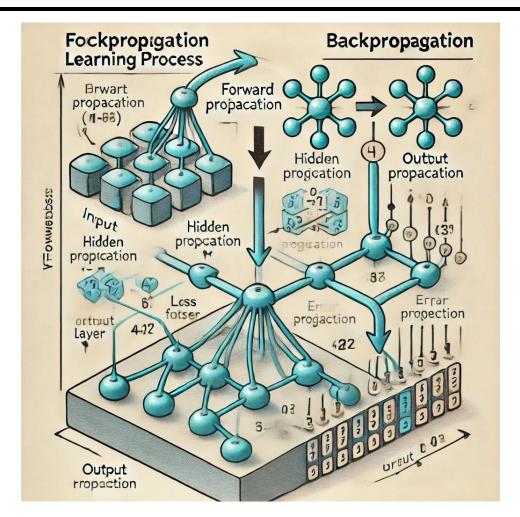
Back Propagation



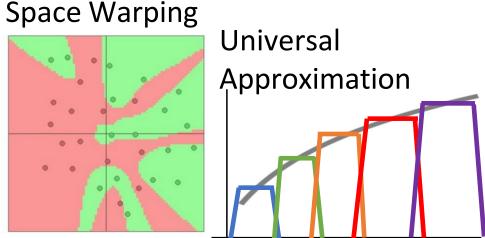
Al604 Deep Learning for Computer Vision Prof. Hyunjung Shim

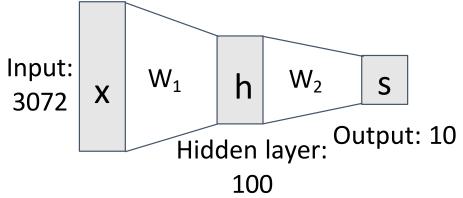
Slide credit: Justin Johnson, Fei-Fei Li, Ehsan Adeli

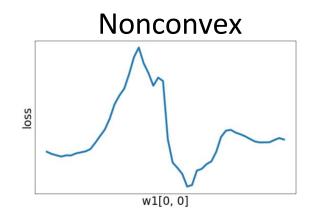
Recap: Classification/Loss/Optimizer

From linear classifiers to fullyconnected networks

$$f = W_2 \max(0, W_1 x)$$







(Bad) Idea: Derive $abla_W L$ on paper

$$s = f(x; W) = Wx$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

$$= \sum_{j \neq y_i} \max(0, W_{j,:} \cdot x + W_{y_i,:} \cdot x + 1)$$

$$SVM?$$

$$= \frac{1}{N} \sum_{i=1}^{N} L_i + \lambda \sum_k W_k^2$$

$$= \frac{1}{N} \sum_{i=1}^{N} \sum_{j \neq y_i} \max(0, W_{j,:} \cdot x + W_{y_i,:} \cdot x + 1) + \lambda \sum_k W_k^2$$

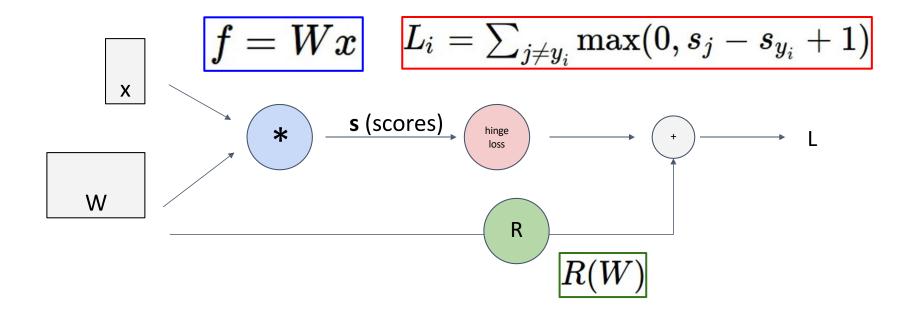
$$\nabla_W L = \nabla_W \left(\frac{1}{N} \sum_{i=1}^{N} \sum_{j \neq y_i} \max(0, W_{j,:} \cdot x + W_{y_i,:} \cdot x + 1) + \lambda \sum_k W_k^2 \right)$$

Problem: Very tedious: Lots of matrix calculus, need lots of paper

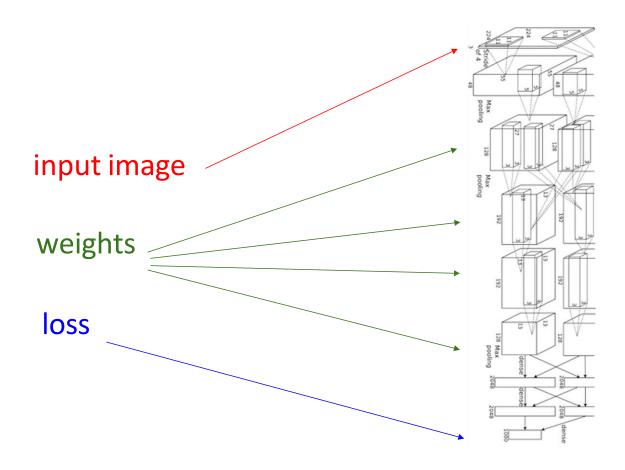
Problem: What if we want to change loss? E.g. use softmax instead of SVM? Need to re-derive from scratch. Not modular!

Problem: Not feasible for very complex models!

Better Idea: Computational Graphs



Deep Network (AlexNet)



Neural Turing Machine

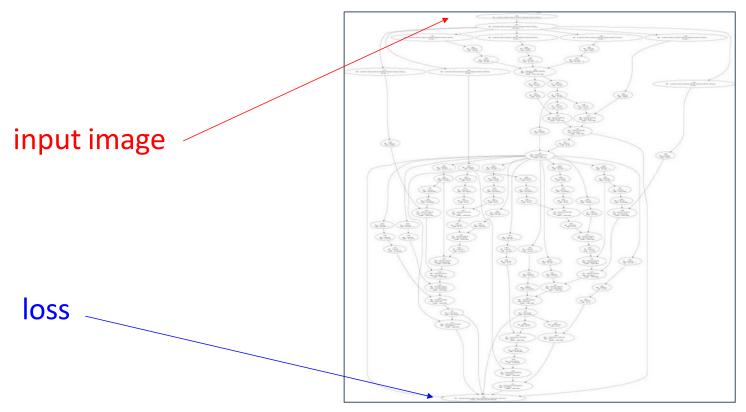
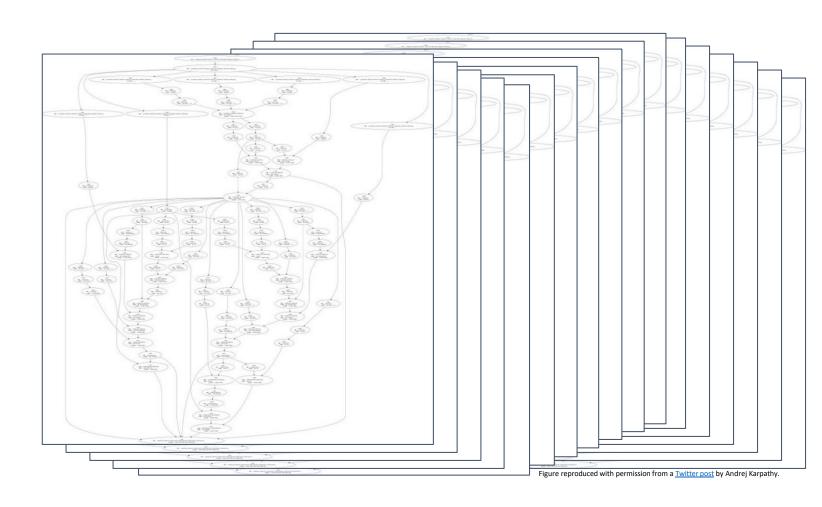
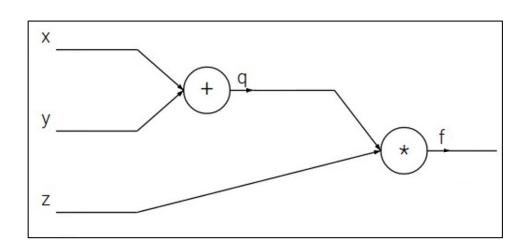


Figure reproduced with permission from a <u>Twitter post</u> by Andrej Karpathy.

Neural Turing Machine

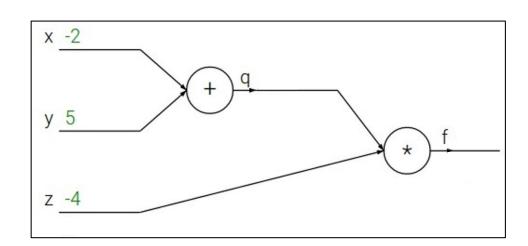


$$f(x, y, z) = (x + y)z$$



$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

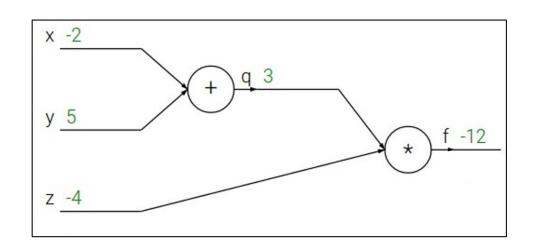


$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

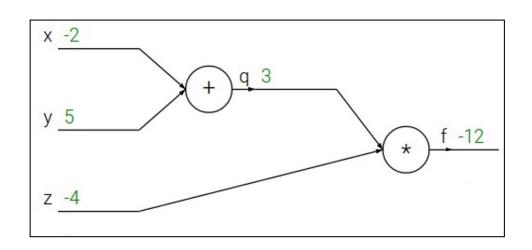
1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$



$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4



1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$

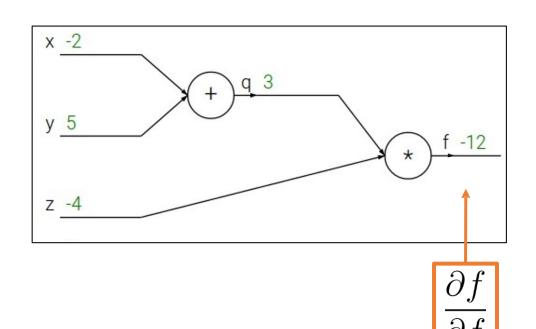
Want:
$$\frac{\partial f}{\partial x}$$
, $\frac{\partial f}{\partial y}$, $\frac{\partial f}{\partial z}$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$



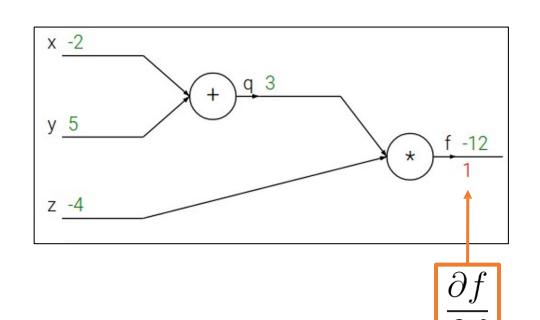
Want:
$$\frac{\partial f}{\partial x}, \ \frac{\partial f}{\partial y}, \ \frac{\partial f}{\partial z}$$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

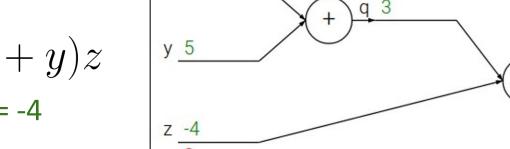
$$q = x + y$$
 $f = qz$



Want:
$$\frac{\partial f}{\partial x}, \ \frac{\partial f}{\partial y}, \ \frac{\partial f}{\partial z}$$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4



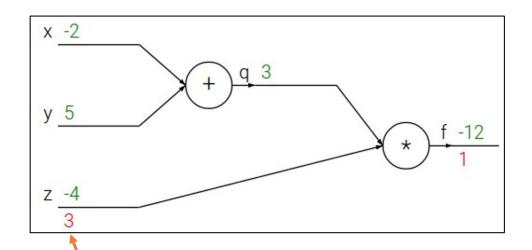
1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$

Want:
$$\frac{\partial f}{\partial x}, \; \frac{\partial f}{\partial y}, \; \frac{\partial f}{\partial z}$$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4



1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$

Want:
$$\frac{\partial f}{\partial x}, \; \frac{\partial f}{\partial y}, \; \frac{\partial f}{\partial z}$$

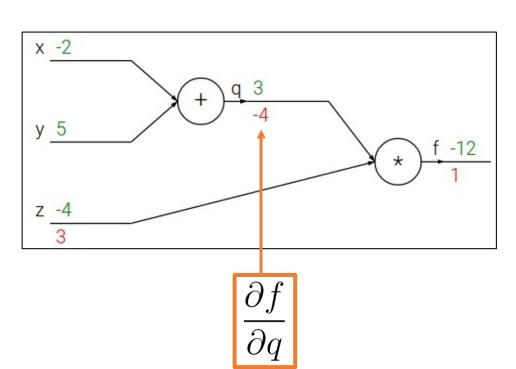
$$\frac{\partial f}{\partial z} = q$$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f =$



