

IEEE 802.11

IEEE 802.11 MAC

- The IEEE 802.11 specification includes both the Physical (PHY) layer and the link layer.
- IEEE 802.11 wireless LAN standard is used for infrastructure as well as ad-hoc networks.

Main Requirements for 802.11 MAC

- **Single MAC to support multiple PHYs.**
 - Support single and multiple channel PHYs.
 - and PHYs with different *Medium Sense* characteristics
- **Should allow overlap of multiple networks in the same area and channel space.**
 - Need to be able to share the medium.
 - Allow re-use of the same medium.

Basic Access Protocol Features

- **Use Distributed Coordination Function (DCF) for efficient medium sharing without overlap restrictions.**
 - Use CSMA with Collision Avoidance derivative.
 - Based on *Carrier Sense* function in PHY called *Clear Channel Assessment* (CCA).
- **Robust for interference**
 - CSMA/CA + ACK for unicast frames, with MAC level recovery.
 - CSMA/CA for Broadcast frames.

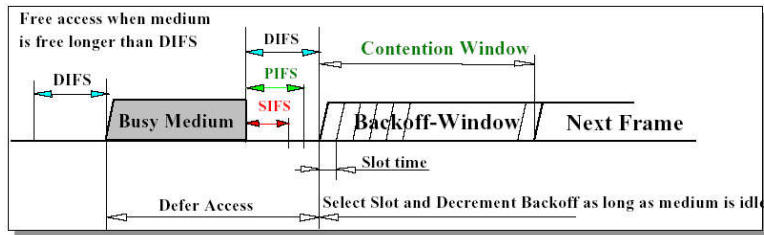
Main Requirements (cont'd)

- **Need to be *Robust for Interference*.**
 - Microwave interferers
 - Other un-licensed spectrum users
 - Co-channel interference
- **Need mechanisms to deal with *Hidden Nodes*.**
- **Need provisions for *Time Bounded Services*.**
- **Need provisions for Privacy and Access Control.**

Basic Access Protocol Features

- **Parameterized use of RTS / CTS to provide a *Virtual Carrier Sense* function to protect against *Hidden Nodes*.**
 - *Duration* information is distributed by both transmitter and receiver through separate RTS and CTS Control Frames.
- **Includes fragmentation to cope with different PHY characteristics.**
- **Frame formats to support the access scheme**
 - For Infrastructure and Ad-Hoc Network support
 - and *Wireless Distribution System*.

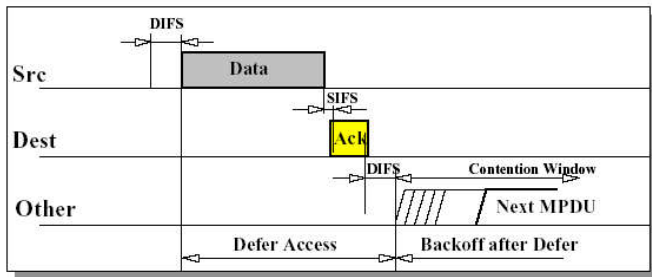
CSMA/CA



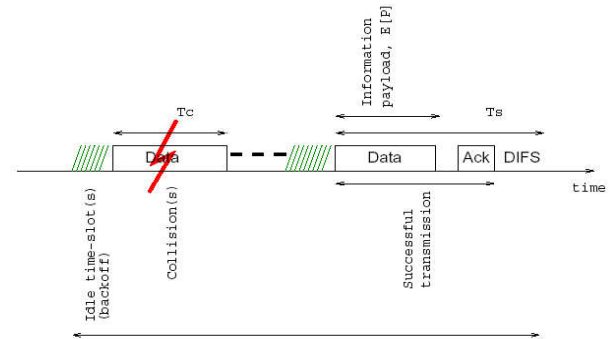
CSMA/CA

- **Reduce collision probability where mostly needed.**
 - Stations are waiting for medium to become free.
 - Select Random Backoff after a Defer, resolving contention to avoid collisions.
- **Efficient Backoff algorithm stable at high loads.**
 - Exponential Backoff window increases for retransmissions.
 - Backoff timer elapses only when medium is idle.
- **Implement different fixed priority levels.**
 - To allow immediate responses and PCF coexistence.

