CS2110 Homework 4 Robustness Abounds

Due via Web-CAT on March 6, 2019 at 11:30pm

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Learning Objectives

- Practice your Java programming.
- Writing an abstract class and utilizing inheritance.
- Writing Comparator Classes to compare objects.

Grading Rubric

- 70% Methods function properly (passing Web-CAT tests) and your JUnit testing
- 30% Design and readability (See CS2110 Coding Style Guide on Collab under Resources)
 - 10% Correct indentation
 - 10% Naming Conventions
 - 10% Well-commented
 - * Comment at the head of each file (see "Style" section below)
 - * Comment at the head of every major (and new) method
 - * General in-line commenting as needed to highlight interesting logic
 - * Comment at the head of each JUnit test (brief 1-line is fine)
 - * Comment main-method testing code within your main() method
- Up to -20% late penalty as defined in the syllabus. The latest submission or resubmission will count as the official submission time.

Instructions: The project manager noticed the PhotoLibrary and Album classes have nearly identical functions with regard to a list of photographs and wants you to harness the power of inheritance to clean then up.

Additionally, the project manager is aware that as a photo library grows, it will be helpful to be able to better manage large numbers of photos through sorting, searching, and other techniques. To that end, you have been requested to provide ways to compare Photographs as outlined below.

Harness the power of inheritance

Create a new abstract class named PhotographContainer that holds Photographs. From the Album class, move the following fields and methods into the PhotographContainer class. Once you have moved them, remove them from the Album class. Note: we've kept the descriptions of each, but you should not need to write any new code.

• Fields

- name (protected)
 - A String containing the PhotographContainer's name in whatever form it was provided.
- photos (protected)

An ArrayList<Photograph> of photos in the container. You are required to use ArrayList<Photograph>, not an array or other kind of set.

• Methods

- public String getName()
 - The getter written for the name field.
- public void setName()
 - The setter written for the name field.
- public ArrayList<Photograph> getPhotos()
 - The getter written for the photos field.
- public boolean addPhoto(Photograph p)
 - Add the Photograph p to the list of the current object's photos if and only if it was not already in that list. Return true if the Photograph was added; return false if it was not added. Return false if p is null;
- public boolean hasPhoto(Photograph p)
 - Return true if the current object has p in its list of photos. Otherwise return false.
- public boolean removePhoto(Photograph p)
 - Remove Photograph p from the container, if it exists in the list of photos. If successful, return true; else return false.
- public int numPhotographs()
 - Return the number of Photographs in the current container.
- public boolean equals(Object o)
 - Following the standard rules and conventions as shown in class, return true if the current container object's name value is equal to the name value of the container object passed to equals(). Otherwise, return false.
- public String toString()
 - Generate a String that has the name of the container on the first line, followed by a list of photo filenames in the PhotographContainer.
- public int hashCode()
 - The hashcode method we provided for Album for Homework 3.

From the PhotoLibrary class, move the following fields and methods into the PhotographContainer class. Once you have moved them, remove them from the PhotoLibrary class.

• Methods

- public ArrayList<Photograph> getPhotos(int rating)

Return an ArrayList<Photorgraph> of photos from the photos list that have a rating greater than or equal to the given parameter. If the rating is incorrectly formatted, return null. If there are no photos of that rating or higher, return an empty ArrayList<Photograph>.

- public ArrayList<Photograph> getPhotosInYear(int year)
 Return an ArrayList<Photograph> of photos from the photos list that were taken in the year provided. For example, getPhotosInYear(2018) would return a list of photos that were taken in 2018. If the year is incorrectly formatted, return null. If there are no photos taken that year, return an empty ArrayList<Photograph>.
- public ArrayList<Photograph> getPhotosInMonth(int month, int year)
 Return an ArrayList<Photograph> of photos from the photos list that were taken in the month and year provided. For example, getPhotosInMonth(7, 2018) would return a list of photos that were taken in July 2018. If the month or year are incorrectly formatted, return null. If there are no photos taken that month, return an empty ArrayList<Photograph>.
- public ArrayList<Photograph> getPhotosBetween(String beginDate, String endDate) Return an ArrayList<Photograph> of photos from the photos list that were taken between beginDate and endDate (inclusive). For example, getPhotosBetween("2019-01-23", "2019-02-13") would return a list of photos that were taken in between January 23 and February 13 of 2019. If the begin and end dates are incorrectly formatted (specifically with month not between 1 and 12 or day not between 1 and 31), or beginDate is after endDate, return null. If there are no photos taken during the period, return an empty ArrayList<Photograph>.

Remove the following methods and fields from the PhotoLibrary class, since they will be inherited by the abstract class PhotographContainer:

- Fields
 - name
 - photos
- Methods
 - getName()
 - takePhoto()

Note: you will need to update your tests, since the addPhoto() method will replace this original takePhoto() method.

- getPhotos()
- hasPhoto()
- numPhotographs()

Modify your PhotoLibrary class to extend the abstract class PhotographContainer. It will then inherit all the methods available from the abstract class, including the list of photos. Since we inherit removePhoto, but it does not work the way we need (i.e. removing photographs from the library's albums as well), override it by renaming the erasePhoto method to removePhoto. Remember to keep the other methods in PhotoLibrary that you had implemented in HW3, such as createAlbum and removeAlbum.

