Fall 2013 CENG 355

## Assignment 6 <u>Due November 28, 12:59pm</u>

**NOTE:** Late submissions will **NOT** be accepted. Please put your solutions in the CENG 355 **drop-box** (ELW, second floor) – they will be collected at **13:00**.

1. [3 points] Consider a <u>pipelined</u> datapath consisting of <u>five stages</u>:

**F** – fetch the instruction from the memory,

**D** – decode the instruction and read the source register(s),

C – execute the ALU operation specified by the instruction,

**M** – execute the memory operation specified by the instruction,

**W** – write the result in the destination register.

Identify data hazards in the code below and insert NOP instructions where necessary.

```
R2, R4, R1
ADD
                               // R1 = R2 + R4
                              // R5 = R4 + R6
ADD
       R4, R6, R5
                          // R5 = R4 T R0

// R3 = R0 + R2

// MEMORY[R1] = R6

// R6 = MEMORY[R3]

// R2 = R4

// R4 = R4 + 4

// R1 = R0 + R2

// P0 = R2
       RO, R2, R3
ADD
MOV R6, (R1)
MOV
       (R3), R6
MOV
       R4, R2
        #4, R4, R4
ADD
        R0, R2, R1
ADD
                               // R0 = R2
MOV
        R2, R0
```

- 2. [10 points] Solve Problem 12.7 from the textbook. Hint: Declare the shared counter variable as "volatile int thread\_id\_counter", initialize it to 0 in main(), and check it by each thread as follows: "while (thread\_id\_counter != my\_id);". Each thread must increment thread id counter after updating global dot product.
- **3.** [2 points] Solve Problem **12.8** from the textbook.
- **4.** [10 points]
  - (a) Show **decimal** number **+5.25** in the 32-bit <u>IEEE-754</u> floating-point format.

  - (d) Given two 32-bit <u>IEEE-754</u> floating-point numbers  $\mathbf{X}$  and  $\mathbf{Y}$  below, calculate (in the binary format)  $\mathbf{Z} = \mathbf{X} \mathbf{Y}$ , and then convert  $\mathbf{Z}$  to the <u>decimal format</u>:

```
X = 1100\ 0001\ 1001\ 0100\ 1111\ 0000\ 0000\ 0000
```

 $Y = 0011 \ 1110 \ 0100 \ 0000 \ 0000 \ 0000 \ 0000 \ 0000.$