- 1. Having specified the insertion sort algorithm, we then **argue** that it correctly sorts, and we analyse its running time. 2.notation 3.divide-and-conquer approach 4.**take as a parameter** an array A[1...n] containing a sequence of length n that is to be sorted. 5.sort the input numbers in place 6.Array indices **appear above** the rectangles. 7.**shaded**/black rectangles 8.arrows 9.loop invariants 10.the **pile** of cards 11.Initialization-Maintenance-Termination(properties)
- 13.cause the **loop** to **terminate**
- 14.best-case/worst-case/average-case running time
- 15.constant-time instruction/operation
- 16.provide a **guarantee** that
- 17.on average

12.along with

- 18.yield an expected running time
- 19.order/rate of growth
- 20.**incremental** approach
- 21.**bottom out**(terminate the recursion)
- 22.motif
- 23.prior to
- 24.recurrence (equation)
- 25.straightforward