

Quantum Walks: Speed Limits on Mixing and Fast-Forwarding Classical Walks

a presentation for the public defense of

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Ghent University
January 29, 2019

- ▶ Coins and Quantum
- ▶ Speed Limits on Mixing
- ▶ Fast-Forwarding Classical Walks

Coins and Quantum



Coins and Quantum



Coins and Quantum



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Coins and Quantum



Coins and Quantum



Coins and Quantum



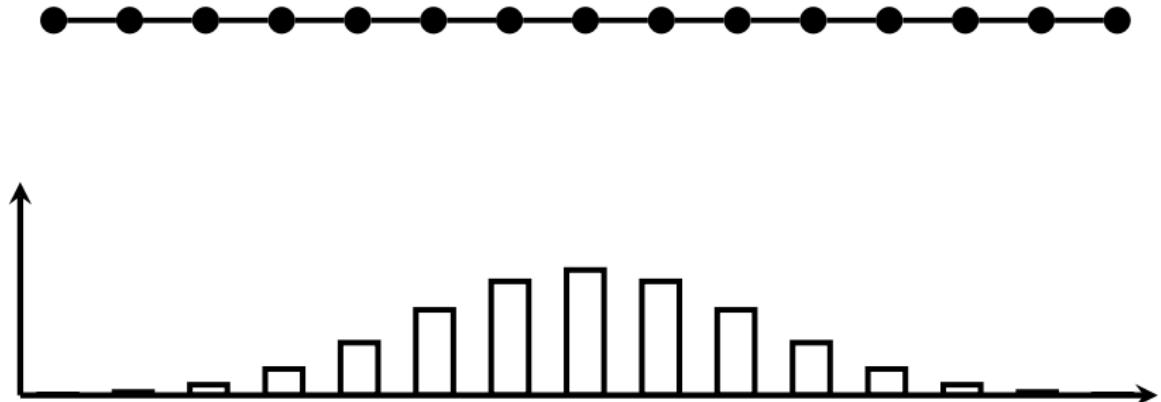
Coins and Quantum



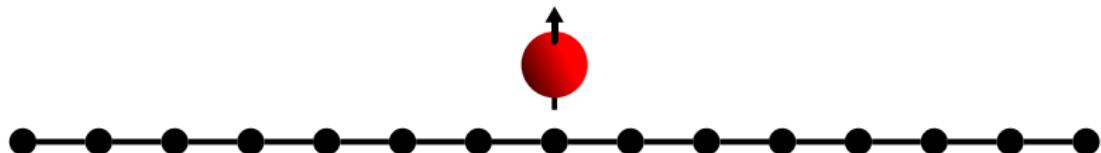
Coins and Quantum



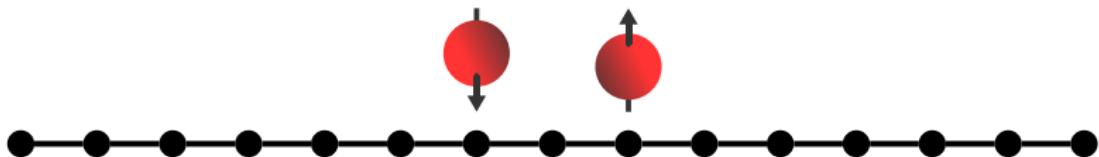
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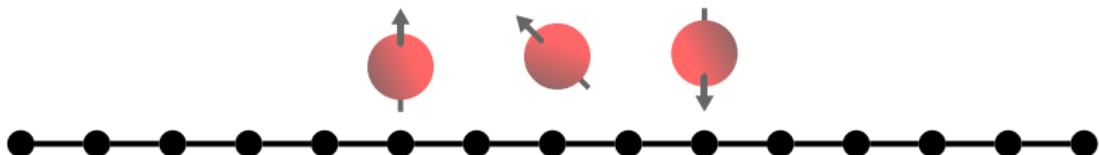
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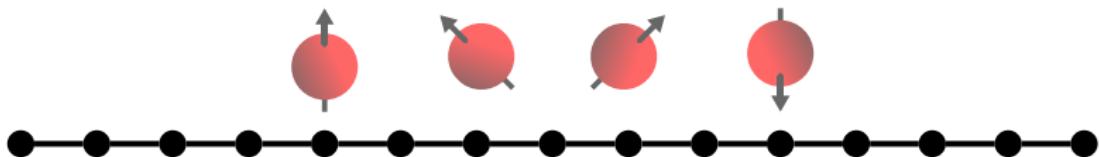
Coins and Quantum



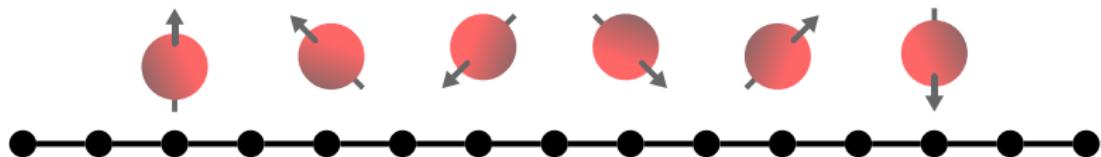
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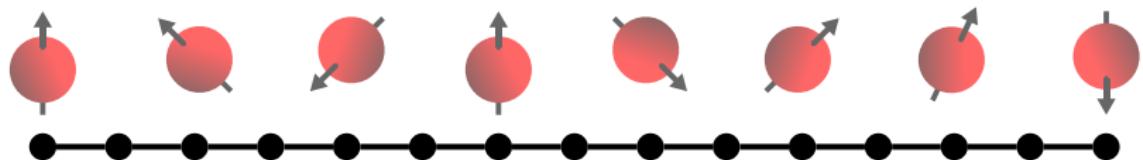
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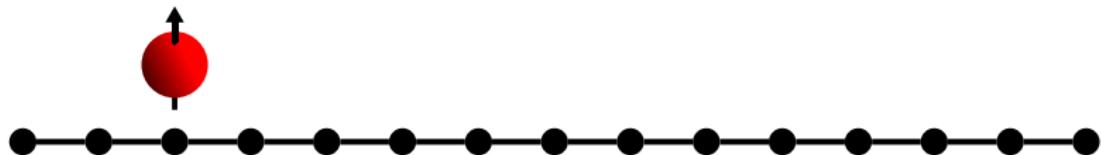
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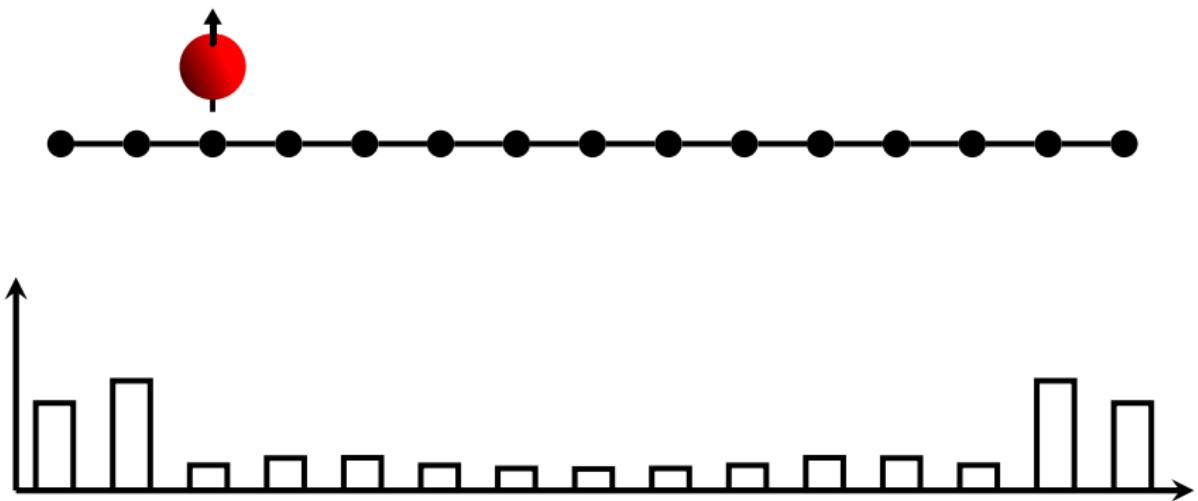
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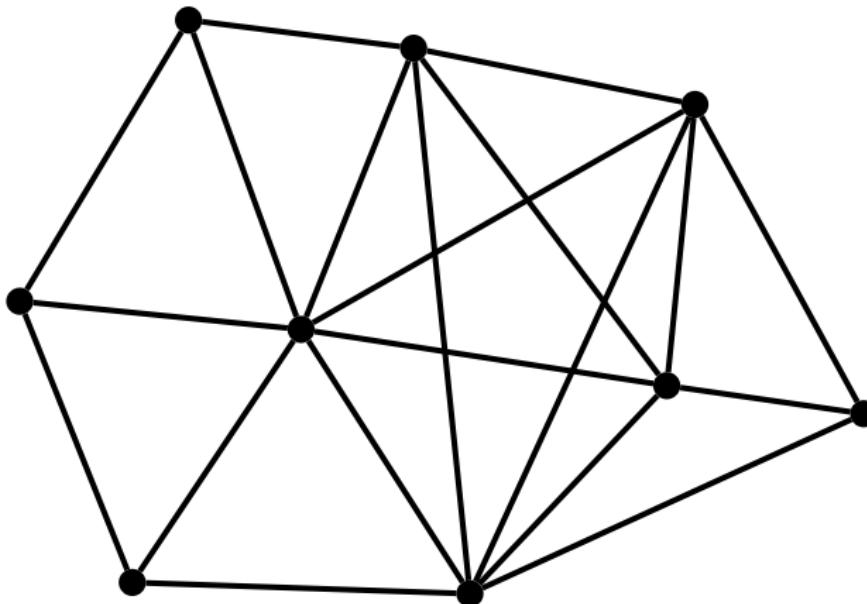
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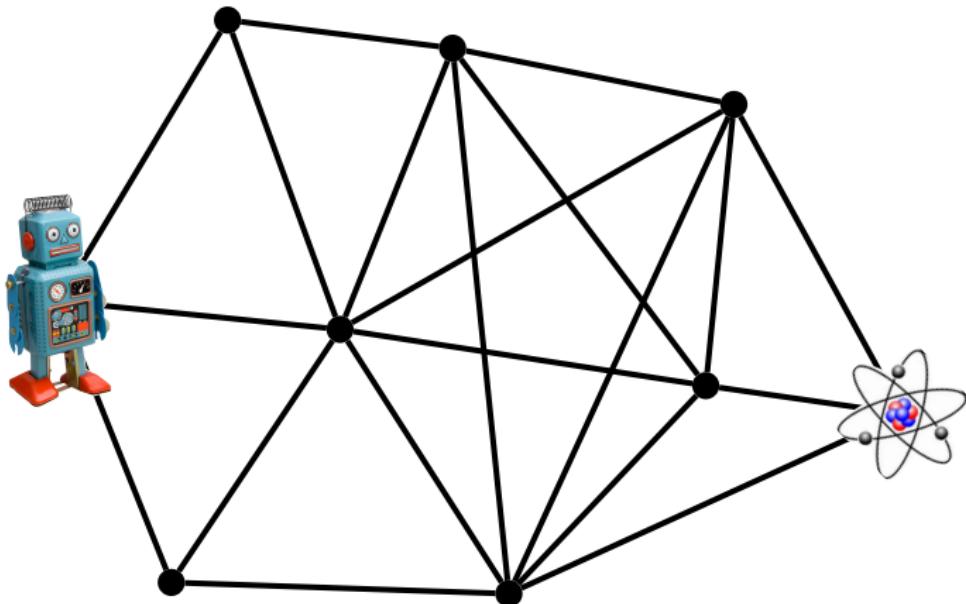
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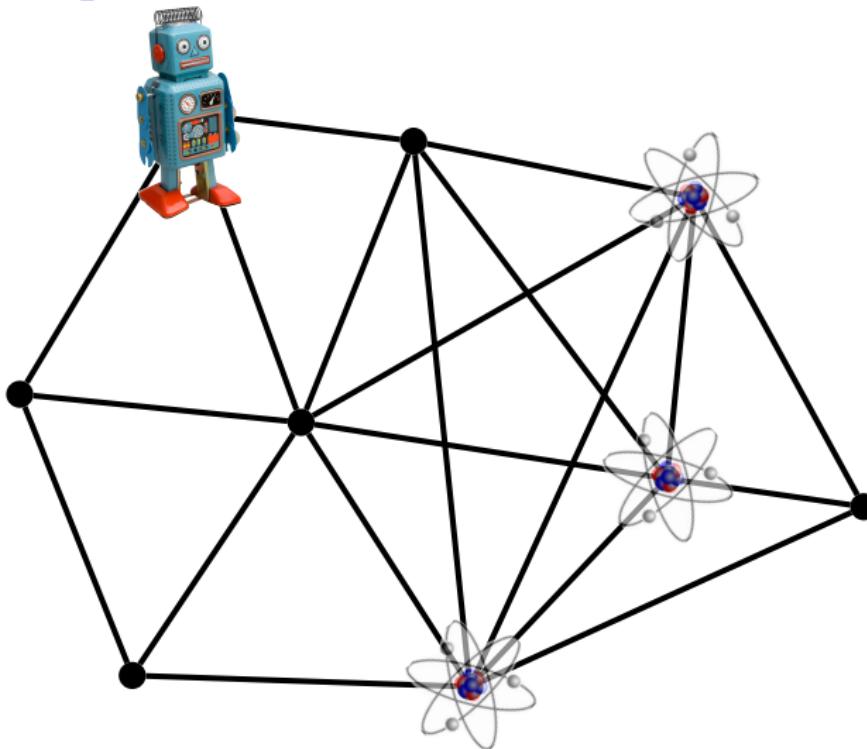
Walks on Graphs



