## Reference Manual

Generated by Doxygen 1.6.1

Tue Oct 23 23:10:34 2012

# **Contents**

1	Clas	s Index		1				
	1.1	Class I	ist	1				
2	File	File Index						
	2.1	File Li	st	3				
3	Clas	ass Documentation						
	3.1	absDif	f < T > Struct Template Reference	5				
		3.1.1	Member Function Documentation	5				
			3.1.1.1 operator()	5				
	3.2	parame	eters Class Reference	6				
		3.2.1	Member Function Documentation	7				
			3.2.1.1 load	7				
	3.3	vfStep	< T > Struct Template Reference	8				
		3.3.1	Detailed Description	8				
		3.3.2	Member Function Documentation	9				
			3.3.2.1 operator()	9				
4	File	Docum	entation :	11				
	4.1	ar1.cpp	File Reference	11				
		4.1.1	Detailed Description	11				
		4.1.2	Function Documentation	12				
			4.1.2.1 ar1	12				
	4.2	auxFu	ncs.h File Reference	13				
		4.2.1	Detailed Description	13				
		4.2.2	Function Documentation	13				
			4.2.2.1 printMatrix	13				
				14				
	13	functor	-	1 5				

ii CONTENTS

	4.3.1	Detailed Description
	4.3.2	Function Documentation
		4.3.2.1 binaryMax
		4.3.2.2 binaryVal
		4.3.2.3 gridMax
4.4	global	.h File Reference
	4.4.1	Detailed Description
	4.4.2	Function Documentation
		4.4.2.1 ar1
		4.4.2.2 curr_second
		4.4.2.3 kGrid
		4.4.2.4 vfInit
4.5	kGrid.	cpp File Reference
	4.5.1	Detailed Description
	4.5.2	Function Documentation
		4.5.2.1 kGrid
4.6	param	eters.cpp File Reference
	4.6.1	Detailed Description
4.7	timer.c	pp File Reference
	4.7.1	Detailed Description
	4.7.2	Function Documentation
		4.7.2.1 curr_second
4.8	vfInit.	cpp File Reference
	4.8.1	Detailed Description
	4.8.2	Function Documentation
		4.8.2.1 vfInit

# **Chapter 1**

# **Class Index**

## 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

absDiff < T >  (Functor to compute the absolute difference between elements of two vectors).	5
parameters (Object to store parameter values for VFI problem )	6
vfStep < T > (Functor to update the value function)	8

2 Class Index

# **Chapter 2**

# **File Index**

## 2.1 File List

Here is a list of all documented files with brief descriptions:

ar1.cpp (File containing AR1 function for the VFI problem)	11
auxFuncs.h (Simple auxiliary functions )	13
functors.hpp (File of Thrust functors and functions )	15
global.h (Global header file )	18
kGrid.cpp (File containing function to create capital grid )	21
parameters.cpp (File containing parameters class method for loading VFI parameter values )	22
timer.cpp (File containing basic timer function )	23
vfInit.cpp (File containing function to initialize the value function)	24

File Index

## **Chapter 3**

## **Class Documentation**

### 3.1 absDiff< T > Struct Template Reference

Functor to compute the absolute difference between elements of two vectors.

```
#include <functors.hpp>
```

#### **Public Member Functions**

• \_\_host\_\_ \_device\_\_ T operator() (const T &x, const T &y) const

template<typename T> struct absDiff< T>

#### 3.1.1 Member Function Documentation

3.1.1.1 template<typename  $T > \_host\_\_ \_device\_\_ T absDiff< T > ::operator() (const T & x, const T & y) const [inline]$ 

Kernel to compute the absolute difference between elements.

#### **Parameters:**

- x value of first vector element.
- y value of second vector element.

#### **Returns:**

absolute difference between elements.

The documentation for this struct was generated from the following file:

• functors.hpp

6 Class Documentation

### 3.2 parameters Class Reference

Object to store parameter values for VFI problem.

```
#include <global.h>
```

#### **Public Member Functions**

• void load (const char \*)

Function to load VFI parameter values to parameters object.

#### **Public Attributes**

• REAL eta

Coefficient of relative risk aversion.

• REAL beta

Time discount factor.

• REAL alpha

Share of capital in the production function.

