

**LAPORAN AKHIR  
SISTEM CERDAS DAN PENDUKUNG KEPUTUSAN**



**DISUSUN OLEH:**

|              |   |
|--------------|---|
| <b>NIM</b>   | <b>: 123220010<br/>123220021</b>                          |
| <b>NAMA</b>  | <b>: Wijdan Akhmad Subarkat<br/>Mohamad Risqi Aditiya</b> |
| <b>KELAS</b> | <b>: IF - E</b>   |
| <b>DOSEN</b> | <b>: Dr. Herlina Jayadianti, S.T, M.T</b>                 |

**PROGRAM STUDI INFORMATIKA  
JURUSAN TEKNIK INFORMATIKA  
FAKULTAS TEKNIK INDUSTRI  
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## **KATA PENGANTAR**

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Penyusun  
Wijdan Akhmad Subarkat

Penyusun  
Mohamad Risqi Aditiya

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# **BAB 1**

## **STUDI KASUS**

### **1.1 Permasalahan :**

Suatu perusahaan jasa ekspedisi melayani pengiriman paket dengan karakteristik permintaan yang berfluktuasi setiap hari. Dari data satu bulan terakhir, permintaan tertinggi mencapai 6000 paket/hari, dan permintaan terendah sampai 1500 paket/hari.

Persediaan kendaraan dan kapasitas di gudang juga bervariasi, dengan jumlah maksimal 80 kendaraan dan minimal 10 kendaraan tersedia setiap hari.

Dengan segala keterbatasannya, perusahaan baru mampu menangani maksimum 7000 paket/hari dan demi efisiensi, perusahaan paling tidak harus menangani 2500 paket/hari.

Perusahaan ingin menggunakan logika fuzzy untuk menentukan jumlah paket yang harus ditangani setiap hari berdasarkan data permintaan dan persediaan kendaraan.

### **1.2 Ditanyakan :**

Berapa jumlah paket yang harus ditangani oleh perusahaan jasa ekspedisi, jika permintaan sebanyak 4500 paket dan persediaan kendaraan di gudang adalah 50 kendaraan?

## BAB 2 PERHITUNGAN

### 2.1 Definisi Awal

Terdapat 3 Variabel Himpunan :

1. Permintaan  
permintaan tinggi mencapai 6000 paket/hari (Naik = 6000 paket/hari).  
permintaan terendah sampai 1500 paket/hari (Turun = 1500 paket/hari).
2. Persediaan  
jumlah maksimal 80 kendaraan (Banyak = 80 kendaraan).  
jumlah minimal 10 kendaraan tersedia setiap hari (Sedikit = 10 kendaraan).
3. Jumlah Paket  
menangani maksimum 7000 paket/hari (Bertambah = 7000 paket/hari).  
paling tidak harus menangani 2500 paket/hari (Berkurang = 2500 paket/hari).

Jika Permintaan sebanyak 4500 paket dan persediaan kendaraan di gudang adalah 50 kendaraan.

Maka

Permintaan = 4500 paket/hari.

Persediaan = 50 kendaraan.

### 2.2 Aturan Fuzzy

Aturan Fuzzy yang digunakan :

- R1 : IF permintaan turun AND persediaan banyak THEN jumlah paket berkurang.  
 R2 : IF permintaan turun AND persediaan sedikit THEN jumlah paket berkurang.  
 R3 : IF permintaan naik AND persediaan banyak THEN jumlah paket bertambah.  
 R4 : IF permintaan naik AND persediaan sedikit THEN jumlah paket bertambah.

