

Development checklist for STM32Cube Expansion Packages

Introduction

STM32Cube is an STMicroelectronics original initiative to significantly improve designer's productivity by reducing development effort, time and cost. STM32Cube covers the whole STM32 portfolio.

STM32Cube includes:

- A set of user-friendly software development tools to cover project development from the conception to the realization, among which STM32CubeMX, a graphical software configuration tool, STM32CubeIDE, an all-in-one development tool, and STM32CubeProgrammer (STM32CubeProg), a programming tool.
- STM32Cube MCU and MPU Packages, comprehensive embedded-software platforms specific to each microcontroller and microprocessor series (such as STM32CubeL4 for the STM32L4 Series), which include STM32Cube hardware abstraction layer (HAL), STM32Cube low-layer APIs, a consistent set of middleware components, and all embedded software utilities.
- STM32Cube Expansion Packages, which contain embedded software components that complement the functionalities of the STM32Cube MCU and MPU Packages with middleware extensions and applicative layers, and examples.

For a more complete description of STM32Cube, refer to What is STM32Cube?

Evaluation STM32 Nucleo **Dedicated Discovery** User **Utilities** boards boards boards boards application Application level demonstrations **CMSIS USB Touch library Graphics FAT file system RTOS** Middleware level(1) **Utilities**

Figure 1. STM32Cube MCU and MPU Package components

(1) The set of middleware components depends on the product Series.

Board support package (BSP)

HAL and LL APIs

The proper development of the STM32Cube Expansion Package depends on criteria related to quality, packaging, middleware support, documentation and others.

This document is a checklist describing all criteria together with their level of importance. These must be met to ensure the compliance of the STM32Cube Expansion Package with each STM32Cube MCU and MPU Package and, further, overall coherence with the global STM32Cube offering. Report the status for all criteria in the tables from Table 2 to Table 9.

Low-layer APIs (LL)





Hardware abstraction layer APIs (HAL)



1 General information

The STM32Cube MCU and MPU Packages and STM32Cube Expansion Packages run on STM32 32-bit microcontrollers based on the Arm® Cortex®-M processor.

Note: Arm is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.

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1.1 References and acronyms

The following document available on *www.st.com* are references for the development of STM32Cube Expansion Packages:

- Development guidelines for STM32Cube Expansion Package (UM2285)
- Development guidelines for STM32Cube firmware Packs (UM2388)
- STM32Cube BSP drivers development guidelines (UM2298)
- How to create a software pack enhanced for STM32CubeMX using STM32 Pack Creator tool (UM2739)

Table 1 presents the definitions of the relevant acronyms for a better understanding of this document.

Table 1. List of acronyms

Term	Definition
API	Application programming interface
BSP	Board support package
CMSIS	Cortex Microcontroller Software Interface Standard
DHCP	Dynamic host configuration protocol
FTP	File transfer protocol
HAL	Hardware abstraction layer
HTTP	Hypertext transfer protocol
HW	Hardware
LL	Low-layer
SW	Software
TCP/IP	Transmission control protocol / Internet protocol
TLS/SSL	Transport layer security/secure socket layer

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2 What is STM32Cube?

STM32Cube is an STMicroelectronics original initiative to significantly improve designer's productivity by reducing development effort, time, and cost. STM32Cube covers the whole STM32 portfolio.

STM32Cube includes:

- A set of user-friendly software development tools to cover project development from conception to realization, among which are:
 - STM32CubeMX, a graphical software configuration tool that allows the automatic generation of C initialization code using graphical wizards
 - STM32CubeIDE, an all-in-one development tool with peripheral configuration, code generation, code compilation, and debug features
 - STM32CubeProgrammer (STM32CubeProg), a programming tool available in graphical and commandline versions
 - STM32CubeMonitor (STM32CubeMonitor, STM32CubeMonPwr, STM32CubeMonRF, STM32CubeMonUCPD) powerful monitoring tools to fine-tune the behavior and performance of STM32 applications in real-time
- STM32Cube MCU and MPU Packages, comprehensive embedded-software platforms specific to each microcontroller and microprocessor series (such as STM32CubeL4 for the STM32L4 Series), which include:
 - STM32Cube hardware abstraction layer (HAL), ensuring maximized portability across the STM32 portfolio
 - STM32Cube low-layer APIs, ensuring the best performance and footprints with a high degree of user control over hardware
 - A consistent set of middleware components such as FAT file system, RTOS, USB Host and Device, TCP/IP, Touch library, and Graphics
 - All embedded software utilities with full sets of peripheral and applicative examples
- STM32Cube Expansion Packages, which contain embedded software components that complement the functionalities of the STM32Cube MCU and MPU Packages with:
 - Middleware extensions and applicative layers
 - Examples running on some specific STMicroelectronics development boards

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^{1.} PASSED / FAILED / NOT APPLICABLE. If FAILED, provide additional comments.

4 STM32Cube Expansion packaging criteria



ID	Item description	Importance	Comments ⁽¹⁾
C.P1	The STM32Cube Expansion Package must have the same repository hierarchy as the STM32Cube MCU Package (refer to section 4.3 Packaging model in UM2388).	Mandatory	-
C.P2	Native software components provided within the STM32Cube MCU Package must not be modified (it is for instance forbidden to delete a release note or an unused file, or to modify any source code).	Mandatory	-
C.P3	A global release note must be provided for the STM32Cube Expansion Package. It must contain the following sections: Main changes Lists the main changes with respect to the previous release Content Lists all the software components developed for the STM32Cube Expansion Package and those reused from the STM32Cube MCU Package Development toolchains and compilers Lists the supported toolchains and their versions Supported devices and hardware boards Lists the supported STM32 devices and the boards (together with their versions) used to run the examples Known limitations Lists the main known limitations if any	Mandatory	-
C.P4	A release note must be provided for each software component. It must contain the date and version number of the software component files. Note: date and version are not required to be within the software components files.	Mandatory	-
C.P5	Application specific files and added software components must have a license information in the source file header and release note.	Recommended	-
C.P6	New BSP drivers must be added under \Drivers\BSP\ <board-name>. If a new hardware component driver is needed, it must be added under \Drivers\BSP\Components. Note: <board-name> must comply with the rules described in section "6.4.4 Description of BSP Class drivers" of UM2388.</board-name></board-name>	Mandatory	-
C.P7	Third-party new middleware component (not part of the STM32Cube Expansion Package) must be located under \Middlewares\Third_Party.	Mandatory	-
C.P8	Example projects must be added under \Projects\ <board-name> and classified as follows: Examples: using only HAL and BSP Applications: using middleware Demonstration: using HAL, BSP and middleware Note: <board-name> must be the board part number as referenced in in the STM32 Nucleo boards page of the www.st.com website, and also described in section "6.4.4 Description of BSP Class drivers" of UM2388.</board-name></board-name>	Mandatory	-

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ID	Item description	Importance	Comments ⁽¹⁾
C.P9	Example projects must respect either the basic structure or advanced structure organization as described in UM2388.	Mandatory	-
	Note: examples generated by STM32CubeMX are by default in the advanced structure.		
C.P10	Example projects must be generated using STM32CubeMX. Peripheral initialization and middleware configuration must be generated by STM32CubeMX.	Mandatory	-
C.P11	Files *.ioc, and .extSettings (optional, if available) must be provided at the same location as the readm e.txt in the example folder.	Mandatory	-
	Note: these files are generated by STM32CubeMX.		
C.P12	The *.ioc file must comply with the following convention: Application#N.ioc.	Mandatory	-
C.P13	All media files (such as. images, audio, videos and others), when used, must be located under \Utilities\ Media and a readme file explaining the copyright/license of each used media file must be added.	Mandatory	-
C.P14	Each software file (that is any application running on a PC compatible platform), when used, must be located under \Utilities\PC_Software and a readme file explaining the tool license and how to use it must be added.	Mandatory	-
C.P15	For each example; a preconfigured project must be provided for IAR Systems EWARM, Keil [®] MDK-ARM, and STMicroelectronics STM32CubeIDE toolchains.	Mandatory	-
C.P16	Non-user files must not be present in the STM32Cube Expansion Package.(such as. tmp files, object files generated by IDE, CMP files (.git, .svn or others)).	Mandatory	-

^{1.} PASSED / FAILED / NOT APPLICABLE. If FAILED, provide additional comments.

