

Solution 1

1.

```
#define PBIN (volatile unsigned char *) 0xFFFFFFFF3
#define PBOUT (volatile unsigned char *) 0xFFFFFFFF4
#define PBDIR (volatile unsigned char *) 0xFFFFFFFF5
#define PSTAT (volatile unsigned char *) 0xFFFFFFFF6
#define CNTM (volatile unsigned int *) 0xFFFFFDD0
#define CTCON (volatile unsigned char *) 0xFFFFFDD8
#define CTSTAT (volatile unsigned char *) 0xFFFFFDD9
#define IVECT (volatile unsigned int *) (0x20)

interrupt void intserv();

volatile unsigned char digit = 0;          /* digit for display */

int main() {
    unsigned char sample = 0;              /* Port B input sample */

    *PBDIR = 0xF0;                        /* Set Port B direction */
    *CTCON = 0x2;                          /* Stop Timer (if running) */
    *CTSTAT = 0x0;                        /* Clear "Reached 0" flag */
    *CNTM = 100000000;                    /* Initialize: 1-s timeout */
    *IVECT = (unsigned int *) &intserv;   /* Set interrupt vector */
    asm("MoveControl PSR,#0x40");         /* CPU responds to IRQ */
    *CTCON = 0x1;                          /* Start Timer, disable
                                           interrupts for now */
    *PBOUT = 0x0;                          /* Display 0 */

    while (1) {
        while ((*PSTAT & 0x4) == 0);      /* Wait for PBIN update */
        sample = *PBIN & 0x3;             /* Sample PBIN, isolate bits [1:0] */
        if (sample == 0x1)                /* E = 0, D = 1 */
            *CTCON |= 0x10;               /* Enable Timer interrupts */
        else if (sample == 0x2)           /* E = 1, D = 0 */
            *CTCON &= 0xEF;              /* Disable Timer interrupts */
    }

    exit(0);
}

interrupt void intserv() {
    *CTSTAT = 0x0;                        /* Clear "Reached 0" flag */
    digit = (digit + 1)%10;               /* Increment digit */
    *PBOUT = digit << 4;                 /* Update display */
}
```

2.

```
#define PBIN (volatile unsigned char *) 0xFFFFFFFF3
#define PBOUT (volatile unsigned char *) 0xFFFFFFFF4
#define PBDIR (volatile unsigned char *) 0xFFFFFFFF5
```

```

#define PCONT (volatile unsigned char *) 0xFFFFFFF7
#define CNTM (volatile unsigned int *) 0xFFFFFFF0
#define CTCON (volatile unsigned char *) 0xFFFFFFF8
#define CTSTAT (volatile unsigned char *) 0xFFFFFFF9
#define IVECT (volatile unsigned int *) (0x20)

interrupt void intserv();

int main() {
    char digit = 0;                                /* Digit to be displayed */

    *PBDIR = 0xF0;                                  /* Set Port B direction */
    *IVECT = (unsigned int *) &intserv;            /* Set interrupt vector */
    asm("MoveControl PSR,#0x40");                  /* CPU responds to IRQ */
    *PCONT = 0x40;                                  /* Enable PBIN interrupts */
    *CTCON = 0x2;                                    /* Stop Timer */
    *CTSTAT = 0x0;                                  /* Clear "reached 0" flag */
    *CNTM = 100000000;                              /* Initialize Timer */
    *PBOUT = 0x0;                                    /* Display 0 */

    while (1) {
        while ((*CTSTAT & 0x1) == 0);              /* Wait until 0 is reached */
        *CTSTAT = 0x0;                              /* Clear "reached 0" flag */
        digit = (digit + 1)%10;                     /* Increment digit */
        *PBOUT = digit << 4;                       /* Update display */
    }

    exit(0);
}

interrupt void intserv() {
    unsigned char sample;                          /* Port B input sample */
    sample = *PBIN & 0x3;                          /* Sample PBIN, isolate bits [1:0] */
    if (sample == 0x1) *CTCON = 0x1;                /* Start Timer */
    else if (sample == 0x2) *CTCON = 0x2;           /* Stop Timer */
}

```

3.

Let x denote the I/O device activity percentage to be determined.

Maximum I/O data rate for DMA transfer is $R_{I/O}/d_{I/O-DMA} = 1K$ transfers/s. DMA cost: $(x*1K)(N_{DMA-start} + N_{DMA-end}) = x*2.4M$ cycles/s.

Maximum I/O data rate for polling is $R_{I/O}/d_{I/O} = 128K$ transfers/s. Polling cost: $(x*128K)N_{poll-ready} + ((1-x)*128K)N_{poll-not-ready} = x*51.2M + 51.2M$ cycles/s.

We know that the DMA cost is 400 times cheaper than the polling cost; therefore, $400*(x*2.4M) = x*51.2M + 51.2M$, which yields $x \approx 0.056$ (i.e., 5.6%).

(Note: $1K = 2^{10}$ and $1M = 2^{20}$.)