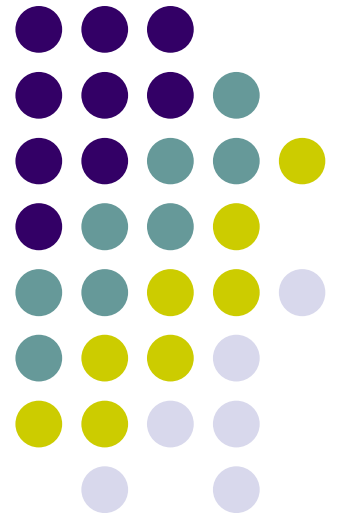
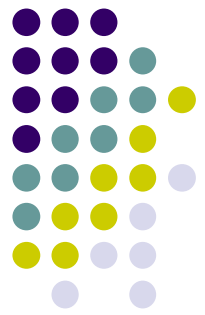


Algorithms

Lesson #5: BFS

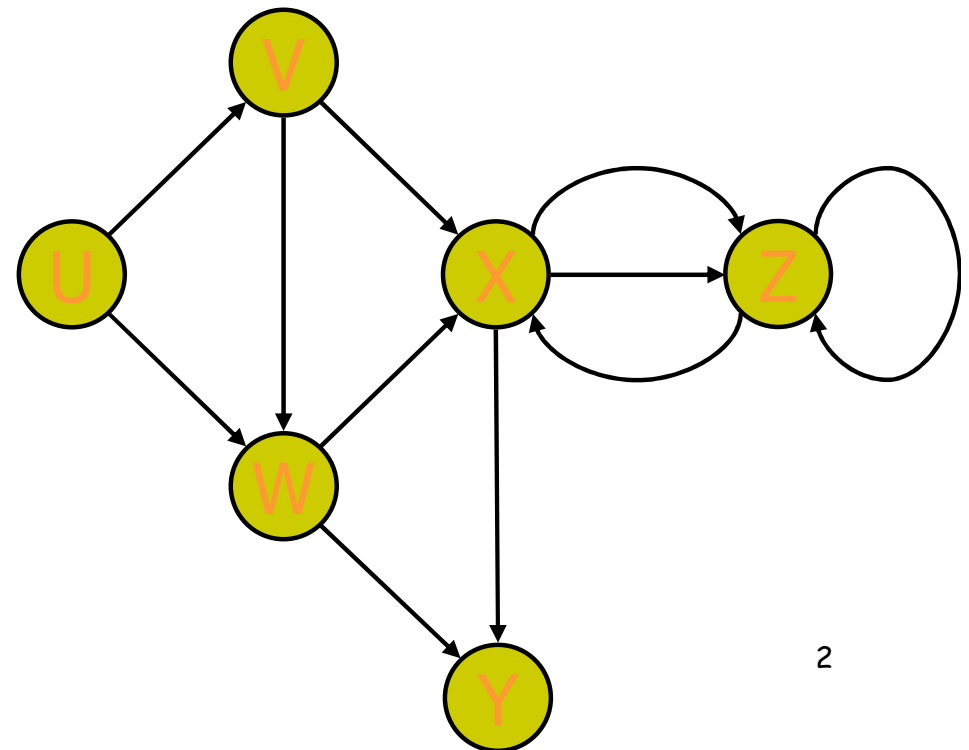
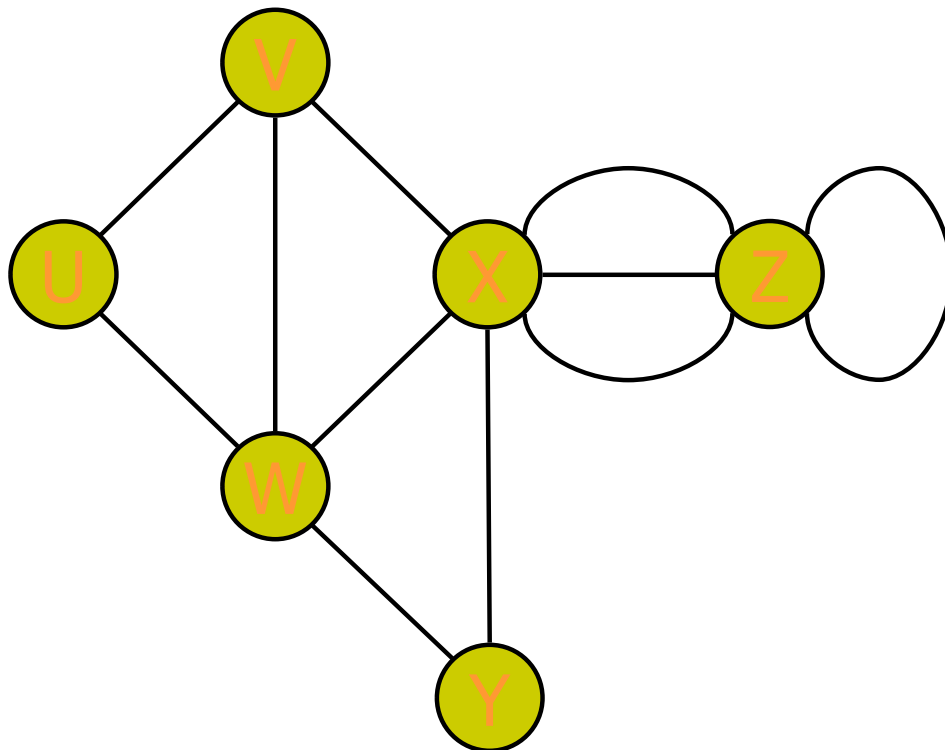
(Based on slides by Prof. Dana Shapira)