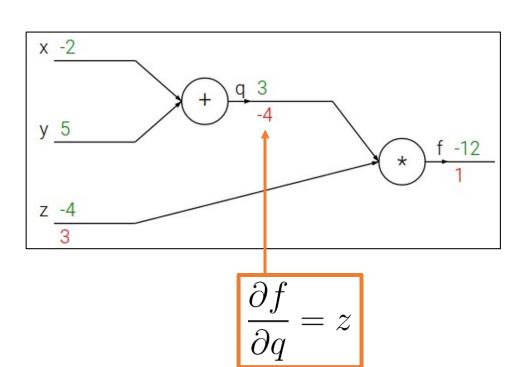
Want:
$$\dfrac{\partial f}{\partial x}, \ \dfrac{\partial f}{\partial y}, \ \dfrac{\partial f}{\partial z}$$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$



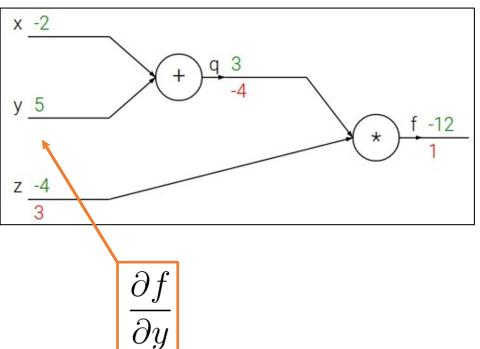
Want:
$$\frac{\partial f}{\partial x}, \ \frac{\partial f}{\partial y}, \ \frac{\partial f}{\partial z}$$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$



Want:
$$\frac{\partial f}{\partial x}, \ \frac{\partial f}{\partial y}, \ \frac{\partial f}{\partial z}$$

$$f(x, y, z) = (x + y)z$$

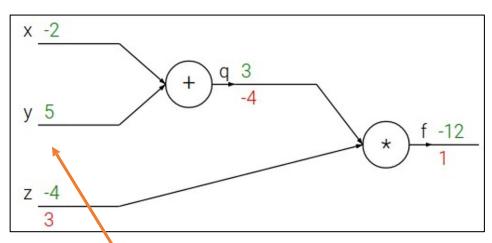
e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$

2. Backward pass: Compute derivatives

Want:
$$\frac{\partial f}{\partial x}, \ \frac{\partial f}{\partial y}, \ \frac{\partial f}{\partial z}$$



Chain Rule

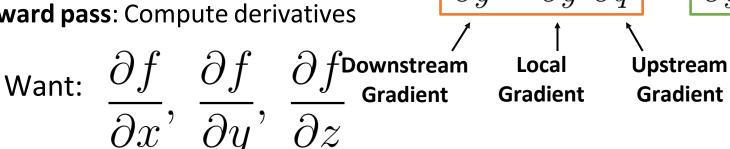
$$\frac{\partial f}{\partial y} = \frac{\partial q}{\partial y} \, \frac{\partial f}{\partial q}$$

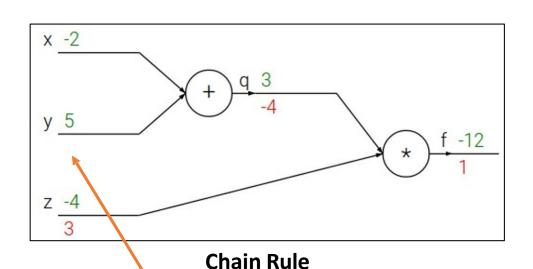
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$





$$\frac{\partial f}{\partial y} = \frac{\partial q}{\partial y} \frac{\partial f}{\partial q}$$

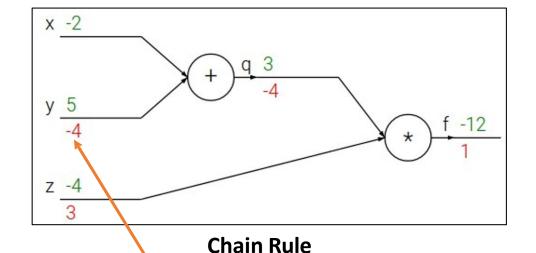
$$\frac{\partial q}{\partial y} = 1$$

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$



 $\frac{\partial f}{\partial y} = \frac{\partial q}{\partial y} \frac{\partial f}{\partial q}$

 $\frac{\partial q}{\partial y} = 1$

2. Backward pass: Compute derivatives

Want: $\frac{\partial f}{\partial x}$, $\frac{\partial f}{\partial y}$, $\frac{\partial f}{\partial z}$ Downstream Local Upstream Gradient Gradient

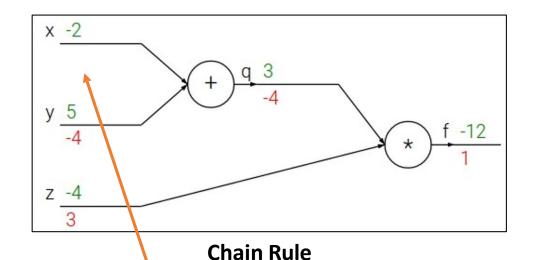
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

$$q = x + y$$
 $f = qz$

2. Backward pass: Compute derivatives



 $\partial f = \partial q \ \partial f$

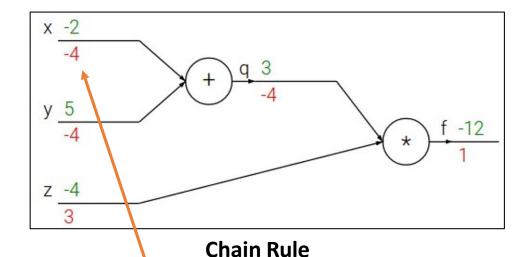
Want: $\frac{\partial f}{\partial x}$, $\frac{\partial f}{\partial y}$, $\frac{\partial f}{\partial z}$ Downstream Local Upstream Gradient Gradient Gradient

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

1. Forward pass: Compute outputs

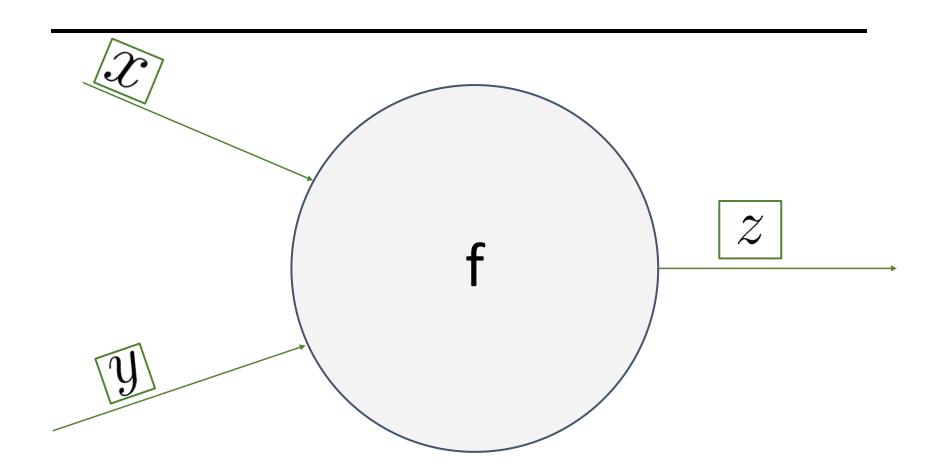
$$q = x + y$$
 $f = qz$

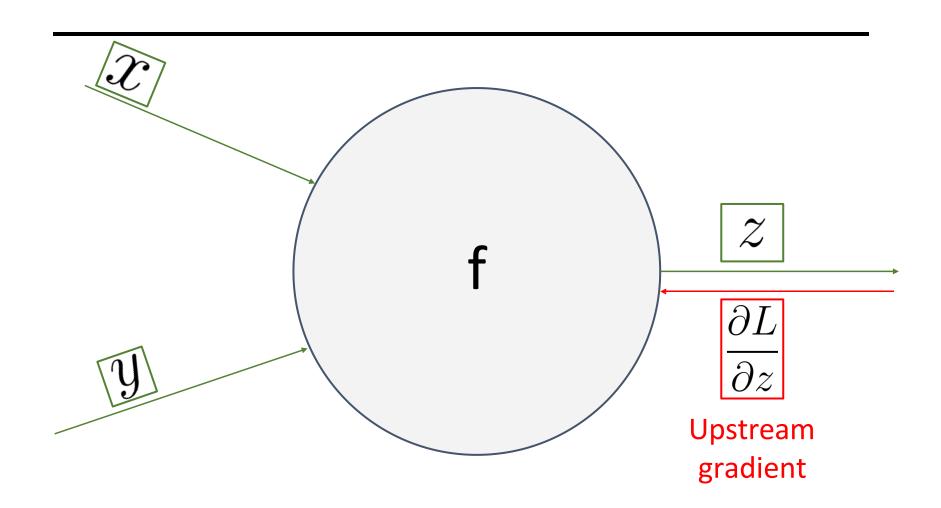


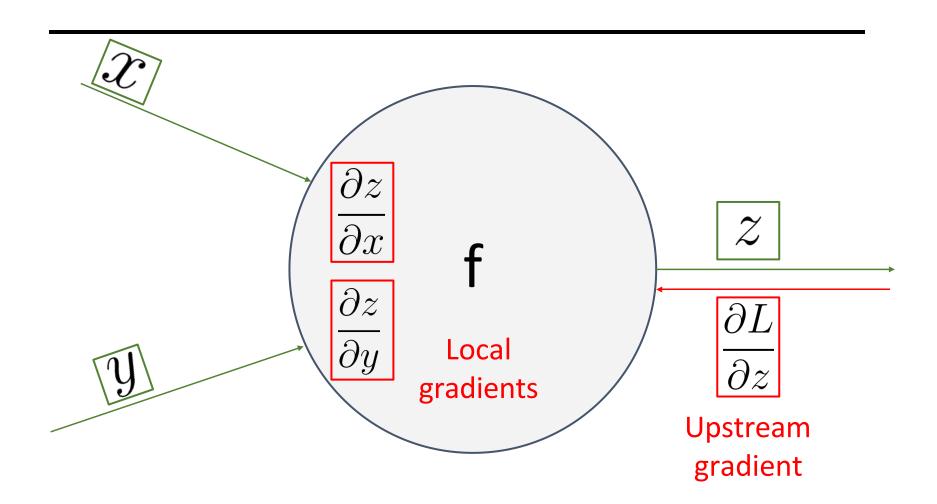
 $\partial f = \partial q \ \partial f$

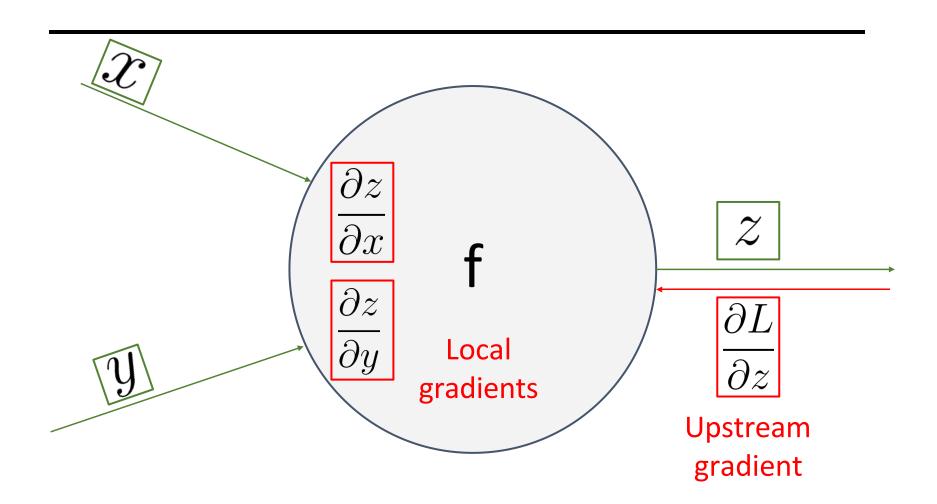
2. Backward pass: Compute derivatives

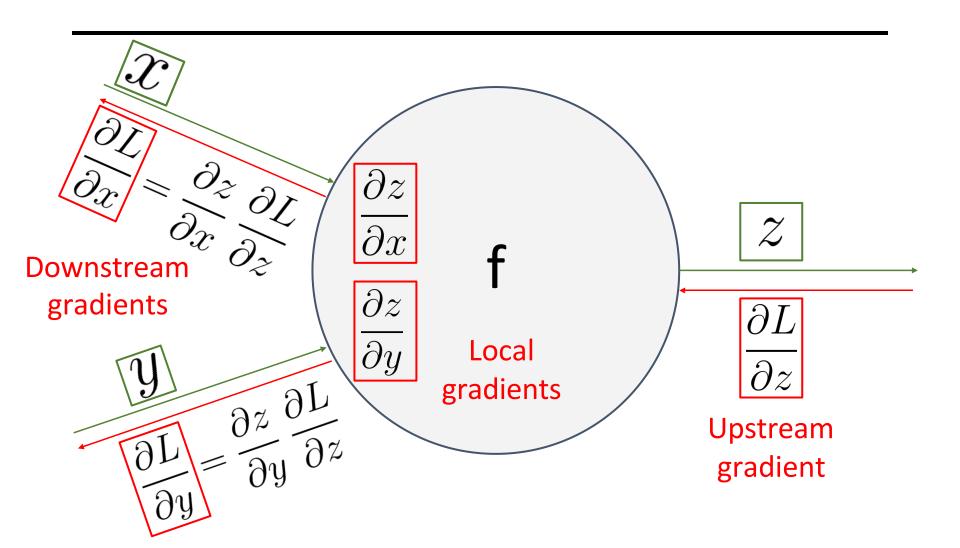
Want: $\frac{\partial f}{\partial x}$, $\frac{\partial f}{\partial y}$, $\frac{\partial f}{\partial z}$ Gradient Gradient Gradient Gradient

