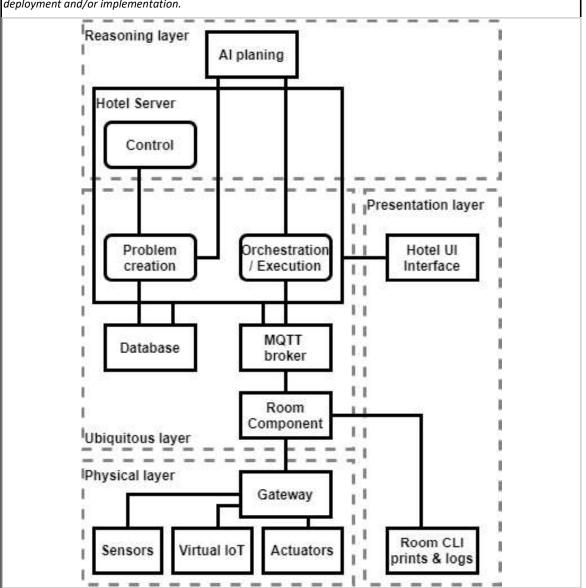
| | | Proj | ect Information | n | | | |
|---|---|---|-----------------|--------|----------------------|------------------------|--|
| 1. Student Name | Maximilian | Maximilian Meier | | | | 3726174 | |
| 2. Student Name | Simon Naß | Simon Naß | | | | 3460883 | |
| 3. Student Name | Yonatan M | Yonatan Mamo | | | | 3702473 | |
| 4. Student Name | | | | | | | |
| Group ID | 02 | 02 | | | | | |
| | <u> </u> | | | | | | |
| Project Title | | · | d Managing Ecos | system | | | |
| Domain | Domain O Autonomous vehicle | | | | | | |
| Туре | Specify the type of the non-residential building (e.g., warehouse, offices) or the type of the autonomous ground vehicle (e.g., delivery van, taxi). Hotel | | | | | the type of the | |
| | | Specify what monitoring aspects your system includes. | | | | | |
| | Monitoring | temperature, light, room occupancy, room noise level etc. | | | | | |
| Project | Specify what automation aspects ye | | | | our system includes. | | |
| Description | Auotmation | AC (heating/cooling), blinds, lights, window / ventilation, audio adjustment. | | | | | |
| | Objective | Assist guests by adapting to their activities. Plan efficient cleaning route. | | | | | |
| Give a link to code repository (e.g., GitHub, Bitbucket, etc.). See slide 56 in slides set "01 Overview and logistics". | | | | | | lides set "01 Overview | |
| Code Repository Link | https://github.com/SimonNass/SCIoT_G02_2025.git | | | | | | |

| System Design | | | | | | |
|---------------|-----------------|---|---|---|--|--|
| √ | | Components | | Functionality | | |
| | | IoT | , | Collection of data and execution of planned actions | | |
| | 7 | Context | | Ai planing finds activities of guests | | |
| | | Problem generation | | PDDL problem with newest IoT state | | |
| | 7 | Planning | | plan actuator changes and cleaning order | | |
| System | | Execution | | mapping actions to actuator change requests | | |
| components | | Broker | | communication between gateway and backend | | |
| | ✓ Knowledge bas | | | saving curent IoT and system state | | |
| | H | Other. Specify what other logical components your | | gical components your system has. | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |

System Architecture Diagram

Include a clear diagram of your system architecture Ensure the diagram is a logical design and is not dependent on deployment and/or implementation.



| | System Distribution | |
|---|---|--|
| Number of Machines and Components Distribution | Specify the type of each machine (e.g., PC, cloud, or Raspberry Pi). Type PC (acting as server), Raspberry Pi (acting as gateway for IoT devices) Specify what logical components are deployed on each machine. Components PC: server, broker, frontend, Al planing Raspberry Pi: gateway, sensors, actuators | |
| | | |

| IoT | | | | | | | | | |
|-----------|---|-------|----------|------------|--------|-------------------|---------------|--|--|
| | Sensor (e.g., | | Dhysical | Software- | Human- | Simulated | Virtual | | |
| Sensors | temperature) | | Physical | based | based | Simulated | virtuai | | |
| | RFID | | • | 0 | 0 | 0 | 0 | | |
| | temperature, humidit | | 0 | 0 | 0 | 0 | 0 | | |
| | light sensor | | <u> </u> | 0 | 0 | | 0 | | |
| 36113013 | sound | J | • | 0 | 0 | | | | |
| | Other. Specify the remaining sensors and their types (if more than 4 sensors) | | | | | | | | |
| | motion sensor, physical, simulated | | | | | | | | |
| | pressure sensor | | | | | | | | |
| | | | | | | | | | |
| | | 1 | | 6.6 | 11 | | | | |
| | | | | | | | | | |
| | Actuator | | Physical | Software- | Human- | Simulated | Virtual | | |
| | | _ | | based | based | Simulated | Virtual | | |
| | light | - | 0 | | | Simulated | Virtual | | |
| | light motor | - | | | | 8 | Virtual | | |
| Actuators | light motor air conditioning AC | | 0 | | | Simulated | Virtual | | |
| Actuators | light motor air conditioning AC heating | inina | 0 | based O | based | 0 0 0 XO | Virtual O | | |
| Actuators | light motor air conditioning AC | ining | 0 | based O | based | 0 0 0 XO | Virtual O O | | |
| Actuators | light motor air conditioning AC heating | ining | 0 | based O | based | 0 0 0 XO | Virtual O | | |
| Actuators | light motor air conditioning AC heating | ining | 0 | based O | based | 0 0 0 XO | Virtual O O O | | |

| | | System Integrat | ion | | | |
|-------------------------|----------|---|----------|-------------------------------------|--|--|
| Mechanism | √ | Publish-subscribe Message queue One-to-one | | | | |
| Messaging Middleware | | JMS ZeroMQ Apache Kafka RabbitMQ Redis IBM WebSphereMQ Apache Qpid Other: Mosquitto | Protocol | MQTT DSS XMPP AMQP Other: REST APIs | | |
| Mechanism | | Explain briefly which components of your sy The gateway and backend use indirect and actuator data. | | | | |
| | | | | | | |
| | T | Visualisation | | | | |
| | <u>√</u> | Latest plan generated Current state. Briefly specify what exactly: | | | | |
| What is displayed | | List of latest IoT values and room occupancy and other metadata User control. Briefly explain: | | | | |
| | | Other. Briefly explain: | | | | |

L

| | AI Planning | | | | | |
|--------------------------|---|--|--|--|--|--|
| AI Planning Technique | Classical planning HTN planning Other: | | | | | |
| | Specify the name and link to the Al planner used in your project: | | | | | |
| | https://github.com/Al-Planning/planning-as-a-service (dual-bfws-ffparser) | | | | | |
| AI Planner | Explain briefly why the chosen AI planner is appropriate for your project: | | | | | |
| | It was possible to make it run locally within our docker enviornment. | | | | | |
| | Explain briefly the main components of your domain model: | | | | | |
| Domain Model | potential actuator influences on sensor actions actions to detect and check fulfillment of activities save energy actions cleaning team room topology movement algorithm | | | | | |
| | l Explain briefly what constitues an initial state in your problem instances: | | | | | |
| | Initial State room topology, occupied rooms, IoT state, actuator to IoT map Explain briefly what constitutes a goal in your problem instances: | | | | | |
| | clean with min movement, rooms save energy or fulfill activity | | | | | |
| Problem Instance | Problem instances are generated Once, before system starts. Whenever a state change happens. Other. Explain briefly: after timeout or if frontend requests a new plan | | | | | |