• REAL delta

Rate of capital depreciation.

• REAL mu

TFP mean.

• REAL rho

TFP persistence.

• REAL sigma

TFP volatility.

• REAL lambda

Number of standard deviations for AR1 approximation.

• int nk

Number of values in capital grid.

• int nz

Number of values in TFP grid.

• REAL tol

Tolerance for convergence.

• char maxtype

Maximization method - choices are 'g' (grid) and 'b' (binary search).

• int howard

Number of howard steps to perform between maximizations - set howard = 1 if max = 'b'.

#### 3.2.1 Member Function Documentation

#### 3.2.1.1 void parameters::load (const char \* fileName)

This function is a parameters class method which loads parameter values from a text file for storage in the object. The input file must have 13 lines, each line beginning with a parameter value, followed by a comma and a character string describing the parameter. The order of the parameters must correspond to the order in the parameters class description.

#### **Parameters:**

← *fileName* Name of file storing parameter values.

#### **Returns:**

Void.

The documentation for this class was generated from the following files:

- global.h
- parameters.cpp

8 Class Documentation

## 3.3 vfStep< T > Struct Template Reference

Functor to update the value function.

```
#include <functors.hpp>
```

#### **Public Member Functions**

```
• vfStep (parameters _params, bool _howard, T *_K, T *_Z, T *_P, T *_V0, T *_V, T *_G) 
 Constructor.
```

```
• __host__ _device__ void operator() (const int &hx) const
```

#### **Public Attributes**

• const parameters params

Object containing parameters.

· const bool howard

Boolean for howard step.

• const T \* K

Pointer to capital grid.

• const T \* Z

Pointer to AR1 (TFP) grid.

• const T \* P

Pointer to transition matrix.

• const T \* **V**0

Pointer to current iteration of the value function.

• T \* V

Pointer to the updated value function.

• T \* G

Pointer to current iteration of the capital policy function.

#### 3.3.1 Detailed Description

```
template {<} typename \ T {>} \ struct \ vfStep {<} \ T >
```

This functor performs one iteration of the value function iteration algorithm, using V0 as the current value function and either maximizing the LHS of the Bellman if howard = false or using the concurrent policy function as the argmax if howard = true. Maximization is performed by either gridMax or binaryMax.

#### 3.3.2 Member Function Documentation

## 3.3.2.1 template<typename T > \_\_host\_\_ \_\_device\_\_ void vfStep< T >::operator() (const int & hx) const [inline]

Kernel to update the value function.

#### **Parameters:**

**hx** index of V0 (stored as a flat array).

#### **Returns:**

Void.

The documentation for this struct was generated from the following file:

• functors.hpp

10 Class Documentation

## **Chapter 4**

## **File Documentation**

### 4.1 ar1.cpp File Reference

```
File containing AR1 function for the VFI problem. #include "global.h"
#include <math.h>
#include <thrust/device_vector.h>
```

#### **Functions**

• void ar1 (const parameters &param, thrust::device\_vector< REAL > &Z, thrust::device\_vector< REAL > &P)

Function to compute discrete AR1 approximation values and transition matrix.

#### 4.1.1 Detailed Description

#### **Author:**

```
Eric M. Aldrich ealdrich@ucsc.edu
```

#### Version:

1.0

#### Date:

23 Oct 2012

Copyright Eric M. Aldrich 2012

Distributed under the Boost Software License, Version 1.0 (See accompanying file LICENSE\_1\_0.txt or copy at

```
http://www.boost.org/LICENSE_1_0.txt)
```

#### **4.1.2** Function Documentation

4.1.2.1 void ar1 (const parameters & param, thrust::device\_vector< REAL > & Z, thrust::device\_vector< REAL > & P)

This function that computes a discrete AR1 approximation and transition matrix using the method of Tauchen (1986).

#### **Parameters:**

- ← param Object of class parameters.
- $\rightarrow$  **Z** Grid of AR1 values.
- $\rightarrow$  **P** AR1 transition matrix values.

#### **Returns:**

#### 4.2 auxFuncs.h File Reference

Simple auxiliary functions. #include <iostream>
#include <iomanip>

#### **Functions**

template < class T >
 void printMatrix (const bool colMaj, const int M, const int N, const thrust::device\_vector < T > &X,
 const int printRows, const int printCols, const int digits)

Function to print the elements of a matrix.

template < class T >
 void print Vector (const int N, const thrust::device\_vector < T > &X, const int digits)
 Function to print the elements of a vector.