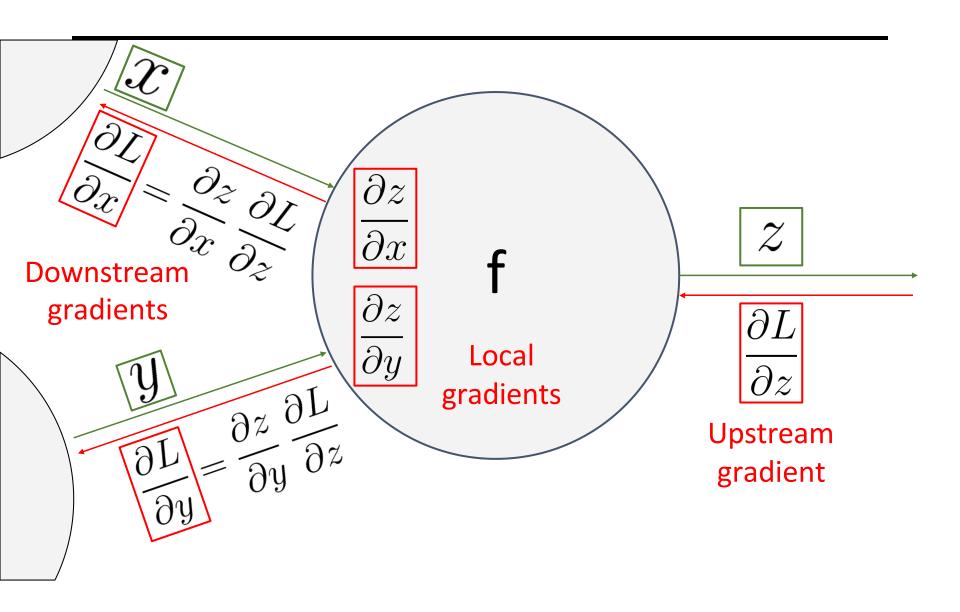




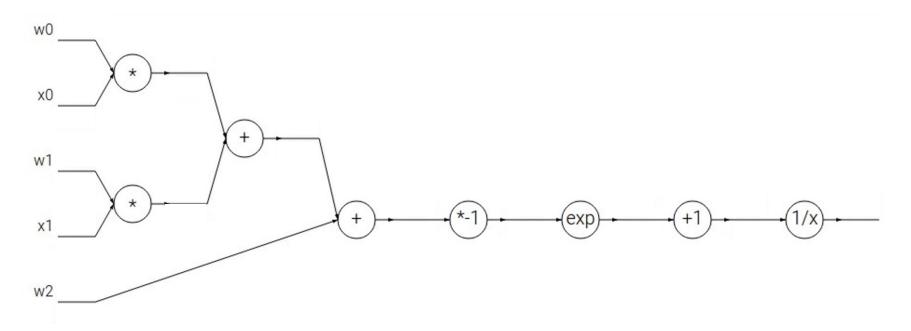






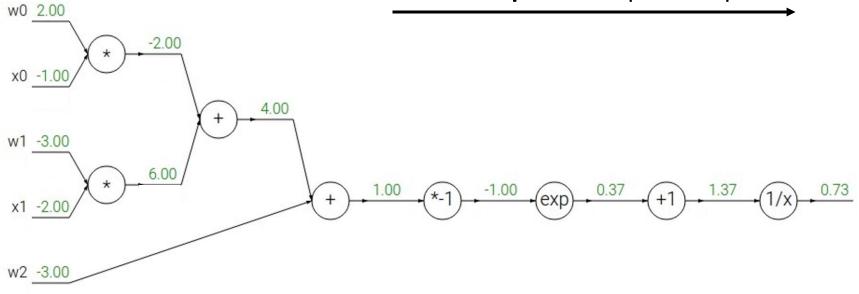


$$f(x,w) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$



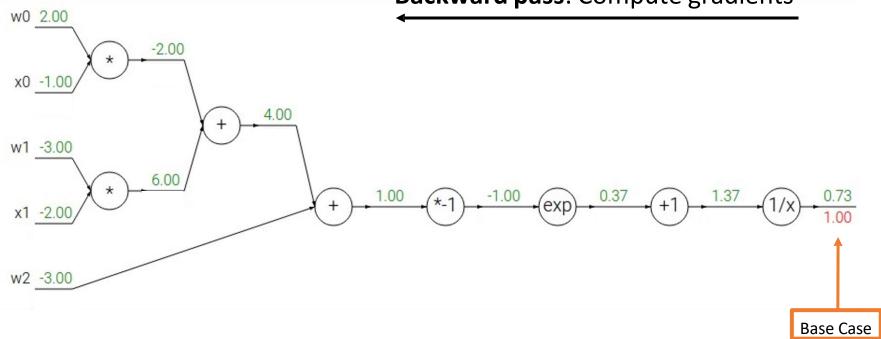
$$f(x,w) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$

Forward pass: Compute outputs



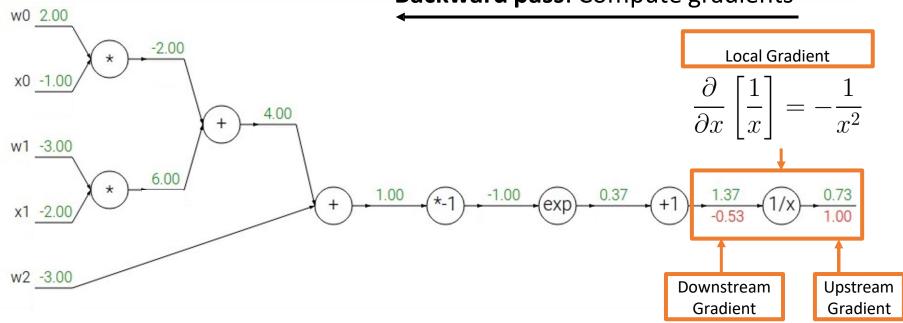
$$f(x,w) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$

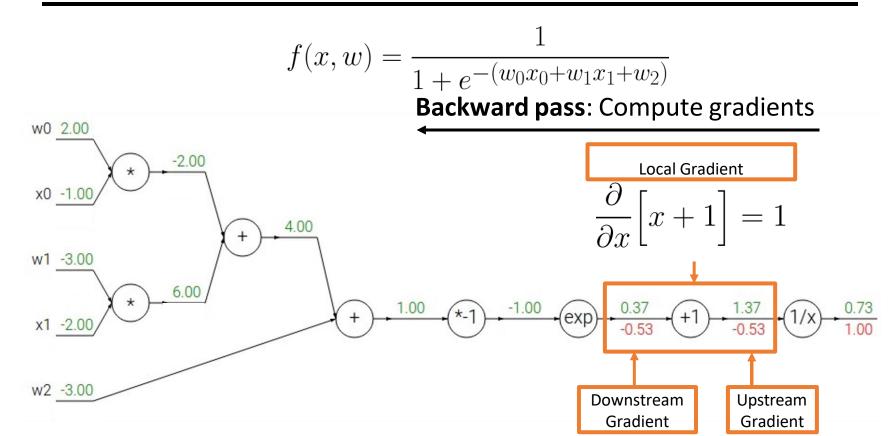
Backward pass: Compute gradients

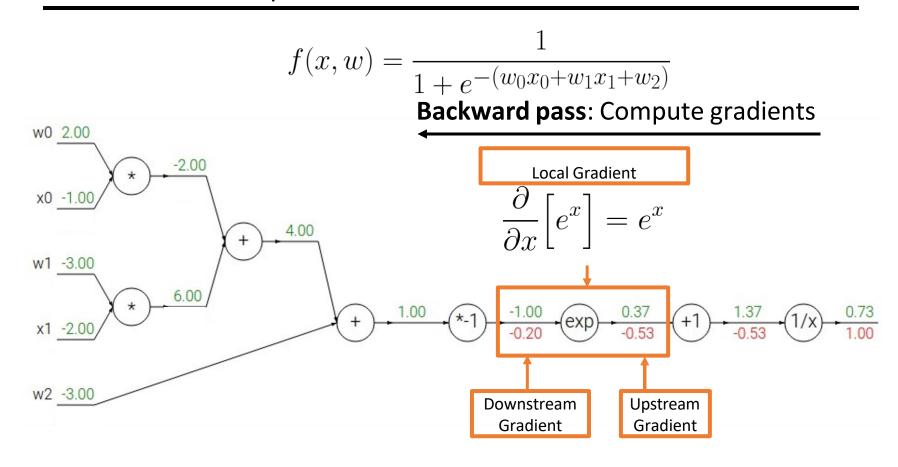


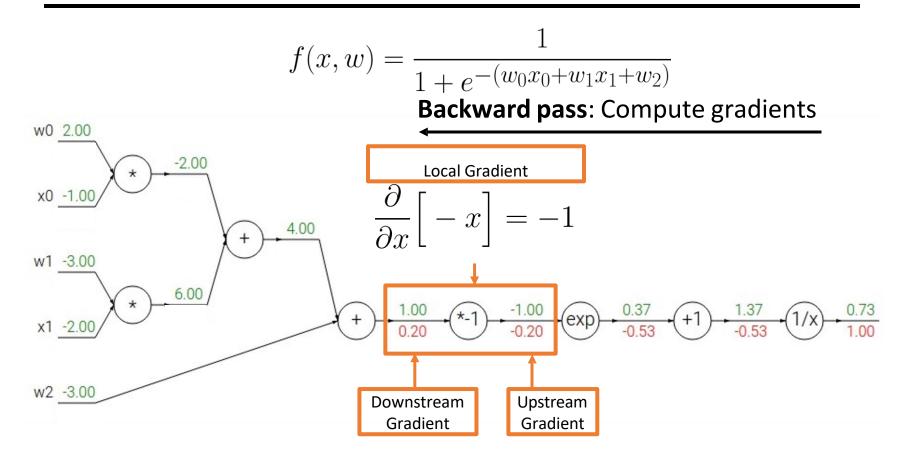
$$f(x,w) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$

