Roles   
For our team, we have assigned each other the following roles. Ernest James Fraginal, or EJ, has been assigned the role of Team Leader as he continuously organizes meetings and tasks and initiates talks about what to do with the project and what should be accomplished. The team’s Lead Developer is Long Nguyen, who works on the HTML site and the actual project with Unity and Blender. Simon Nguyen is the Creative Developer and is in charge of handling the many creative decisions in the project. Jerin Kebha is the team’s Editor and constantly checks for any errors and notifies the team of anything that needs to be changed.