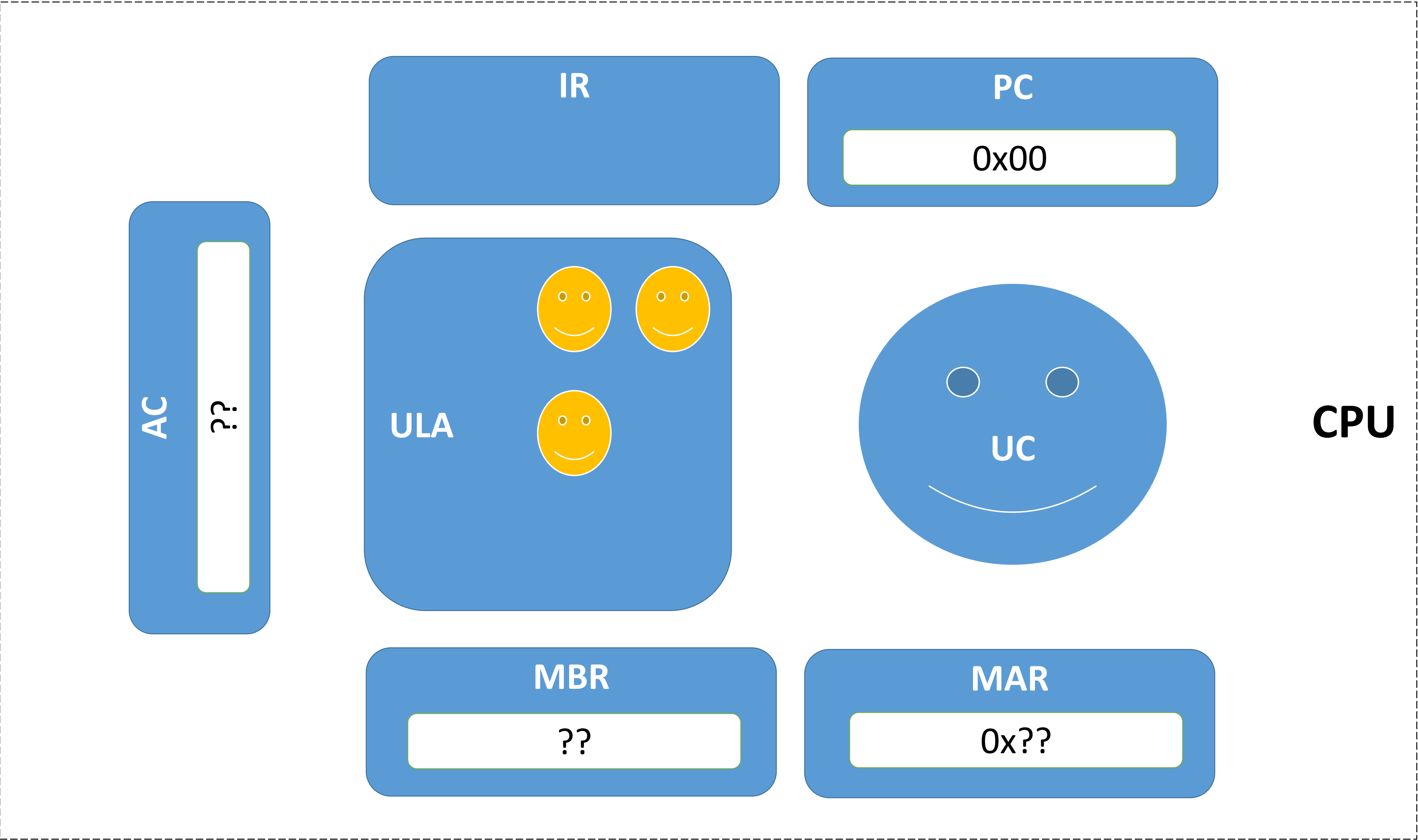
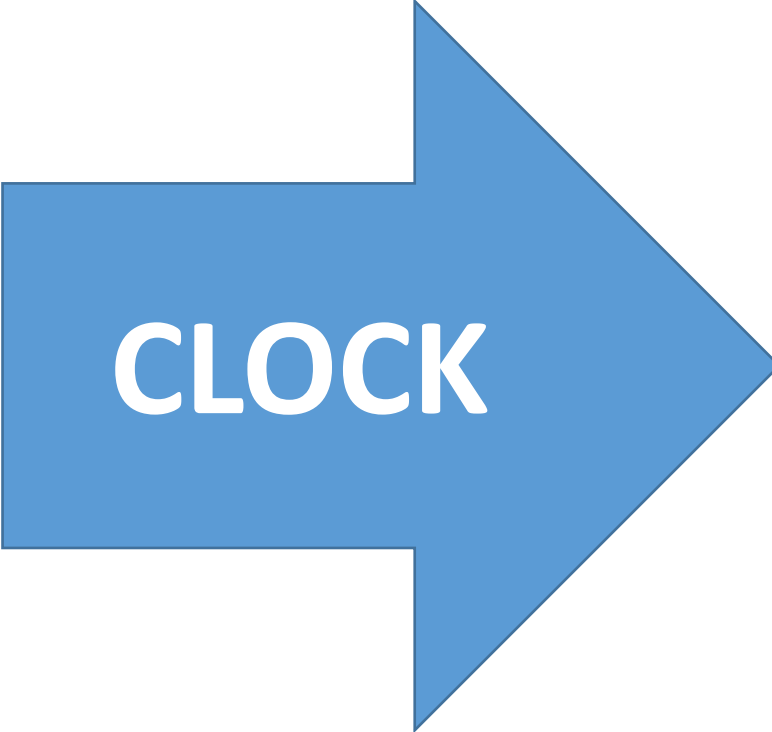
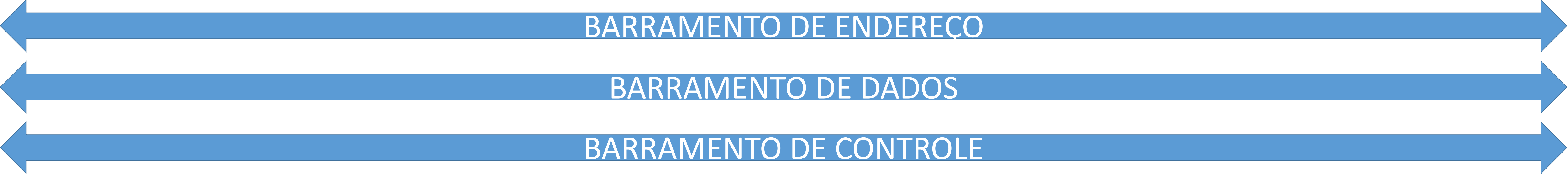


OPERACÃO(OPCODE) => DADO OU END.



|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | ·                    |
| 0x05 | ·                    |
| 0x06 | ·                    |
| 0x07 |                      |
| 0x08 | ·                    |
| 0x09 | ·                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |



### Ciclo de busca

- 1) Unidade de controle envia o endereço contido em PC (contador do programa) para a memória
- 2) A memória lê o conteúdo da memória a partir do endereço fornecido.
- 3) A Unidade de controle move o dado lido para o registrador IR (registrador de instrução)
- 4) A Unidade de controle incrementa o PC para apontar para a próxima instrução.

### Ciclo de execução

- 1) Unidade de controle decodifica a instrução no registrador IR.
- 2) Se necessário, a unidade de controle lê operandos da memória.
- 3) A unidade de controle envia sinais para a unidade lógica e aritmética para realizar a operação
- 4) Se necessário, a unidade de controle escreve o resultado na memória.

#### Sinais de Controle da UC:

- 1) Incrementa PC
- 2) Leitura no end. MAR
- 3) Escrita no end. MAR
- 4) Decodificar Instrução
- 5) ULA – Executa Operação

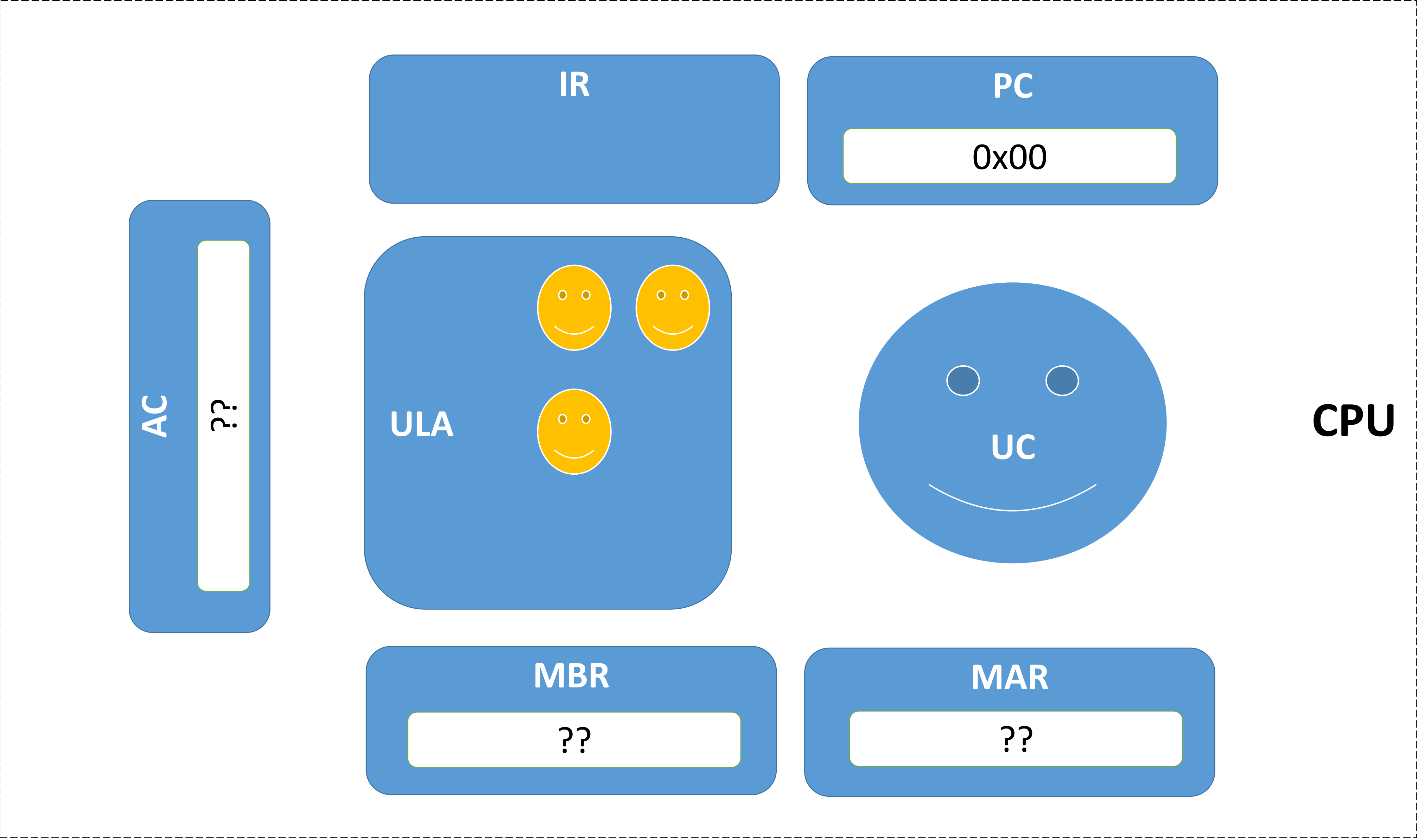
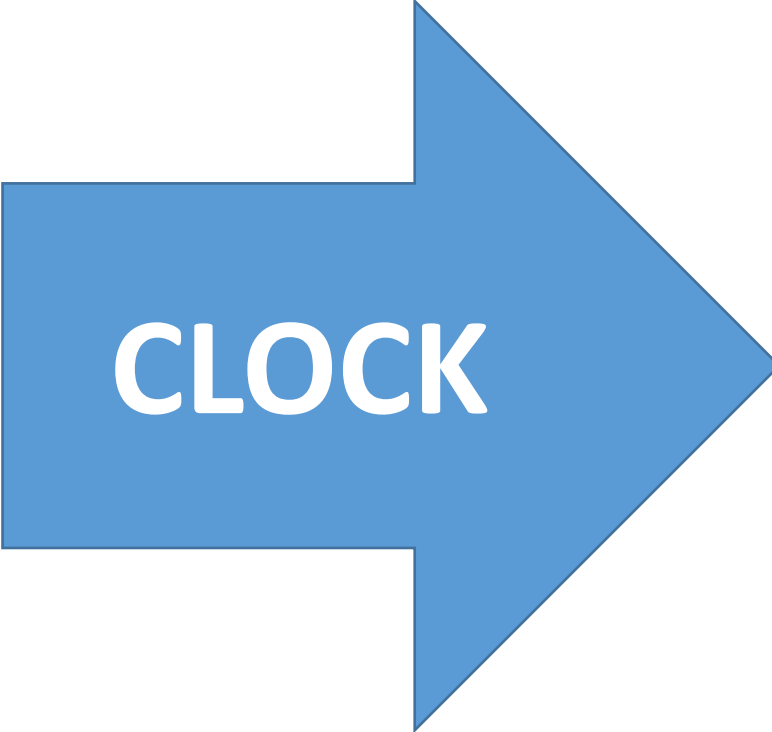
#### Operações disponíveis na ULA:

- 1) LOAD
- 2) STORE
- 3) ADD

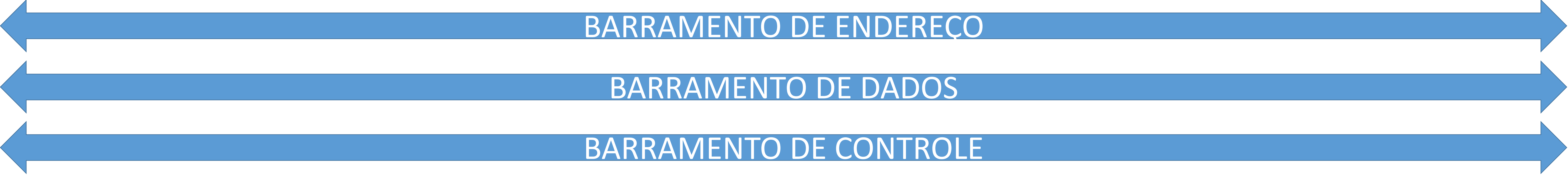
**ONDE TUDO COMEÇA:**

**BUSCANDO (FETCH) A PRIMEIRA INSTRUÇÃO  
NA MEMÓRIA RAM...**

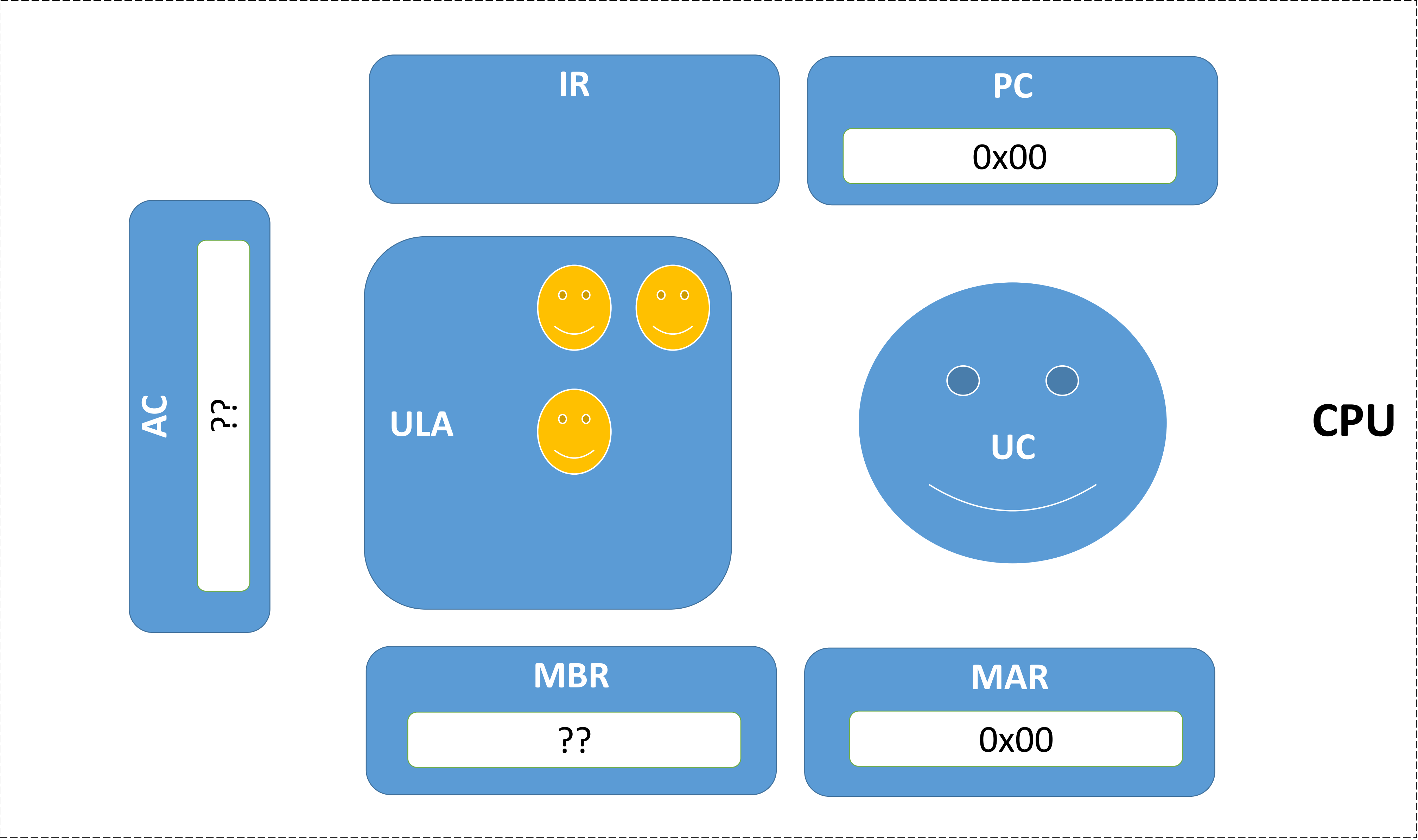
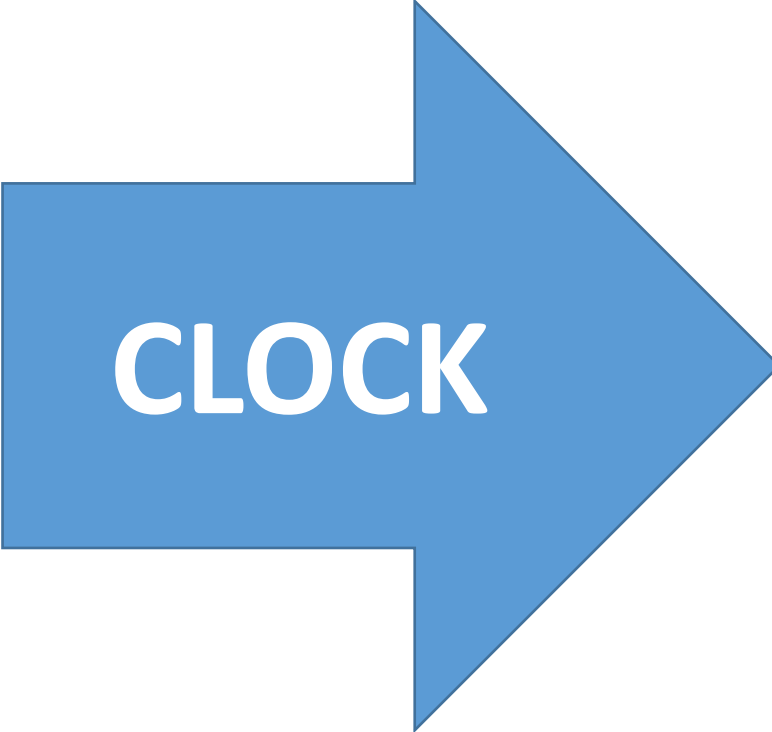
Aguardando instrução para decodificar...



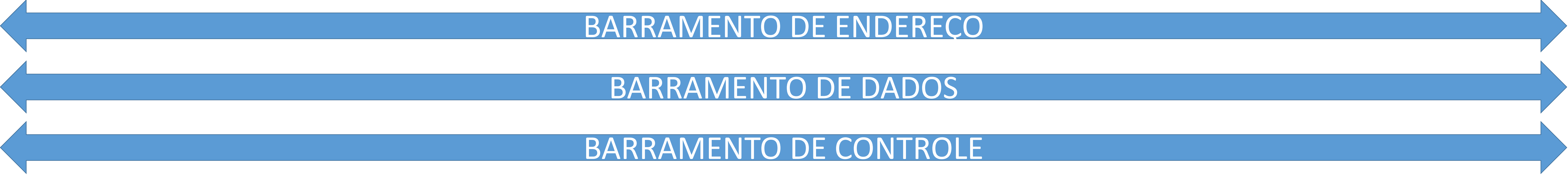
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |



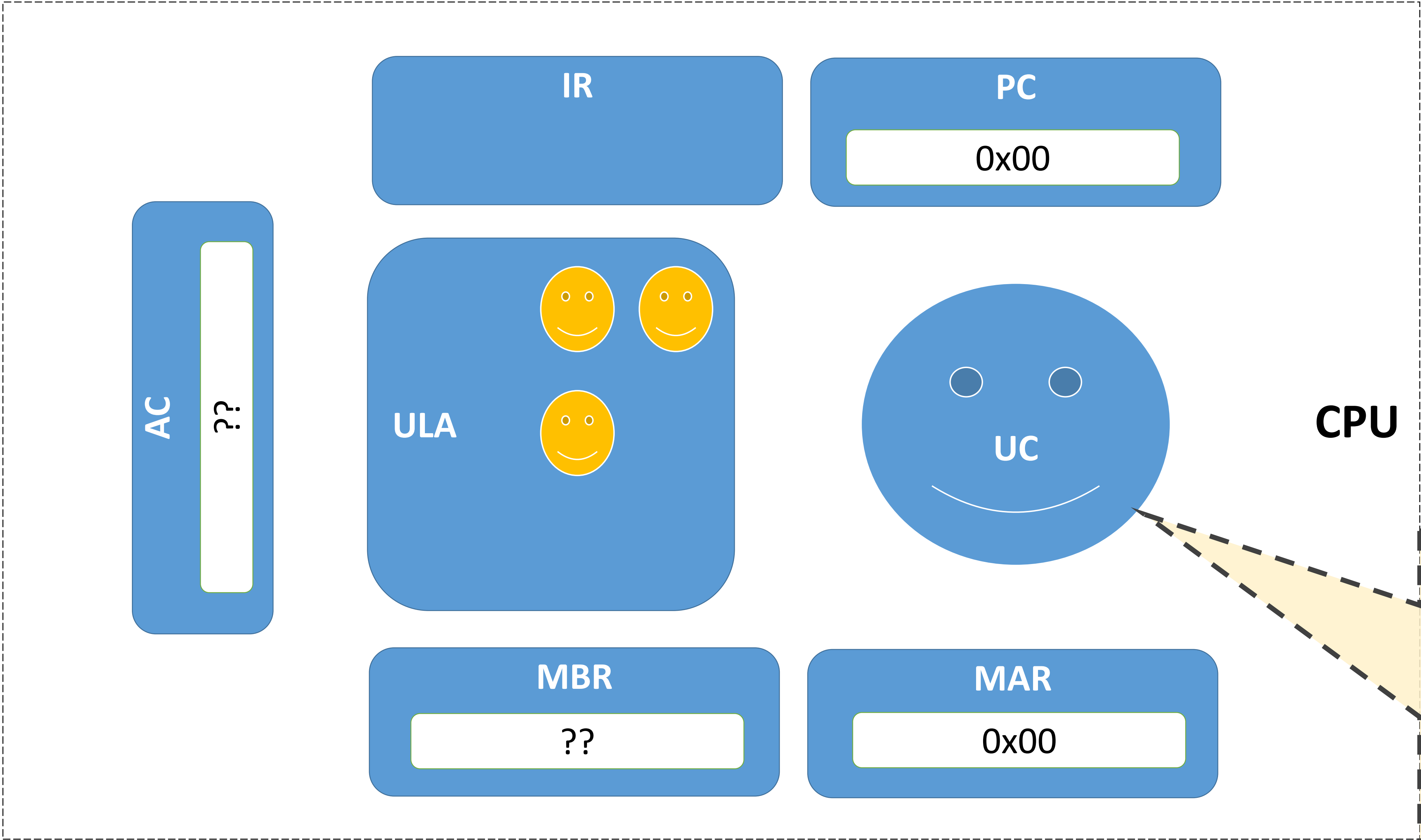
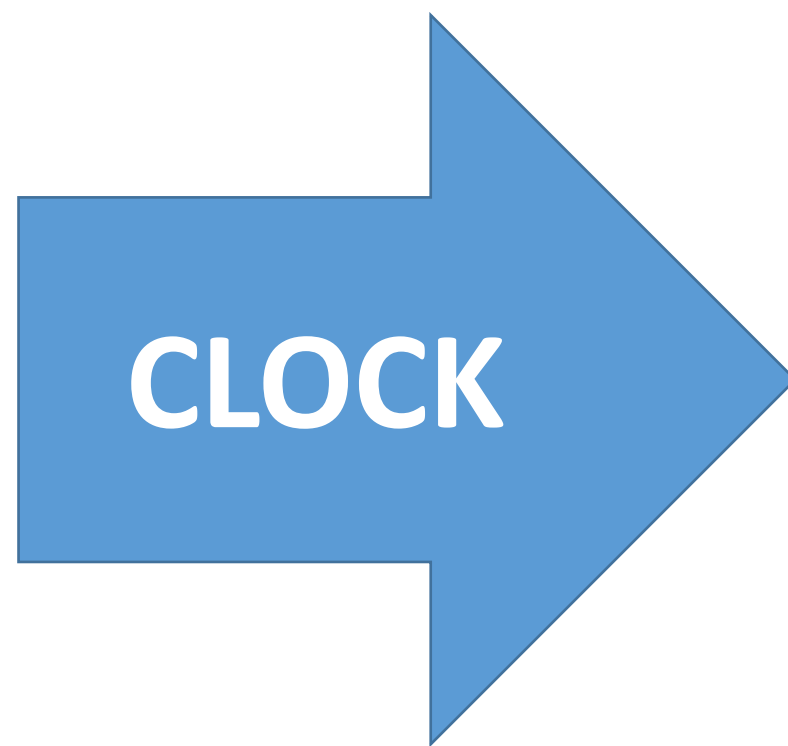
Aguardando instrução para decodificar...



|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |



Aguardando instrução para decodificar...

