

```
#[pos(0, 1)]  
class Foo as X {  
  - attr  
  attr2  
}
```

```
#[pos(1, 0)]  
interface Bar {  
  + attr  
}
```

```
#[pos(2, 1)]  
abstract class Baz {  
  # bars  
}
```

```
X ..|> Bar  
// X ..> Bar  
Bar <-x-o Baz
```