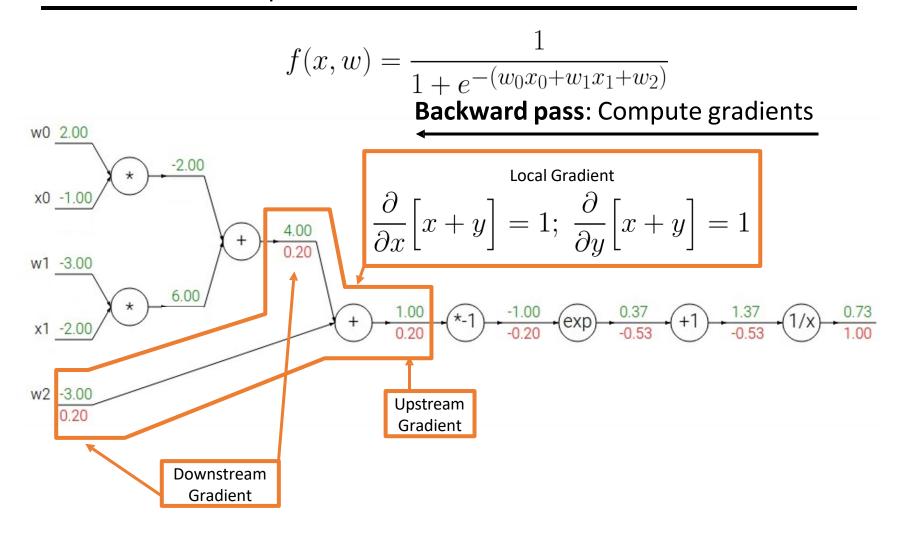
Backward pass: Compute gradients

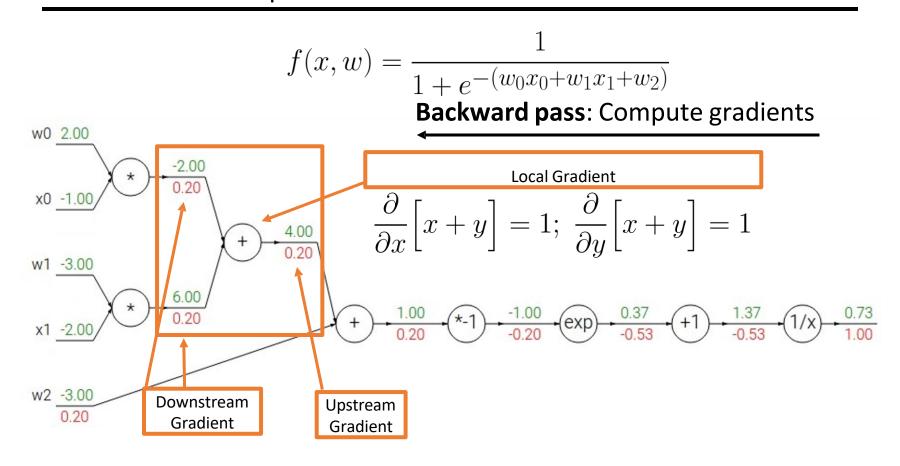


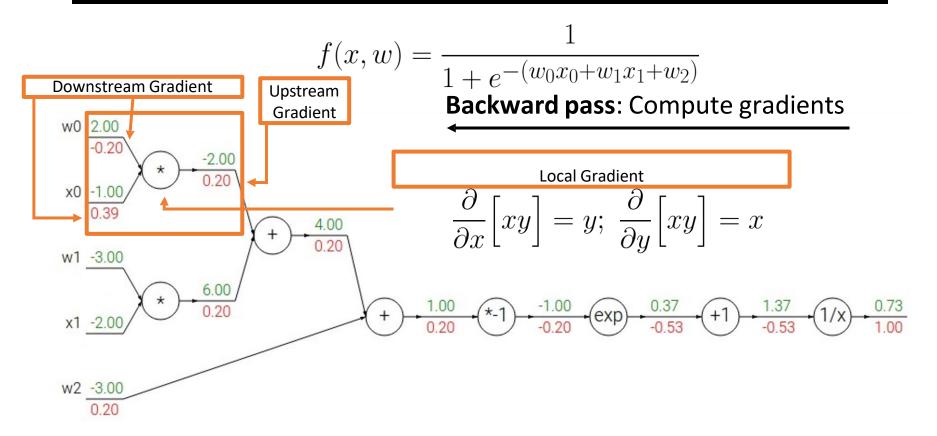


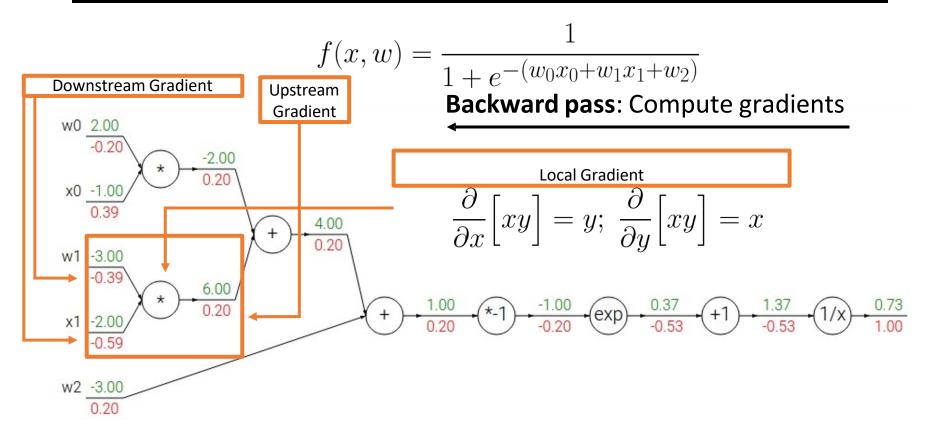






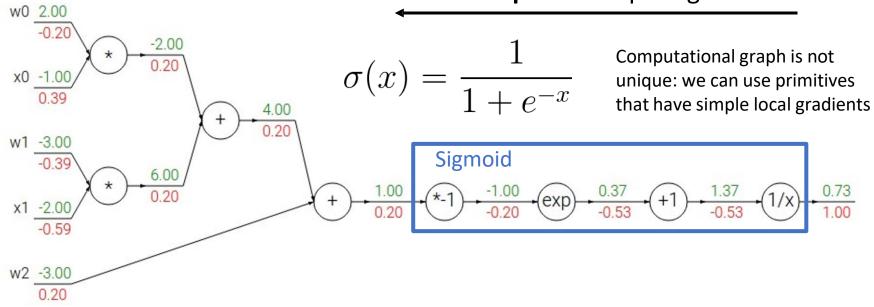






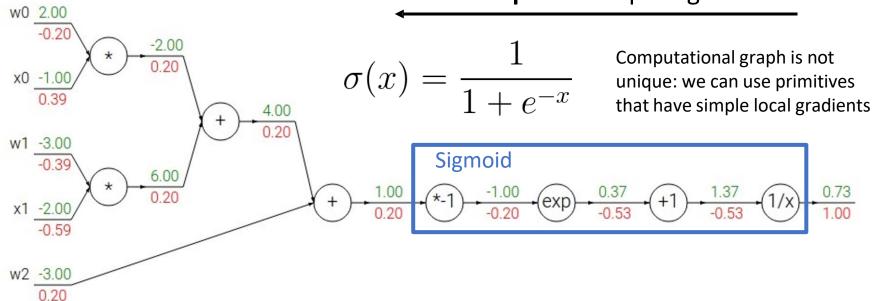
$$f(x,w) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}} = \sigma(w_0 x_0 + w_1 x_1 + w_2)$$

Backward pass: Compute gradients



$$f(x,w) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}} = \sigma(w_0 x_0 + w_1 x_1 + w_2)$$

Backward pass: Compute gradients

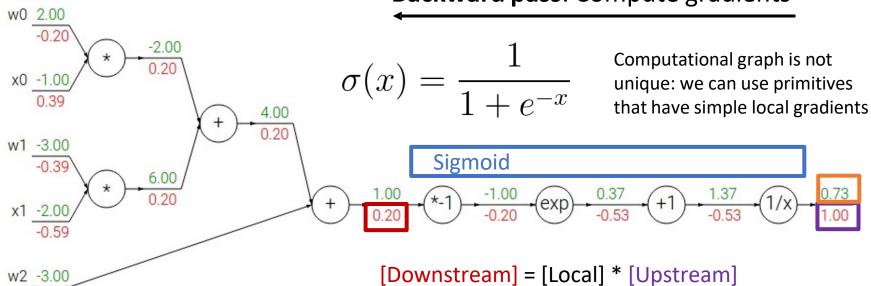


$$\frac{\partial}{\partial x} \left[\sigma(x) \right] = \frac{e^{-x}}{(1 + e^{-x})^2} = \left(\frac{1 + e^{-x} - 1}{1 + e^{-x}} \right) \left(\frac{1}{1 + e^{-x}} \right) = (1 - \sigma(x))\sigma(x)$$

$$f(x,w) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}} = \sigma(w_0 x_0 + w_1 x_1 + w_2)$$

Backward pass: Compute gradients

= (1 - 0.73) * 0.73 * 1.0 = 0.2

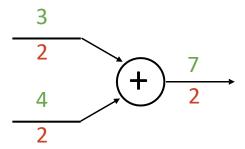


Sigmoid local gradient:

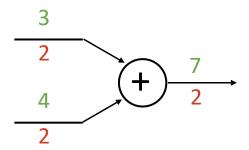
0.20

$$\frac{\partial}{\partial x} \left[\sigma(x) \right] = \frac{e^{-x}}{(1 + e^{-x})^2} = \left(\frac{1 + e^{-x} - 1}{1 + e^{-x}} \right) \left(\frac{1}{1 + e^{-x}} \right) = (1 - \sigma(x))\sigma(x)$$

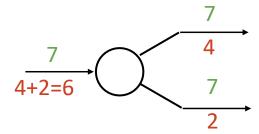
add gate: gradient distributor



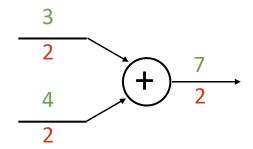
add gate: gradient distributor



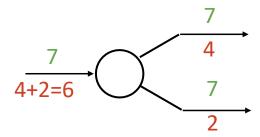
copy gate: gradient adder



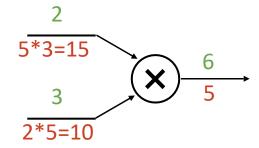
add gate: gradient distributor



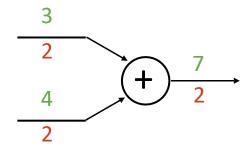
copy gate: gradient adder



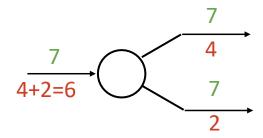
mul gate: "swap multiplier"



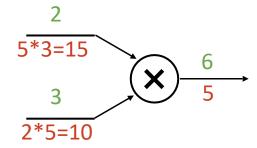
add gate: gradient distributor



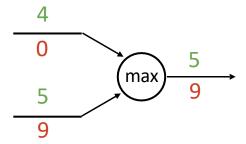
copy gate: gradient adder



mul gate: "swap multiplier"

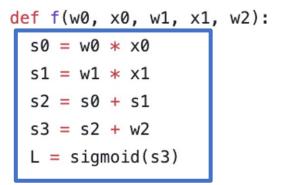


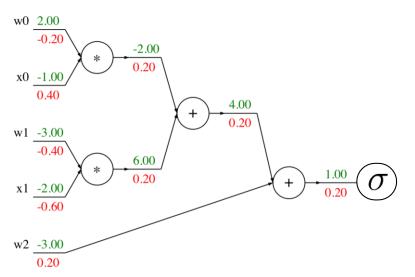
max gate: gradient router



"Flat" gradient code:

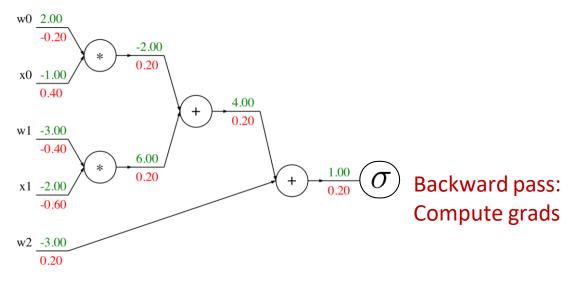
Forward pass: Compute output





"Flat" gradient code:

Forward pass: Compute output

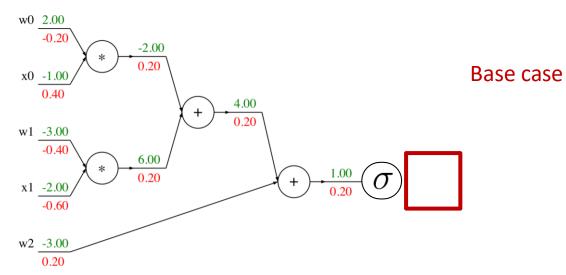


```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

"Flat" gradient code:

Forward pass: Compute output

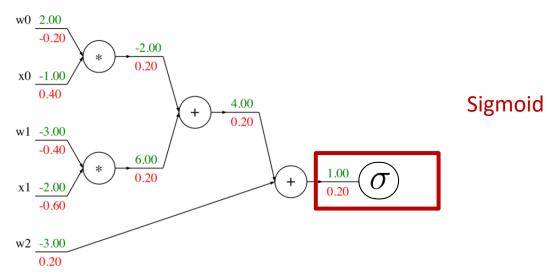


```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

"Flat" gradient code:

Forward pass: Compute output



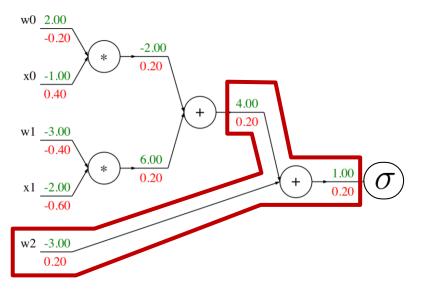
```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

```
grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

"Flat" gradient code:

Forward pass: Compute output

Add



```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

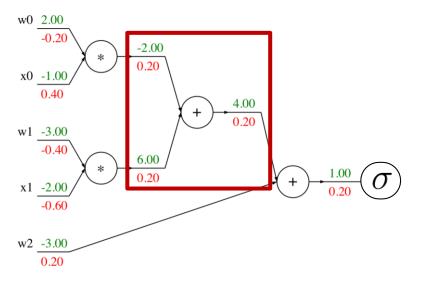
```
L = sigmoid(s3)

grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

"Flat" gradient code:

Forward pass: Compute output

Add



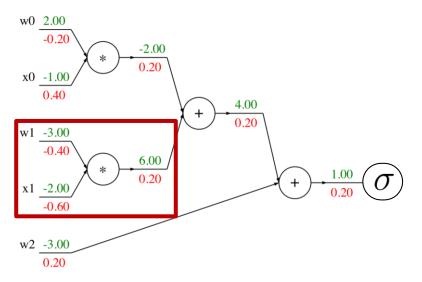
```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

```
L = sigmoid(s3)

grad_L = 1.0
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

"Flat" gradient code:

Forward pass: Compute output



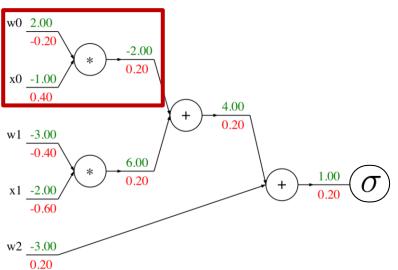
Multiply

```
def f(w0, x0, w1, x1, w2):
  s0 = w0 * x0
 s1 = w1 * x1
 s2 = s0 + s1
  s3 = s2 + w2
  L = sigmoid(s3)
 grad L = 1.0
 grad_s3 = grad_L * (1 - L) * L
 grad_w2 = grad_s3
 grad_s2 = grad_s3
 grad s0 = grad s2
 grad_s1 = grad_s2
 grad_w1 = grad_s1 * x1
 grad_x1 = grad_s1 * w1
 grad_w0 = grad_s0 * x0
```

 $grad_x0 = grad_s0 * w0$

"Flat" gradient code:

Forward pass: Compute output



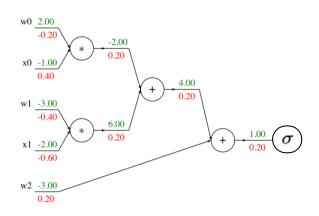
```
def f(w0, x0, w1, x1, w2):
    s0 = w0 * x0
    s1 = w1 * x1
    s2 = s0 + s1
    s3 = s2 + w2
    L = sigmoid(s3)
```

grad L = 1.0

```
grad_s3 = grad_L * (1 - L) * L
grad_w2 = grad_s3
grad_s2 = grad_s3
grad_s0 = grad_s2
grad_s1 = grad_s2
grad_w1 = grad_s1 * x1
grad_x1 = grad_s1 * w1
grad_w0 = grad_s0 * x0
grad_x0 = grad_s0 * w0
```

Multiply

Backprop Implementation: Modular API



Graph (or Net) object (rough pseudo code)

```
class ComputationalGraph(object):
    #...

def forward(inputs):
    # 1. [pass inputs to input gates...]
    # 2. forward the computational graph:
    for gate in self.graph.nodes_topologically_sorted():
        gate.forward()
    return loss # the final gate in the graph outputs the loss

def backward():
    for gate in reversed(self.graph.nodes_topologically_sorted()):
        gate.backward() # little piece of backprop (chain rule applied)
    return inputs_gradients
```

So far: backprop with scalars

What about vector-valued functions?