### 2.3 Rumus Fuzzy

Menerapkan fuzzy untuk setiap variabelnya :

1. Variabel Permintaan

$\mu$  Permintaan **TURUN**[x]

$$\begin{cases} 1 & x \leq 1500 \\ \frac{6000 - x}{6000 - 1500} & 1500 < x < 6000 \\ 0 & x \geq 6000 \end{cases}$$

$\mu$  Permintaan **NAIK**[x]

$$\begin{cases} 0 & x \leq 1500 \\ \frac{x - 1500}{6000 - 1500} & 1500 < x < 6000 \\ 1 & x \geq 6000 \end{cases}$$

**Derajat/nilai Keanggotaan :**

$$\begin{aligned} \mu \text{ Permintaan } \mathbf{TURUN[4500]} &= (6000 - 4500) / 6000 - 1500 \\ &= 1500 / 4500 \\ &= \mathbf{0,333} \end{aligned}$$

$$\begin{aligned} \mu \text{ Permintaan } \mathbf{NAIK[4500]} &= (4500 - 1500) / 6000 - 1500 \\ &= 3000 / 4500 \\ &= \mathbf{0,667} \end{aligned}$$

## 2. Variabel Persediaan

$\mu$  Persediaan **SEDIKIT**[y]

$$\begin{cases} 1 & y \leq 10 \\ \frac{80 - y}{80 - 10} & 10 < y < 80 \\ 0 & y \geq 80 \end{cases}$$

$\mu$  Persediaan **BANYAK**[y]

$$\begin{cases} 0 & y \leq 10 \\ \frac{y - 10}{80 - 10} & 10 < y < 80 \\ 1 & y \geq 80 \end{cases}$$

**Derajat/nilai Keanggotaan :**

$\mu$  Persediaan **SEDIKIT**[50]

$$\begin{aligned} &= (80 - 50) / 80 - 10 \\ &= 30 / 70 \\ &= \mathbf{0,429} \end{aligned}$$

$\mu$  Persediaan **BANYAK**[50]

$$\begin{aligned} &= (50 - 10) / 80 - 10 \\ &= 40 / 70 \\ &= \mathbf{0,572} \end{aligned}$$

## 3. Variabel Jumlah Paket

$\mu$  Jumlah Paket **BERKURANG**[z]

$$\begin{cases} 1 & z \leq 2500 \\ \frac{7000 - z}{7000 - 2500} & 2500 < z < 7000 \\ 0 & z \geq 7000 \end{cases}$$

$\mu$  Jumlah Paket **BERTAMBAH**[z]

$$\begin{cases} 0 & z \leq 2500 \\ \frac{z - 2500}{7000 - 2500} & 2500 < z < 7000 \\ 1 & z \geq 7000 \end{cases}$$

## 2.4 Penerapan Aturan Fuzzy

Penerapan Aturan Fuzzy dengan rumus fuzzy yang sudah didapatkan :

### 1. Aturan 1

R1: IF permintaan **turun** AND persediaan **banyak** THEN jumlah paket **berkurang**

$$\alpha \text{ predikat1} = \mu_{\text{PermintaanTURUN}} \circ \mu_{\text{PersediaanBANYAK}}$$

$$= \min(\mu_{\text{PermintaanTURUN}}[4500] \circ \mu_{\text{PersediaanBANYAK}}[50])$$

$$= \min(0,333 : 0,667) = \mathbf{0,333}$$

Untuk  $\alpha \text{ predikat1} = 0,33$  pada himpunan jumlahPaketBERKURANG

$$= (7000 - z) / (7000 - 2500) = 0,333$$

$$\Rightarrow \mathbf{z1 = 5500,00}$$

### 2. Aturan 2

R2: IF permintaan **turun** AND persediaan **sedikit** THEN jumlah paket **berkurang**

$$\alpha \text{ predikat2} = \mu_{\text{PermintaanTURUN}} \circ \mu_{\text{PersediaanSEDIKIT}}$$

$$= \min(\mu_{\text{PermintaanTURUN}}[4500] \circ \mu_{\text{PersediaanSEDIKIT}}[50])$$

$$= \min(0,333 : 0,429) = \mathbf{0,333}$$

Untuk  $\alpha \text{ predikat2} = 0,33$  pada himpunan jumlahPaketBERKURANG

$$= (7000 - z) / (7000 - 2500) = 0,333$$

$$\Rightarrow \mathbf{z2 = 5500,00}$$

## 3. Aturan 3

R3: IF permintaan **naik** AND persediaan **banyak** THEN jumlah paket **bertambah**

$$\alpha \text{ predikat3} = \mu_{\text{PermintaanNAIK}} \circ \mu_{\text{PersediaanBANYAK}}$$

