

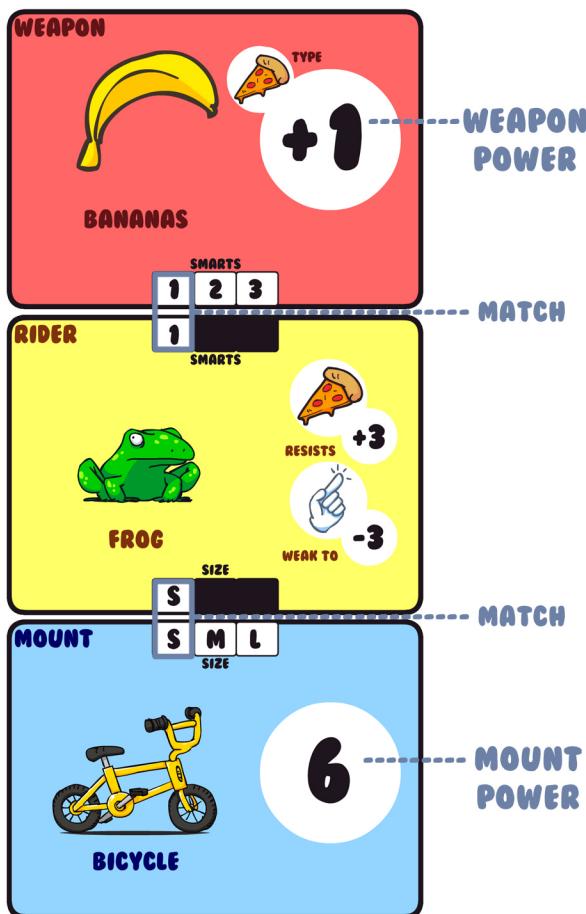
# HOW TO PLAY

## SETUP:

Print this .PDF twice and cut out the cards! Shuffle all of the cards into a **DECK** and deal each player 4 cards. (**MAX HAND SIZE = 7**, discard a card if you have more) Choose a random player to go first.

## ON YOUR TURN:

At the beginning of your turn, draw a card. You may **BUILD A JOUSTER** by stacking a MOUNT, RIDER and WEAPON atop one another. Your Rider must be **SMALL ENOUGH TO RIDE YOUR MOUNT** and **SMART ENOUGH TO WEILD YOUR WEAPON**. (SEE IMAGE BELOW)



### EXAMPLE JOUSTER

**BECOMING KING:** If you are the first to build a jousting, you become King. If not, you must **JOUST** the current King and defeat him to become the new King (Defeated kings go to the Discard Pile). If you become King, you get **1 VICTORY POINT**. The King is placed in the middle of the play area. If your king remains undefeated, you get **1 VICTORY POINT** at the beginning of your turn. **YOU MAY JOUST YOUR OWN KING!** :D

**JOUSTING:** Highest **TOTAL POWER** wins. Total Power = **MOUNT POWER + WEAPON POWER**. Weapons deal a **DAMAGE TYPE** that you may be Weak or Resistant to. If you are Resistant to your opponent's weapon, you get **+3 POWER**. If you are Weak to it, you get **-3 POWER**. Ties go to the non-king.

**DRAW AND BUFF CARDS:** Draw Cards may be used to Draw cards from the deck. Buf Cards may be used when building a Jouster to add a Power Buff. Used Buff cards go to the Discard Pile after battle.

\* SOME CARDS CAN BE A WEAPON OR MOUNT OR RIDER. THEY CAN ALSO BE MORE THAN ONE AT THE SAME TIME. (THAT FREAKING HORSE) \*

**HAVE CRAPPY CARDS?** Discard your Hand to the **DISCARD PILE** and Draw the same number from the **DECK** and end your turn.

**WANNA PASS?** Yeah, just end your turn and let the next player go.

If the **DECK RUNS OUT**, shuffle the Discard Pile to create a new deck.