Recap: Vector Derivatives

$$x \in \mathbb{R}, y \in \mathbb{R}$$

Regular derivative:

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

If x changes by a small amount, how much will y change?

Recap: Vector Derivatives

$$x \in \mathbb{R}, y \in \mathbb{R}$$

 $x \in \mathbb{R}^N, y \in \mathbb{R}$

Regular derivative:

Derivative is **Gradient**:

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N \quad \left(\frac{\partial y}{\partial x}\right)_n = \frac{\partial y}{\partial x_n}$$

If x changes by a small amount, how much will y change?

For each element of x, if it changes by a small amount then how much will y change?

Recap: Vector Derivatives

$$x \in \mathbb{R}, y \in \mathbb{R}$$

Regular derivative:

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

If x changes by a small amount, how much will y change?

$$x \in \mathbb{R}^N, y \in \mathbb{R}$$

Derivative is **Gradient**:

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N \quad \left(\frac{\partial y}{\partial x}\right)_n = \frac{\partial y}{\partial x_n}$$

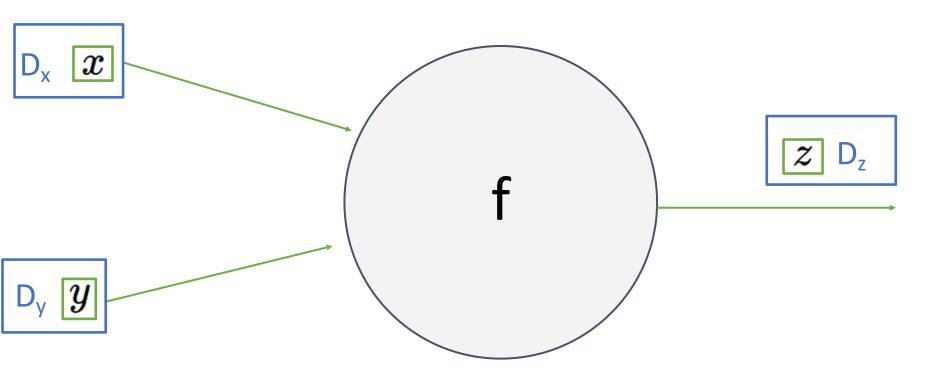
For each element of x, if it changes by a small amount then how much will y change?

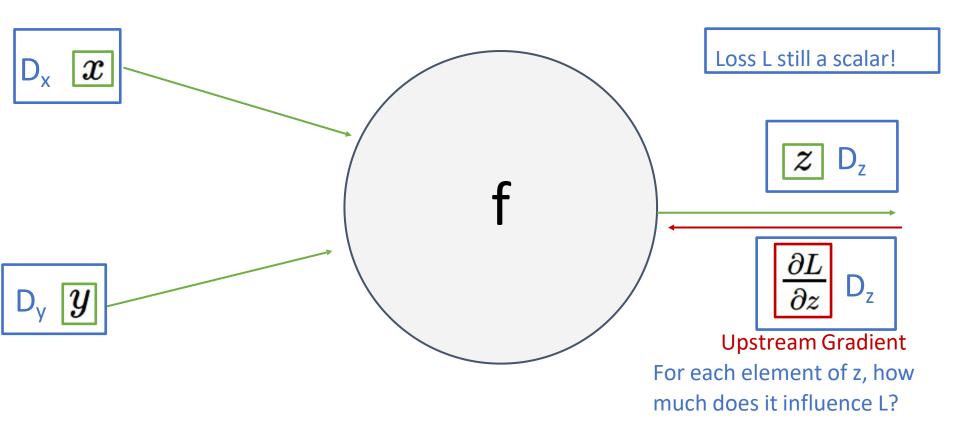
$$x \in \mathbb{R}^N, y \in \mathbb{R}^M$$

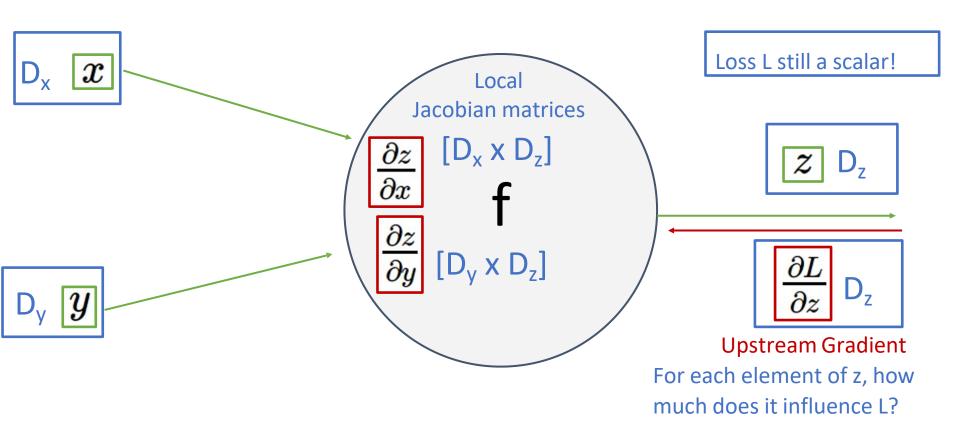
Derivative is **Jacobian**:

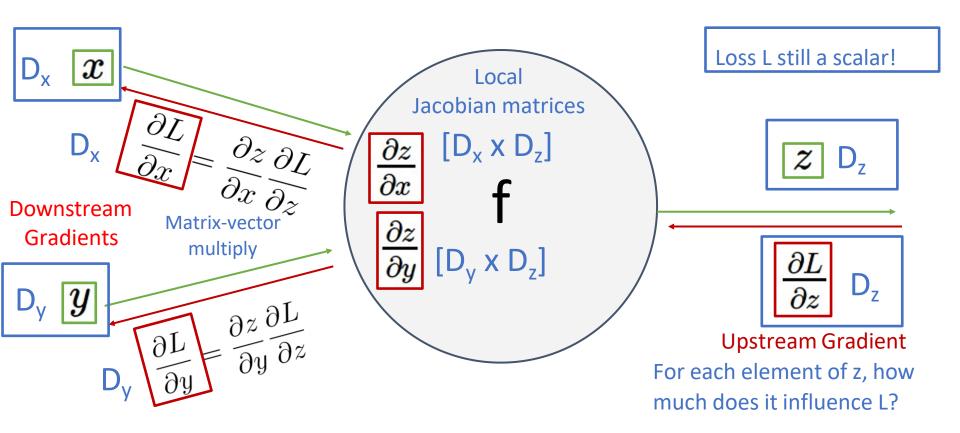
$$\frac{\partial y}{\partial x} \in \mathbb{R}^N \quad \left(\frac{\partial y}{\partial x}\right)_n = \frac{\partial y}{\partial x_n} \quad \frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M} \quad \left(\frac{\partial y}{\partial x}\right)_{n,m} = \frac{\partial y_m}{\partial x_n}$$

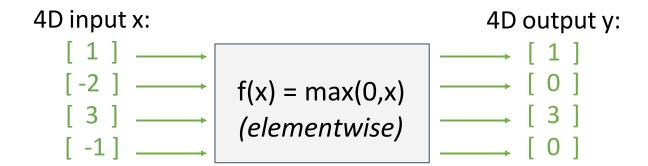
For each element of x, if it changes by a small amount then how much will each element of y change?

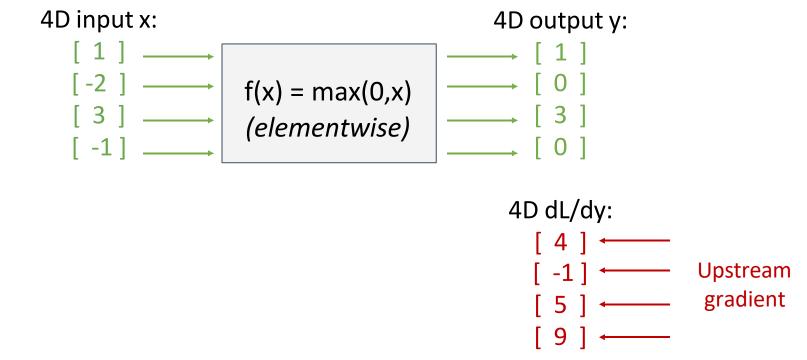


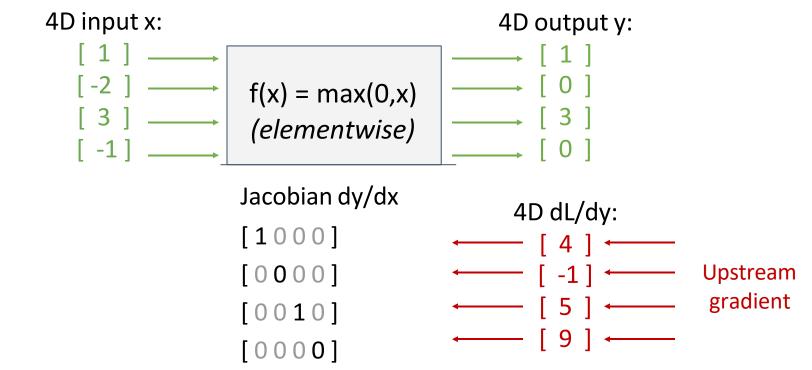


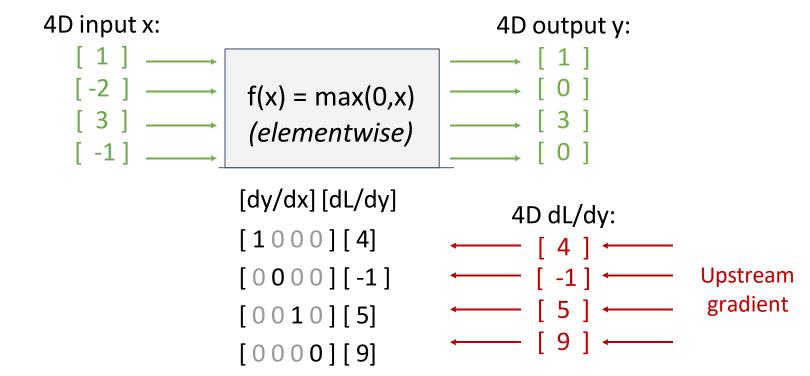






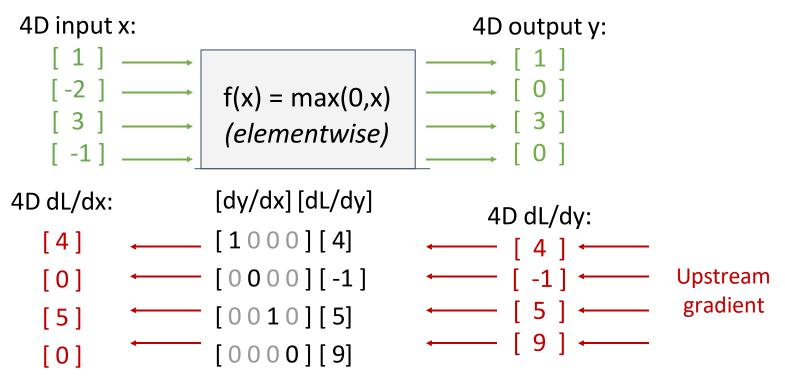






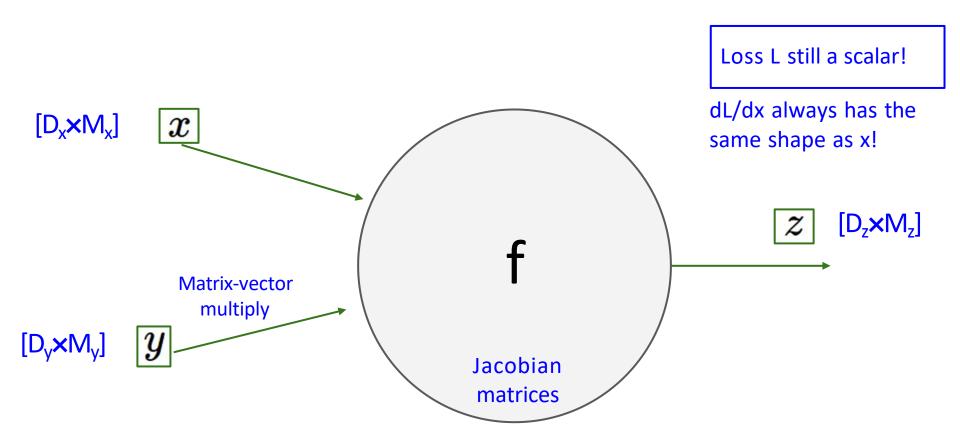
```
4D input x:
                                4D output y:
              f(x) = \max(0,x)
              (elementwise)
4D dL/dx:
              [dy/dx] [dL/dy]
                                 4D dL/dy:
        [1000][4]
  [4]
                             --- [ -1 ] ----
  [0]
        [0000][-1]
                                              Upstream
                                               gradient
                             ← [5] ←
  [5]
        [0010][5]
                             ---- [9]←
  [0]
        [0000][9]
```

