Dúbravka 128, Košice Slovakia 07215

Šimon Kocúrek

+421 918 317 310 simon.kocurek@gmail.com

Employment

Full Stack Developer

www.lumeer.io

Summer 2017 — present

GitHub: github.com/Lumeer

- Designed and implemented the primary data visualizing screens of the platform, for viewing, or submitting data it into the system.
- Improved web application performance by 900% on pages using masonry layout, by tracking down and fixing unnecessary frequent recalculations.
- Helped increase the backend stability by finding and fixing critical bugs in storing data.
- Allowed displaying success, prompt or error messages to users by implementing notifications system.

Education

Slovakia

University of Pavol Jozef Šafárik

Fall 2016 — present

- Studying for Bachelor's degree in Applied Computer Science, In-major GPA: 3.42.
- Selected Coursework: Programming and Algorithms; Computer Networking; Project I; Operating Systems; Databases; Structured Formats and Data Representation.

Projects

Zirro

Fall 2016 — present

Student project

- Created Weather and Local Transport website scrapers gathering data for Zirro to display.
- Migrated existing modules to MQTT protocol suitable for the Internet of Things.
- Lead a team of 3 in allowing users to personalize content displayed to them.

ChiclePad Fall 2017 — Winter 2017

GitHub: github.com/ChiclePad

- Lead a team of 2 in creating desktop application for life organization.
- Designed a system with category and plain text search across user's data.

Mazing Summer 2016

GitHub: github.com/justmesr/Mazes

- Made a terminal game using programming language C in 1 week.
- Implemented maze generating algorithm used to create levels in the game.

Free Time Activities

- Codewars: 98th point percentile.
- Hackerrank: 54th percentile in Algorithms category. 82nd percentile in contests.
- Computer Graphics: Applied knowledge of various rendering techniques in creating game art.

Languages and Technologies

- Advanced: Java; Intermediate: C++, Typescript, SQL; Basic C, Python, C#
- Advanced: Angular; Intermediate: git, Linux, JavaFX, Basic XSD, XSLT