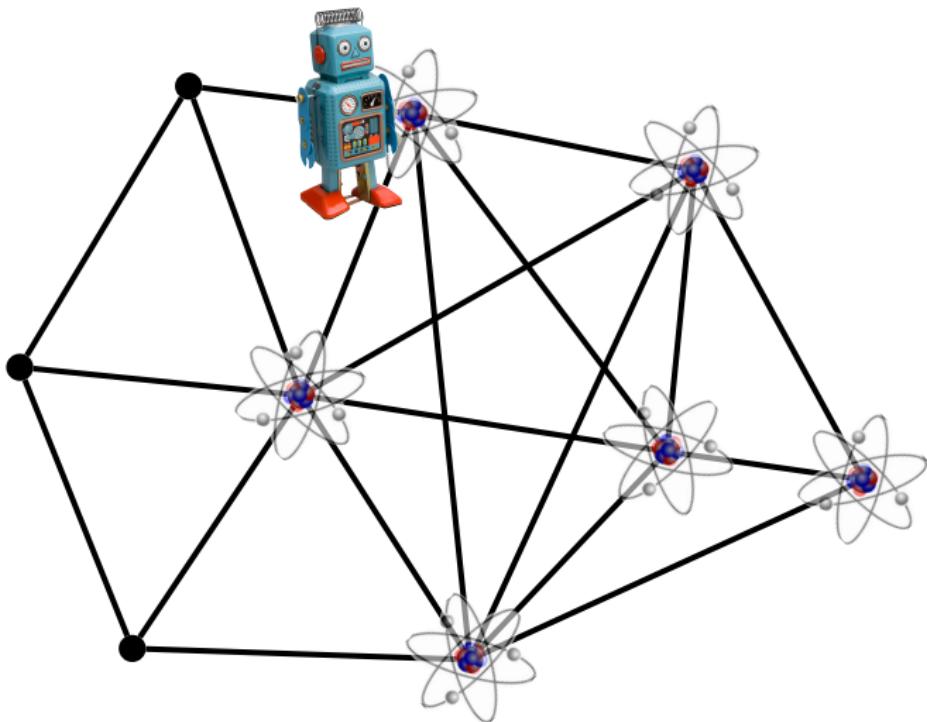
Walks on Graphs



Walks on Graphs

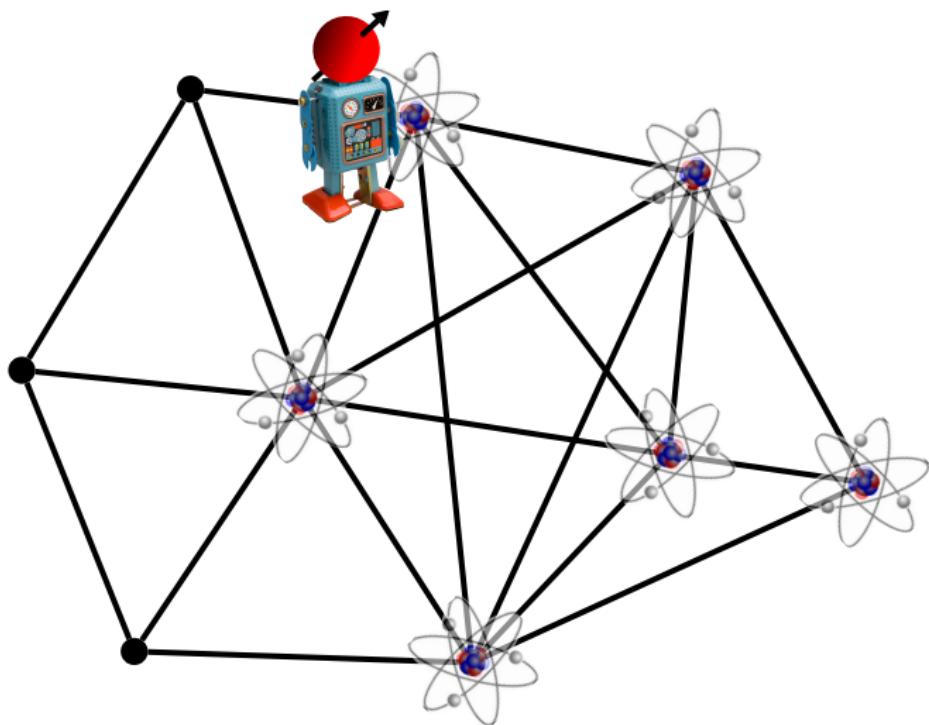


Walks on Graphs

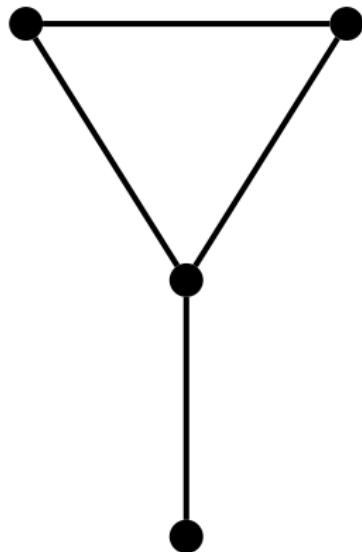


Classical Walks Can Simulate Quantum Walks

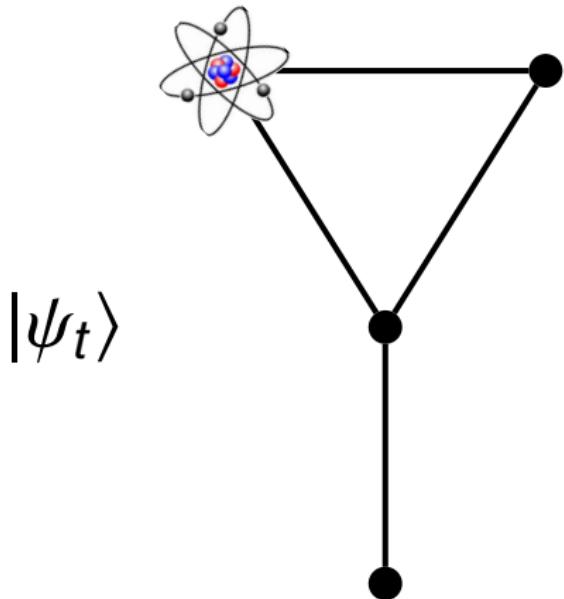
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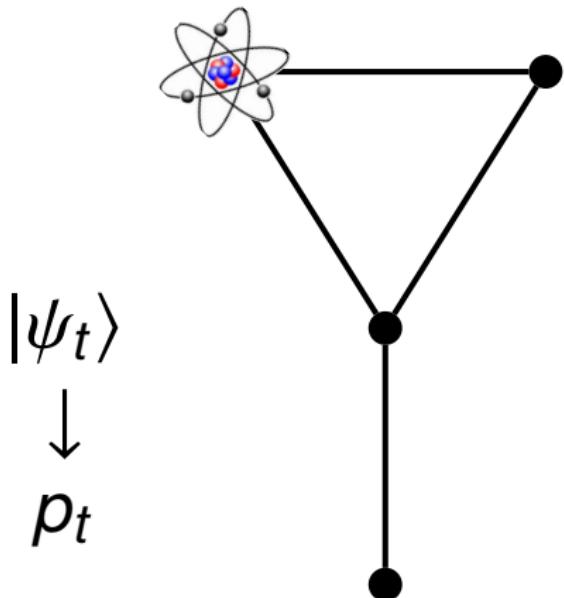
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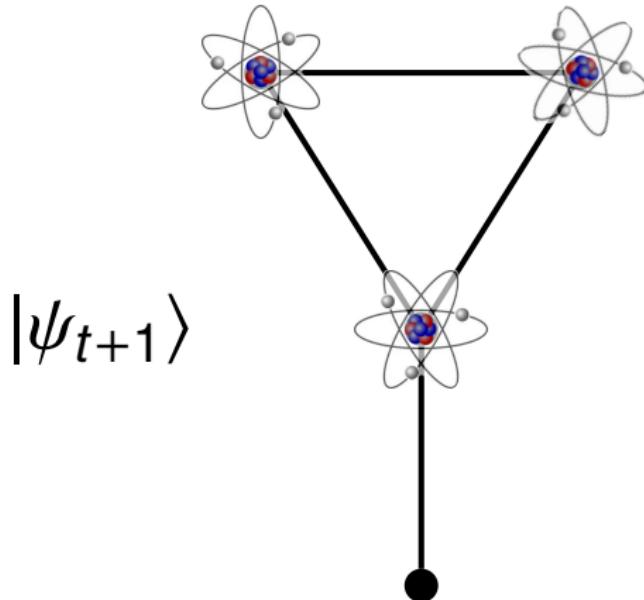
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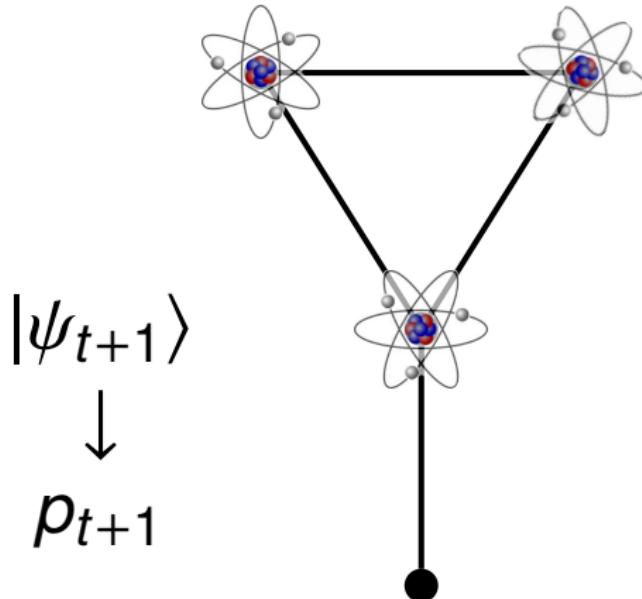
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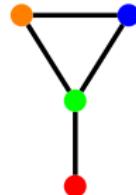
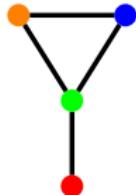
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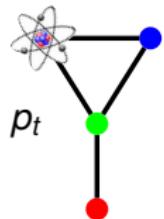
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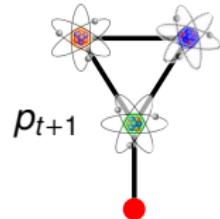
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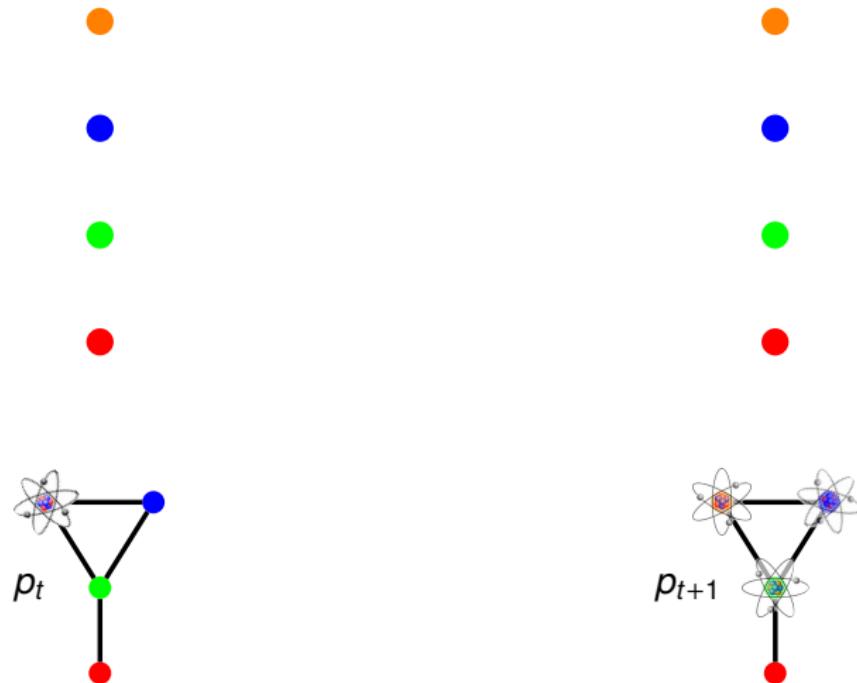


p_t

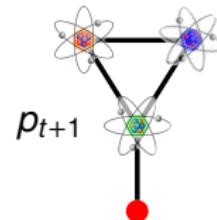
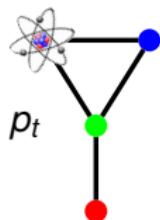
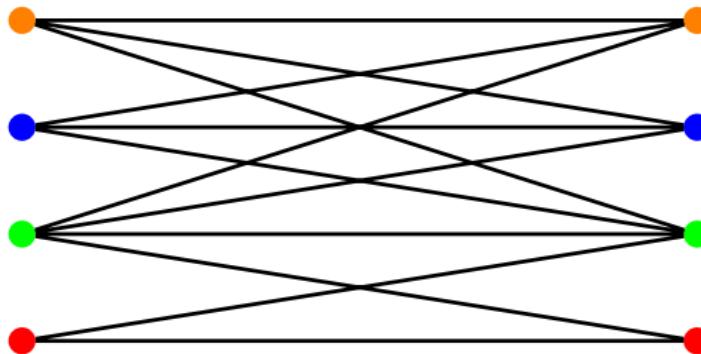


