

LINMA2491 Operational Research

Simon Desmidt Issambre L'Hermite Dumont

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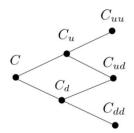


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Definition and notation

- Given Ω , a sigma-algebra \mathcal{A} is a set of subsets of Ω , with the elements called events, such that:
 - $-\Omega \in \mathcal{A}$
 - **-** if A ∈ A then also Ω − A ∈ A
 - if A_i ∈ A for i = 1, 2, ... then also $\bigcup_{i=1}^{\infty} A_i \in A$
 - if $A_i \in \mathcal{A}$ for i = 1, 2, ... then also $\bigcap_{i=1}^{\infty} A_i \in \mathcal{A}$
- Consider:



- The state space is the set of all values of the system at each stage.

$$S_0 = \{C\}, \qquad S_1 = \{C_u, C_d\}, \qquad S_2 = \{C_{uu}, C_{ud}, C_{dd}\}$$
 (1.1)

- The sample space is the set of all possible combination of the system.

$$\Omega = S_0 \times S_1 \times S_2 = \{ (C, C_u, C_{uu}), (C, C_u, C_{ud}), (C, C_u, C_{dd}), \dots \}$$
 (1.2)

- The power set of Ω is the set of all of the subsets, denoted $\mathcal{B}(\Omega)$.
- The probability space is the triplet (Ω, \mathcal{A}, P) where P is a probability measure.
 - $-P(\emptyset)=0$
 - $-P(\Omega)=1$
 - $P(\bigcup_{i=1}^{\infty} A_i) = \sum_i P(A_i)$ if A_i are disjoint
- $\forall t$, A_t is the set of events on which we have information at stage t. For example, $A_0 = \{C\}$, $A_1 = \{C, C_u, C_d\}$. Thus is it evident that $t_1 \leq t_2 \Rightarrow A_{t_1} \subseteq A_{t_2}$

• Consider the following problem with $x \in \mathbb{R}^n$ and domain \mathcal{D} :

$$\min f_0(x), \qquad s.t.$$

 $f_i(x) \le 0, i = 1, ..., m$
 $h_j(x) = 0, j = 1, ..., p$ (1.3)

Then the Lagrangian function is defined as $L: \mathbb{R}^n \times \mathbb{R}^m \times \mathbb{R}^p \to \mathbb{R}$:

$$L(x,\lambda,\nu) = f_0(x) + \sum_{i=1}^{m} \lambda_i f_i(x) + \sum_{j=1}^{p} \nu_j h_j(x)$$
 (1.4)

• The Lagrange dual function is defined as $g : \mathbb{R}^m \times \mathbb{R}^p \to \mathbb{R}$:

$$g(\lambda, \nu) = \inf_{x \in \mathcal{D}} L(x, \lambda, \nu)$$
 (1.5)

- The Lagrange dual problem is a lower bound on the optimal value of the primal problem
- Lagrange relaxation of Stochastic Programs, consider the two problems:

$$\min f_{1}(x) + \mathbb{E}_{\omega}[f_{2}(y(\omega), \omega)] \qquad \min f_{1}(x) + \mathbb{E}_{\omega}[f_{2}(y(\omega), \omega)]$$

$$s.t \quad h_{1i}(x) \leq 0, i = 1, \dots, m_{1} \qquad s.t. \quad h_{1i}(x) \leq 0, i = 1, \dots, m_{1}$$

$$h_{2i}(x, y(\omega), \omega) \leq 0, i = 1, \dots, m_{2} \qquad h_{2i}(x(\omega), y(\omega), \omega) \leq 0, i = 1, \dots, m_{2}$$

$$x(\omega) = x \qquad (1.6)$$

The red constraint is the non-anticipativity constraint, it transforms the deterministic variable into a stochastic variable. A VERIFIER

• The dual of a stochastic program is:

$$g(\nu) = g1(\nu) + \mathbb{E}_{\omega}(g2(\nu,\omega))$$
where
$$g_1(\nu) = \inf f_1(x) + \left(\sum_{\omega \in \Omega} \nu(\omega)\right)^T x$$
s.t. $h_{1i}(x) \leq 0, i = 1, \dots, m_1$
and
$$g_2(\nu,\omega) = \inf f_2(y(\omega)\omega) - \nu x(\omega)$$
s.t. $h_{2i}(x(\omega), y(\omega), \omega) \leq 0, i = 1, \dots, m_2$

$$(1.7)$$

- With p^* the solution of the primal problem and d^* the solution of the dual problem, we have:
 - **-** Weak duality: d^* ≤ p^*
 - Strong duality: $d^* = p^*$
- The KKT conditions are necessary and sufficient for optimality in convex optimization, there aren't unique. They are:

- Primal constraint: $f_i(x)$ ≤ 0, i = 1, . . . , m, $h_i(x)$ = 0, j = 1, . . . , p
- Dual constraint: $\lambda \geq 0$
- Complementarity slackness: $\lambda_i f_i(x) = 0, i = 1, \dots, m$
- Gradient of the Lagrangian: $\nabla_x L(x, \lambda, \nu) = 0$
- An extreme point of a polyhedron P is a point $x \in P$ such that it cannot be expressed as a linear combination of two distinct points in P, i.e. an extreme point is a vertex of the polyhedron.
- An extreme ray of a polyhedron P is $\sigma \in \mathbb{R}^n$ such that for all $x \in P$, for all $\lambda \in [0,1]$,

$$(x + \lambda \sigma) \in P \tag{1.8}$$

i.e. it is a direction in which we can travel infinitely without leaving the polyhedron.