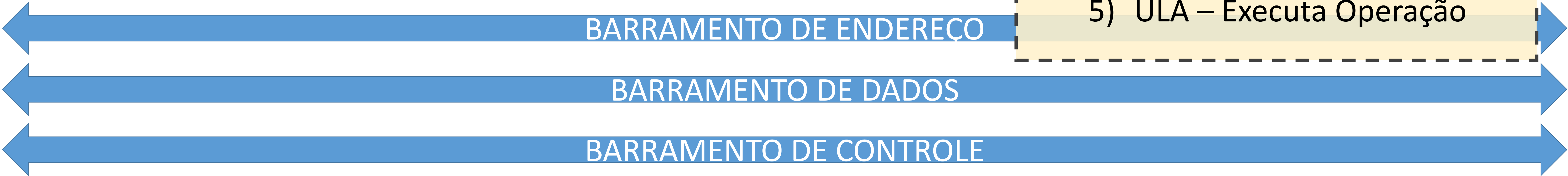


0x00 LOAD AC => END.0x10  
0x01 ADD AC => END.0x11  
0x02 STORE AC => END.0x12

0x03  
0x04  
0x05  
0x06  
0x07  
RAM

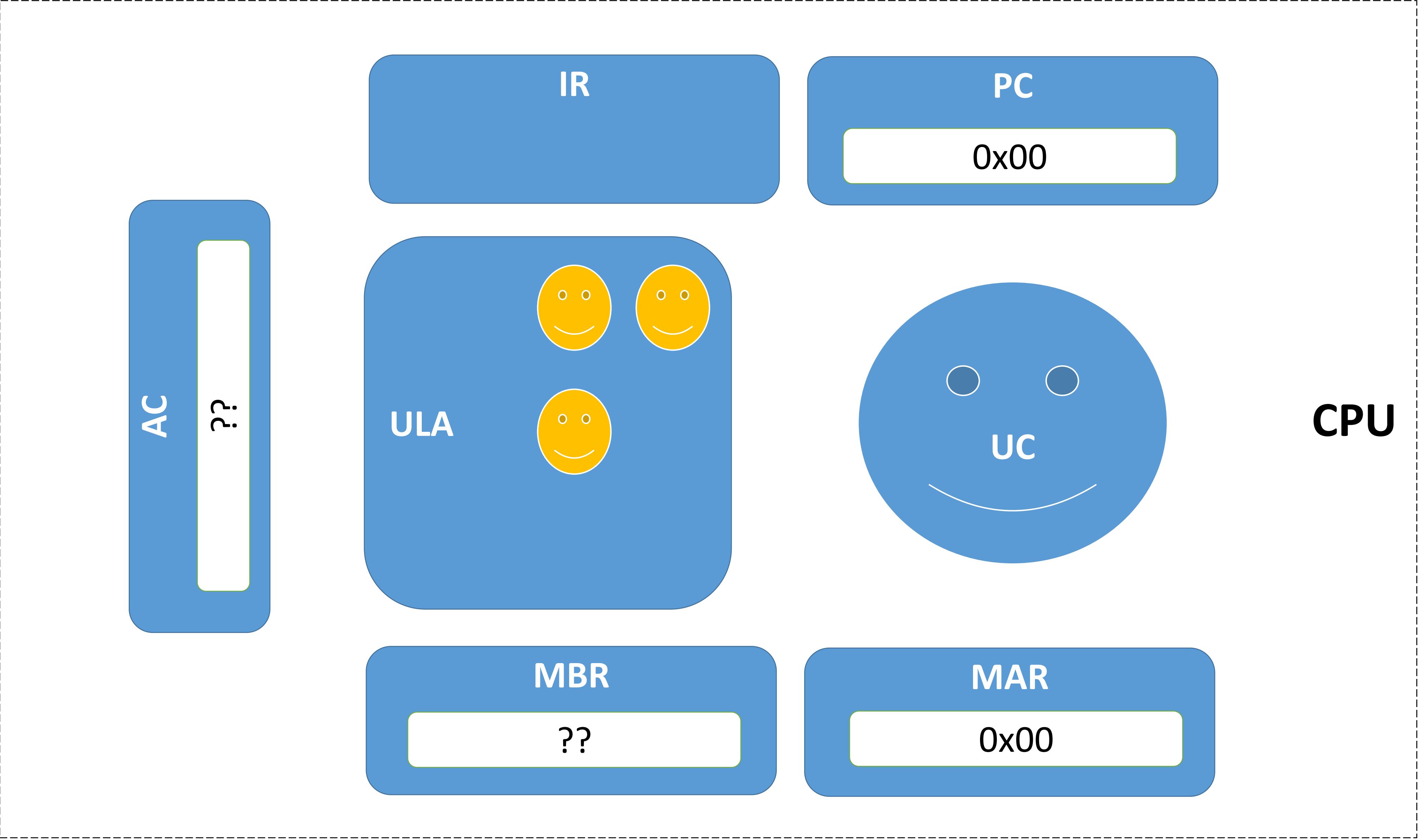
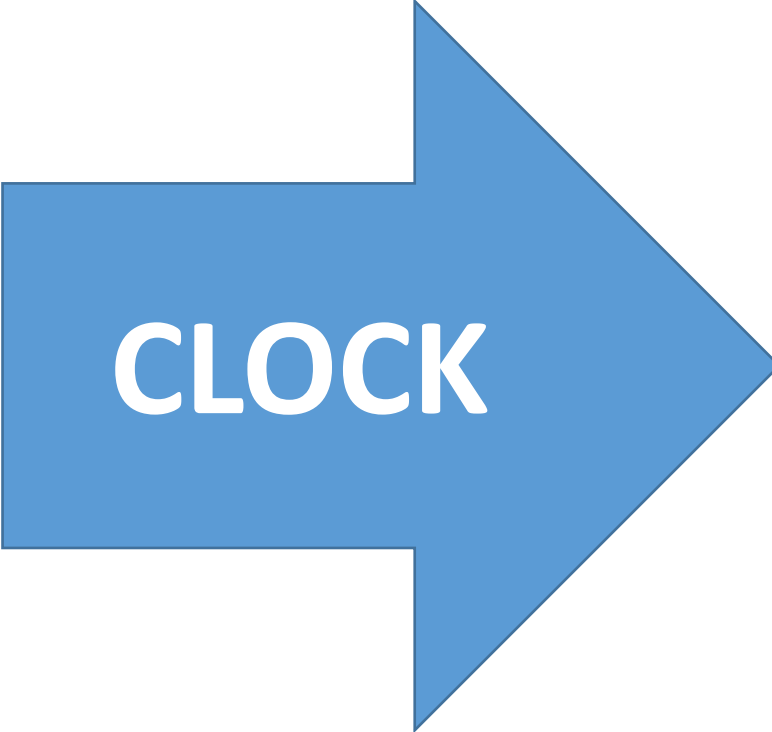
O que devo fazer agora??

- 1) Incrementar PC
- 2) Ler RAM no end. MAR
- 3) Escrever RAM no end. MAR
- 4) Decodificar Instrução
- 5) ULA – Executa Operação

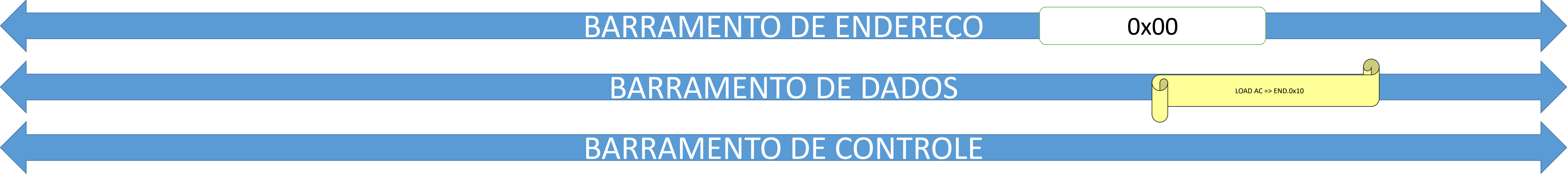




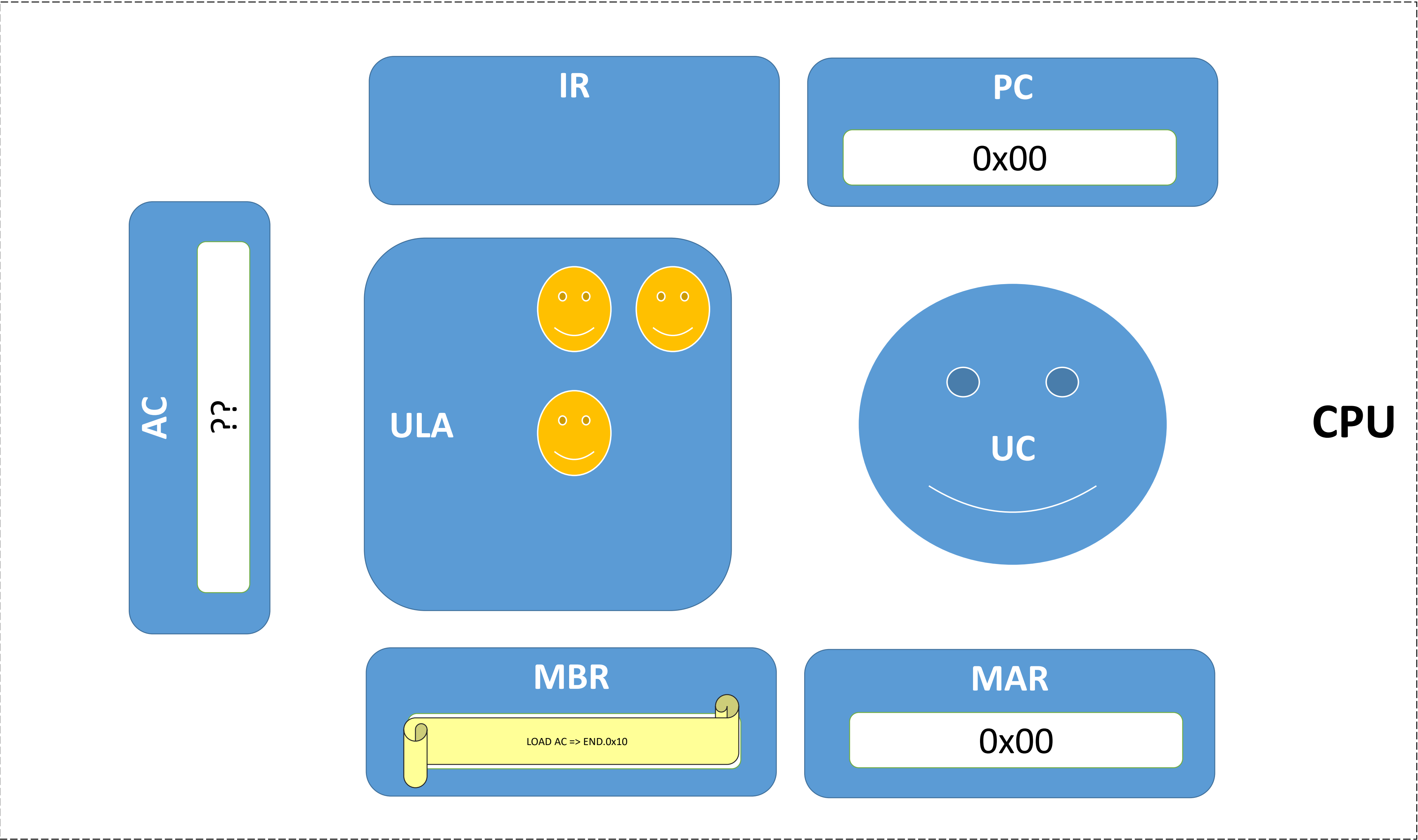
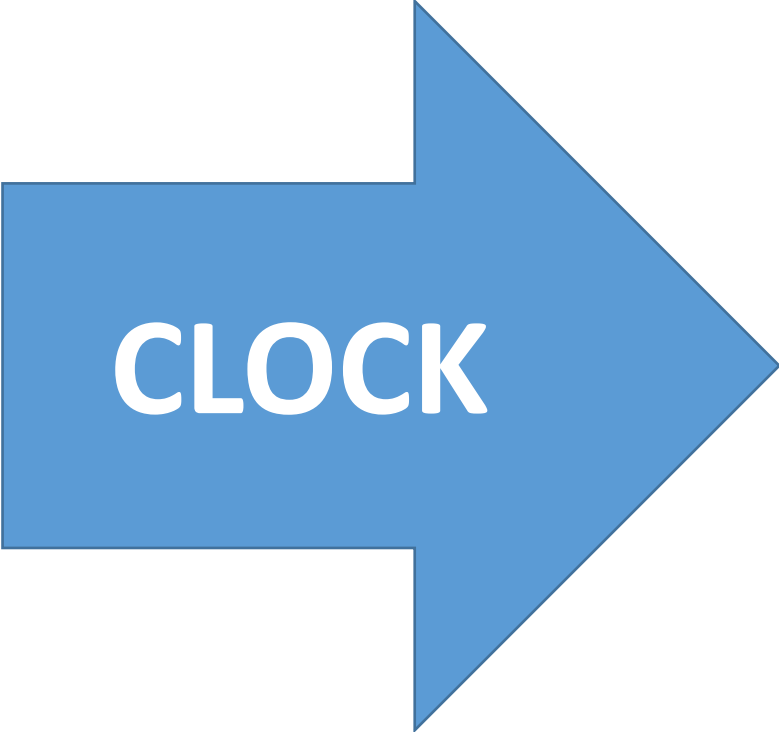
Aguardando instrução para decodificar...



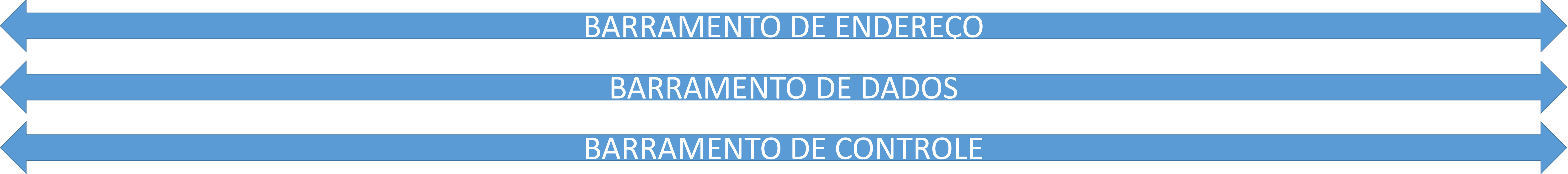
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
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| 0x04 | ⋮                    |
| 0x05 | ⋮                    |
| 0x06 | ⋮                    |
| 0x07 |                      |
| 0x08 | ⋮                    |
| 0x09 | ⋮                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |



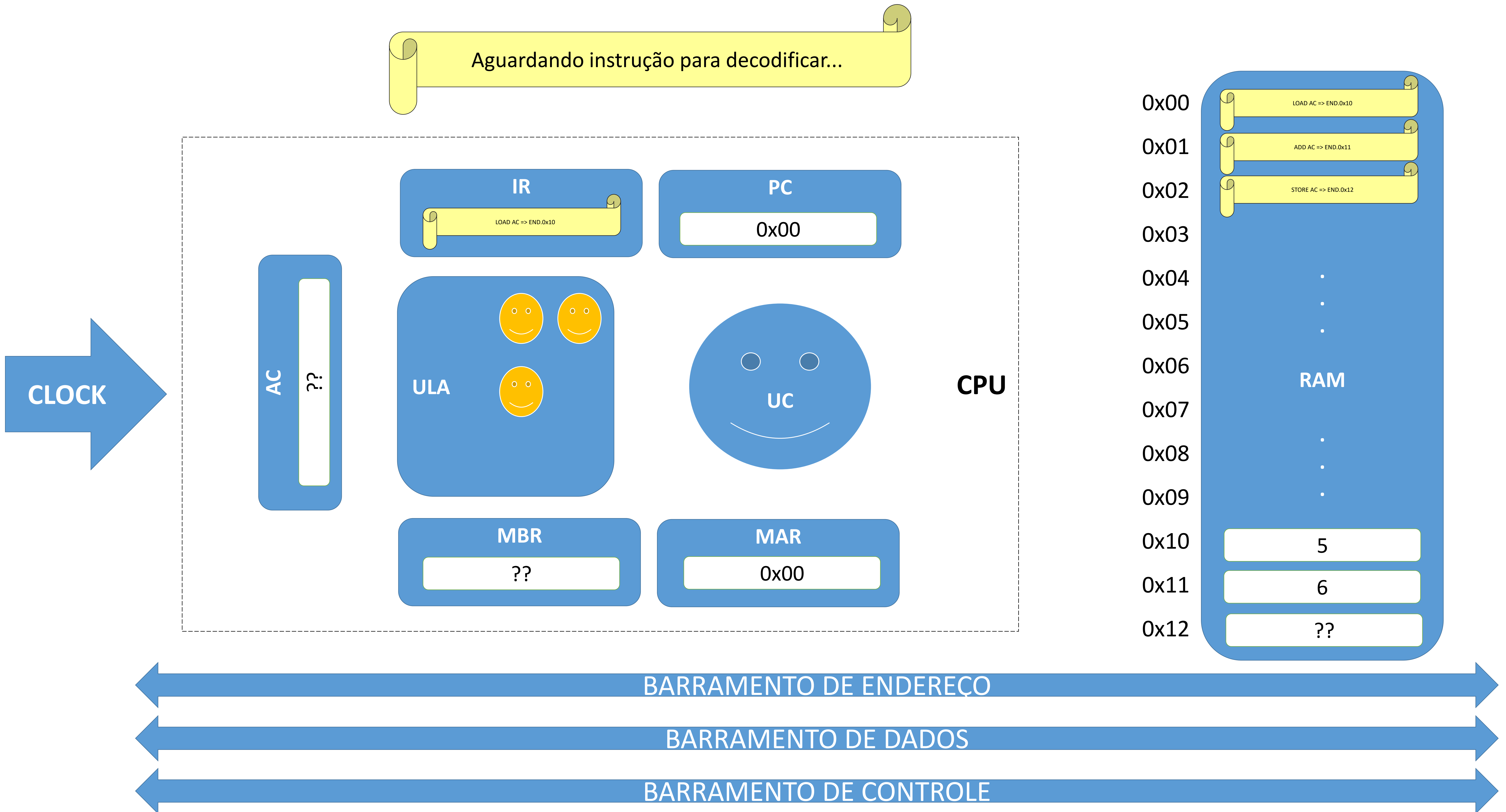
Aguardando instrução para decodificar...



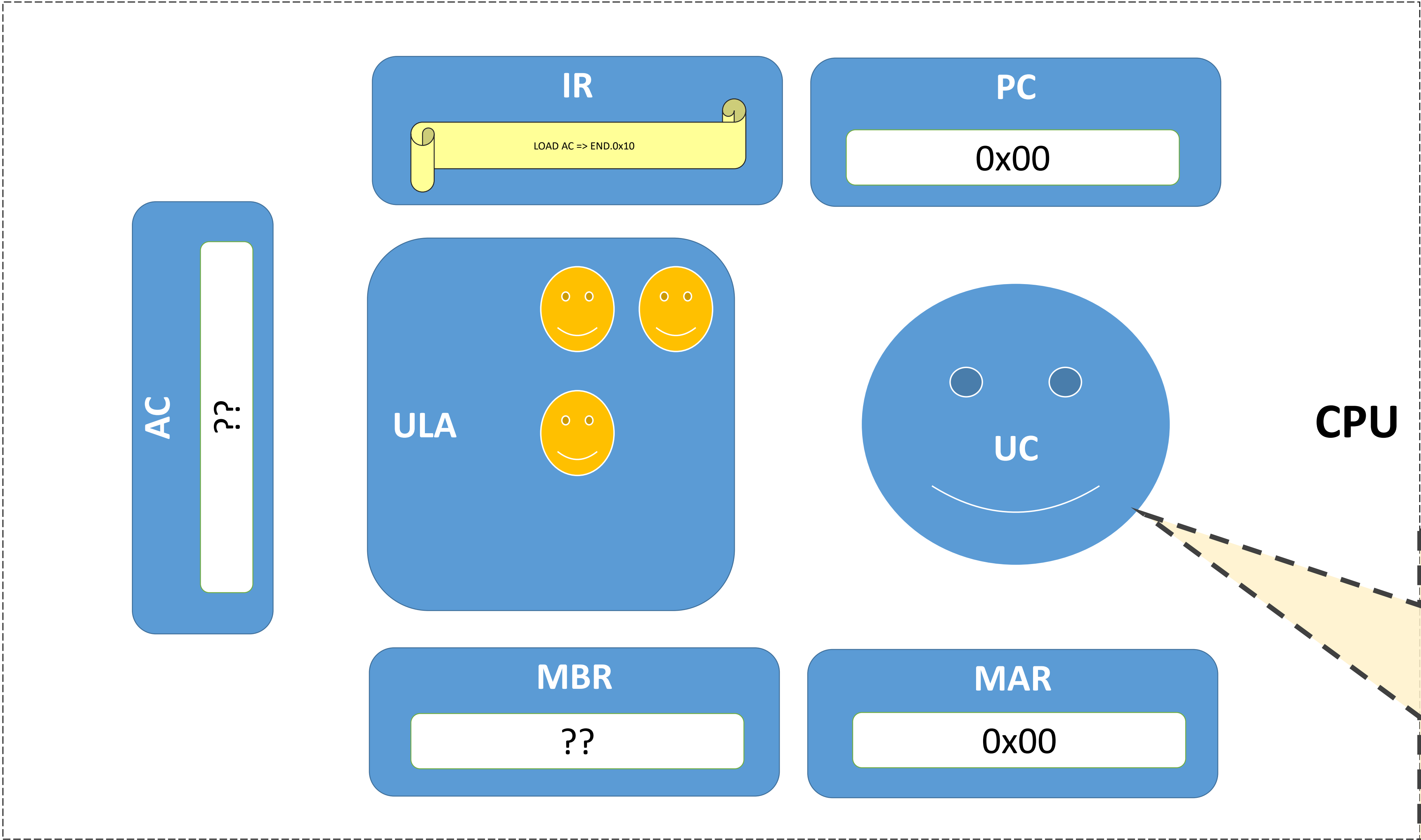
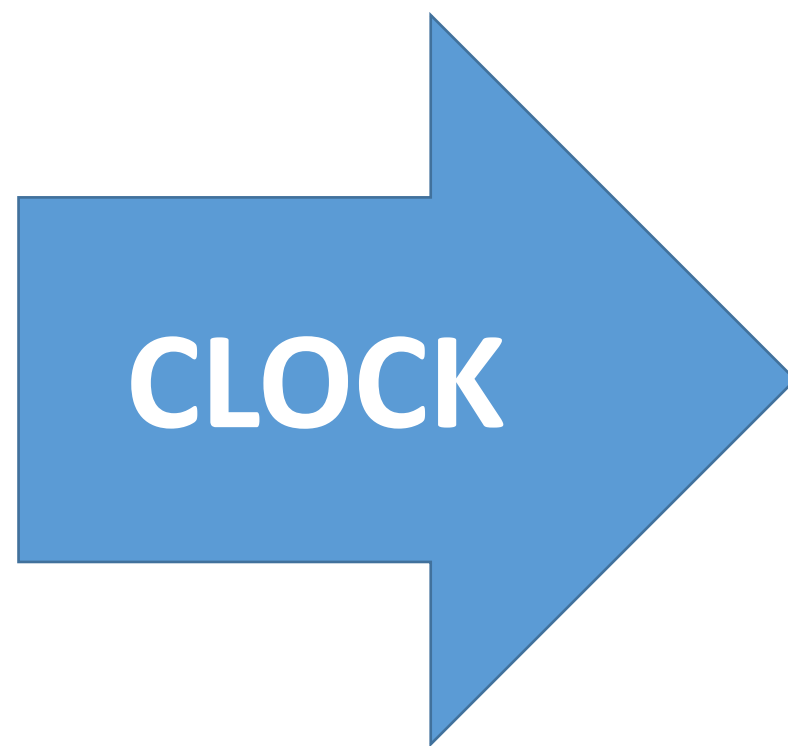
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |







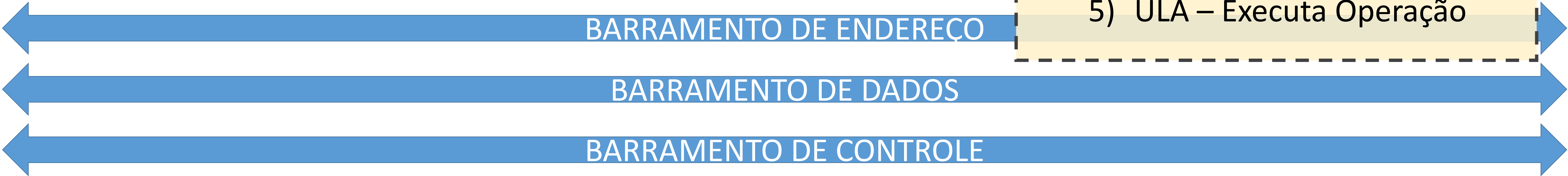
Aguardando instrução para decodificar...



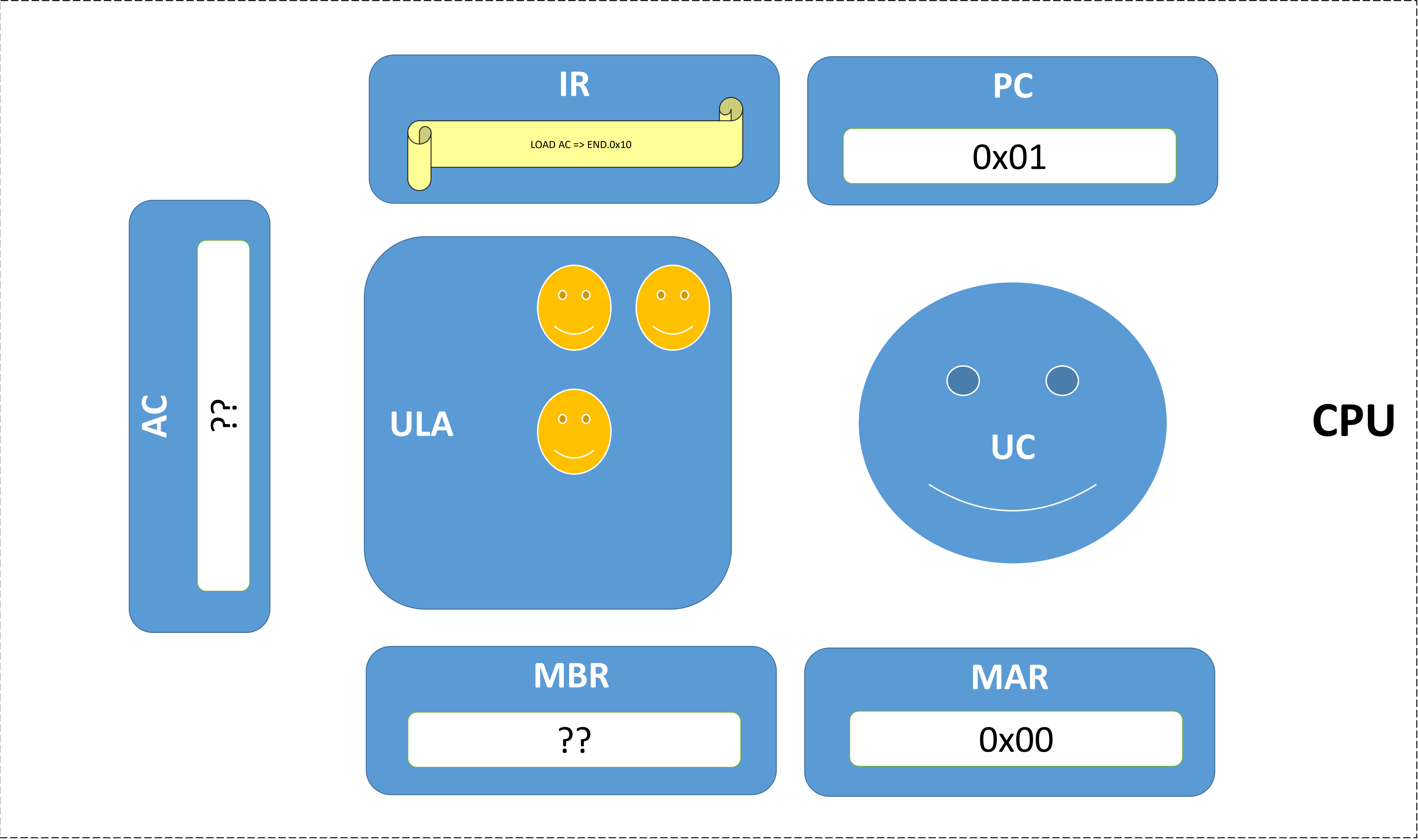
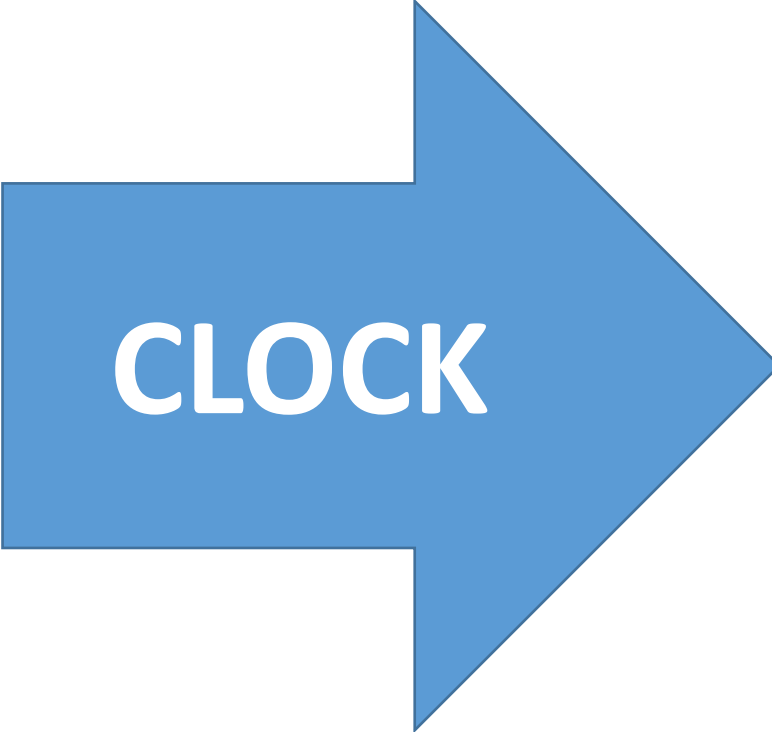
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
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| 0x04 | .                    |
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| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x0A | .                    |
| 0x0B | .                    |
| 0x0C | .                    |
| 0x0D | .                    |
| 0x0E | .                    |
| 0x0F | .                    |

O que devo fazer agora??

- 1) Incrementar PC
- 2) Ler RAM no end. MAR
- 3) Escrever RAM no end. MAR
- 4) Decodificar Instrução
- 5) ULA – Executa Operação



Aguardando instrução para decodificar...



