Day 6 or 7

1) I would add an introduction, most other information is represented as far as I can tell.

Introduction –

This is a point and click game designed to be played on pc directly from the website, players will need to have windows 10.

The Zombies must escape from the necrophiliacs by using objects on other objects and solving puzzles.

We hope to have the artwork done in 6 weeks, the coding done 2 weeks later. We hope to start testing in 8 weeks total. Game should be released in 12 weeks after bug fixes.

3)

Start

Load Game

New Game

Select game to load

Select Character Sprite

Enter Name

Start Game

Level select

Options

Level 1, 2, 3 etc

ON/OFF

Music

ON/OFF

Sound FX

Pause

Options

Restart Level

Quit Level

Resume

High/Low

Quality

Quit

4a)

Diagram 1 looks like a Generalizations type -

Diagram 2 seems like use case – a diagram to explain the start sequence