## Solving inverse problems in imaging with Shearlab.jl

#### Héctor Andrade Loarca

(github: arsenal9971)
Notebook and Beamer:

[]https://github.com/arsenal997/Shearlab.jl/presentations/SIAM-IS

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where  $g \in Y$ , $\mathcal{T} : X \longrightarrow Y$  and  $\delta g \in Y$ .



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where  $g \in Y, \mathcal{T} : X \longrightarrow Y$  and  $\delta g \in Y$ .

Classical solution: Minimization of the miss-fit against data:

$$\min_{f \in X} \mathcal{L}(\mathcal{T}(f), g)$$

 $\mathcal{L}: Y \times Y \longrightarrow \mathbb{R}$  is a transformation of the negative data log-likelihood  $(-\log P(f|g))$ , e.g.  $\mathcal{L}(f) = ||\mathcal{T}(f) - g||_2^2$ .



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- Ill-posed problems tend to produce overfitting when minimizing the data miss-fit, but they are the most common in applications (CT, EEG, MRI,...).
- ▶ **Regularization:** Set of methods to avoid overfitting by slightly modify the original problem to increase its regularity.
- ▶ Variational regularization: Introduces a "regularization functional"  $S: X \longrightarrow \mathbb{R}$  to encode a priori information about  $f_{\mathsf{true}}$ , obtaining a new objective functional to minimize:

$$\min_{f \in X} \left[ \mathcal{L}(\mathcal{T}(f), g) + \lambda \mathcal{S}(f) 
ight] \quad ext{for a fixed } \lambda \geq 0$$

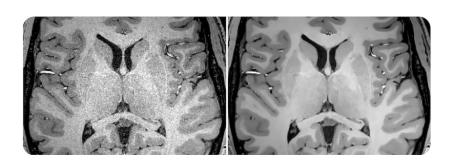


# Some examples



# Denoising

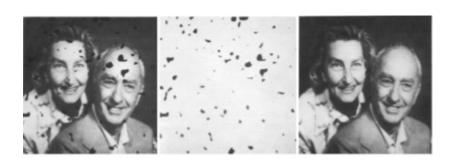
$$\mathcal{T}(f)(x) = f(x) + \delta g(x)$$





# Inpainting

$$\mathcal{T}(f) = P_K(f)$$





### Deconvolution

$$\mathcal{T}(f)(x) = (h \circledast f)(x)$$

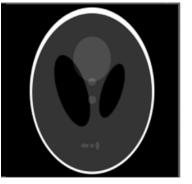


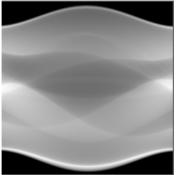




# Computarized Tomography (CT)

$$\mathcal{T}(f)(\theta,s) = \int_{-\infty}^{\infty} f(x_1,x_2)\delta(x_1\cos(\theta) + x_2\sin(\theta) - s)dx_1dx_2$$

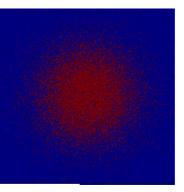


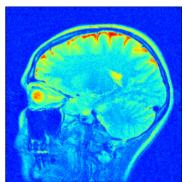




# Magnetic Resonance Imaging (MRI)

$$\mathcal{T}(f) = (k\text{-space sampling})f$$







# Image denoising

### Goal

Recover an image  $f \in X$  from noisy data:

$$g = f + \delta g$$

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► The worst behaviour of the estimator is the supremum

$$\sup_{f \in X} \mathbb{E}||f - \tilde{f}||_2^2$$

the Minimax MSE will be

$$\inf_{\tilde{f}} \sup_{f \in X} \mathbb{E}||f - \tilde{f}||_2^2$$



### Minimax MSE

#### Frame

A frame for a Hilbert space X is a collection  $\Psi = \{\psi_i\}_{i \in \mathcal{I}} \subset X$  satisfying

$$A||f||_2 \le ||\{\langle f, \psi_i \rangle\}_{i \in \mathcal{I}}||_{\ell^2(\mathcal{I})} \le B||f||_2 \quad \forall f \in X$$

for some  $0 < A \le B < \infty$ .



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▶ It is proven (Labate et al.,2012): If an image is sparse within a frame  $\{\psi_i\}_{i\in\mathcal{I}}$ , one can obtain a *Minimax* MSE estimator by thresholding the coefficients in the expansion of the noisy data:

$$g = \sum_{i \in \mathcal{I}} \langle g, \psi_i \rangle \psi_i$$



## Image inpainting

### Goal

Recover an image  $f \in X$  from known data:

$$g = P_K(f)$$

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▶ Compressed sensing result: If a signal (image) is sparse within a frame  $\Psi$ , it can be recovered from highly underdetermined, non-adaptive linear measurements by  $\ell^1$ -regularization (Davenport et al., 2012), i.e.

$$\min_{\tilde{f} \in X} ||\{\langle \tilde{f}, \psi_i \rangle\}_{i \in \mathcal{I}}||_{\ell^1(\mathcal{I})} \quad \text{s.t. } P_K(\tilde{f}) = g = P_K(f)$$