0x00

LOAD AC => END.0x10

0x01

ADD AC => END.0x11

0x02

STORE AC => END.0x12

0x03

0x04

0x05

0x06

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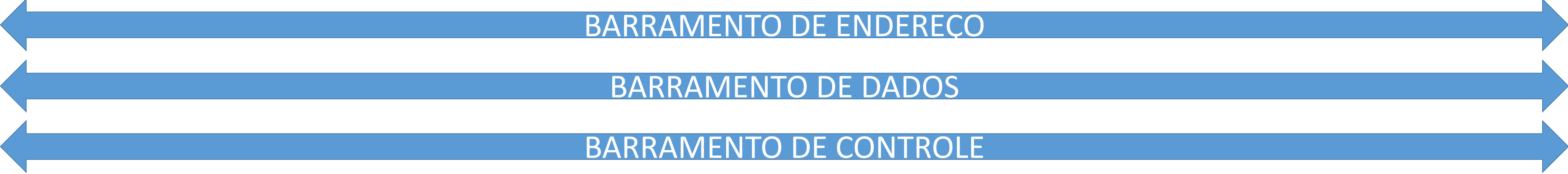
0x12

**RAM**

5

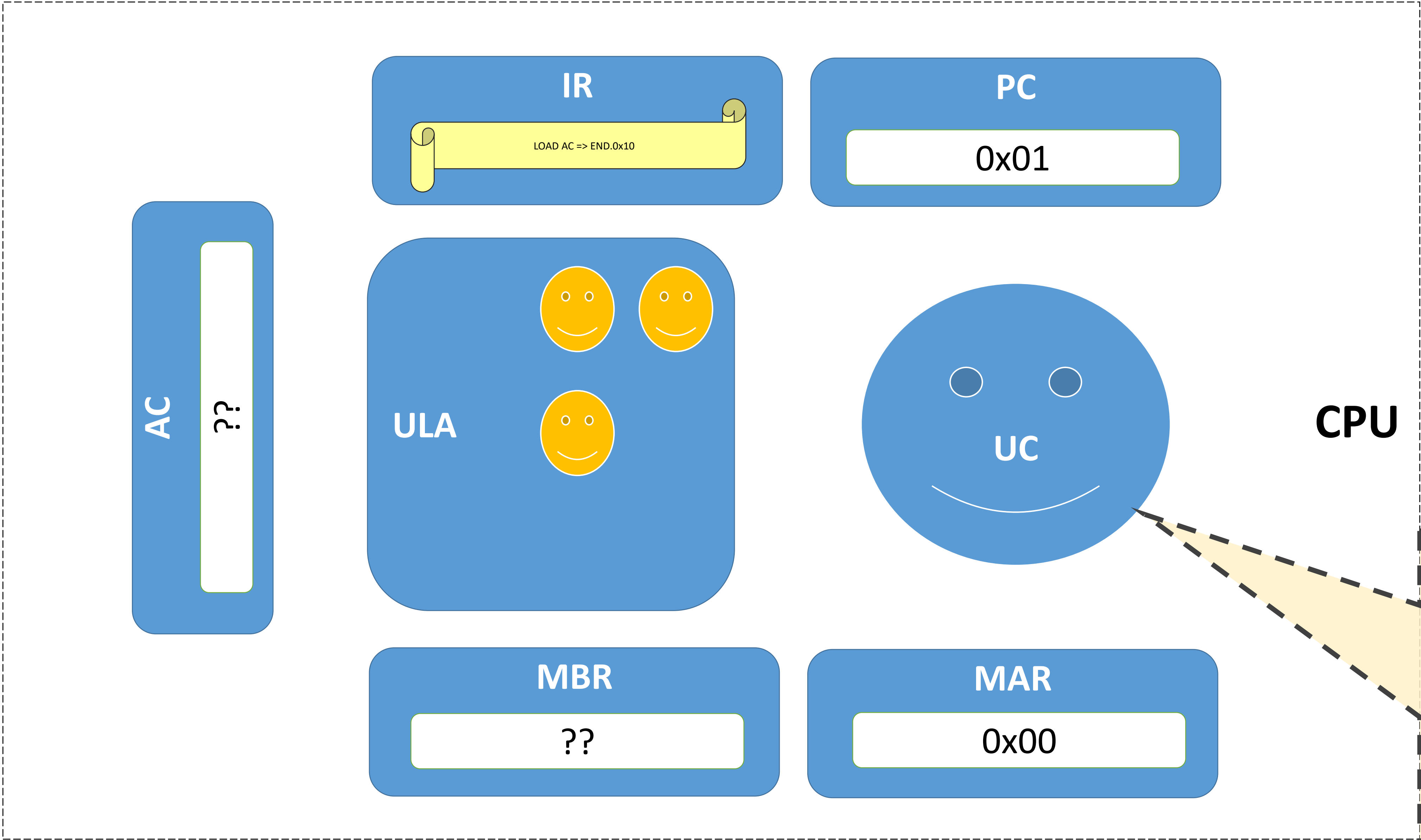
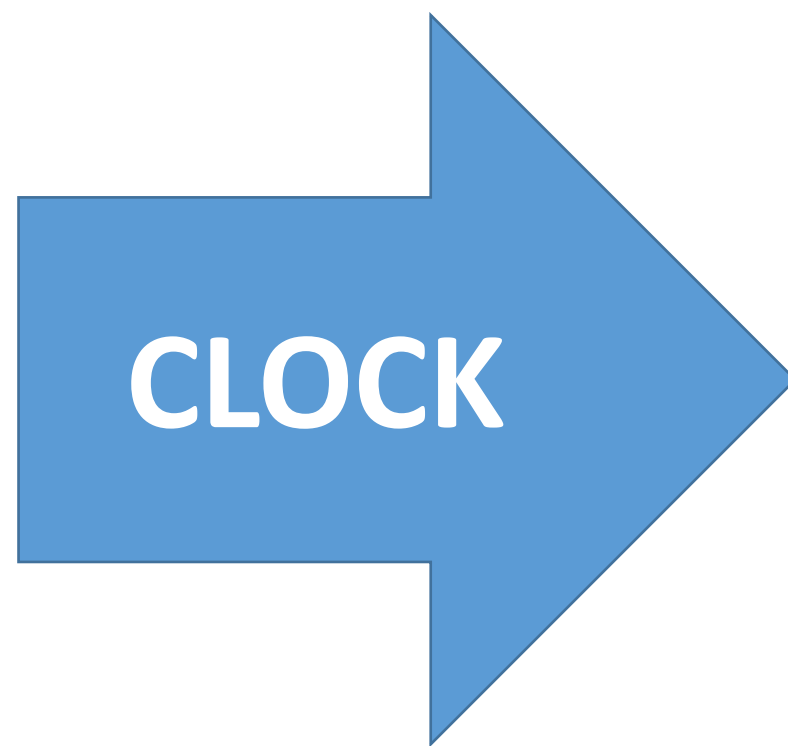
6

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**INICIANDO O CICLO DE EXECUÇÃO**

Aguardando instrução para decodificar...



0x00

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0x02

0x03

0x04

0x05

0x06

0x07

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0x12

LOAD AC => END.0x10

ADD AC => END.0x11

STORE AC => END.0x12

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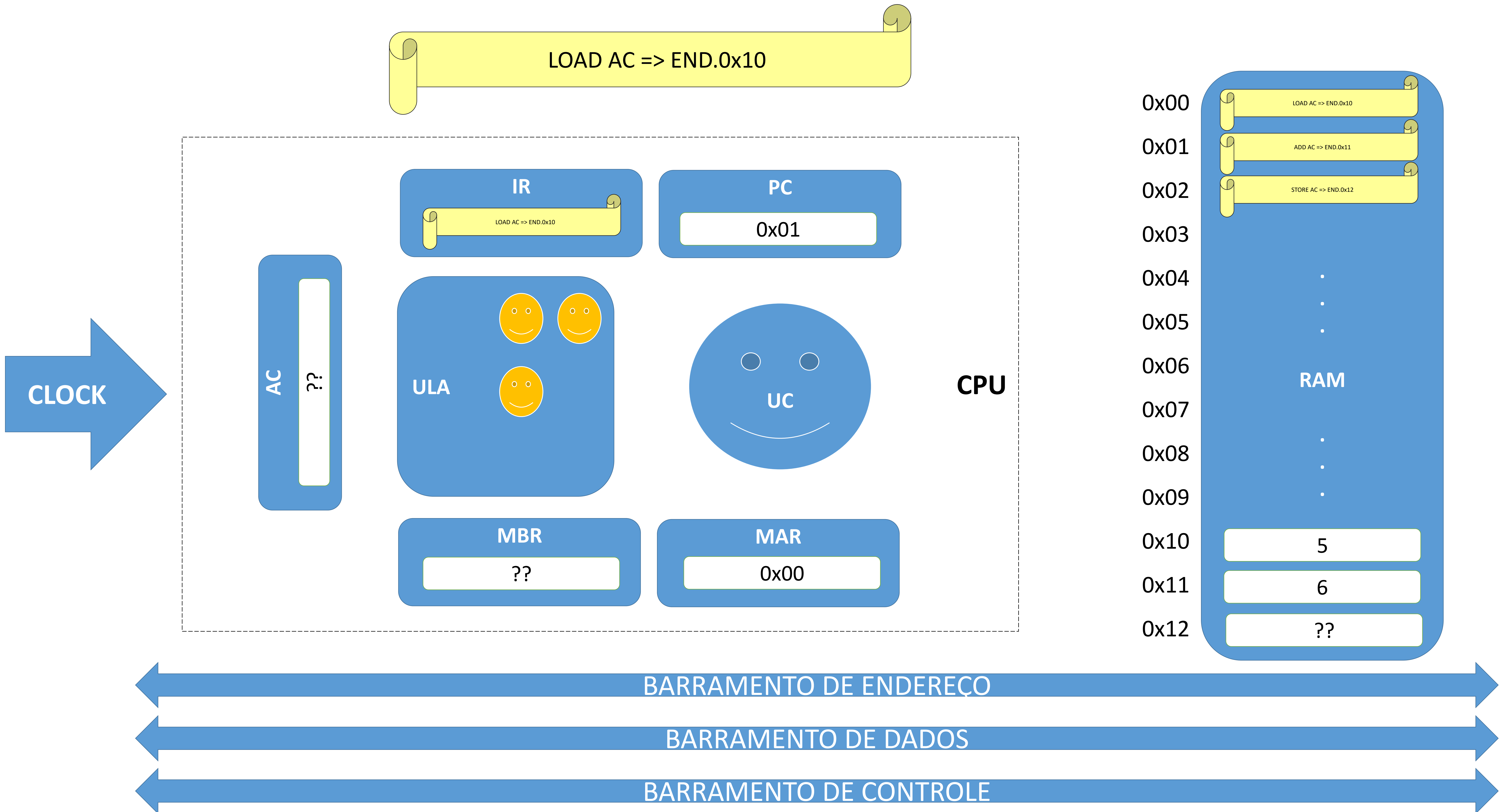
O que devo fazer agora??

- 1) Incrementar PC
- 2) Ler RAM no end. MAR
- 3) Escrever RAM no end. MAR
- 4) **Decodificar Instrução**
- 5) ULA – Executa Operação

