ITP30002 Operating System

Homework 2

Parallel TSP Solver

Date assigned:

Apr 17 (Fri)

Due date: 9 PM, Apr 27 (Mon)

Overview

- You are asked to write ptsp.c, a multi-process program that solves a given Traveling Salesman Problem (TSP) instance
 - The main process spawns multiple children processes to explore different parts of the solution space concurrently
 - Construct the program according to the given functional and design requirements
 - Use process creation and join, and unnamed pipes, and signaling properly for implementing required functionalities of ptsp.c
- Submission
 - Deadline: 9 PM, April 27 (Mon)
 - Late submission: no late submission will be accepted
 - Deliverables: (1) write-up, and (2) source code
 - Submission site: Hisnet

Peace Server

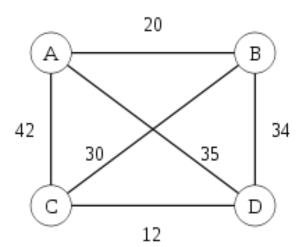
- Recommend to use Peace http://peace.handong.edu
 - Ubuntu 16.04.6 LTS Kernel 4.15.0
 - GCC 5.4.0
 - Intel Xeon CPU 2.2 GHz 40 cores, 32 GB RAM
- Accounts
 - Continue to use your own account if you already have one
 - Find ID/PW at the homework repository in Hisnet
 - TAs are creating new accounts for those who declare they do not have an account at the April 3 survey.
- Note that your program should be built and executed successfully because TAs will test your program using Peace

Notes

- Help desk
 - TAs will offer help desk session next week. The schedule is TBA.
 - Feel free to ask if you have a trouble using Peace anytime
- Sample data & code: https://github.com/hongshin/OperatingSystem/tree/hw2
 - You can find sample data files (gr17.tsp, gr21.tsp, gr24.tsp, gr48.tsp); they are obtained from the Concorde TSP benchmark
 - You can also find tsp17.c, a sequential program for solving gr17.tsp. This is a just sample program for explaining how to solve TSP. No need to reuse this program for doing this homework.
- Note that we will revisit TSP for another homework of this course

Background: Travelling Salesman Problem (TSP)

- TSP is to find a shortest possible route in a given fully-connected undirected weighted graph
 - a route is a path starting from a node that visits all other nodes exactly once (no revisit) and then ends at the starting node
 - the length of a route is the sum of all weights of the toured edges
- TSP is NP-complete that we need to check all tours in order to find an optimal solution of a given problem



shorted route: <A, D, C, B, A>

- length: 97 (= 35 + 12 + 30 + 20)

https://en.wikipedia.org/wiki/Travelling_salesman_problem

Background: System Programming



Useful links

- Linux man pages https://linux.die.net/man/
- GNU C library https://www.gnu.org/software/libc/manual/
- Advanced Linux programming http://www.makelinux.net/alp/
- The Linux Programming Interface http://man7.org/tlpi/code/online/all_files_by_chapter.html
- Unix Application and System Programming by Prof. Stewart Weiss
 http://www.compsci.hunter.cuny.edu/~sweiss/course_materials/unix_lecture_notes.php

Your Assignment

- Construct ptsp.c that receives a TSP instance and then finds a shortest route using concurrent executions of children processes
- Requirements
 - Your program must provide all expected functionalities
 - Input
 - Output
 - You must implement the program by following the given design and applying proper programming features/mechanisms
 - Main process behavior
 - Children process behavior

Functionalities (Requirement)

Input

- Receive (I) a filename of a TSP instance data, and (2) the limit of the number of children processes at a time as command-line arguments
 - E.g., \$./ptsp gr17.tsp 8
- ATSP data file with N cities (City 0 to City N-I) consists of N lines where each line contains N non-negative integers for $13 \le N \le 50$. The j-th integer at the i-th line is the weight between City i to City j
- The limit of children processes at a time is in between I and I2 (inclusive)

Output

- When a user raises a termination signal (i.e., Ctrl+C) or all subtasks are done completely, print out the following information to the standard output and then terminates the program:
 - the best solution (a route and its length) upto the point
 - the total number of checked/covered routes upto the point

Program Design (Requirement)

Main process

- The main process should be single-threaded
- Spawns a child process to delegate a subtask if there is a remaining subtask.
 - a subtask is specified by a prefix of routues
 - a subtask is to explore all routes (permutations) having a certain prefix
 - the number of routes to explore in a subtask should be 12!
 - each subtask is to cover a unique set of routes (no overlapped with other subtasks)
- Always runs as many children processes upto the given limit as possible at a time
- Receives the result from a child process through an unnamed pipe
- When the user raises a termination signal, prints a best solution among all checked routes including the ones by existing children process
- Terminates all children processes (if there exists) before a termination

Program Design (Requirement)

Child process

- A child process should be single-threaded
- A child process should not spawn another child process
- Finds an optimal solution in the assigned subspace (subtask)
- Terminates when the search for the assigned subtask is completed, or a termination signal is received
- Transfers the best solution and the number checked routes to the main process via unnamed pipe when it terminates

Evaluation

• Criteria

- Fulfillment of requirements 50%

- Novelty of analysis and discussion 30%

- Clarity in technical description 20%

Write-up

- up to 3 pages in the given template
- describe your understanding of the problem, and your solution toward it
- analyze the performance of your program with respect to the number of employed children processes
- show that your program fulfills the requirements
- discuss issues and ideas as you had in doing this homework
- submit a PDF file of your write-up