#### 4.2.1 Detailed Description

#### **Author:**

Eric M. Aldrich ealdrich@ucsc.edu

#### Version:

1.0

#### Date:

18 July 2012

Copyright Eric M. Aldrich 2012

Distributed under the Boost Software License, Version 1.0 (See accompanying file LICENSE\_1\_0.txt or copy at

http://www.boost.org/LICENSE\_1\_0.txt)

#### **4.2.2** Function Documentation

4.2.2.1 template < class T > void printMatrix (const bool colMaj, const int M, const int N, const thrust::device\_vector < T > & X, const int printRows, const int printCols, const int digits) [inline]

This functions prints a subset of the elements of a matrix to the screen.

#### **Parameters:**

- $\leftarrow$  *colMaj* Boolean indicating if the matrix is stored in column-major format.
- $\leftarrow M$  Number of rows in the data matrix.
- $\leftarrow N$  Number of columns in the data matrix.
- $\leftarrow X$  Array of matrix values.

- ← printRows Number of rows to print.
- $\leftarrow$  *printCols* Number of columns to print.
- ← *precision* Number of significant digits to print.

#### **Returns:**

Void.

# 4.2.2.2 template < class T > void printVector (const int N, const thrust::device\_vector < T > & X, const int digits) [inline]

This functions prints a subset of the elements of a vector to the screen.

#### **Parameters:**

- $\leftarrow N$  Number of elements in the data matrix.
- $\leftarrow X$  Array of vector values.
- $\leftarrow$  *precision* Number of significant digits to print.

#### **Returns:**

### 4.3 functors.hpp File Reference

```
File of Thrust functors and functions. #include <thrust/iterator/zip_iterator.h>
#include <thrust/for_each.h>
#include <thrust/device_vector.h>
#include <cmath>
#include "global.h"
#include <stdio.h>
```

#### Classes

• struct vfStep< T >

Functor to update the value function.

• struct absDiff< T >

Functor to compute the absolute difference between elements of two vectors.

#### **Functions**

```
template < typename T > __host__ __device__ int binary Val (const T x, const int nx, const T *X)

Device function to find the location of a value in a monotonic grid.
template < typename T > __host__ __device__ void gridMax (const int klo, const int nksub, const int nk, const int nz, const T ydepK, const T eta, const T beta, const T *K, const T *P, const T *V0, T *V, T *G)

Device function to compute maximum of Bellman objective via grid search.
template < typename T > __host__ __device__ void binaryMax (const int klo, const int nksub, const int nk, const int nz, const T ydepK, const T eta, const T beta, const T *K, const T *P, const T *V0, T *V, T *G)

Device function to compute maximum of Bellman objective via binary search.
```

#### 4.3.1 Detailed Description

#### **Author:**

```
Eric M. Aldrich
ealdrich@ucsc.edu

Version:
1.0
```

#### Date:

12 July 2012

Copyright Eric M. Aldrich 2012

Distributed under the Boost Software License, Version 1.0 (See accompanying file LICENSE\_1\_0.txt or copy at

```
http://www.boost.org/LICENSE_1_0.txt)
```

#### **4.3.2** Function Documentation

4.3.2.1 template < typename  $T > \_host\_\_device\_$  void binaryMax (const int klo, const int nksub, const int nk, const int nz, const T ydepK, const T eta, const T beta, const T \* K, const T \* P, const T \* V0, T \* V, T \* G) [inline]

This function finds the maximum and argmax of the Bellman objective over a specified subgrid of capital by using a binary search algorithm. The algorithm requires concavity and cannot be used with the howard improvement method.

#### **Parameters:**

- $\leftarrow$  *klo* Lower index of the capital grid to begin search.
- ← *nksub* Number of points in the capital grid to include in search.
- $\leftarrow nz$  Length of TFP grid.
- $\leftarrow$  *ydepK* value of output plus depreciated capital.
- ← eta Coefficient of relative risk aversion.
- $\leftarrow$  *beta* Time discount factor.
- $\leftarrow K$  Grid of capital values.
- $\leftarrow P$  TFP transition matrix.
- $\leftarrow$  *V0* Current value function.
- $\rightarrow V$  Updated value function.
- $\rightarrow$  **G** Updated policy function.

