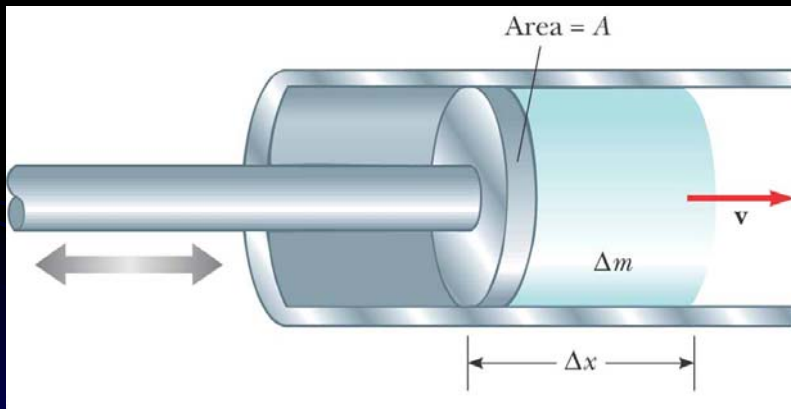


### 17.3 Intensity of periodic sound waves

The Intensity  $I$  of a sound wave is defined to be the average rate per unit area at which energy is transmitted by the wave. The intensity  $I$  is related to the displacement amplitude  $s_{max}$  by

$$I = P/A = \frac{1}{2} (\rho v \omega^2 s_{max}^2) \quad [ \text{W/m}^2 ]$$

- Derivation of intensity  $I$  :



$$\begin{aligned} \text{Total energy : } E_{\lambda} &= K_{\lambda} + U_{\lambda} \\ &= \frac{1}{2} \rho A \lambda (\omega s_{max})^2 \end{aligned}$$

$$\begin{aligned} \text{Power : } P &= E_{\lambda}/T \\ &= \frac{1}{2} \rho A v (\omega s_{max})^2 \end{aligned}$$

$$\begin{aligned} \text{Intensity : } I &= P/A \\ &= \frac{1}{2} \rho v (\omega s_{max})^2 \end{aligned}$$

The Intensity  $I$  of a sound wave :

$$I = \frac{1}{2} (\rho v \omega^2 s_{\max}^2) \quad [ \text{W/m}^2 ]$$

- **Sound level  $\beta$  in Decibels (dB)**

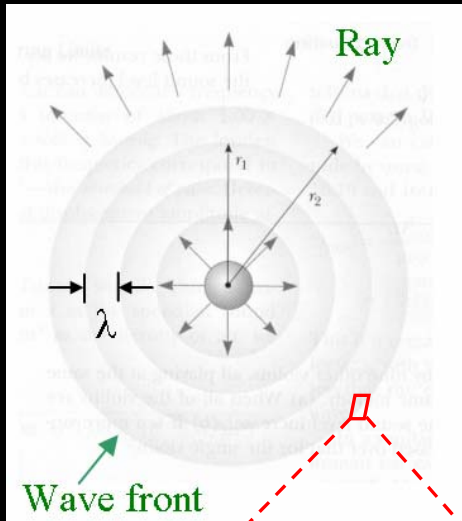
$$\beta = (10 \text{ dB}) \log (I / I_0)$$

where the constant  $I_0$  is the reference intensity ( $I_0 = 10^{-12} \text{ W/m}^2$ ).

Sound Levels	
Source of Sound	$\beta$ (dB)
Nearby jet airplane	150
Jackhammer; machine gun	130
Siren; rock concert	120
Subway; power mower	100
Busy traffic	80
Vacuum cleaner	70
Normal conversation	50
Mosquito buzzing	40
Whisper	30
Rustling leaves	10
Threshold of hearing	0

- **Spherical and plane waves**

(i) **Spherical wave :** Wave intensity  $I$  at a distance  $r$  from the source is



