Scribbling Protocols Overview

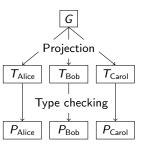
Specification and verification of distributed applications using multiparty session types

The Scribble team

Outline

- Background:
 - Multiparty session types (MPST)
 - ▶ The Scribble protocol language
 - Active use case project: Ocean Observatories Initiative
- Scribble by examples
 - Core constructs: message passing, choice, recursion, . . .
 - Multiparty protocol validation (well-formedness)
 - Composing subprotocols; interruptible protocols
- Dynamic MPST verification
 - Decentralised runtime monitoring of conversation endpoints

Background 1/4: Multiparty Session Types (MPST)



Global session type

 $\blacktriangleright G = A \rightarrow B : m_1; B \rightarrow C : m_2; C \rightarrow A : m_3 \dots$

- Local session types
 - Slice of global protocol relevant to each role
 - Mechanically derived from global protocol
 - $T_A = A!B : m_1; A?C : m_3; ...$
- Process language
 - Execution model of message passing actions by session participants
- ▶ (Static) type checking for *communication safety*

[POPL08] Multiparty asynchronous session types. Honda et al.

[CONCUR08] Global progress in dynamically interleaved multiparty sessions. Bettini et al.



Background 2/4: Scribble protocol description language

- Scribble: adapts and extends MPST as an engineering language for describing multiparty message passing protocols
 - ► Communication model: asynch., reliable, role-to-role ordering

```
global protocol MyProtocol(role A, role B, role C) {
  m1(int) from A to B;
  rec X {
    choice at B {
      m2(String) from B to C;
      continue X;
    } or {
      m3() from B to C;
}
```

- Global and local protocol definitions
 - ► Other features: parallel protocols, subprotocol composition, parameterised protocol declarations

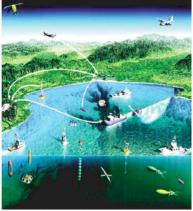
```
[COB12] Structuring communication with session types. Honda et al. [ICDCIT11] Scribbling interactions with a formal foundation. Honda et al.
```

Background 3/4: Industry collaborations

- JBoss Savara: Tool support for Testable Architecture frameworks (Red Hat, Cognizant)
 - Scribble: intermediate protocol language underneath BPMN2/WS-CDL user interface
 - Tooling: global-to-local projection, protocol/system simulations:
 - Requirements model (e.g. sequence diagram traces) against service specification
 - System outputs (e.g. log files) against requirements/service model
 - [JBOSS] http://www.jboss.org/savara http://www.jboss.org/scribble
 - [TA] http://www.cognizant.com/OurApproach/WP_TestableArch.pdf

Background 4/4: Ocean Observatories Initiative (OOI)

▶ NSF project (\$400M, 5 years) to build a cyberinfrastruture for the acquisition and delivery of oceanography data



- COI: Python-based endpoint platforms (Capability Containers), AMQP-based messaging network
- Scribble in the OOI: specification, implementation and verification of service and application protocols

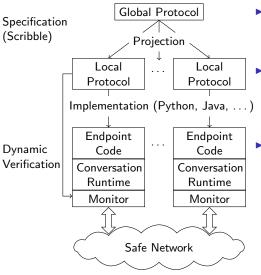
Figure 3: Observatory comprised of ships, aircraft and autonomous vehicles linked to assimilation modeling capabilities on shore

OOI agent negotiation

```
type <yml> "SAPDoc1" from "SAPDoc1.yml" as SAP;
global protocol Negotiate(role Producer as P, role Consumer as C) {
  propose(SAP) from P to C;
  rec START {
     choice at C { accept() from C to P;
                                                                                   Agent
                                                                                         negotiate: request(SAP 1)
                             confirm() from P to C;
                                                                                        negotiate: accept(SAP_1, details)
                                                                                          nenotiate: confirm(SAP 1)
                             reject() from C to P;
     } or {
     } or {
                             propose(SAP) from C to P;
                                                                                          peopliate: invite(SAP 1)
                                                                                                           (may be multiple). The
                                                                                        negotiate: accept/SAP 1, details)
                             choice at P {
                                                                                                           contract is as stated in
                                accept() from P to C;
                                                                                         neorista request/SAP 1)
                                                                                                          new SAP, but it typically
                                                                                        negotiate: counter-propose/SAP 2)
                                confirm() from C to P;
                                                                                                           refree or partielly
                                                                                        negotiate: accept(SAP_2, details
                                                                                         neortiate: confirm(SAP, 2)
                             } or {
                                                                                                           Any party can reject
                                reject() from P to C;
                             } or {
                                propose(SAP) from P to C;
                                continue START;
1 1 1 1
```

► https://confluence.oceanobservatories.org/display/syseng/ CIAD+COI+OV+Negotiate+Protocol

The Scribble Framework



- Scribble global protocols
 - ▶ Well-formedness validation
- Scribble local protocols
 - FSM generation (for monitoring)
- (Heterogeneous) endpoint programs
 - Scribble Conversation API
 - (Interoperable) Distributed
 Conversation Runtime

Global protocol well-formedness (Choice)

```
global protocol Choice2(role A, role B, role C) {
 choice at A {
   m1() from A to B;
   m2() from B to C;
 } or {
   m1() from A to B;
} }
global protocol Choice3(role A, role B, role C) {
 choice at A {
   m1() from A to B;
   m2() from B to C;
 } or {
   m1() from A to B;
   m3() from B to C;
} }
```

