



# cosc 121 Computer Programming II

# Sorting

**Part 1/2** 

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#### Previous Pre-recorded Lecture

#### Students' led Q/As about the previous lecture:

- Continue Implementing LinkedLists
- Implementing ArrayLists
- Implementing Stacks / Queues

#### **Outline**

#### Today:

- Algorithms Efficiency
- Best, Average, and Worst Cases
- Simple Sort Techniques
  - Selection Sort
  - Bubble Sort
  - Insertion Sort

#### Next lecture:

- More Advanced Sort Techniques
  - Merge Sort
  - Quick Sort
- Positive Integers Sorting: Bucket and Radix Sort

# **Algorithms Efficiency**

## **Objectives**

#### By the end of this chapter, you should be able to:

- Recognize that different algorithms for the same problem may be significantly different in terms of their performance.
- Analyze time complexity of various sorting algorithms
- Implement and analyze simple sorting techniques:
  - Bubble, selection, and insertion.
- Explain more complex sorting techniques:
  - Quick and merge
- Explain specialized sorting algorithm
  - bucket and radix

Recall that an *algorithm* is a sequence of steps to solve a problem.

#### **Example1**; Routing Problem

#### Problem

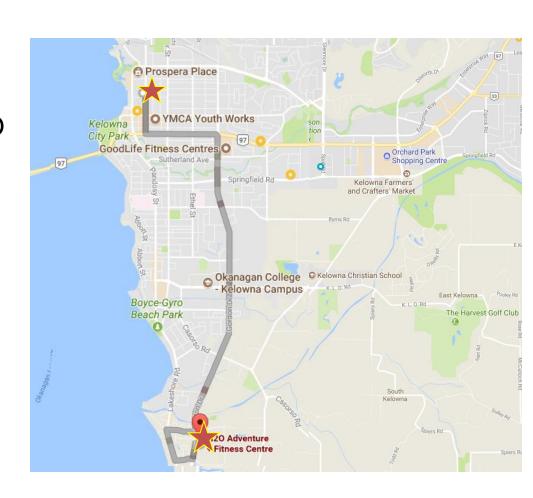
Go from Okanagan Library to H2O

#### **Desired Output**

One route from Lib to H2O

#### **Algorithm**

- 1) move south on Ellis St.
- 2) turn left on Hwy33
- 3) move south on Gordon Dr etc.



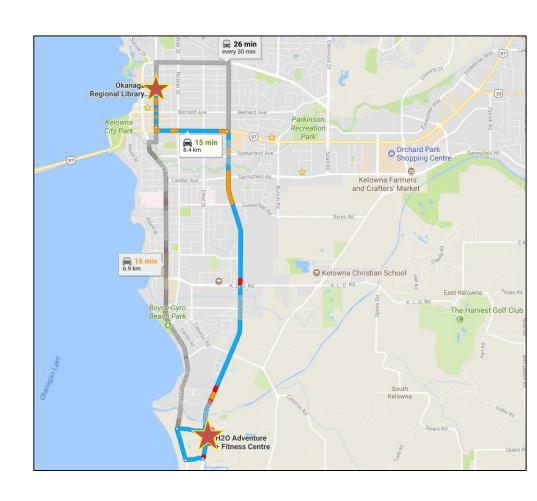
#### **Example1**; Routing Problem

More than one algorithm?

 More than one route using more than one means

Several routes can be used. Some <u>take longer</u> than others.

- Several algorithms can be used for the same problem
- But some are more efficient than others



#### Example 2: printing a LinkedList in reverse order

```
//Loop1:
for (int i = myList.size()-1; i >=0; i--)
    System.out.println(myList.get(i));

//Loop2:
ListIterator<String> itr = myList.listIterator();
while(itr.hasNext())
    itr.next();
while(itr.hasPrevious())
    System.out.print(itr.previous() + " ");
```

- For 100,000 elements, the reported time
  - Algorithm 1: 4.212 sec
  - Algorithm 2: 0.016 sec

#### Example3: data sorting

- http://www.sorting-algorithms.com/
- http://blocks.org/andrewringler/raw/3809399/

In general, the performance of an algorithm when implemented on a computer depends on the approach used to solve the problem and the actual steps taken.

