# linguify manual

## **Abstract**

**linguify** is a package for loading strings for different languages easily.

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Authors: jomaway + community contributions

License: MIT

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This manual shows a short example for the usage of the linguify package inside your document. If you want to **include linguify into your package** make sure to read the section for package authors .

## Usage

## **Basic Example**

**Load language data file:** → See database section for content of lang.toml

```
#set-database(toml("lang.toml"))
```

## **Example input:**

```
#set text(lang: "LANG")
#smallcaps(linguify("abstract"))
=== #linguify("title")
```

Test: #linguify("test")

Lang	Output
en	Abstract  A simple linguify example  Test: testing
de	Zusammenfassung  Ein einfaches Linguify Beispiel  Test: testen
es	Resumen  Un ejemplo sencillo de linguify Test: testing  Info: The key «test» is missing in the «es» language section, but as we specified a default-lang in the conf it will display the entry inside the specified language section, which is «en» in our case.  To disable this behavior delete the default-lang entry from the lang.toml.
CZ	Asimple linguify example Test: testing Info: As the lang data does not contain a section for "cz" this entire output will fallback to the default-lang. To disable this behavior delete the default-lang entry from the lang.toml.

#### **Database**

The content of the lang.toml file, used in the example above looks like this.

```
[conf]
default-lang = "en"

[lang.en]
title = "A simple linguify example"
abstract = "Abstract"
test = "testing"

[lang.de]
title = "Ein einfaches Linguify Beispiel"
abstract = "Zusammenfassung"
test = "testen"

[lang.es]
title = "Un ejemplo sencillo de linguify"
abstract = "Resumen"

[lang.fr]
title = "Un exemple simple de linguify"
abstract = "résumé"
```

## Information for package authors.

As the database is stored in a typst state, it can be overwritten. This leads to the following problem. If you use <code>linguify</code> inside your package and use the <code>set\_database()</code> function it will probably work like you expect. But if a user imports your package and uses <code>linguify</code> for their own document as well, he will overwrite the your database by using <code>set\_database</code>. Therefore it is recommend to use the <code>from</code> argument in the <code>linguify</code> function to specify your database directly.

#### Example:

```
// Load data
#let lang_data = toml("lang.toml")
// Useage
#linguify("key", from: lang_data)
```

This makes sure the end user still can use the global database provided by *linguify* with set\_database() and calling.

→ Have a look at the gentle-clues package for a real live example.

## Fluent support

Thanks to sifhsifh we have fluent support.

```
Fluent is "a localization system for natural-sounding translations." (Project Fluent)
```

Heres a simple example of how to use the linguify package to load translations from fluent files, which are kept in L10n directory and named with the language code, e.g. en.ftl and zh.ftl.

```
// my-document.typ
#import "@preview/linguify:0.4.0": *
// Define the languages you have files for.
#let languages = ("en", "zh")

Folder structure

my-project

L10n

L — en.ftl
```

```
#set_database(eval(
    load_ftl_data("./L10n", languages)))

// Use linguify like described above.
= #linguify("title")

#set text(lang: "zh")
= #linguify("title")

// Args are supported as well.
#linguify("hello", lang: "en",
    args: ("name": "Alice & Bob"))

// Example for en.ftl

title = A linguify example - with Fluent
abstract = Abstract
hello = Hello, {$name}!
```

You have to maintain the language list used in database initialization since Typst currently does not list files in a directory. Of course, you can use an external file to store the language list and load it in the script if it is necessary.

Store config inside a lang.toml file. Load config inside your document.

```
[conf]
                                  #let data = toml("lang.toml")
default-lang = "en"
data-type = "ftl"
                                  #for lang in data.ftl.languages {
                                    let lang_section = read(
                                      data.ftl.path + "/" + lang + ".ftl")
[ftl]
languages = ["en", "de"]
                                    data.lang.insert(lang, lang_section)
path = "./L10n"
                                  }
[ftl.args]
                                  #set database(data)
name = "Lore"
                                  #linguify("hello")
                                  → prints Hello, Lore!
[lang]
```

## Contributing

If you would like to integrate a new i18n solution into *linguify*, you can set the <code>conf.data\_type</code> described in the database section . And then add implementation in the <code>get-text</code> function for your data type.

## Reference

## Linguify reference

#### set-database

Set the default linguify database

The data must contain at least a lang section like described at database.

#### **Parameters**

```
data dictionary
the database which will be set to database
```

#### reset-database

Clear current database

#### **Parameters**

```
reset-database() -> content (state-update)
```

#### get\_text

Get a value from a L10n data dictionary. If the key does not exist, none is returned.

#### **Parameters**

```
get_text(
    src: dictionary ,
    key: string ,
    lang: string ,
    mode: string ,
    args
)
```

```
src dictionary
```

The dictionary to get the value from.

```
key string
```

The key to get the value for.

```
lang string
```

The language to get the value for.

```
mode string

The data structure of src

Default: "dict"
```

#### linguify

fetch a string in the required language. provides context for \_linguify function which implements the logic part.

#### **Parameters**

```
linguify(
  key: string,
  from: dictionary,
  lang: string,
  default: any,
  args
) -> content
```

```
key string
```

The key at which to retrieve the item.

```
from dictionary
```

database to fetch the item from. If auto linguify's global database will used.

Default: auto

```
lang string
```

the language to look for, if auto use context text.lang (default)

Default: auto

#### default any

A default value to return if the key is not part of the database.

Default: auto

#### database

None or dictionary of the following structure:

conf

- data\_type (string): The type of data structure used for the database. If not specified, it defaults to dict structure.
- default-lang (string): The default language to use as a fallback if the key in the preferred language is not found.

**...** 

- lang
  - en : The English language section.

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