My Portfolio Website

A fairly happy, but not completely happy design

by: Simo Sultan

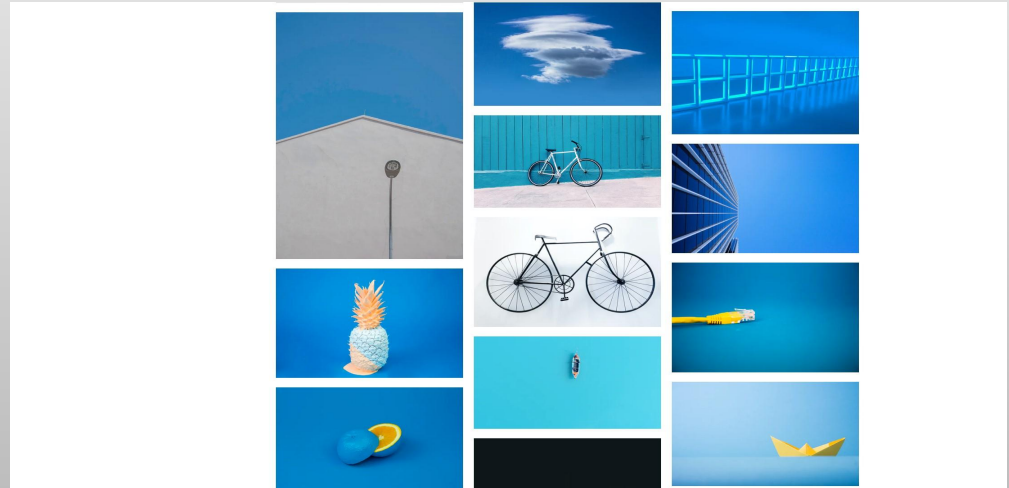# INSPIRATION:

research

INSPIRATION

- Awwwards.com

- Unsplash.com

INSPIRATION: other
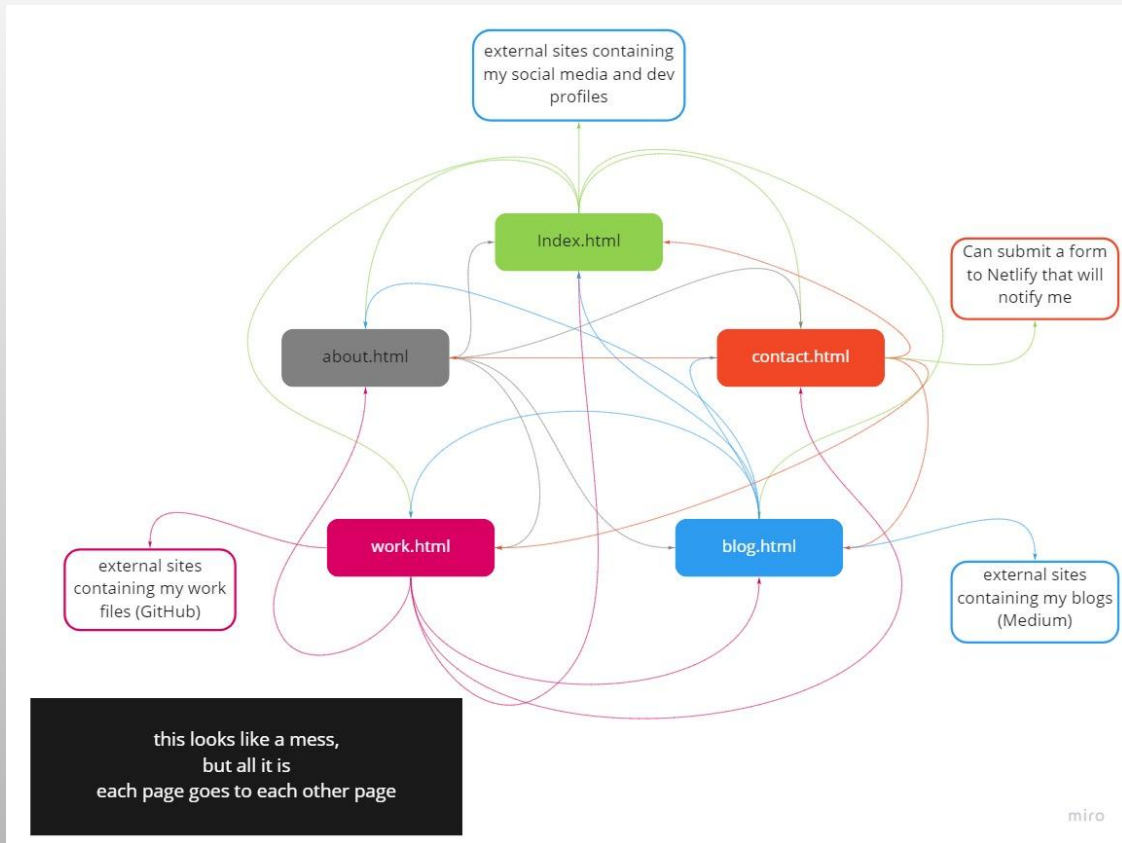
SITEMAP:

this didn't help the design of a basic website, but can see how it is important
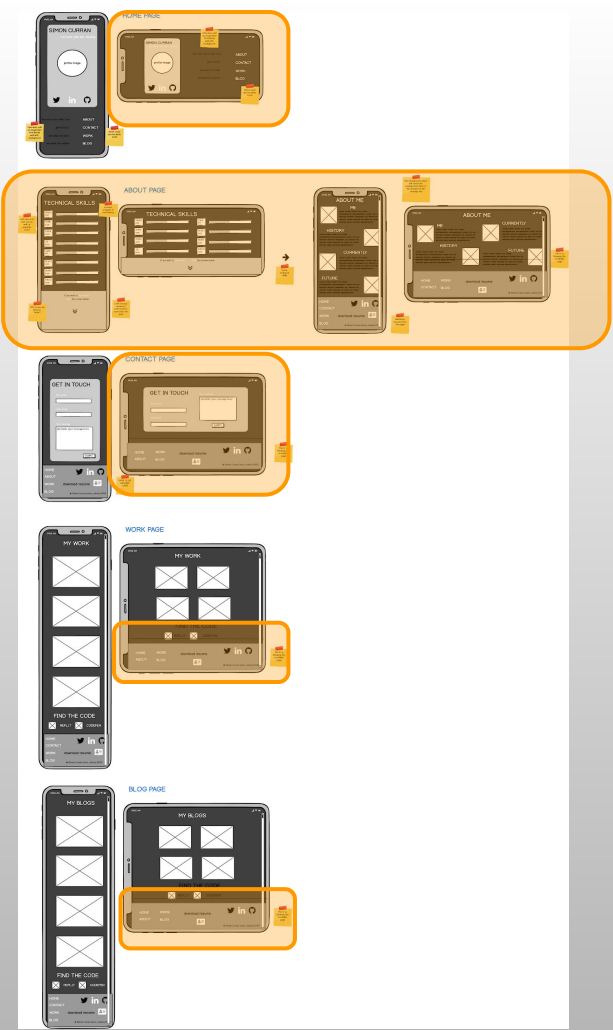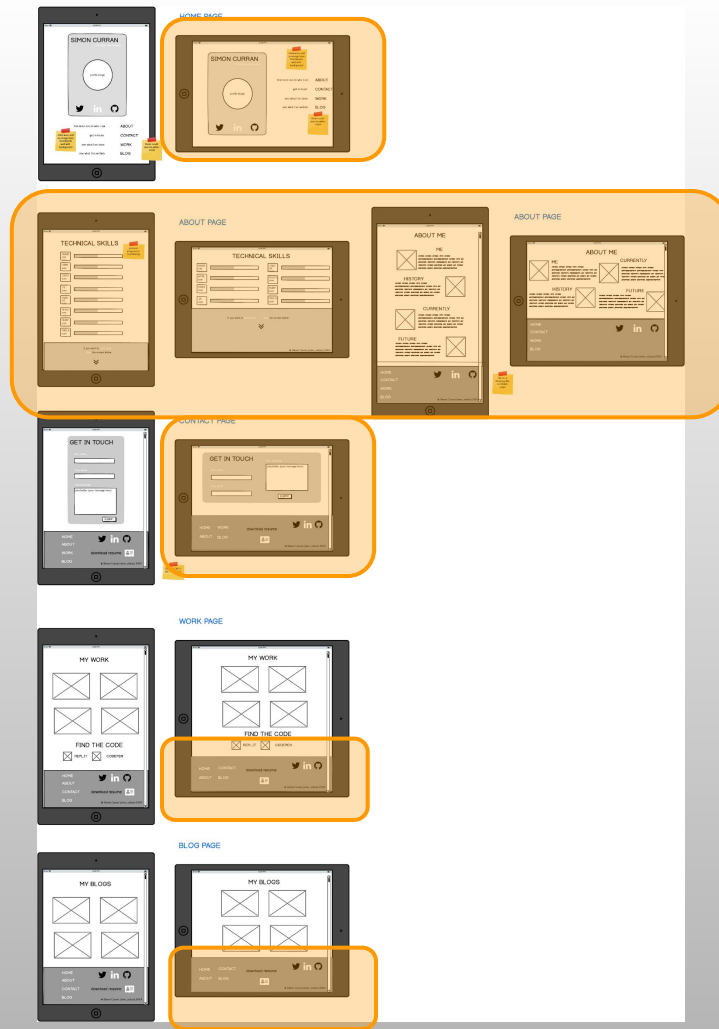
SITEMAP: navigation

