## **Configuration/Change management report**

When we wrote our application, we have not changed yet or we have yet to release anything. It was not hard to add a few new ideas that we could add afterwards when we came to mind. If we encounter a problem that we need to change, we will consider how to fix it with minimal damage. For example, if there is a problem that the accounts of the victim users are not safe, we should find out where the system is located. Or if the book that was taken by another user still appears to exist in the system, we need to fix the code and fix the boolean variable for that book.

If we want to make any changes to our system, our project manager will first learn why the changes originate and what kind of changes we want to make. It will then give coder the information on how to make the necessary changes. After coder have made the necessary examinations, how long the changes need to be worked out will be calculated.

If an urgent situation is not desired, the user is informed of the change time. In this case, the user is intended to be affected at the minimum level of the system. In case of an emergency, the system is temporarily disabled and the change is made immediately

If you want to change visually in our system, the project manager will explain the change to be made to our software engineer and start to prepare for the new design. If the systems we use in our project are to be changed, necessary analyzes are made. The price difference that will be made from the new system to be made is calculated. This difference is examined by the project manager. Approval is given and necessary changes are made by our software engineer.