Although faster hardware makes all algorithms faster, algorithms that solve the same problem can be compared in **a hardware-independent way** using **big-Oh** notation.

# Best, Average, and Worst Cases

Very few algorithms have the exact same performance every time because the performance of an algorithm typically depends on the size of the inputs it processes.

The **best case** performance of the algorithm is the most efficient execution of the algorithm on the **"best" data inputs**.

The worst case performance of the algorithm is the least efficient execution of the algorithm on the "worst" data inputs.

The average case performance of the algorithm is the average efficiency of the algorithm on the set of all data inputs.

Best, worst, and average-case analysis typically express efficiency in terms of the input size of the data.

The input size is often a function of n.

# Why study sorting?

Sorting is a classic subject in computer science.

Why you study them?

- 1. Excellent examples to demonstrate algorithm performance
- 2. Many creative approaches to problem solving.
  - these approaches can be applied to solve other problems.
- 3. Good for practicing fundamental programming techniques
  - using selection, loops, methods, and arrays.

**Note**: Java API has several sort methods in these classes:

- java.util.Arrays
- java.util.Collections

# Today's assumptions: what data to sort?

The data to be sorted might be of almost any type: integers, doubles, characters, or objects.

For simplicity, this section assumes:

- data to be sorted are integers,
- data are sorted in ascending order, and
- data are stored in an array.

The programs can be easily modified to sort other types of data, to sort in descending order, or to sort data in an ArrayList or a LinkedList.

# **Code Used for Testing!**

```
public static void main(String[] args) {
   // part1 is used for showing sorted output
   int[] a = \{6,2,3,7,4,1,0,9,8,5\};
   sort(a); printList(a);
   // part2 is used for demonstrating efficiency (we will time the algorithm)
   int N = 100000; int[] b = new int[N]; // try different values of N
   initializeRandom(b);
                                     // try initialize sorted A/D
   double time = System.currentTimeMillis(); // record start time
   sort(b);
   time = System.currentTimeMillis() - time; // compute elapsed time
   System.out.printf("Sorting %d elements took %.3f seconds\n",N,time/1000);
static void initializeRandom(int[] a) {
   for(int i=0;i<a.length;i++) a[i] = (int)(Math.random()*a.length -
   a.length/2);
static void initializeSortedAssending(int[] a) {
   for(int i=0; i<a.length; i++) a[i] = i;
static void initializeSortedDescending(int[] a) {
   for(int i=0;i<a.length;i++) a[i] = a.length-i-1;
static void printList(int[] a) {
   for(int i = 0; i<a.length; i++) System.out.printf("%-3d", a[i]);</pre>
   System.out.println();}
                                                                      COSC 121. Page 15
```

#### **Demonstration**

Here are a few websites that can be used to demonstrate the different sorting algorithms in this unit.

#### For comparison:

https://www.toptal.com/developers/sorting-algorithms

#### For visualization

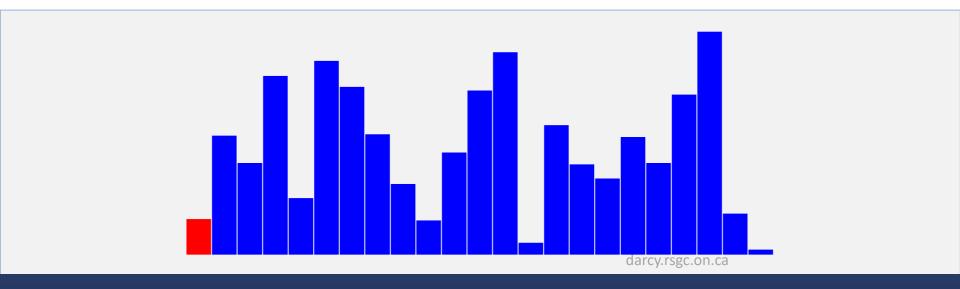
- https://visualgo.net/en/sorting
- https://www.cs.usfca.edu/~galles/visualization/ComparisonSort. html

#### Textbook demos include:

- http://cs.armstrong.edu/liang/animation/web/SelectionSort.html
- http://cs.armstrong.edu/liang/animation/web/InsertionSort.ht ml