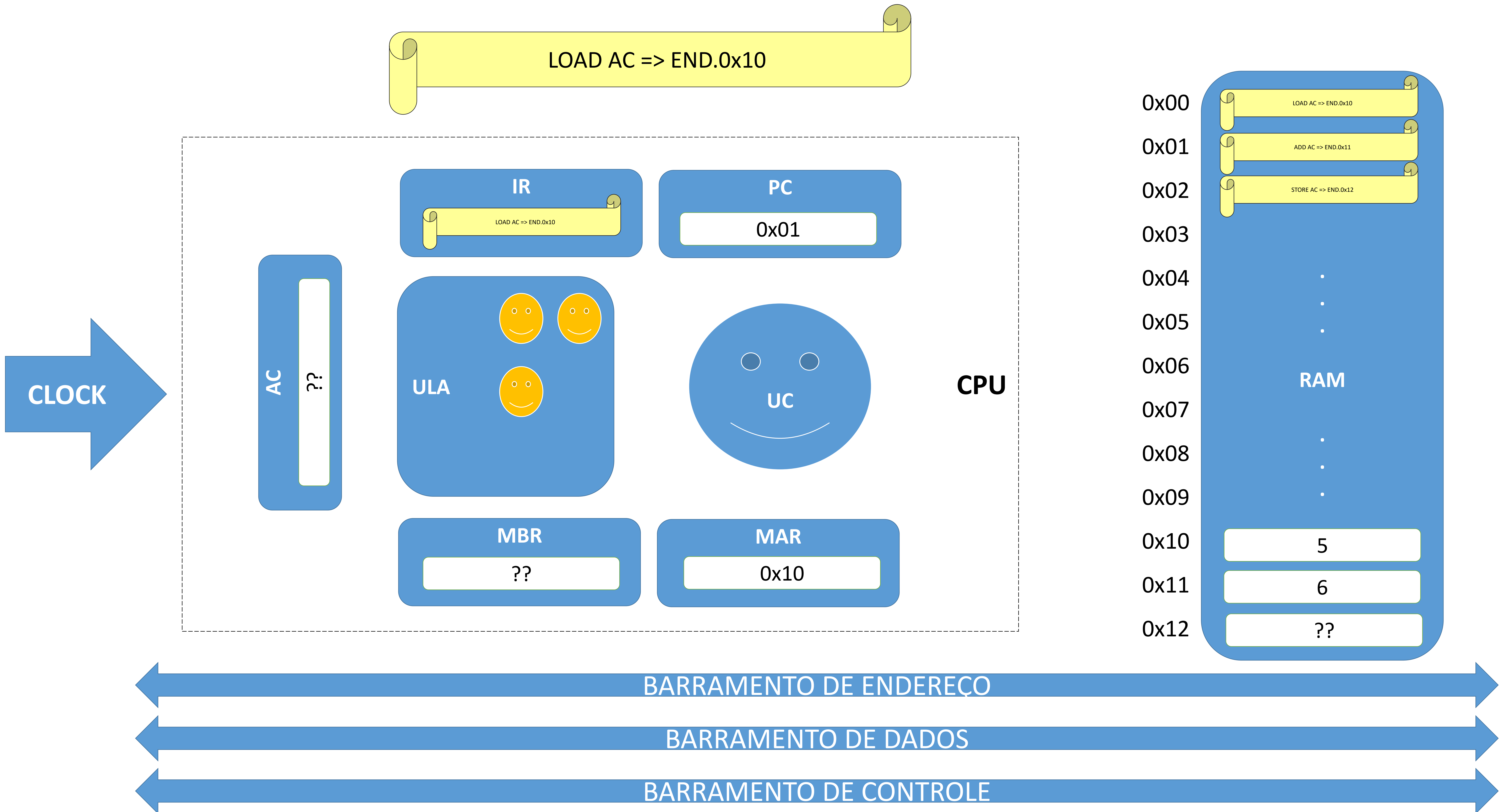
BARRAMENTO DE ENDEREÇO

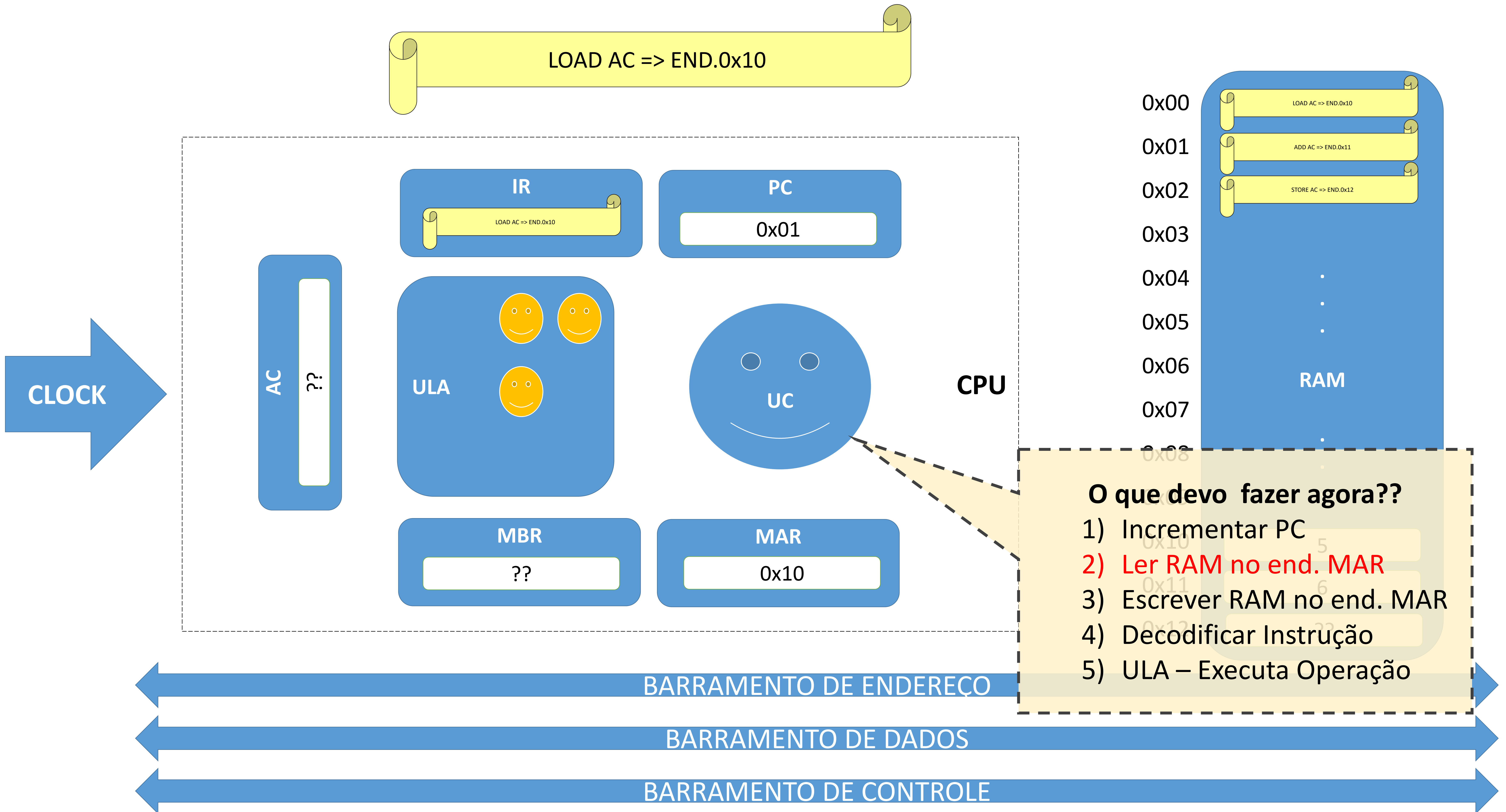
BARRAMENTO DE DADOS

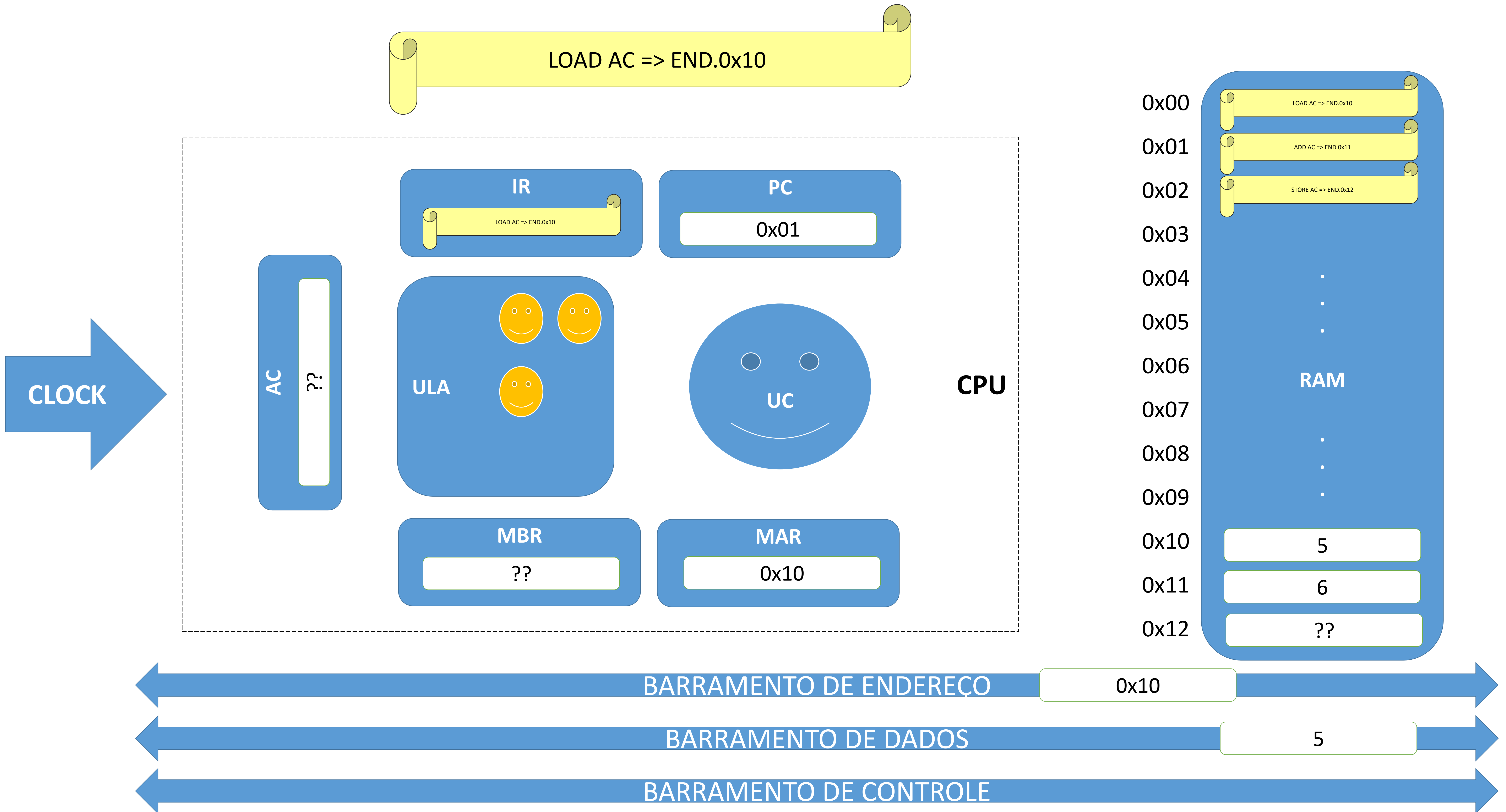
BARRAMENTO DE CONTROLE

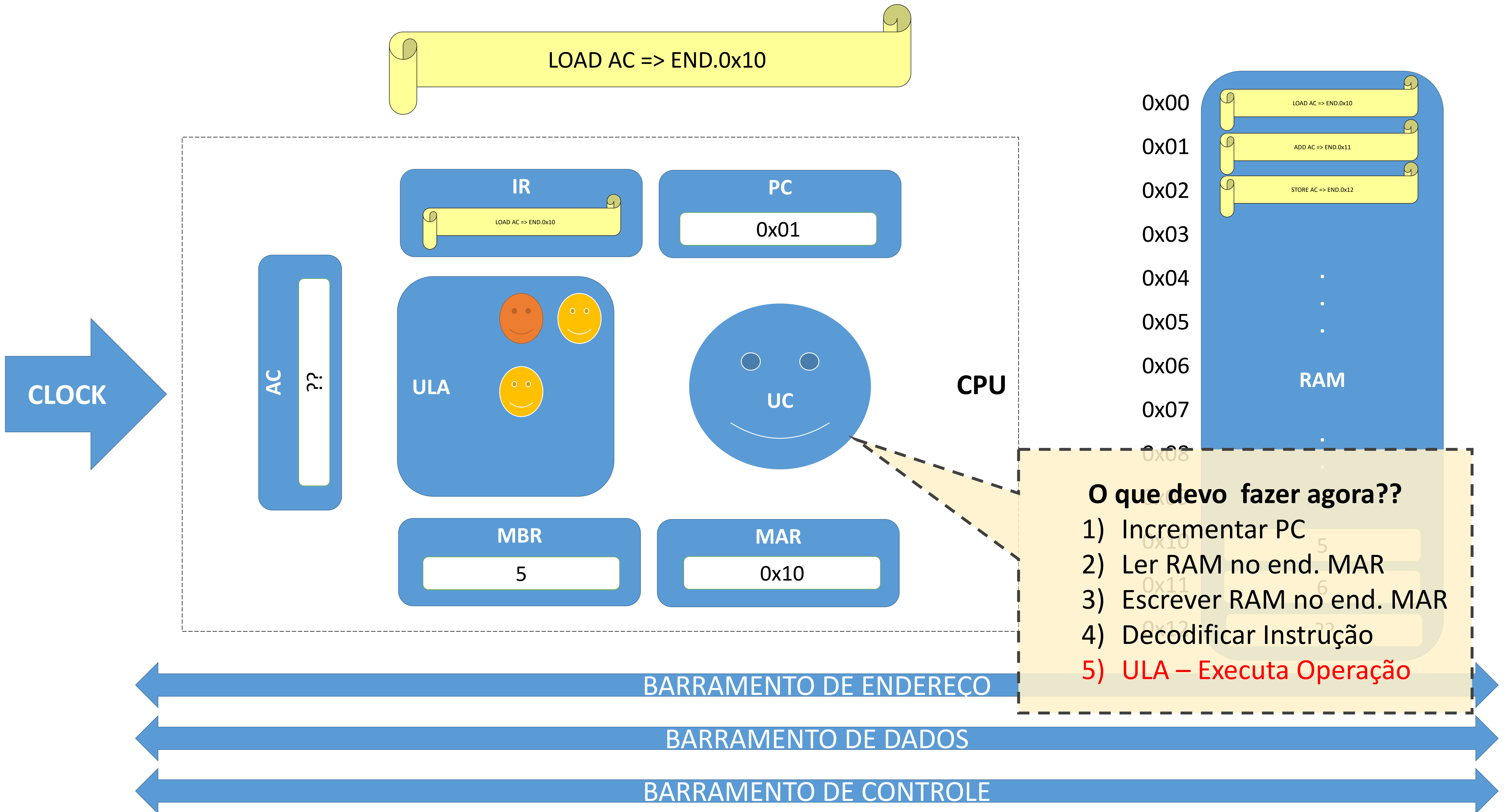


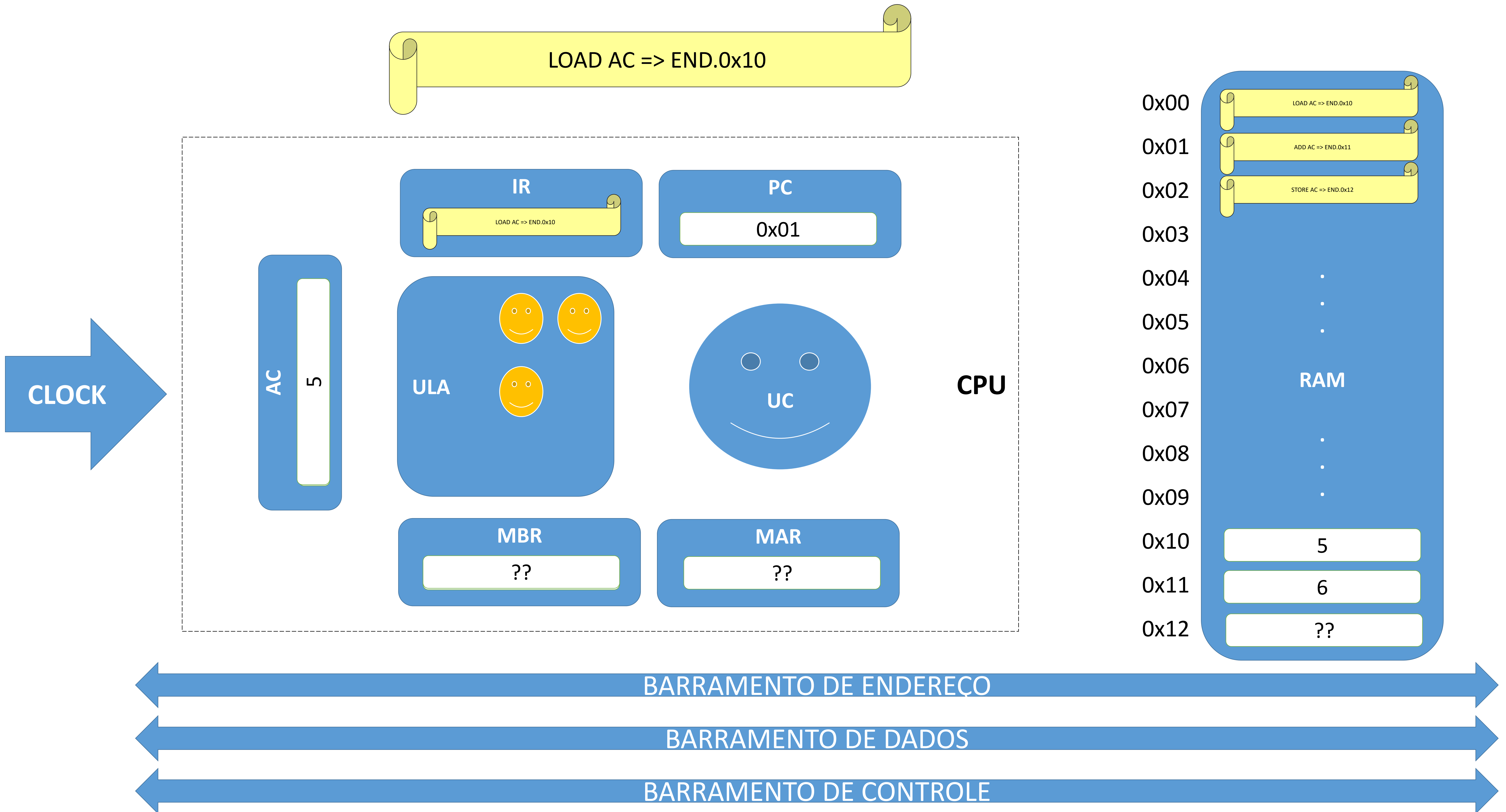








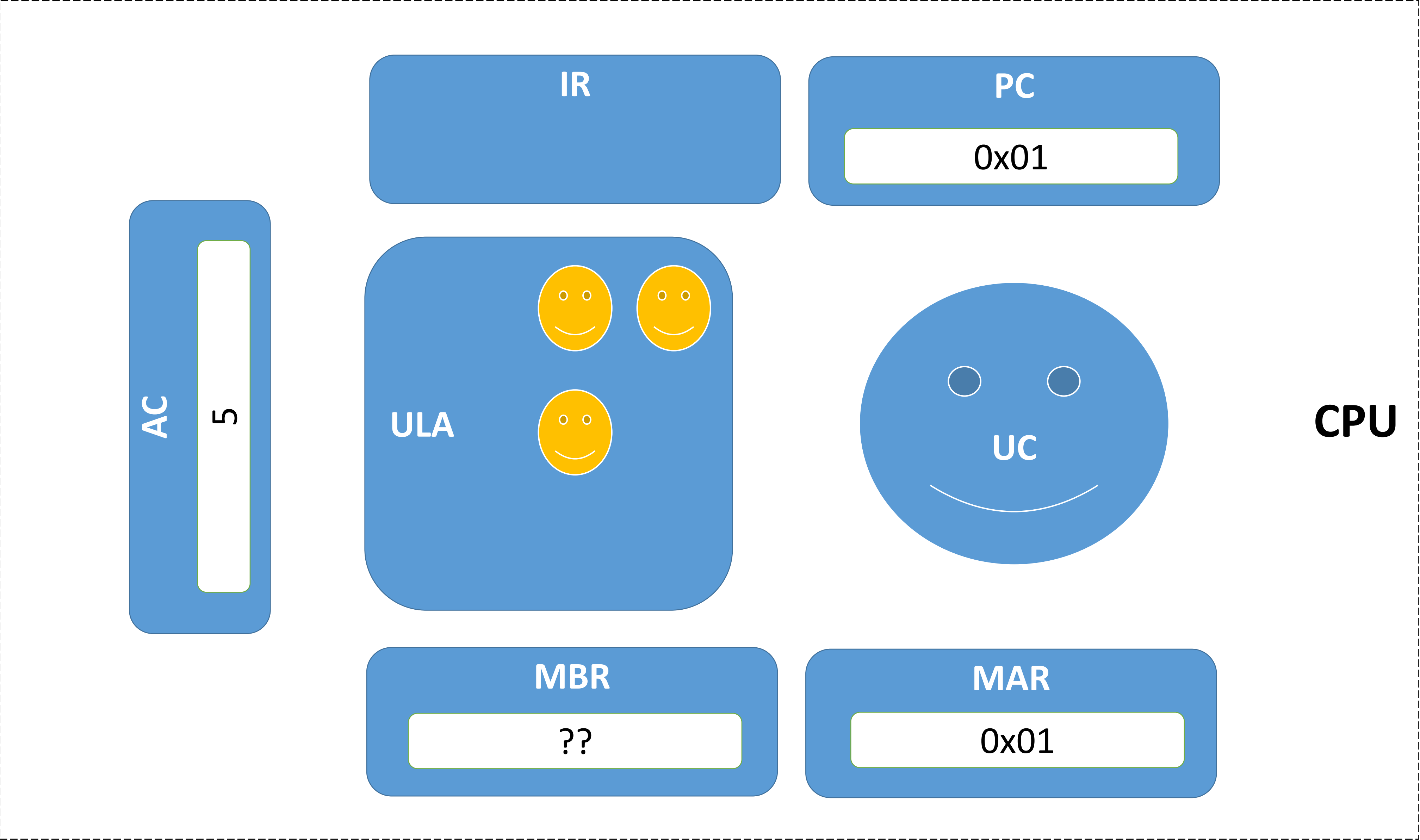
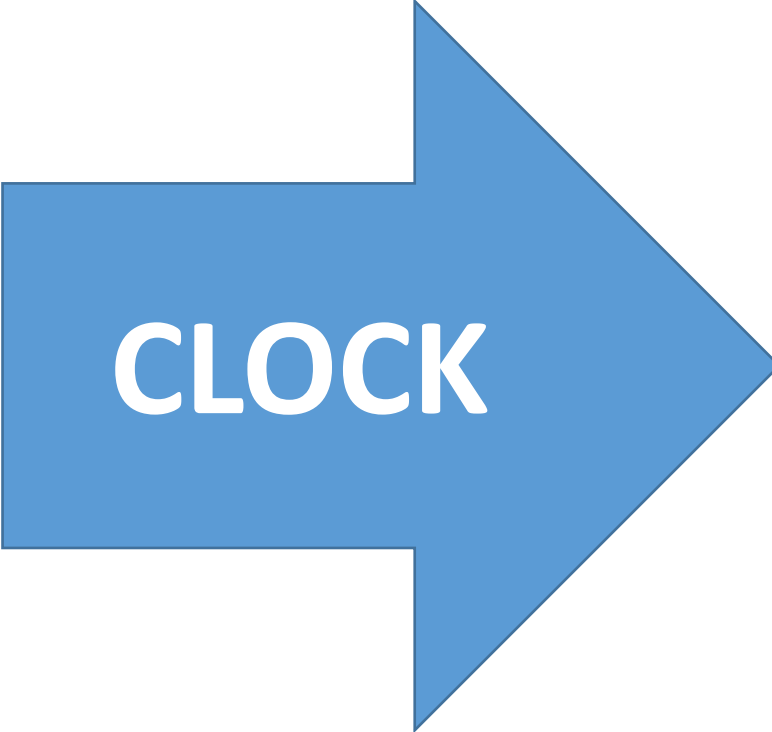




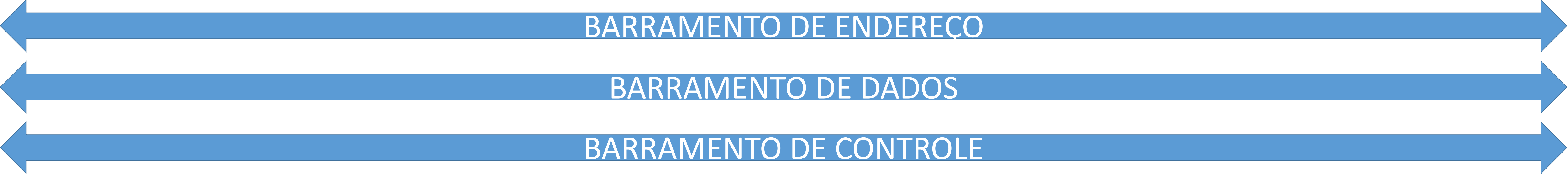
**PRÓXIMA INSTRUÇÃO:  
INICIANDO O CICLO DE BUSCA (FETCH)**



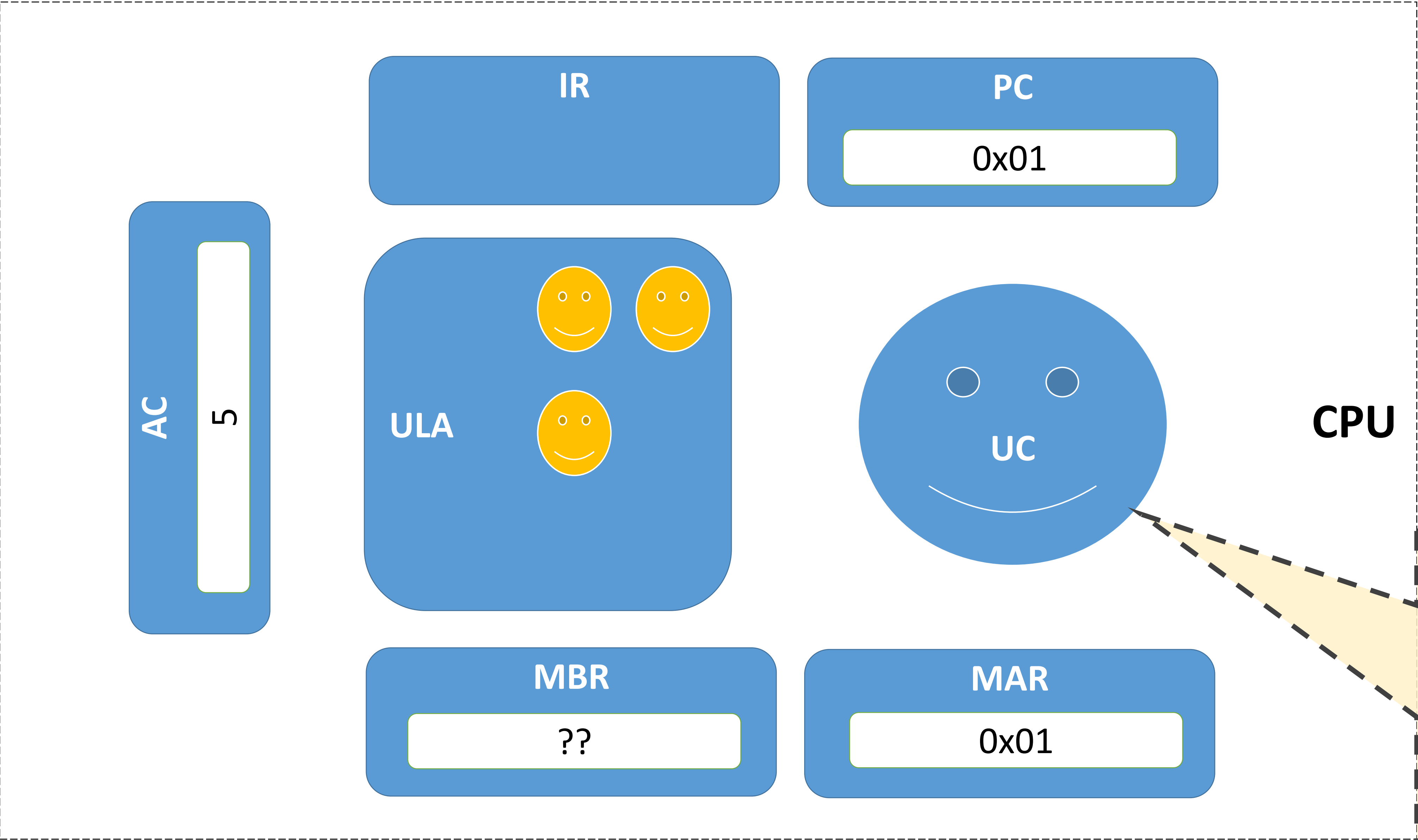
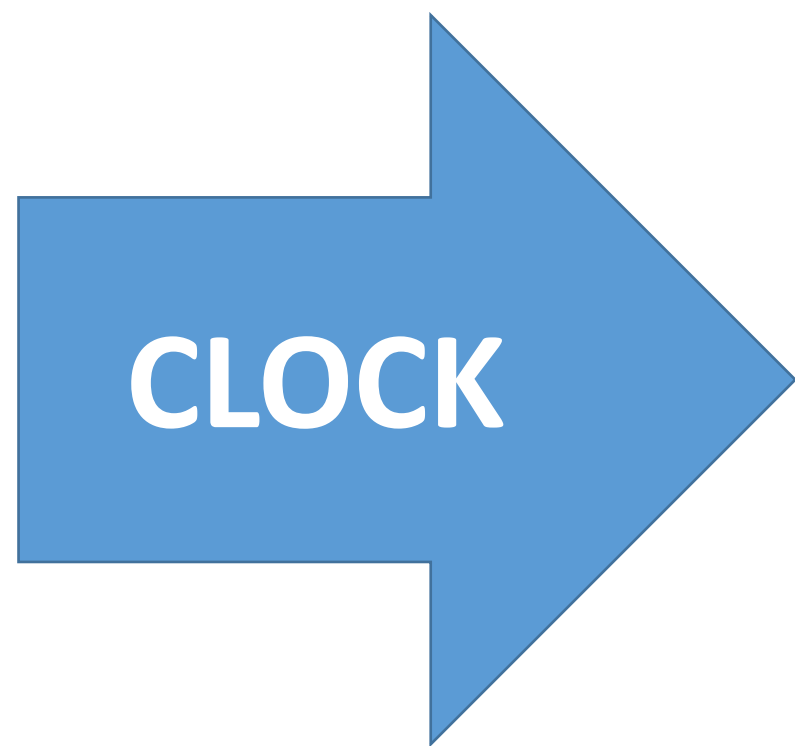
Aguardando instrução para decodificar...



|      |                      |
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| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
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| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |



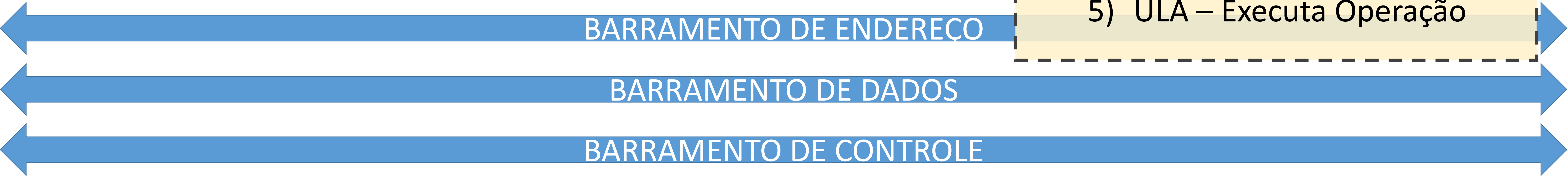
Aguardando instrução para decodificar...



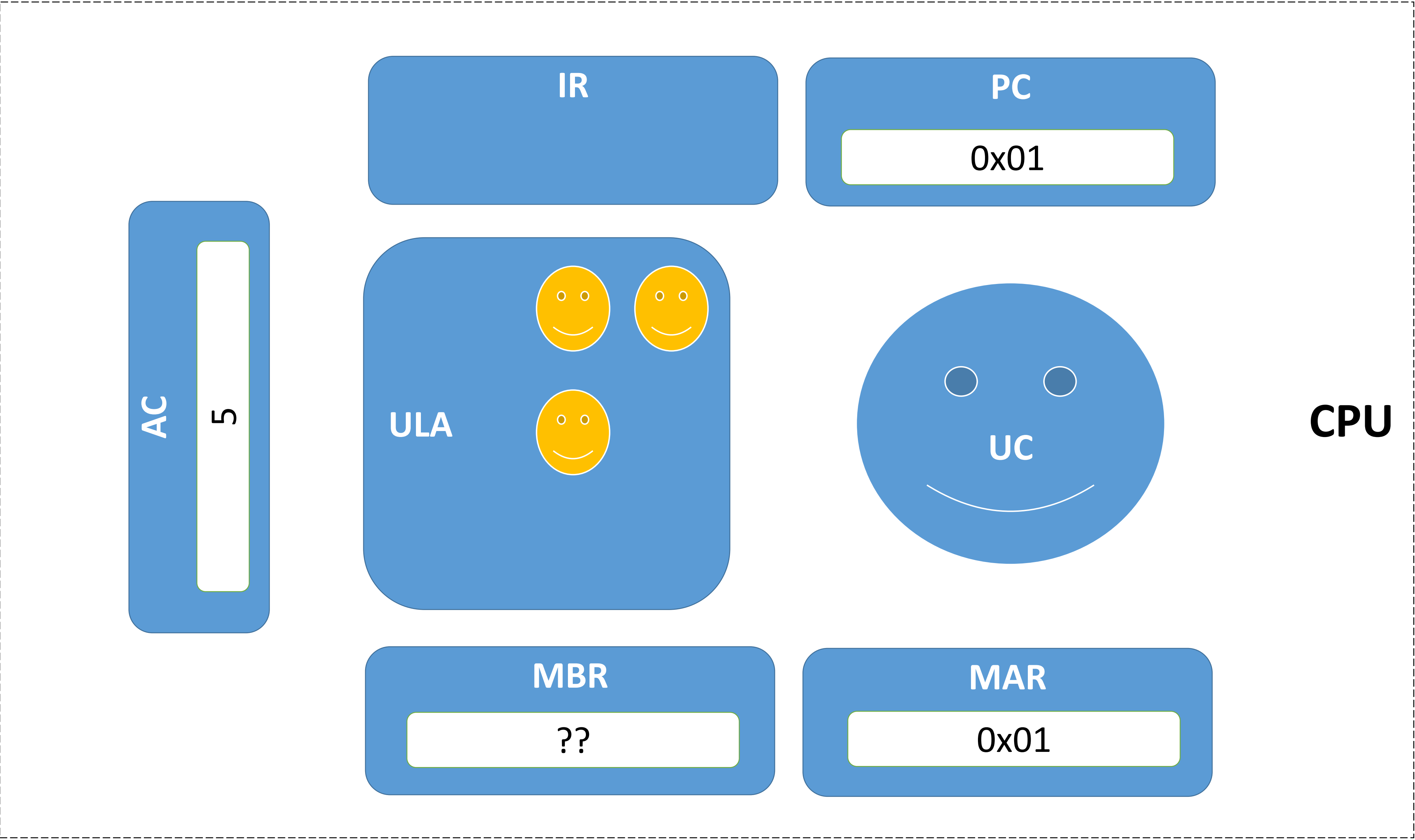
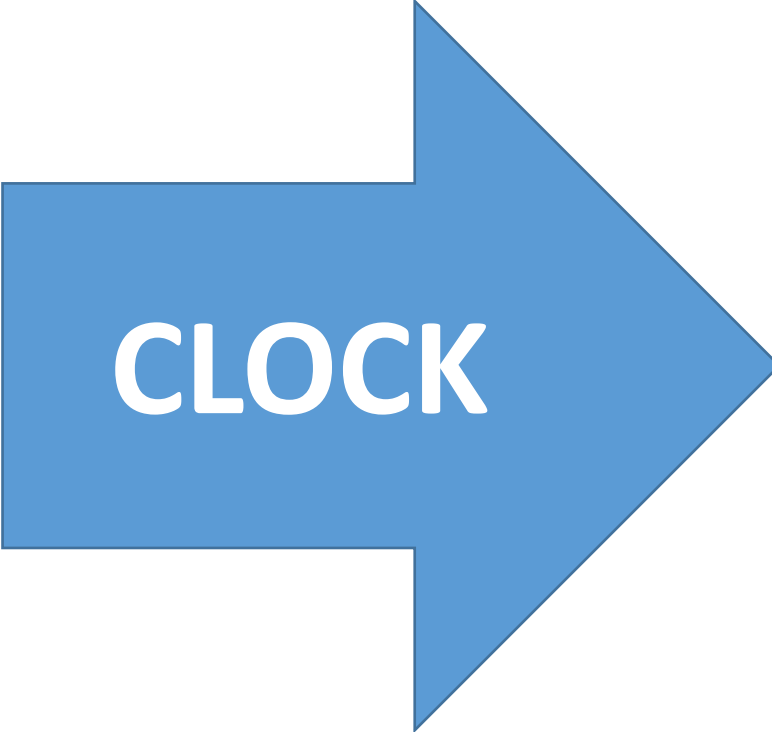
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
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| 0x04 | ⋮                    |
| 0x05 | ⋮                    |
| 0x06 | ⋮                    |
| 0x07 |                      |

O que devo fazer agora??

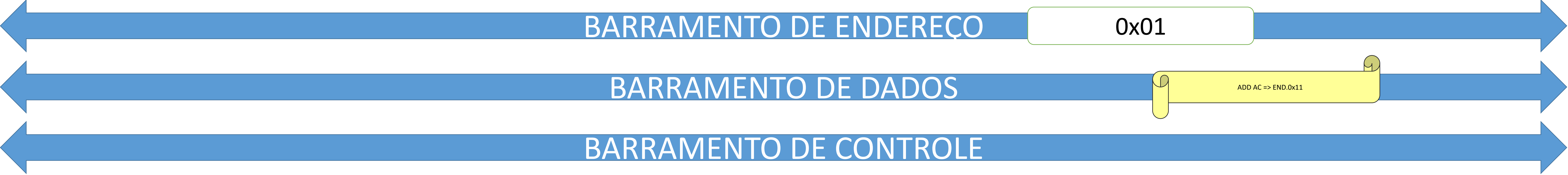
- 1) Incrementar PC
- 2) Ler RAM no end. MAR
- 3) Escrever RAM no end. MAR
- 4) Decodificar Instrução
- 5) ULA – Executa Operação

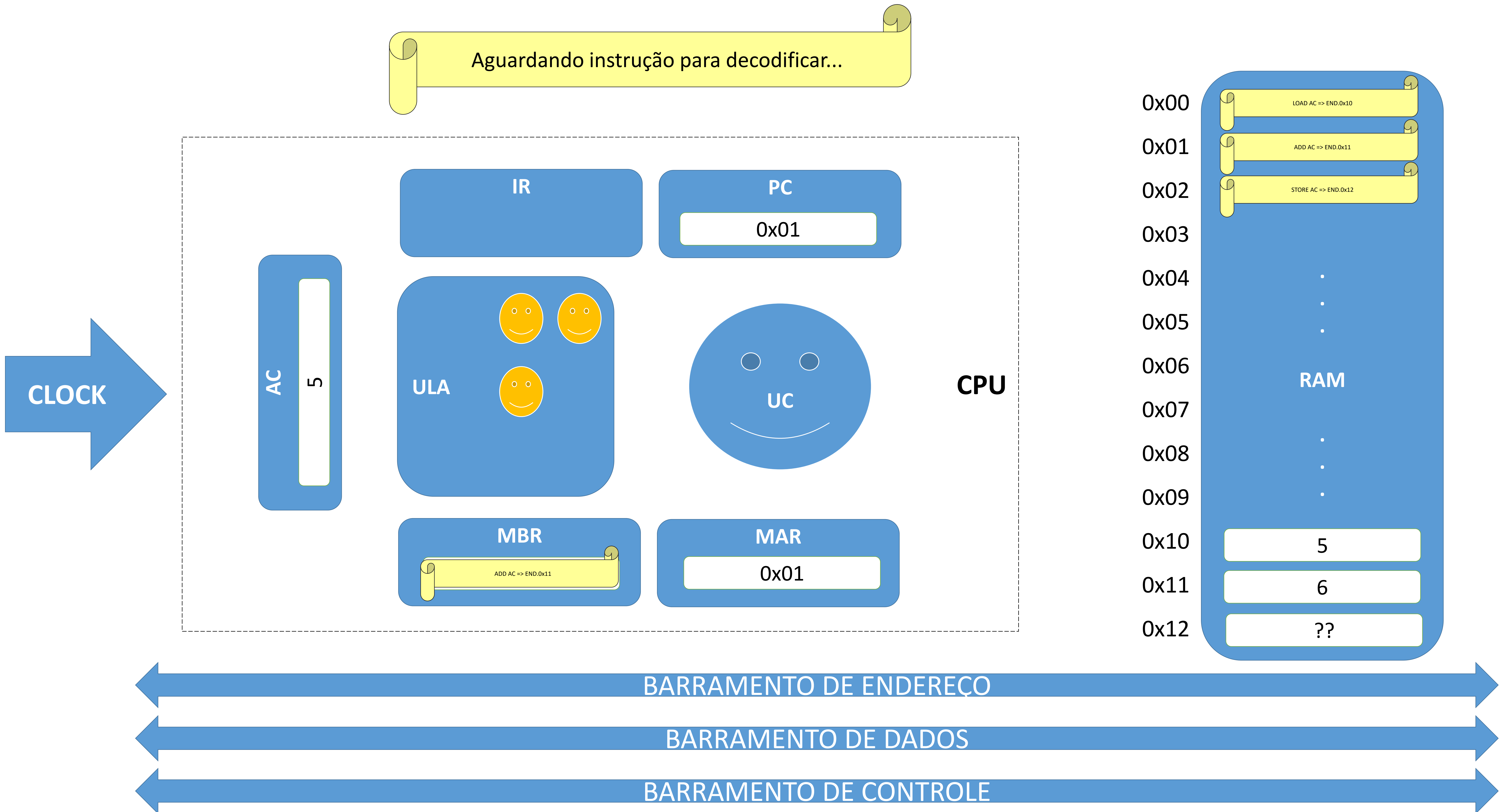


Aguardando instrução para decodificar...

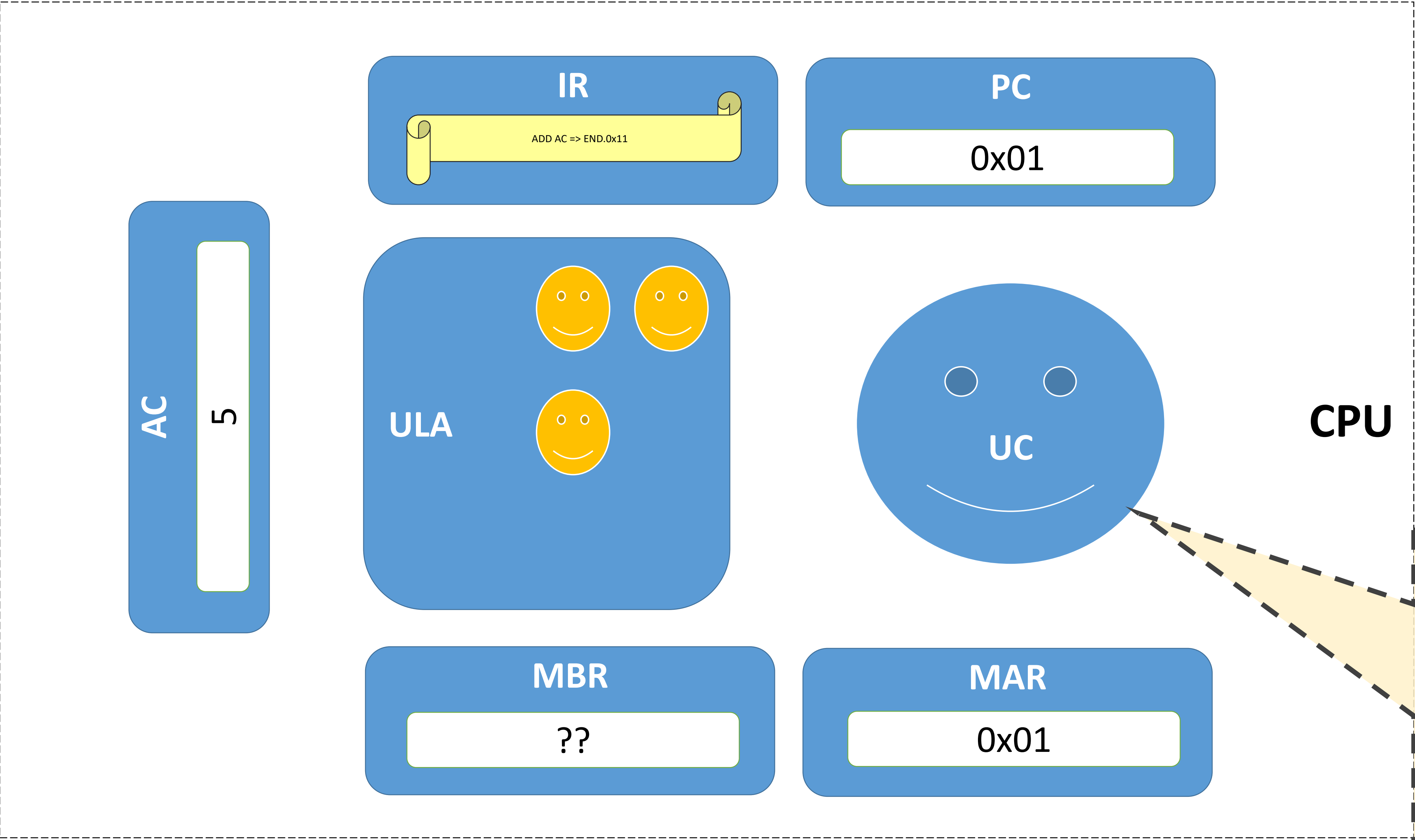
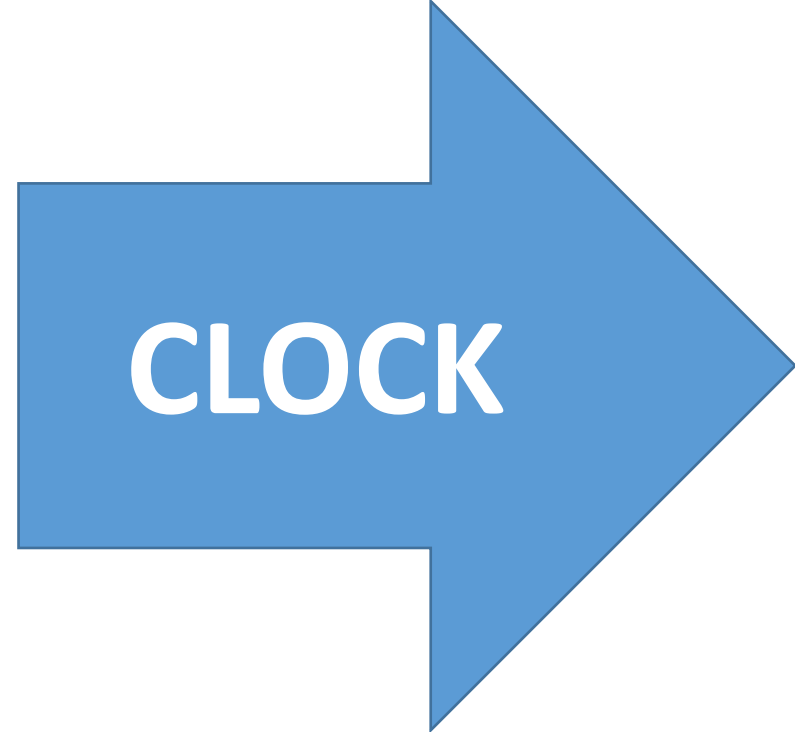


|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | ⋮                    |
| 0x05 | ⋮                    |
| 0x06 | ⋮                    |
| 0x07 |                      |
| 0x08 | ⋮                    |
| 0x09 | ⋮                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |





Aguardando instrução para decodificar...



