A simple AAU Template for a Collection of Papers Ph.D. Thesis

Ph.D. Dissertation

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Here is the CV text.

Curriculum Vitae

Abstract

English abstract

Resumé

Danish Abstract

Contents

Todo list

Preface

As my background does (did) not lie in mathematics, physics or computer science, which – trust me – were three equally crucial components in creating the result of this project, I added a, say, more pedagogical section at the end of this thesis. These tutorials are a result of the things that I learned and (hopefully) explain topics such as *Energy Analysis*, *Stability Analysis*, etc. in a way so that others with the same background will be able to understand what is going on.

Name
Aalborg University, January 7, 2020

Part I

Introduction

Introduction

1 History of bowed strings

In static bow-string-interaction models, the friction force is defined as a function of the relative velocity between the bow and the string only. The first mathematical description of friction was proposed by Coulomb in 1773 [**?**] to which static friction, or *stiction*, was added by Morin in 1833 [**?**] and viscous friction, or velocity-dependent friction, by Reynolds in 1886 [**?**]. In 1902, Stribeck found a smooth transition between the static and the coulomb part of the friction curve now referred to as the Stribeck effect [**?**]. The latter is still the standard for static friction models today.

2 To do thingies

- Think about how to define real-time.

3 Conclusion

In case you have questions, comments, suggestions or have found a bug, please do not hesitate to contact me. You can find my contact details below.

Jesper Kjær Nielsen
jkn@create.aau.dk
http://sqrt-1.dk
Audio Analysis Lab, CREATE
Aalborg University
Denmark

References

References

Part II

Papers