Modify your Album class to extend the abstract class PhotographContainer.

Comparing Photographs

For this section, you are asked to modify your Photograph class and write two Comparators:

- Modify your Photograph class to **implement** the Comparable interface. This interface instructs Java on the *natural order* for objects of type Photograph. We will define the natural ordering of photographs to be first by their dateTaken, and second by their caption. That is, if two Photograph objects have the same value for dateTaken, they should be ordered (alphabetically) by the caption. To implement this interface, you must implement one additional method in the Photograph class:
 - public int compareTo(Photograph p) Compares the dateTaken of the current Photograph object with the parameter p. If the current object's dateTaken is before p's, return a negative number. If p's is earlier, return a positive number. If they are equal, return the comparison of the this object's caption with p's caption.

Full specifications for the Comparable interface are available at https://docs.oracle.com/javase/8/docs/api/java/lang/Comparable.html

Hint: Comparing dates of the form "YYYY-MM-DD" can be done with normal lexicographical string comparisons (i.e. alphabetical sort), since comparing strings left-to-right will first compare the year, then the month, then the day.

• Create the class CompareByCaption that implements the Comparator interface and compares two Photographs by caption (in alphabetical order). If two captions are identical, then compare by rating, in descending order with the highest-rated photo first.

Full specifications for the Comparator interface are available at https://docs.oracle.com/javase/8/docs/api/java/util/Comparator.html

• Create the class CompareByRating that implements the Comparator interface and compares two Photographs by rating (in descending order). If two ratings are identical, then compare by caption in alphabetical order.

Reminder: For each of the methods, you must write the exact method signature as specified. For your submission to pass the tests on Web-CAT, field and method names must match. For example, our test cases on Web-CAT will look specifically for the method getPhotosInYear. If you rename the method to be getPhotosinYear (notice the difference in capitalization) then any tests relating to / involving this method will not pass since it would appear that you do not even have such a method as getPhotosInYear. So be very careful to check that you are using the same names we ask you to use, paying attention to capitalization, and do not change the method return type, number of type of the parameters, or visibility modifiers (private vs public).

We bring this issue to your attention because from past experience we've found that this will reduce any stress associated with debugging your code and interpreting the results given back to you by our Web-CAT test cases.

Testing: You will need to write at least **two** JUnit tests (using JUnit 4) for each of the following methods:

- removePhoto(Photograph p) in PhotoLibrary
- compareTo(Photograph p) in Photograph

- compare(Photograph a, Photograph b) in CompareByCaption
- compare(Photograph a, Photograph b) in CompareByRating

You are encouraged to keep your existing tests from HW3 as well as write tests for the other methods, but we will not require it. You will need to submit these to Web-CAT along with the rest of your code. Use standard naming conventions for these JUnit tests (include the word 'test' in the beginning of the method name, such as testRemovePhoto). Remember to only test one thing per JUnit test case (method). There is no upper limit on how many JUnit test cases you write.

Place all your JUnit test cases in one single file ("JUnit Test Case"); you do not need separate files to test each of your classes.

Style: You must follow the CS2110 Coding Style Guide, posted under Resources on Collab. This includes:

- Correct naming conventions, including appropriate camelCasing and TitleCasing.
- Comment each file, with a block at the top of the file denoting assignment information and comments for each field and method of your classes. You should also comment portions of your code that may be difficult to follow. We would like you to get into the habit of commenting your code. This adds to the readability of your code which contributes to "good quality" code.
- Use correct indentation. Eclipse makes this easy: select all code and choose "Correct Indentation" or Control-I (Windows/Linux) or Command-I (Mac).
- Do not put your classes into a package. (If you don't know what this means, don't worry about it.)
- If two methods share identical logic, you should factor that out into a separate method (a "helper" method).

Submission: You must submit on Web-CAT. Submit Photograph.java, PhotoLibrary.java, Album.java, PhotographContainer.java, CompareByRating.java, CompareByCaption.java, and your test file as HW4Tests.java. They must have those names exactly (including capitalization). Make sure you do not submit the .class files. Each time you submit, you will be given a score for the Web-CAT tests listed above. If you fail our tests your grade will be based on how many tests you pass. If you fail a test, Web-CAT will give you a small hint about what was being tested. If your code does not compile, you will receive a 0 and Web-CAT will try to point out why it was unable to compile your code. (Usually, this is because something was spelled differently than specified above. Be sure to follow all naming conventions for getters and setters.)

During this assignment, you will be allowed **only 20** submission attempts. Please test your code by writing your own JUnit tests before submitting to Web-CAT.

To submit on Web-CAT you need to zip up your files. If you are not sure how to do this you can follow the instructions below:

- 1. Right-click your src folder in Eclipse
- 2. Select Export..., General, Archive File
- 3. Check the . java files you want to submit

- 4. Browse to a save location you can find again
- 5. Finish
- 6. In a browser, go to web-cat.cs.vt.edu
- 7. Log in
- 8. Click the Submit button next to an assignment
- 9. Browse and select the .zip file you just created
- 10. Upload
- 11. Confirm

Note, if the link above is not redirecting you properly, use the following URL: $\verb|http://web-cat.cs.vt.edu/Web-CAT/Web0bjects/Web-CAT.woa|$