$$= \min(\mu_{\text{PermintaanNAIK}}[4500] \circ \mu_{\text{PersediaanBANYAK}}[50])$$

$$= \min(0,667 : 0,571) = \mathbf{0,571}$$

Untuk  $\alpha \text{ predikat3} = 0,571$  pada himpunan jumlahPaketBERTAMBAH

$$= (z - 2500) / (7000 - 2500) = 0,571$$

$$\Rightarrow \mathbf{z3 = 5071,43}$$

## 4. Aturan 4

R4: IF permintaan **naik** AND persediaan **sedikit** THEN jumlah paket **bertambah**

$$\alpha \text{ predikat4} = \mu_{\text{PermintaanNAIK}} \circ \mu_{\text{PersediaanSEDIKIT}}$$

$$= \min(\mu_{\text{PermintaanNAIK}}[4500] \circ \mu_{\text{PersediaanSEDIKIT}}[50])$$

$$= \min(0,667 : 0,429) = \mathbf{0,429}$$

Untuk  $\alpha \text{ predikat1} = 0,33$  pada himpunan jumlahPaketBERTAMBAH

$$= (z - 2500) / (7000 - 2500) = 0,429$$

$$\Rightarrow \mathbf{z4 = 4428,57}$$

## 2.5 Menentukan Output CRISP

Pada metode TSUKAMOTO untuk menentukan output crisp menggunakan rata-rata berbobot yaitu :

$$z = \frac{a_1 z_1 + a_2 z_2 + a_3 z_3 + a_4 z_4}{a_1 + a_2 + a_3 + a_4}$$

$$= \frac{0,333 * 5500,00 + 0,333 * 5500,00 + 0,571 * 5071,43 + 0,429 * 4428,57}{0,333 + 0,333 + 0,571 + 0,429}$$

$$= 8462,69 / 1,667 = \mathbf{5077,55}$$

Jadi jumlah paket yang harus ditangani **5077,55**, dibulatkan **5078**

## BAB 3

### SOURCE CODE

#### 3.1 Source Code Program Matlab

```
function varargout = fuzzy_gui(varargin)
% FUZZY_GUI MATLAB code for fuzzy_gui.fig
%     FUZZY_GUI, by itself, creates a new FUZZY_GUI or raises the
existing
%     singleton*.
%
%     H = FUZZY_GUI returns the handle to a new FUZZY_GUI or the handle
to
%     the existing singleton*.
%
%     FUZZY_GUI('CALLBACK',hObject,eventData,handles,...) calls the
local
%     function named CALLBACK in FUZZY_GUI.M with the given input
arguments.
%
%     FUZZY_GUI('Property','Value',...) creates a new FUZZY_GUI or
raises the
%     existing singleton*. Starting from the left, property value pairs
are
%     applied to the GUI before fuzzy_gui_OpeningFcn gets called. An
%     unrecognized property name or invalid value makes property
application
%     stop. All inputs are passed to fuzzy_gui_OpeningFcn via varargin.
%
%     *See GUI Options on GUIDE's Tools menu. Choose "GUI allows only
one
%     instance to run (singleton)".
%
% See also: GUIDE, GUIDATA, GUIHANDLES

% Edit the above text to modify the response to help fuzzy_gui

% Last Modified by GUIDE v2.5 31-May-2024 09:40:24

% Begin initialization code - DO NOT EDIT
gui_Singleton = 1;
gui_State = struct('gui_Name',       mfilename, ...
                  'gui_Singleton',   gui_Singleton, ...
                  'gui_OpeningFcn', @fuzzy_gui_OpeningFcn, ...
                  'gui_OutputFcn',  @fuzzy_gui_OutputFcn, ...
                  'gui_LayoutFcn',  [], ...
                  'gui_Callback',    []);
if nargin && ischar(varargin{1})
    gui_State.gui_Callback = str2func(varargin{1});
end

if nargout
```



```

        [varargout{1:nargout}] = gui_mainfcn(gui_State, varargin{:});
    else
        gui_mainfcn(gui_State, varargin{:});
    end
% End initialization code - DO NOT EDIT

% --- Executes just before fuzzy_gui is made visible.
function fuzzy_gui_OpeningFcn(hObject, eventdata, handles, varargin)
% This function has no output args, see OutputFcn.
% hObject    handle to figure
% eventdata  reserved - to be defined in a future version of MATLAB
% handles     structure with handles and user data (see GUIDATA)
% varargin    command line arguments to fuzzy_gui (see VARARGIN)

% Choose default command line output for fuzzy_gui
handles.output = hObject;

% Update handles structure
guidata(hObject, handles);

% UIWAIT makes fuzzy_gui wait for user response (see UIRESUME)
% uiwait(handles.figure1);

% --- Outputs from this function are returned to the command line.
function varargout = fuzzy_gui_OutputFcn(hObject, eventdata, handles)
% varargout  cell array for returning output args (see VARARGOUT);
% hObject    handle to figure
% eventdata  reserved - to be defined in a future version of MATLAB
% handles     structure with handles and user data (see GUIDATA)

% Get default command line output from handles structure
varargout{1} = handles.output;

function permintaan_Callback(hObject, eventdata, handles)
% hObject    handle to permintaan (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles     structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of permintaan as text
%        str2double(get(hObject,'String')) returns contents of permintaan
%        as a double

% --- Executes during object creation, after setting all properties.
function permintaan_CreateFcn(hObject, eventdata, handles)
% hObject    handle to permintaan (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles     empty - handles not created until after all CreateFcns