WIREFRAMES:

these actually helped

SITEMAP: mobile

SITEMAP: tablet

SITEMAP: desktop

Didn't incorporate this blue effect due to time restrictions

FEATURES:

read: stuff I only had time for

THE STUFF I FINISHED:

in the week

PAINTED MY STAIRCASE

CURRENT FEATURES:

- Clean and simple color scheme

- Subtle animations for UX

- Material Design cues

- Navigation to and from all pages

- Links to all social media pages

- Form submitting to Netlify (thanks Anthony)

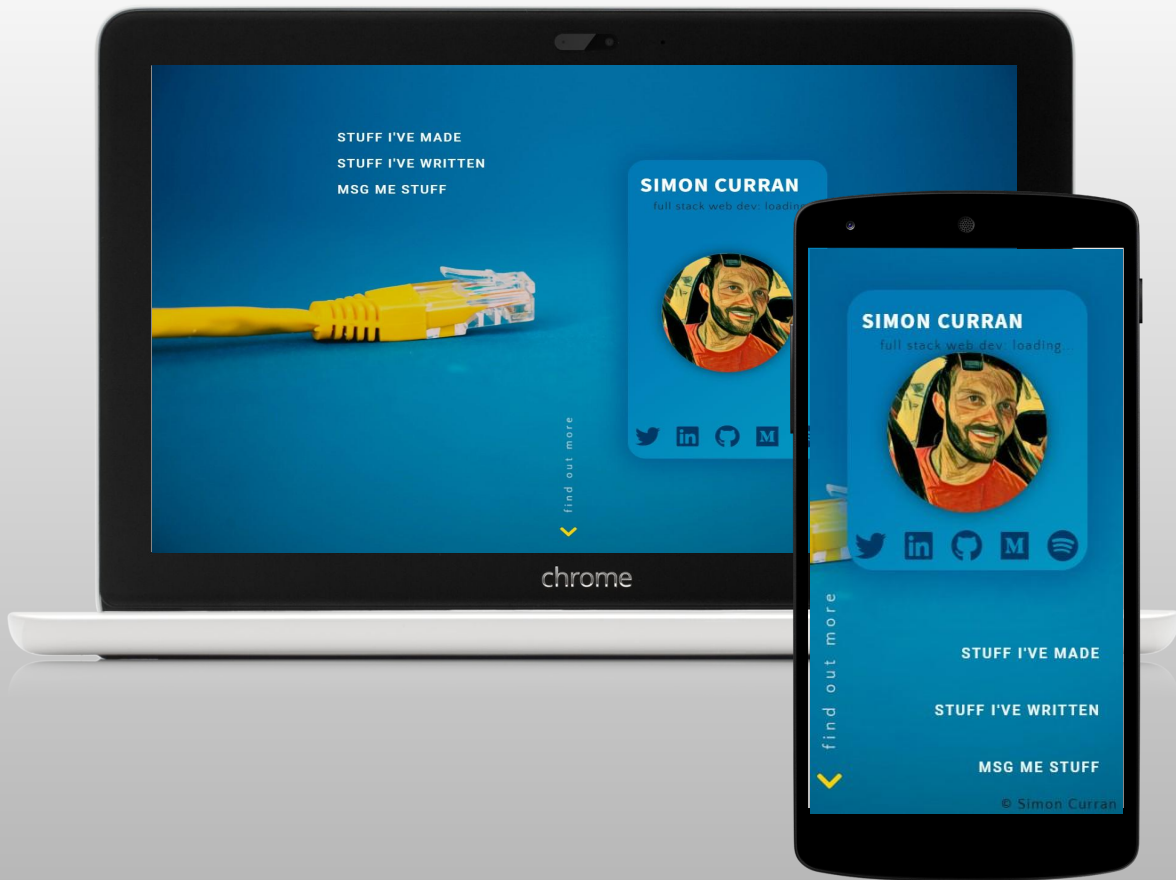# THE STUFF I DIDN'T:

have time for

FUTURE FEATURES:

- More, but subtle, click animations for mobile devices

- Major redesign of 1 continuous portfolio page to reflect common designs

- Improvements to Accessibility

- Improvements to UX

- Fixing styling bugs

- Concise media queries

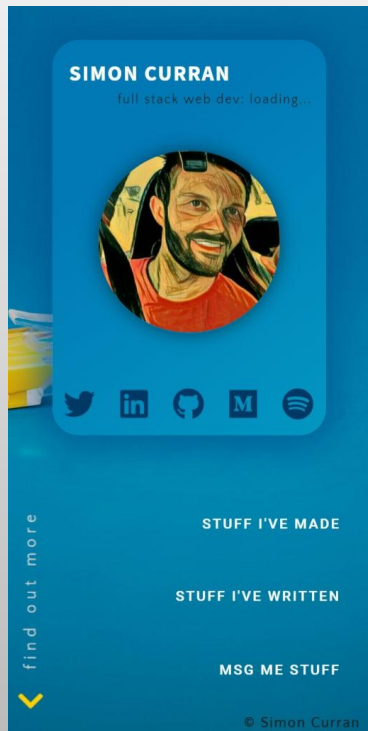- Blogs and Portfolio to be webscraped from my Medium and GitHub accounts

DESIGN DECISIONS:

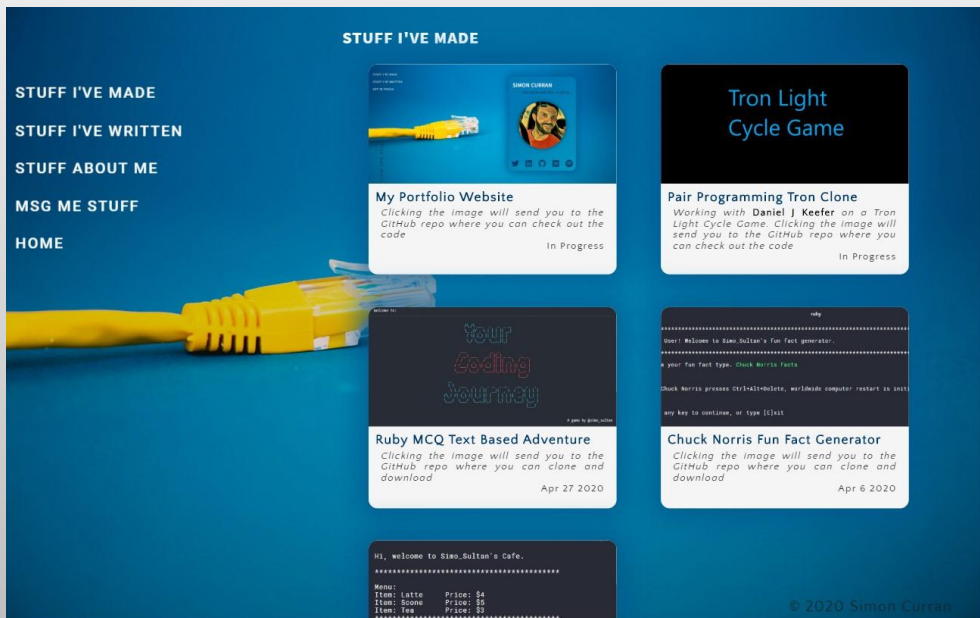*and lots of screens*

THE RESULT

Of those decisions

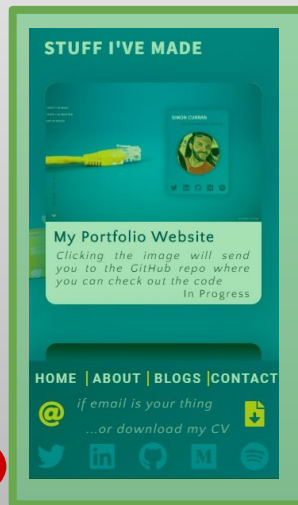# DESIGN DECISIONS: the big ones
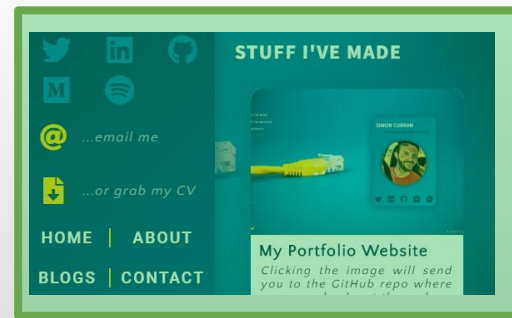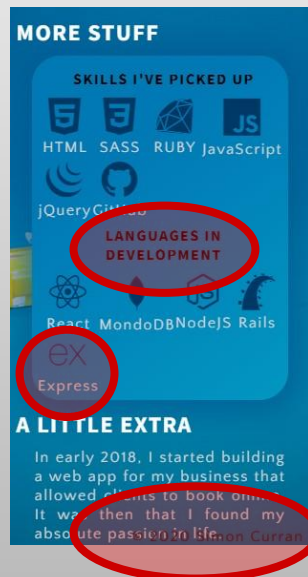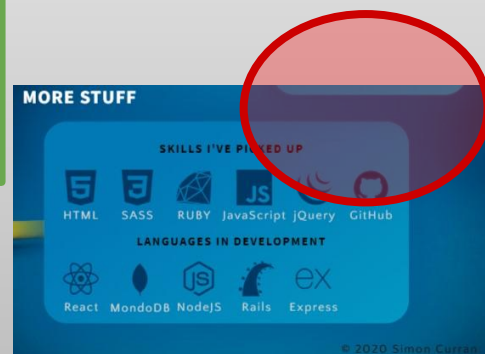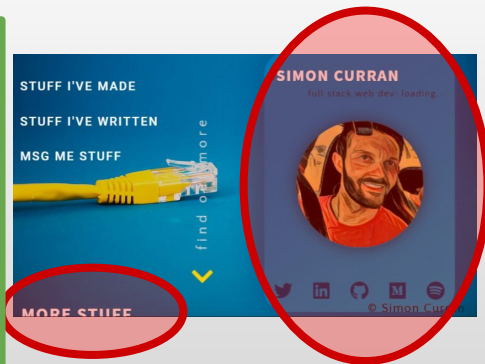

Layout and Feel

Grid System

Desktop Grid System

BREAKPOINTS I USED:

-    iPhone 5/SE Portrait (min-width: 320px)
-    Pixel 2XL Portrait (min-width: 411px)
-    iPhone 5/SE Landscape (min-width: 568px)
-    Galaxy S5 Landscape (min-width: 640px)
-    Pixel 2 Landscape (min-width: 731px)
-    Pixel 2XL (min-width: 800px)
-    iPad Portrait (min-width: 768px)
-    iPad Pro Portrait (min-width: 1024px)
-    iPad Landscape (min-width: 1024px)
-    iPad Pro Landscape (min-width: 1366px)
-    Non-Retina Desktop (min-width: 1200px)
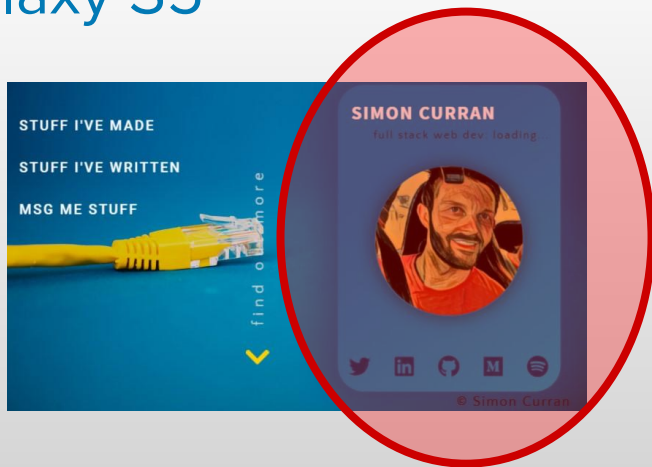-   Retina Desktop (min-width: 1200px)