STM32Cube Expansion BSP criterion

Table 4. BSP criterion

ID	Item description	Importance	Comments ⁽¹⁾
C.B1	Any new BSP driver (not part of the STM32Cube MCU Package) must comply with STM32Cube BSP drivers development guidelines (refer to UM2298).	Mandatory	-

STM32Cube Expansion middleware criterion

Table 5. Middleware criterion

ID	Item description	Importance	Comments ⁽¹⁾
C.M1	Middleware must be hardware and platform independent and the link with the low layers must be provided by means of an interface file.	Mandatory	-

STM32Cube Expansion documentation criteria

Table 6. Documentation criteria

ID	Item description	Importance	Comments ⁽¹⁾
C.D1	Each newly added software component (such as BSP or middleware) must have its API documented in a user manual. This user manual can be in .pdf format or in a format for on-line documentation such as .html or .c hm.	Mandatory	-
C.D2	Each example project must come with detailed explanation, functional description and hardware set-up.	Mandatory	-

^{1.} PASSED / FAILED / NOT APPLICABLE. If FAILED, provide additional comments.

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STM32Cube Expansion terminology criteria



Table 7. Terminology criteria

ID	Item description	Importance	Comments ⁽¹⁾
C.T1	When referring to products (both HW and SW), always use the full and correct part number (for instance, use NUCLEO-F401RE, all uppercase, for the STM32 Nucleo-64 development board with STM32F401RE MCU, instead of "Nucleo F4" or similar inappropriate terms). The "STM32 Nucleo" brand must be used exactly as in the STM32 Nucleo boards page of the www.st.com website, without any modifications (such as spaces, upper/lower case and others).	Mandatory	-
C.T2	When referring to boards that can be plugged onto STM32 Nucleo boards, always use the term "STM32 expansion board". No other name is allowed (such as shield or others).	Mandatory	-

^{1.} PASSED / FAILED / NOT APPLICABLE. If FAILED, provide additional comments.

STM32Cube Expansion Package commercial offering criteria

Table 8. Commercial offering criteria

ID	Item description	Importance	Comments ⁽¹⁾
C.C1	For a commercial STM32Cube Expansion Package, a free version of this software Expansion Package must be provided for evaluation. Each ST partner can choose its own strategy for the free evaluation version, such as: Middleware delivered as a binary, and time limited (time bombed, reset after a timeout or others) Middleware delivered as a binary, with limited features	Mandatory	-
C.C2	An example must be provided, running on an STM32 board (Discovery board, Nucleo board or Evaluation board) or a board widely available at STM32 distributors.	Mandatory	-