```

```

called

% Hint: edit controls usually have a white background on Windows.
%       See ISPC and COMPUTER.
if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor','white');
end

function persedian_Callback(hObject, eventdata, handles)
% hObject    handle to persedian (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of persedian as text
%       str2double(get(hObject,'String')) returns contents of persedian
as a double

% --- Executes during object creation, after setting all properties.
function persedian_CreateFcn(hObject, eventdata, handles)
% hObject    handle to persedian (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns
called

% Hint: edit controls usually have a white background on Windows.
%       See ISPC and COMPUTER.
if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor','white');
end

function jmlPaket_Callback(hObject, eventdata, handles)
% hObject    handle to jmlPaket (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of jmlPaket as text
%       str2double(get(hObject,'String')) returns contents of jmlPaket
as a double

% --- Executes during object creation, after setting all properties.
function jmlPaket_CreateFcn(hObject, eventdata, handles)
% hObject    handle to jmlPaket (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns

```

```

called

% Hint: edit controls usually have a white background on Windows.
%       See ISPC and COMPUTER.
if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor','white');
end

% --- Executes on button press in pushbutton1.
function pushbutton1_Callback(hObject, eventdata, handles)
% hObject      handle to pushbutton1 (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)

permin1 = get(handles.permintaan, 'string');
persed1 = get(handles.persediaan, 'string');

if isempty(permin1) && isempty(persed1)
    errordlg('Masukan permintaan dan persediaan terlebih dahulu',
'Error');
    return;
end

permin = str2double(permin1);
persed = str2double(persed1);

fis = readfis('fuzzy.fis');

% Debug: cek FIS apakah benar
if isempty(fis)
    errordlg('File FIS tidak ada, cari terlebih dahulu fis nya', 'Error');
    return;
end

% Plot fungsi untuk Permintaan
axes(handles.axes1);
plotmf(fis, 'input', 1);
title('Permintaan');
xlabel('Permintaan');
ylabel('Membership Value');
hold on;
% Tambah vertikal untuk nilai
stem(permin, 1, 'r');
hold off;

% Plot fungsi untuk Persediaan
axes(handles.axes2);
plotmf(fis, 'input', 2);
title('Persediaan');

