

SEBASTIAN PERSSON

INQUISITIVE SERVICE & UX DESIGNER

CONTACT

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EDUCATION

Elof Lindälv, Kungsbacka

 Teknikprogrammet, informations- och medieteknik

2014-2017

University of Halmstad (BSc)

• Digital Design & Innovation 2020-2023

Fab Lab Sommardesignproject

• Sommaren 2022

3D Cad

Vårtenm 2023

(O)intelligent design?

• Sommaren 2024

University of Halmstad (MSc)

• Digital Tjänste Innovation 2023- 2025

MERITS

- I love learnig
- Ourious and earnest
- HTML and CSS
- Basic knowhow in REACT Native and JAVA
- · Empathic and Kind
- · Good ability in English and Swedish

WORK EXPERIENCE

Kungsbacka kommun, Toråsskolan Vallda, Substitute teacher, leisure leader / student assistant

2017-2020

 Between 2017 and 2020, I worked in elementary schools, doing everything from acting as a recreational educator to substituting for both upper and lower grade levels. Before I left Toråsskolan in 2020 to pursue studies, I worked as a teaching assistant for a 6-year-old child with diabetes. This was probably one of the more challenging roles I had during my time at Toråsskolan, as it required me to monitor her blood sugar and administer insulin during the school day, while also interacting with the other children in her class.

PORTFOLIO

- 2020-Current
- Ambullanssjukvården Region Halland
 - Role: React Native Developer

During my time with Abullanssjukvården - Region Halland i worked as a react native developer. Basically programming a working prototype based upon the design leads figma prototype. Which also contained a calendar integrated through an API. However, I also helped with the user research, proofreading and helping develop the interview guide.

LBVA & VIVAB

• Role: Service Design Lead

During my time with LBVA & VIVAB I worked as the Service design lead of the project group. Having the main responsibility for developing the logic, behind the scenes and functions of the service we were designing for LBVA & VIVAB. Communicating progress to the project lead and making sure that the Service design aligned with the project teams vision of the service.

• Balance Golf

• Role: Evaluation responsible

During this project i worked as Evaluation responsible. This entailed that I was responsible for structuring the evaluation of Balance Golfs existing artefact, conducting interview and evaluations of the artefact that the team developed. This allowed me to really hone my skills when it comes to creating evaluations and interview guides, and was something I realised I had a knack for and really enjoyed.

• Trafikverket - Co-Living Lab (COLL)

Role: Research assistant

COLL Grötvik was a research project conducted for Trafikverket and aimed to co-develop sustainable mobility services for Grötvik a popular tourist attraction in Halland. During this project I worked with two other student collegues. I was mainly responsible for developing a workshop for the project, analysing and transcribing data.

 You can read more about these projects in my portfolio here: https://silvertat.github.io/index.html