1.1 Reminders on subgradients

 π is a subgradient of the function g at u if

$$g(w) \ge g(u) + \pi^T(w - u) \quad \forall w$$
 (1.9)

If $g = \max\{g_1, g_2\}$ with $g_{1,2}$ convex and differentiable, the subgradient of g at u_0 is

- $\pi = \nabla g_1(u_0)$ if $g_1(u_0) > g_2(u_0)$
- $\pi = \nabla g_2(u_0)$ if $g_2(u_0) > g_1(u_0)$
- The line segment $[\nabla g_1(u_0), \nabla g_2(u_0)]$ if $g_1(u_0) = g_2(u_0)$

The subdifferential of g at u is the set of all subgradients of g at u, denoted $\partial g(u)$. If g is convex, then its subdifferential is nonempty on its domain, and g is differentiable at u if its $\partial g(u) = \{\pi\}$.

1.1.1 Use in duality

Define c(u) as the optimal value of

$$c(u) = \min f_0(x)$$

$$f_i(x) \le u_i \qquad i = 1, \dots, m$$
(1.10)

where $x \in dom f_0$ and f_0 , f_i are convex functions.

- c(u) is convex;
- If strong duality holds, denote λ^* as the maximizer of the dual function

$$\inf_{x \in dom f_0} (f_0(x) - \lambda^T (f(x) - u)) \tag{1.11}$$

for $\lambda \leq 0$. Then, $\lambda^* \in \partial c(u)$. λ_i represents the sensitivity of c(u) to a marginal change in the right-hand side of the *i*-th constraint.

Modelling

2.1 Introduction

- For a certain sequence of events $x \to \omega \to y(\omega)$, where ω is the uncertainty,
 - A first-stage decision is a decision that is made before the uncertainty is revealed (i.e. in x);
 - A second-stage decision is a decision that is made after the uncertainty is revealed (i.e. in $y(\omega)$).
- We can have the following mathematical formulation:

$$\min c^{T}x + \mathbb{E}[\min q(\omega)^{T}y(\omega)]$$

$$Ax = b$$

$$T(\omega)x + W(\omega)y(\omega) = h(\omega)$$

$$x \ge 0, y(\omega) \ge 0$$
(2.1)

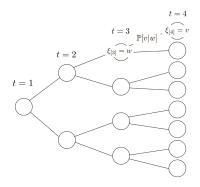
- First-stage decision variable: $x \in \mathbb{R}^{n_1}$
- First-stage parameter: $c \in \mathbb{R}^{n_1}$, $b \in \mathbb{R}^{m_1}$ and $A \in \mathbb{R}^{m_1 \times n_1}$
- Second-stage decision: $y(\omega) \in \mathbb{R}^{n_2}$
- Second-stage data: $q(\omega) \in \mathbb{R}^{n_2}$, $h(\omega) \in \mathbb{R}^{m_2}$ and $T(\omega) \in \mathbb{R}^{m_2 \times n_1}$, $W(\omega) \in \mathbb{R}^{m_2 \times n_2}$

2.2 Representations

2.2.1 Scenario Trees

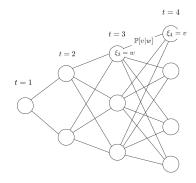
A scenario tree is a graphical representation of a Markov process $\{\xi_t\}_{t\in\mathbb{Z}}$, where the nodes are the history of realizations $(\xi_{[t]}=(\xi_1,\ldots,\xi_t))$, and the edges are the transitions from $\xi_{[t]}$ to $\xi_{[t+1]}$.

- We denote the root as t = 1;
- An ancestor of a node $\xi_{[t]}$, $A(\xi_{[t]})$ is a unique adjacent node which precedes ξ_t ;
- The children of a node, $C(\xi_{[t]})$ are the nodes that are adjacent to $\xi_{[t]}$ and occur at stage t+1.



2.2.2 Lattice

A lattice is a graphical representation of a Markov process $\{\xi_t\}_{t\in\mathbb{Z}}$, where the nodes are the realizations ξ_t and the edges correspond to the transitions from ξ_t to ξ_{t+1} .



2.2.3 Serial Independence

A process satisfies serial independence if, for every stage t, ξ_t has a probability distribution that does not depend on the history of the process. Thus, the probability measure is

$$\mathbb{P}\left[\xi_t(\omega) = i \left| \xi_{[t-1]}(\omega) \right.\right] = p_t(i) \qquad \forall \, \xi_{[t-1]} \in \Xi_{[t-1]}, i \in \Xi_t$$
 (2.2)

2.3 Multi Stage Stochastic Linear Program

2.3.1 Notation

- Probability space: $(\Omega, 2^{\Omega}, \mathbb{P})$ with filtration $\{A\}_{t \in \{1, ..., H\}}$
- $c_t(\omega) \in \mathbb{R}^{n_t}$: cost coefficients
- $h_t(\omega) \in \mathbb{R}^{m_t}$: right-hand side parameters
- $W_t(\omega) \in \mathbb{R}^{m_t \times n_t}$: coefficients of $x_t(\omega)$
- $T_{t-1}(\omega) \in \mathbb{R}^{m_t \times n_{t-1}}$: coefficients of $x_{t-1}(\omega)$
- $x_t(\omega)$: set of state and action variables in period t

