

```
#[pos(0, 1)]
class Foo as X {
  - attr [1]
  attr2: X
  + op()
}
```

```
#[pos(2, 1)]
abstract class Baz {
  + op(x: X, y: Y): Z
}
```

```
interface Bar

#[bend(45deg)]
X ..|> Bar
#[via((1, 0.4), (2, 0.4))]
```

```
Bar (# bars:
"List<Bar>" [0..*]) <--x-o Baz
```