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ADD AC => END.0x11

STORE AC => END.0x12

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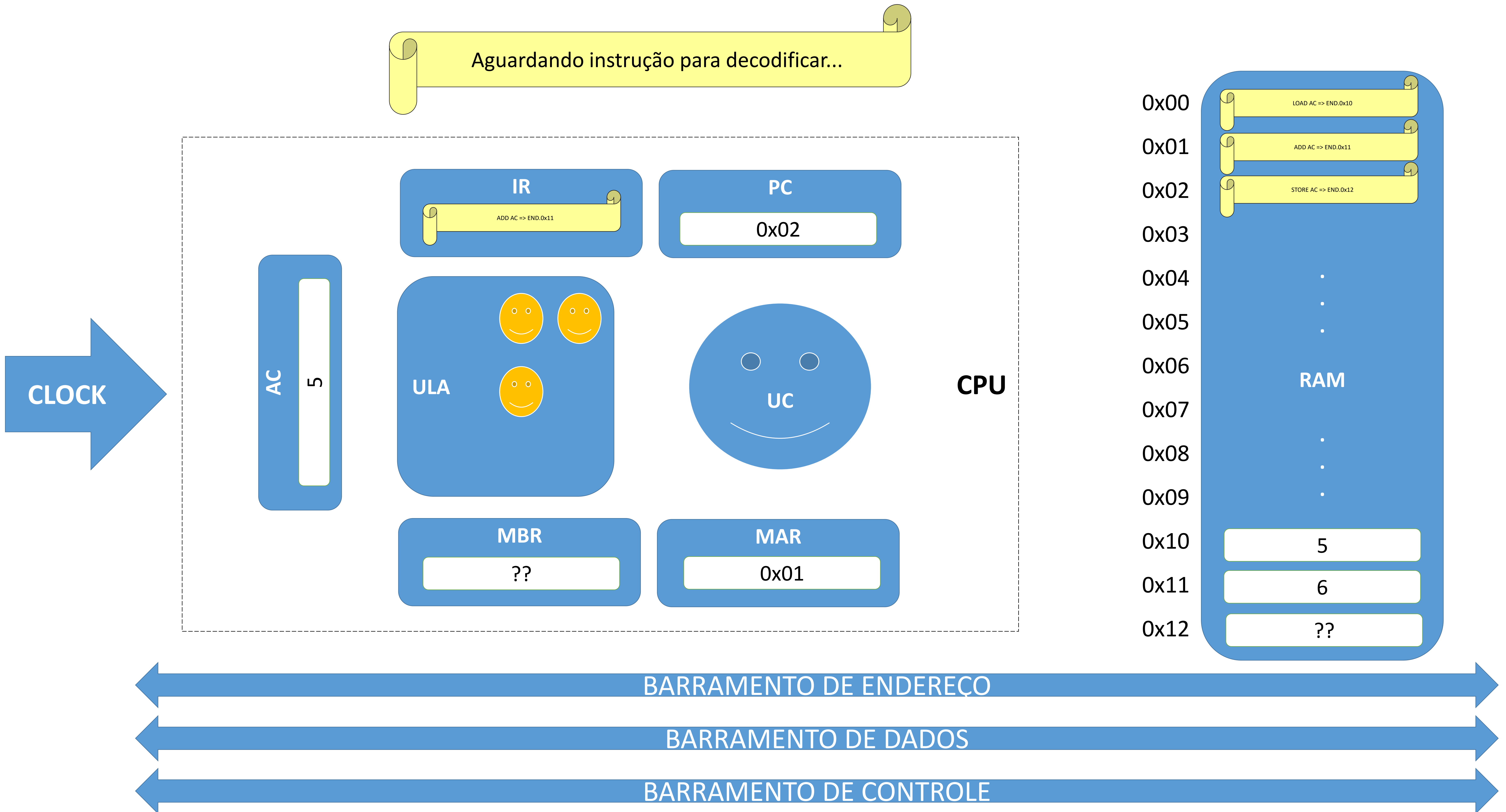
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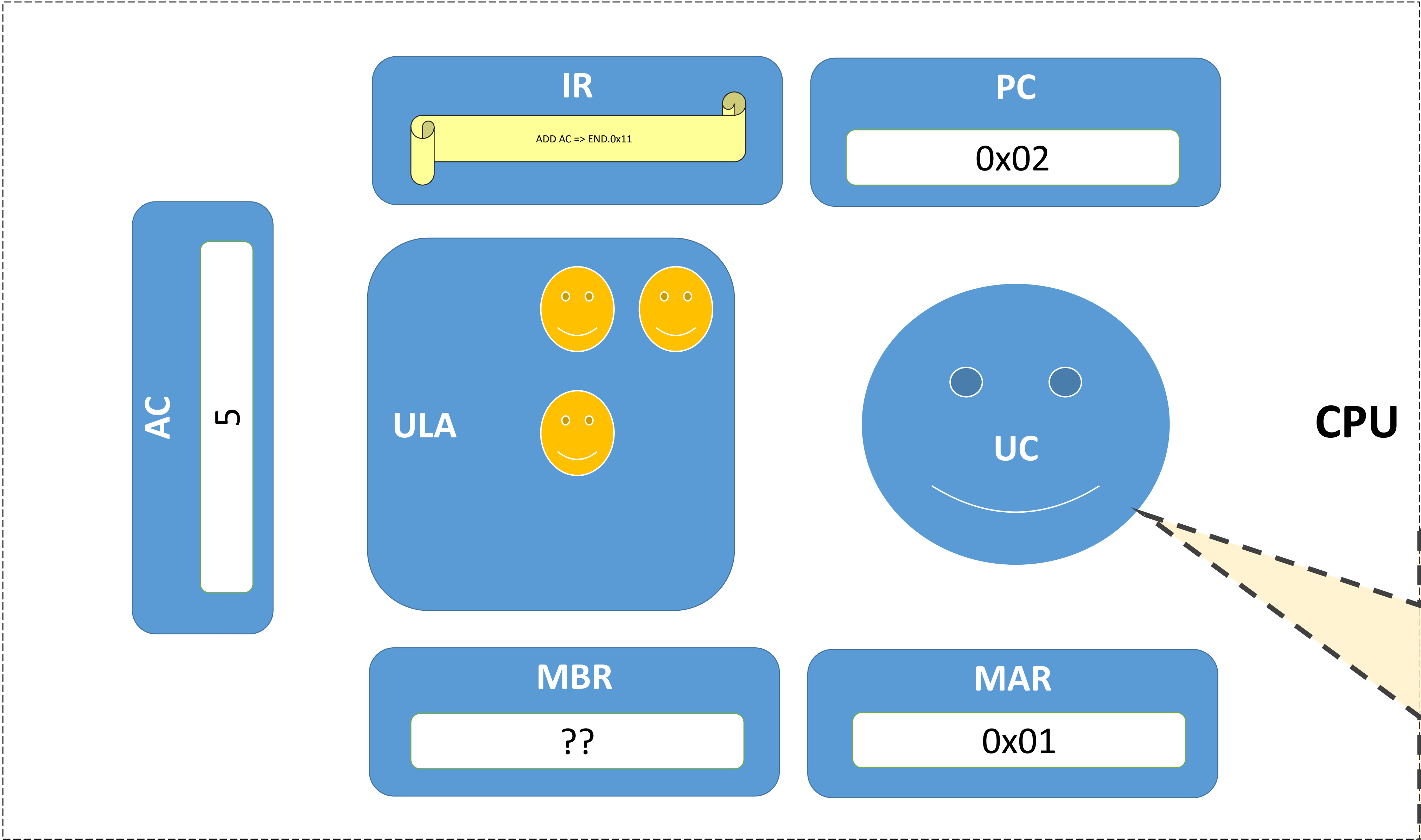
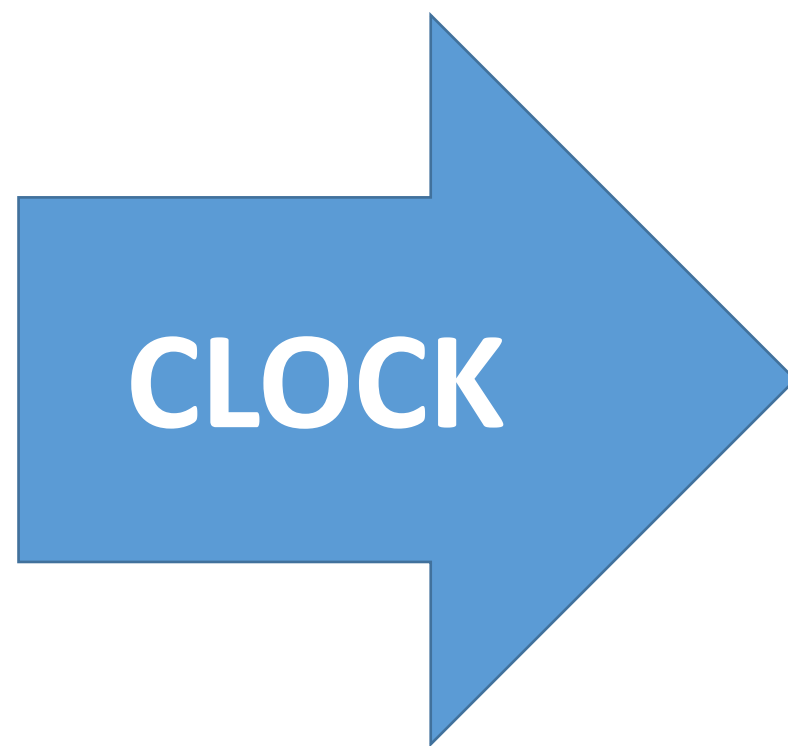






**INICIANDO O CICLO DE EXECUÇÃO**

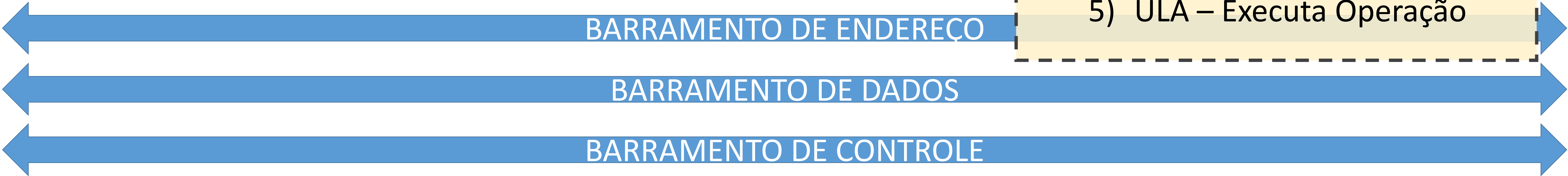
Aguardando instrução para decodificar...

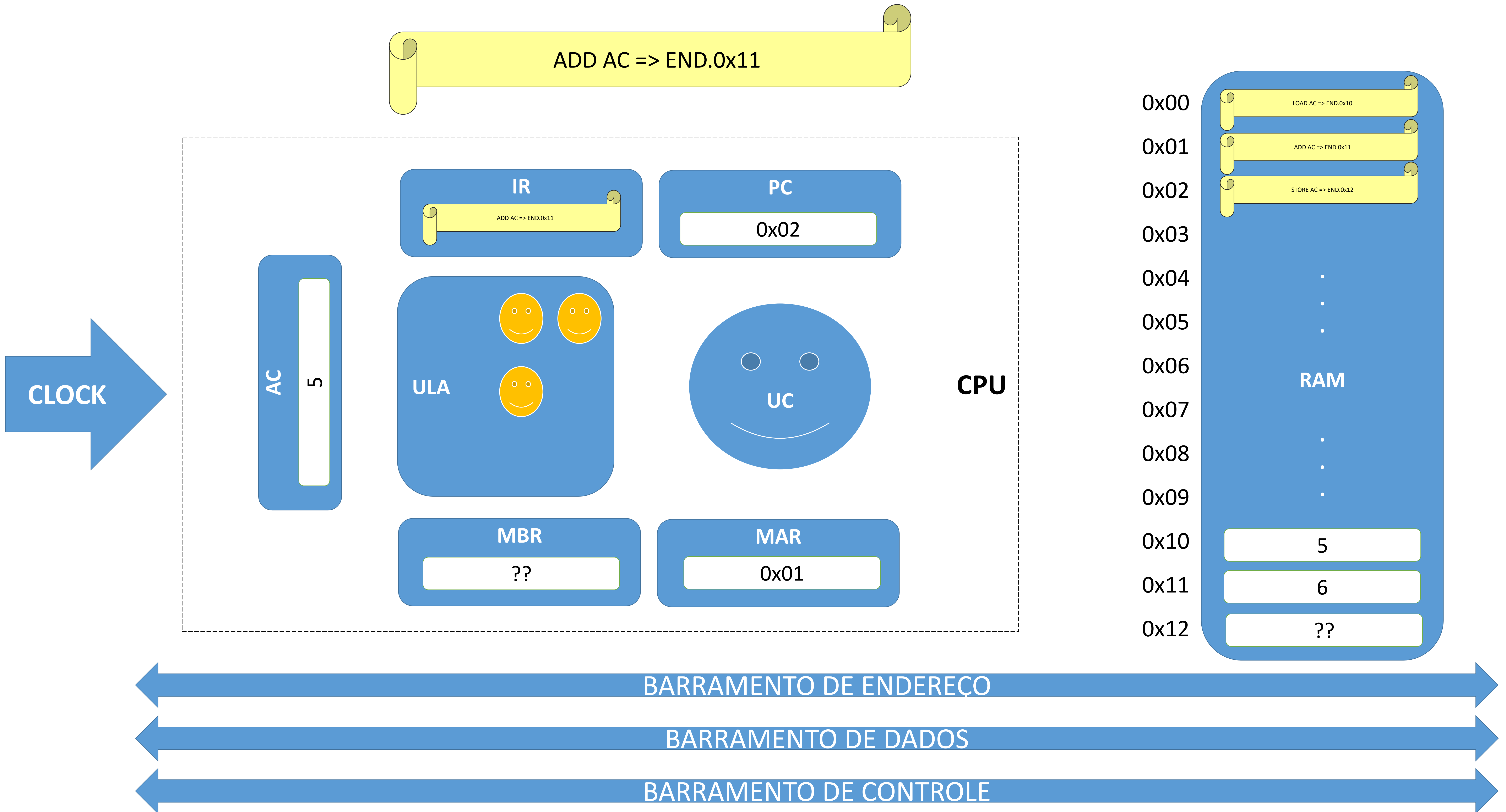


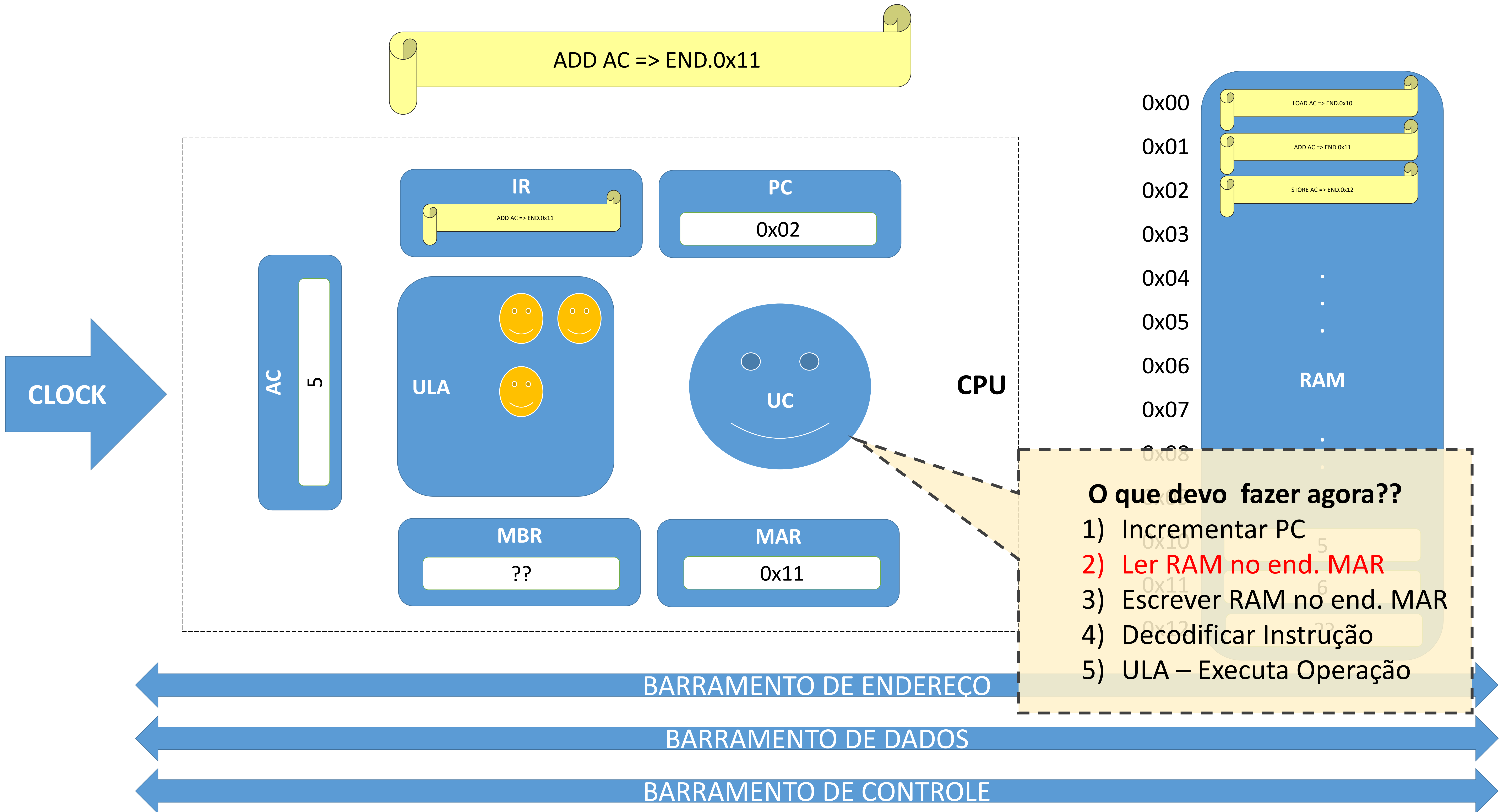
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x0A | .                    |
| 0x0B | .                    |
| 0x0C | .                    |
| 0x0D | .                    |
| 0x0E | .                    |
| 0x0F | .                    |

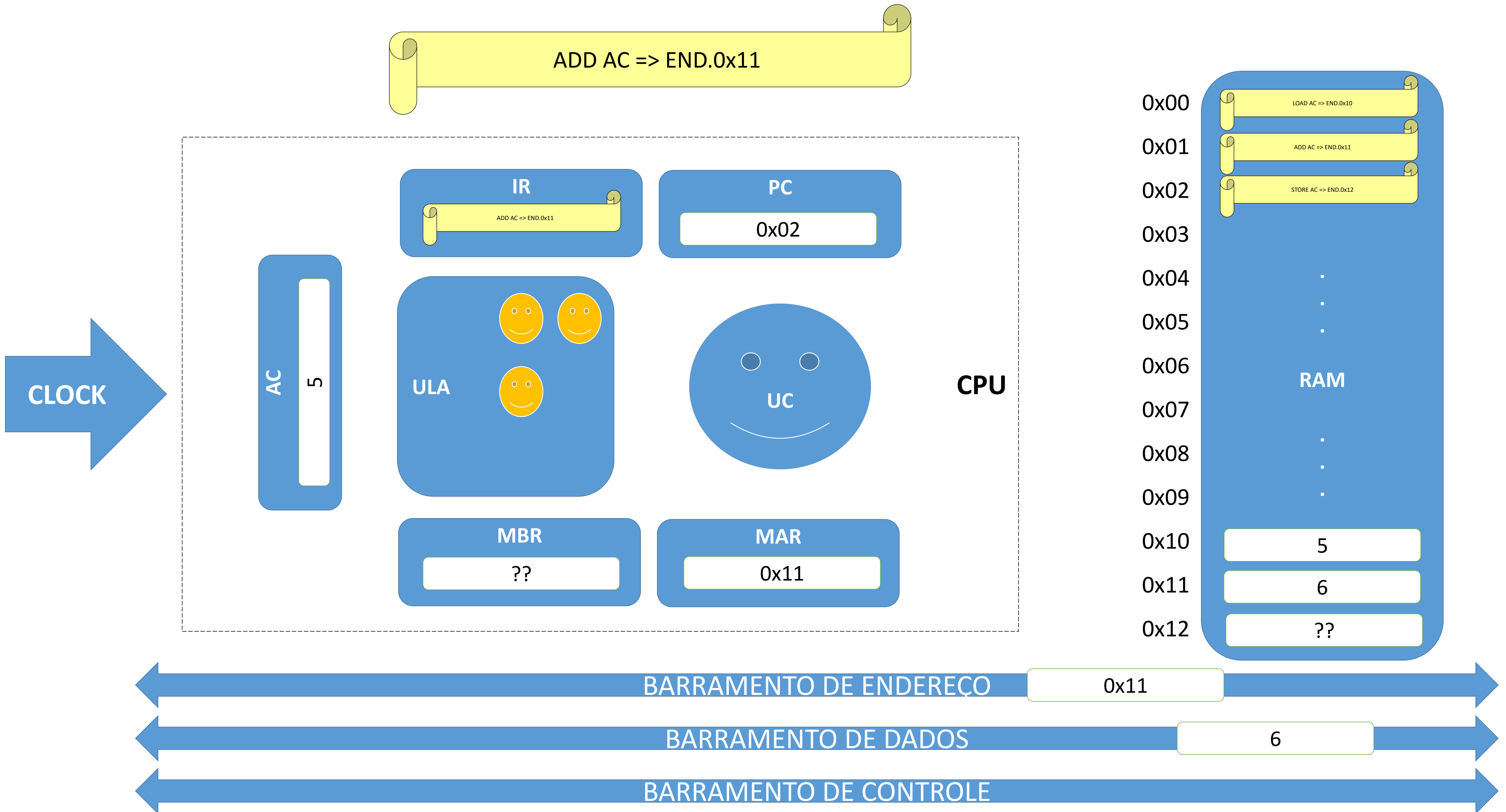
O que devo fazer agora??

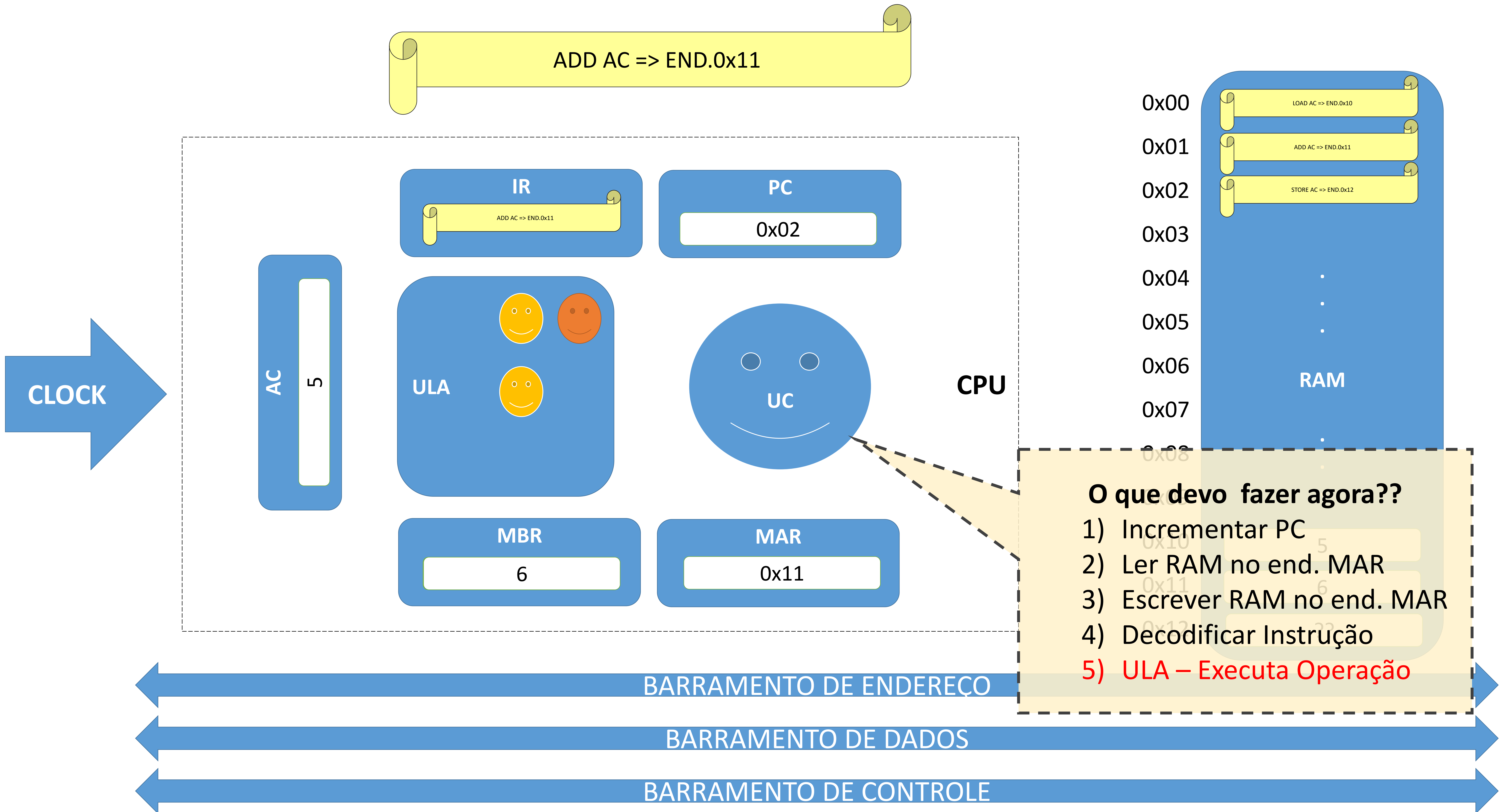
- 1) Incrementar PC
- 2) Ler RAM no end. MAR
- 3) Escrever RAM no end. MAR
- 4) **Decodificar Instrução**
- 5) ULA – Executa Operação