- We implicitly enforce non-anticipativity by requiring that x_t and ξ_t are adapted to filtration $\{A\}_{t \in \{1,...,H\}}$
- $\forall A \in \mathcal{A}_k \setminus \mathcal{A}_{k-1}, x_t(\omega_1) = x_t(\omega_2) \forall \omega_1, \omega_2 \in A$

2.3.2 General formulation of the MSLP

The extended formulation of the MSLP is:

$$\min c_1^T x_1 + \mathbb{E}[c_2(\omega)^T x_2(\omega) + \dots + c_H(\omega)^T x_H(\omega)]$$
s.t. $W_1 x_1 = h_1$

$$T_1(\omega) x_1 + W_2(\omega) x_2(\omega) = h_2(\omega), \omega \in \Omega$$

$$\vdots$$

$$T_{t-1}(\omega) x_{t-1}(\omega) + W_t(\omega) x_t(\omega) = h_t(\omega), \omega \in \Omega$$

$$\vdots$$

$$T_{H-1}(\omega) x_{H-1}(\omega) + W_H(\omega) x_H(\omega) = h_H(\omega), \omega \in \Omega$$

$$x_1 > 0, x_t(\omega) > 0, t = 2, \dots, H$$

$$(2.3)$$

We can now consider two specific instantiations of the MSLP: the scenario tree (MSLP-ST) and the lattice (MSLP-L). Using these notations:

- $\omega_t \in S_t$: index in the support Ξ_t of random input ξ_t
- $\omega_{[t]} \in S_1 \times \cdots \times S_t$ (interpretation: index in $\Xi_{[t]} = \Xi_1 \times \cdots \times \Xi_t$, which is the history of realizations, up to period t)

2.3.3 Scenario Tree formulation

$$\min c_{1}^{T}x_{1} + \mathbb{E}\left[c_{2}(\omega_{[2]})^{T}x_{2}(\omega_{[2]}) + \dots + c_{H}(\omega_{[H]})^{T}x_{H}(\omega_{[H]})\right]$$
s.t. $W_{1}x_{1} = h_{1}$

$$T_{1}(\omega_{[2]})x_{1} + W_{2}(\omega_{[2]})x_{2}(\omega_{[2]}) = h_{2}(\omega_{[2]}), \omega_{[2]} \in S_{1} \times S_{2}$$

$$\vdots$$

$$T_{t-1}(\omega_{[t]})x_{t-1}(\omega_{[t-1]}) + W_{t}(\omega_{[t]})x_{t}(\omega_{[t]}) = h_{t}(\omega_{[t]}), \omega_{[t]} \in S_{1} \times \dots \times S_{t}$$

$$\vdots$$

$$T_{H-1}(\omega_{[H]})x_{H-1}(\omega_{[H-1]}) + W_{H}(\omega_{[H]})x_{H}(\omega_{[H]}) = h_{H}(\omega_{[H]}), \omega_{[H]} \in S_{1} \times \dots \times S_{H}$$

$$x_{1} \geq 0, x_{t}(\omega_{[t]}) \geq 0, t = 2, \dots, H$$

$$(2.4)$$

2.3.4 Lattice formulation

$$\min c_{1}^{T}x_{1} + \mathbb{E}\left[c_{2}(\omega_{2})^{T}x_{2}(\omega_{[2]}) + \dots + c_{H}(\omega_{H})^{T}x_{H}(\omega_{[H]})\right]
s.t. \quad W_{1}x_{1} = h_{1}
T_{1}(\omega_{2})x_{1} + W_{2}(\omega_{2})x_{2}(\omega_{[2]}) = h_{2}(\omega_{2}), \omega_{[2]} \in S_{1} \times S_{2}
\vdots
T_{t-1}(\omega_{t})x_{t-1}(\omega_{[t-1]}) + W_{t}(\omega_{t})x_{t}(\omega_{[t]}) = h_{t}(\omega_{t}), \omega_{[t]} \in S_{1} \times \dots \times S_{t}
\vdots
T_{H-1}(\omega_{H})x_{H-1}(\omega_{[H-1]}) + W_{H}(\omega_{H})x_{H}(\omega_{[H]}) = h_{H}(\omega_{H}), \omega_{[H]} \in S_{1} \times \dots \times S_{H}
x_{1} \geq 0, x_{t}(\omega_{[t]}) \geq 0, t = 2, \dots, H$$
(2.5)

ightarrow Note: There exists some relations to other decision making problems such as statistical decision theory, dynamic programming, online optimization and stochastic control.

