S1 Seq=90, 10 bytes

S2 Seq=100, 10B

S3 Seq=110, 10B

X ALX=100

ALX=100

B

How to calculate RTT

In the above example, the trace file captured at A include 6

Segments. S1, S2, S3, S4, S5, S6. By checking source/dest addresse

you know that S1, S2, S3, S4 are outgoing segments, S5 and S6 are

incoming segments. You can find one match S1, -S5 and calculate RTT.

For S6, you cannot find a match because you donot know whether it

For S6, you cannot find a match because you donot know whether it

match S. S3., or, S4, since both are possible. So in the above

match S. S3., or, S4, since both are possible. So in the above

example, only one RTT value could be calculated!

If there are more segments after S6. Your scan pointer
just simply moves after S6 and find the marches following the
above procedure

To summarize, RTTs asse calculated by the matched data/Actor pairs. Segments that cannot find a match are ignored