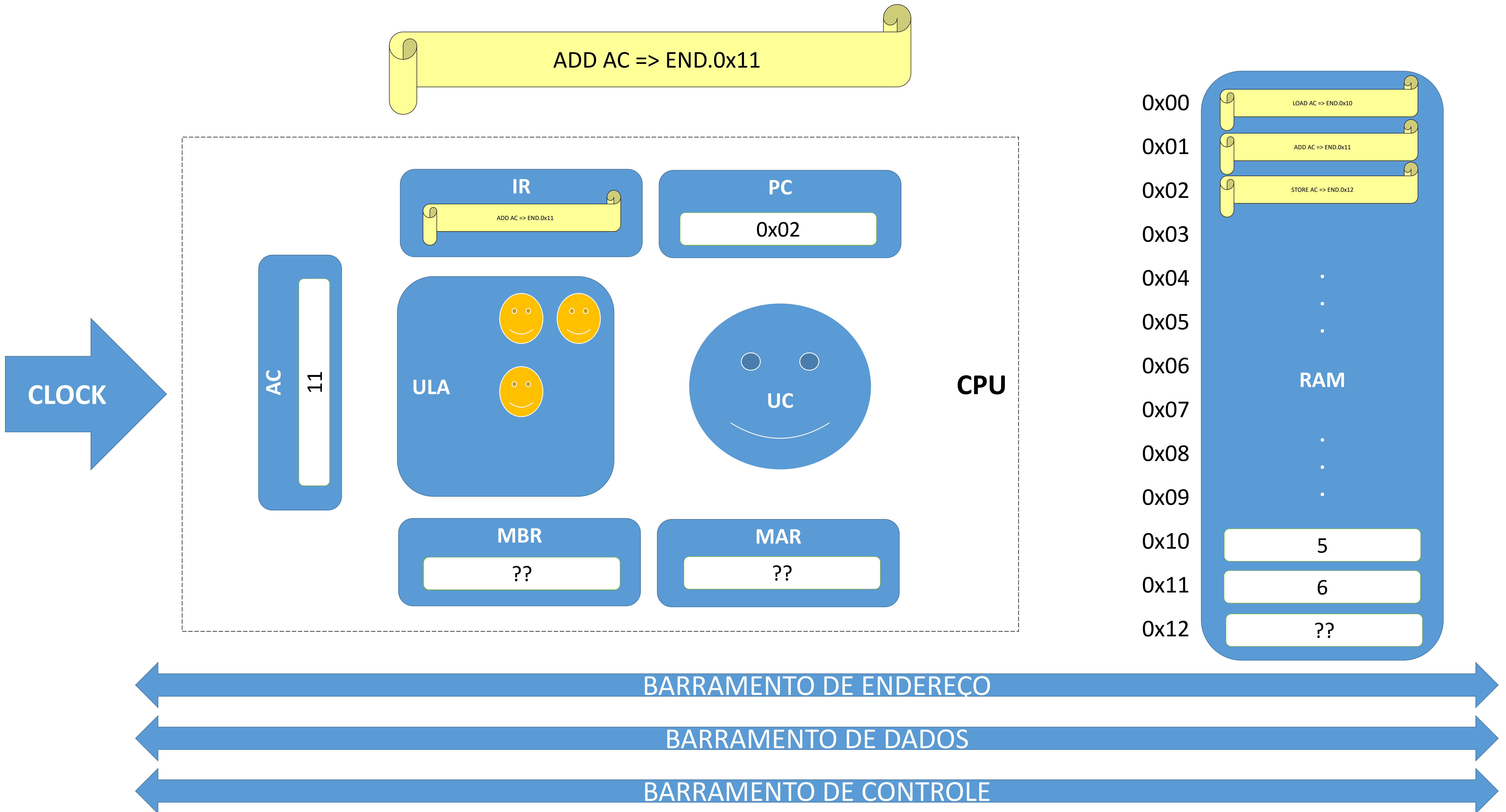






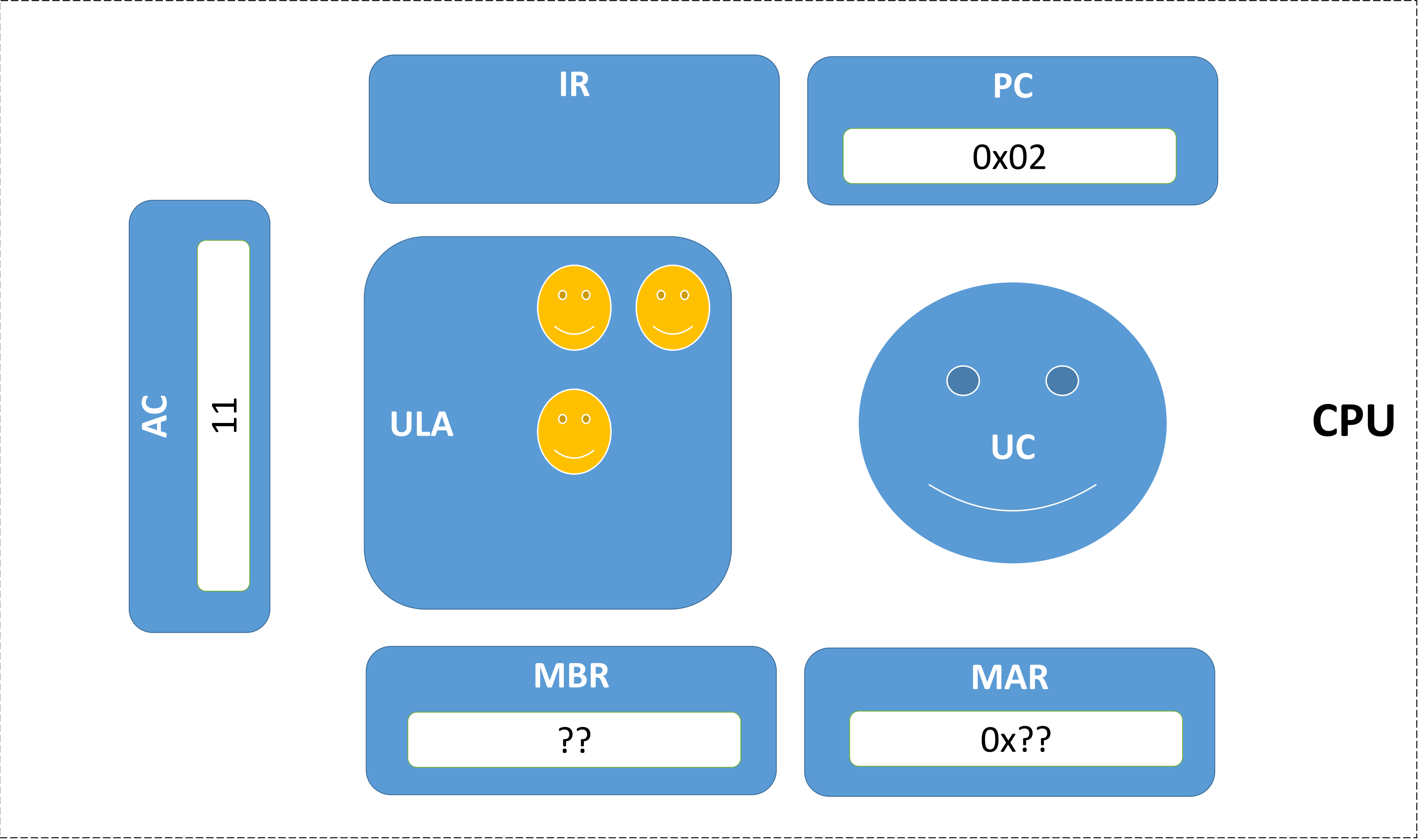
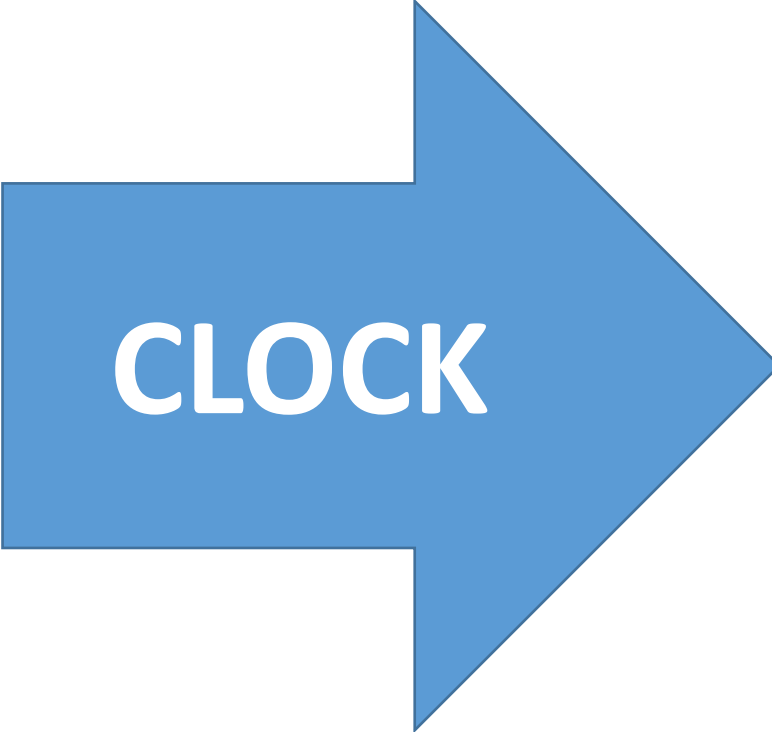




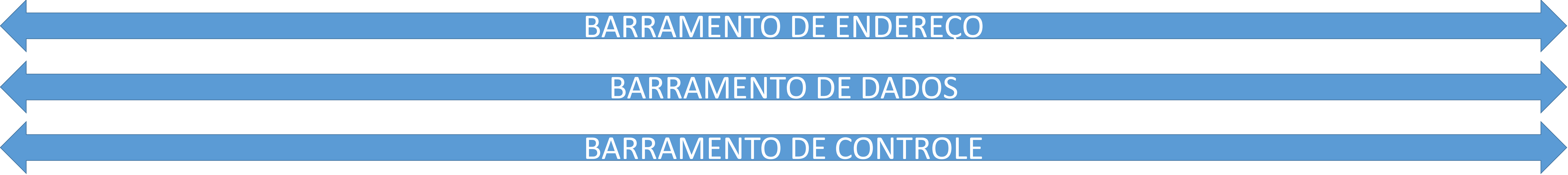


**PRÓXIMA INSTRUÇÃO:  
INICIANDO O CICLO DE BUSCA (FETCH)**

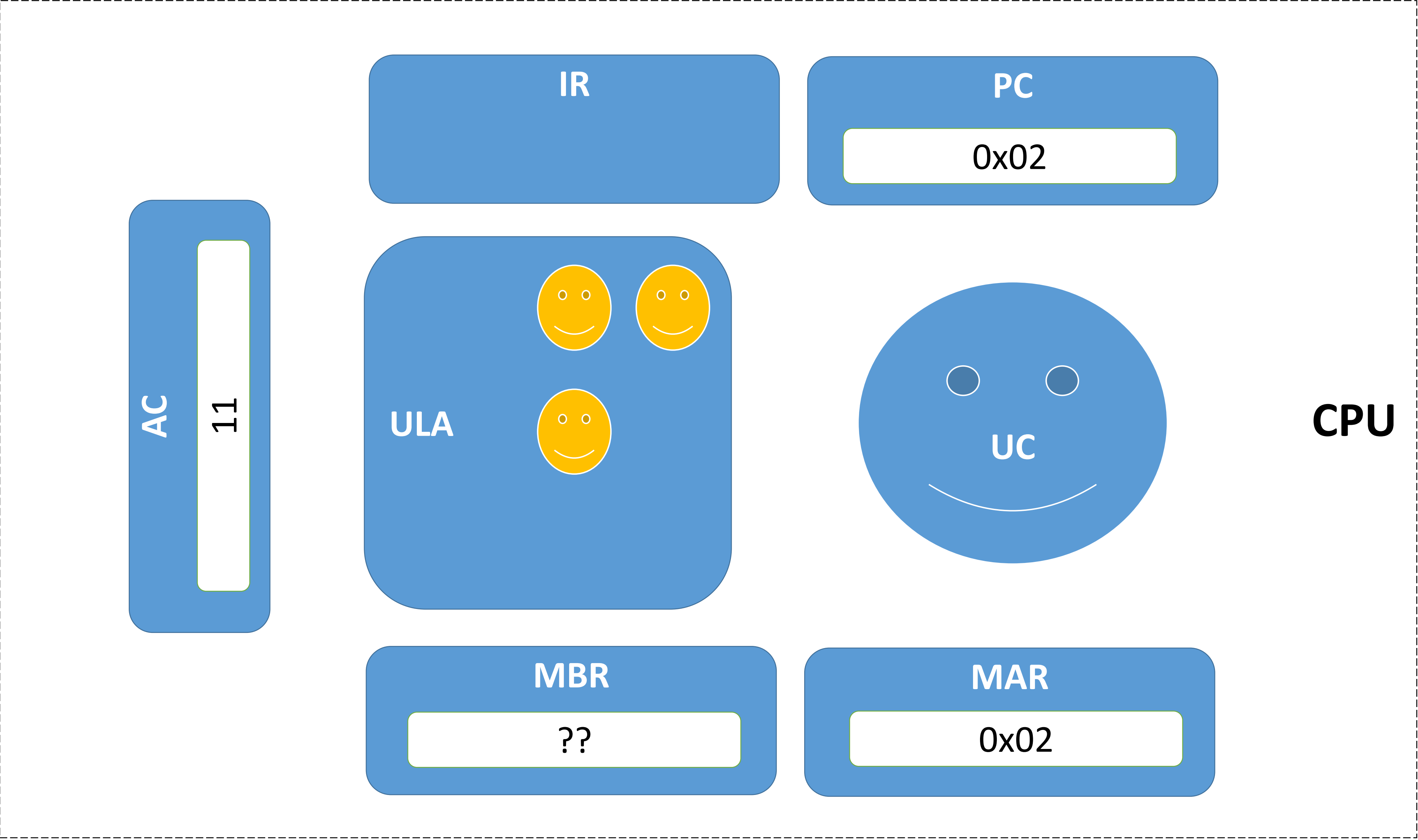
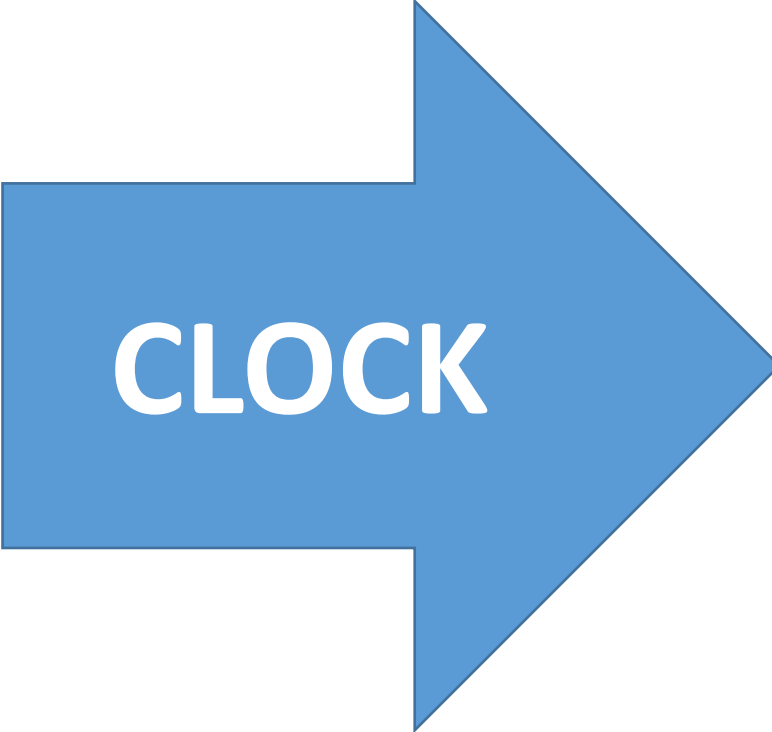
Aguardando instrução para decodificar...



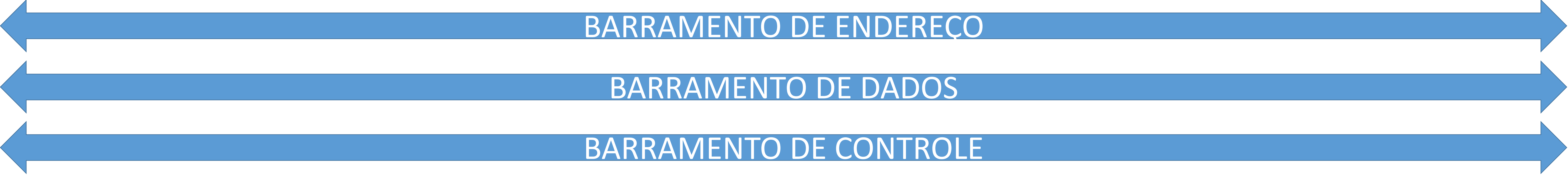
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |




Aguardando instrução para decodificar...

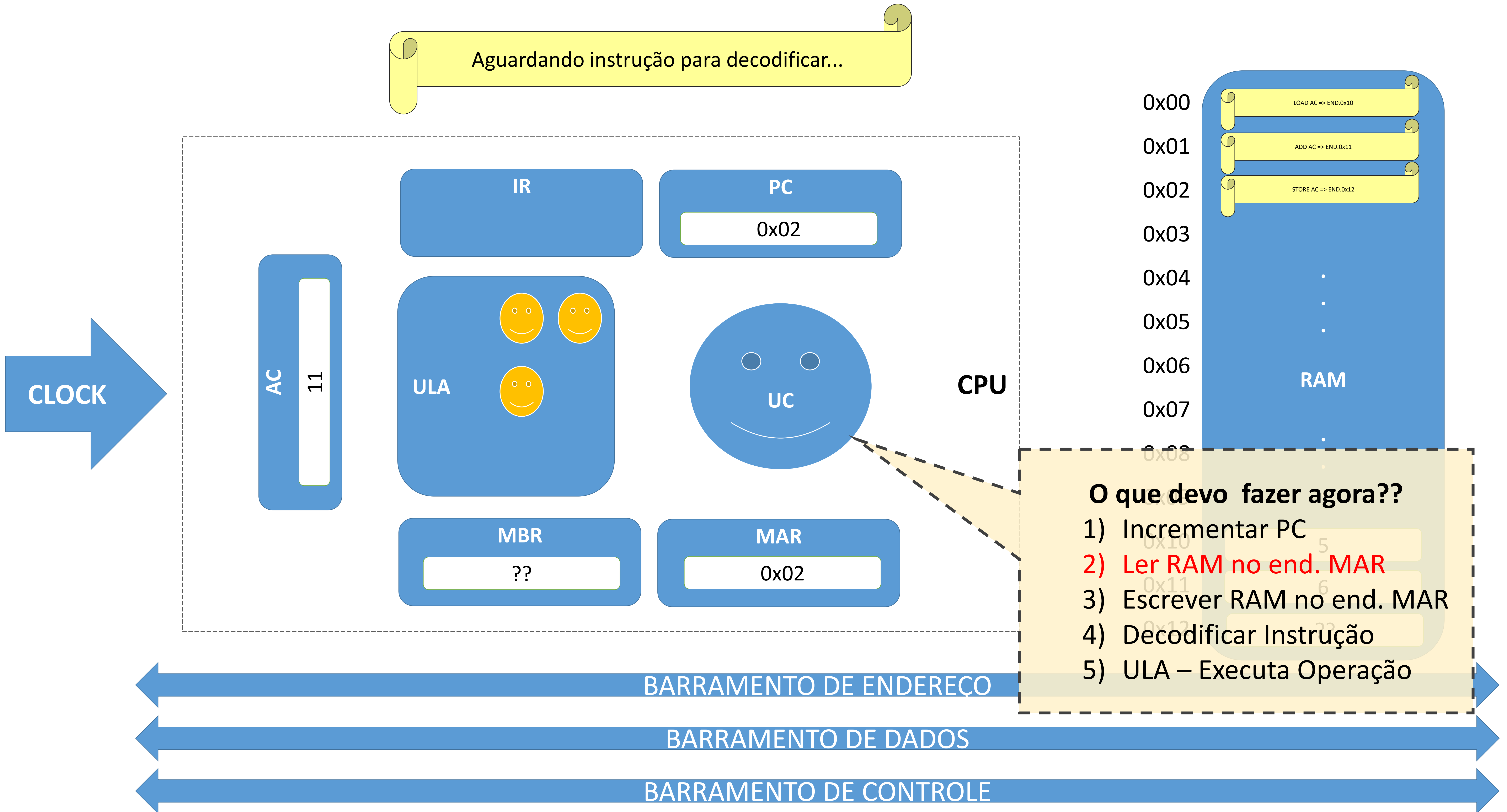


|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |

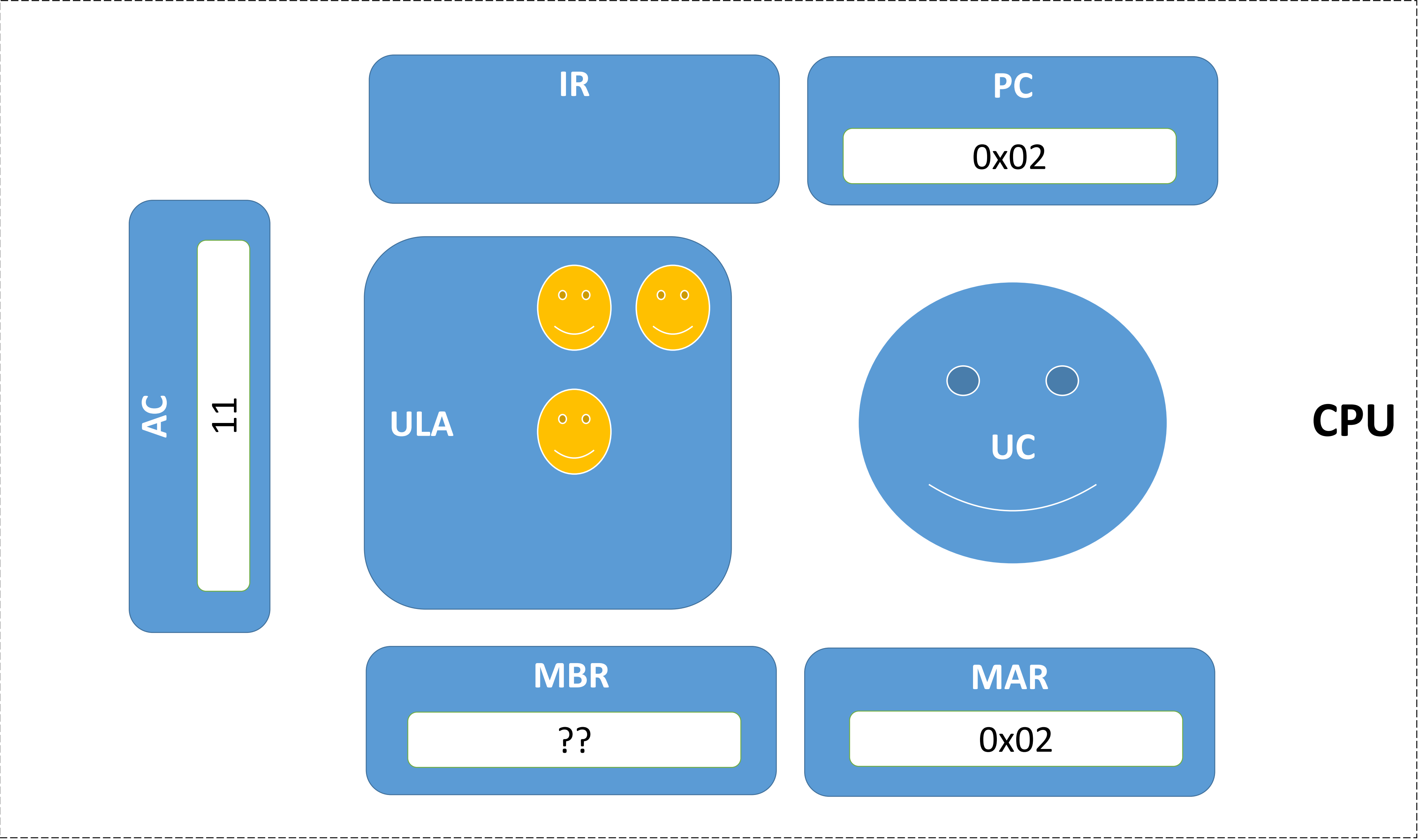
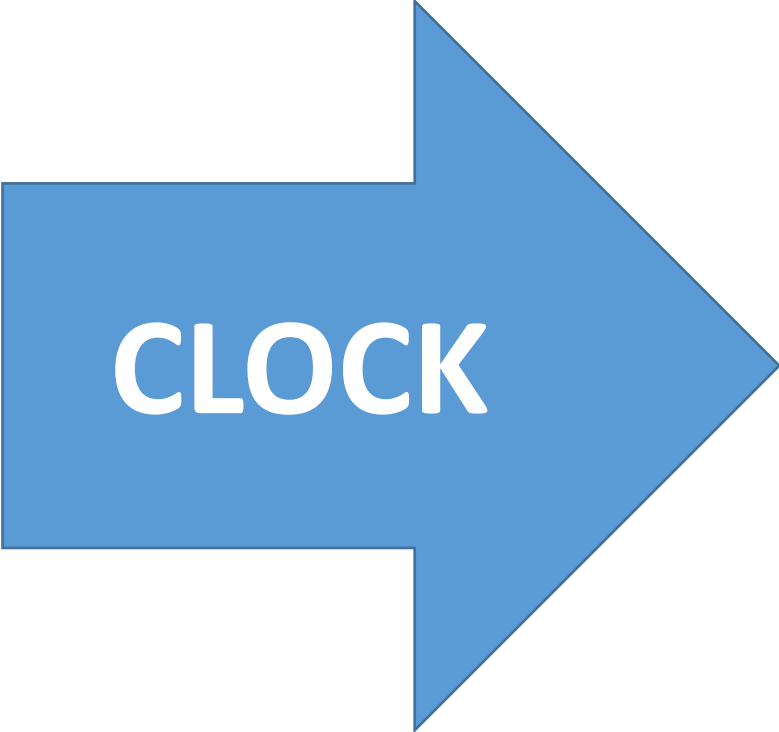




Aguardando instrução para decodificar...



Aguardando instrução para decodificar...