Performance

3.1 Notations

Using (2.1), let's define the following:

- $z(x,\xi) = c^T x + Q(x,\xi) + \delta(x|K_1)$
- $Q(x,\xi) = \min_{y} \{q(\omega)^T y \mid W(\omega)y = h(\omega) T(\omega)x\}$
- $K_1 = \{x | Ax = b, x \ge 0\}$ is the set of feasible first-stage decisions
- $K_2(\omega) = \{x \mid \exists y \ge 0 : W(\omega)y = h(\omega) T(\omega)x\}$ is the set of first-stage decisions that have a feasible reaction in the second stage for $\omega \in \Omega$
- It is possible that $z(x,\xi) = +\infty$ (if $x \notin K_1 \cap K_2(\omega)$)
- It is possible that $z(x,\xi) = -\infty$ (unbounded below)

3.2 Expected value of perfect information

There are 2 tactics:

• **wait-and-see** value is the expected value of reacting with perfect foresight (we know everything that will happen) $x^*(\xi)$ to ξ :

$$WS = \mathbb{E}[\min_{x} z(x, \xi)] = \mathbb{E}[z(x^*(\xi), \xi)]$$
(3.1)

• **here-and-now** value is the expected value of the recourse problem (remove non-anticipativity constraint):

$$SP = \min_{x} \mathbb{E}[z(x,\xi)]$$
 (3.2)

The **expected value of perfect information** is like the value we give to getting a perfect forecast for the future and is thus defined like this:

$$EVPI = SP - WS (3.3)$$

3.3 The value of the stochastic solution

Here too there are 2 tactics:

• expected value problem

$$EV = \min_{x} z(x, \bar{\xi}) = \mathbb{E}[\xi]$$
 (3.4)

and its **expected value solution** is noted $x^*(\bar{\xi})$.

• expected value of using the EV solution measures the performance of $x^*(\bar{\xi})$:

$$EEV = \mathbb{E}[z(x^*(\bar{\xi}), \xi)] \tag{3.5}$$

The **value of the stochastic solution** is noted like this:

$$VSS = EEV - SP \tag{3.6}$$

3.4 Basic inequalities

3.4.1 Crystal Ball

For every ξ , we have $z(x^*(\xi), \xi) \leq z(x^*, \xi)$ where x^* is the optimal solution to the stochastic program. And if we take the expectation of this inequality, we have $WS \leq SP$, because WS is a relaxation. It explains that we can do better with a crystal ball.

3.4.2 Lazy solution

Knowing that x^* is the optimal solution of $\min_{x} \mathbb{E}[z(x,\xi)]$ and $x^*(\bar{\xi})$ is a solution but not necessarily optimal then we have $SP \leq EEV$, because:

$$\min_{x} \mathbb{E}[z(x,\xi)] = SP \le EEV = \mathbb{E}[z(x^*(\bar{\xi}),\xi)]$$
 (3.7)

3.4.3 Link between all the values

We know that: $VSS \ge 0$

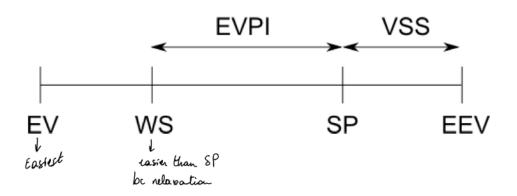
•
$$EVPI \ge 0$$

•
$$VSS < EEV - EV$$

•
$$EVPI \le EEV - EV$$

• If
$$EEV - EV = 0$$
 then $VSS = EVPI = 0$

and the inequalities can be summarized in the following diagram:



3.5 Bounds on EVPI and VSS

First let's introduce the pairs subproblem of ξ^r and ξ^k :

$$\min z^{P}(x, \xi^{r}, \xi^{k}) = c^{T}x + p^{r}q^{T}y(\xi^{r}) + (1 - p^{r})q^{T}y(\xi^{k})$$

$$s.t. Ax = b$$

$$Wy(\xi^{r}) = \xi^{r} - Tx$$

$$Wy(\xi^{k}) = \xi^{k} - Tx$$

$$x, y \ge 0$$

$$(3.8)$$

- $(\bar{x}^k, \bar{y}^k, y(\xi^r))$ denotes an optimal solution to the problem and z^k is the optimal objective function value $z^P(\bar{x}^k, \bar{y}^k, y(\xi^k))$
- $z^P(x, \xi^r, \xi^r)$ corresponds to the deterministic optimization against the reference scenario
- if $\xi^r \notin \Xi$, $p^r = 0$ and $z^p(x, \xi^r, \xi^k) = z(x, \xi^k)$

The sum of pairs expected value (SPEV):

$$SPEV = \frac{1}{1 - p^r} \sum_{k=1, k \neq r}^{K} p^k \min z^P(x, \xi^r, \xi^k)$$
 (3.9)

When $\xi^r \notin \Xi$ then SPEV = WS: When $p^r = 0, z^P(x, \xi^r, \xi^k)$ coincides with $z(x, \xi^k)$. Therefore $SPEV = \sum_{k=1}^K p^k \min_x z(x, \xi^k) = WS$. We then know $WS \leq SPEV \leq SP$.

3.5.1 Upper bound on SP: EVRS and EPEV

- The **expected value of the reference scenario** is $EVRS = \mathbb{E}_{\xi}(\bar{x}^r, \xi)$, where \bar{x}^r is the optimal solution to $z(x, \xi^r)$.
- The expectation of pairs of expected value is defined as

$$EPEV = \min_{k=1,\dots,K\cup\{r\}} \mathbb{E}_{\xi}(\bar{x}^r, \xi)$$

where $(\bar{x}^k, \bar{y}^k, y(\xi^K))$ is the optimal solution to the pairs subproblem of ξ^r and ξ^k .

