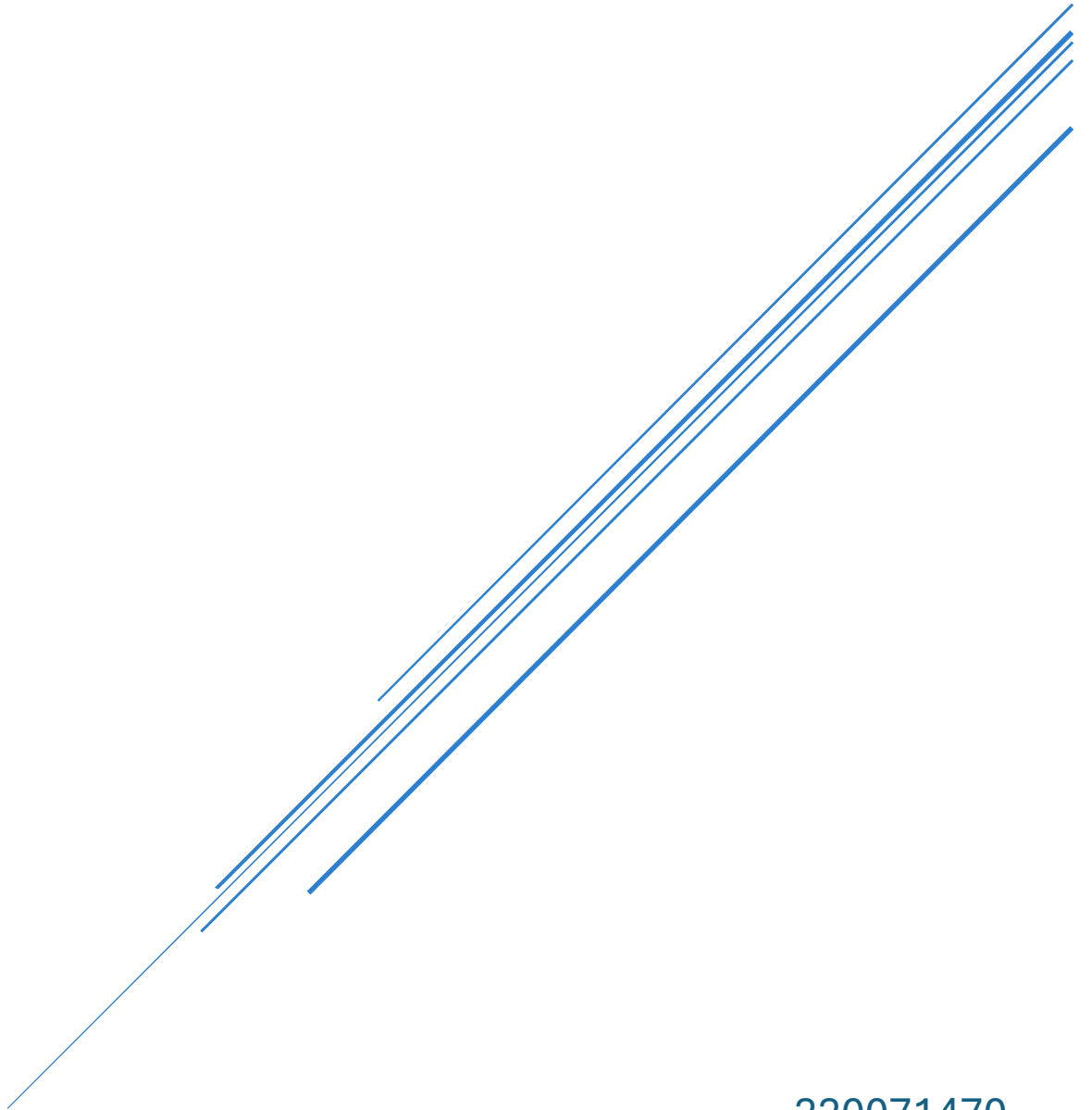


MULTI-MEDIA PRACTISE 3

City Skyline at Night – Twinkling stars, car lights, animated windows.



220071470
Capa Simthembile

Project title:

City Skyline at Night – Twinkling stars, car lights, animated windows.

Scene Description

In this project, a nighttime city skyline is digitally illustrated in a flat style. The sleeping cityscape is brought to life with dynamic windows, moving automobile lights, and shimmering stars. Dark, moody colours that accentuate the lighted features are used in a clean, vivid, minimalistic design that adheres to a disciplined grid.

Reasons for Choice of Theme

To investigate how a flat illustration approach may communicate depth, atmosphere, and subtle animation, the City Skyline at Night theme was selected. It maintains a tidy, polished look while capturing the serene yet lively spirit of a city after dark, enabling imaginative play with lighting effects and simple animation.

Build Instructions

1. **Sketch the Layout:** Make a crude sketch of the city skyline, highlighting the highways, buildings, and night sky.
 2. **Pick a Colour Scheme:** Pick deep purples, navy, and charcoal as your main colours, with yellows, oranges, and whites as accents.
 3. **Geometric Design Elements:** Use basic shapes like rectangles, circles, and lines to draw roads, buildings, automobiles, and stars.
 4. **Align to the Grid:** To preserve structure and balance, arrange all components neatly within a standardised grid arrangement.
 5. **Make Elements Animated:** To add dynamic appeal, use basic animations like window lights turning on and off, automobile light trails, and glittering stars.
 6. **Final Adjustments:** To get a professional appearance, test animations, make sure colours work well together, and adjust positioning.
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Challenges

- **Balancing Liveliness and simplicity:** Using simple forms to depict a lively nighttime landscape without packing the design with too many elements.
 - **Effects of Lighting:** It was challenging to use flat colours and delicate illumination
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effects to create a convincing midnight mood.

- **Smooth Animations:** Careful timing was needed to make stars glitter and cars move smoothly without detracting from the skyline's static beauty.

Source of Inspiration

The evocative city scenes in animated films like Spider-Man: Into the Spider-Verse and flat cityscape animations found in websites, mobile apps, and motion graphics served as inspiration for the project. The work of minimalist digital artists and the notion of fusing structure and narrative with straightforward, impactful images are additional sources of inspiration.
