```
std::vector< typename
 descartes_light::EdgeEvaluator
    < FloatType >::ConstPtr >
                                       edge_evaluators
std::vector< typename
                                           samplers
descartes light::WaypointSampler
    < FloatType >::ConstPtr >
                                       state evaluators
```

std::vector< typename

descartes light::StateEvaluator < FloatType >::ConstPtr >

tesseract planning ::DescartesProblem< FloatType >