Global protocol well-formedness (Recursion)

```
global protocol Recursion1(role A, role B, role C, role D) {
  rec X {
    m1() from A to B;
    continue X;
  }
  m2() from A to B;
  m3() from C to D;
}
```

RPC composition 1/2

```
global protocol Foo1(role Client as C,
                   role Service1 as S1, role Service2 as S2,
                   role Service3 as S3, role Service4 as S4) {
 m1() from C to S1;
   m2() from S1 to S2;
   m2a() from S2 to S1;
   m3() from S1 to S3;
     m4() from S3 to S4;
     m4a() from S4 to S3;
     m5() from S3 to S4;
                                                RPC
     m5a() from S4 to S3;
   m3a() from S3 to S1;
 m1a() from S1 to C;
```

► https://confluence.oceanobservatories.org/display/syseng/ CIAD+COI+OV+Conversation+Management

RPC composition 2/2

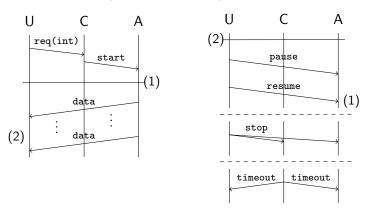
```
global protocol RPC<sig M1, sig M2>(role Client as C, role Server as S)
 M1 from C to S;
 M2 from S to C;
global protocol Relay<sig M1, sig M2>(
   role First as F, role Middle as M, role Last as L) {
 M1 from F to M;
 M2 from M to L;
global protocol Foo3(role Client as C,
                   role Service1 as S1, role Service2 as S2,
                   role Service3 as S3, role Service4 as S4) {
 do Relay<m1(), m2()>(C as First, S1 as Middle, S2 as Last);
 do Relay<m2a(), m3()>(S2 as First, S1 as Middle, S3 as Last);
 do RPC<m4(), m4a()>(S3 as Client, S4 as Server);
 do RPC<m5(), m5a()>(S3 as Client, S4 as Server);
 do Relay<m3a(), m1a()>(S2 as First, S1 as Middle, C as Last);
}
```

Agent negotiation 2

```
type <yml> "SAPDoc1" from "SAPDoc1.yml" as SAP;
global protocol Negotiate(role Consumer, role Producer) {
 propose(SAP) from Consumer to Producer;
 do NegotiateAux(Consumer as Proposer, Producer as CounterParty);
}
global protocol NegotiateAux(
   role Proposer as P, role CounterParty as C) {
 choice at C {
   accept() from C to P;
   confirm() from P to C;
 } or {
   reject() from C to P;
 } or {
   propose(SAP) from C to P;
   do NegotiateAux(C as Proposer, P as CounterParty);
} }
```

Resource Access Control (Interruptible)

- ▶ User, Resource Controller, Instrument Agent
- ▶ **U** registers with **C** to use a resource (instrument) via **A** for a specified duration (or another metric)

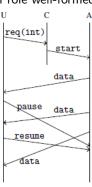


https://confluence.oceanobservatories.org/display/CIDev/ Resource+Control+in+Scribble

Extending MPST with interruptible conversations

- Well-formed global types traditionally rule out any ambiguities between roles in the flow of the protocol: no messages lost or redundant
 - e.g. structure of non-mixed choice with role well-formedness

- Asynchronous interrupts: inherent "communication races"
 - Interruptible is a mixed choice, also completely optional
 - Concurrent and nested interrupts
 - Asynchronous entry/exit of interruptible blocks by roles



A valid trace

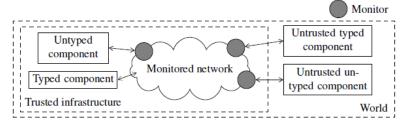
RAC Scribble

```
global protocol RC(
    role User as U, role Controller as C, role Agent as A) {
 req(int) from U to C;
  start() from C to A;
  interruptible {
    rec X {
      interruptible {
                                                      (2)-
        rec Y {
                                      req(int)
          data() from A to U;
                                             start
                                                             pause
                                                  -(1)
          continue Y;
                                                             resume
      ን }
                                           data
      with {
                                   (2)
                                                          stop
       pause() by U;
      resume() from U to A;
                                                         timeout I timeout
      continue X;
  } }
 with {
    stop() by U;
    timeout() by C;
} }
```

Dynamic verification of MPST (with interruptible)

- MPST motivations:
 - ► MPST type systems typically designed for languages with first-class communication and concurrency features
- Distributed systems motivations:
 - Heterogenous languages, runtime platforms, implementation techniques, . . .
 - Unavailable source code
- OOI use case motivations:
 - Python (untyped languages)
 - OOI governance stack
- Interruptible:
 - Implemented by dynamic local type tracking of scopes

MPST-based distributed protocol monitoring



- Local monitoring of endpoint and environment conversation actions
 - Dynamic verification of MPST communication safety
 - [RV13] Practical Interruptible Conversations Distributed Dynamic Verification with Session Types and Python. Hu et al.
- [FMOODS13] Monitoring networks through multiparty session types. Bocchi et al.
 - [TGC11] Asynchronous distributed monitoring for multiparty session enforcement. Chun et al.