A Simple Debiasing Framework for Out-of-Distribution Detection in Human Action Recognition

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I. Introduction

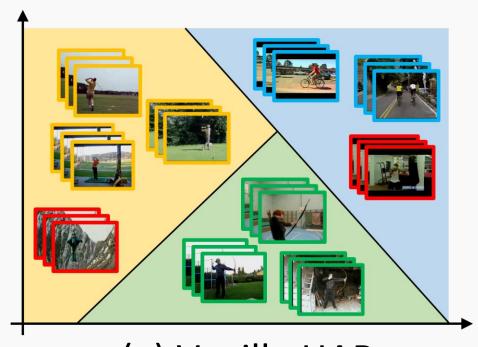
Human Action Recognition (HAR)

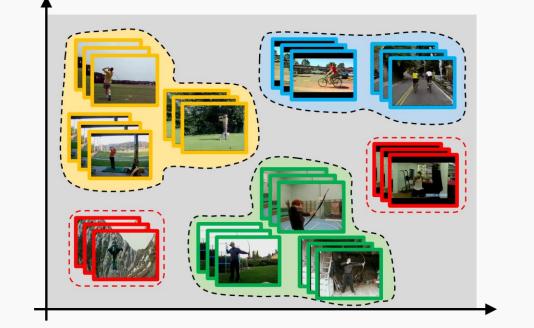
- HAR aims to recognize actions of an individual or a group of people
- Earlier studies focused on:
 - Modalities: RGB frames, Optical flows, Human skeletons, etc.
 - Architectures: CNN+LSTM, 3D-CNN, GCN, Vision transformer, etc.



Out-of-Distribution (OOD) Detection in HAR

- Typical HAR model is trained based on closed-world assumption
 - The model can only make predictions with known labels
- In a real-world scenario, HAR is essentially an open set problem [Scheirer`2012]
 - OOD detection in HAR aims to detect actions from "unknown classes".





[Legend]

Golf driving

Unknown Class

Out-of-Distribution

Biking

Archery

(a) Vanilla HAR

(b) OOD detection in HAR

II. Background & Research objective

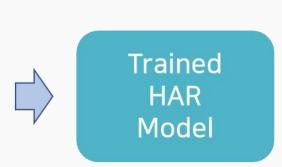
Static Bias Problem [Choi`2019]

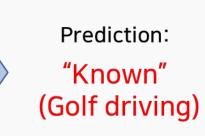
- Actions occur in specific scene contexts (e.g., playing golf on a grass field)
- HAR model is easily biased towards static cues in the video clip
 - Cannot focus on the temporal dynamics of human actions
 - Can produce incorrect prediction for unknown actions with similar background



(a) Correct detection for known action "Golf driving"







(b) Incorrect detection for unknown action "Kick ball"