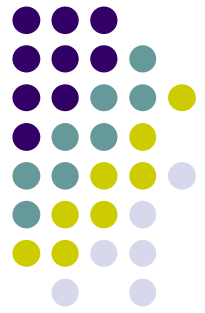




Graph

- A graph is a pair (V, E) , where
 - V is a set of nodes, called **vertices**
 - E is a collection of pairs of vertices, called **edges** $\subseteq (V \times V)$
- If edge pairs are ordered, the graph is *directed*, otherwise *undirected*.





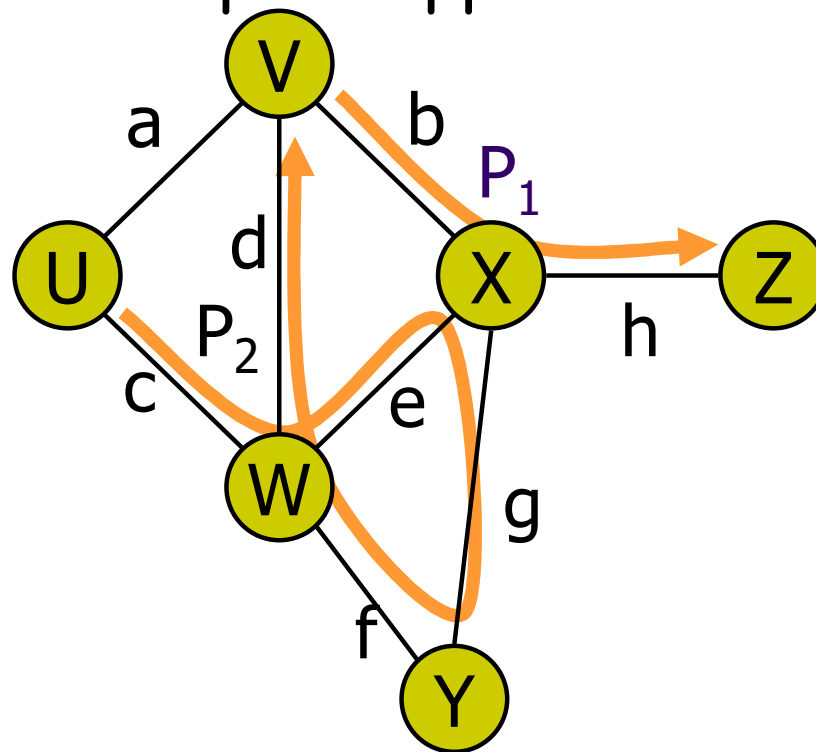
Paths

- **Path**

- sequence of vertices $\{v_0, v_1, \dots, v_p\}$ where $(v_i, v_{i+1}) \in E$

- **Simple path**