Jacobian is **sparse**: off-diagonal entries all zero! Never **explicitly** form Jacobian; instead use **implicit** multiplication

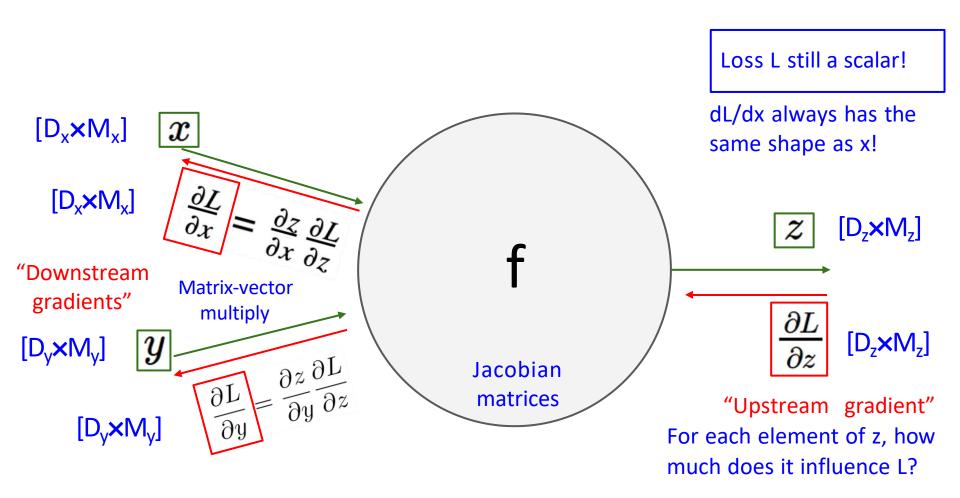


Jacobian is **sparse**: off-diagonal entries all zero! Never **explicitly** form Jacobian; instead use **implicit** multiplication

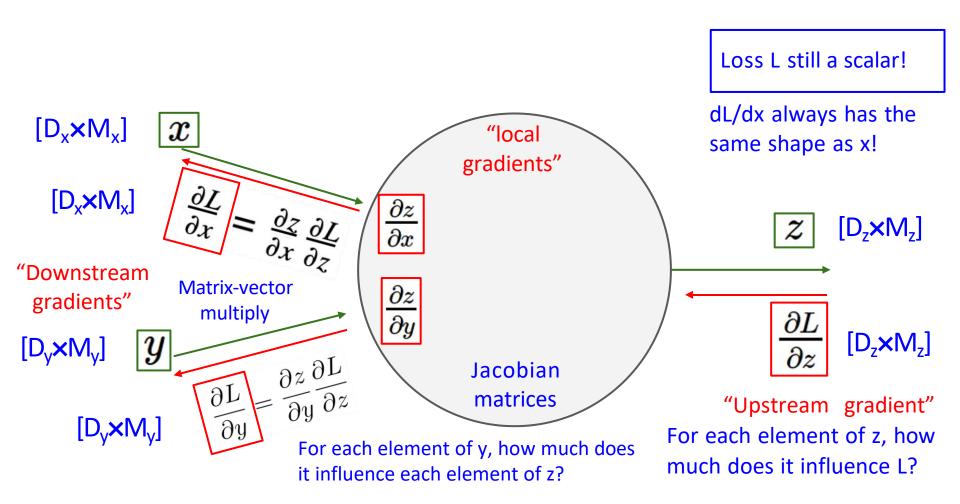
Backprop with Matrices (or Tensors):



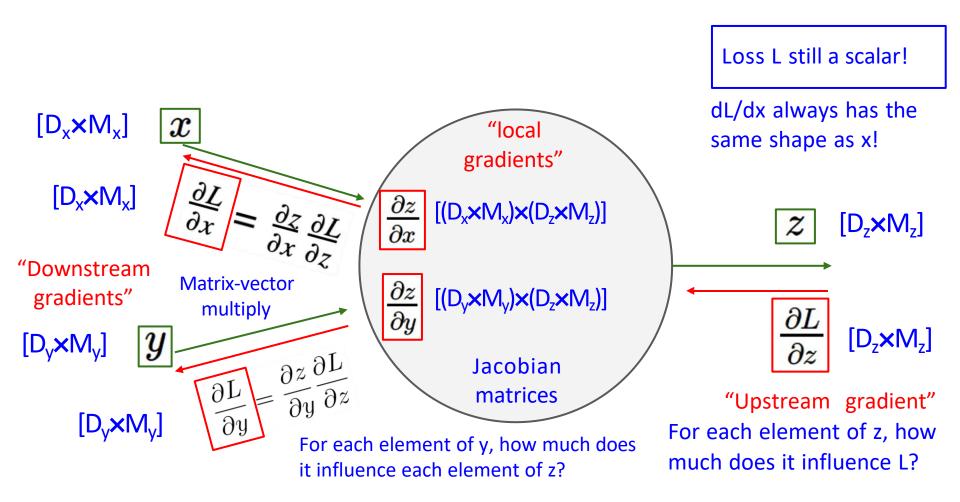
Backprop with Matrices (or Tensors):

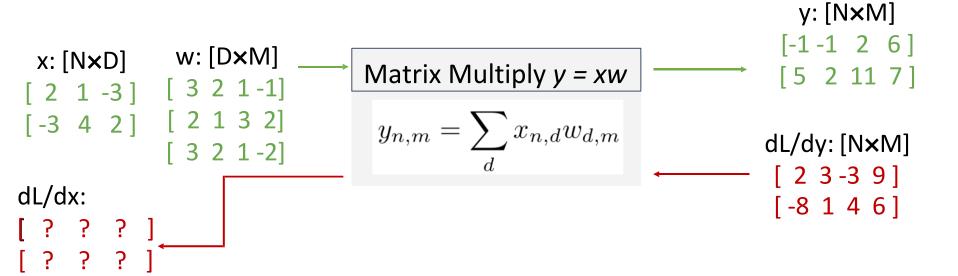


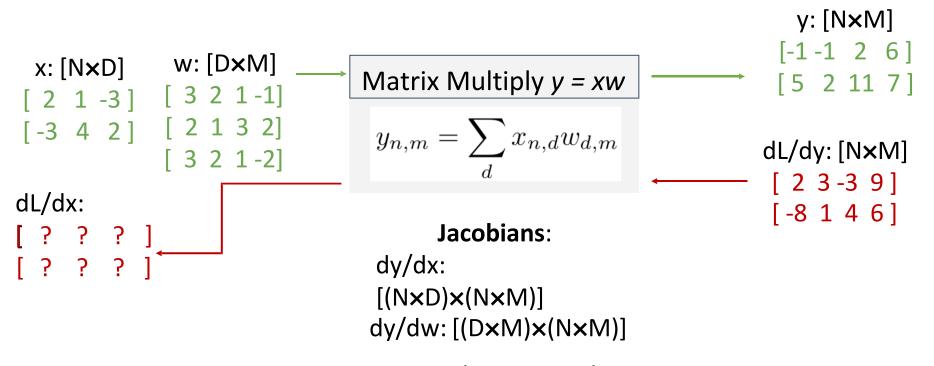
Backprop with Matrices (or Tensors):



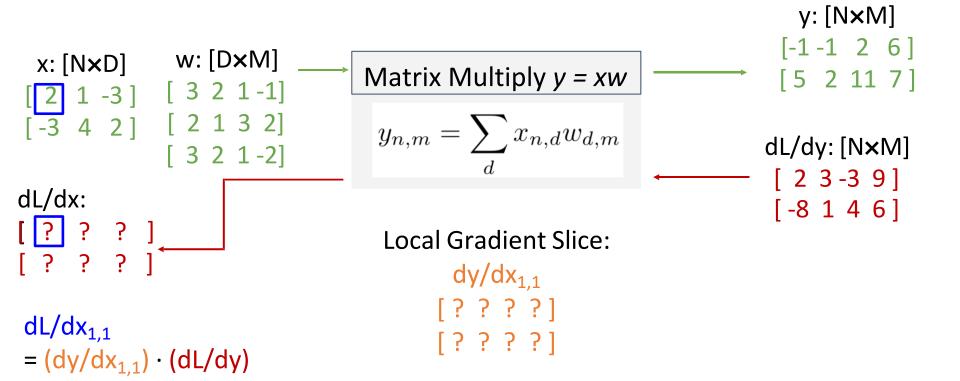
Backprop with Matrices (or Tensors):

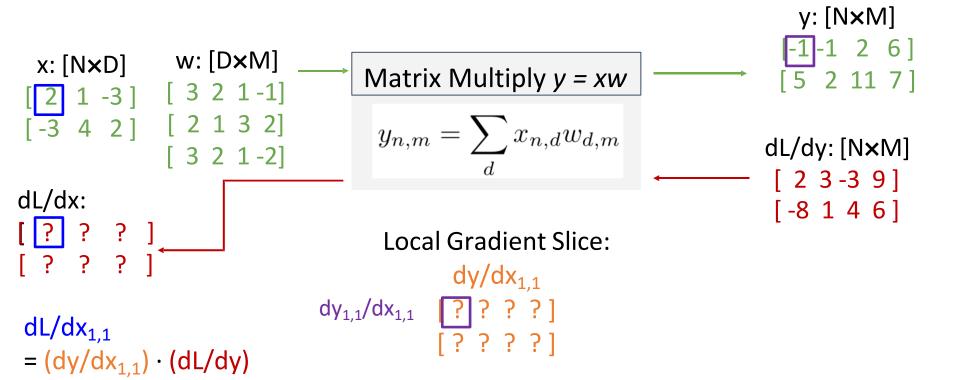


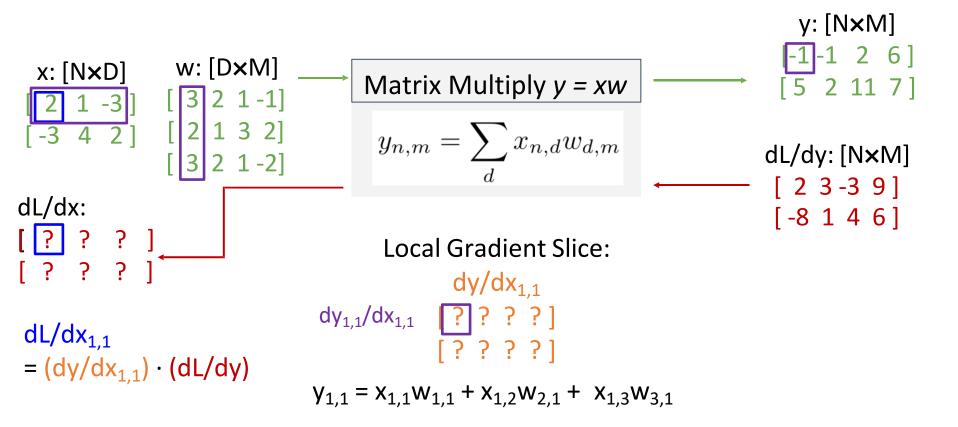


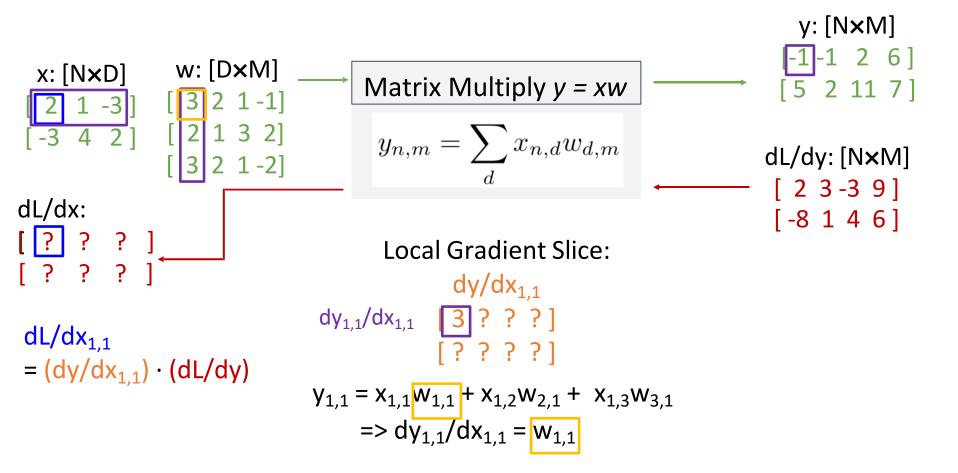


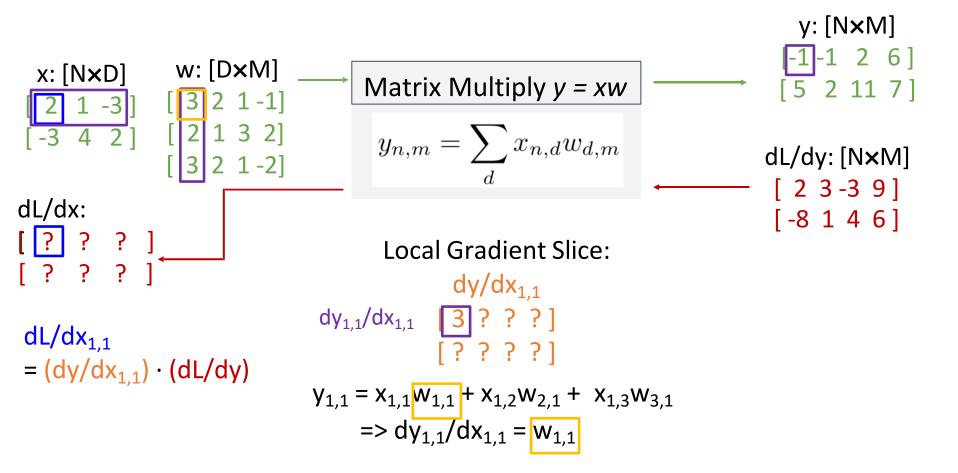
For a neural net we may have
N=64, D=M=4096
Each Jacobian takes 256 GB of memory! Must
work with them implicitly!

