

Simon Frost

Simonhfrost@gmail.com

Simonhfrost.com

Github.com/simonhfrost

Linkedin.com/in/simonhfrost

WORK EXPERIENCE

Blacklane (Oct 2014 - Now)

Front-end Team

- Development for the main website
- Working with designers, managers and other teams
- Javascript, Angular, Ruby on Rails

Telogis (Feb 2012 - Feb 2014)

Route Team

- Route delivery optimization and logistics
- Conducting interviews and presentations
- C#, Javascript, Powershell, SQL

HITLab - Educational Computer Games (Nov 2011 - Feb 2012)

Research Assistant

- Effective design processes for educational computer games
- Scripting, Modelling, Design
- C#, Javascript, Unity

Property Manager (Feb 2010 - Feb 2013)

Local Liason and Management for Frost Family Trust

- First point of contact
- Earthquake repairs correspondent
- Tenant acquisition

PERSONAL PROJECTS

The Certified Organic, Vegan Sequetron 5000

<https://github.com/ashokfernandez/MidiHack2015>

- Basic step sequencer in iOS for a hackathon with virtually no iOS experience

Mixing Mustard

<https://github.com/simonhfrost/mixingMustard>

- Angular project utilizing Web Midi and SoundCloud API's

Rainbow Slice

<https://www.rainbowslice.com>

- WebGL video game made with Three.js and Node.js

Awkward Turtle

<https://play.google.com/store/apps/details?id=awkwardturtle.frostapplications>

- Android application with 15,000 downloads made in native Java

EDUCATION

BSc in Computer Science (Feb 2009 - Dec 2011)

- University of Canterbury, New Zealand
- Algorithms, Data Structures & Software Development
- Java, Web, Android, Python, C#

SUPPLEMENTAL EDUCATION

CodeSchool.com

- Anatomy of Backbone.js
- Real-time Web with Node.js
- Rails for Zombies Redux
- Git Real

Coursera.org

- Functional Programming
- Heterogeneous Programming
- Introduction to (Musical) Improvisation

INTERESTS

Programming

- Hobby Projects
- Conferences and Meetups
- Global Game Jams and Hackathons

Music

- Digital Music Production
- Trumpet
- Music Festivals and Concerts

General

- Learning German
- Board Games
- Reading

REFERENCES

Character and performance references supplied on request.