- If no vertex in the path appears more than once



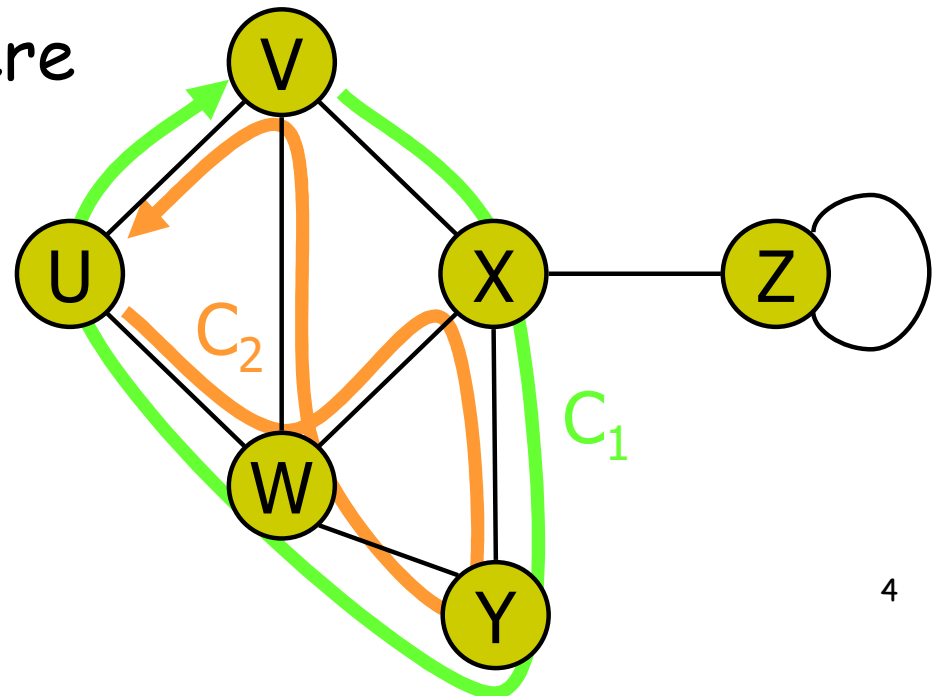
Cycles

- **Circuit**

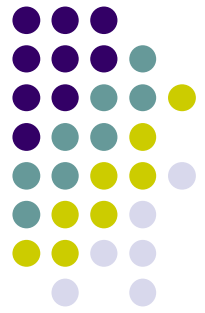
- A path $\{v_0, v_1, \dots, v_p\}$ where $v_0 = v_p$.

- **Simple circuit**

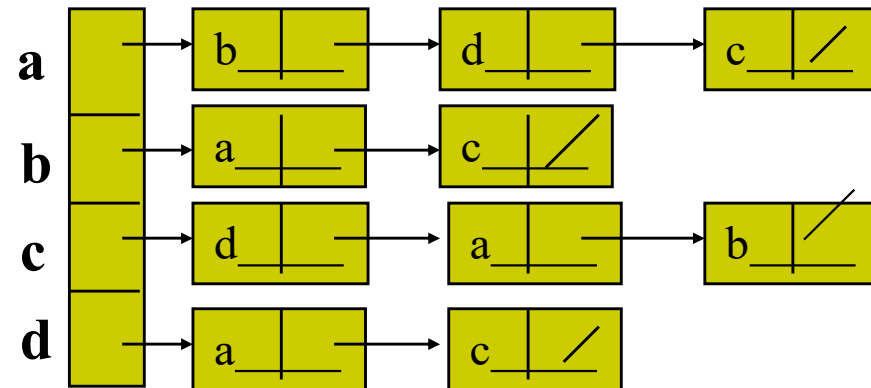
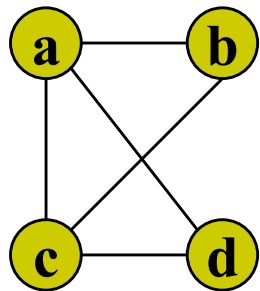
- If no vertex, other than the start-end vertex, appears more than once, and the start-end vertex does not appear elsewhere in the circuit



