

Solved Exercises 1

1. Solve Problem **10.7** from the textbook. NOTE: Connect Ports **A** and **B** to the four 7-segment decoders, letting **PA₇₋₄**, **PA₃₋₀**, **PB₇₋₄**, and **PB₃₋₀** display the first, second, third, and fourth received digits, respectively. Assume that all four digits arrive immediately after the character **H** has been received.

```
#define RBUF      (volatile unsigned char *) 0xFFFFFE0
#define SSTAT     (volatile unsigned char *) 0xFFFFFE2
#define PAOUT     (volatile unsigned char *) 0xFFFFF1
#define PADIR     (volatile unsigned char *) 0xFFFFF2
#define PBOUT     (volatile unsigned char *) 0xFFFFF4
#define PBDIR     (volatile unsigned char *) 0xFFFFF5

char temp;
char digits[4];           /* Buffer for received digits. */
int i;

void main()
{
    /* Initialize the parallel ports. */
    *PADIR = 0xFF;          /* Configure Port A as output. */
    *PBDIR = 0xFF;          /* Configure Port B as output. */

    /* Transfer the characters. */
    while (1)               /* Infinite loop. */
    {
        while ((*SSTAT & 0x1) == 0); /* Wait for a new character. */
        if (*RBUF == 'H')
        {
            for (i = 3; i >= 0; i--)
            {
                while ((*SSTAT & 0x1) == 0); /* Wait for the next digit. */
                digits[i] = *RBUF;           /* Save the new digit (ASCII). */
            }
            temp = digits[3] << 4;          /* Shift left first digit by 4 bits. */
            *PAOUT = temp | (digits[2] & 0xF); /* append second and send to A. */
            temp = digits[1] << 4;          /* Shift left third digit by 4 bits. */
            *PBOUT = temp | (digits[0] & 0xF); /* append fourth and send to B. */
        }
    }
}
```

2. Solve Problem **10.8** from the textbook. NOTE: Upon detecting the character **H**, the subsequent four digits have to be saved and displayed only when the fourth digit arrives. Interrupts must be used to detect the arrival of both **H** and the four digits (the ISR has to keep track of the received characters).

```
#define RBUF      (volatile unsigned char *) 0xFFFFFEE0
#define SCONT     (volatile unsigned char *) 0xFFFFFEE3
#define PAOUT     (volatile unsigned char *) 0xFFFFFFF1
#define PADIR     (volatile unsigned char *) 0xFFFFFFF2
#define PBOUT     (volatile unsigned char *) 0xFFFFFFF4
#define PBDIR     (volatile unsigned char *) 0xFFFFFFF5
#define IVECT     (volatile unsigned int *) 0x20

char temp;
char digits[4];          /* Buffer for received digits. */
int k;

interrupt void intserv();

void main()
{
    /* Initialize the parallel ports. */
    *PADIR = 0xFF;          /* Configure Port A as output. */
    *PBDIR = 0xFF;          /* Configure Port B as output. */
    /* Initialize the interrupt mechanism. */
    *IVECT = (unsigned int *) &intserv; /* Set the interrupt vector. */
    asm ("MoveControl    PSR, #0x40"); /* Respond to IRQ interrupts. */
    *SCONT = 0x10;          /* Enable receiver interrupts. */

    /* Transfer the characters. */
    k = 0;
    while (1);              /* Infinite loop */
}

/* Interrupt service routine. */
interrupt void intserv()
{
    if (k > 0)
    {
        k = k - 1;
        digits[k] = *RBUF; /* Save the new digit (ASCII). */
        if (k == 0)
        {
            temp = digits[3] << 4; /* Shift left first digit by 4 bits, */
            *PAOUT = temp | (digits[2] & 0xF); /* append second and send to A. */
            temp = digits[1] << 4; /* Shift left third digit by 4 bits */
            *PBOUT = temp | (digits[0] & 0xF); /* append fourth and send to B. */
        }
        else if (*RBUF == 'H')
            k = 4;
    }
}
```