p_{t+1}

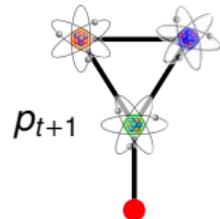
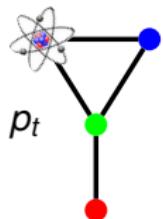
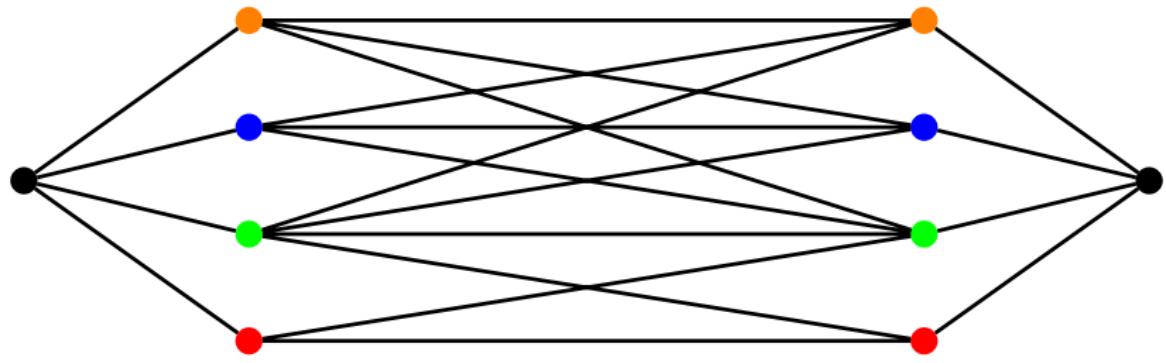
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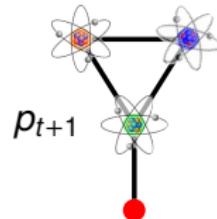
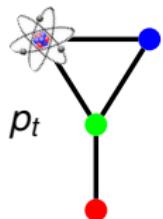
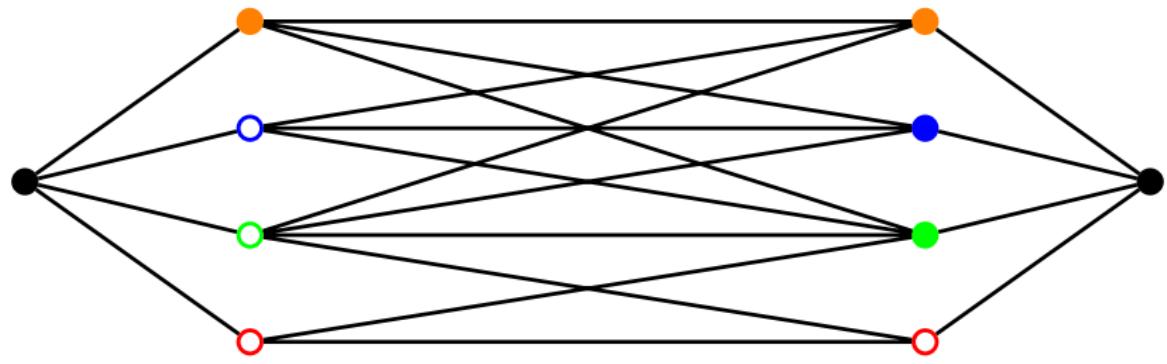
Classical Walks can Simulate Quantum Walks



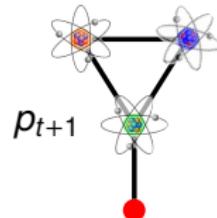
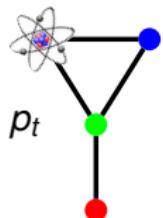
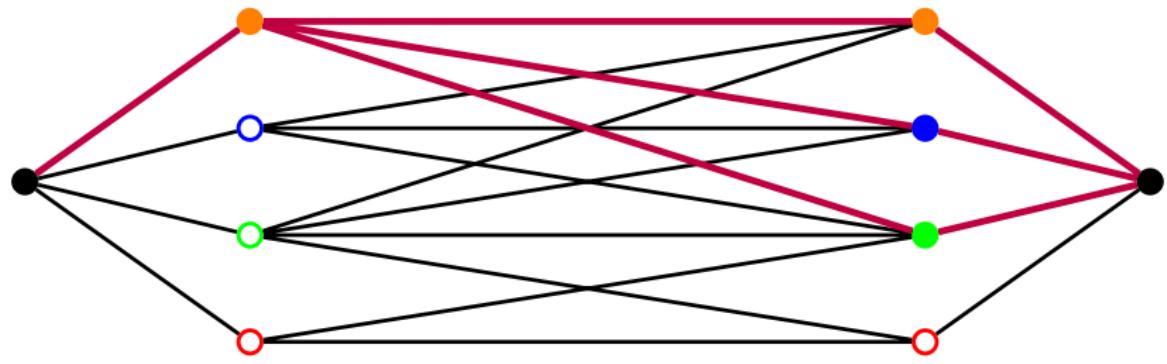
Classical Walks can Simulate Quantum Walks



Classical Walks can Simulate Quantum Walks



Classical Walks can Simulate Quantum Walks



- ▶ Coins and Quantum
- ▶ **Speed Limits on Mixing**

Can quantum walks speed up mixing?

- ▶ Fast-Forwarding Classical Walks

- ▶ Coins and Quantum
- ▶ **Speed Limits on Mixing**

Can quantum walks speed up mixing?

 - Classical walks can simulate quantum walks
- ▶ Fast-Forwarding Classical Walks

- ▶ Coins and Quantum
- ▶ **Speed Limits on Mixing**

Can quantum walks speed up mixing?

 - Classical walks can simulate quantum walks
 - In principle: no quantum speedup possible
- ▶ Fast-Forwarding Classical Walks

“In principle”

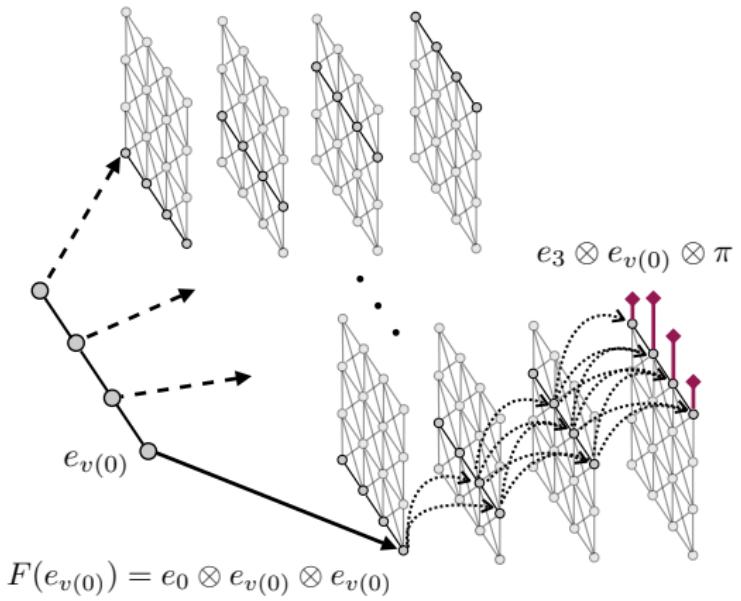
“In principle”



“In principle”

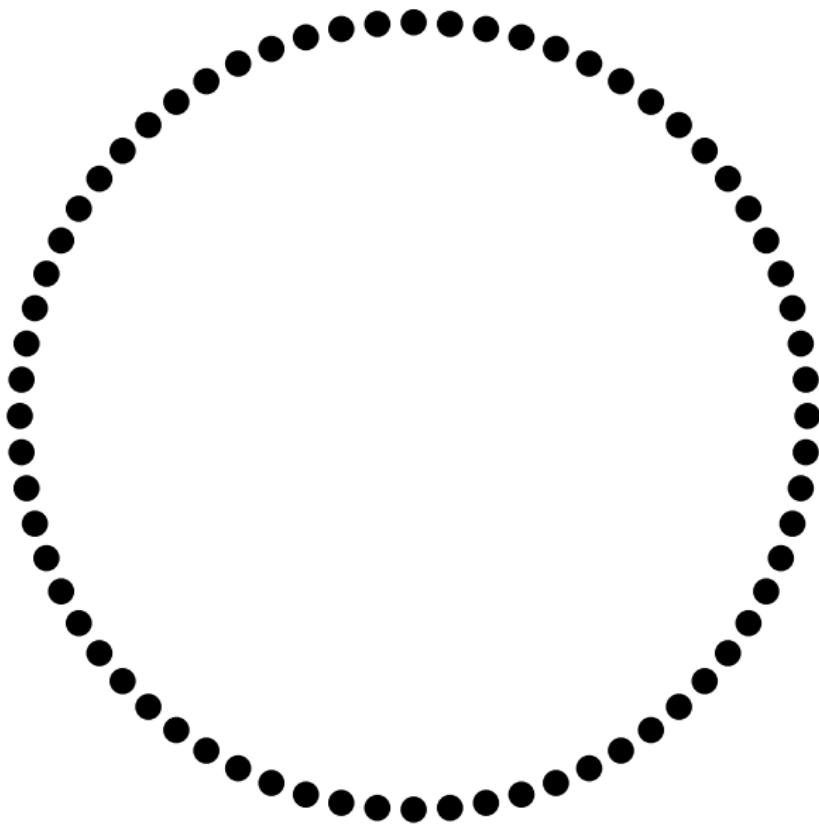


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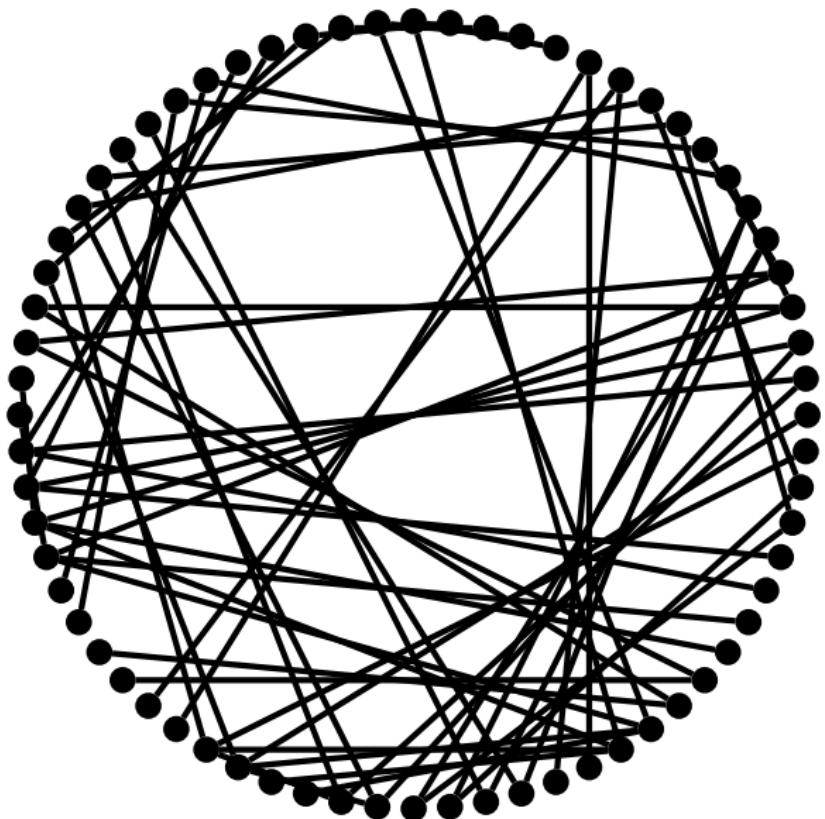


$$A = \sum_{s=1}^{T-1} \sum_{i \in \mathcal{V}} e_t e_{t-1}^\dagger \otimes \Pi_i^\dagger \otimes P^{(i)}(s) + \sum_{i \in \mathcal{V}} e_T e_{T-1}^\dagger \otimes \bar{p} e_i^\dagger \otimes P^{(i)}(T) + \Pi_T^\dagger \otimes I_{\mathcal{V}} \otimes I_{\mathcal{V}}$$

