| NAME   |  | PRONOUNS  |                   | ATTRIBUTES & STATUS EFFECTS      |                         |  |  |
|--|--|---|-------------------|----------------------------------|-------------------------|--|--|
| <b></b>  |  |   |                   | DEXTERITY &                      | SLOW                    |  |  |
| IDENTITY   |  |   |                   | INSIGHT *                        | DAZED ENRAGED           |  |  |
| THEME  | ORIGIN   |   |                   | MIGHT *                          | □ WEAK                  |  |  |
| 1 🔲  | dmiration  | Admiration Loyalty Affection Mistrust   |                   | WILLPOWER 🛷                      | SHAKEN                  |  |  |
|  | Idmiration     Loyalty     Affection       Inferiority     Mistrust     Hatred       Idmiration     Loyalty     Affection  | □ Admiration       □ Loyalty       □ Affection         □ Inferiority       □ Mistrust       □ Hatred         □ Admiration       □ Loyalty       □ Affection |                   |                                  | DINTS, INVENTORY POINTS |  |  |
|  | nferiority Mistrust Hatred 6   | ☐ Inferiority ☐ Mistrust ☐ Hatred   |                   | HP                               | CURRENT                 |  |  |
| FABULA POINTS  |  |   |                   | (MIG x 5) + LEVEL + OTHER CRISIS |                         |  |  |
| ++1 Fabula Point if you<br>++1 Fabula Point when                             | a Villain makes an entrance. +2 Fabula Points  | when you <b>fumble</b> a <b>Check</b> .<br>if you <b>surrender</b> at zero HP.  | FABULA ULTIMA     | MP (WLP x S) + LEVEL + OTHER     |                         |  |  |
| ◆ Spend <b>1 Fabula Point</b> after p  | erforming a Check to <b>invoke a trait</b> to reroll <b>one or both</b> dice (not on erforming a Check to <b>invoke a bond</b> and add its <b>strength</b> to the result the story. If you alter an existing element, you need permission from | (once per Check).   | T T J R P G       | 6+OTHER                          | CHARACTER LEVEL         |  |  |
| EXPERIENCE POIN  | ITS  |   | CLASS / LEVEL     | FREE BENEFITS                    |                         |  |  |
|  | , you automatically gain <b>5 XP</b> . Then:   | INITIATIVE MODIFIER:  | SKILL INFORMATION |                                  |                         |  |  |
| <ul><li>◆ Gain XP equal to 【Fabu</li><li>◆ Gain XP equal to 【Ultim</li></ul> | a Points spent by the group ÷ number of Player Characters].<br>a Points spent by Villains].  | DEFENSE:  |                   |                                  |                         |  |  |
| Finally, if you have <b>10 or r</b>  | nore XP, lose 10 XP and gain 1 level.  | MAGIC DEFENSE:  |                   |                                  |                         |  |  |
| EQUIPMENT  | May equip: ☐ Martial Armor ☐ Martial Shields ☐ Martial   |   |                   |                                  |                         |  |  |
| EQUIPPED ITEM  | DESCRIPT   | ION   |                   |                                  |                         |  |  |
| ACCESSORY  |  |   | CLASS / LEVEL     | FREE BENEFITS                    |                         |  |  |
| ARMOR  |  |   | SKILL INFORMATION |                                  |                         |  |  |
| ARPIUR   |  |   |                   |                                  |                         |  |  |
| MAIN HAND  |  |   |                   |                                  |                         |  |  |
| OFF-HAND   |  |   |                   |                                  |                         |  |  |
| BACKPACK & NOTES   |  |   | CLASS / LEVEL     | FREE BENEFITS                    |                         |  |  |
|  |  |   | SKILL INFORMATION |                                  |                         |  |  |
|  |  |   |                   |                                  |                         |  |  |
|  |  | ZENIT   |                   |                                  |                         |  |  |

## CHARACTER NAME

| OTHER CLASSES                    | Keep track of additional class information here. Remember, you can only have <b>up to 3 non-mastered classes</b> . | ARCANA & SPELLS | Keep track of any <b>spells</b> you |
|----------------------------------|--|-----------------|-------------------------------------|
| CLASS / LEVEL                    | FREE BENEFITS  | NAME            |                                     |
| SKILL INFORMATION                |  |                 |                                     |
|                                  |  |                 |                                     |
|                                  |  |                 |                                     |
|                                  |  |                 |                                     |
| CLASS (USUS)                     |  |                 |                                     |
| CLASS / LEVEL  SKILL INFORMATION | FREE BENEFITS  |                 |                                     |
| SKILL INFORMATION                |  |                 |                                     |
|                                  |  |                 |                                     |
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| CLASS / LEVEL                    | FREE BENEFITS  |                 |                                     |
| SKILL INFORMATION                |  |                 |                                     |
|                                  |  |                 | 11.                                 |
|                                  |  |                 |                                     |
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| CLASS / LEVEL                    | FREE BENEFITS  |                 |                                     |
| SKILL INFORMATION                |  |                 |                                     |
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|                                  |  |                 |                                     |
| TIEDOIC CAILLE                   |  |                 |                                     |
| HEROIC SKILLS                    |  | RITUALS         | <b>Disciplines:</b> □ Arcanism      |
|                                  |  | KITOALS         | Discipanes.                         |
|                                  |  |                 |                                     |
|                                  |  |                 |                                     |

| ARCANA & SPELLS  Keep track of any spells you have learned, as well as any Arcana you have bound, here. |   |    |         |          |  |  |  |
|---|---|----|---------|----------|--|--|--|
| NAME  |   | MP | TARGETS | DURATION |  |  |  |
|   |   |    |         |          |  |  |  |
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|   |   |    |         |          |  |  |  |
| RITUALS   |   |    | erism   |          |  |  |  |

| ARCANA & SPELLS | Keep track of any <b>spells</b> | s you have lea | rned, as well as any <b>Arcana</b> you have bound, here | 2.       |   |              |                         |            |                                      |                   |
|-----------------|---------------------------------|----------------|---|----------|---|--------------|-------------------------|------------|--------------------------------------|-------------------|
| NAME            |                                 | MP             | TARGETS   | DURATION | _ | NAME         |                         | MP         | TARGETS                              | DURATION          |
|                 |                                 |                |   |          |   |              |                         |            |                                      |                   |
|                 |                                 |                |   |          |   |              |                         |            |                                      |                   |
|                 |                                 |                |   |          |   |              |                         |            |                                      |                   |
|                 |                                 |                |   |          |   |              |                         |            |                                      |                   |
|                 |                                 |                | <u> </u>  |          | F |              |                         |            |                                      |                   |
|                 |                                 |                |   |          |   |              |                         |            |                                      |                   |
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|                 |                                 |                |   |          |   |              |                         |            |                                      |                   |
|                 |                                 |                |   |          |   | RITUALS Disc | <b>iplines:</b> □ Arcar | ism 🗆 Chim | erism □Elementalism □Entropism □Ritu | alism 🗖 Spiritism |
|                 |                                 |                | ı   |          |   |              | <u> </u>                |            |                                      | A ULTIMA          |