Daniel Silver

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Education

Northeastern University

Boston, MA

B.S in Computer Engineering/ M.S in Computer Engineering: Computer Vision, Machine Learning

June, 2020

Graduate GPA: 4.0, Major GPA: 3.66, Overall GPA: 3.47, Honors: Dean's List Spring 2019, Dean's List Fall 2016

Graduate Coursework: Machine Learning and Pattern Recognition, Parallel Processing for Data Analytics, Data Visualization, Big Data and Sparsity, Software Security

Undergraduate Coursework: Algorithms, Object Oriented Design, Capstone, Computer Architecture, Discrete Structures, Embedded Design, Networks, Database Design, Circuits, Differential Equations, Linear Algebra, Calculus III

Technical Skills

<u>Skills:</u> Deep Learning (GANs,CNNs,Triplet Embedding Networks) (**Tensorflow**), Parallel Computing (**Apache Spark**), NLP (**PyTorch,Scikit-learn,Snorkel**), Computer Vision (**Open CV**), Virtualization (**Docker,VmWare,PyEnv**), Version Control (**Git,Alembic**), Linux (**Debian-based, CentOS, Raspberry Pi**), AWS (**S3,EC2**), APIs (**Flask**)
<u>Programming Languages:</u> CPython, Java, SQL, C++, LaTeX, MIPS Assembly, Verilog, Bash, PowerShell

Work Experience

Lux Research April 2019-Present

Data Science & Software Engineering Intern

- Utilize NLP algorithms along with other optimizations to score over one million companies for internal purposes
- Train and compare different NLP models (Naive-Bayes, SVM, etc.) for ranking companies based on descriptions
- Create machine learning APIs (Flask) and put it into production though the full stack from start to finish

Air Force Research Lab, Information Doctrine

July 2018-December 2018

Machine Learning Research Coop

- Generated artificial images and audio samples using GANs with CNNs (**Tensorflow**)
- Created texture generalizations for reinforcement learning using auto-encoders
- Transfered image style from one set of images to another using Cycle GANs
- Implemented algorithms from different research papers and document results for the Air Force Research Lab
- Preformatted audio and image data to optimize learning for deep neural networks (**Pandas**, **NumPy**, **Pickle**)
- Utilized LSTMs for sequence to sequence mapping

Action Lab, Northeastern University

September 2017-April 2018

Computer Vision/Software Engineering Intern

- Optimized programs for color tracking (**Open CV**)
- Created augmented reality games for data acquisition (Pygame)
- Analyzed movement and stability data to assist children with muscular disorders
- Improve efficiency of object tracking by optimizing HSV masks
- Built GUIs (PyGUI) for accessibility and easing customizable run configurations
- Calibrated cameras to eliminate distortion in precise motion tracking

Virtual Operations May 2017-July 2017

Intern

- Developed scripts (**Bash**, **PowerShell**, and **Python**) to automate IT services for over 600 hundred computers
- Created salted hashes (Node JS and PowerShell) to generate bearer tokens to ensure security for API requests
- Designed custom web apps and reports using multiple 3rd party REST APIs to expand reporting capabilities beyond the software's standard capabilities.