#### Error estimate

Let  $\delta>0$  and  $\Lambda\subset\mathcal{I}$  be a  $\delta$ -cluster for f with respect to a frame  $\Psi$  (i.e.  $||\mathbb{1}_{\Lambda^c}T_\Psi f||_{\ell^1}\leq \delta$ ). If  $\mu_c(\Lambda,P_M\Psi)<1/2$  and  $f^*$  is the minimizer of the problem, then

$$||\{\langle f^* - f, \psi_i \rangle\}_{i \in \mathcal{I}}||_{\ell^1(\mathcal{I})} \le \frac{2\delta}{1 - \mu_c(\Lambda, P_M \Psi)}$$

where  $P_M$  is the projection onto the missing subspace  $X_M$  and  $\mu_c(\Lambda, P_M \Psi)$  the **cluster coherence**, defined by

$$\mu_c(\Lambda, P_M \Psi) := \max_{j \in \mathcal{I}} \sum_{i \in \Lambda} |\langle P_M \psi_i, P_M \psi_j \rangle|$$



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► **Conclusion:** An sparsifying frame for images allows you to perform image denoising and inpainting, the reconstruction quality depends on the sparsifying level. **Problem:** Pick a good frame for the image space.

## Image space: Cartoon-like functions

#### **Definition**

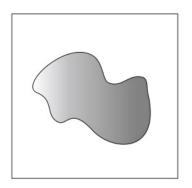
Let  $f: \mathbb{R}^2 \longrightarrow \mathbb{C}$ ,  $f \in \mathcal{E}^2(\mathbb{R}^2)$  if  $f = f_0 + \chi_B f_1$ , with  $B \subset [0,1]^2$ ,  $\partial B \in C^2$  and with bounded curvature. Moreover,  $f_i \in C^2(\mathbb{R}^2)$  with  $||f_i||_{C^2} \leq 1$  and  $\text{supp} f_i \subset [0,1]^2$  for i=0,1.



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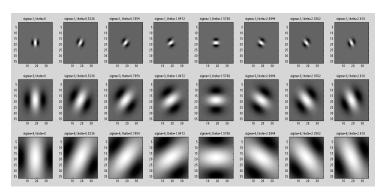
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# Examples of frames for images

- Gabor frames (Gabor, 1946).
- Wavelet frames (Morlet et al., 1984).
- Curvelet frames (Candès et al., 1999).
- Shearlet frames (Kutyniok et al., 2005).





# Optimal approximation error for images

### Best N-term approx. error (Donoho, 2001)

Let  $\{\psi_{\lambda}\}_{{\lambda}\in{\Lambda}}\subset L^2(\mathbb{R}^2)$  a frame. The optimal best N-Term approximation error for any  $f\in\mathcal{E}^2(\mathbb{R}^2)$  is

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$$A_j := \begin{pmatrix} 2^j & 0 \\ 0 & 2^{j/2} \end{pmatrix}$$

$$S_k := \begin{pmatrix} 1 & k \\ 0 & 1 \end{pmatrix}$$



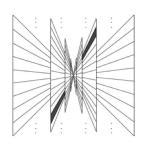
# Shearlet Transform (Kutyniok, Guo, Labate, 2005)

### Classical Shearlet Transform

$$\langle f, \psi_{j,k,m} \rangle = \int_{\mathbb{R}^2} f(x) \overline{\psi_{j,k,m}(x)} dx$$

where

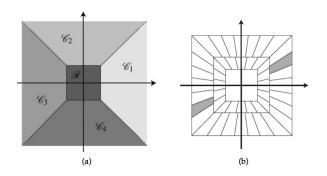
$$\mathcal{SH}(\psi) = \{\psi_{j,k,m}(x) = 2^{3j/4}\psi(S_kA_jx - m) : (j,k) \in \mathbb{Z}^2, m \in \mathbb{Z}^2\}$$





## Cone-adapted shearlet transform

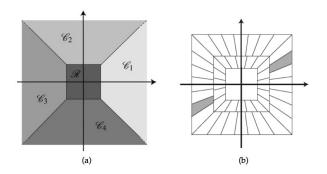
$$\mathcal{SH}(\phi,\psi,\tilde{\psi},c) := \mathcal{P}_{\mathcal{R}}\Phi(\phi,c1) \cup \mathcal{P}_{\mathcal{C}_1}\Psi(\psi,c) \cup \mathcal{P}_{\mathcal{C}_2}\tilde{\Psi}(\tilde{\psi,c})$$





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Best N-term approximation error

$$\sigma_N(f, \{\psi_{i,k,m}\}_{i,k,m}) \sim N^{-1}(\log(N))^{3/2}$$



### Current software

- Matlab
  - ► FFST- Fast Finite Shearlet Transform (Häuser, Steidl, TU Keiserslautern)
    http://www.mathematik.uni-kl.de/imagepro/software/ffst/
  - ➤ 2D/3D Shearlet Toolbox (D. Labate, University of Houston) https://www.math.uh.edu/~dlabate/software.html
  - ► **Shearlab3D** (G. Kutyniok, W.-Q.Lim, R. Reisenhofer, TU Berlin) http://www.shearlab.org/
- Python
  - pyShearLab (Stefan Loock, U Göttingen) http://na.math.uni-goettingen.de/pyshearlab/
- Julia
  - Shearlab.jl (H. Andrade, TU Berlin) https://github.com/arsenal9971/Shearlab.jl



# Why Julia?

- Extensive use of fft, well implemented in Julia.
- Fast vectorization and loops as well as JIT-compilation.
- Plenty of image filtering, import and rescaling functions with Images. jl , Wavelets. jl .
- Support of multithreading and painless GPU processing with ArrayFire . jl .



## Thanks!

# Questions?