0x00

LOAD AC => END.0x10

0x01

ADD AC => END.0x11

0x02

STORE AC => END.0x12

0x03

0x04

0x05

0x06

0x07

0x08

0x09

0x10

0x11

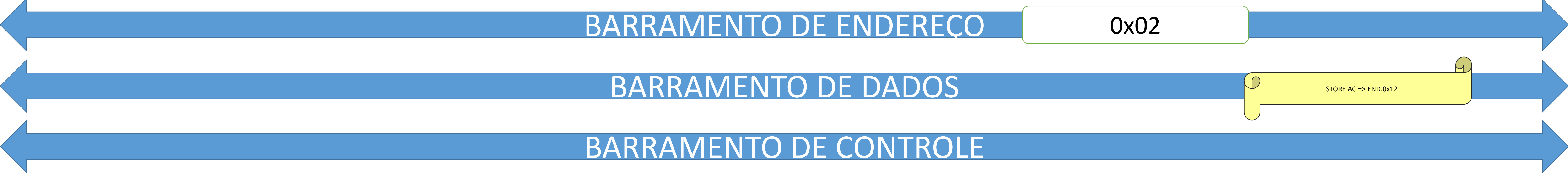
0x12

RAM

5

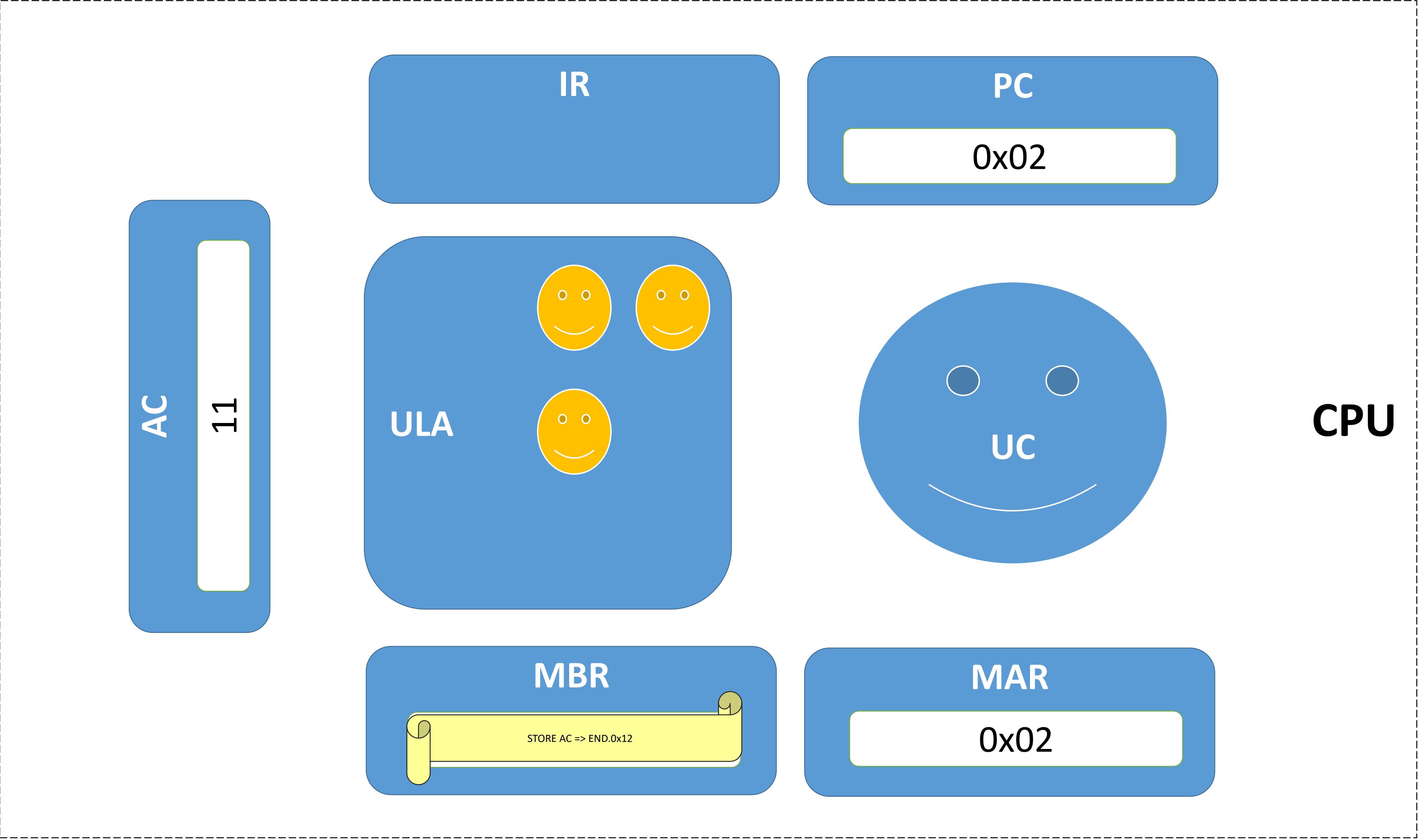
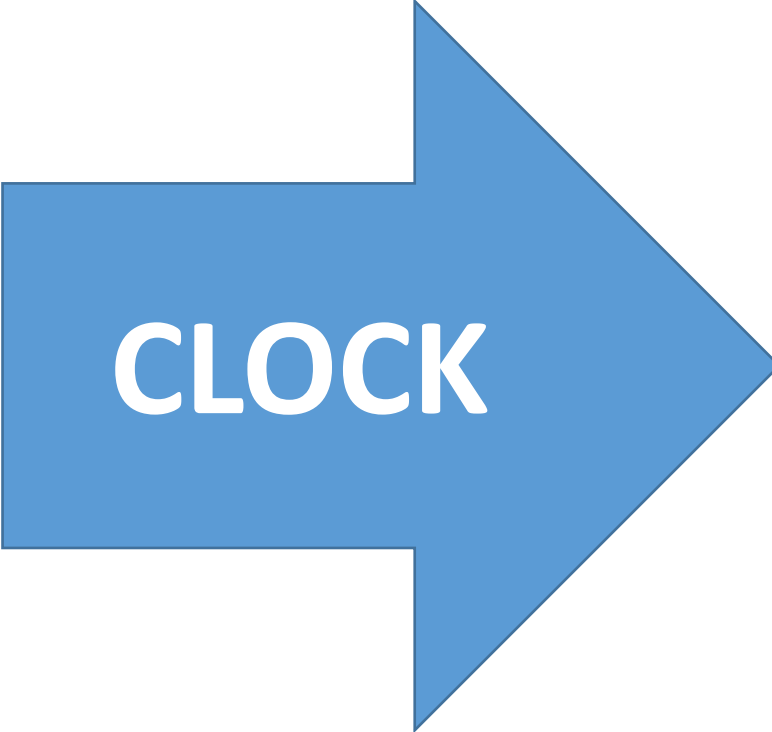
6

??

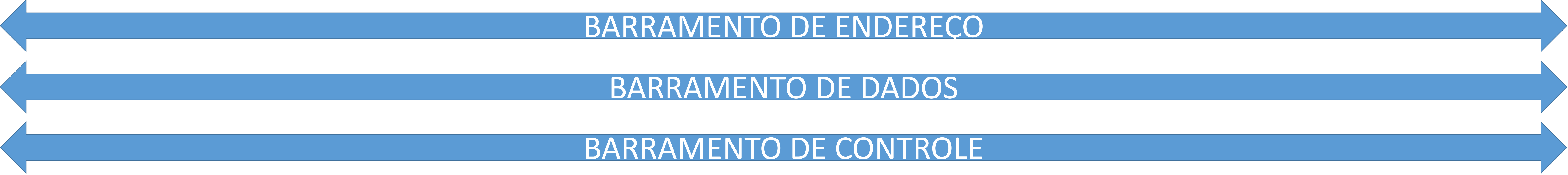




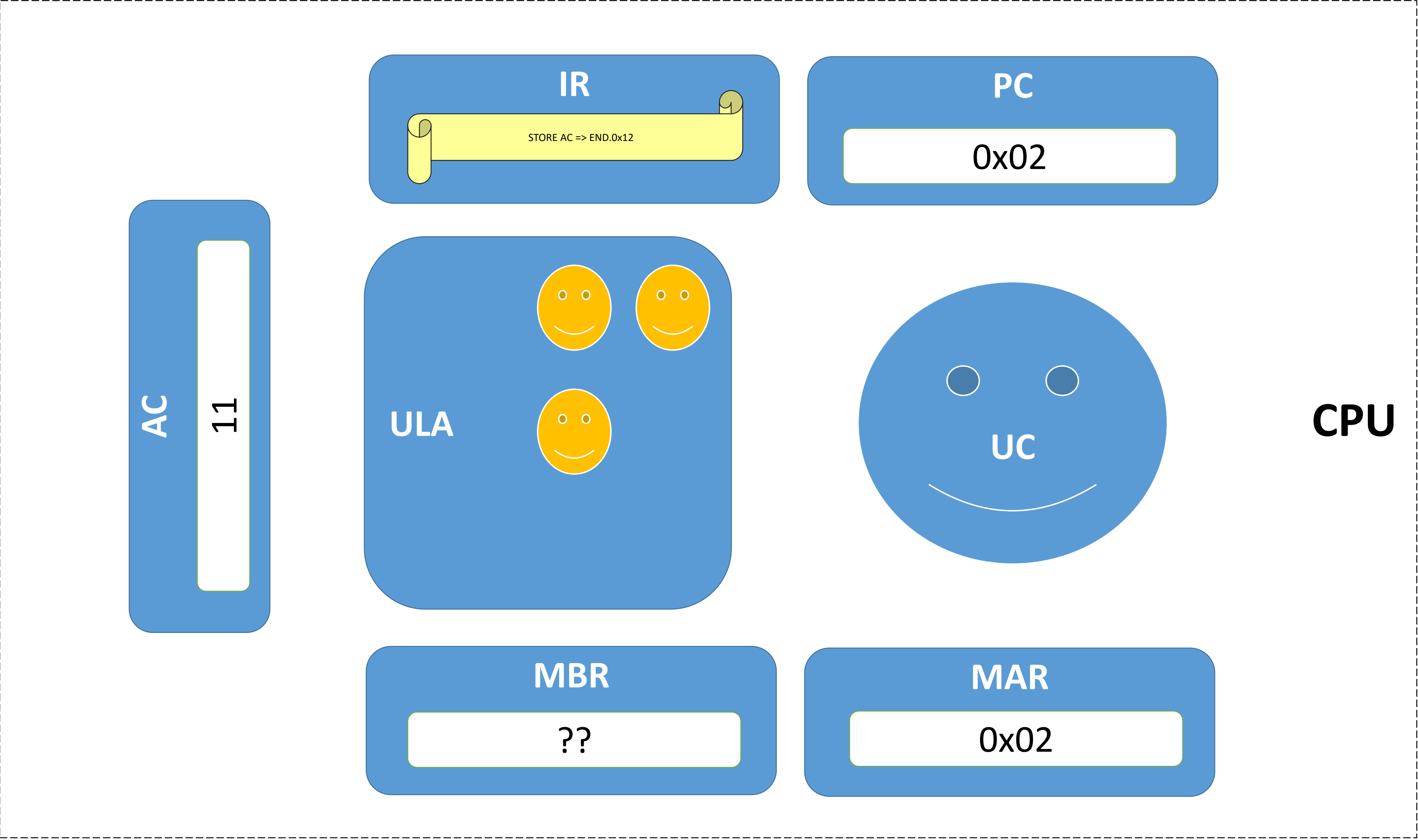
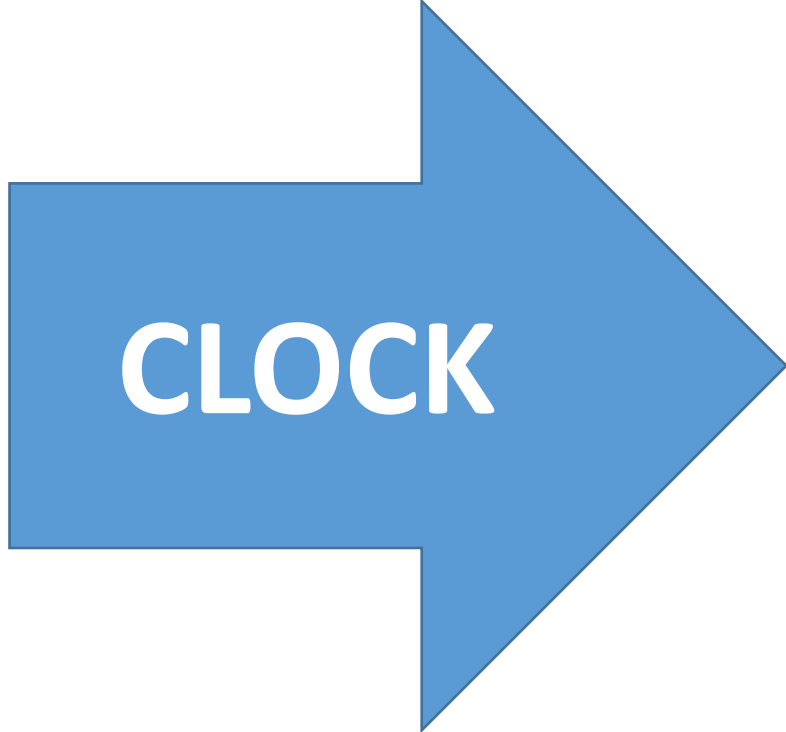
Aguardando instrução para decodificar...



|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |



Aguardando instrução para decodificar...



0x00

LOAD AC => END.0x10

0x01

ADD AC => END.0x11

0x02

STORE AC => END.0x12

0x03

0x04

0x05

0x06

0x07

0x08

0x09

0x10

0x11

0x12

RAM

5

6

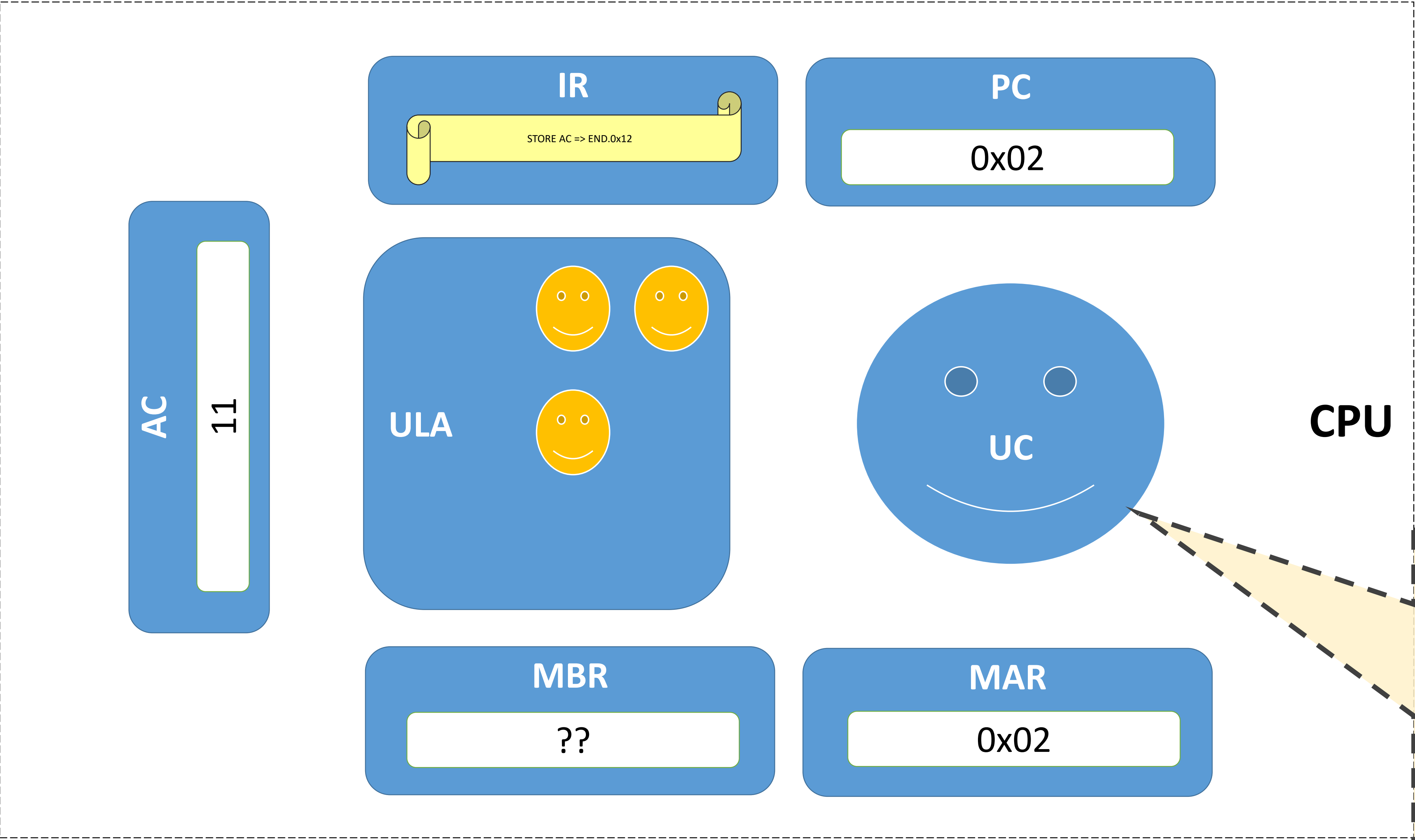
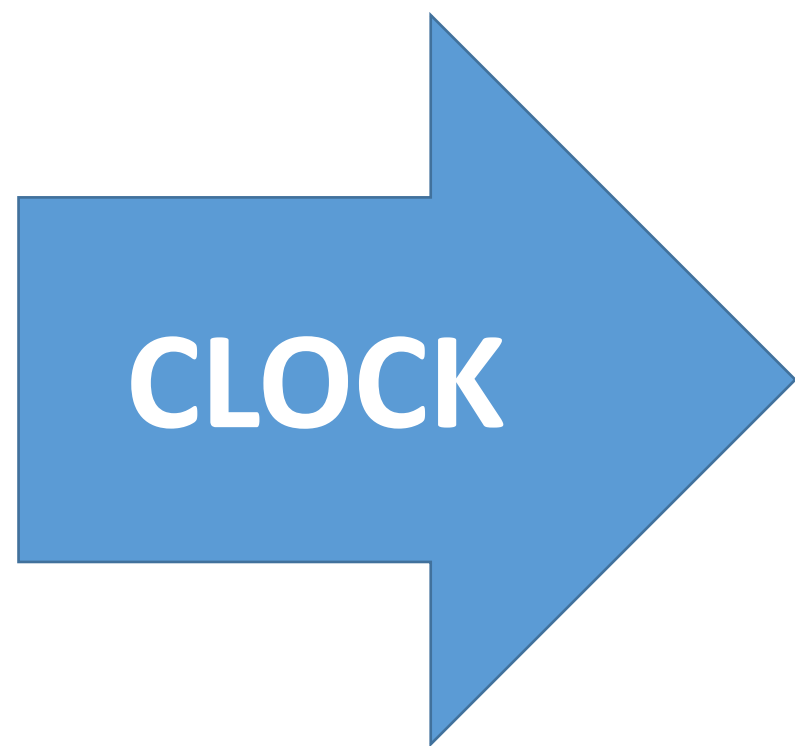
??

BARRAMENTO DE ENDEREÇO

BARRAMENTO DE DADOS

BARRAMENTO DE CONTROLE

Aguardando instrução para decodificar...



0x00

0x01

0x02

0x03

0x04

0x05

0x06

0x07

0x08

0x09

0x0A

0x0B

0x0C

0x0D

0x0E

0x0F

0x10

0x11

0x12

RAM

LOAD AC => END.0x10

ADD AC => END.0x11

STORE AC => END.0x12

...

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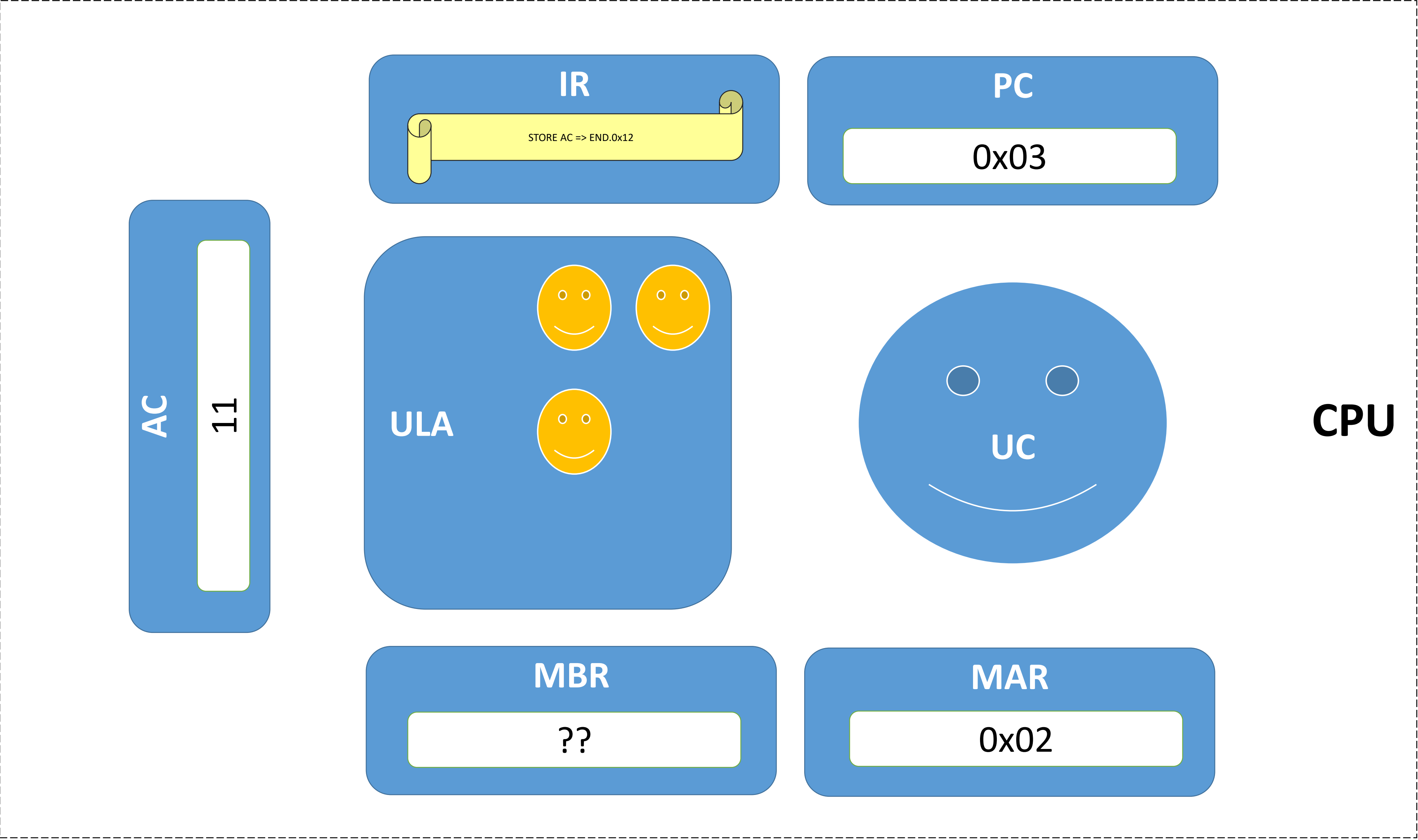
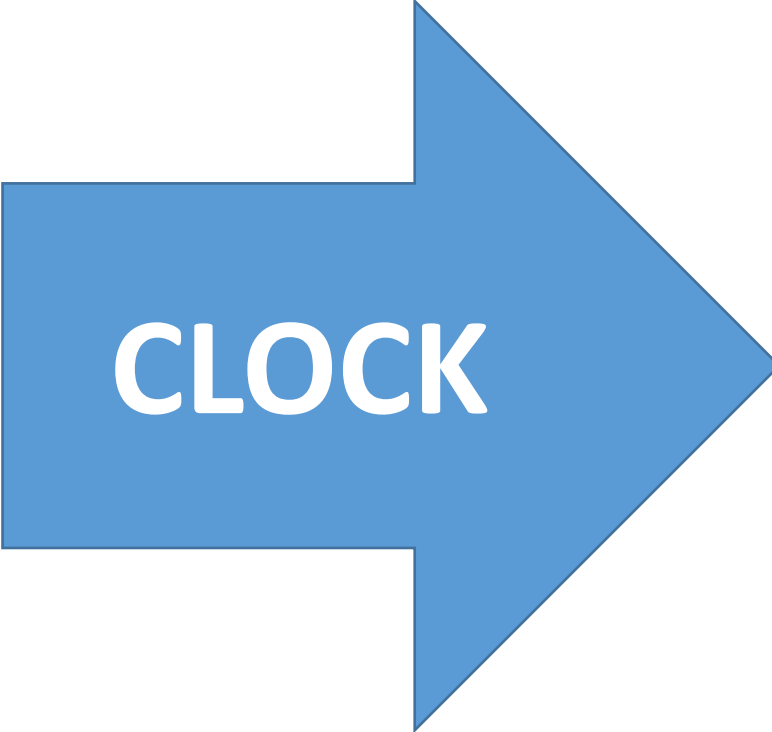
...

...

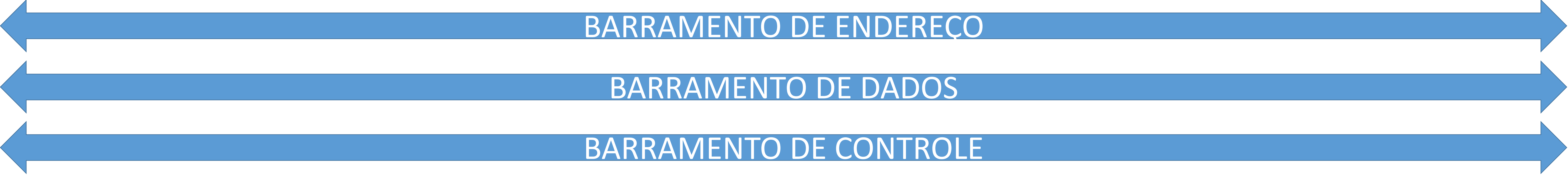
O que devo fazer agora??

- 1) Incrementar PC
- 2) Ler RAM no end. MAR
- 3) Escrever RAM no end. MAR
- 4) Decodificar Instrução
- 5) ULA – Executa Operação

Aguardando instrução para decodificar...

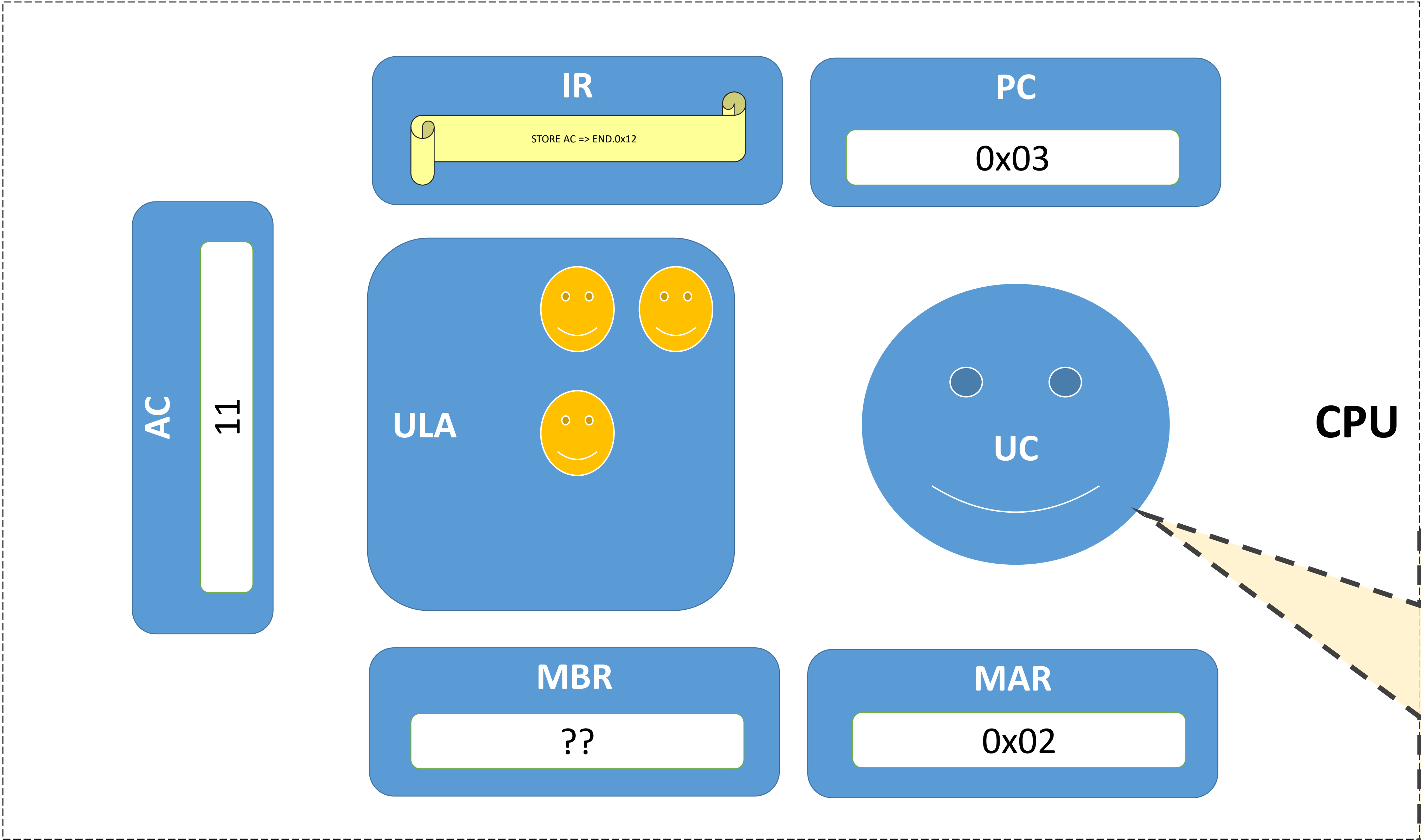
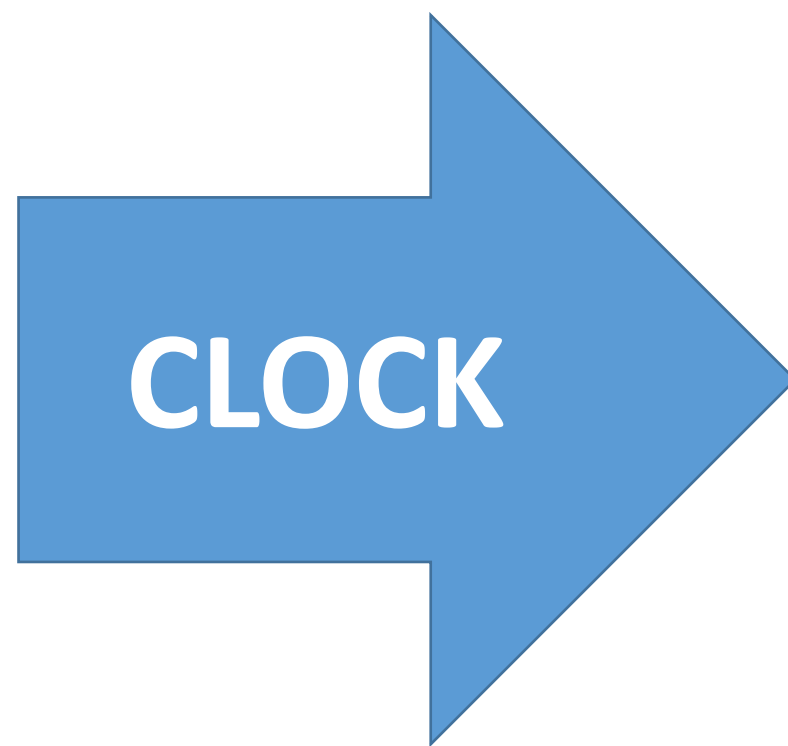


|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x10 | 5                    |
| 0x11 | 6                    |
| 0x12 | ??                   |



**INICIANDO O CICLO DE EXECUÇÃO**

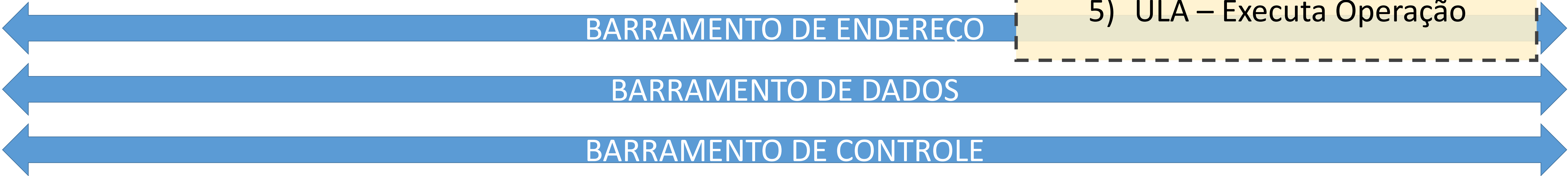
Aguardando instrução para decodificar...



