

Item	Attack	Max Health	Buy Value	Sell Value	Chance
Lesser Potion	0	50	100	25	0.5
Greater Potion	0	100	400	100	0.15
Dagger	2	10	1000	250	0.05
Katana	3	15	1300	325	0.04
Claimore	4	25	1600	400	0.03
Axe	7	40	2500	625	0.02
Sword	10	60	3500	875	0.01