STM32Cube Expansion Package enhanced for ST toolset criteria



Table 9. ST toolset criteria

ID	Item description	Importance	Comments ⁽¹⁾
0.74	The STM32Cube Expansion Package enhanced for ST toolset must comply with the rules described in user manual Development guidelines for STM32Cube firmware Packs (UM2388).		
C.X1	Note: all deviations must be justified.	Mandatory	-
	Note: the STM32PackCreator tool in STM32CubeMX displays a tooltip for this rule.		
	The STM32Cube Expansion Package name must be <vendor>.<name>-<feature>.<version> where:</version></feature></name></vendor>		
	• <name> is:</name>		
C.X2	 X-CUBE for STMicroelectronics Expansion Packages 	Mandatory	-
	 I - CUBE for partner and third-party Expansion Packages 	-	
	• <feature> is the application domain</feature>		
	Note: the STM32PackCreator tool in STM32CubeMX displays a tooltip for this rule.		
C.X3	The STM32Cube Expansion Package PDSC file must be checked with Arm® PackChk.exe.	Mandatory	_
0.710	Note: information about the PackChk.exe used must be provided.	Manadory	
C.X4	The STM32Cube Expansion Package release note must contain the URL of the software license agreement (SLA).	Mandatory	-
	The <keyword> tags of the STM32Cube Expansion Package PDSC file must be used to provide additional relevant information such as:</keyword>		
	minimum memory requirements		
C.X5	supported STM32 Series(such as STM32F4, STM32F7or others)	Mandatory	_
	supported boards	,	
	supported core		
	Note: the STM32PackCreator tool in STM32CubeMX displays a tooltip for this rule.		
C.X6	In the STM32Cube Expansion Package PDSC file, a new <release> field must be added each time a new pack is released, containing a significative list of changes described using clear and short messages. The mindset must be similar to the one applied to GIT Kernel comments.</release>	Mandatory	-
	Note: the STM32PackCreator tool in STM32CubeMX displays a tooltip for this rule.		
	In the STM32Cube Expansion Package PDSC file, the <apis> section must contain all the APIs relative to the elements in the .pack file, pointing to:</apis>		
	a header file using the <header> attribute, where the APIs are presented in terms of function prototypes</header>		
C.X7	a CHM file using the <doc> attribute, describing the APIs and parameters through Doxygen comments</doc>	Recommended	-
	Note: the STM32PackCreator tool in STM32CubeMX displays a tooltip for this rule.		

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ID	Item description	Importance	Comments ⁽¹⁾
C.X8	A doc/ folder, containing the CHM file describing APIs and parameters of middleware elements, must be located at the same level as the middleware Release_Notes.	Recommended	-
C.X9	All non-user comments must be removed from the PDSC file.	Mandatory	-
C.X10	Any change in the APIs for a component must be identifiable by means of a new cVersion value in the PDS C, according to the following rules: - (x.y.z) where: - x is a major change: new features, API compatibility break with previous version, or both - y is a minor change: implementation enhancement, bug fix, or both - z is a patch - (x.y.z-aaa+bbbbb> syntax must be used for internal or intermediated beta deliveries, where aaa and bbbbb are optional Note: the STM32PackCreator tool in STM32CubeMX displays a tooltip for this rule.	Mandatory	-
C.X11	All non-user comments must be removed from the IPconfig and IPmodes files, when available.	Mandatory	-
C.X12	To improve packs traceability, Cversion must be aligned with the git-repo tag If a <component> contains two or more repositories (like MEMS where BSP and Component Drivers are combined), the Cversion is determined by the highest level in the SW stack (BSP).</component>	Recommended	-
C.X13	To ensure compatibility with underlying pack new versions, conditions must include version numbers in the STM32Cube Expansion Package PDSC file, such as: <require cbundle="BlueNRG-MS" cclass="Wireless" cgroup="Controller" cversion="4.4.0"></require>	Mandatory	-
C.X14	The following line must be removed from the .ioc included in the example folder: ProjectManager.FirmwarePackage=	Mandatory	-



Revision history

Table 10. Document revision history

Date	Revision	Changes
14-Nov-2017	1	Initial release.
6-Sep-2019	2	Updated <i>Importance</i> of <i>C.Q2</i> in <i>Table 2: Quality criteria</i> and <i>C.M1</i> in <i>Table 4: Middleware criteria</i> . Updated the description of STM32Cube on the cover page and in <i>Chapter 3</i> .
9-Sep-2020	3	Document entirely revisited. Updated: STM32Cube Expansion quality criteria STM32Cube Expansion packaging criteria STM32Cube Expansion middleware criterion STM32Cube Expansion documentation criteria STM32Cube Expansion Package commercial offering criteria References and acronyms What is STM32Cube? Added: STM32Cube Expansion BSP criterion STM32Cube Expansion terminology criteria STM32Cube Expansion Package enhanced for ST toolset criteria
18-Feb-2021	4	Updated criterion C.P16 in STM32Cube Expansion packaging criteria. Removed criterion C.P17. Updated criterion C.X2 in STM32Cube Expansion Package enhanced for ST toolset criteria.

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