# **Simple Sort Techniques**

- Selection Sort
- Insertion Sort
- Bubble Sort



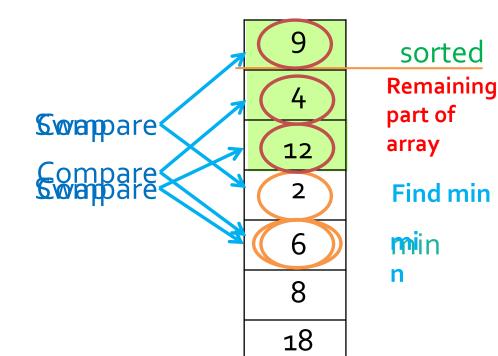
#### **Selection Sort**

#### **Selection Sort**

#### **Algorithm**:

For each element in the list:

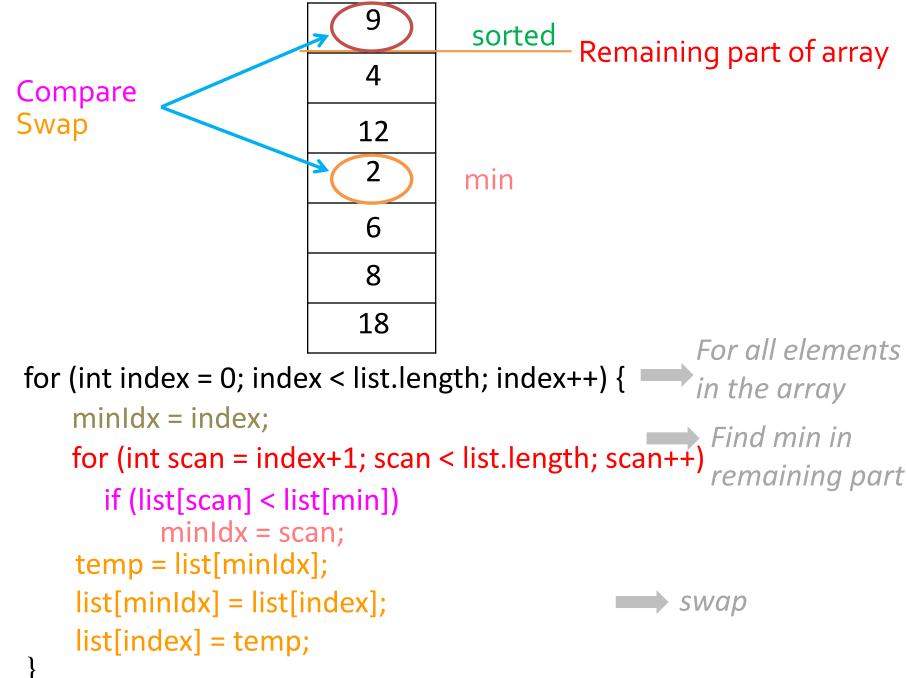
- Find the smallest element
- Swap it with the element.
- Repeat with the unsorted part.
  - Ignore the first element and apply the same algorithm on the remaining smaller list.



#### **Runtime efficiency**

Worst/Average/Best case: O(n²) 2 nested loops

cs.armstrong.edu/liang/animation/web/SelectionSort.html



# **Selection Sort: Implementation**

#### Using two nested loops

```
private void selectionSort(int[] list) {
    for (int index = 0; index < list.length; index++) {</pre>
        // find the smallest element
        int idxMin = index;
        for (int scan = index + 1; scan < list.length; scan++)</pre>
            if (list[idxMin] > list[scan])
                idxMin = scan;
        // swap the element at i with the smallest element
        int temp = list[index];
        list[index] = list[idxMin];
        list[idxMin] = temp;
```

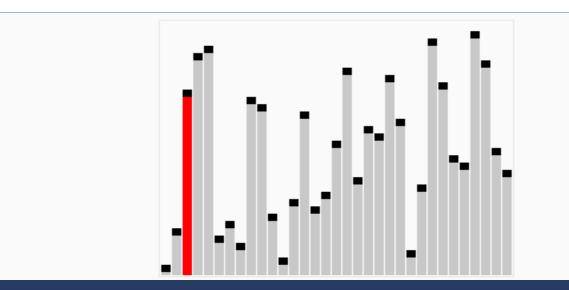
# Selection Sort: Implementation, cont.