SCREENS: iPhone5/SE

WHAT I LEARNT:

Developing for such a small screen is so finicky

'em' is a pretty good friend, but not your best

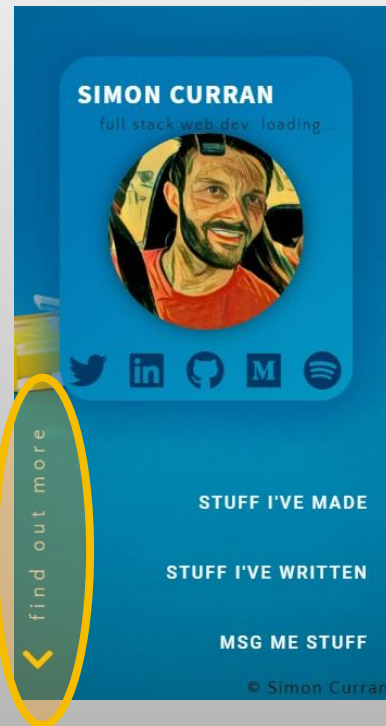Starting from the smallest screen is easiest
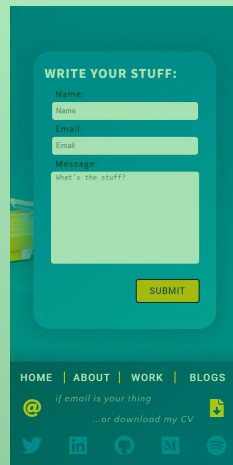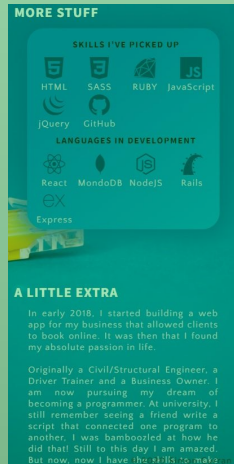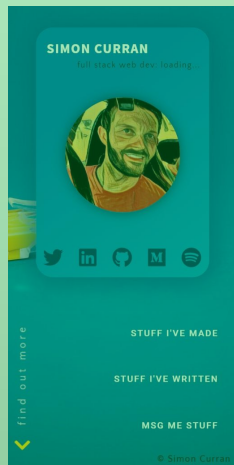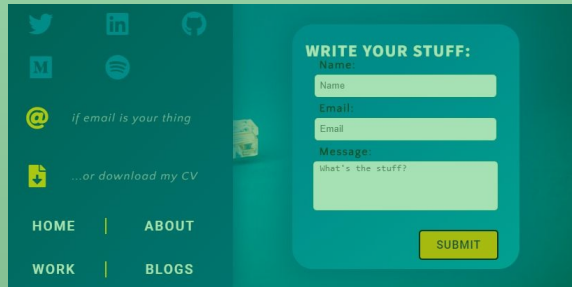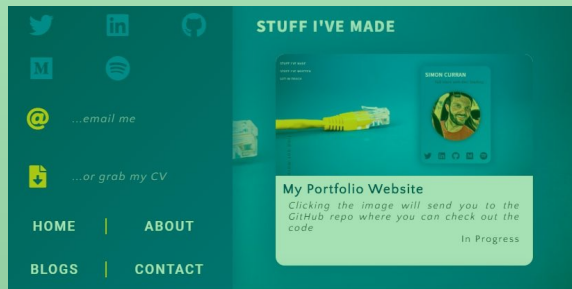
SCREENS: Galaxy S5

WHAT I LEARNT:

That 'find out more' text, I was moving it every single time at portrait and landscape breakpoints.
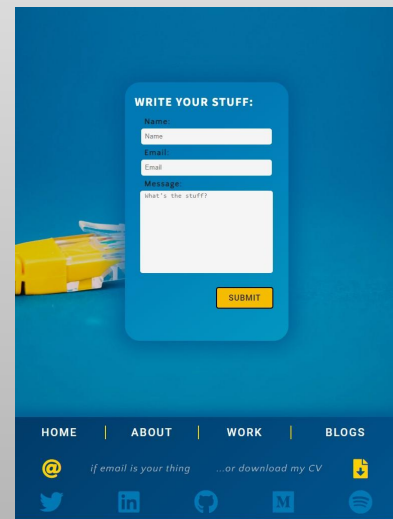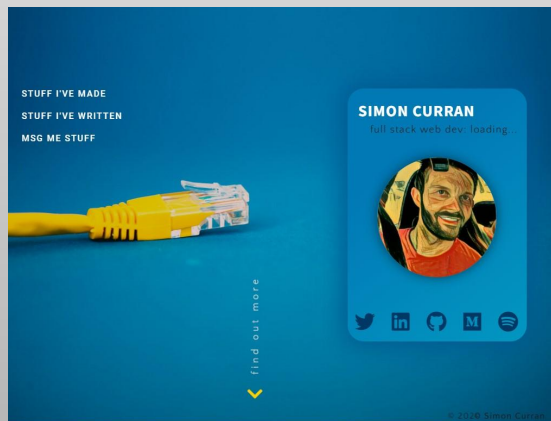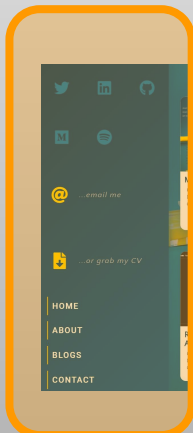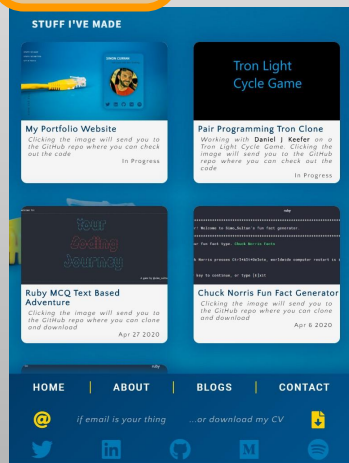Now fixed and don't have to move it at all now

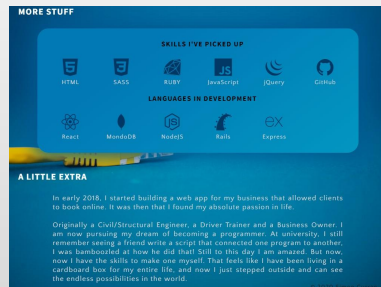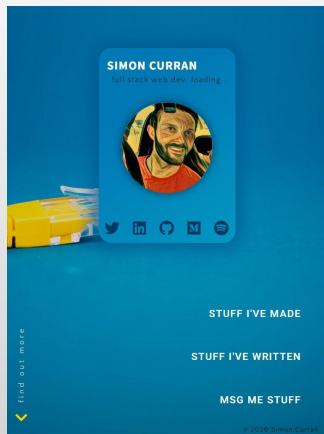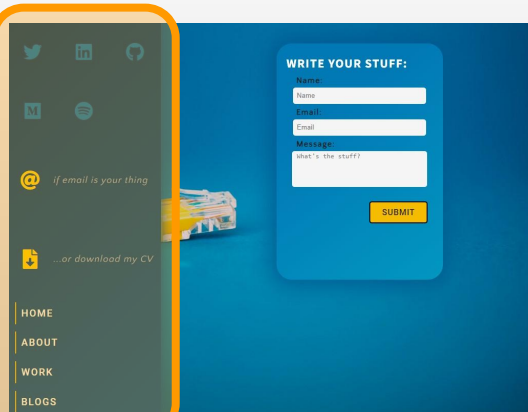# SCREENS: Pixel 2XL

This was the phone I was writing my CSS for. This was the mistake. These screens are all great, but do remember the errors on iPhone 5/SE?
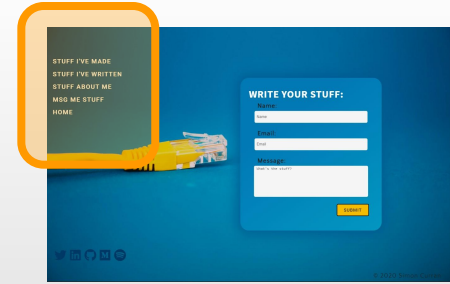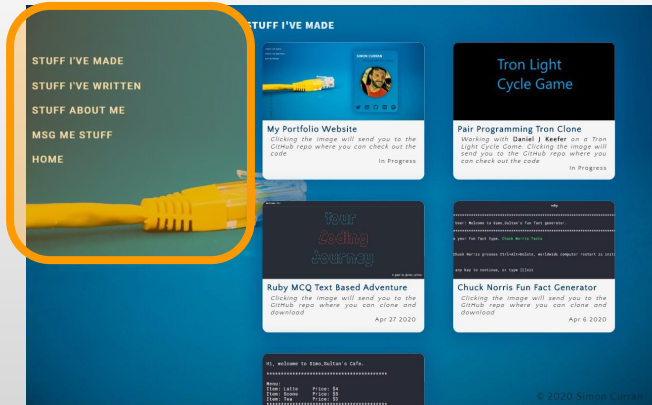
SCREENS: iPad

