

Supplement for Kernel Module Development Environment

cfmc30

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Outline

- 1 Environment
- 2 rootfs
- 3 Major number and minor number
- 4 hellomod
- 5 Reminders about Lab 02

Presentation agenda

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Why do we use QEMU?

- QEMU is an emulator that provides a controlled environment for testing your kernel.
 - Docker is a containerization technology, where processes inside the container share the host kernel.
 - This means that Docker is not suitable for kernel development since it does not provide kernel isolation.
 - If you want to learn more (optional), consider reading about:
 - Virtual Machine Hypervisors
 - Emulators
 - Containers
- Since we are developing a kernel module, which directly interacts with the kernel, using a virtual machine (VM) like QEMU helps isolate our development environment and prevents host system conflicts.

Environment to compile the kernel module?

- You can compile the kernel module using the up-runtime container.
 - If you want to run QEMU inside the container, you need to install `qemu-system-x86` in the `Dockerfile`.
 - A great opportunity to learn Docker, isn't it?
- For ARM64 macOS players, you need to build the kernel in a crossbuild environment.
 - You can also explore how to merge these two environments for a unified workflow.

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Packing rootfs

- If you check `qemu.sh`, it launches QEMU and uses `rootfs.cpio.bz2` as the `initrd`, which acts as the root filesystem (/) in QEMU.
 - Your task is to:
 - 1 Extract `rootfs.cpio.bz2` into a directory named `rootfs`.
 - 2 Run `make install` to copy the compiled module into `rootfs/modules`.
 - 3 Archive and compress the directory back into `rootfs.cpio.bz2`.
 - Suggestions:
 - Automate these steps with a shell script to streamline development.

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Major number and minor number

- You can check the major and minor numbers of device files using

```
$ ls -la /dev
```

Example output:

```
$ ls -la /dev/tty*
```

```
crw-rw-rw- 1 root tty      5,  0 Mar  3 16:10 /dev/tty
crw--w---- 1 root tty      4,  0 Mar  1 07:27 /dev/tty0
crw--w---- 1 root tty      4,  1 Mar  1 07:28 /dev/tty1
crw--w---- 1 root tty      4, 10 Mar  1 07:27 /dev/tty10
```

- The first number (e.g., 5 and 4) is the **major number**, which identifies the driver handling the device.
- The second number (e.g., 0, 1, 10) is the **minor number**, which distinguishes multiple devices managed by the same driver.
- To learn more, check
The Linux Kernel Module Programming Guide #5.6 Device Drivers.

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How to check if hellomod is inserted

- You can check `lsmod`, `/proc/modules`.
- If you check the code in `hellomod.c`, you will find the following line:

```
device_create(clazz, NULL, devnum, NULL, "hello_dev");
```

- This function creates a device node in the `/dev` filesystem.
 - To verify, check if `/dev/hello_dev` exists.
- Additionally, the code also creates `/proc/hello_mod` in a similar way.

How to interact with hellomod

- In `hello.c`:
 - This file provides examples demonstrating various ways to interact with hellomod using `read`, `write`, and `ioctl`.
 - You can execute the `hello` program to see the results.
- This topic is also covered in the course video: File + Stdio (+HW1).

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Read the Examples

- Make sure to review the provided examples:
 - Code Example for Symmetric Key Cipher Operation
 - And others in the Pre-Lab Announcement
- Learn how to allocate memory in kernel space.
- Practice implementing read/write operations in a kernel module.

Experiment and Explore

- Have fun with kernel modules and the UNIX system!

