* Use case 1: Select a drink

The user should be able to select a drink in a list containing an image of the drink, name, and ingredients with quantities. On click, the robot starts to make it

* Use case 2: Modifying bottle order

The user should be able to change the bottle places and update it on the app.

* Use case 3: Modifying bottle name

The user should be able to change the bottle names in case an error has been made on the app.

* Use case 4: Adding a new bottle

The user should be able to add a new bottle to the robot and configure it on the app

* Use case 5: Adding a new cocktail

The user should be able to add its own cocktail, name it, add each ingredient from the list of possible ingredients and their quantities.

* Use case 6: Editing an existing cocktail

The user should be able to edit an already existing cocktail, correct the name and each ingredient with their quantities. He should also be able to add or delete an ingredient to the cocktail.

* Use case 7: Create a copy of a cocktail

The user should be able to create a copy of a cocktail and be able to edit it to improve his ability to create a cocktail fast.

* Use case 8: Launch a custom drink based on an existing one

The user should be select a cocktail and change some parameter in it before starting the robot. He should be able to select a bloody Mary and precise a greater amount of tomato juice in it