#### **Returns:**

Void.

# 4.3.2.2 template < typename T > \_\_host\_\_ \_device\_\_ int binary Val (const T x, const int nx, const T \* X) [inline]

This function finds the first value X[ix] such that  $x \le X[ix]$ , where x is a scalar value, X is a monotonic array, and ix is the index of X.

#### **Parameters:**

- $\leftarrow x$  Value to search for in vector X.
- $\leftarrow nx$  Length of array X.
- $\leftarrow X$  Vector of data to search.

#### **Returns:**

imax Integer ix ( $\leq$  nx) such that x  $\leq$  X[ix].

4.3.2.3 template < typename  $T > \underline{\quad \text{host} \quad \quad \text{device} \quad }$  void gridMax (const int klo, const int nk, const int nz, const T ydepK, const T eta, const T beta, const T \* K, const T \* P, const T \* V0, T \* V, T \* G) [inline]

This function finds the maximum and argmax of the Bellman objective function by using a naive grid search: computing the utility at each value of the grid.

#### **Parameters:**

- ← klo Lower index of the capital grid to begin search.
- ← *nksub* Number of points in the capital grid to include in search.
- $\leftarrow$  *nz* Length of TFP grid.
- $\leftarrow$  *ydepK* value of output plus depreciated capital.
- ← eta Coefficient of relative risk aversion.
- $\leftarrow$  *beta* Time discount factor.
- $\leftarrow K$  Grid of capital values.
- $\leftarrow P$  TFP transition matrix.
- $\leftarrow V0$  Current value function.
- $\rightarrow V$  Updated value function.
- $\rightarrow$  **G** Updated policy function.

#### **Returns:**

### 4.4 global.h File Reference

Global header file. #include <thrust/device\_vector.h>

#### Classes

class parameters

Object to store parameter values for VFI problem.

#### **Typedefs**

• typedef double **REAL** 

#### **Functions**

• double curr\_second (void)

\*\*Basic timer function.

• void ar1 (const parameters &param, thrust::device\_vector< REAL > &Z, thrust::device\_vector< REAL > &P)

Function to compute discrete AR1 approximation values and transition matrix.

void kGrid (const parameters &param, const thrust::device\_vector< REAL > &Z, thrust::device\_vector< REAL > &K)

Function to compute the values of an equally spaced capital grid.

void vfInit (const parameters &param, const thrust::device\_vector< REAL > &Z, thrust::device\_vector< REAL > &V)

Function to initialize value function.

#### 4.4.1 Detailed Description

#### **Author:**

```
Eric M. Aldrich ealdrich@ucsc.edu
```

#### Version:

1.0

#### Date:

23 Oct 2012

Copyright Eric M. Aldrich 2012

Distributed under the Boost Software License, Version 1.0 (See accompanying file LICENSE\_1\_0.txt or copy at

```
http://www.boost.org/LICENSE_1_0.txt)
```

#### **4.4.2** Function Documentation

## 4.4.2.1 void ar1 (const parameters & param, thrust::device\_vector< REAL > & Z, thrust::device\_vector< REAL > & P)

This function that computes a discrete AR1 approximation and transition matrix using the method of Tauchen (1986).

#### **Parameters:**

- ← param Object of class parameters.
- $\rightarrow$  **Z** Grid of AR1 values.
- $\rightarrow$  **P** AR1 transition matrix values.

#### **Returns:**

Void.

#### 4.4.2.2 curr\_second (void)

#### **Returns:**

Double precision value representing time.

# 4.4.2.3 void kGrid (const parameters & param, const thrust::device\_vector < REAL > & Z, thrust::device\_vector < REAL > & K)

This function computes an equally spaced capital grid. The upper and lower bounds are the deterministic steady-state values of capital at the highest and lowest values of the TFP process (respectively), scaled by 0.95 and 1.05 (respectively).

#### **Parameters:**

- ← param Object of class parameters.
- $\leftarrow$  **Z** Grid of TFP values.
- $\rightarrow$  **K** Grid of capital values.

#### **Returns:**

Void.