```

```

xlabel('Persedian');
ylabel('Membership Value');
hold on;
% Tambah vertikal untuk nilai
stem(persed, 1, 'r');
hold off;

% Eval
result = evalfis([permin, persed], fis);

% Plot fungsi untuk Hasil
axes(handles.axes3);
plotmf(fis, 'output', 1);
title('Jumlah Paket');
xlabel('Jumlah Paket');
ylabel('Membership Value');
hold on;
% Tambah vertikal untuk nilai
stem(result, 1, 'r');
hold off;

% display
set(handles.jmlPaket, 'string', num2str(result));

% --- Executes during object creation, after setting all properties.
function axes1_CreateFcn(hObject, eventdata, handles)
% hObject    handle to axes1 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns
called

% Hint: place code in OpeningFcn to populate axes1

% --- Executes during object creation, after setting all properties.
function axes2_CreateFcn(hObject, eventdata, handles)
% hObject    handle to axes2 (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns
called

% Hint: place code in OpeningFcn to populate axes2

```

**Tabel 3.1. Source Code Matlab ‘fuzzy\_gui.m’**

```

[System]
Name='fuzzy'
Type='mamdani'
Version=2.0
NumInputs=2
NumOutputs=1
NumRules=4
AndMethod='min'

```

```

OrMethod='max'
ImpMethod='min'
AggMethod='max'
DefuzzMethod='centroid'

[Input1]
Name='Permintaan'
Range=[1500 6000]
NumMFs=2
MF1='TURUN':'trimf',[1500 1500 6000]
MF2='NAIK':'trimf',[1500 6000 6000]

[Input2]
Name='Persedian'
Range=[10 80]
NumMFs=2
MF1='SEDIKIT':'trimf',[10 10 80]
MF2='BANYAK':'trimf',[10 80 80]

[Output1]
Name='JmlPaket'
Range=[2500 7000]
NumMFs=2
MF1='BERKURANG':'trimf',[2500 2500 7000]
MF2='BERTAMBAH':'trimf',[2500 7000 7000]

[Rules]
1 2, 1 (1) : 1
1 1, 1 (1) : 1
2 2, 2 (1) : 1
2 1, 2 (1) : 1

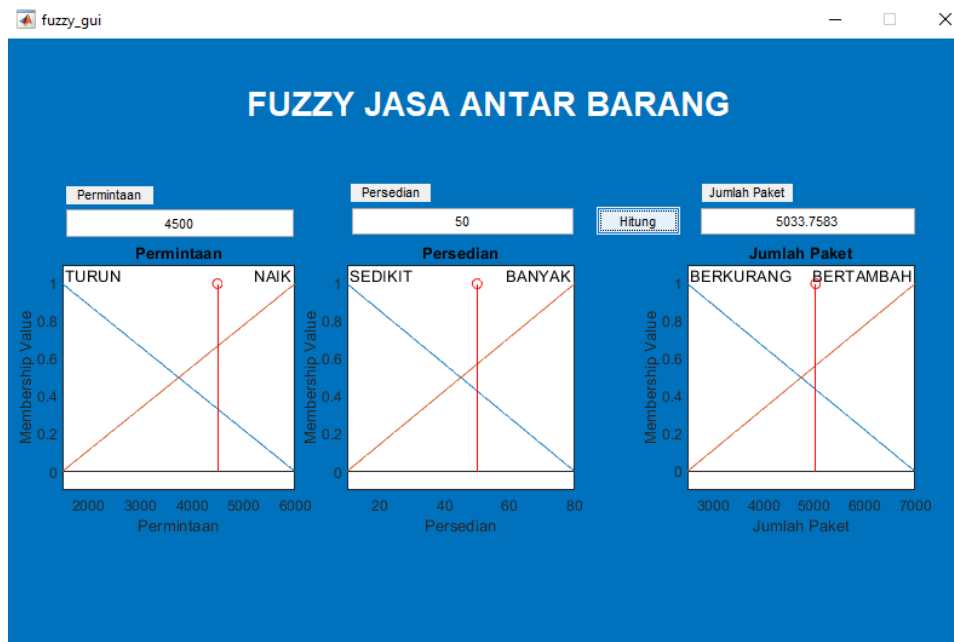
```

**Tabel 3.2. Source Code Matlab ‘fuzzy.fis’**

### 3.2 Screenshot Program



Gambar 3.1. Tampilan Awal Program



Gambar 3.2. Setelah diinputkan data sesuai soal