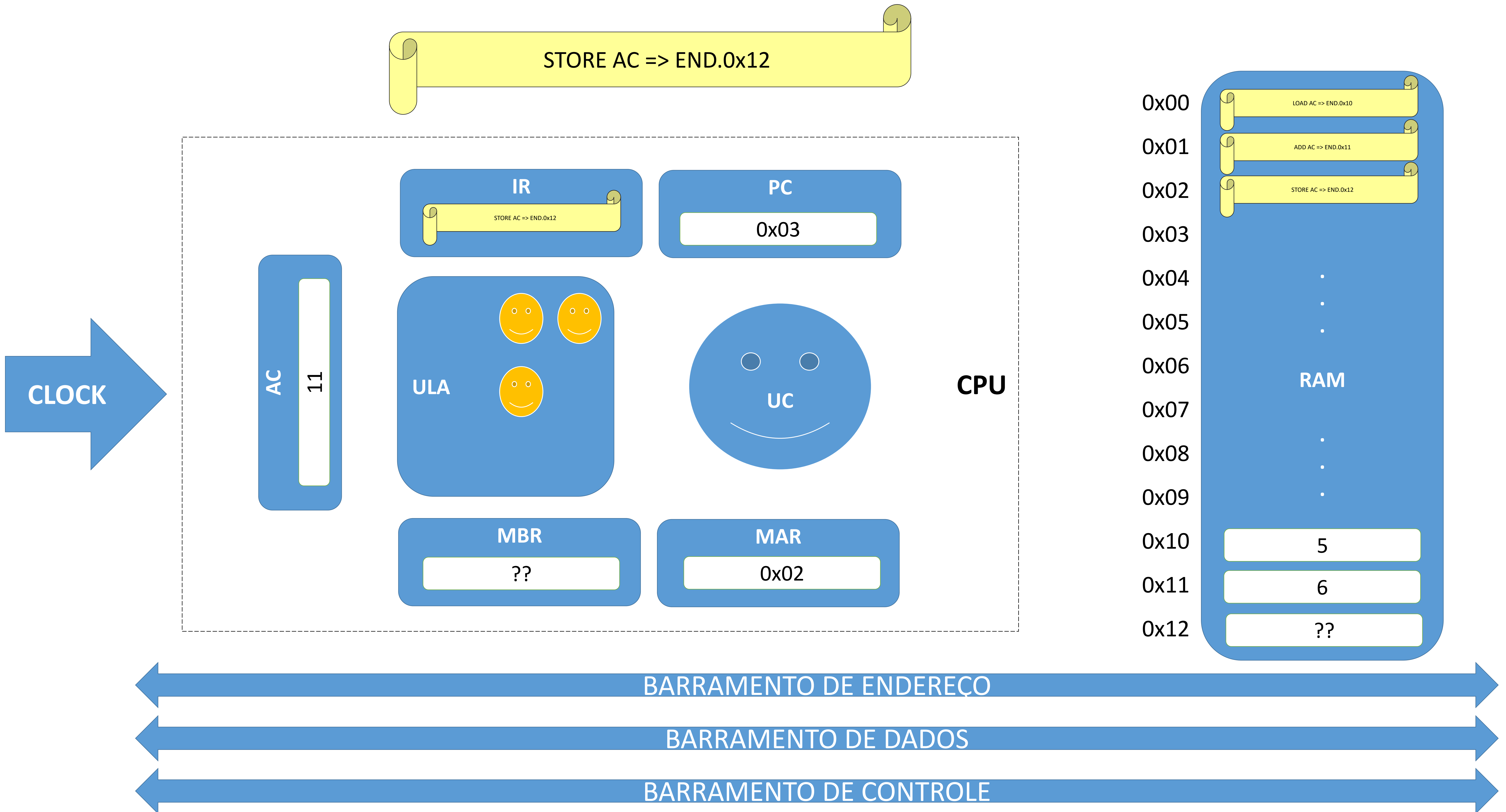
|      |                      |
|------|----------------------|
| 0x00 | LOAD AC => END.0x10  |
| 0x01 | ADD AC => END.0x11   |
| 0x02 | STORE AC => END.0x12 |
| 0x03 |                      |
| 0x04 | .                    |
| 0x05 | .                    |
| 0x06 | .                    |
| 0x07 |                      |
| 0x08 | .                    |
| 0x09 | .                    |
| 0x0A | .                    |
| 0x0B | .                    |
| 0x0C | .                    |
| 0x0D | .                    |
| 0x0E | .                    |
| 0x0F | .                    |

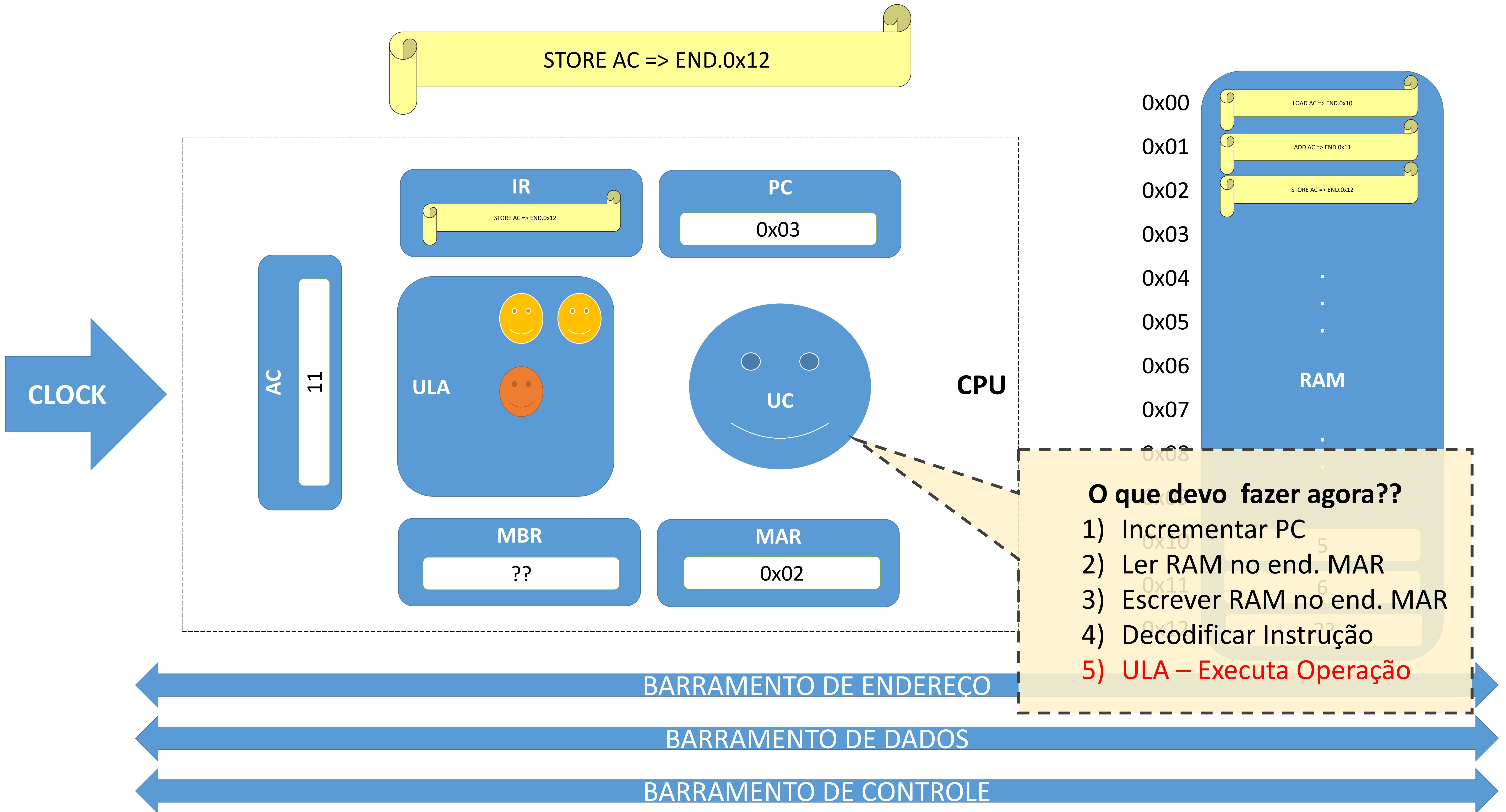
O que devo fazer agora??

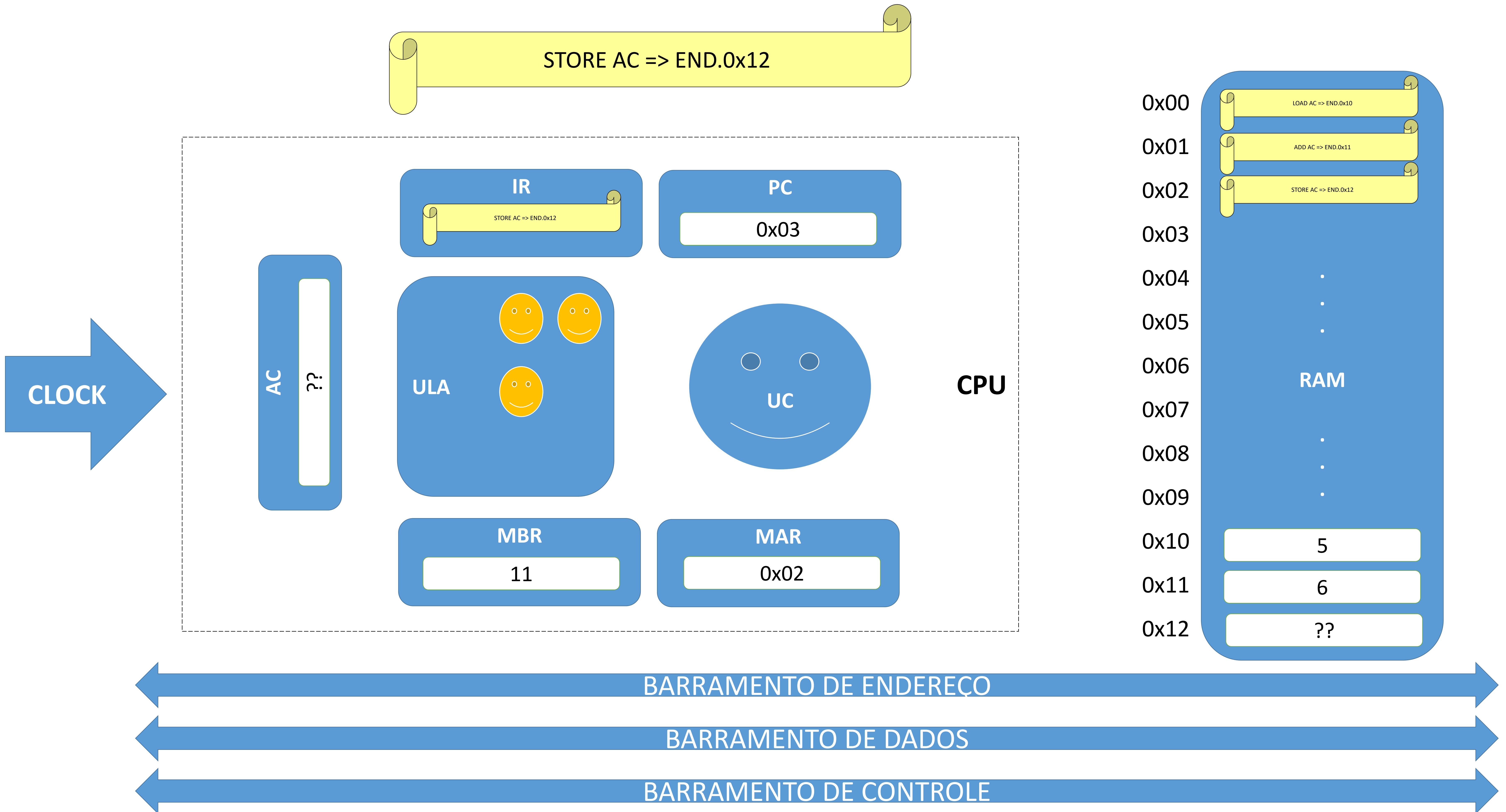
- 1) Incrementar PC
- 2) Ler RAM no end. MAR
- 3) Escrever RAM no end. MAR
- 4) **Decodificar Instrução**
- 5) ULA – Executa Operação

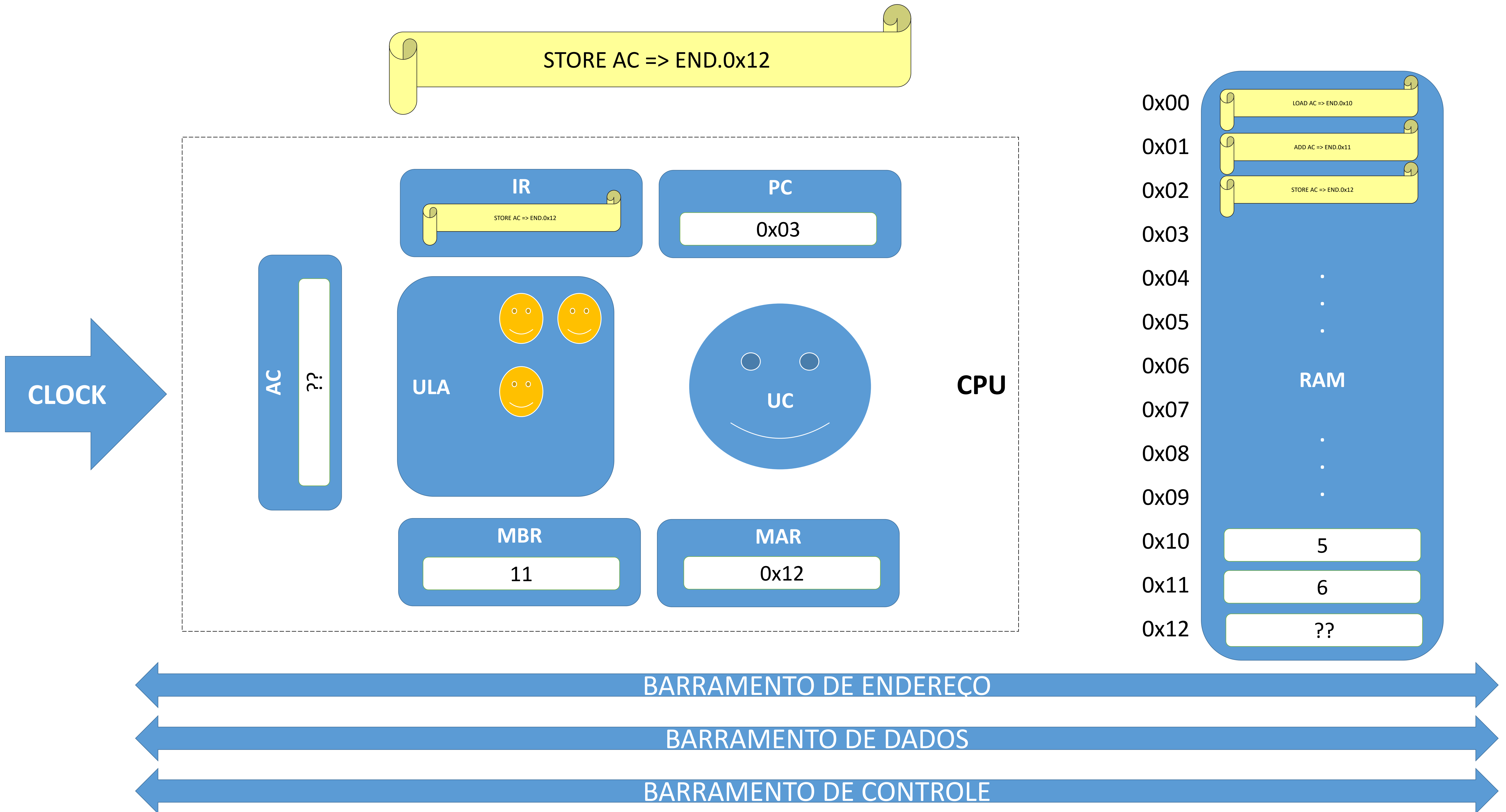


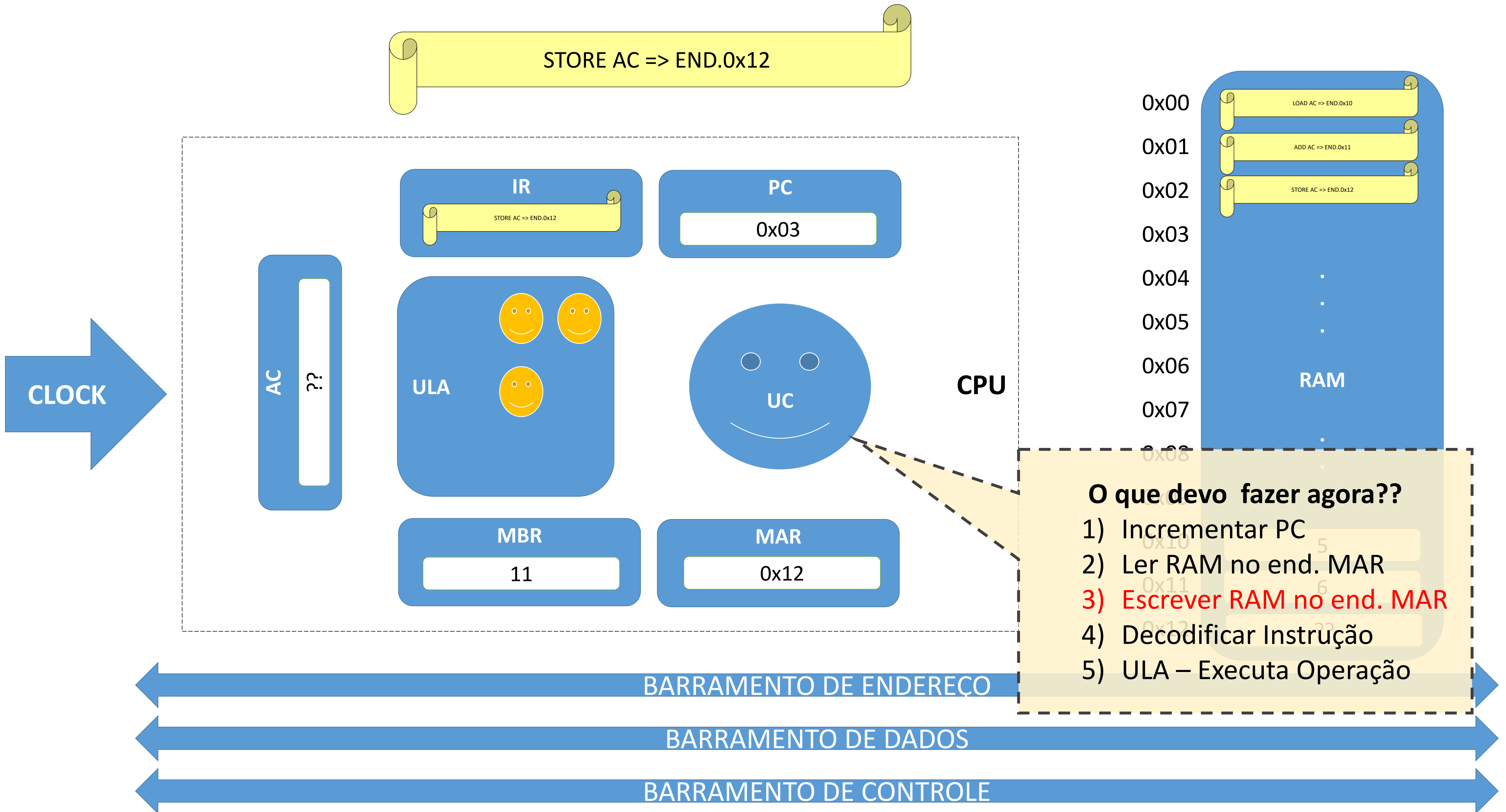




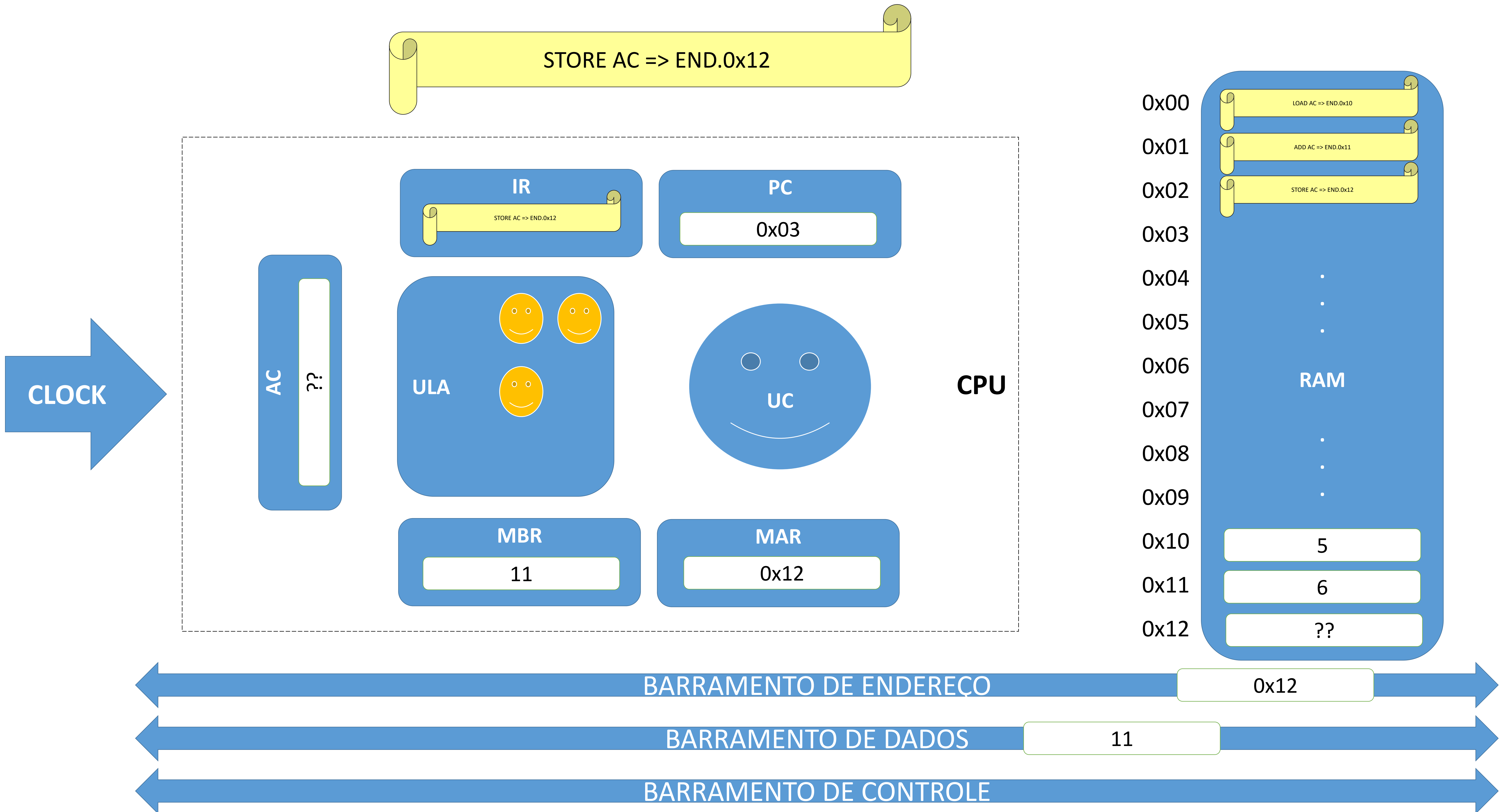




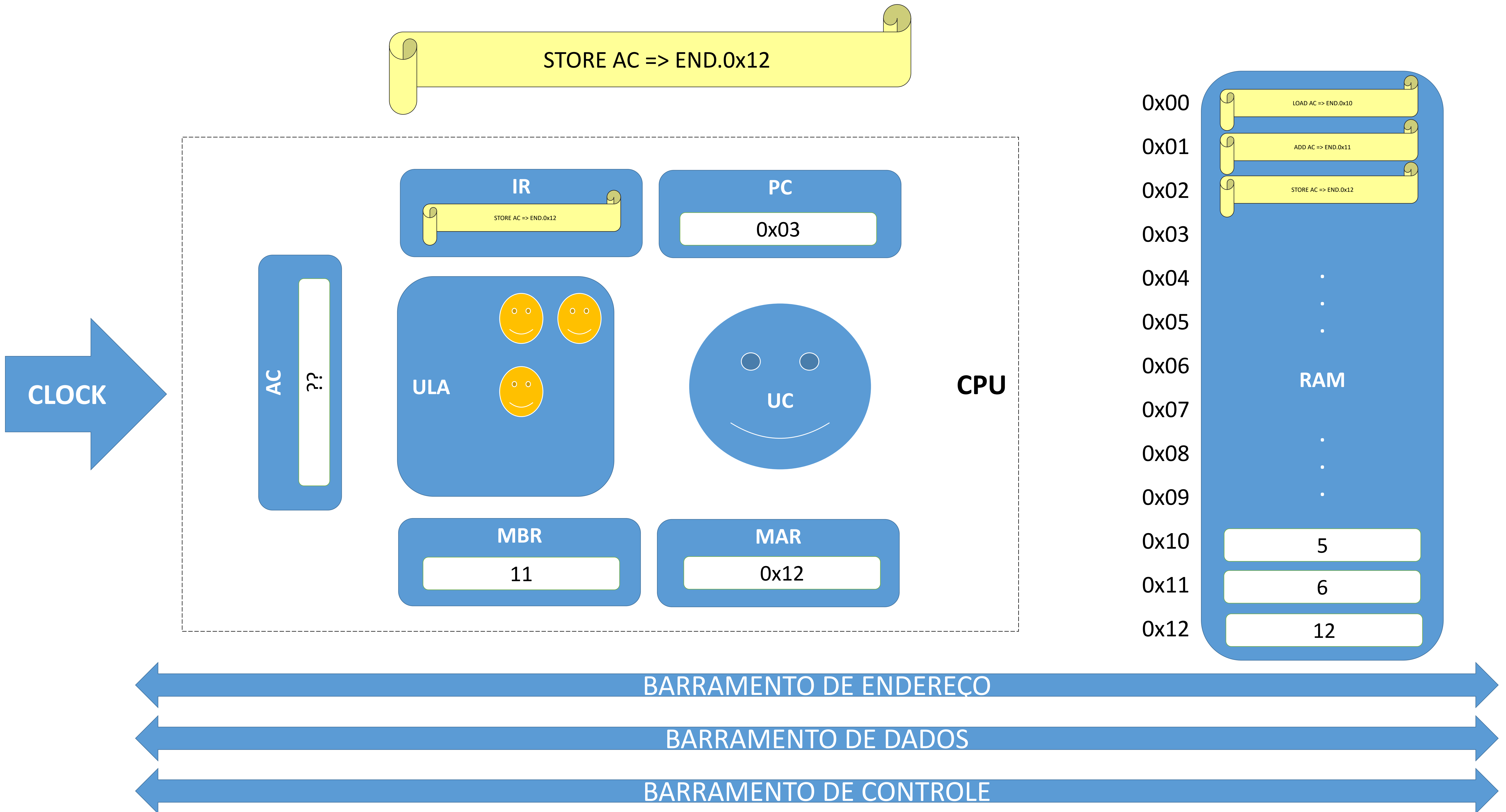












**NÃO HÁ MAIS INSTRUÇÕES A SEREM  
EXECUTADAS...**

**➔ F I M ➔**