SILUNI WIJESINGHE



Undergraduate, University of Moratuwa











in

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PROFILE

I am an enthusiastic IT undergraduate with a strong academic background and a keen interest in technology. I am a quick learner, open to feedback, and committed to continuous improvement. I am eager to apply my knowledge and skills in a practical setting, contributing to innovative projects and gaining hands-on experiences as a software engineer intern.

EDUCATION

B.Sc. (Hons) in Information Technology University of Moratuwa (2022-2026 Expected)

- CGPA: **3.75** out of 4 (Up to semester 3)
- Dean's List Level 1 Semester 2 (SGPA:3.92) Level 2 Semester 1 (SGPA: 4)

G.C.E Advanced Level Examination Physical Science | 2020 Anula Vidyalaya, Nugegoda

• Z-score: 1.7467 (2As & 1B) • Index Number: 1208664

G.C.E. Ordinary Level Examination 2017 | 9 A's Ananda Balika Vidyalaya, Kotte

PROJECTS

Inventory Management System

2nd year software project

Web and mobile inventory management system for item tracking, updates, and report generation.

- Client: Rotcode Labs
- Contribution : Full Stack Developer
- Technologies :React.js, React Native, Springboot, Material UI, MySQL

GitHub Link frontend GitHub Link backend GitHub Link_mobileApp

TECHNICAL SKILLS

+94 77 994 3832

Programming languages

- Java
- C
- Python

Web Development

- Springboot
- React
- Node.js
- Html
- Css
- Javascript

Mobile Development

React Native

Version Controlling

Git

Databases

- MySQL
- MSSql

Other Tools

- Figma
- Blender
- Cisco Packet Tracer

NON-TECHNICAL SKILLS

- Problem Solving
- Teamwork
- Self Learning
- Communication
- Adaptability

INTEREST AREAS

- Web Development
- Mobile Development
- UI / UX Design
- Augmented Reality

ACHIEVEMENTS & PARTICIPATIONS

- InspiHer Semi finalist
- Coderush -Participant
- Devthon Participant
- MoraXtreme -Participant

LANGUAGES

- English
- Sinhala (Native)

Trip Planner

Ongoing

A mobile application for planning and organizing trips. The application enables users to create itineraries, manage bookings, and share travel plans with others.. The aim of this project is to enhanced the travel planning experience by providing a centralized and user-friendly platform for all trip-related activities.

• Technologies: Flutter, Springboot, MySQL

Human Rescue Rover

1st year Hardware project

Developed a microcontroller-based human rescue rover designed to assist in emergency situations. The rover is equipped with sensors for obstacle detection, cameras for live video streaming, and a wireless communication module for remote control. This project aims to enhance the efficiency and safety of rescue operations in hazardous environments.

GitHub Link

REFREE

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