As SP, EPEV, EVRS are the optimal values of $\min_x \mathbb{E}_{\xi} z(x, \xi)$ over smaller feasible sets:

$$SP < EPEV < EVRS$$
 (3.10)

Because

- *SP*: $x \in K_1 \cap K_2$
- $EPEV: x \in K_1 \cap K_2 \cap \{\bar{x}^k, k = 1, \dots, K \cup \{r\}\}\$
- $EVRS: x \in \bar{x}^r \cap K_1 \cap K_2$

3.6 Estimations of WS and EEV

An estimation of WS and EEv can be done through a sample mean approximation: from samples $\xi_i = \xi(\omega_i)$ for i = 1, ..., K,

- 1. Compute $x^*(\bar{\xi})$;
- 2. Compute $WS_i = z(x^*(\xi_i), \xi_i)$ and $EEV_i = c^T x^*(\xi_i) + Q(x^*(\bar{\xi}), \xi_i)$;
- 3. Estimate $\overline{WS} = \frac{1}{K} \sum_{i=1}^{K} WS_i$ and $E\overline{EV} = \frac{1}{K} \sum_{i=1}^{K} EEV_i$.

3.6.1 Central Limit Theorem

Suppose $\{X_1, ..., X_K\}$ is a sequence of iid rv with $\mathbb{E}[X_i] = \mu$ and $Var[X_i] = \sigma^2 < \infty$. Then, as n approaches infinity, $\sqrt{n}(S_n - \mu)$ converge in distribution to a normal $\mathcal{N}(0, \sigma^2)$:

$$\sqrt{n}\left(\left(\frac{1}{n}\sum_{i=1}^{n}X_{i}\right)-\mu\right)\xrightarrow{d}\mathcal{N}(0,\sigma^{2})$$
(3.11)

The central limit theorem is useful to decrease the importance of rare but extreme events.

3.6.2 Importance sampling

Suppose we wish to estimate $\mathbb{E}[C(\omega)]$, where ω is distributed according to $f(\omega)$ and estimates $\mathbb{E}[C(\omega)]$ with $\sum_{i=1}^N \frac{1}{N}C(\omega_i)$. A sample average pulls samples ω_i according to the distribution function $f(\omega)$, while the importance sampling pulls the samples ω_i according to the distribution $g(\omega) = \frac{f(\omega)C(\omega)}{\mathbb{E}[C(\omega)]}$, where the $\mathbb{E}[C(\omega)]$ is an approximation of the real expectation. It then estimates $\mathbb{E}[C(\omega)]$ with $\sum_{i=1}^N \frac{1}{N} \frac{f(\omega_i)C(\omega_i)}{g(\omega_i)}$.

Benders Decomposition

4.1 Cutting plane methods

A cutting plane method is an optimisation method based on the idea of iteratively refining the objective function, or a set of feasible constraints of a problem through linear inequalities (see LINMA2450).

4.1.1 Nomenclature

- The benders decomposition is a specific method for obtaining the cutting planes when F(x) is the value function of a second-stage linear program.
- The L-shaped method is a specific instance of Benders decomposition when the second-stage linear program is decomposable into a set of scenarios.
- The multi-cut L-shaped method is an alternative to the L-shaped method which generates multiple cutting planes at step 1 of Kelley's method (see 4.1.2).

4.1.2 Kelley's Cutting Plane Algorithm

This algorithm is designed to solve convex but non-differentiable optimization problems of the form

$$z^* = \min c^T x + F(x)$$
s.t. $x \in X$ (4.1)

where $X \subseteq \mathbb{R}^n$ is convex and compact, $F : \mathbb{R}^n \to \mathbb{R}$ is convex and $c \in \mathbb{R}^n$ is a parameter vector.

Let us define

- $L_k : \mathbb{R}^n \to \mathbb{R}$ a lower bound function of F(x) at iteration k;
- A lower bound L_k of z^* at iteration k;
- An upper bound U_k of z^* at iteration k.

Algorithm 1 Kelley's Cutting plane algorithm

- 1: **Step 0:** Set k=0 and assume $x_1 \in X$ is given. Set $L_0(x)=-\infty$ for all $x \in X$, $U_0=c^Tx_1+F(x_1)$, and $L_0=-\infty$.
- 2: **Step 1:** Set k = k + 1. Find $a_k \in \mathbb{R}$ and $b_k \in \mathbb{R}^n$ such that

$$F(x_k) = a_k + b_k^T x_k$$
$$F(x) \ge a_k + b_k^T x \qquad x \in X$$

3: **Step 2:** Set

$$U_k = \min(U_{k-1}, c^T x_k + F(x_k))$$

and

$$L_k(x) = \max(L_{k-1}(x), a_k + b_k^T x)$$
 $x \in X$

4: Step 3: Compute

$$L_k = \min_{x \in X} L_k(x) + c^T x$$

and denote x_{k+1} as the optimal solution of this problem.

5: **Step 4:** If $U_k - L_k = 0$, stop. Otherwise, go to step 1.

4.2 Context and description

Consider the following optimization problem:

$$z^* = \min c^T x + q^T y$$

$$Ax = b$$

$$Tx + Wy = h$$

$$x, y \ge 0$$
(4.2)

with $x \in \mathbb{R}^{n_1}$, $y \in \mathbb{R}^{n_2}$, $c \in \mathbb{R}^{n_1}$, $q \in \mathbb{R}^{n_2}$, $A \in \mathbb{R}^{m_1 \times n_1}$, $b \in \mathbb{R}^{m_1}$, $T \in \mathbb{R}^{m_2 \times n_1}$, $W \in \mathbb{R}^{m_2 \times n_2}$, $h \in \mathbb{R}^{m_2 1}$.

