

mouse_settings_handler



```
graph LR; A[mouse_settings_handler] --> B[change_resolution]; B --> C[unmap_frame_buffer];
```

A flowchart with three rectangular boxes arranged horizontally. The first box on the left is white with a black border and contains the text 'mouse_settings_handler'. A blue arrow points from the right side of this box to the left side of the second box. The second box is also white with a black border and contains the text 'change_resolution'. Another blue arrow points from the right side of the second box to the left side of the third box. The third box is gray with a black border and contains the text 'unmap_frame_buffer'.

change_resolution

unmap_frame_buffer