## WINNING:

**WINNING:** The first player to reach **7 VICTORY POINTS** wins!

# EXAMPLE JOUST MATCH:

TOTAL POWER

**4**

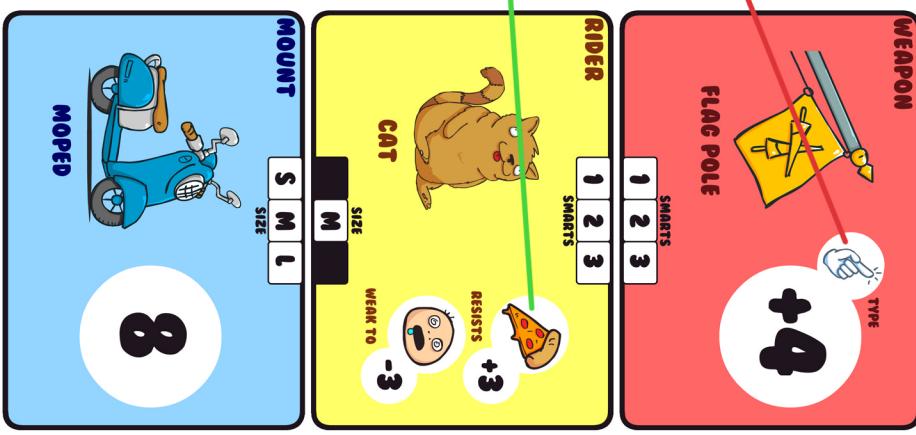
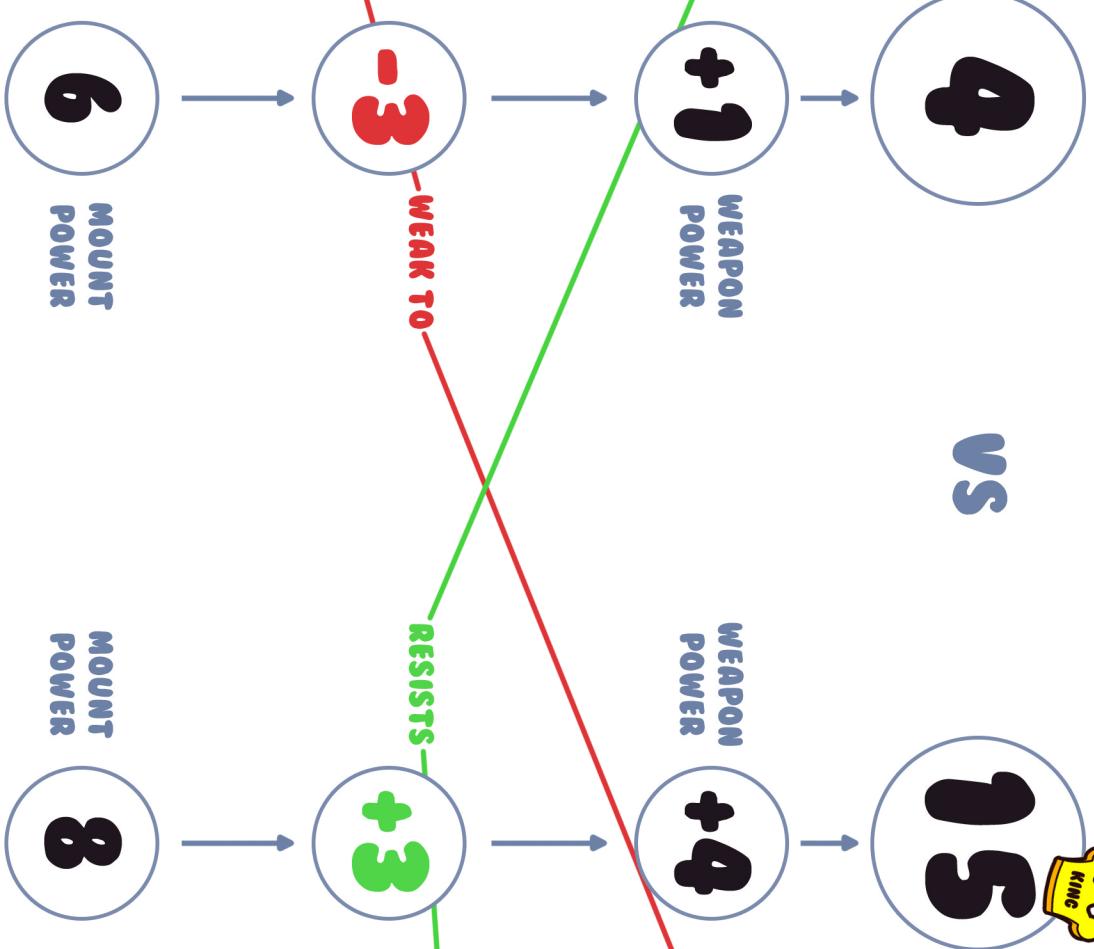
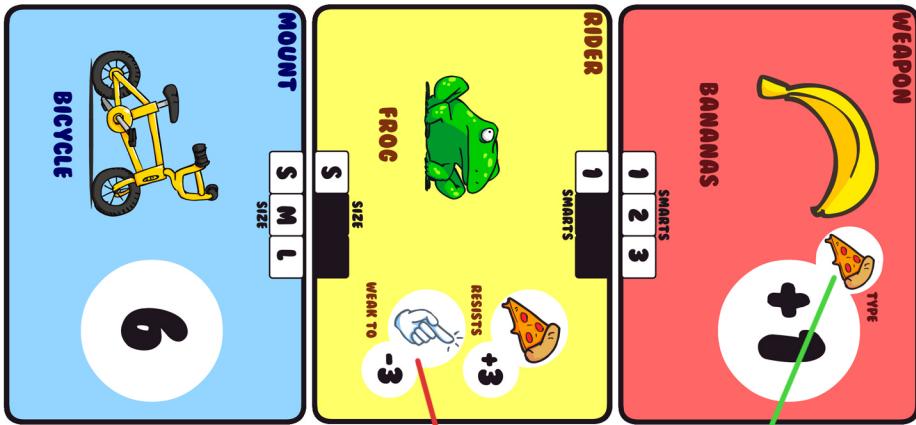
VS