CSMA/CA + ACK



Performance Analysis



Average throughput can be obtained by

$$Th = \frac{E[\text{Payload}]}{E[\text{length of a round}]}$$

Giuseppe Bianchi, Performance Analysis of the IEEE 802.11 Distributed Coordination Function, *IEEE JSAC*, Vol. 18, No 3, pp. 535-547, Mar. 2000.

$$Th = \frac{P_s P_{tr} E[P]}{(1 - P_{tr})\sigma + P_{tr} P_s T_s + P_{tr} (1 - P_s) T_c}$$

P_{tr} : transmission probability

P_s : success probability

T_s : Duration of a successful transmission (in s)

T_c : Duration of a colliding transmission (in s)

$E[P]$: Average packet length (in bits)

PHY	Slot Time (σ)	CW_{min}	CW_{max}
FHSS	50 μs	16	1024
DSSS	20 μs	32	1024
IR	8 μs	64	1024

$$Th = \frac{P_s P_{tr} E[P]}{(1 - P_{tr})\sigma + P_{tr} P_s T_s + P_{tr} (1 - P_s) T_c}$$

P_{tr} = at least one node transmits = $1 - (1 - \tau)^n$

P_s = only one node is transmitting, knowing that there is a transmission

$$= \frac{n\tau(1-\tau)^{n-1}}{P_{tr}} = \frac{n\tau(1-\tau)^{n-1}}{1-(1-\tau)^n}$$

where n is the number of nodes, and τ is the probability that a given node tries to access the channel.

How do we compute τ ?

To find τ , 2 nonlinear equations to solve with unknowns p and τ . First equation:

- $p = \text{collision prob. during a transmission.} = 1 - (1 - \tau)^{n-1}$

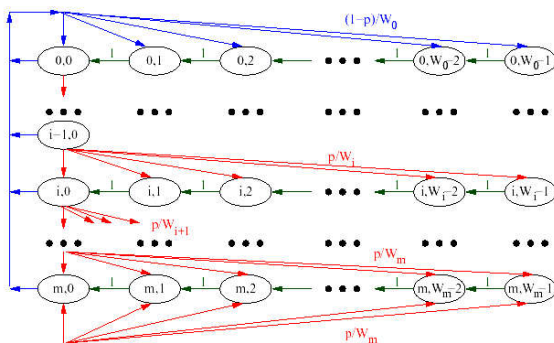
- Second equation is derived from a Markov Chain.

– Observe the state of a node

– Assumptions:

- There are a number of nodes always have packets to transmit (saturated senders)
- Constant collision probability

Second equation is derived from:



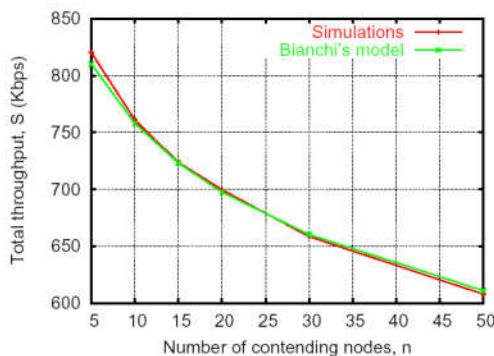
where i is the backoff level, W_i is the contention window for level i , and m is the max backoff level.

To find τ , 2 nonlinear equations to solve:

- $p = 1 - (1 - \tau)^{n-1}$
- $\tau = \frac{2(1-2p)}{(1-2p)(W+1)+pW(1-(2p)^m)}$
- \rightarrow solve the 2 equations using Matlab

Optional Point Coordination Function (PCF)

- Contention Free Service uses Point Coordination Function (PCF) on a DCF Foundation.
 - PCF can provide lower *transfer delay* variations to support *Time Bounded Services*
 - Asynchronous Data, Voice or mixed implementations possible.
 - Point Coordinator resides in AP.
- Coexistence between Contention and optional Contention Free does not burden the implementation.



Channel capacity: 1Mbps, no RTS/CTS, sims. using ns-2.