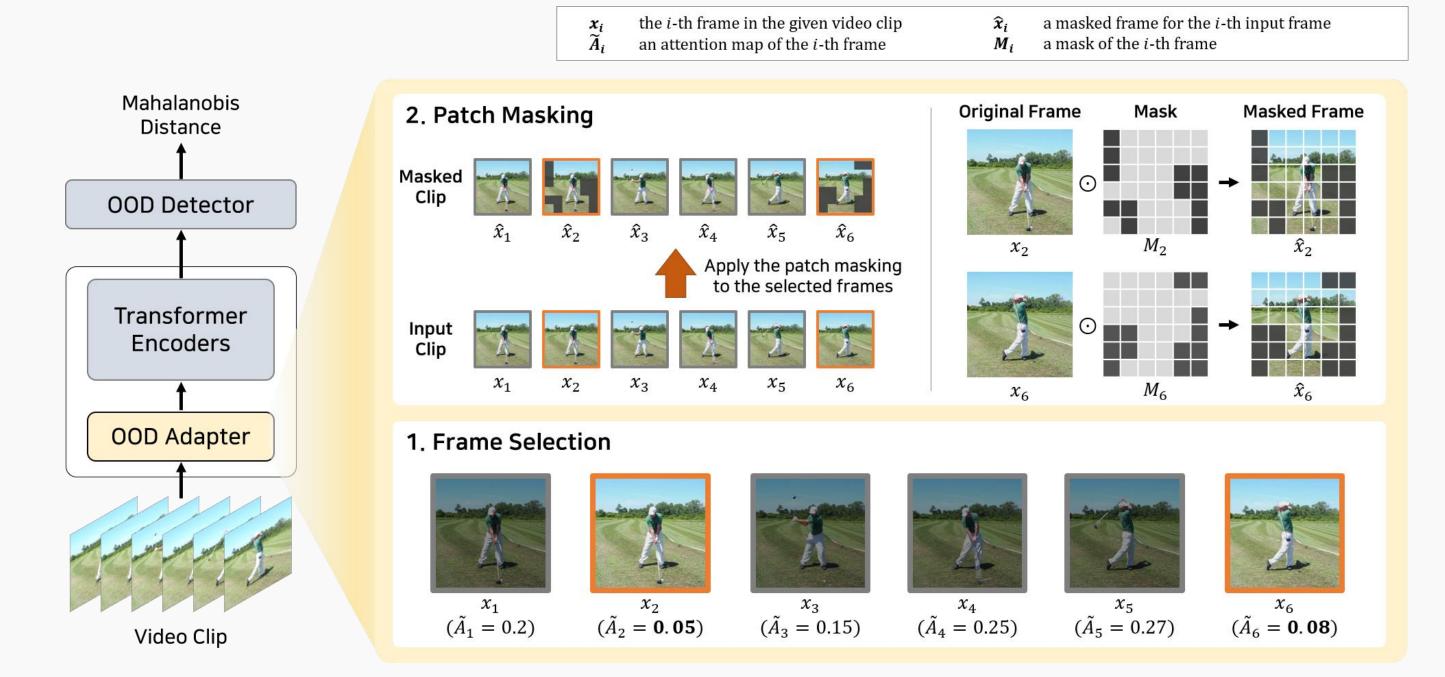
Contributions

- Propose a simple debasing framework for OOD detection in HAR which can alleviate the static bias problem
- With attention-based video masking, our framework consistently boosts the performance of various OOD detection methods while achieving SOTA results on challenging benchmarks
- Extensive experiments and analyses demonstrate the validity of our framework and the effect of static bias on OOD detection in HAR

III. Method

A Simple Debiasing Framework for OOD detection in HAR

- Attention map can be used as a reasonable guide to determine whether the patch contains action-related objects
- Introduce "Adapter-based Video Masking" which masks less-attended patches to mitigate the static bias problem



Extracting Attention Maps

- For each frame and patch, we compute how much model attends to each frame and patch using Attention Rollout [Abnar`2020]
 - Spatial attention map:

$$A(s_i) = Q(s_i) \cdot K(s_i)^T, i \in \{1, 2, \dots, n_s\}$$

$$\tilde{A}_s = A(s_1)A(s_2) \cdots A(s_{n_s}), \tilde{A}_s \in \mathbb{R}^{\frac{H}{p} \times \frac{W}{p}}$$

Temporal attention map:

$$A(t_i) = Q(t_i) \cdot K(t_i)^T, i \in \{1, 2, \dots, n_t\}$$

$$\tilde{A}_t = A(t_1)A(t_2) \cdots A(t_{n_t}), \tilde{A}_t \in \mathbb{R}^T$$

Adapter-based Video Masking

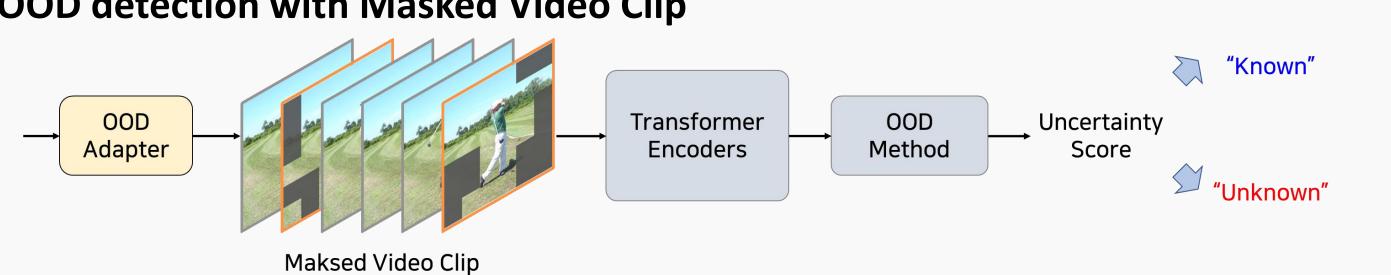
- Adopt a two-stage adapter consisting of frame selection and patch masking
- The adapter works in a coarse-to-fine manner, first selecting frames and then performing fine-grained patch masking on each selected frame.
 - Frame selection:

$$F = \text{lt-threshold}(\tilde{A}_t, \gamma_t)$$

Patch masking:

$$J_t = \text{lt-threshold}(\tilde{A}_s, \gamma_s), \qquad M\left[\left|\frac{J_{t_i}}{p}\right|, mod(J_{t_i}, p)\right] = 1$$

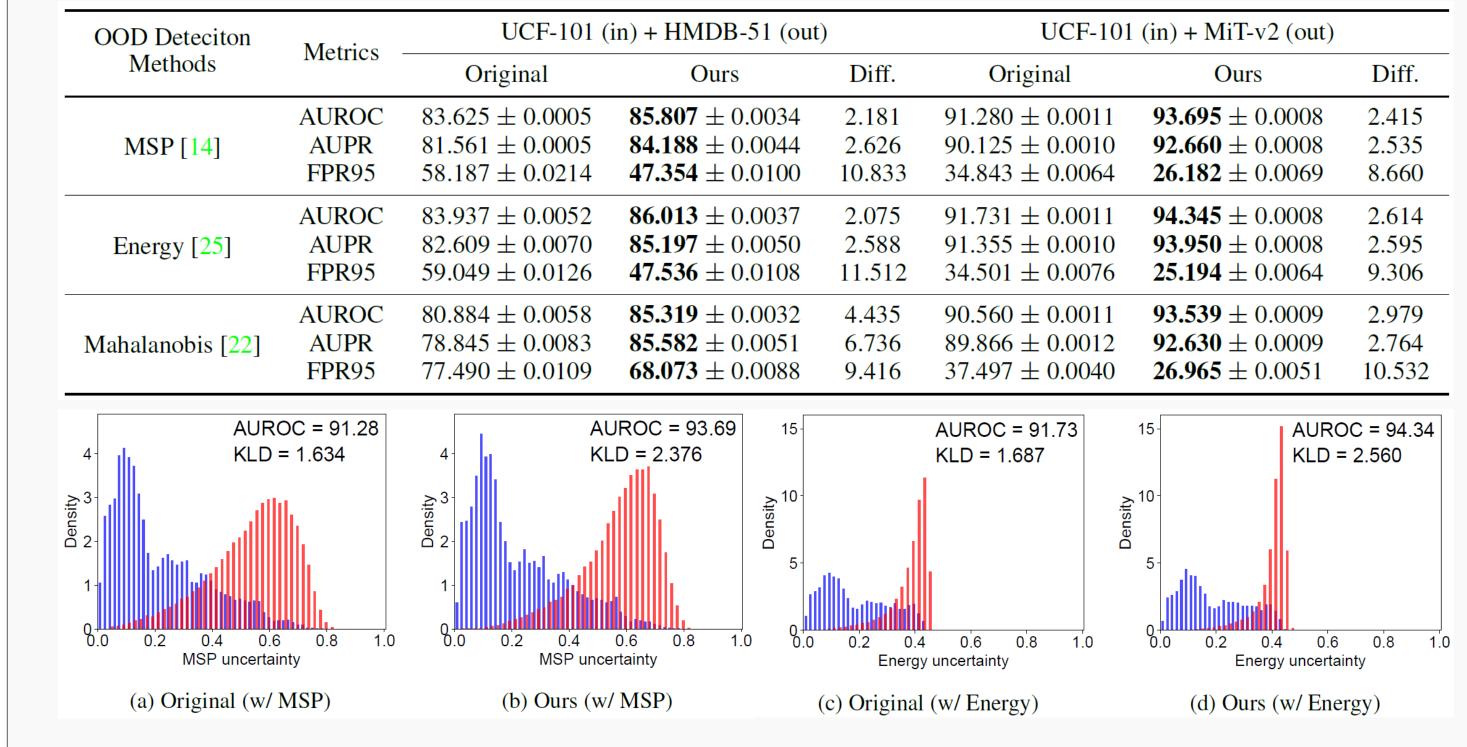
OOD detection with Masked Video Clip



IV. Experiments & Anaylsis

OOD Detection in HAR Results

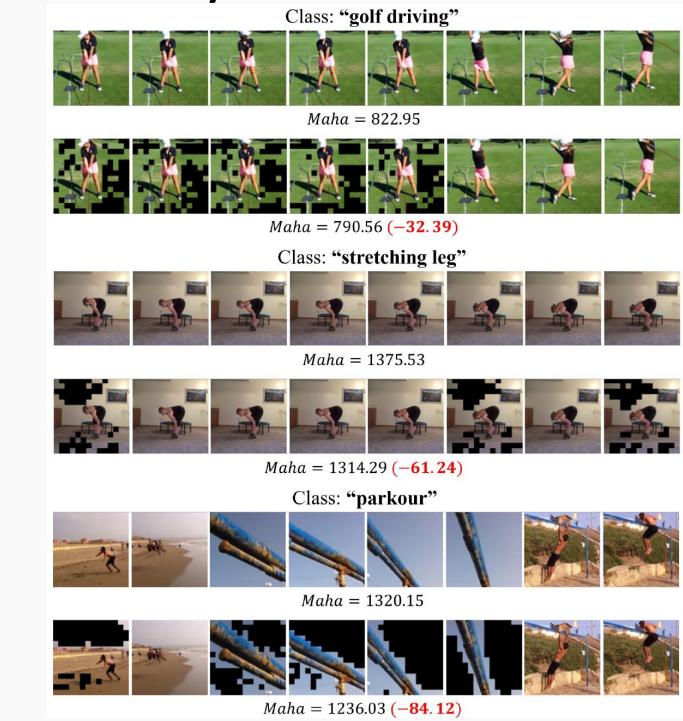
- Test the proposed on two challenging benchmarks:
 UCF-101 (in) vs. HMDB-51 (out) and UCF-101 (in) vs. MiT-v2 (out)
- Consistent increase in KL-divergence shows that our method effectively enhances the ID/OOD separability