**15**

TOTAL POWER

**LOSER**

**WINNER!**



# BUILDING A JOUSTER



MOUNT	RIDER	WEAPON
<b>BICYCLE</b>	<b>FROG</b>	<b>BANANAS</b>
S M L	S WEAK TO: -3 RESISTS: +3	SMARTS: 1 WEAK TO: -3 RESISTS: +3
<b>SIZE</b>	<b>WEAK TO</b>	<b>SMARTS</b>
6	-3	1 2 3



RIDER AND MOUNT	WEAPON
<b>HORSE</b>	<b>FLAG POLE</b>
S M L	S WEAK TO: -3 RESISTS: +3
<b>SMARTS</b>	<b>TYPE</b>
8	-3
1 2 3	1 2 3

MOUNT	RIDER	WEAPON
<b>DRONE</b>	<b>HIPPO</b>	<b>TOASTER</b>
S M L	S WEAK TO: -3 RESISTS: +3	S WEAK TO: -3 RESISTS: +3
<b>SIZE</b>	<b>WEAK TO</b>	<b>SMARTS</b>
3	-3	1 2 3



# ANIMAL JOUSTING

PRINT AND PLAY EDITION :D

TEAM:

@SIMIANLOGIC

@ARTGUYSTANLEY

@ATLAS30577

DRAW



DRAW

2

DRAG TO DISCARD PILE  
TO USE

DRAW



DRAW

2

DRAG TO DISCARD PILE  
TO USE

DRAW



DRAW

2

DRAG TO DISCARD PILE  
TO USE

DRAW



DRAW

2

DRAG TO DISCARD PILE  
TO USE

DRAW



DRAW

2

DRAG TO DISCARD PILE  
TO USE

BUFF

WHOOP  
WHOOP!

+2

DRAW



DRAW

2

DRAG TO DISCARD PILE  
TO USE

BUFF

WHOOP  
WHOOP!