WHAT I LEARNT:

Not having a clear design of how I wanted the footer to look was my downfall. I used space efficiently with grid, but the layout was the mistake

SCREENS: Desktop and iPad Pro

WHAT I LEARNT:

Be careful about designing on large screens. It's all fun and games until you realise not everyone has these.
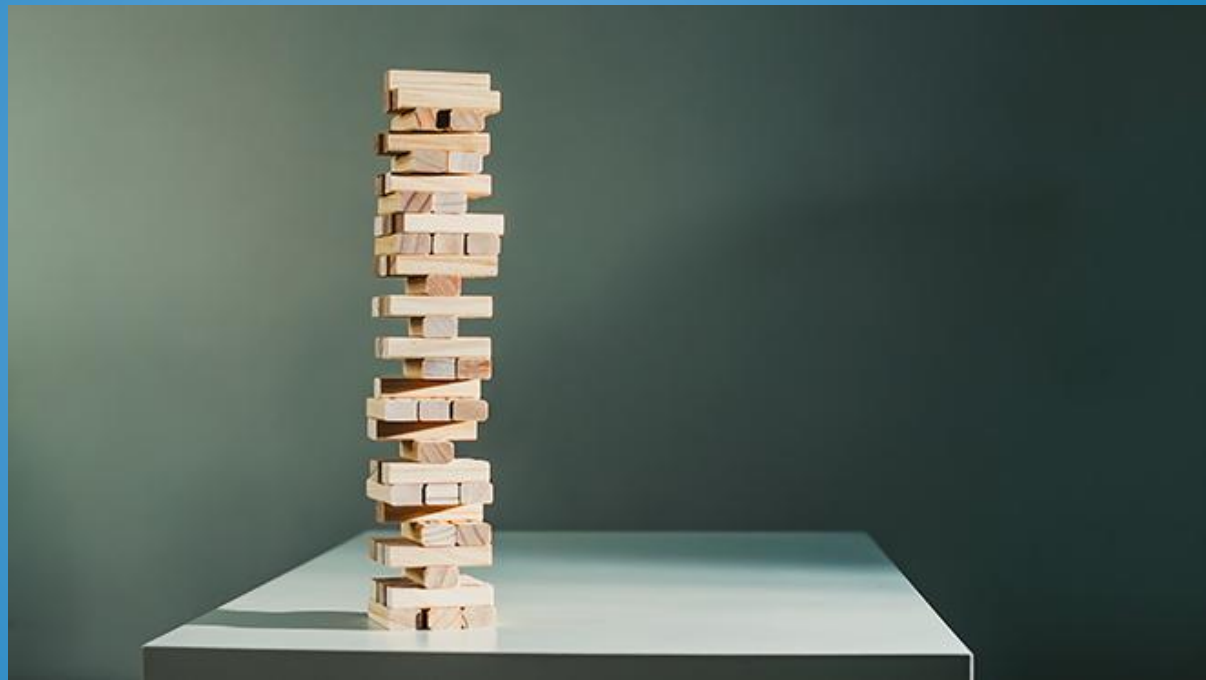
TAKEAWAYS:

what did I learn

LESSONS LEARNT:

- Designing from the smallest screen and scaling up was easiest

- Pick smart breakpoints before coding

- If you're spending too much time on continuously fixing a certain css style, then find a simpler way to do it

- How broader understanding of css, and especially SASS.

- A deeper understanding of the hierarchy html and css elements

- That I will be a backend developer

WHAT I WANT MY CSS TO BE LIKE

WHAT MY CSS ACTUALLY FEELS LIKE

FIXING CSS BUGS IS LIKE

.... Chopping off a hydra head

THANKING YOU

simonmcurran.com