We use Benders decomposition when the entire problem is difficult to solve, and if the constraint Tx + Wy = h is ignored, the problem becomes easy to solve, or if fixing x simplifies the computation of the solution.

4.2.1 Idea of Benders decomposition

Define the value function $V : \mathbb{R}^{n_1} \to \mathbb{R}$:

$$(S): V(x) = \min_{y} q^{T} y$$

$$Wy = h - Tx$$

$$y \ge 0$$

$$(4.3)$$

¹It is not necessarily a stochastic problem

Or equivalently,

$$\min c^{T}x + V(x)$$

$$Ax = b$$

$$x \in dom(V)$$

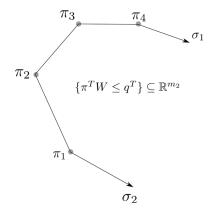
$$x \ge 0$$
(4.4)

where $dom(V) = \{x \in \mathbb{R}^{n_1} \mid \exists y \ge 0 : Wy = h - Tx\}.$ The dual of (4.3) is

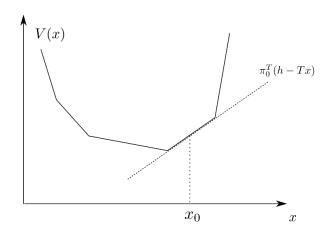
$$\max_{\pi} \pi^{T} (h - Tx)$$

$$\pi^{T} W \le q^{T}$$
(4.5)

Let us call *E* the set of extreme points of $\pi^T W \leq q^T$ and *R* the set of extreme rays of $\pi^T W \leq q^T$ (see (1.8) for definitions).



We can see that V(x) is a piecewise linear convex function of x and, defining x_0 as the dual optimal multiplier of (4.3) given x_0 , then $\pi_0^T(h-Tx_0)$ is a supporting hyperplane of V(x) at x_0 , because it belongs to the subdifferential of V(x) at x_0 .



From this, we can also express the domain of V as follows:

$$dom(V) = \{ x \mid \sigma^{T}(h - Tx) \le 0, \ \sigma \in R \}$$
(4.6)

where $\sigma \in R$ is the set of extreme rays of $\pi^T W \leq q^T$.

→ Note: when a domain is unbounded in a direction that does not improve the objective value, it is not a problem to its resolution.

4.2.2 Reformulation

The objective of the reformulation is to find a general form for the algorithm. That way, each iteration simply adds constraints of the same form, involving the minimum number of changes to the problem.

$$\min c^{T}x + \theta$$

$$Ax = b$$

$$\sigma_{r}^{T}(h - Tx) \leq 0 \quad \sigma_{r} \in R$$

$$\theta \geq \pi_{e}^{T}(h - Tx) \quad \pi_{e} \in E$$

$$x \geq 0$$

$$(4.7)$$

where θ is a free variable.

The idea is to relax some inequalities that define V(x) and $dom\ V$:

$$(M): z_{k} = \min c^{T} x + \theta$$

$$Ax = b$$

$$\sigma_{r}^{T} (h - Tx) \leq 0 \quad \sigma_{r} \in R_{k} \subseteq R$$

$$\theta \geq \pi_{e}^{T} (h - Tx) \quad \pi_{e} \in E_{k} \subseteq E$$

$$x \geq 0$$

$$(S): V(\bar{x}) = \min_{x,y} q^{T} y$$

$$Wy = h - Tx$$

$$x = \bar{x}$$

$$y \geq 0$$

$$(4.9)$$

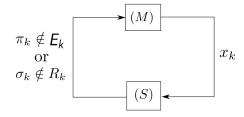
(4.8)

The solution of the main problem (M) above provides:

- A lower bound $z_k \leq z^*$;
- A candidate solution x_k ;
- An under-estimator of $V(x_k)$, $\theta_k \leq V(x_k)$.

The solution of the subproblem (S) with input x_k provides:

- An upper bound $c^T x_k + q^T y_{k+1} \ge z^*$;
- A new vertex π_{k+1} or a new extreme ray σ_{k+1} .



In addition to the two problems defined above, we have the dual of (S):

(D) :
$$\max_{\pi,\lambda} \lambda^T x + \pi^T h \quad \pi^T W \le g^T$$

 $\pi^T T + \lambda = 0$ (4.10)

With this, the formulation of the optimality cut becomes

$$\theta \ge \lambda^T (x - \bar{x}) + V(\bar{x}) \tag{4.11}$$

4.3 Benders Decomposition Algorithm

Algorithm 2 Benders Decomposition Algorithm

```
1: Step 0: Set k = 0, E_0 = R_0 = \emptyset;
 2: Step 1: Solve (M);
 3: if (M) is feasible then
        Store x_k;
 5: else
        break;
 6:
 7: end if
 8: Step 2: Solve (S) (or (D)) with x_k as input;
 9: if (S) is infeasible then
        Let R_{k+1} = R_k \cup \{\sigma_{k+1}\};
10:
        k \leftarrow k + 1;
11:
12: else
        Let E_{k+1} = E_k \cup \{\pi_{k+1}\};
13:
        if E_{k+1} = E_k then
14:
            terminate with (x_k, y_{k+1}) as optimal solution;
15:
16:
        else
17:
            Let k \leftarrow k + 1 and back to step 1.
18:
        end if
19: end if
```

 \rightarrow Note: The algorithm takes finite time, as *E* and *R* are finite.