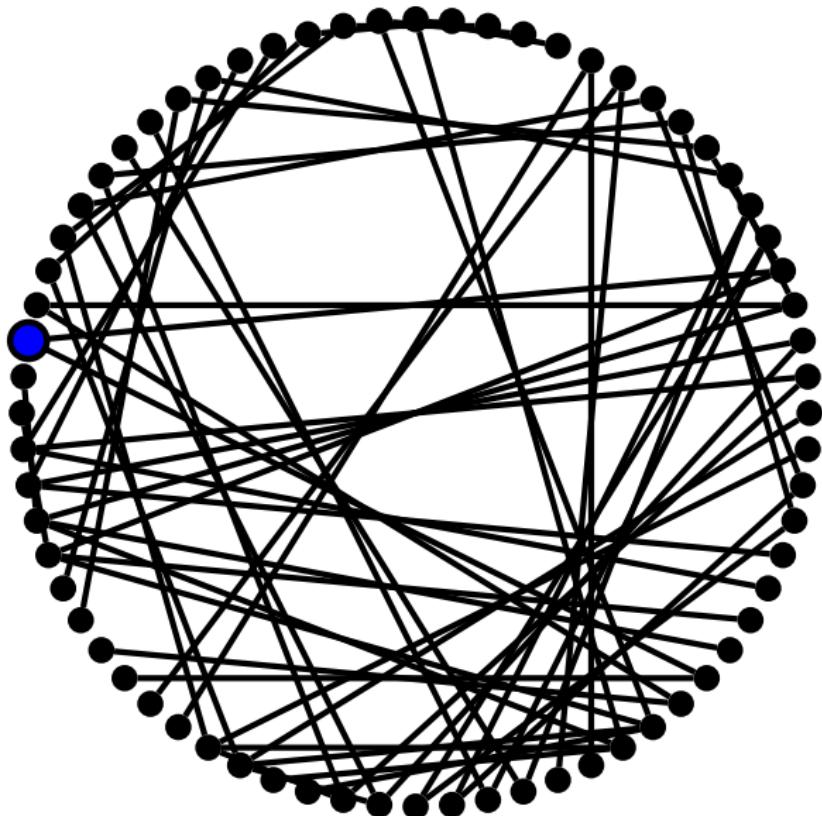
Friend Zone



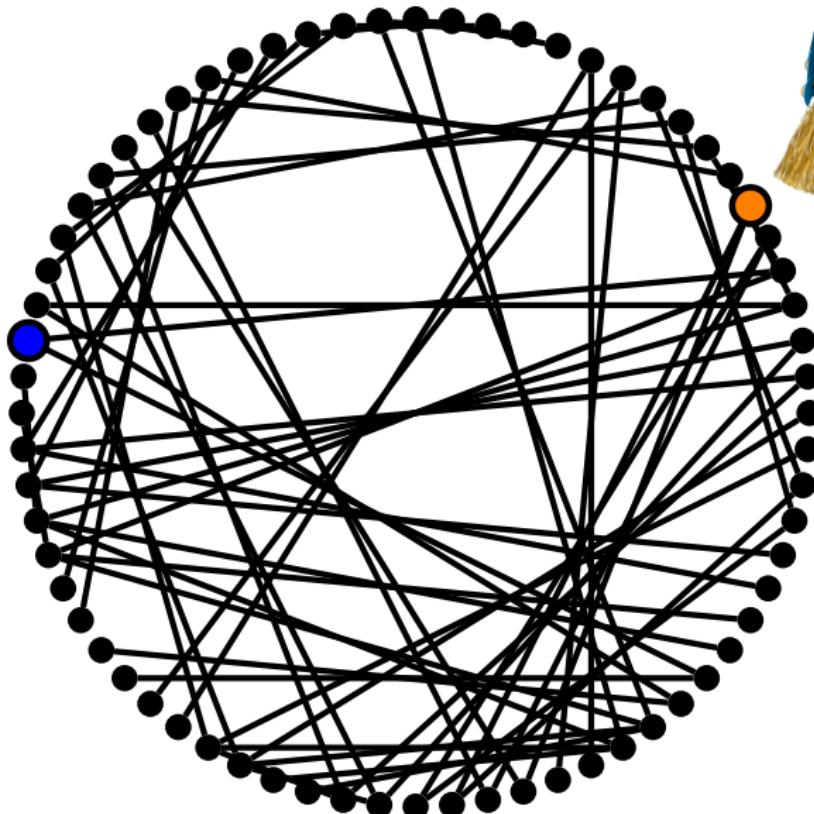
Friend Zone



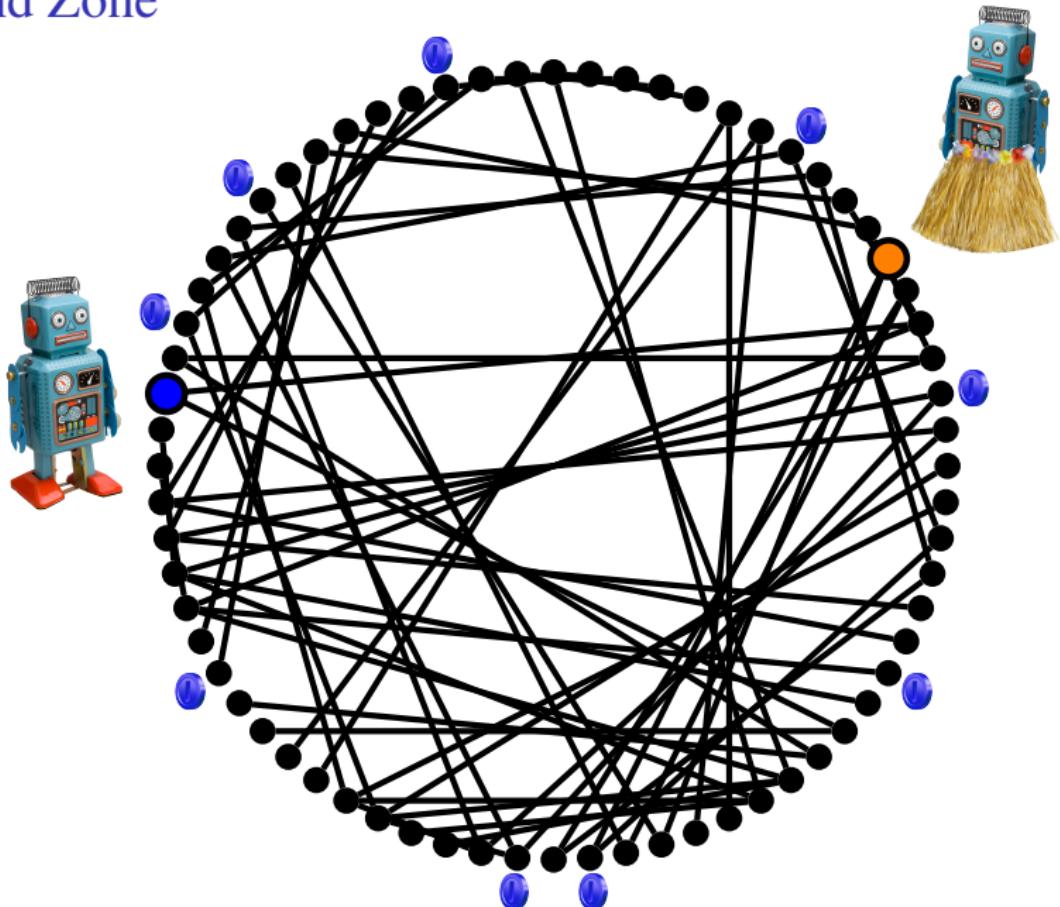
Friend Zone



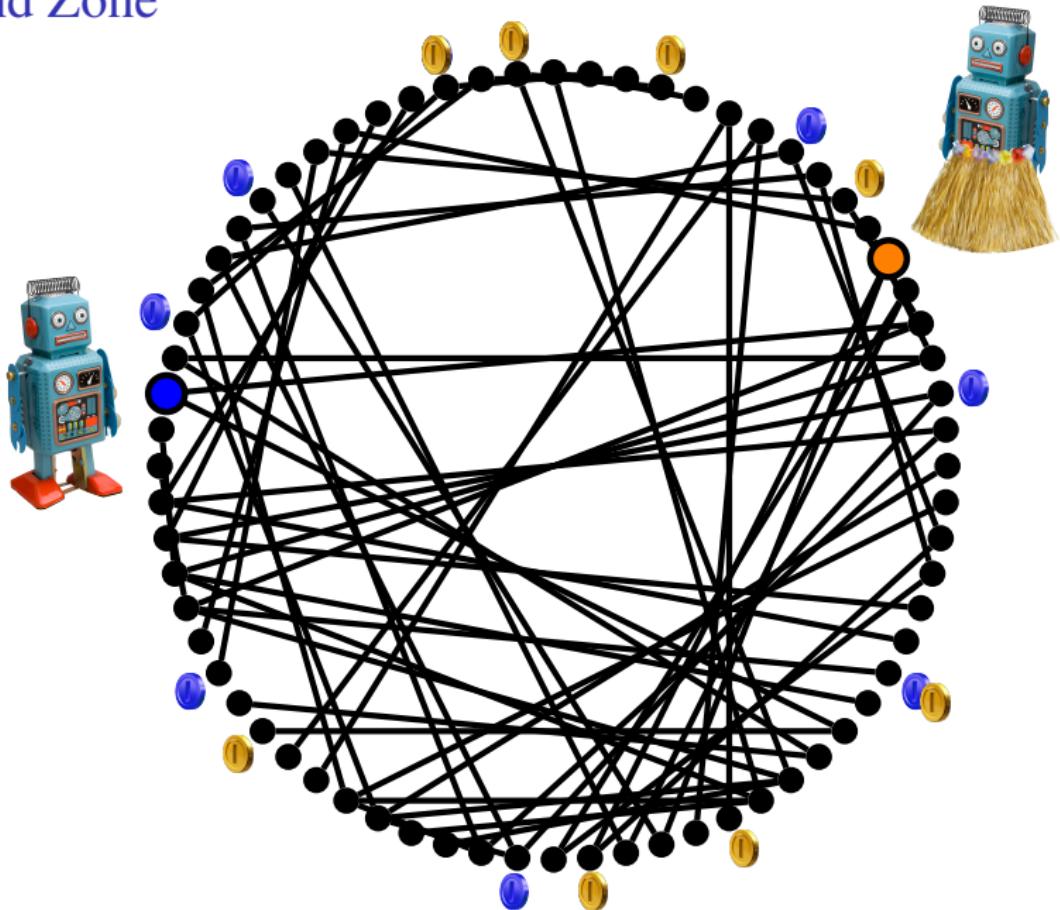
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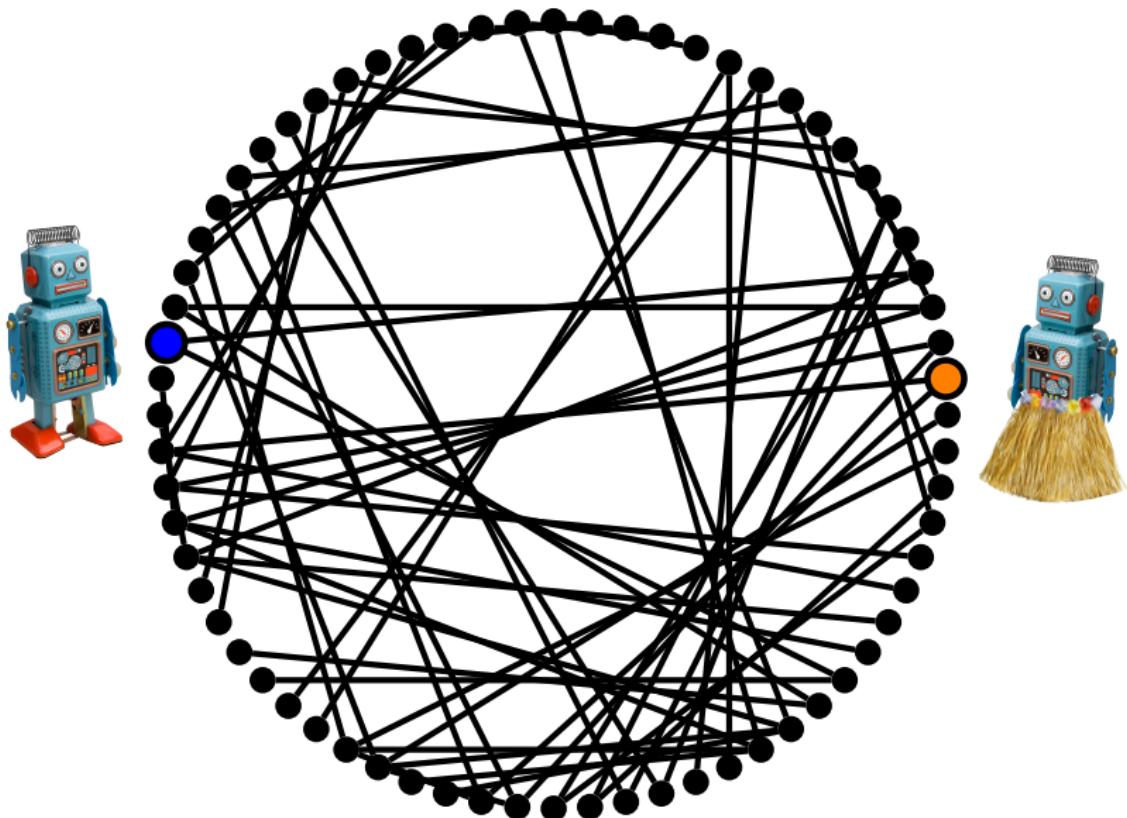
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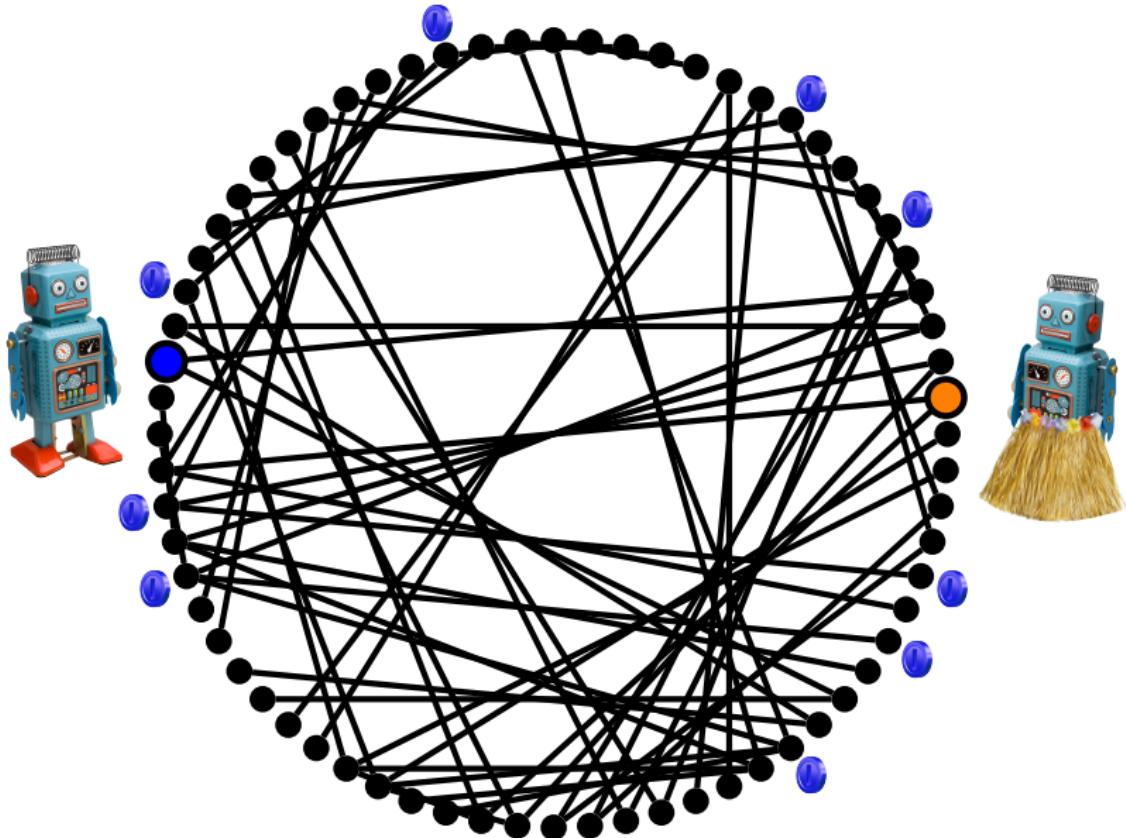