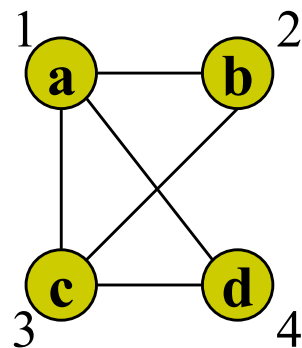
Graph Representations



- *Adjacency Lists.*

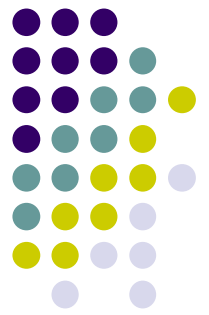


- *Adjacency Matrix.*

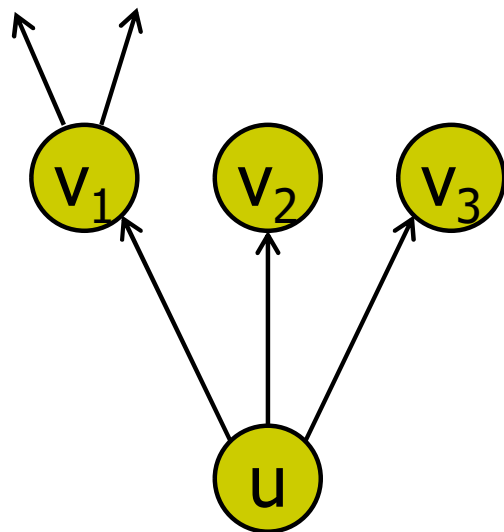


	1	2	3	4
1	0	1	1	1
2	1	0	1	0
3	1	1	0	1
4	1	0	1	0

Breadth-First Search & Depth-First Search



Objective: Visit all the vertices of the graph, by following the edges

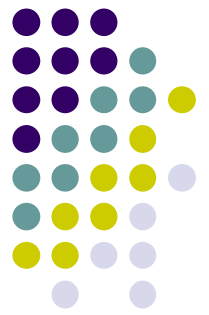


For each node u :

BFS: Visit all the nodes reachable from u before continuing with nodes reachable from $v1$

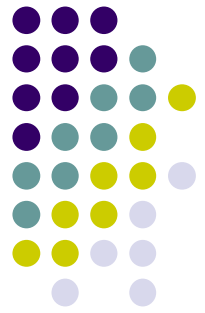
DFS: Visit all the nodes reachable from $v1$ before continuing with $v2$