## 4.4.2.4 void vfInit (const parameters & param, const thrust::device\_vector< REAL > & Z, thrust::device\_vector< REAL > & V)

This function initializes the value function at the deterministic steady state values for each level of TFP: conditional on a TFP level, the deterministic steady-state value of capital is computed, as well as the associated value function value.

#### **Parameters:**

← param Object of class parameters.

- $\leftarrow Z$  Grid of TFP values.
- $\rightarrow$  V Matrix of value function values.

#### **Returns:**

### 4.5 kGrid.cpp File Reference

File containing function to create capital grid. #include "global.h"

```
#include <math.h>
#include <thrust/device_vector.h>
```

#### **Functions**

void kGrid (const parameters &param, const thrust::device\_vector< REAL > &Z, thrust::device\_vector< REAL > &K)

Function to compute the values of an equally spaced capital grid.

#### 4.5.1 Detailed Description

#### **Author:**

```
Eric M. Aldrich ealdrich@ucsc.edu
```

#### Version:

1.0

#### Date:

23 Oct 2012

Copyright Eric M. Aldrich 2012

Distributed under the Boost Software License, Version 1.0 (See accompanying file LICENSE\_1\_0.txt or copy at

```
http://www.boost.org/LICENSE_1_0.txt)
```

#### 4.5.2 Function Documentation

4.5.2.1 void kGrid (const parameters & param, const thrust::device\_vector < REAL > & Z, thrust::device\_vector < REAL > & K)

This function computes an equally spaced capital grid. The upper and lower bounds are the deterministic steady-state values of capital at the highest and lowest values of the TFP process (respectively), scaled by 0.95 and 1.05 (respectively).

#### **Parameters:**

- ← param Object of class parameters.
- $\leftarrow$  **Z** Grid of TFP values.
- $\rightarrow$  **K** Grid of capital values.

#### **Returns:**

## 4.6 parameters.cpp File Reference

File containing parameters class method for loading VFI parameter values. #include "global.h"

```
#include <stdlib.h>
#include <vector>
#include <fstream>
```

#### **4.6.1** Detailed Description

#### **Author:**

```
Eric M. Aldrich ealdrich@ucsc.edu
```

#### Version:

1.0

#### Date:

23 Oct 2012

Copyright Eric M. Aldrich 2012

Distributed under the Boost Software License, Version 1.0 (See accompanying file LICENSE\_1\_0.txt or copy at

```
http://www.boost.org/LICENSE_1_0.txt)
```

## 4.7 timer.cpp File Reference

File containing basic timer function. #include <stddef.h>
#include <sys/time.h>

#### **Functions**

• double curr\_second (void)

\*\*Basic timer function.

#### 4.7.1 Detailed Description

#### **Author:**

Kyle Spafford

#### Date:

19 November 2010

Public domain.

#### **4.7.2** Function Documentation

#### 4.7.2.1 double curr\_second (void)

#### **Returns:**

Double precision value representing time.

## 4.8 vfInit.cpp File Reference

File containing function to initialize the value function. #include "global.h"

```
#include <math.h>
#include <thrust/device_vector.h>
```

#### **Functions**

void vfInit (const parameters &param, const thrust::device\_vector< REAL > &Z, thrust::device\_vector< REAL > &V)

Function to initialize value function.

#### 4.8.1 Detailed Description

#### **Author:**

```
Eric M. Aldrich ealdrich@ucsc.edu
```

#### Version:

1.0

#### Date:

23 Oct 2012

Copyright Eric M. Aldrich 2012

Distributed under the Boost Software License, Version 1.0 (See accompanying file LICENSE\_1\_0.txt or copy at

```
http://www.boost.org/LICENSE_1_0.txt)
```

#### 4.8.2 Function Documentation

## 4.8.2.1 void vfInit (const parameters & param, const thrust::device\_vector < REAL > & Z, thrust::device\_vector < REAL > & V)

This function initializes the value function at the deterministic steady state values for each level of TFP: conditional on a TFP level, the deterministic steady-state value of capital is computed, as well as the associated value function value.

#### **Parameters:**

- ← param Object of class parameters.
- $\leftarrow$  **Z** Grid of TFP values.
- $\rightarrow V$  Matrix of value function values.

#### **Returns:**