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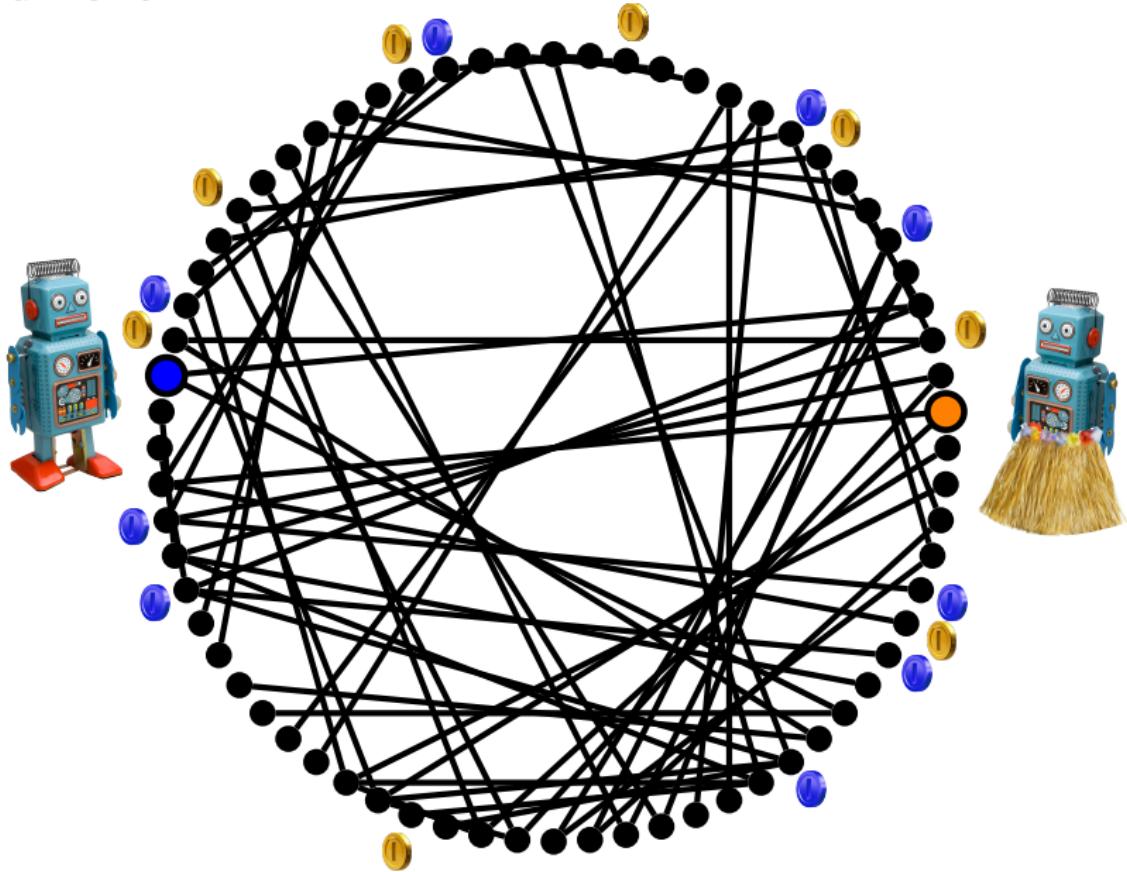
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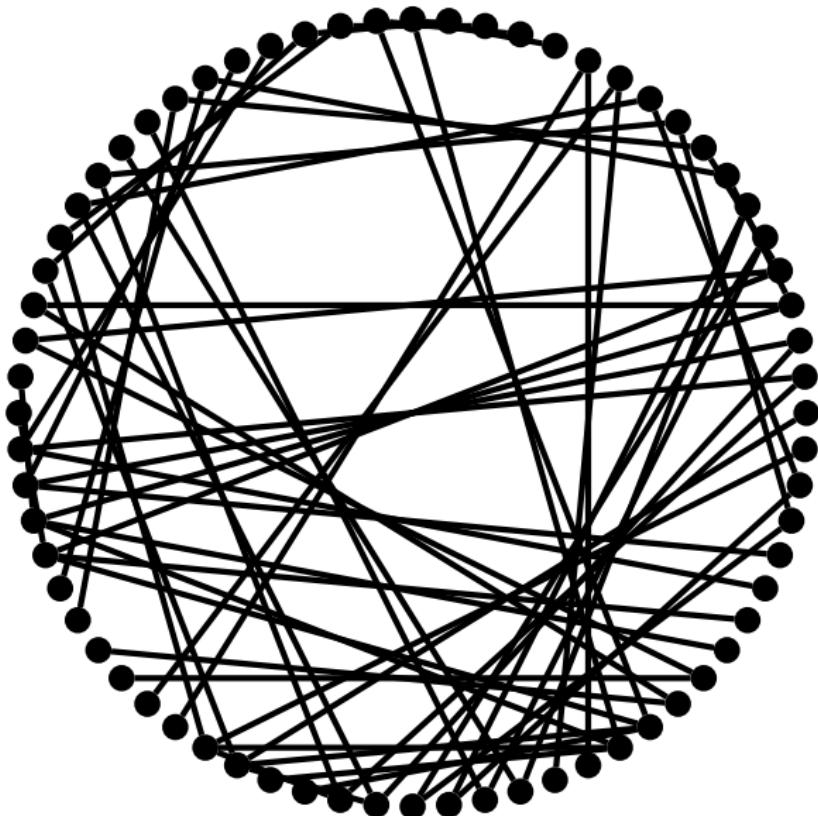
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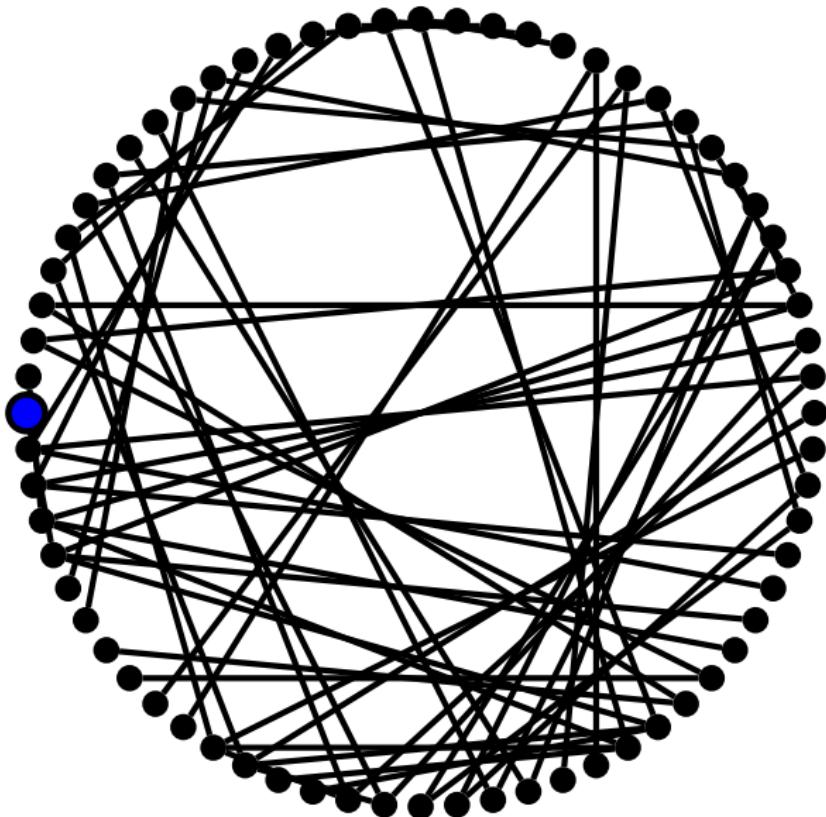
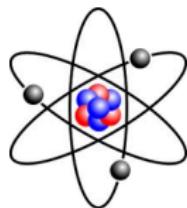
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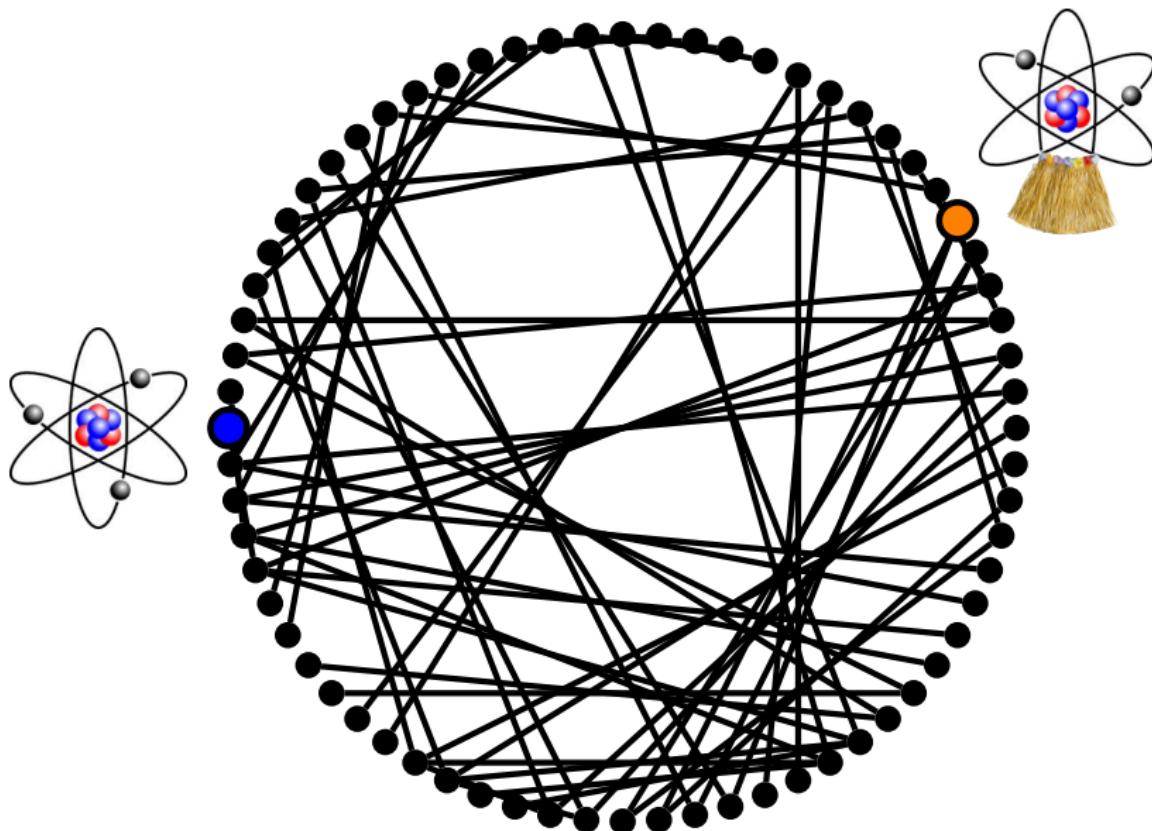
Quantum Algorithm