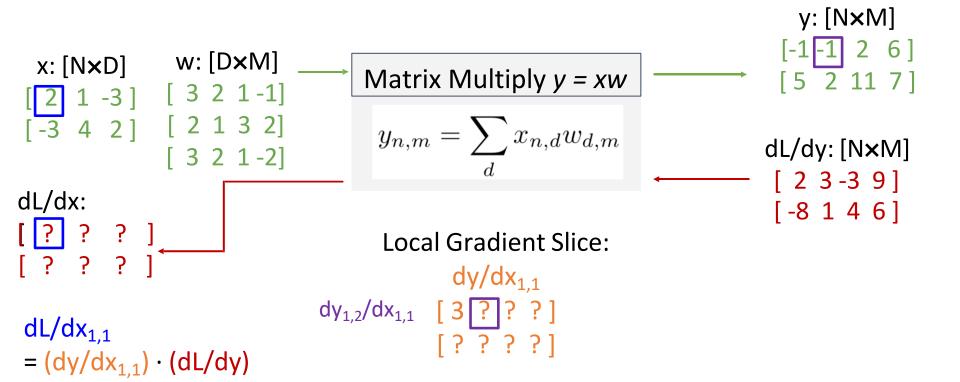


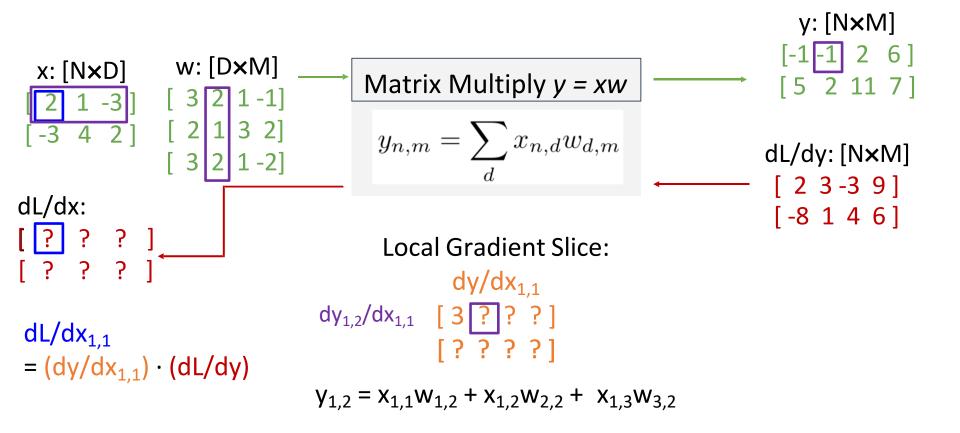


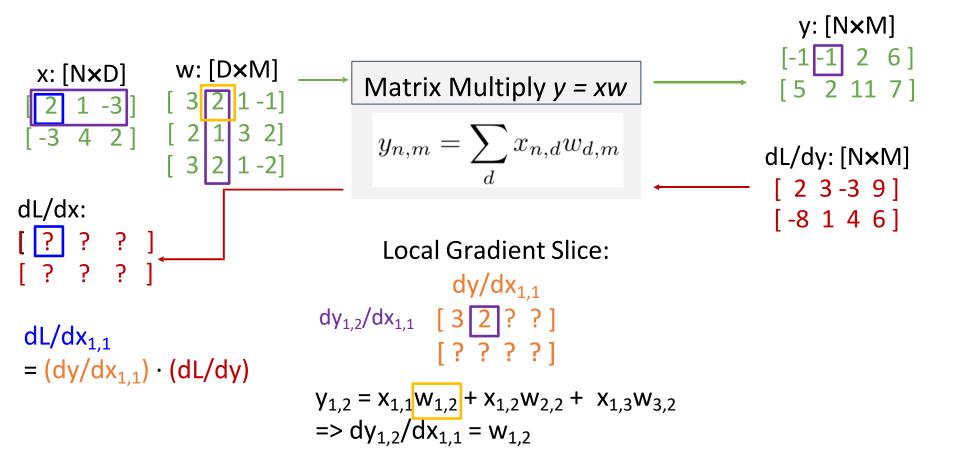


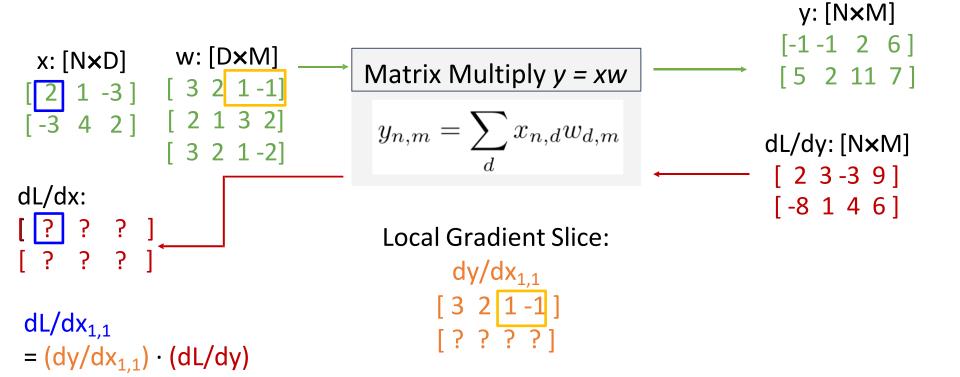


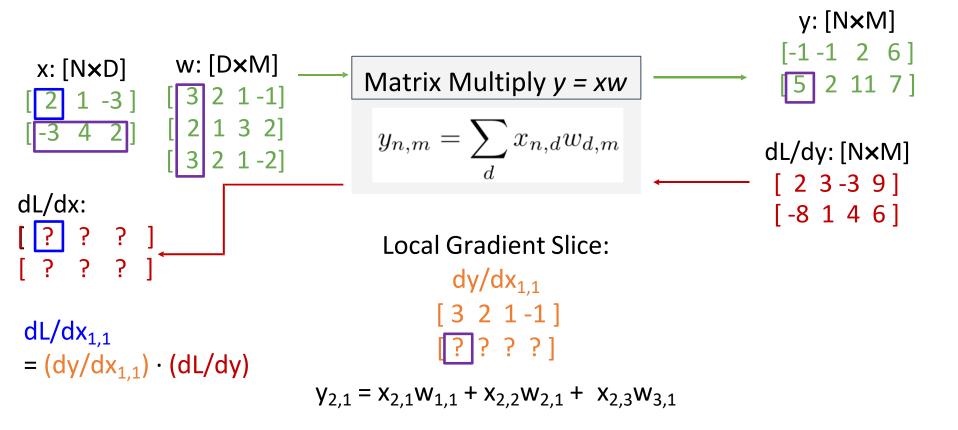


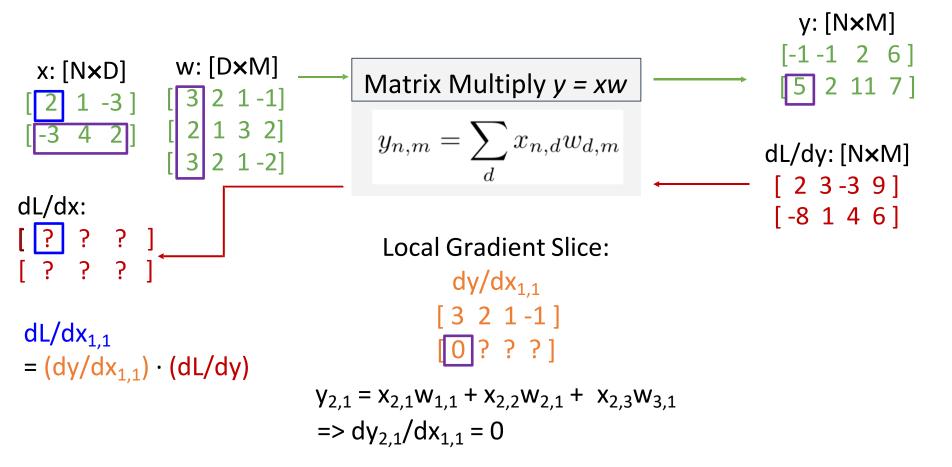


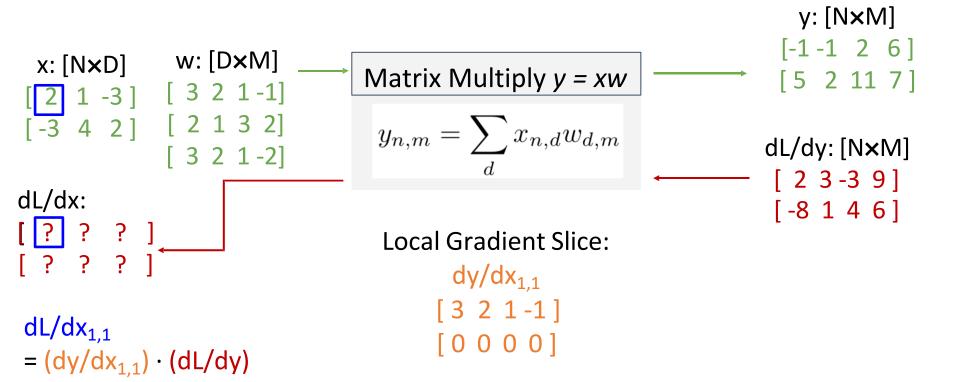


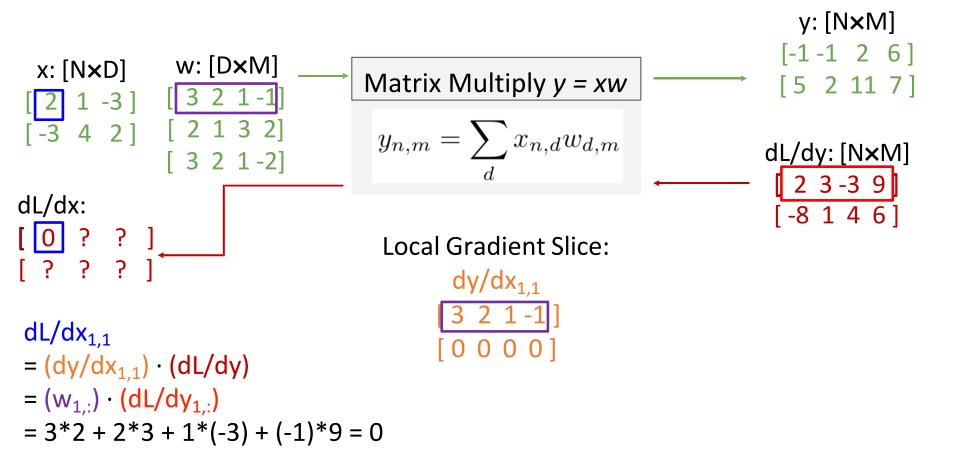


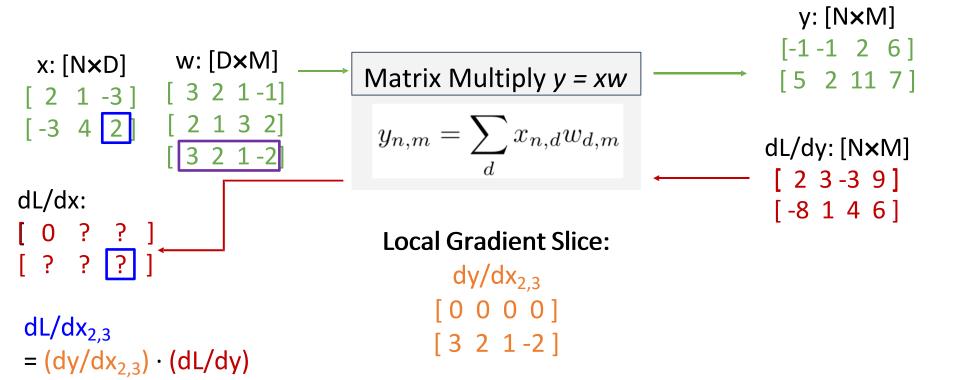


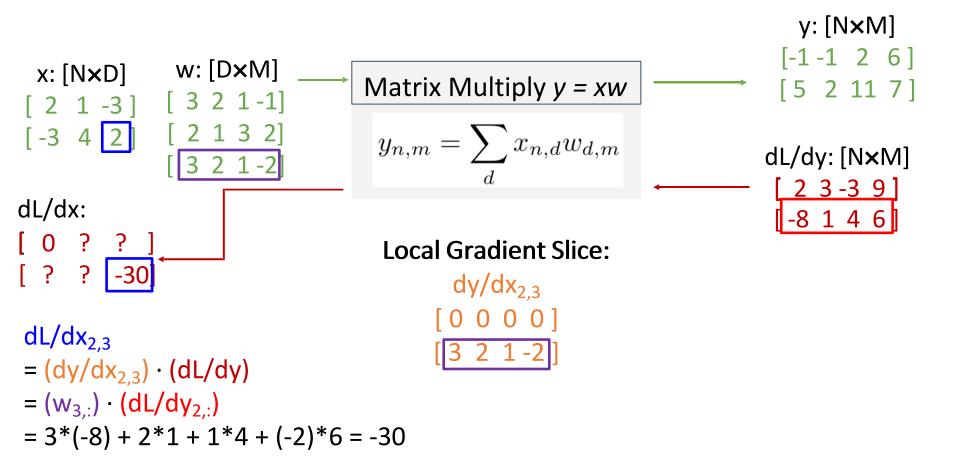








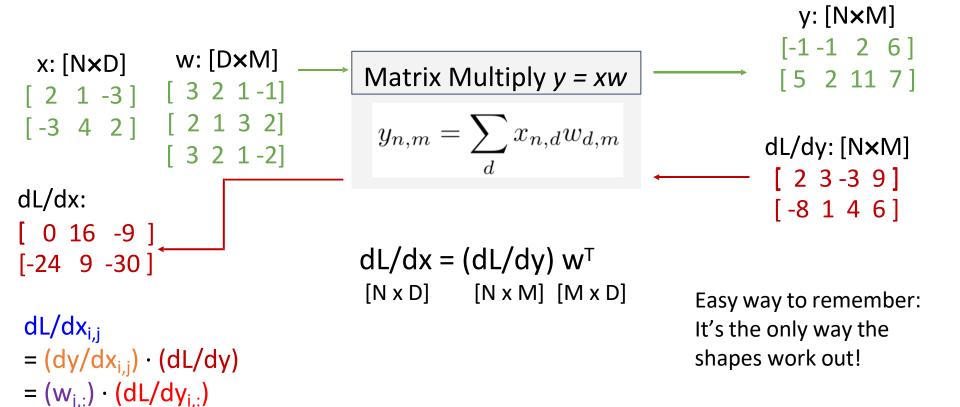


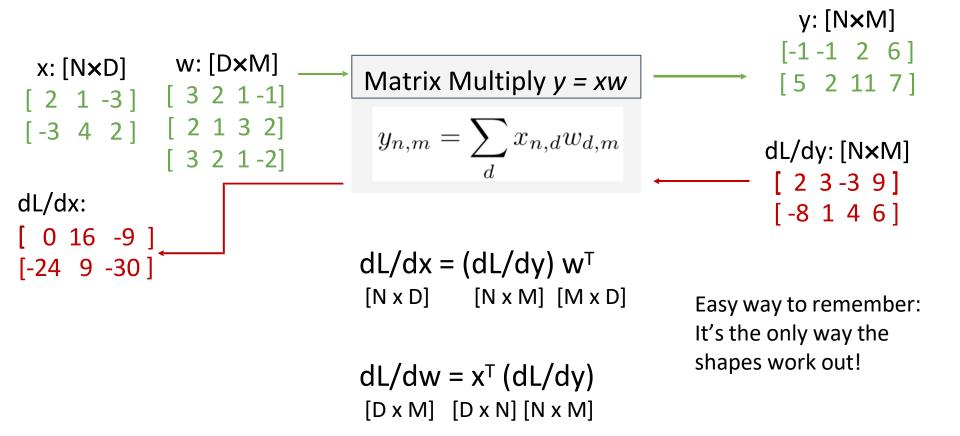


 $= (dy/dx_{i,i}) \cdot (dL/dy)$

 $= (w_{i,:}) \cdot (dL/dy_{i,:})$

```
y: [N×M]
                                                                  [-1 -1 2 6]
            w: [D×M]
 x: [N×D]
                              Matrix Multiply y = xw
                                                                  [5 2 11 7]
[21-3][321-1]
[-3 4 2] [2 1 3 2]
                              y_{n,m} = \sum x_{n,d} w_{d,m}
                                                                dL/dy: [N \times M]
            [ 3 2 1-2]
                                                                 [23-39]
dL/dx:
                                                                 [-8 1 4 6]
[ 0 16 -9 ]
[-24 9 -30]
dL/dx_{i,i}
```





Backpropagation: Another View

$$X_0 \xrightarrow{f_1} X_1 \xrightarrow{f_2} X_2 \xrightarrow{f_3} X_3 \xrightarrow{f_4} L$$
 $D_0 D_1 D_2 D_3 scalar$

$$_{\text{rule}}^{\text{Chain}} \ \frac{\partial L}{\partial x_0} = \left(\frac{\partial x_1}{\partial x_0}\right) \left(\frac{\partial x_2}{\partial x_1}\right) \left(\frac{\partial x_3}{\partial x_2}\right) \left(\frac{\partial L}{\partial x_3}\right)$$

$$X_0 \xrightarrow{f_1} X_1 \xrightarrow{f_2} L$$
 $D_0 \xrightarrow{D_1} scalar$

$$\begin{array}{ll} \frac{\partial^2 L}{\partial x_0^2} & \text{Hessian matrix} \\ \text{H of second} \\ \text{derivatives.} \\ \mathbf{D_0} \ \mathbf{x} \ \mathbf{D_0} \end{array}$$

$$X_0 \xrightarrow{f_1} X_1 \xrightarrow{f_2} L$$
 $D_0 \xrightarrow{D_1} scalar$

$$\begin{array}{cccc} \frac{\partial^2 L}{\partial x_0^2} & \text{Hessian matrix} & \frac{\partial^2 L}{\partial x_0^2} & v \\ & \text{D}_0 \times \text{D}_0 & \text{D}_0 \times \text{D}_0 & \text{D}_0 \end{array}$$

$$X_0 \xrightarrow{f_1} X_1 \xrightarrow{f_2} L$$
 $D_0 \xrightarrow{D_1} scalar$

Hessian / vector multiply

$$\begin{array}{ll} \frac{\partial^2 L}{\partial x_0^2} & \text{Hessian matrix} \\ \text{H of second} \\ \text{derivatives.} \\ \mathbf{D_0} \ \mathbf{x} \ \mathbf{D_0} \end{array}$$

$$\begin{array}{ccc} \frac{\partial^2 L}{\partial x_0^2} \; v = \frac{\partial}{\partial x_0} \Big[\frac{\partial L}{\partial x_0} \cdot v \Big] \; {}^{\text{(if v doesn't depend on } x_0\text{)}} \\ \mathsf{D_0} \, \mathsf{x} \, \mathsf{D_0} & \mathsf{D_0} \end{array}$$

$$X_0 \xrightarrow{f_1} X_1 \xrightarrow{f_2} L \xrightarrow{f'_2} dL/dx_1 \xrightarrow{f'_1} dL/dx_0 \xrightarrow{\cdot v} (dL/dx_0) \cdot v$$
 $D_0 \xrightarrow{D_1} Scalar$

Hessian / vector multiply

$$\frac{\partial^2 L}{\partial x_0^2}$$
 Hessian matrix H of second derivatives. D₀ x D₀

$$\frac{\partial^2 L}{\partial x_0^2} \ v = \frac{\partial}{\partial x_0} \Big[\frac{\partial L}{\partial x_0} \cdot v \Big] \ _{\text{depend on } \mathbf{x_0}}^{\text{(if v doesn't depend on } \mathbf{x_0})} \\ \mathbf{D_0} \ \mathbf{x} \ \mathbf{D_0} \quad \mathbf{D_0}$$