The L-Shaped Method

For this resolution method, we start from the extensive form of the two-stage stochastic linear program:

$$\min c^{T}x + \mathbb{E}_{\omega}[q(\omega)^{T}y(\omega)]$$

$$Ax = b$$

$$T(\omega)x + W(\omega)y(\omega) = h(\omega)$$

$$x \ge 0, y \ge 0$$
(5.1)

5.1 Complete recourse

In order to define the concept of recourse, we need the following sets:

- $K_1 = \{x : Ax = b, x \ge 0\};$
- $K_2(\omega) = \{x : \exists y, T_{\omega}x + W_{\omega}y = h_{\omega}, y \ge 0\};$
- $K_2 = dom(V) \equiv \{x \mid V(x) < \infty\};$
- if Ω is discrete, $K_2 = \bigcap_{\omega \in \Omega} K_2(\omega)$.

Relative complete recourse is when obeying the first-stage constraints (Ax = b) ensures that some feasible second-stage decisions exist, i.e. $K_1 \subseteq K_2$.

Complete recourse is when a feasible second-stage decision exists, regardless of the first-stage decision and realization of uncertainty, i.e.

$$\exists y \ge 0 \text{ s.t. } Wy = t, \ \forall t \in \mathbb{R}^{m_2} \iff posW = \mathbb{R}^{m_2}$$
 (5.2)

5.2 Value function

Here, the second-stage value function and its dual are

$$(S_{\omega}): Q_{\omega}(x) = \min_{y} q_{\omega}^{T} y$$

$$W_{\omega} y = h_{\omega} - T_{\omega} x \qquad (5.3)$$

$$y \ge 0$$

$$(D_{\omega}): \max_{\pi} \pi^{T} (h_{\omega} - T_{\omega} x)$$

$$\pi^{T} W_{\omega} \le q_{\omega}^{T} \qquad (5.4)$$

and thus the expected value function is $V(x) = \sum_{\omega=1}^N p_\omega Q_\omega(x)$, from which we can de-

fine the following problem

$$(S) : \min_{y} \sum_{\omega=1}^{N} p_{\omega} q_{\omega}^{T} y_{\omega}$$

$$Wy = h - Tx$$

$$y \ge 0$$

$$(5.5)$$

where y and h are the vectors of the y_i, h_i , and T, W are the diagonal matrices of the T_{ω}, W_{ω} .

5.2.1 Properties

Given a x_0 , we denote $\pi_{\omega 0}$ the dual optimal multipliers.

- V(x) and $Q_{\omega}(x)$ are piecewise linear convex functions of x;
- $\pi_{\omega 0}^T(h_{\omega}-T_{\omega}x)$ is a supporting hyperplane of $Q_{\omega}(x)$ at x_0 ;
- $\sum_{\omega=1}^{N} p_{\omega} \pi_{\omega 0}^{T} (h_{\omega} T_{\omega} x)$ is a supporting hyperplane of V(x) at x_{0} .

We denote E the set of extreme points of $\{\pi : \pi^T W \leq q^T\}$ and R its set of extreme rays, while E_{ω} is the set of extreme points of $\{\pi : \pi^T W_{\omega} \leq q_{\omega}^T\}$ and R_{ω} its set of extreme rays.

5.2.2 Deterministic version

The original problem (5.1) can be written as a deterministic equivalent program:

$$(M): z_{k} = \min c_{x}^{T} + \theta$$

$$Ax = b$$

$$\sigma^{T}(p \cdot (h - Tx)) \leq 0, \sigma \in R_{k} \subseteq R$$

$$\theta \geq \pi^{T}(p \cdot (h - Tx)), \pi \in E_{k} \subseteq E$$

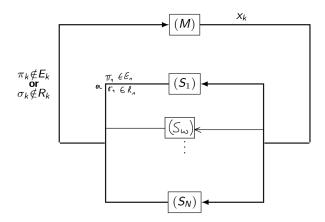
$$x > 0$$

$$(5.6)$$

where $p^T = (p_1 \mathbb{1}_{n_2}^T, \cdot, p_N \mathbb{1}_{n_2}^T)$ and \cdot is the componentwise product. The θ inequality can also be written in the following form:

$$\theta \ge \sum_{\omega=1}^{N} p_{\omega} \pi_{\omega}^{T} (h_{\omega} - T_{\omega} x)$$
 (5.7)

Our main problem to solve is now this deterministic version, where the σ inequalities are feasibility cuts, and the π inequalities are the optimality cuts.



The goal of these cuts are to provide bounds on the solution of problem (5.1).

5.3 Bounds

- The solution of the main problem (5.6) provides the following:
 - A lower bound z_k ≤ z^* ;
 - A candidate solution x_k ;
 - − An under-estimator $\theta_k \le V(x_k)$;
- The solution of all problems (S_{ω}) (5.3) with the input x_k provides the following:
 - An upper bound $c^T x_k + \sum_{\omega=1}^N p_{\omega} q_{\omega}^T y_{\omega,k+1} \geq z^{\star}$;
 - A new vertex $\pi_{k+1}=(\pi_{1,k+1}^T,\ldots,\pi_{N,k+1}^T)$ or a new extreme ray $\sigma_{k+1}=(0,\ldots,\sigma_{\omega}^T,\ldots,0)$.