#### Remember: Recursive Selection Sort

```
public static void sort(int[] list) {
    sort(list, 0, list.length - 1); // Sort the entire list
private static void sort(int[] list, int low, int high) {
    if (low < high) {</pre>
        // Find the smallest number and its index in list[low .. high]
        int indexOfMin = low;
        int min = list[low];
        for (int i = low + 1; i \leftarrow high; i++)
            if (list[i] < min) {</pre>
                min = list[i];
                indexOfMin = i;
        // Swap the smallest in list[low .. high] with list[low]
        list[indexOfMin] = list[low];
        list[low] = min;
        // Sort the remaining list[low+1 .. high]
        sort(list, low + 1, high);
    } //else if (low == high) return; //stopping cond: list has only one element
```

The best-time complexity for selection sort is

- A. O(1)
- B. O(log n)
- **C**. O(n)
- D. O(n log n)
- $E. O(n^2)$



Wikipedia

# **Bubble Sort**

#### **Bubble Sort**

IDEA: Starting from the first item, compare adjacent items and keep "bubbling" the larger one to the right. Repeat for remaining sublist.

6 5 3 1 8 7 2 4

#### **Algorithm**:

Wikipedia

- Starting on the left: for each pair of elements in the list, swap them if they are not in order. The largest element is bubbled to position N.
- Start on the left again, and bubble the second largest element to position N-1.
- And so on.

#### Runtime efficiency

- Worst /Average case: O(n²)
- Best case: O(n)

2 nested loops

for almost sorted list

#### **Bubble Sort Code**

```
public static void bubbleSort(int[] list){
   // repeat a number of passes equal to list length
   for (int k = 0; k < list.length; k++) {
      // at beginning of every pass, assume list is sorted
      // for each pair of elements, swap if not in order
      for (int i = 0; i < list.length-k-1; i++) {
         if(list[i]>list[i+1]){
            int temp = list[i];
            list[i] = list[i+1];
            list[i+1]=temp;
```

# Improved Bubble Sort Code

```
public static void bubbleSort(int[] list){
   boolean sorted = false; // list is not sorted.
   // repeat a number of passes equal to list length
   for (int k = 0; k < list.length && !sorted; k++) {</pre>
      // at beginning of every pass, assume list is sorted
      sorted = true;
      // for each pair of elements, swap if not in order
      for (int i = 0; i < list.length-k-1; i++) {
         if(list[i]>list[i+1]){
            int temp = list[i];
            list[i] = list[i+1];
            list[i+1]=temp;
            //if we ever need to swap, then list is unsorted; we need another pass
            sorted = false;
```

Suppose a list is {5, 2, 9, 4}. After the first pass of bubble sort (i.e. one iteration in the outer loop and many in the inner loop), the list becomes:

```
A. {5, 2, 9, 4}
B. {5, 2, 4, 9}
C. {2, 5, 9, 4}
D. {2, 5, 4, 9}
E. {2, 4, 5, 9}
```

```
boolean sorted = false;
for (int k=0; k<list.length && !sorted; k++){
  sorted = true;
  for (int i=0; i < list.length-k-1; i++) {</pre>
     if(list[i]>list[i+1]){
        int temp = list[i];
        list[i] = list[i+1];
        list[i+1]=temp;
        sorted = false;
```

If a list is already sorted, what is the time complexity for this implementation of bubble sort?

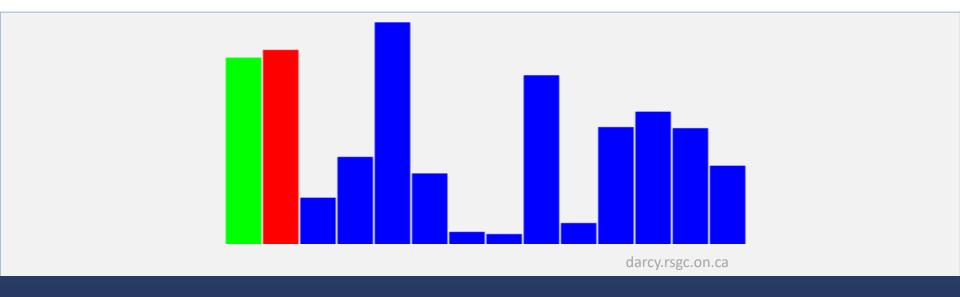
- A. O(1)
- B. O(log n)
- **C.** O(n)
- D. O(n log n)
- $E. O(n^2)$

```
public static void bubbleSort(int[] list){
  // repeat a number of passes equal to list length
   for (int k = 0; k < list.length; k++) {
     // for each pair of elements, swap if not in order
      for (int i = 0; i < list.length-k-1; i++) {
         if(list[i]>list[i+1]){
            int temp = list[i];
            list[i] = list[i+1];
            list[i+1]=temp;
```

If a list is already sorted, what is the time complexity if bubble sort is applied to this list (i.e. best case scenario)?