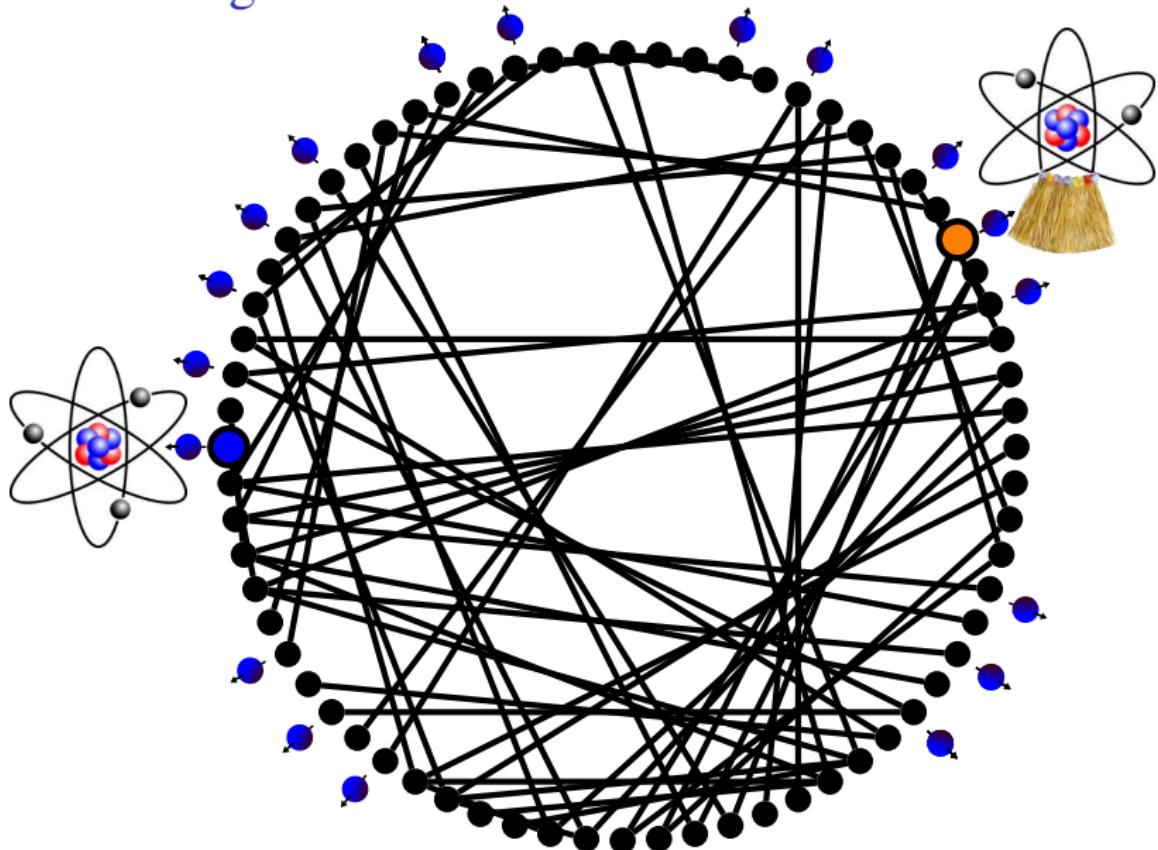
Quantum Algorithm



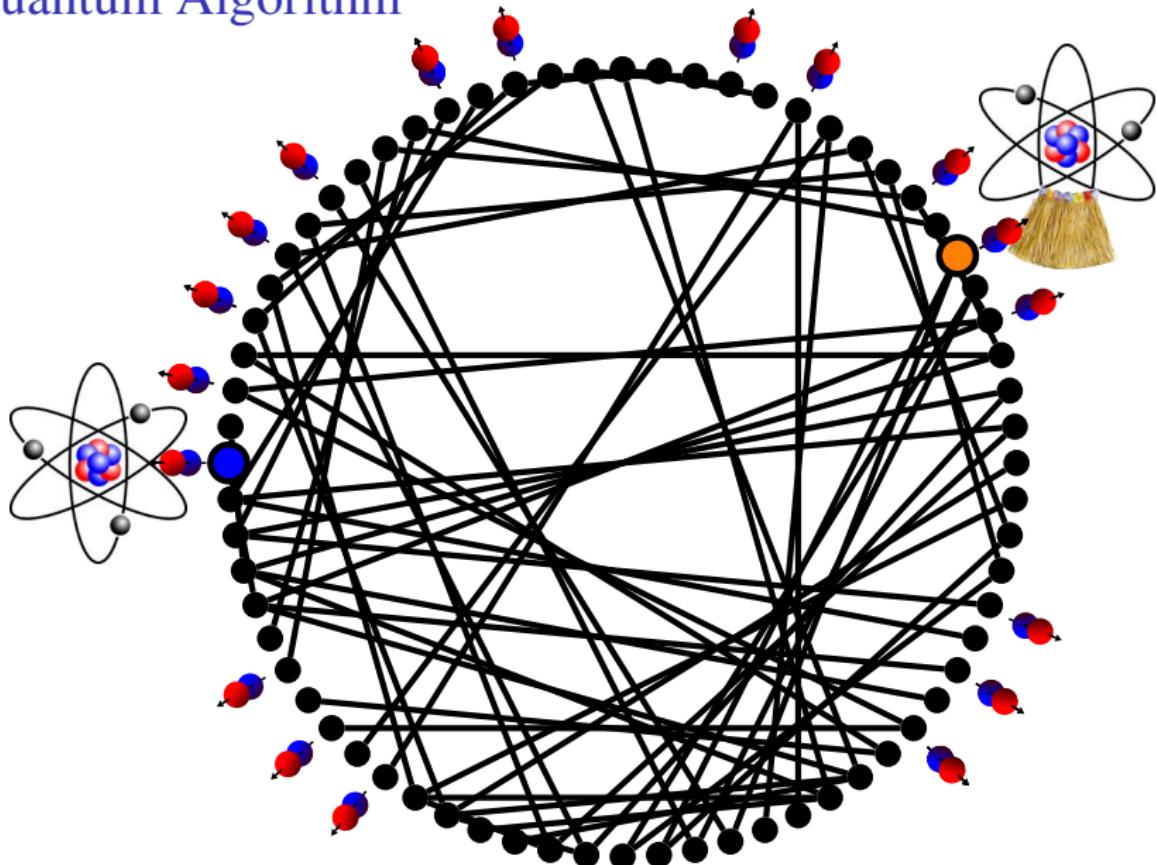
Quantum Algorithm



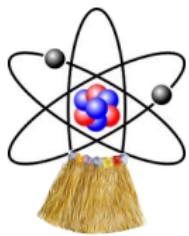
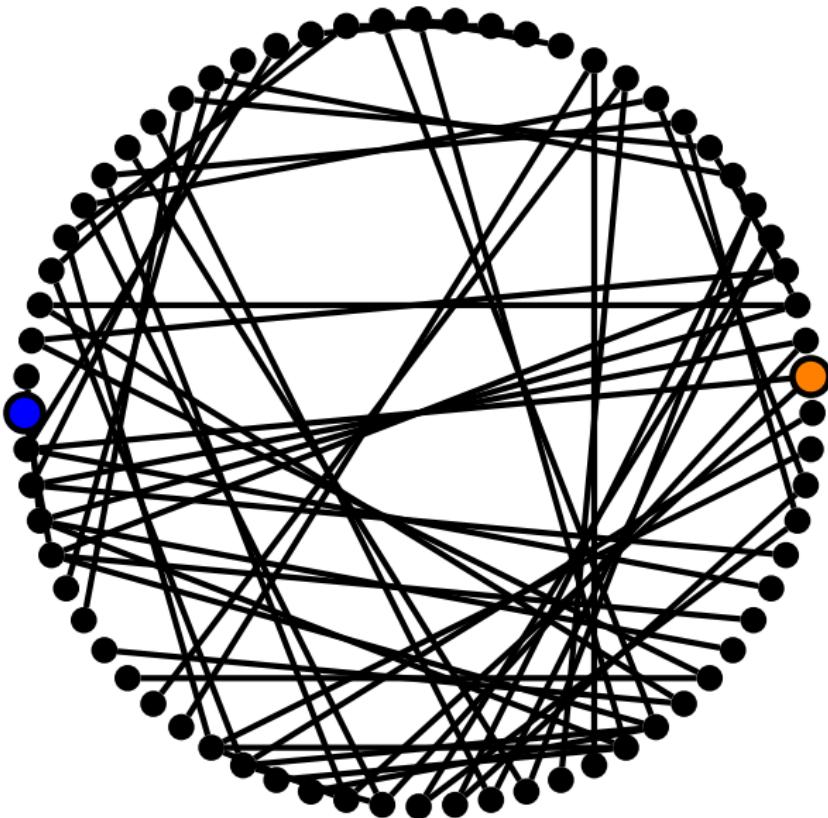
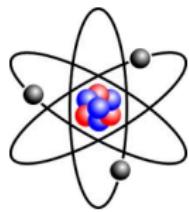
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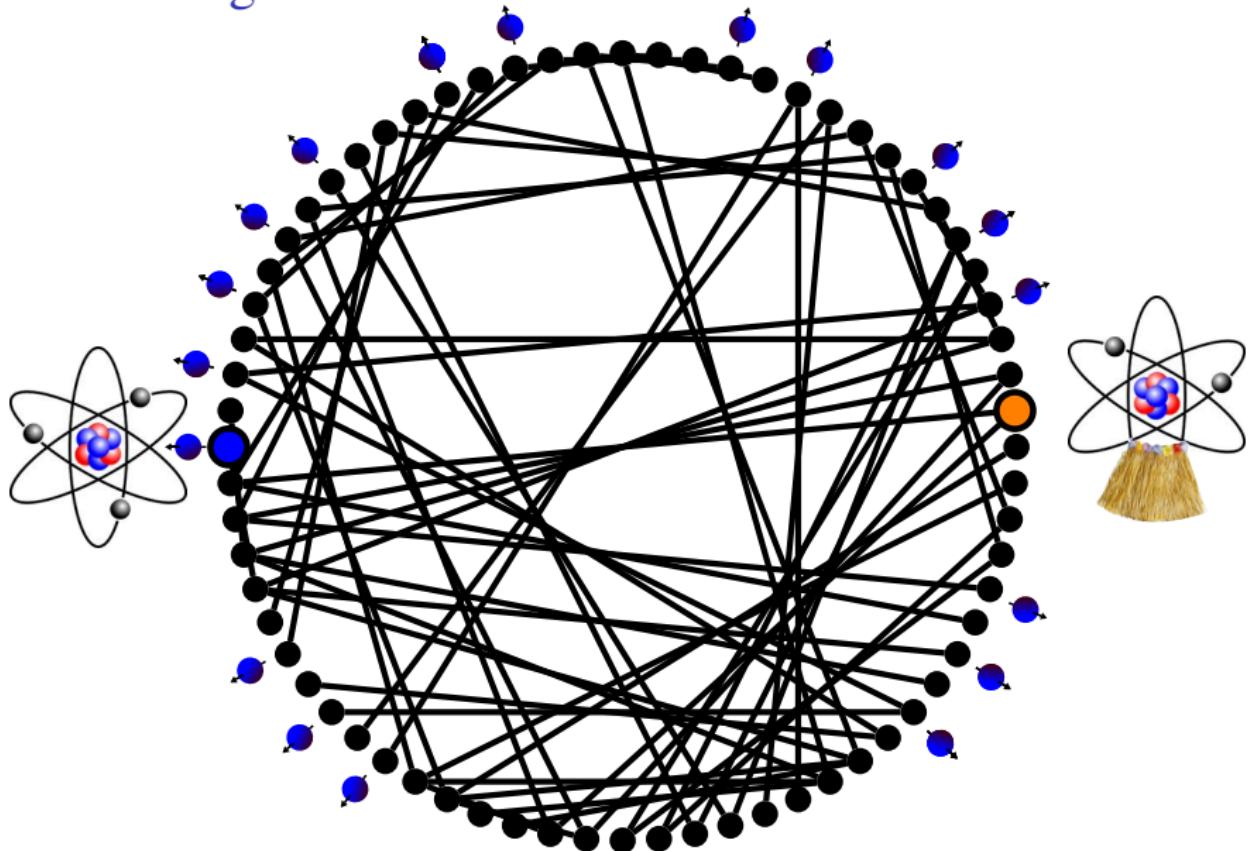
Quantum Algorithm



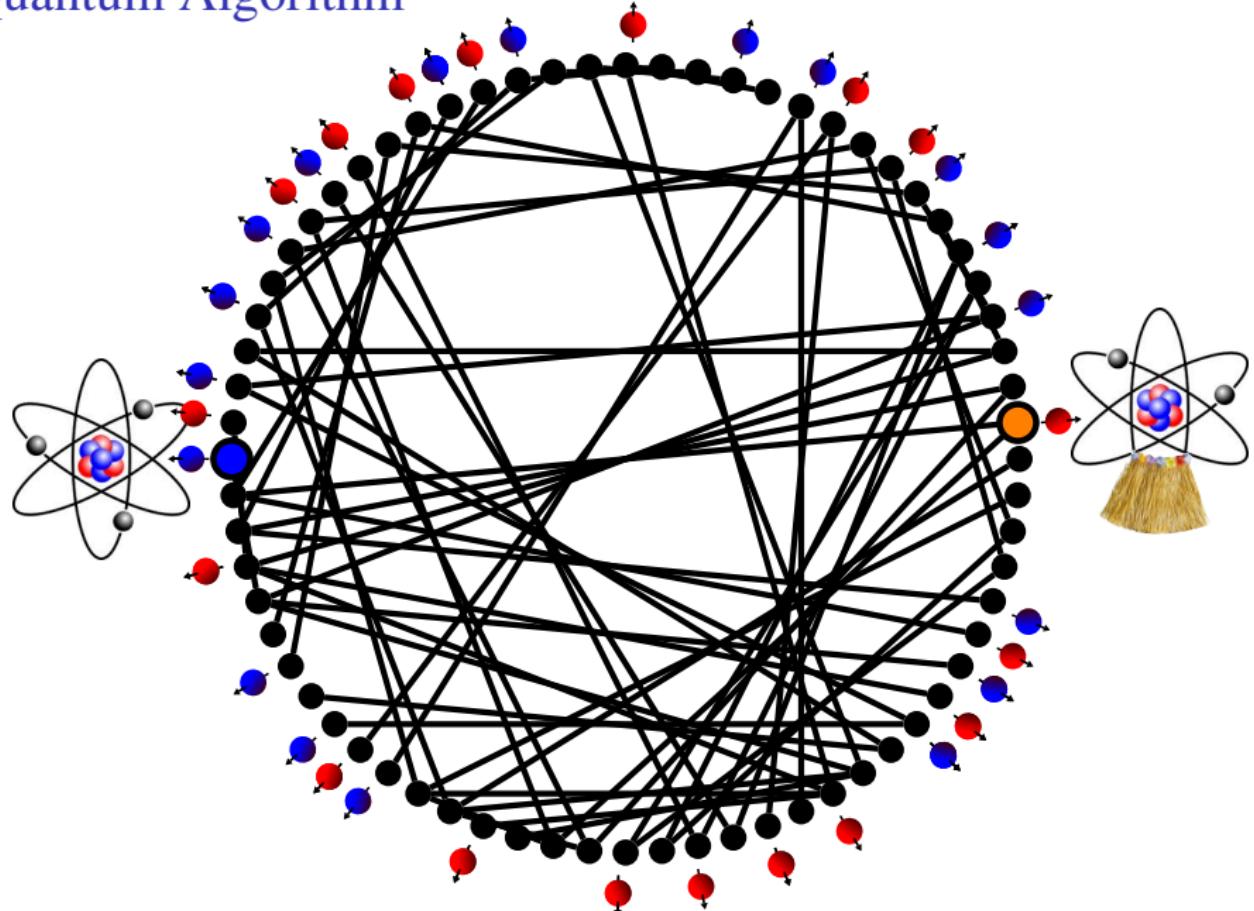
Quantum Algorithm



Quantum Algorithm



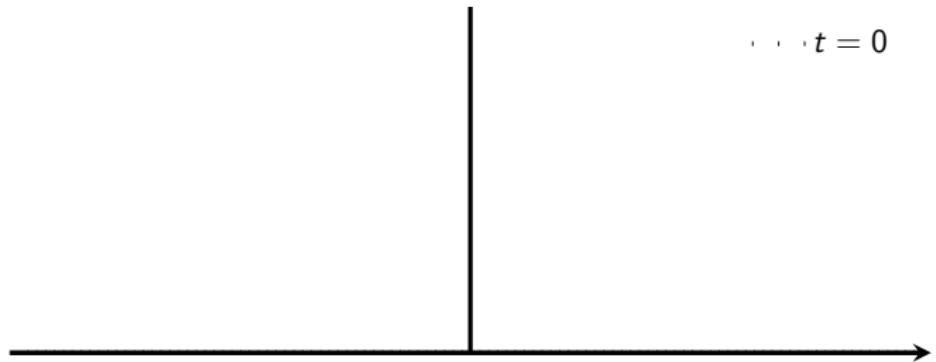
Quantum Algorithm



Quantum Fast-Forwarding *(or How to Tame a Quantum)*

Quantum Fast-Forwarding

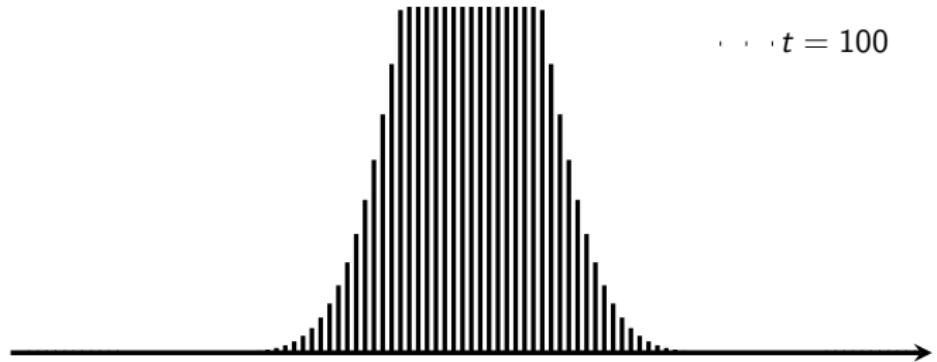
(or How to Tame a Quantum)



