

```
#[pos(0, 1)]
class Foo as X {
  - attr
  attr2
}
```

```
#[pos(1, 0)]
interface Bar {
  + attr
}
```

```
#[pos(2, 1)]
abstract class Baz {
  # bars
}
```

```
X ..|> Bar
// X ..> Bar
Bar <--x-o Baz
```

