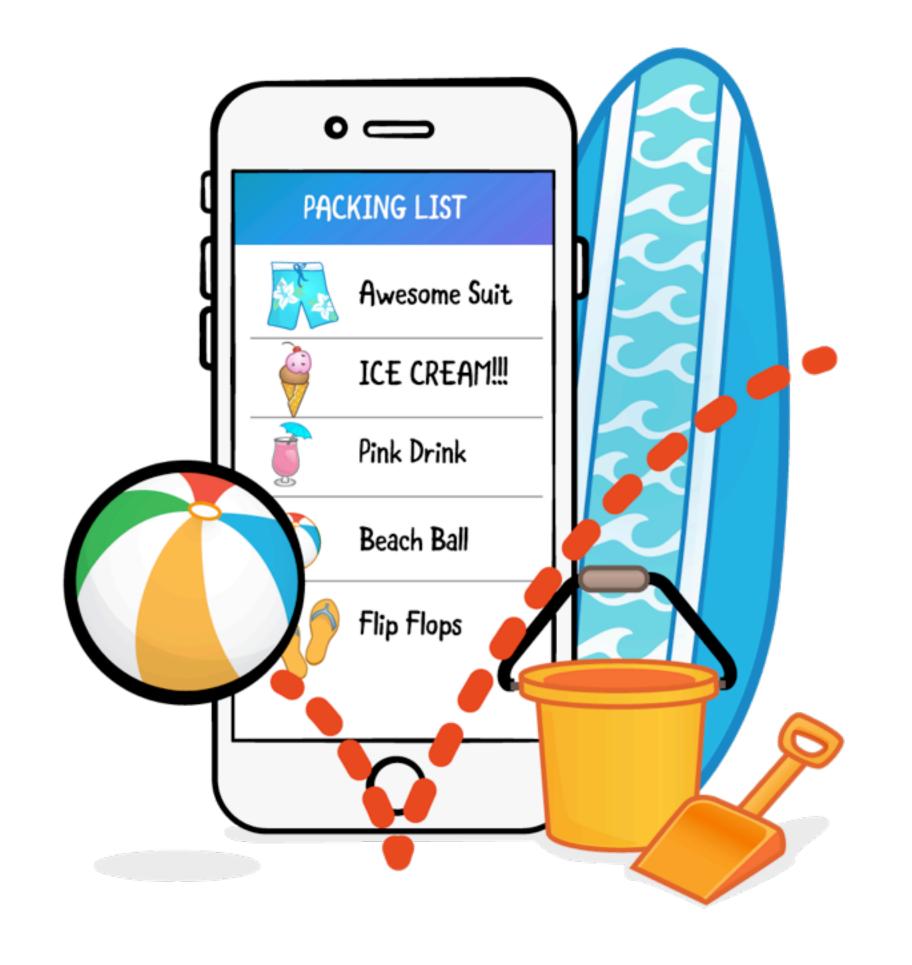
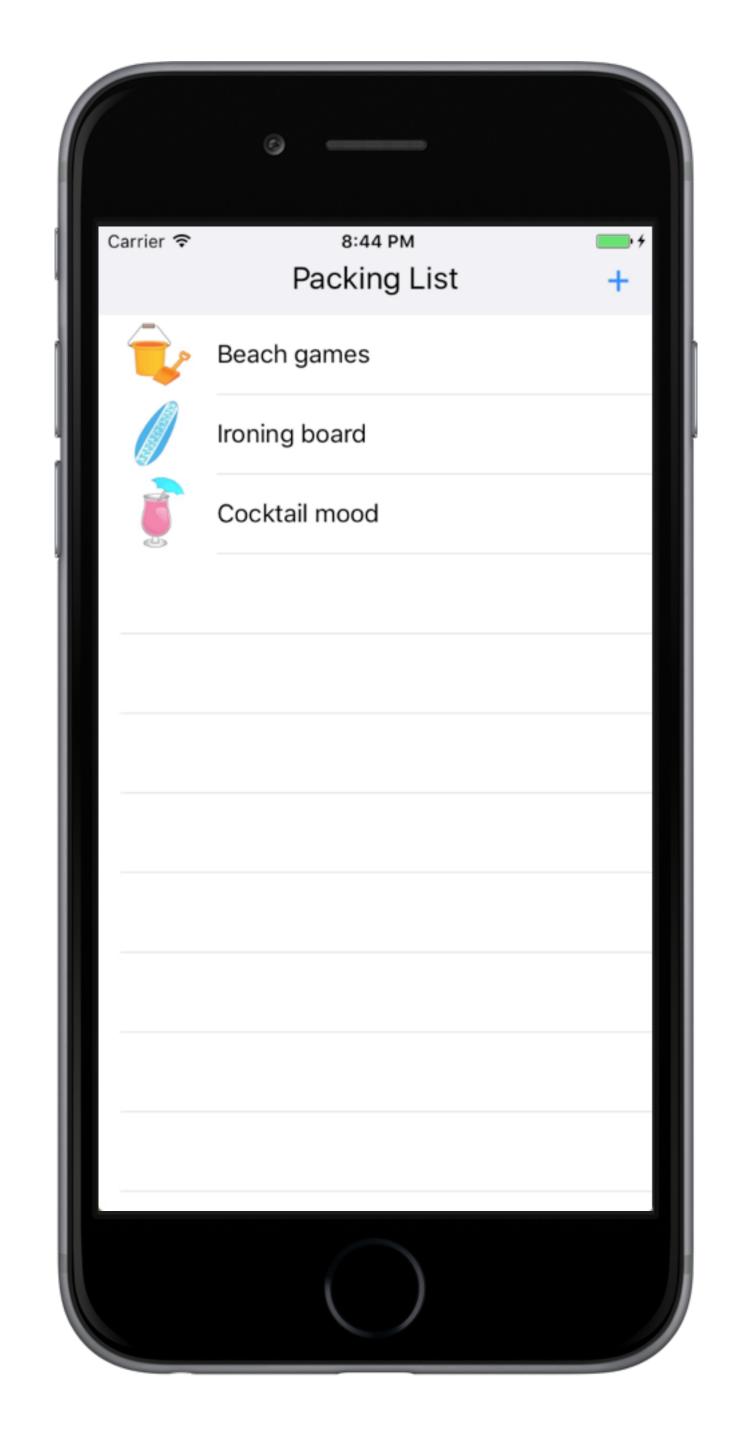