$\cdots \cdot t = 0$

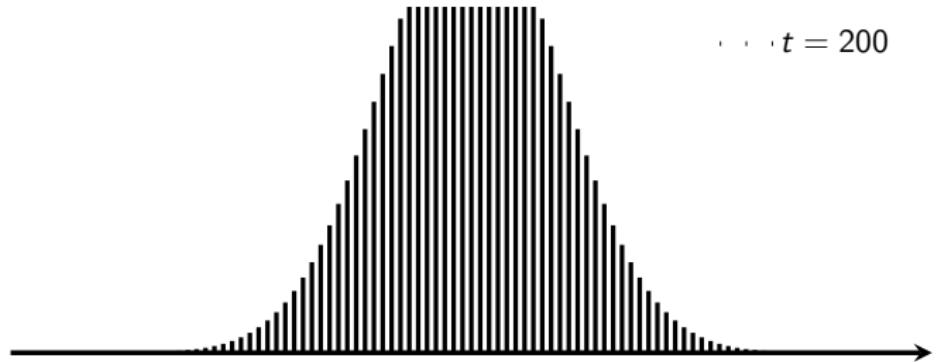
Quantum Fast-Forwarding

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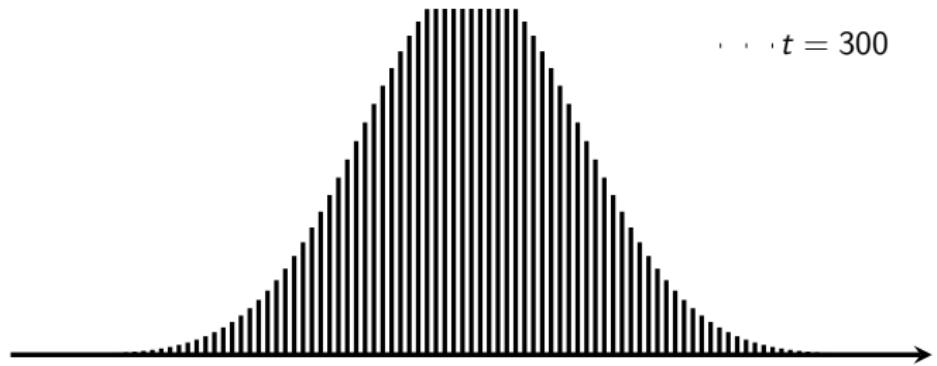
Quantum Fast-Forwarding

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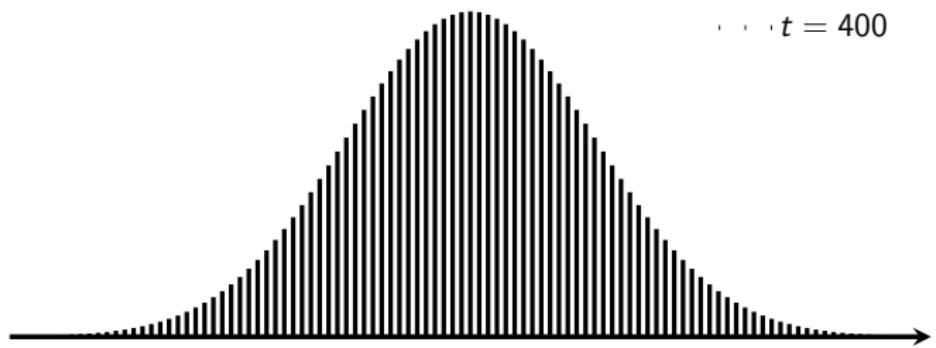
Quantum Fast-Forwarding

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Quantum Fast-Forwarding

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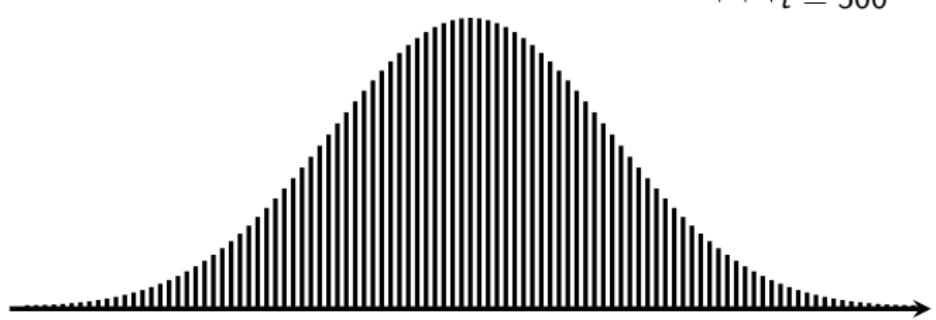


Quantum Fast-Forwarding

(or How to Tame a Quantum)



... $t = 500$

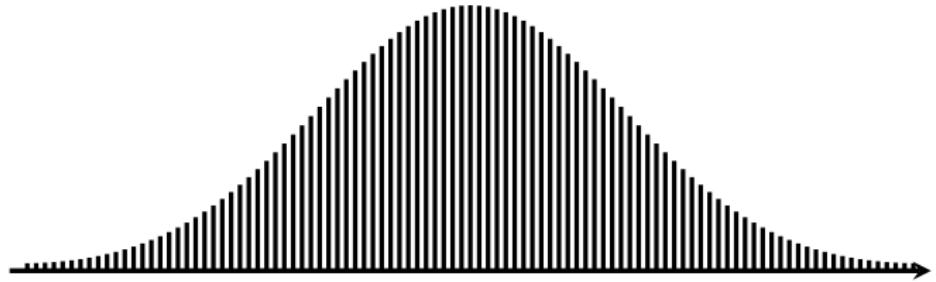


Quantum Fast-Forwarding

(or How to Tame a Quantum)



... $t = 600$

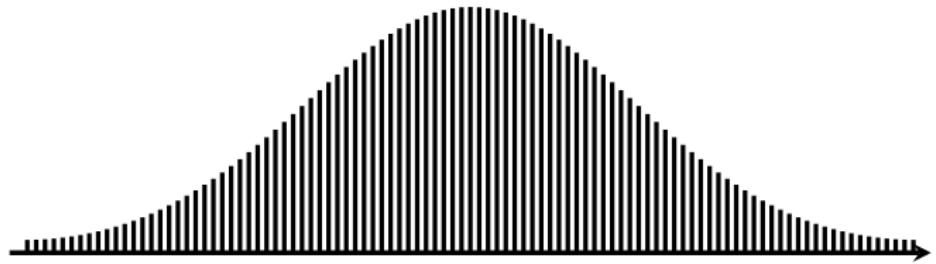


Quantum Fast-Forwarding

(or How to Tame a Quantum)



... $t = 700$

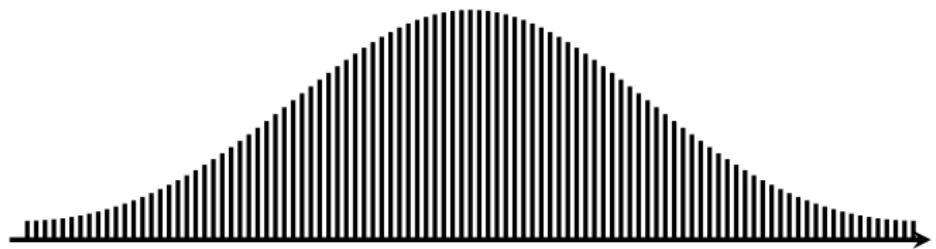


Quantum Fast-Forwarding

(or How to Tame a Quantum)



... $t = 800$

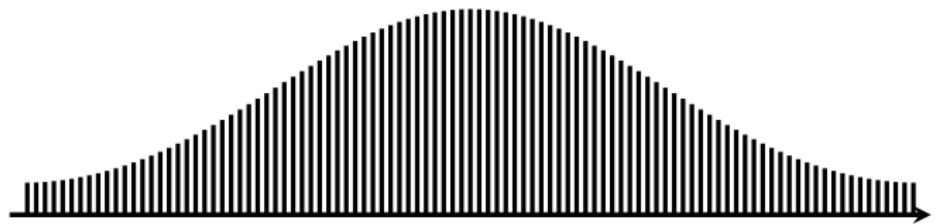


Quantum Fast-Forwarding

(or How to Tame a Quantum)



... $t = 1000$

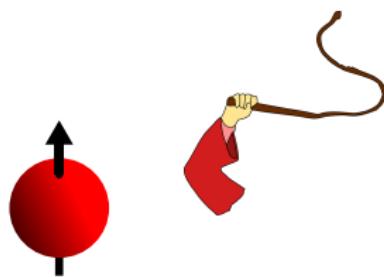
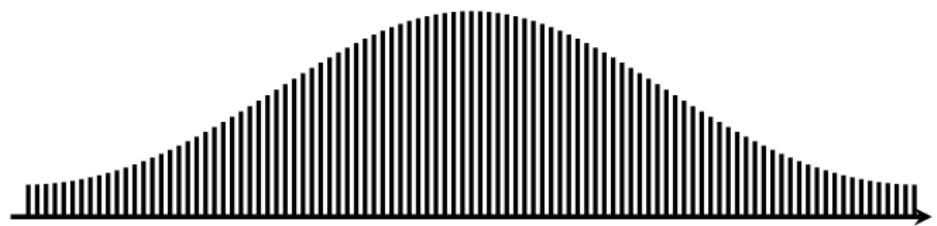


Quantum Fast-Forwarding

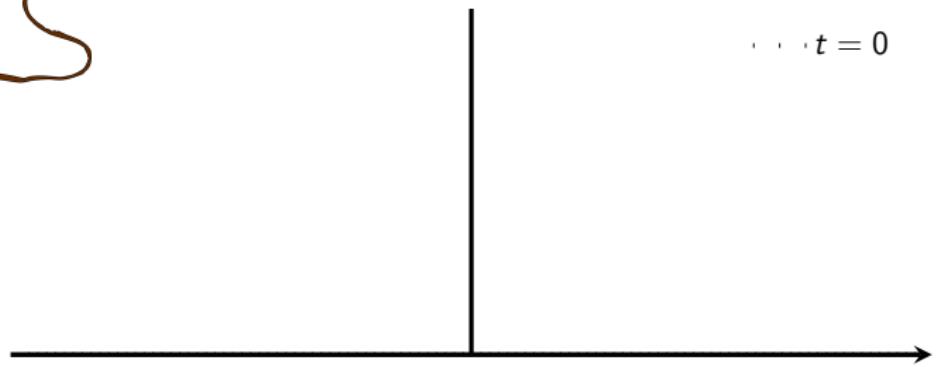
(or How to Tame a Quantum)



$\dots t = 1000$



$\dots t = 0$

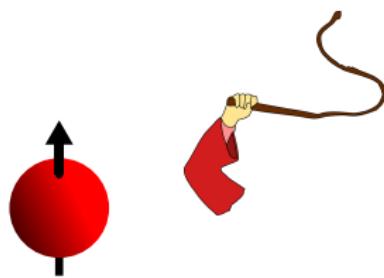
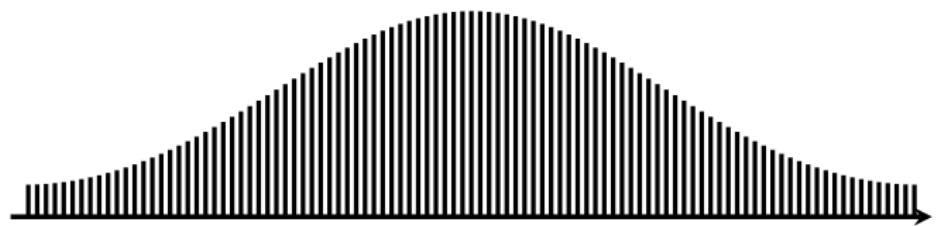


Quantum Fast-Forwarding

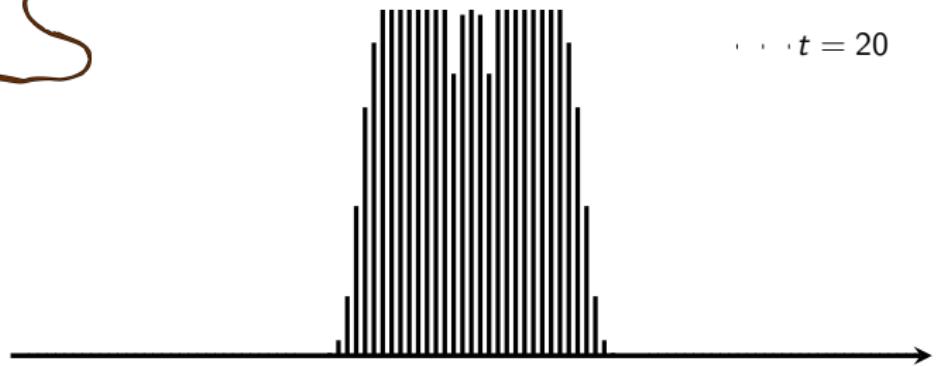
(or How to Tame a Quantum)



