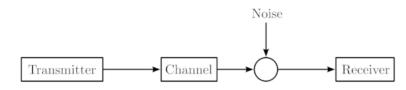
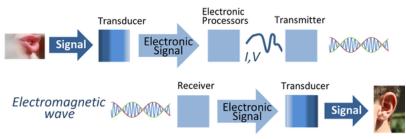
WikipediA

Communications system

In telecommunication, a communications system is a collection of individual communications networks, transmission systems, relay stations, tributary stations, and data terminal equipment (DTE) usually capable of interconnection and interoperation to form an integrated whole. The components of a communications system serve a common purpose, are technically compatible, common procedures, respond to controls, and operate in union. Telecommunications is a method of communication (e.g., for sports broadcasting, mass media, journalism, etc.). A communications subsystem is a functional unit or operational assembly that is smaller than the larger assembly under consideration...



Communication .system



An electronic communications system using electronic signals

Contents

Types

By media

By Technology

Examples:By Technology

By Application area

Key Components

Sources

Input Transducers (Sensors)

Transmitter

Communication Channel

Receiver

Output Transducer

Other

See also

Notes

References

Types

By media

An <u>optical communication</u> system is any form of <u>telecommunication</u> that uses <u>light</u> as the transmission medium. Equipment consists of a transmitter, which encodes a *message* into an optical <u>signal</u>, a <u>communication channel</u>, which carries the signal to its destination, and a receiver, which reproduces the message from the received optical signal. <u>Fiberoptic communication</u> systems transmit information from one place to another by sending <u>light</u> through an <u>optical fiber</u>. The light forms a carrier signal that is modulated to carry information.

A <u>radio communication system</u> is composed of several communications subsystems that give exterior communications capabilities.^{[1][2][3]} A radio communication system comprises a transmitting conductor^[4] in which electrical oscillations^{[5][6][7]} or currents are produced and which is arranged to cause such currents or oscillations to be propagated through the <u>free space</u> medium from one point to another remote therefrom and a receiving conductor^[4] at such distant point adapted to be excited by the oscillations or currents propagated from the transmitter.^{[8][9][10][11]}

<u>Power line communication</u> systems operate by impressing a modulated carrier signal on power wires. Different types of powerline communications use different frequency bands, depending on the signal transmission characteristics of the power wiring used. Since the power wiring system was originally intended for transmission of AC power, the power wire circuits have only a limited ability to carry higher frequencies. The propagation problem is a limiting factor for each type of power line communications.

By Technology

A <u>duplex communication system</u> is a system composed of two connected parties or devices which can communicate with one another in both directions. The term *duplex* is used when describing communication between two parties or devices. Duplex systems are employed in nearly all communications networks, either to allow for a communication "two-way street" between two connected parties or to provide a "reverse path" for the monitoring and remote adjustment of equipment in the field. An <u>Antenna</u> is basically a small length of a qwert conductor that is used to radiate or receive electromagnetic waves. It acts as a conversion device. At the transmitting end it converts high frequency current into electromagnetic waves. At the receiving end it transforms electromagnetic waves into electrical signals that is fed into the input of the receiver, several types of antenna are used in communication.

Examples of communications subsystems include the Defense Communications System (DCS).

Examples:By Technology

- Telephone
- Mobile
- Telegraph
- Edison Telegraph
- T.V. Cable

By Application area

A <u>tactical communications system</u> is a communications system that (a) is used within, or in direct support of <u>tactical forces</u> (b) is designed to meet the requirements of changing tactical situations and varying environmental conditions, (c) provides securable communications, such as voice, <u>data</u>, and <u>video</u>, among mobile users to facilitate <u>command and control</u> within, and in support of, tactical forces, and (d) usually requires extremely short installation times, usually on the order of hours, in order to meet the requirements of frequent relocation.

An <u>Emergency communication system</u> is any system (typically computer based) that is organized for the primary purpose of supporting the two way communication of emergency messages between both individuals and groups of individuals. These systems are commonly designed to integrate the cross-communication of messages between are variety of communication technologies.

An <u>Automatic call distributor</u> (ACD) is a communication system that automatically queues, assigns and connects callers to handlers. This is used often in customer service (such as for product or service complaints), ordering by telephone (such as in a ticket office), or coordination services (such as in air traffic control).

A <u>Voice Communication Control System</u> (VCCS) is essentially an ACD with characteristics that make it more adapted to use in critical situations (no waiting for dialtone, or lengthy recorded announcements, radio and telephone lines equally easily connected to, individual lines immediately accessible etc..)

Key Components

Sources

Sources can be classified as **electric** or **non-electric**; they are the origins of a message or input signal. Examples of sources include but are not limited to the following:

- Audio Files (MP3, MKV, MP4, etc...)
- Graphic Image Files (GIFs)
- Email Messages
- Human Voice
- Television Picture
- Electromagnetic Radiation

Input Transducers (Sensors)

Sensors, like microphones and cameras, capture non-electric sources, like sound and light (respectively), and convert them into electrical signals. These types of sensors are called **input transducers** in modern analog and digital communication systems. Without input transducers there would not be an effective way to transport non-electric sources or signals over great distances, i.e. humans would have to rely solely on our eyes and ears to see and hear things despite the distances. Not good!

