Credit Name: CSE2140 2nd Language Programming				
Assignment Name: Guessing Game Mastery				
How has your program changed from planning to coding to now? Please explain?				
I delcared the variable type as integer as we are dealing with whole numbers.				
//Declaration area				
<pre>int secretNum, userNum;</pre>				
Prepared to import a random number and for user input.				
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Random r = new Random();				
<pre>Scanner userInput = new Scanner(System.in);</pre>				
Initialize the secretNum as an integer from 1 to 20.				
//Initialize variable				
secretNum = r.nextInt(1,21);				
Prompt user to input an integer from 1 to 20 and initialize it under the variable userNum.				
//Prompt user to answer question and initialize variable				
System.out.print("Please enter a number between 1 and 20: ");				
<pre>userNum = userInput.nextInt();</pre>				
Used a while loop to continue asking user for a number until they guess the secretNum correctly. Loop will continue while				
userNum is not equal to the secretNum. Write an error message if the userNum is less than 0 or greater than 20 and prompt				
user to input another number then continue above (check if userNum is between 1 and	20). Else print try again message			
and prompt user to input another number. Loop will break when the userNum is no long-	er not equal to the secretNum.			
If the userNum is equal to the secretNum, display a congratulatory message.				
//6				
//Continue looping until userNum is equal to the secret	Num			
<pre>while (userNum != secretNum) {   if (userNum &lt; 1    userNum &gt; 20) {</pre>				
System.out.print("Invalid number, please try again."				
+ "\nPlease enter a number between 1 and 20: ");				
userNum = userInput.nextInt();				

```
continue;
}
else {
    System.out.print("Try again."
    + "\nPlease enter a number between 1 and 20: ");
    userNum = userInput.nextInt();
}

if (userNum == secretNum) {
    System.out.print("You won!");
}
```