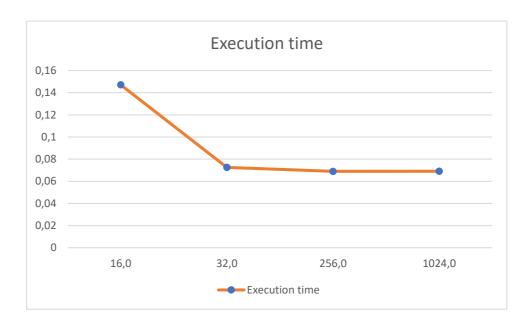
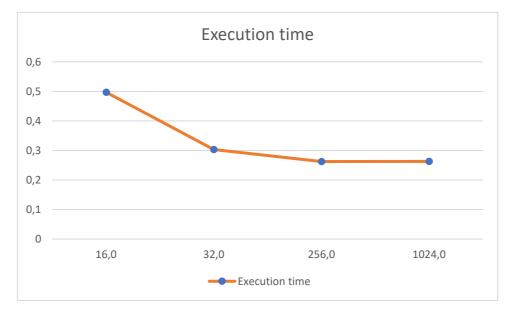
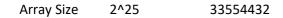
Array Size 2^20 1048576

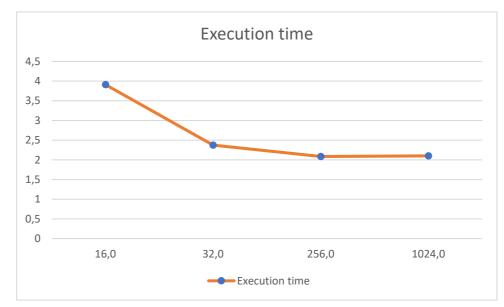
The plot shows the execution time for different workgroup sizes. It shows, that the execution runs faster for bigger workgroup sizes, which results of better parallelization. From a size of 32 onwards, there isn't really a increase of performance notable.



Array Size 2^22 4194304

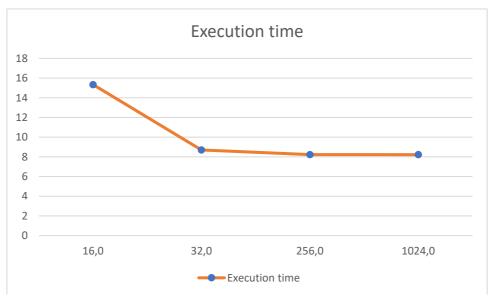






Array Size 2^27 134217728

The plot shows the execution time for different workgroup sizes as well. But this time the array size is 2^27 instead of 2^20. It shows the same characteristics of running faster with bigger workgroup sizes. Apart from that it of course runs slower than with the smaller array size in general.



| Workgroup size | 1024 | |
|---|------|----|
| | 2^15 | 1 |
| This plot shows the execution time | 2^16 | 2 |
| for different array sizes. It is notable, | 2^17 | 4 |
| that the runtime does not increase | 2^18 | 8 |
| until an array size of 2^18. From | 2^19 | 16 |
| there onwards, the execution time | 2^20 | 32 |
| increases linearly with the size of | | |
| the array. This can be explained by | | |
| the array being too big to be | | |
| completely parallelised by the GPU, | | |
| thus if the array increases then, | | |

the runtime equally increases.