5.4 Final Algorithm

5.5 Example

Let us do an example to better understand this algorithm. The initial problem is

$$z = \min \mathbb{E}_{\xi}(y_1 + y_2)$$
s.t. $0 \le x \le 10$

$$y_1 - y_2 = \xi - x$$

$$y_1, y_2 \ge 0$$
(5.8)

where we define

$$\xi = \begin{cases} 1 & p_1 = 1/3 \\ 2 & p_2 = 1/3 \\ 4 & p_3 = 1/3 \end{cases}$$
 (5.9)

Algorithm 3 The L-Shaped Algorithm

```
1: Step 0: Set k = 0, V_0 = R_0 = \emptyset;
 2: Step 1: Solve (M);
 3: if (M) is feasible then
 4:
         Store x_k;
 5: else
         exit: infeasible;
 6:
 7: end if
 8: Step 2: For \omega = 1, ..., N, solve (S_{\omega}) with x_k as input
 9: if (S_{\omega}) is infeasible then
         R_{k+1} := R_k \cup \{\sigma_{k+1}\}, where \sigma_{k+1} is an extreme ray of (S_\omega);
10:
         k := k + 1;
11:
         Go back to Step 1.
12:
13: else
14:
         Store \pi_{\omega,k+1};
15: end if
16: Step 3: E_{k+1} = E_k \cup \{(\pi_{1,k+1}, \dots, \pi_{N,k+1})\};
17: if E_k = E_{k+1} then
         Terminate with (x_k, y_{k+1}) as the optimal solution;
18:
19: else
         k := k + 1 and return to Step 1.
20:
21: end if
```

The ω problems are

$$(S_{\omega}) : \min y_{1} + y_{2} = |\xi - x| \qquad (D_{\omega}) : \max_{\pi} \pi(\xi - x) y_{1} - y_{2} = \xi - x \qquad (5.10) y_{1}, y_{2} \ge 0$$

$$(5.11)$$

The equality in the min can be added thanks to the definition of $(D\omega)$.

5.5.1 Iteration 1

We start the algorithm with $x_1 = 0$. We first have to solve (S_{ω}) (or (D_{ω})), to get the value of π . We decide to solve (D_{ω}) because it is easier and gives us immediately the value of π .

- $\xi = 1 : \pi^{(1)} = 1;$
- $\xi = 2 : \pi^{(2)} = 1;$
- $\xi = 4 : \pi^{(3)} = 1$;

And now we can find the cut using (5.7), where $h_{\omega} - T_{\omega}x = \xi - x$ in this example. This gives as a first cut

$$\theta \ge \frac{1}{3} \cdot 1 \cdot (1 - x) + \frac{1}{3} \cdot 1 \cdot (2 - x) + \frac{1}{3} \cdot 1 \cdot (4 - x) = \frac{7}{3} - x \tag{5.12}$$

To find the next value of x, the one we will use to start iteration 2, we try to minimize V(x) under the constraints that $0 \le x \le 10$ and $V(x) \ge \frac{7}{3} - x$, i.e. the cut. This gives us the new iterate: $x_2 = 10$.

5.5.2 Iteration 2

We work in the same manner as we did in iteration 1, but this time using $x_2 = 10$. Solving once again (D_{ω}) , we have

- $\xi = 1$: $\pi^{(1)} = -1$;
- $\xi = 2$: $\pi^{(2)} = -1$;
- $\xi = 4$: $\pi^{(3)} = -1$

As $h_{\omega} - T_{\omega}x = \xi - x$ still, the cut is now $\theta \ge x - \frac{7}{3}$. To find x_3 , we minimize V(x) under the previous constraints, adding that $V(x) \ge x - \frac{7}{3}$. We find $x_3 = \frac{7}{3}$.

5.5.3 Iterations 3-4

The two next iterations work in the same manner, and we find the two following cuts:

$$\theta \ge \frac{x+1}{3} \Longrightarrow x_4 = 1.5$$

$$\theta \ge \frac{5-x}{3} \Longrightarrow x_5 = 2$$
(5.13)

5.5.4 Iteration **5**

At this iteration, we have $x_5 = 2$. As this value is optimal, no more iteration is needed. How to show optimality? Figure 5.1 illustrates the whole example.

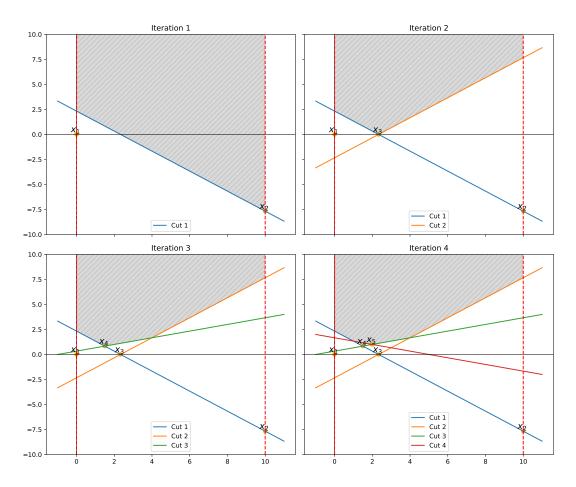


Figure 5.1: L-Shaped Algorithm at each iteration

The Multicut L-Shaped Method