

## CSCI 15 Lecture 14

An Application: Infix & Postfix Expressions

Searching: Linear & Binary

Sorting

## An Application: Algebraic Expressions: in Infix & Postfix form

Which calculator buttons are needed to calculate:  $17 \times (13 - 107)$  ?



[eofdreams.com/calculator.html](http://eofdreams.com/calculator.html)



[www.amazon.com](http://www.amazon.com)

No  
Brackets!

No Equals  
Signs!

The HP Calculator uses: Postfix Notation, which does not need brackets or Equals signs. . . .

# Algebraic Expressions

- Three languages for algebraic expressions
  - Infix expressions
    - An operator appears between its operands
    - Example:  $a + b$
  - Prefix expressions
    - An operator appears before its operands
    - Example:  $+ a b$
  - Postfix expressions
    - An operator appears after its operands
    - Example:  $a b +$

We are only interested  
in Infix and Postfix. . . .  
Prefix is just interesting!

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# Algebraic Expressions

- To convert a fully parenthesized infix expression to a prefix form
  - Move each operator to the position marked by its corresponding open parenthesis
  - Remove the parentheses
  - Example
    - Infix expression:  $((a + b) * c)$
    - Prefix expression:  $* + a b c$

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## Algebraic Expressions

- To convert a fully parenthesized infix expression to a postfix form
  - Move each operator to the position marked by its corresponding closing parenthesis
  - Remove the parentheses
  - Example
    - Infix form:  $((a + b) * c)$
    - Postfix form:  $a b + c *$

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## Algebraic Expressions

- Prefix and postfix expressions
  - Never need
    - Precedence rules
    - Association rules
    - Parentheses
  - Have
    - Simple grammar expressions
    - Straightforward recognition and evaluation algorithms

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## Fully Parenthesized Expressions

- To avoid ambiguity, infix notation normally requires
  - Precedence rules
  - Rules for association
  - Parentheses
- Fully parenthesized expressions do not require
  - Precedence rules
  - Rules for association

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## Evaluating Postfix Expressions

- A postfix calculator
  - Requires you to enter postfix expressions
    - Example: 2, 3, 4, +, \*
  - When an operand is entered, the calculator
    - Pushes it onto a stack
  - When an operator is entered, the calculator
    - Applies it to the top two operands of the stack
    - Pops the operands from the stack
    - Pushes the result of the operation on the stack

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## Evaluating Postfix Expressions

Key entered	Calculator action	Stack (bottom to top)
2	push 2	2
3	push 3	2 3
4	push 4	2 3 4
+	operand2 = pop stack	(4) 2 3
	operand1 = pop stack	(3) 2
	result = operand1 + operand2	(7) 2
	push result	2 7
*	operand2 = pop stack	(7) 2
	operand1 = pop stack	(2)
	result = operand1 * operand2	(14)
	push result	14

Figure 7-8

The action of a postfix calculator when evaluating the expression  $2 * (3 + 4)$

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## Converting Infix Expressions to Equivalent Postfix Expressions

- An infix expression can be evaluated by first being converted into an equivalent postfix expression
- Facts about converting from infix to postfix
  - Operands always stay in the same order with respect to one another
  - An operator will move only “to the right” with respect to the operands
  - All parentheses are removed

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## Converting Infix Expressions to Equivalent Postfix Expressions

ch	stack (bottom to top)	postfixExp	
a		a	
-	-	a	
(	-(	a	
b	-(	ab	
+	-( +	ab	
c	-( +	abc	
*	-( + *	abc	
d	-( + *	abcd	
)	-( +	abcd*	
	-(	abcd*+	Move operators
	-	abcd*+	from stack to
/	- /	abcd*+	postfixExp until " ( "
e	- /	abcd*+e	
		abcd*+e/-	Copy operators from
			stack to postfixExp

Figure 7-9

A trace of the algorithm that converts the infix expression  $a - (b + c * d)/e$  to postfix form

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## Application: Algebraic Expressions

- When the ADT stack is used to solve a problem, the use of the ADT's operations should not depend on its implementation
- To evaluate an infix expressions
  - Convert the infix expression to postfix form
  - Evaluate the postfix expression

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## Review Assignment #4

- Using Connex

## Searching

- Sequential search
  - Starts at the beginning of the collection
  - Looks at every item in the collection in order until the item being searched for is found

Execution time is?  $O(N)$ .

- Binary search
  - Repeatedly halves the collection and determines which half could contain the item
  - Uses a divide and conquer strategy

Execution time is?  $O(\log N)$ .

## Binary Search

- A high-level binary search

```

if (anArray is of size 1) {
    Determine if anArray's item is equal to value
}
else {
    Find the midpoint of anArray
    Determine which half of anArray contains value
    if (value is in the first half of anArray) {
        binarySearch (first half of anArray, value)
    }
    else {
        binarySearch(second half of anArray, value)
    } // end if
} // end if

```

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## Binary Search

- Implementation issues:
  - How will you pass “half of anArray” to the recursive calls to `binarySearch`?
  - How do you determine which half of the array contains value?
  - What should the base case(s) be?
  - How will `binarySearch` indicate the result of the search?

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## Sorting Algorithms & Execution Time

View some Animations:

- <http://www.sorting-algorithms.com/>

## Lets Write One

....And Count the Execution Time