

Simon Frost

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Simonhfrost.com

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WORK EXPERIENCE

Blacklane (Oct 2014 - Now)

Front-end Team

- Development for the main website
- Working with designers, managers and other teams
- Javascript, Angular, Ruby on Rails

Telogis (Feb 2012 - Feb 2014)

Route Team

- Route delivery optimization and logistics
- Conducting interviews and presentations
- C#, Javascript, Powershell, SQL

HITLab - Educational Computer Games (Nov 2011 - Feb 2012)

Research Assistant

- Effective design processes for educational computer games
- Scripting, Modelling, Design
- C#, Javascript, Unity

Property Manager (Feb 2010 - Feb 2013)

Local Liason and Management for Frost Family Trust

- First point of contact
- Earthquake repairs correspondent
- Tenant acquisition

PERSONAL PROJECTS

The Certified Organic, Vegan Sequetron 5000

Basic step sequencer in iOS for a hackathon with virtually no iOS experience

Mixing Mustard

Angular project utilizing Web Midi and SoundCloud API's

Rainbow Slice

WebGL video game made with Three.js and Node.js

Awkward Turtle

Android application with 15,000 downloads made in native Java

EDUCATION

BSc in Computer Science (Feb 2009 - Dec 2011)

- University of Canterbury, New Zealand
- Algorithms, Data Structures & Software Development
- Java, Web, Android, Python, C#

SUPPLEMENTAL EDUCATION

CodeSchool.com

- Anatomy of Backbone.js
- Real-time Web with Node.js
- Rails for Zombies Redux
- Git Real

Coursera.org

- Functional Programming
- Heterogeneous Programming
- Introduction to (Musical) Improvisation

INTERESTS

Programming

- Hobby Projects
- Conferences and Meetups
- Global Game Jams and Hackathons

Music

- Digital Music Production
- Trumpet
- Music Festivals and Concerts

General

- Learning German
- Board Games
- Reading

REFERENCES

Character and performance references supplied on request.