... $t = 1000$



... $t = 20$

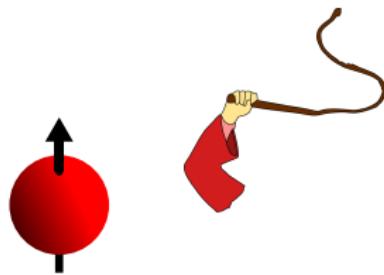
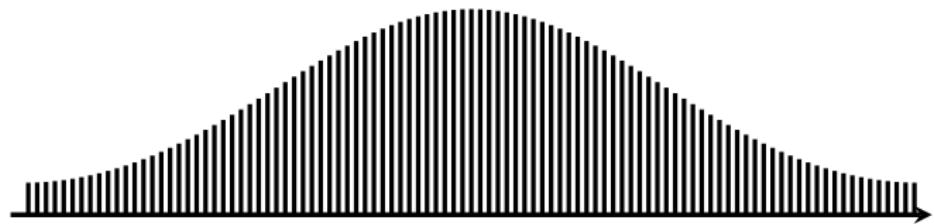


Quantum Fast-Forwarding

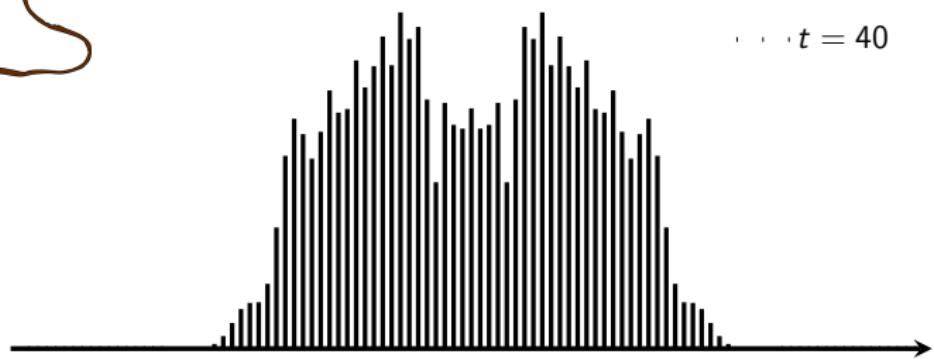
(or How to Tame a Quantum)



$\dots t = 1000$



$\dots t = 40$

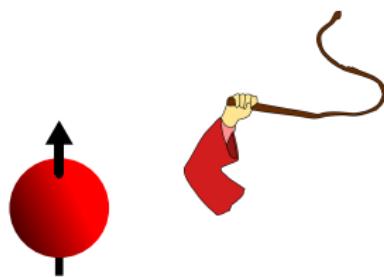
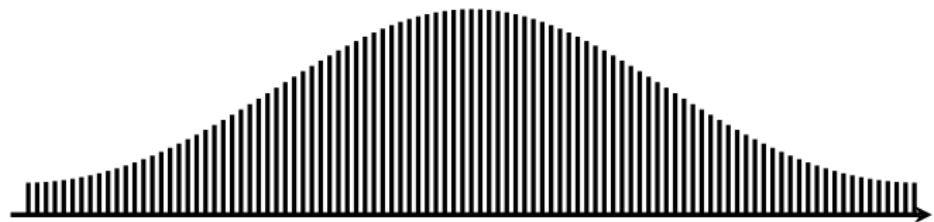


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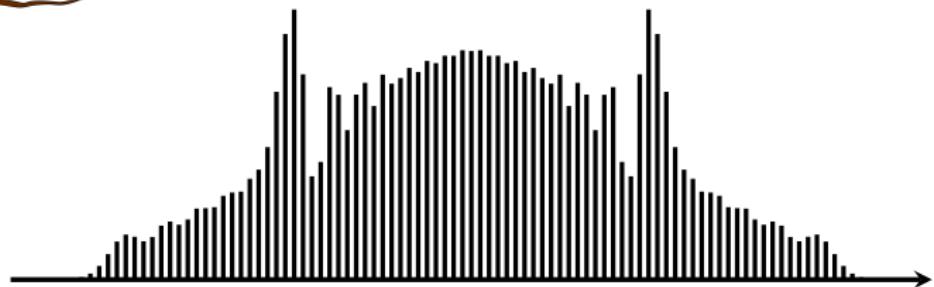
(or How to Tame a Quantum)



$\dots t = 1000$



$\dots t = 60$

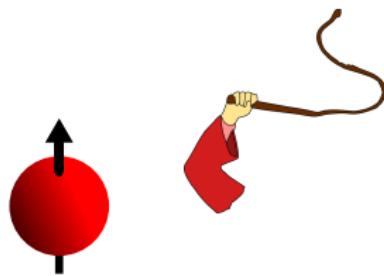
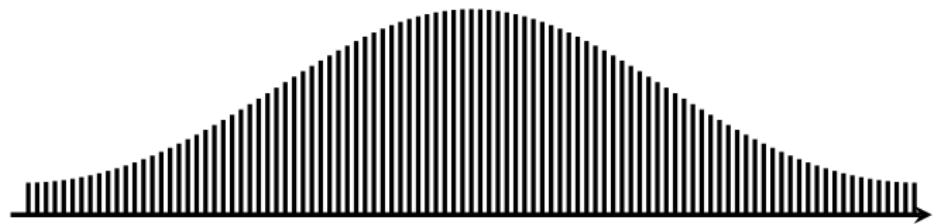


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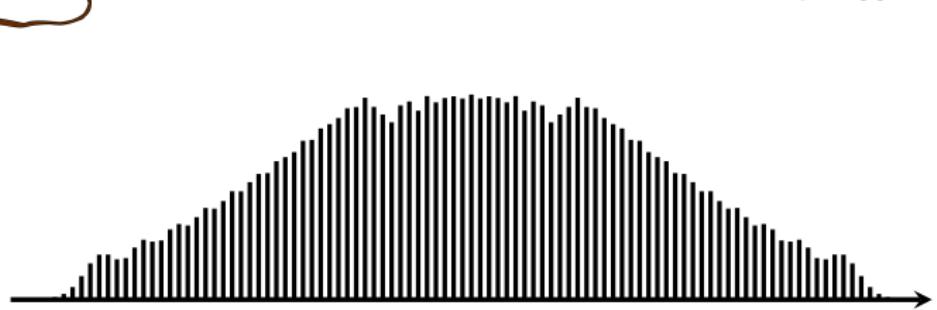
(or How to Tame a Quantum)



$\dots t = 1000$



$\dots t = 80$

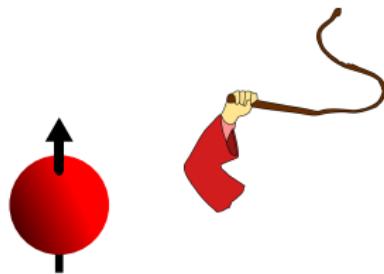
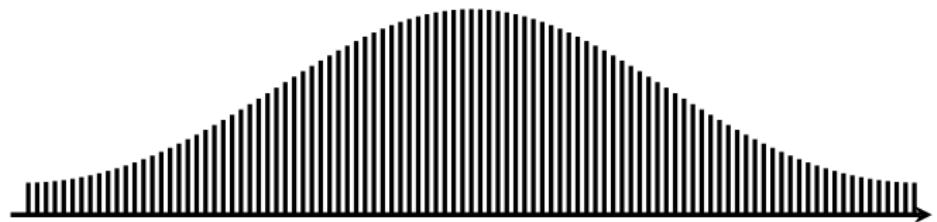


Quantum Fast-Forwarding

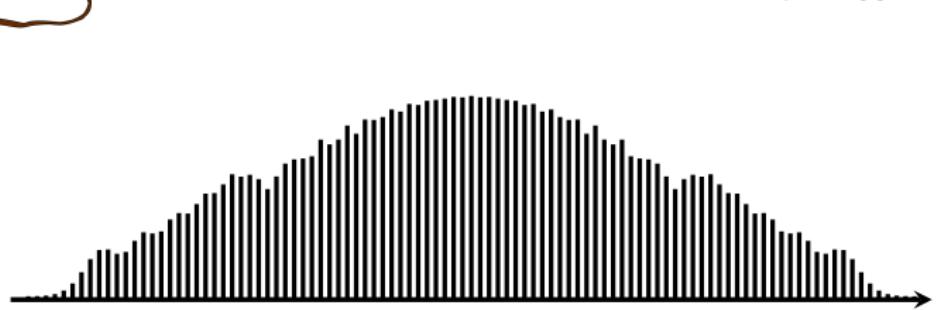
(or How to Tame a Quantum)



$\dots t = 1000$



$\dots t = 100$

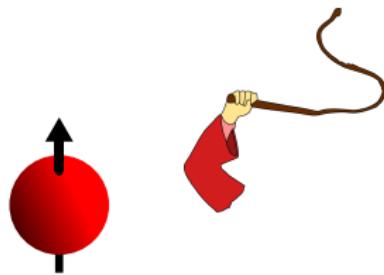
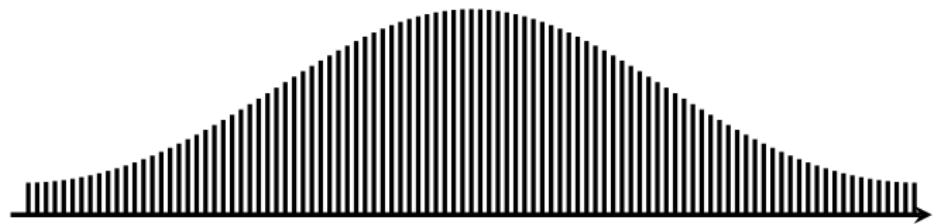


Quantum Fast-Forwarding

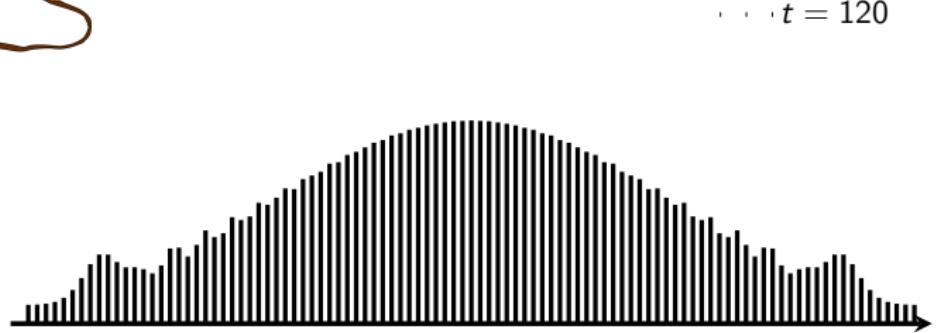
(or How to Tame a Quantum)



$\dots t = 1000$



$\dots t = 120$

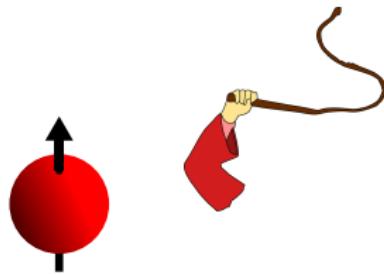
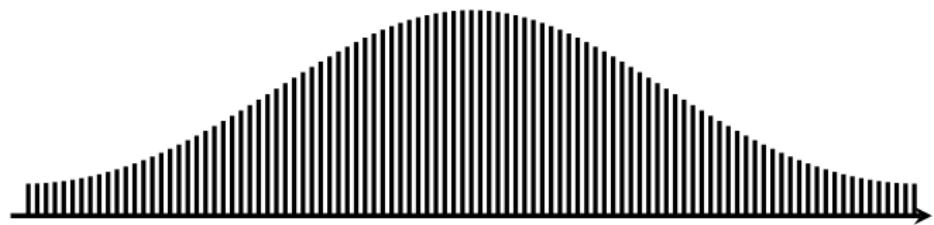


Quantum Fast-Forwarding

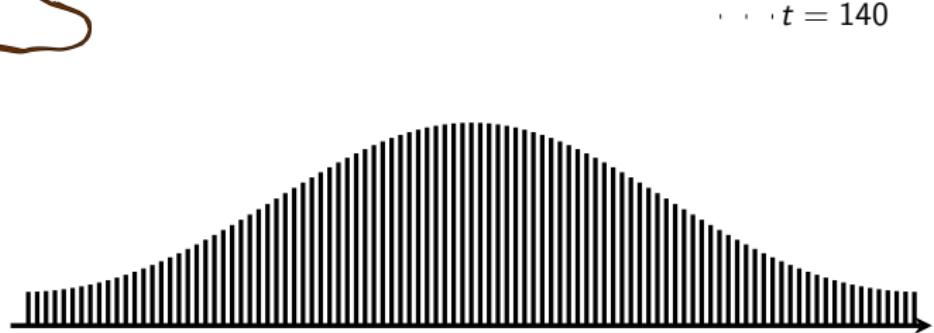
(or How to Tame a Quantum)



$\dots t = 1000$



$\dots t = 140$



- ▶ Coins and Quantum
- ▶ Speed Limits on Mixing

Can quantum walks speed up mixing?

- Classical walks can simulate quantum walks
- In principle: no quantum speedup possible

- ▶ **Fast-Forwarding Classical Walks**

Can't quantum walks really speed up mixing?

- ▶ Coins and Quantum
- ▶ Speed Limits on Mixing

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- ▶ **Fast-Forwarding Classical Walks**

Can't quantum walks really speed up mixing?

- QFF algorithm:
quantum walks can speed up simple classical walks

- ▶ Coins and Quantum
- ▶ Speed Limits on Mixing

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- In principle: no quantum speedup possible

- ▶ **Fast-Forwarding Classical Walks**

Can't quantum walks really speed up mixing?

- QFF algorithm:
quantum walks can speed up simple classical walks
- Realistic problem:
quantum speedup of known classical algorithms