Keep some info about the search process - will be useful for applications

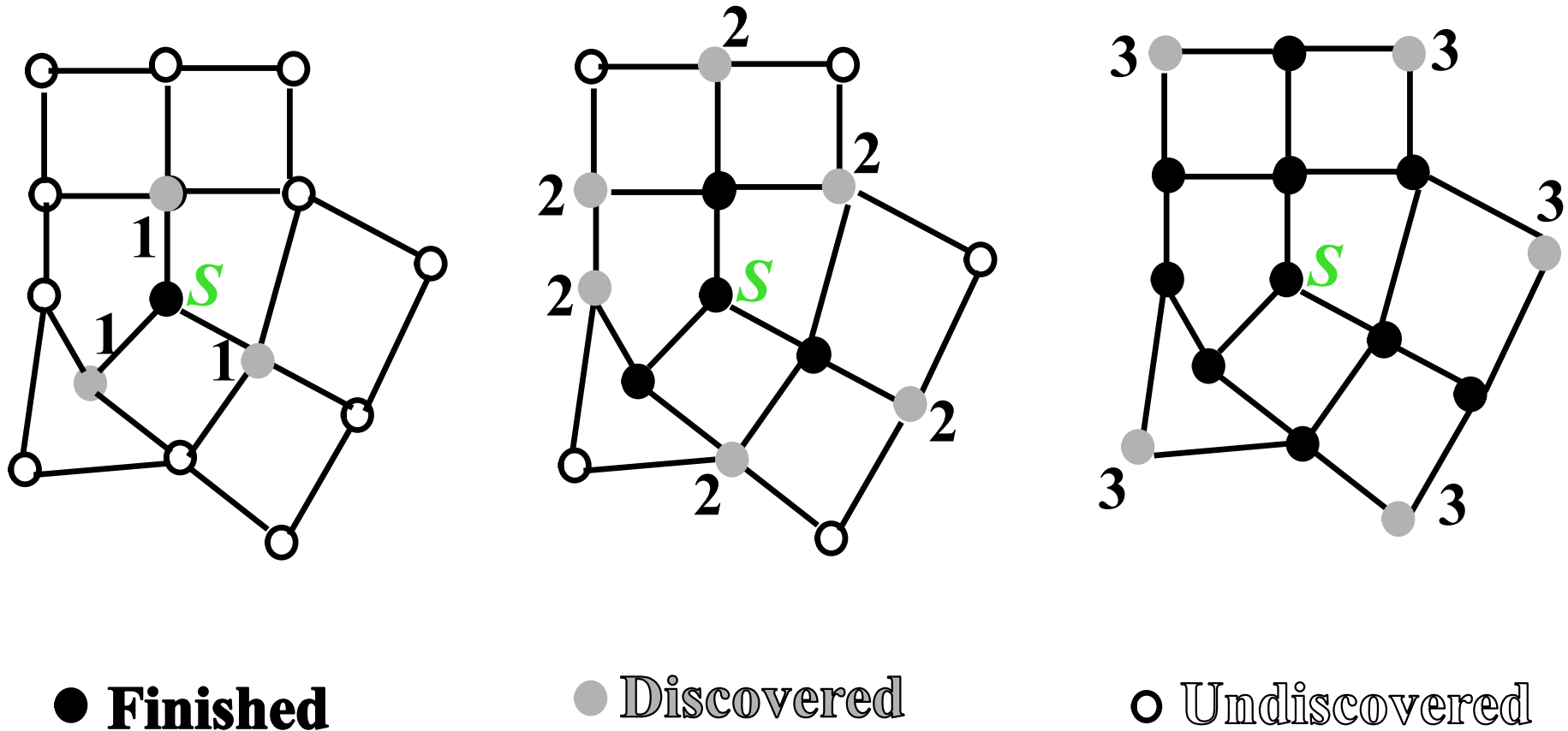


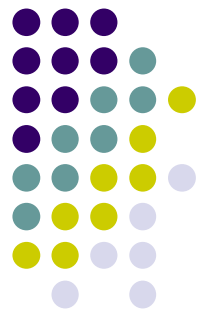
Breadth-first Search

- **Input:** Graph $G = (V, E)$, directed or undirected, and *source vertex* $s \in V$.
- **Output:**
for all $v \in V$
 - $d[v]$ = distance from s to v .
 - $\pi[v] = u$ such that (u, v) is the last edge on shortest path from s to v .
 - Builds ***breadth-first tree*** with root s that contains all reachable vertices.
- Colors the vertices to keep track of progress.
 - *White* – Undiscovered.
 - *Gray* – Discovered but not finished.
 - ***Black*** – Finished.