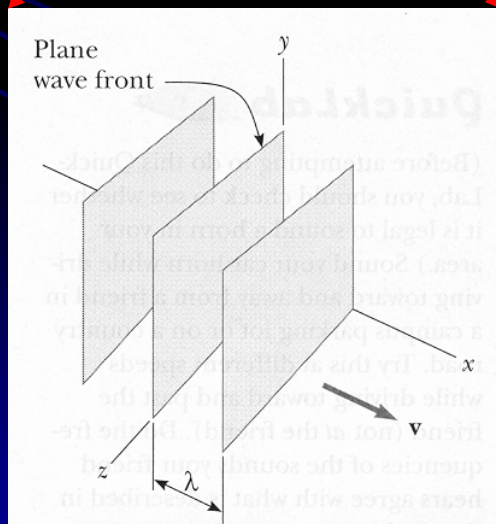
$$I = P_{av} / A$$

$$= \boxed{P_{av} / (4\pi r^2)}$$

where  $P_{av}$  = average power emitted by the source, and  $4\pi r^2$  = area of spherical surface.

$$\therefore \boxed{I \propto 1 / r^2}$$

*i.e.*, the wave intensity decreases in proportion to the square of the distance from the source.



(ii) **Plane wave :**

A small portion of a spherical wave far from its source can be considered a plane wave.

## 17.4 The Doppler Effect

The frequency change of the sound wave caused by the motion of the receiver (or by motion of the source).

- **Calculate the change in frequency in three different cases:**

(1) Source moving & Observer stationary.

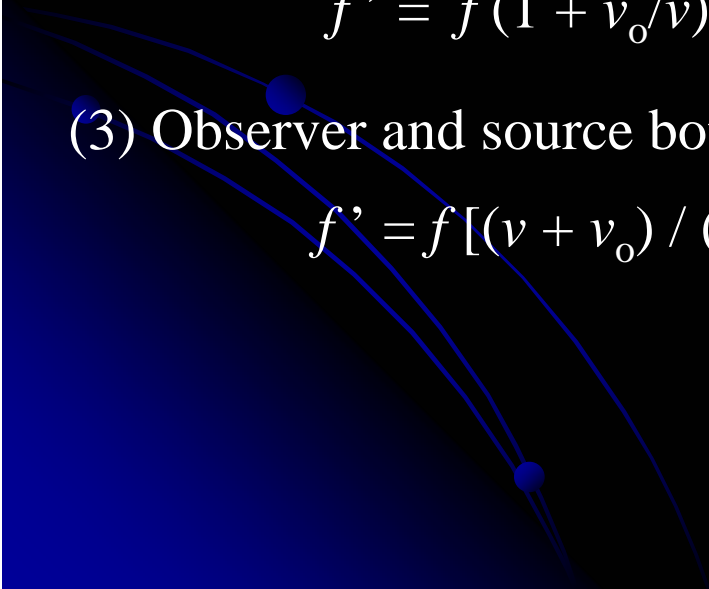
$$f' = f / (1 - v_s/v) \quad \text{[source moving toward stationary observer]}$$

(2) Observer moving & Source stationary.

$$f' = f (1 + v_o/v) \quad \text{[observer moving toward source]}$$

(3) Observer and source both moving.

$$f' = f [(v + v_o) / (v - v_s)] \quad \text{[observer moving toward moving source]}$$



- General equation :

$$f_o' = f_s \frac{v + v_o}{v - v_s}$$

$v_o$  and  $v_s$   $\begin{cases} + : \text{approaching.} \\ - : \text{receding.} \end{cases}$

$$v = 343 \text{ m/s}$$

	<u>observer</u>	<u>source</u>	
	25 m/s	35 m/s	
1.	o → approaching	← o approaching	$f_o' = \frac{343 + 25}{343 - 35} f_s$
2.	o → approaching	o → receding	$f_o' = \frac{343 + 25}{343 - (-35)} f_s$
3.	← o receding	o → receding	$f_o' = \frac{343 + (-25)}{343 - (-35)} f_s$
4.	← o receding	← o approaching	$f_o' = \frac{343 + (-25)}{343 - (35)} f_s$