- A. O(1)
- B. O(log n)
- **C.** O(n)
- D. O(n log n)
- $E. O(n^2)$

```
public static void bubbleSort(int[] list){
  boolean sorted = false; // list is not sorted.
  for (int k = 0; k<list.length && !sorted; k++) {
     sorted = true;
     for (int i = 0; i < list.length-k-1; i++) {
        if(list[i]>list[i+1]){
           int temp = list[i];
           list[i] = list[i+1];
           list[i+1]=temp;
           sorted = false;
```



# **Insertion Sort**

#### **Insertion Sort**

IDEA: start with a sorted list of 1 element. Repeatedly insert an unsorted element into a sorted sublist until the whole list is sorted.

#### **Algorithm**:

- For each element e in the unsorted part,
  - Keep a copy of e
  - Insert e it into in the sorted list such that this list remains sorted.
    - By moving all elements larger than e forward by one step.

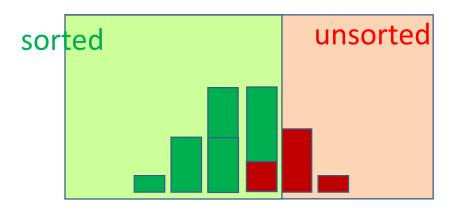
# sorted unsorted

#### Runtime efficiency

- Worst/Average case: O(n²) 2 nested loops
- Best case: O(n) for nearly sorted list

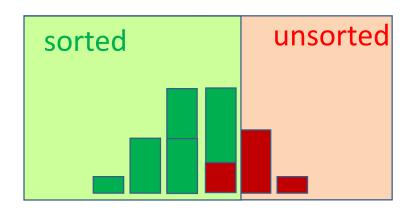
http://cs.armstrong.edu/liang/animation/web/InsertionSort.html

#### **Insertion Sort**



## Insertion Sort, another solution

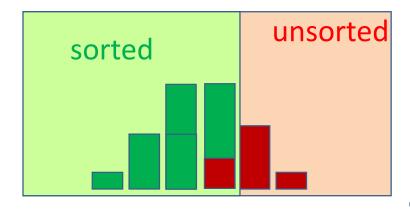
```
public static void insertionSort(int[] list){
   for(int i=1; i<list.length; i++){
      //Remember first item in the unsorted list
   int item = list[i];
      // Shift previous elements > item to the right
      // and find the correct position for the item in the sorted list
   int pos;
   for(pos = i; pos > 0 && list[pos-1]>item ; pos--)
      list[pos] = list[pos-1];
   // Place item in its correct position
   ist[pos] = item;
}
```



Suppose a list is {5, 2, 9, 4}. After the first pass of insertion sort, (i.e. one iteration in the outer loop and many in the inner loop), the list becomes:

- A. {5, 2, 9, 4}
- B. {5, 2, 4, 9}
- C. {2, 5, 9, 4}
- D. {2, 5, 4, 9}
- E. {2, 4, 5, 9}

```
for(int i=1; i<list.length; i++){
   int item = list[i];
   int pos = i;
   for(pos=i;pos>0&&list[pos-1]>item;pos--)
       list[pos] = list[pos-1];
   list[pos] = item;
}
```



If a list is already sorted, what is the time complexity if insertion sort is applied to this list (i.e. best case scenario)?

```
A. O(1)
```

- B. O(log n)
- **C**. O(n)
- D. O(n log n)
- $E. O(n^2)$

```
for(int i=1; i<list.length; i++){
   int item = list[i];
   int pos = i;
   for(pos=i;pos>0&&list[pos-1]>item;pos--)
       list[pos] = list[pos-1];
   list[pos] = item;
}
```