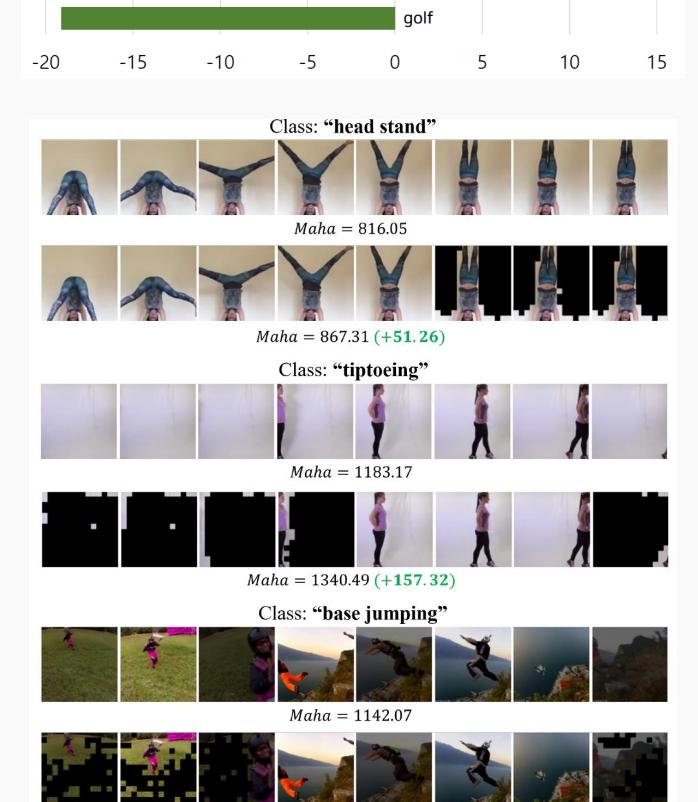
Groupwise Analysis

- Adopt parent-child groupings of the Kinetics-400 dataset
- Compute classwise median of the difference in Mahalanobis distance after applying video masking
- Our method is effective in the groups where temporal dynamic is essential

Case Study



(a) ID (Kinetics-400) cases



Groupwise Mean of Mahalanobis Distance Differences

athletics - jumping

gymnastics

body motions

athletics - throwing+launching

Maha = 1258.97 (+116.90)(b) OOD (Kinetics-600 exclusive) cases