Day 4

Action Game: Mario Bros

A) What makes it this Genre?

Focus on moving and jumping, stomping enemies(combat)

B) Other Genre?

What and why? Platformer, possibly adventure as you have an overall mission to complete as well

C) Typical or Atypical? Why?

Typical, early game now considered classic

Strategy Game: Hole.io

A) What makes it this Genre?

Must use strategy to become large enough to swallow surroundings in time.

B) Other Genre? What and why? Not really, simple game

C) Typical or Atypical? Why? Fairly typical, in multiplayer mode you can eat other players classic mode is just you against the environment (see also agar.io)

RPG Game: Fable 2

A) What makes it this Genre?

Series of adventures as part of a larger quest played as an avatar

B) Other Genre? What and why?

C) Typical or Atypical? Why?

Typical, Lots of exploration and puzzles, optional side quests, inventory system, includes leveling up attributes. NPC conversations and interactions are possible.

Sports: Wii Sports

A) What makes it this Genre? Ability to play a number of sports including bowling, tennis and golf

B) Other Genre? What and why? Action possibly as this is a first person type game.

C) Typical or Atypical? Why? A bit atypical as rather than a team you play as an avatar and actually have to perform physical actions yourself.

Vehicle sim: Mario Kart

A) What makes it this Genre? Racing game, cartoon physics, you are in control of the vehicle.

B) Other Genre? What and why? Not really

C) Typical or Atypical? Why? Typical of the more cartoon version of this genre, no real damage or injuries, bananas and other weapons are available to use.

Construction and Management: Rollercoaster Tycoon

A) What makes it this Genre?

Must manage guests and finances while building your park

B) Other Genre?

What and why? Not really, strategy for placement perhaps

C) Typical or Atypical? Why? Classic and fairly typical

Adventure: The Legend of Zelda: Twilight Princess

A) What makes it this Genre? Exploration, puzzle solving quest based story

B) Other Genre? What and why? Action adventure, also closely related to rpg

C) Typical or Atypical? Why? Reasonably typical for more modern adventure games, better graphics than classic adventure games

Puzzle: Lemmings

A) What makes it this Genre? Must figure out how best to use your lemmings to get them safely to the end of the level.

B) Other Genre? What and why? Maybe a bit of action platformer as most levels are the size of the screen

C) Typical or Atypical? Why? Typical as it gives you limited options to use to solve a slightly different variation of the same kind of challenge.

Online: Pokemon Go

A) What makes it this Genre? Requires internet connection to connect to other players in the real world

B) Other Genre? What and why? Multiplayer, needs more than one player

C) Typical or Atypical? Why? A new breed of mobile/real world games that have added a need to actually leave the house to get the most out of the game, may eventually lead to its own subgenre as more games like it (jurrasic park) are introduced.