+2

## WEAPON



GOLF CLUB

SMARTS

1 2 3

## WEAPON



HAM

SMARTS

2 3

## WEAPON

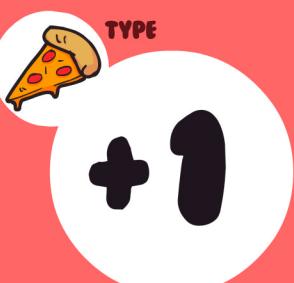


FLAG POLE

SMARTS

1 2 3

## WEAPON



BANANAS

SMARTS

1 2 3

## WEAPON



MOP

SMARTS

1 2 3

## WEAPON



TOASTER

SMARTS

3

## WEAPON



CARDBOARD

SMARTS

1 2 3

## WEAPON



CHOCOLATE

SMARTS

3

## WEAPON



DISCO BALL

TYPE

+2

SMARTS

2 3

## RIDER

1 2

SMARTS



FERRET

- RESISTS +3
- WEAK TO -3

SIZE

S

## WEAPON



TYPE

+1

BUBBLE WAND

SMARTS

1 2 3

## RIDER

1 2

SMARTS



HAMSTER

- RESISTS +3
- WEAK TO -3

SIZE

S

## WEAPON



TYPE

+1

LASER POINTER

SMARTS

3

## RIDER

1 2 3

SMARTS



CHAMELEON

- RESISTS +3
- WEAK TO -3

SIZE

S

## WEAPON



TYPE

+5

LAVA LAMP

SMARTS

2 3

## RIDER

1

SMARTS

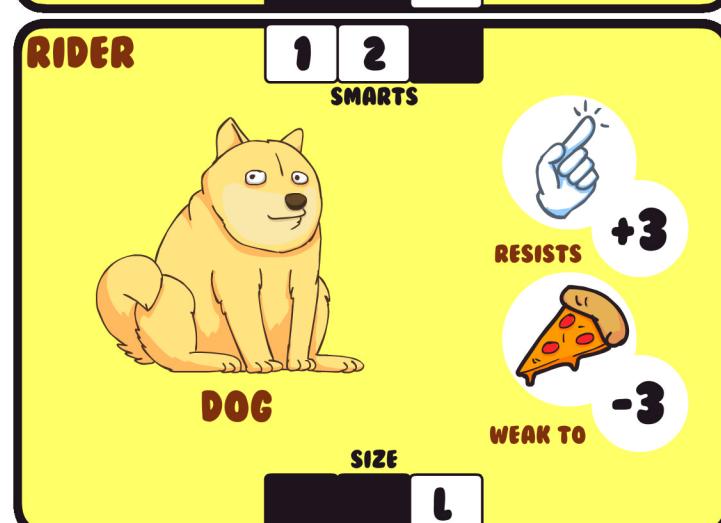
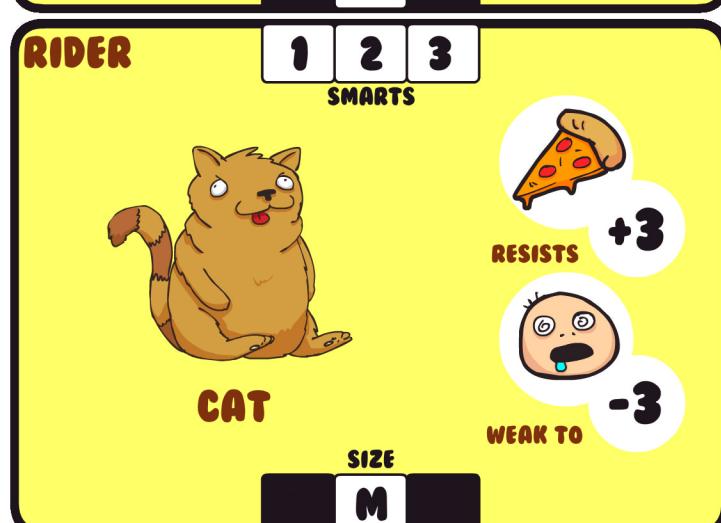
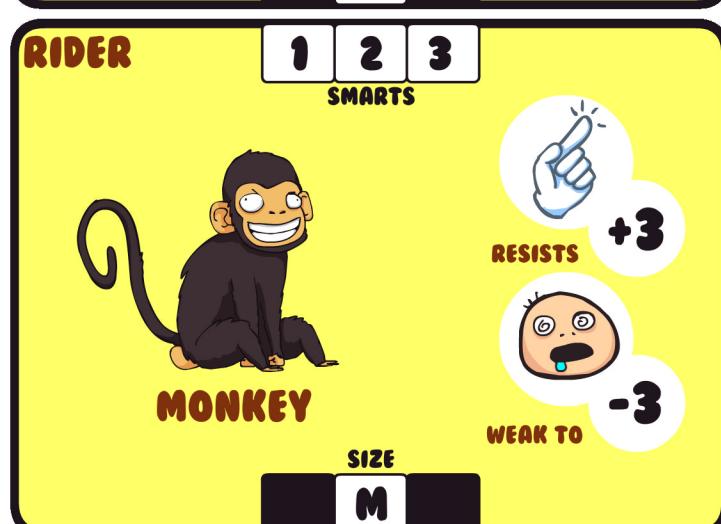
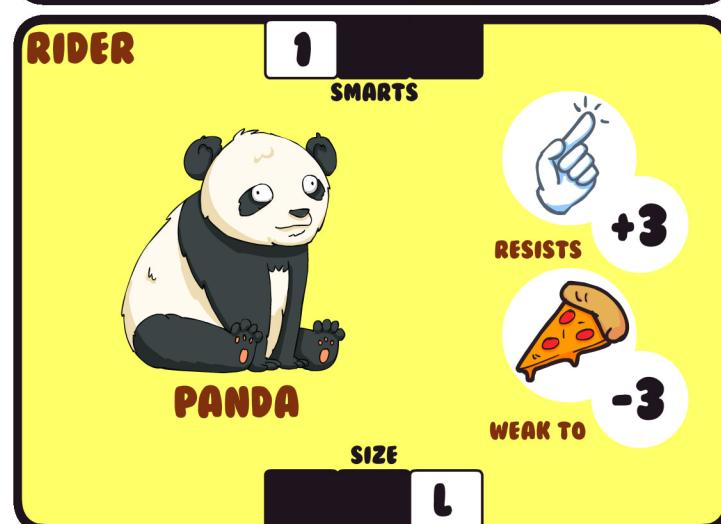
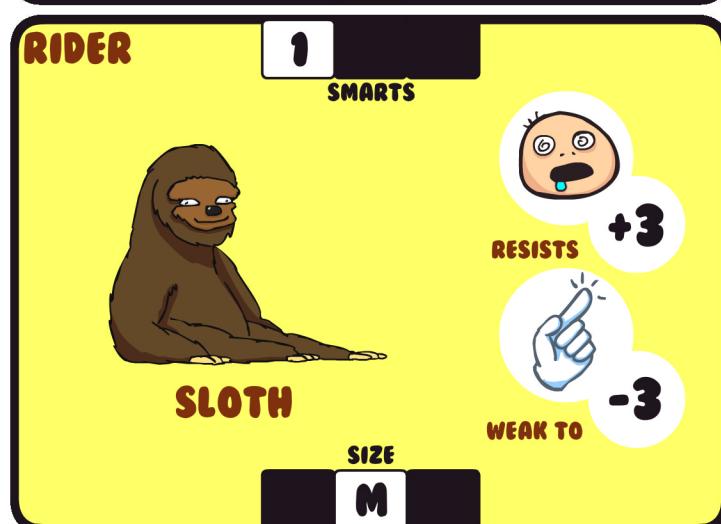
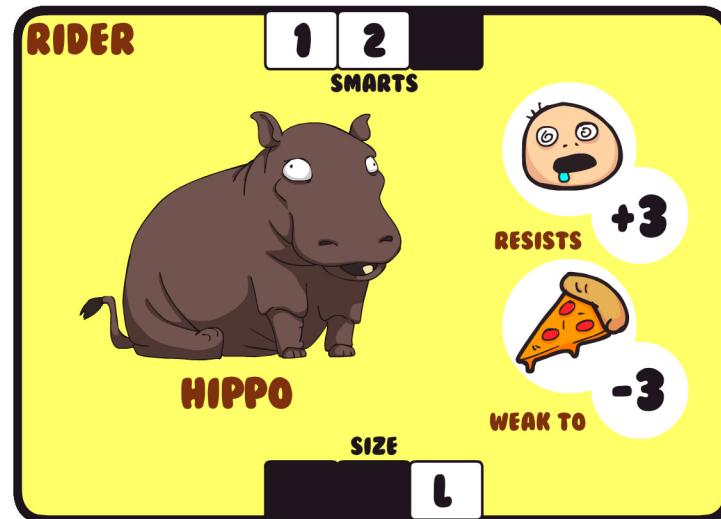
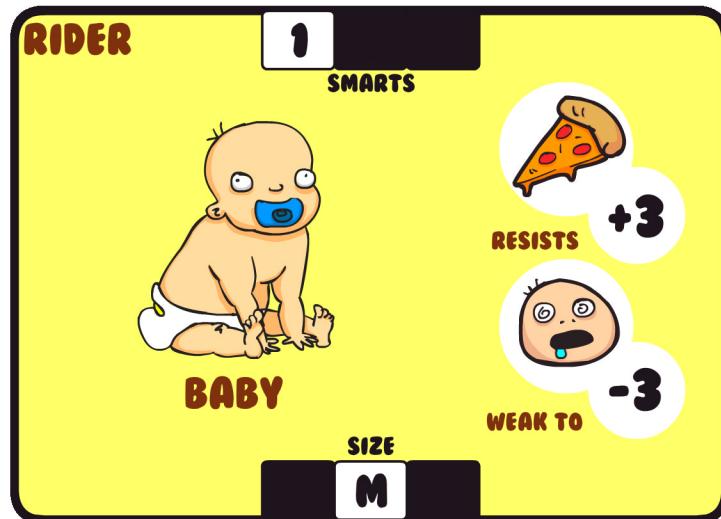