BFS for Shortest Paths





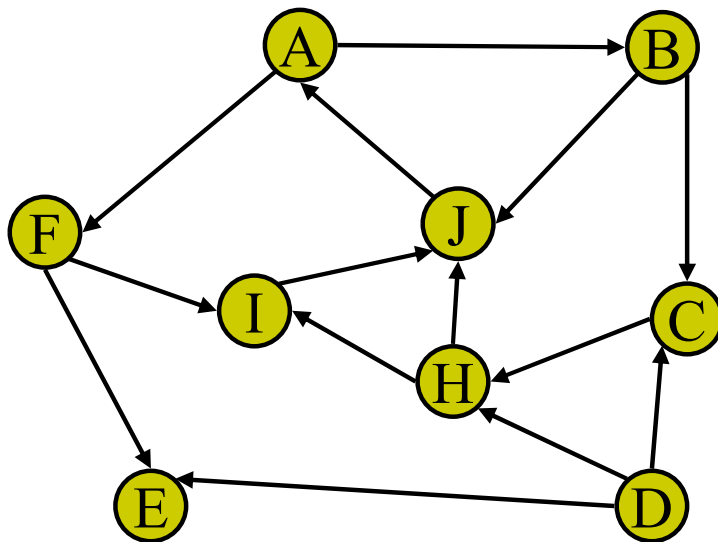
BFS(G, s)

```
1. for each vertex  $u$  in  $V[G] - \{s\}$ 
2     do  $color[u] \leftarrow white$ 
3     do  $d[u] \leftarrow \infty$ 
4     do  $\pi[u] \leftarrow NULL$ 
5  $color[s] \leftarrow gray$ 
6  $d[s] \leftarrow 0$ 
7  $\pi[s] \leftarrow NULL$ 
8  $Q \leftarrow \Phi$ 
9 enqueue( $Q, s$ )
10 while  $Q \neq \Phi$ 
11     do  $u \leftarrow dequeue(Q)$ 
12         for each  $v$  in  $Adj[u]$ 
13             do if  $color[v] = white$ 
14                 then  $color[v] \leftarrow gray$ 
15                      $d[v] \leftarrow d[u] + 1$ 
16                      $\pi[v] \leftarrow u$ 
17                     enqueue( $Q, v$ )
18     do  $color[u] \leftarrow black$ 
```

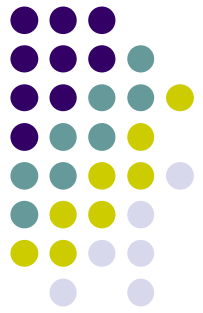
Running time is $O(|V| + |E|)$

Example

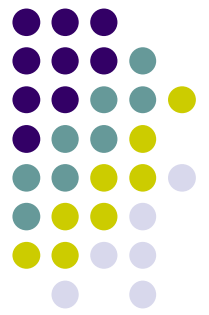
Let G be the following graph:



What is $\text{BFS}(G, A)$?
 $\text{BFS}(G, D)$?



BFS correctness



Let $G = (V, E)$ be a graph and $s \in V$.

- $\delta(s, v)$ - the *shortest path distance* from s to v (the minimum number of edges).
 - $\delta(s, v) = \infty$ if there is no path from s to v .

Theorem:

1. During its execution, BFS discovers every vertex $v \in V$ that is reachable from s .
2. Upon termination, $d[v] = \delta(s, v)$.
3. For all reachable vertices v except for s , one of the shortest paths from s to v is a shortest path from s to $\pi[v]$ followed by the edge $(\pi[v], v)$.

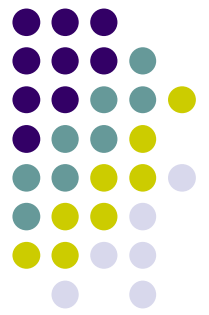
BFS correctness



Lemma 1: $\forall \text{ edge } (u,v) \in E, \delta(s,v) \leq \delta(s,u) + 1$

Lemma 2: Upon termination of BFS: $\forall v \in V, d[v] \geq \delta(s,v)$.