Other examples of input transducers include:

- Microphones
- Cameras
- Keyboards
- Mouse (See Computer Peripherals)
- Force Sensors
- Accelerometers

Transmitter

Once the source signal has been converted into an electric signal, the transmitter will modify this signal for efficient transmission. In order to do this, the signal must pass through an electronic circuit containing the following components:

- 1. Noise Filter
- 2. Analog to digital converter (A/D converter)
- 3. Encoder
- 4. Modulator
- 5. Signal Amplifier

After the signal has been amplified, it is ready for transmission. At the end of the circuit is an antenna, the point at which the signal is released as electromagnetic waves (or electromagnetic radiation).

Communication Channel

A communication channel is simply referring to the medium by which a signal travels. There are two types of media by which electrical signals travel, i.e. **guided** and **unguided**. Guided media refers to any medium that can be directed from transmitter to receiver by means of connecting cables. In optical fiber communication, the medium is an optical (glass-like) fiber. Other guided media might include coaxial cables, telephone wire, twisted-pairs, etc... The other type of media, unguided media, refers to any communication channel that creates space between the transmitter and receiver. For radio or RF communication, the medium is air. Air is the only thing between the transmitter and receiver for RF communication while in other cases, like sonar, the medium is usually water because sound waves travel efficiently through certain liquid media. Both types of media are considered unguided because there are no connecting cables between the transmitter and receiver. Communication channels include almost everything from the vacuum of space to solid pieces of metal; however, some mediums are preferred more than others. That is because differing sources travel through subjective mediums with fluctuating efficiencies.

Receiver

Once the signal has passed through the communication channel, it must be effectively captured by a receiver. The goal of the receiver is to capture and reconstruct the signal before it passed through the transmitter (i.e. the A/D converter, modulator and encoder). This is done by passing the "received" signal through another circuit containing the following components:

- 1. Noise Filter
- 2. Digital to analog converter (D/A converter)
- 3. Decoder
- 4. Demodulator
- Signal Amplifier

Most likely the signal will have lost some of its energy after having passed through the communication channel or medium. The signal can be boosted by passing it through a signal amplifier. When the analog signal converted into digital signal.

Output Transducer

The output transducer simply converts the electric signal (created by the input transducer) back into its original form. Examples of output transducers include but are not limited to the following:

- Speakers (Audio)
- Monitors (See Computer Peripherals)
- Motors (Movement)
- Lighting (Visual)

Other

Some common pairs of input and output transducers include:

- 1. microphones and speakers (audio signals)
- 2. keyboards and computer monitors
- cameras and liquid crystal displays (LCD's)
- 4. force sensors (buttons) and lights or motors

Again, input transducers convert non-electric signals like voice into electric signals that can be transmitted over great distances very quickly. Output transducers convert the electric signal back into sound or picture, etc... There are many different types of transducers and the combinations are limitless.

See also

Automatic call distributor

Notes

- 1. Schwartz, M., Bennett, W. R., & Stein, S. (1996). Communication systems and techniques. New York: IEEE Press.
- 2. Rappaport, T. S. (1996). Wireless communications: principles and practice. Upper Saddle River, N.J.: Prentice Hall PTR.
- 3. Radio Communications System (http://www.fas.org/man/dod-101/sys/ship/weaps/radio.htm) (RCS) www.fas.org/man/dod-101/sys/ship/weaps/radio.htm
- 4. John Stone Stone, U.S. Patent 717,512 (https://www.google.com/patents/US717512)
- John Stone Stone, U.S. Patent 726,476 (https://www.google.com/patents/US726476)
- 6. John Stone Stone, U.S. Patent 726,368 (https://www.google.com/patents/US726368)
- 7. John Stone Stone, U.S. Patent 577,214 (https://www.google.com/patents/US577214)
- 8. Nikola Tesla, U.S. Patent 649,621 (https://www.google.com/patents/US649621)
- 9. Nikola Tesla, U.S. Patent 787,412 (https://www.google.com/patents/US787412)
- 10. John Stone Stone, U.S. Patent 714,756 (https://www.google.com/patents/US714756)
- 11. John Stone Stone, U.S. Patent 716,955 (https://www.google.com/patents/US716955)

References

- Hansell, Clarence W., <u>U.S. Patent 2,389,432 (https://www.google.com/patents/US2389432)</u>, "Communication system by pulses through the <u>Earth</u>".
- ② This article incorporates public domain material from the General Services Administration document "Federal Standard 1037C" (http://www.its.bldrdoc.gov/fs-1037/fs-1037c.htm) (in support of MIL-STD-188).

Retrieved from "https://en.wikipedia.org/w/index.php?title=Communications system&oldid=839009383"

This page was last edited on 30 April 2018, at 17:47.

Text is available under the Creative Commons Attribution-ShareAlike License; additional terms may apply. By using this site, you agree to the <u>Terms of Use and Privacy Policy</u>. Wikipedia® is a registered trademark of the <u>Wikimedia</u> Foundation, Inc., a non-profit organization.