FROG

- RESISTS +3
- WEAK TO -3

SIZE

S



MOUNT

S M L  
SIZE



UNICYCLE

5

MOUNT

S M  
SIZE



LAWNMOWER

5

MOUNT

S M L  
SIZE

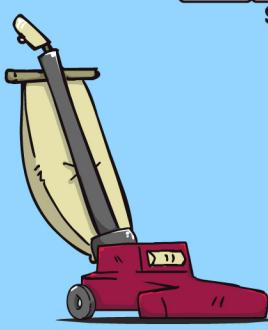


GYRO COPTER

6

MOUNT

S M  
SIZE



VACUUM CLEANER

2

MOUNT

S M L  
SIZE

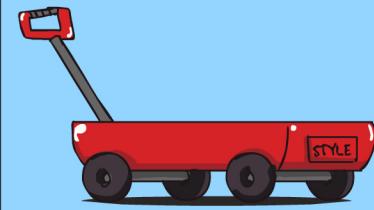


MOPED

8

MOUNT

S M  
SIZE



WAGON

4

MOUNT

S M L  
SIZE



BICYCLE

6

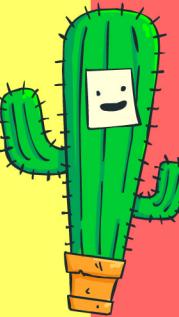
MOUNT

S M  
SIZE



SHOPPING CART

5

<p><b>MOUNT</b></p> <p><b>S</b> SIZE</p>  <p><b>DRONE</b></p> <p><b>3</b></p>	<p><b>S M L</b> SIZE</p>  <p><b>WEAPON</b></p> <p><b>TYPE</b></p> <p><b>2</b></p> <p><b>1</b></p> <p><b>POGO STICK</b></p> <p><b>MOUNT</b></p> <p><b>SMARTS</b></p> <p><b>2 3</b></p>
<p><b>MOUNT</b></p> <p><b>S</b> SIZE</p>  <p><b>HAMSTER BALL</b></p> <p><b>1</b></p>	<p><b>RIDER AND MOUNT</b></p> <p><b>1 2</b> SMARTS</p>  <p><b>RESISTS</b> +3</p> <p><b>WEAK TO</b> -3</p> <p><b>8</b></p> <p><b>HORSE</b></p>
<p><b>MOUNT</b></p> <p><b>S</b> SIZE</p>  <p><b>ROBOT VACUUM</b></p> <p><b>3</b></p>	<p><b>1</b> SMARTS</p>  <p><b>RESISTS</b> +3</p> <p><b>WEAK TO</b> -3</p> <p><b>PUG</b></p> <p><b>RIDER</b> <b>S</b> SIZE</p> <p><b>WEAPON</b></p> <p><b>TYPE</b></p> <p><b>+3</b></p> <p><b>SMARTS</b></p> <p><b>2 3</b></p>
<p><b>MOUNT</b></p> <p><b>S</b> SIZE</p>  <p><b>SKATEBOARD</b></p> <p><b>4</b></p>	<p><b>1</b> SMARTS</p>  <p><b>RESISTS</b> +3</p> <p><b>WEAK TO</b> -3</p> <p><b>CACTUS</b></p> <p><b>RIDER</b> <b>M</b> SIZE</p> <p><b>WEAPON</b></p> <p><b>TYPE</b></p> <p><b>+5</b></p> <p><b>SMARTS</b></p> <p><b>2 3</b></p>



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