$$x_0 \xrightarrow{f_1} x_1 \xrightarrow{f_2} L \xrightarrow{f'_2} dL/dx_1 \xrightarrow{f'_1} dL/dx_0 \xrightarrow{\cdot v} (dL/dx_0) \cdot v$$
 $\downarrow D_0 \qquad \downarrow D_1 \qquad \downarrow D_0 \qquad scalar$

Backprop!

Hessian / vector multiply

$$\frac{\partial^2 L}{\partial x_0^2}$$
 Hessian matrix H of second derivatives. D₀ x D₀

$$\frac{\partial^2 L}{\partial x_0^2} \ v = \frac{\partial}{\partial x_0} \Big[\frac{\partial L}{\partial x_0} \cdot v \Big] \ {}^{\text{(if v doesn't depend on x_0)}} \\ \mathsf{D_0} \ \mathsf{x} \ \mathsf{D_0} \quad \mathsf{D_0}$$

$$x_0 \xrightarrow{f_1} x_1 \xrightarrow{f_2} L \xrightarrow{f'_2} dL/dx_1 \xrightarrow{f'_1} dL/dx_0 \xrightarrow{\cdot \vee} (dL/dx_0) \cdot v$$
 $\downarrow D_0 \qquad \qquad \downarrow Scalar$

Backprop!

This is implemented in PyTorch / Tensorflow!

Hessian / vector multiply

$$\frac{\partial^2 L}{\partial x_0^2} \quad \begin{array}{ll} \text{Hessian matrix} \\ \text{H of second} \\ \text{derivatives.} \end{array}$$

 $D_0 \times D_0$

$$\frac{\partial^2 L}{\partial x_0^2} \ v = \frac{\partial}{\partial x_0} \Big[\frac{\partial L}{\partial x_0} \cdot v \Big] \ _{\text{depend on } x_0 \text{)}}^{\text{(if v doesn't depend on } x_0 \text{)}}$$

$$\mathsf{D_0} \ \mathsf{x} \ \mathsf{D_0} \quad \mathsf{D_0}$$

$$X_0 \xrightarrow{f_1} X_1 \xrightarrow{f_2} L \xrightarrow{f'_2} dL/dx_1 \xrightarrow{f'_1} dL/dx_0 \xrightarrow{\cdot v} (dL/dx_0) \cdot v$$
 $D_0 \xrightarrow{D_1} Scalar \xrightarrow{D_1} D_1 \xrightarrow{D_0} Scalar$

Backprop!

This is implemented in PyTorch / Tensorflow!

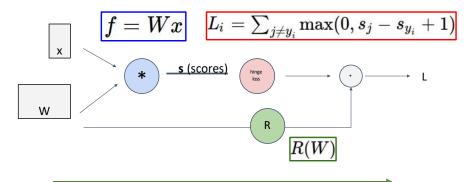
Example: Regularization to penalize the norm of the gradient

$$R(W) = \left\| \frac{\partial L}{\partial W} \right\|_2^2 = \left(\frac{\partial L}{\partial W} \right) \cdot \left(\frac{\partial L}{\partial W} \right) \quad \frac{\partial}{\partial x_0} \left[R(W) \right] = 2 \left(\frac{\partial^2 L}{\partial x_0^2} \right) \left(\frac{\partial L}{\partial x_0} \right)$$

Gulrajani et al, "Improved Training of Wasserstein GANs", NeurIPS 2017

Summary

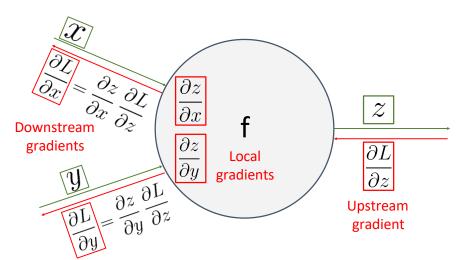
Represent complex expressions as **computational graphs**



Forward pass computes outputs

Backward pass computes gradients

During the backward pass, each node in the graph receives **upstream gradients** and multiplies them by **local gradients** to compute **downstream gradients**



Summary

Backprop can be implemented with "flat" code where the backward pass looks like forward pass reversed.

```
def f(w0, x0, w1, x1, w2):
  s0 = w0 * x0
  s1 = w1 * x1
  s2 = s0 + s1
  s3 = s2 + w2
 L = sigmoid(s3)
 grad_L = 1.0
  grad s3 = grad L * (1 - L) * L
  grad_w2 = grad_s3
  grad_s2 = grad_s3
  grad_s0 = grad_s2
  grad_s1 = grad_s2
  grad_w1 = grad_s1 * x1
  grad_x1 = grad_s1 * w1
  grad_w0 = grad_s0 * x0
  grad x0 = grad s0 * w0
```

Backprop can be implemented with a modular API, as a set of paired forward/backward functions (We will do this on A3!)

```
class Multiply(torch.autograd.Function):
    @staticmethod
    def forward(ctx, x, y):
        ctx.save_for_backward(x, y)
    z = x * y
    return z
    @staticmethod
    def backward(ctx, grad_z):
        x, y = ctx.saved_tensors
        grad_x = y * grad_z # dz/dx * dL/dz
        grad_y = x * grad_z # dz/dy * dL/dz
        return grad_x, grad_y
```