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In[1]:= ClearAll["Global`*"]
(*Write down basis elements *)

LLket =  $\begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$ ; LLbra = Transpose[LLket];

LRket =  $\begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$ ; LRbra = Transpose[LRket];

RLket =  $\begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$ ; RLbra = Transpose[RLket];

RRket =  $\begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$ ; RRbra = Transpose[RRket];

(*Write down destiny operators*)
ρ1 =  $\frac{1}{2}$  (LLket.LLbra+RRket.RRbra);
ρ2 =  $\frac{1}{2}$  (LLket+RRket).(LLbra+RRbra);
Print["ρ1 =  $\frac{1}{2}$ ", MatrixForm [2ρ1]];
Print["ρ2 =  $\frac{1}{2}$ ", MatrixForm [2ρ2]];

ρ1 =  $\frac{1}{2} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$ 

ρ2 =  $\frac{1}{2} \begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \end{pmatrix}$ 

In[9]:= (*Check if ρ1 is a mixed state*)
ρ1.ρ1==ρ1

Out[9]= False

In[10]:= (*Check if ρ2 is a mixed state*)
ρ2.ρ2==ρ2

Out[10]= True

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In[11]:= A = LLket.RRbra + RRket.LLbra;
MatrixForm [A]
Tr[ρ1.A]
Tr[ρ2.A]
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Out[12]//MatrixForm=

$$\begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$$

Out[13]= 0

Out[14]= 1

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In[15]:= MatrixForm [Eigensystem [A]]
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Out[15]//MatrixForm=

$$\begin{pmatrix} -1 & 1 & 0 & 0 \\ \{-1, 0, 0, 1\} & \{-1, 0, 0, -1\} & \{0, 0, 1, 0\} & \{0, 1, 0, 0\} \end{pmatrix}$$