

1 More Practice with Linked Lists

```
1 public class SLList {
2     private class IntNode {
3         public int item;
4         public IntNode next;
5         public IntNode(int item, IntNode next) {
6             this.item = item;
7             this.next = next;
8         }
9     }
10
11     private IntNode first;
12
13     public void addFirst(int x) {
14         first = new IntNode(x, first);
15     }
16 }
```

- 1.1 Implement `SLList.insert` which takes in an integer `x` and inserts it at the given position. If the position is after the end of the list, insert the new node at the end.

For example, if the `SLList` is $5 \rightarrow 6 \rightarrow 2$, `insert(10, 1)` results in $5 \rightarrow 10 \rightarrow 6 \rightarrow 2$.

```
1 public void insert(int item, int position) {
    public void insert(int item, int position) {
        if (position == 0 || first == null) {
            addFirst(item);
            return;
            // bug1: forget to return for the corner case; otherwise compilation error
        }
        IntNode current = first;
        while (current.next != null && position > 1) {
            // bug2: and or; otherwise always inserted to the end
            current = current.next;
            position -= 1;
        }
        current.next = new IntNode(item, current.next);
    }
}
```

- 1.2 Add another method to the SLList class that reverses the elements. Do this using the existing IntNodes (you should not use **new**).

1 **public void reverse() {**

```
public void reverse() {
    if (first == null || first.next == null) {
        return;
    }
    IntNode curr1 = first;
    IntNode curr2 = first.next;
    curr1.next = null;
    while (curr2 != null) {
        IntNode temp = curr2.next;
        curr2.next = curr1;
        curr1 = curr2;
        curr2 = temp;
    }
    first = curr1;
}
```

- 1.3 *Extra:* If you wrote reverse iteratively, write a second version that uses recursion (you may need a helper method). If you wrote it recursively, write it iteratively.

```
private IntNode reverseHelper(IntNode node) {
    if (node == null || node.next == null) {
        first = node;
        return node;
    }
    IntNode last = reverseHelper(node.next);
    last.next = node;
    node.next = null;
    return node;
}

1 usage

public void reverseRecursive() {
    IntNode end = reverseHelper(first);
}
```

2 Arrays

- 2.1 Consider a method that inserts item into array arr at the given position. The method should return the resulting array. For example, if x = [5, 9, 14, 15], item = 6, and position = 2, then the method should return [5, 9, 6, 14, 15]. If position is past the end of the array, insert item at the end of the array.

Is it possible to write a version of this method that returns void and changes arr in place (i.e., destructively)?

No, array cannot change size

Extra: Write the described method:

1 **public static int[] insert(int[] arr, int item, int position) {**

```
public static int[] insert(int[] arr, int item, int position) {
    int[] newArr = new int[arr.length + 1];
    if (position == 0) {
        newArr[0] = item;
        System.arraycopy(arr, 0, newArr, 1, arr.length);
    }
    else if (position >= arr.length) {
        System.arraycopy(arr, 0, newArr, 0, arr.length);
        newArr[arr.length] = item;
    }
    else {
        System.arraycopy(arr, 0, newArr, 0, position);
        newArr[position] = item;
        System.arraycopy(arr, position, newArr, position + 1, arr.length - position);
    }
    return newArr;
}
```

- 2.2 Consider a method that destructively reverses the items in `arr`. For example calling `reverse` on an array `[1, 2, 3]` should change the array to be `[3, 2, 1]`.

What is the fewest number of iteration steps you need? What is the fewest number of additional variables you need?

1 iteration loop
1 variable (temp) and index

Extra: Write the method:

```
1 public static void reverse(int[] arr) {
```

```
public static void reverse(int[] arr) {
    if (arr.length < 2) {
        return;
    }
    for (int i = 0; i <= (arr.length / 2 - 1); i++) {
        int temp = arr[i];
        arr[i] = arr[arr.length - 1 - i];
        arr[arr.length - 1 - i] = temp;
    }
}
```

- 2.3 *Extra:* Write a non-destructive method `replicate(int[] arr)` that replaces the number at index `i` with `arr[i]` copies of itself. For example, `replicate([3, 2, 1])` would return `[3, 3, 3, 2, 2, 1]`.

```
1 public static int[] replicate(int[] arr) {
```

```
public static int[] replicate(int[] arr) {
    int size = 0;
    for (int i = 0; i < arr.length; i++) {
        size += arr[i];
    }
    int[] ans = new int[size];
    int index = 0;
    for (int i = 0; i < arr.length; i++) {
        for (int j = 0; j < arr[i]; j++) {
            ans[index + j] = arr[i];
        }
        index += arr[i];
    }
    return ans;
}
```