## ANIMATIONS

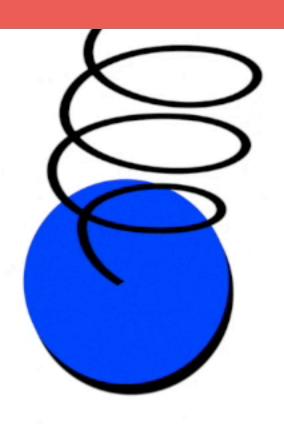


PART 4: SPRING ANIMATION



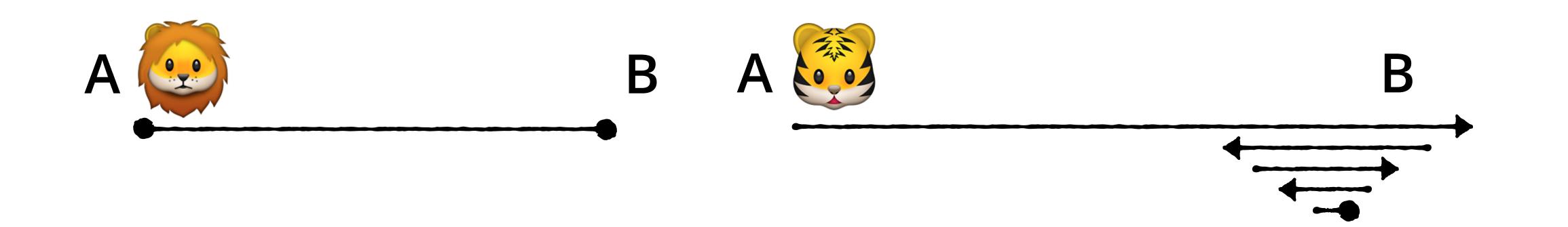


## SPRINGS





## SPRING ANIMATION API



usingSpringWithDamping: CGFloat

initialSpringVelocity: CGFloat



## CHALLENGE TIME!

