Exercise 2 - Theory Answers

1. What speed-up/expected speed-up did you get by parallelising the code?

The executions times in my environment we're the following:

- Sequential version: 6.346258 seconds
- Parallel version (1 process): 6.844592 seconds
- Parallel version (4 processes): 2.204194 seconds
- Parallel version (13 processes): 49.268798 seconds

The speed-up is calculated as: (Sequential time) / (Parallel time)

For 4 processes: 6.346258 / 2.204194 ≈ 2.88x speed-up

This is a good speed-up considering the conditions. The single-process parallel version is slightly slower due to MPI overhead. The 13-process version actually slows down significantly, likely due to communication overhead.

2. What is the name for this type of parallelisation (splitting the domain between processes and using ghost cells to communicate)?

This type of parallelisation is called "Domain Decomposition" as shown in the recitation lecture about this assignment.

3. What is the difference between point-to-point communication and collective communication?

While point-to-point communication involves data exchange between two specific processes. (e.g. MPI_Send and MPI_Recv),

collective communication involves all processes (e.g.
MPI_Broadcast, MPI_Reduce, and MPI_Gather).

4. Given the following code: int* a, b; Which type is b?

In this declaration, 'b' is of type int. The * only applies to 'a', making 'a' a pointer to an integer.