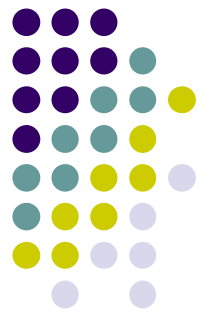
BFS correctness



■ **Lemma 3:** If the queue Q contains vertices $\langle v_1, \dots, v_r \rangle$ where v_1 and v_r are Q 's head and tail, then:

1. $d[v_r] \leq d[v_1] + 1$
2. $d[v_i] \leq d[v_{i+1}]$ for $i=1, 2, \dots, r-1$

■ **Corollary :** If vertex v_i was enqueued before vertex v_j during BFS, then $d[v_i] \leq d[v_j]$ when v_j is enqueued.



Proof of the Theorem

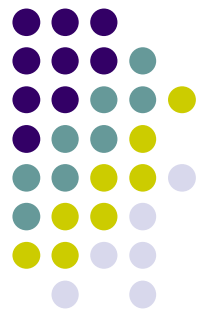
- By contradiction, assume that there is a vertex v such that $d[v] \neq \delta(s, v)$, and choose v with minimum $\delta(s, v)$. Using Lemma 2 $d[v] > \delta(s, v)$.
 - $v \neq s$, since $d[s] = 0 = \delta(s, s)$.
 - v is reachable from s for otherwise $\delta(s, v) = \infty \geq d[v]$.

Let u be the vertex immediately preceding v on a shortest path from s to v .

- $\delta(s, v) = \delta(s, u) + 1. \Rightarrow \delta(s, u) < \delta(s, v) \Rightarrow$ from minimality $\delta(s, v)$, $d[u] = \delta(s, u)$.

$$* \quad d[v] > \delta(s, v) = \delta(s, u) + 1 = d[u] + 1$$

Proof (cont.)

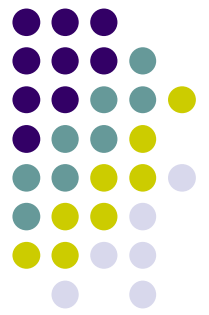


Consider now the time when u is dequeued. Vertex v is either white, gray, or black.

- v is white: then in line 15 $d[v]=d[u]+1$ which contradicts *.
- v is gray: There exists $w \in V$ that was dequeued before u
 \Rightarrow
 $d[v]=d[w]+1$. but $d[w] \leq d[u]$ (corollary) $\Rightarrow d[v] \leq d[u]+1$
which contradicts *.
- v is black: v was already dequeued $\Rightarrow d[v] \leq d[u]$
(corollary) thus $d[v] < d[u]+1$ which contradicts *.

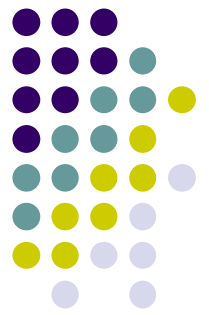
$\Rightarrow d[v] = \delta(s, v)$

- If $\pi[v]=u$, then $d[v]=d[u]+1$. Thus, we obtain the shortest path from s to v by taking a shortest path from s to $\pi[v]$ and then traversing the edge $(\pi[v], v)$.



Breadth-first Tree

- For a graph $G = (V, E)$ with source s , the *predecessor subgraph* of G is $G_\pi = (V_\pi, E_\pi)$ where
 - $V_\pi = \{v \in V : \pi[v] \neq \text{NULL}\} \cup \{s\}$
 - $E_\pi = \{(\pi[v], v) \in E : v \in V_\pi - \{s\}\}$
- The predecessor subgraph G_π is a *breadth-first tree* if:
 - V_π consists of the vertices reachable from s and
 - for all $v \in V_\pi$, there is a unique simple path from s to v in G_π that is also a shortest path from s to v in G .
- The edges in E_π are called *tree edges*.
 $|E_\pi| = |V_\pi| - 1$.



Breadth-first Tree

After performing BFS we can print the vertices on the shortest path from s to v in linear time:

```
print_path(G,s,v)
1.   if v=s print s
2.   else if  $\pi[v]$  =NULL
3.       print ("no path")
4.       else
5.           print_path(G,s,  $\pi[v]$  )
6.       print(v)
7.
```