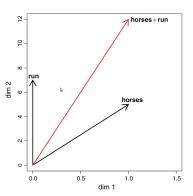
# Dynamic and Static Prototype Vectors for Semantic Composition

by S. Reddy, I. P. Klapaftis, D. McCarthy and S. Manandhar (2011)

presentation at CL reading group by S. Suster 22/11/2013

## Context

A word is a vector... Composition is a combination of word vectors



#### ldea

Problem: single vector conflates all senses, but for composition, only some are relevant

- Can we somehow pick the right sense?
  - [Words mutually determine each other's senses (co-compositionality)]
- Would this lead to better composition?

## Exemplars. Prototypes.

**Exemplar**: vector representing <u>one</u> context of a particular word in the corpus

#### **Exemplar-based modeling:**

- 1 keeping exemplars
- selectively choosing exemplars before combining them (e.g. addressing polysemy by removing irrelevant exemplars)

Prototype vector: vector generalized from exemplars

### Method

- 1 Represent a sense with a prototype vector
- Compose (addition and multiplication)

#### Prototypes obtained in 2 ways:

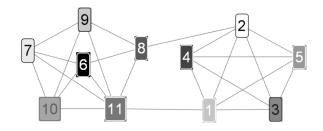
- Static:
  - Have many prototypes for some noun and then choose correct ones
  - Prototypes obtained once, their number is fixed for a particular noun
- Dynamic: Build one (correct) prototype on the fly

## Static prototypes

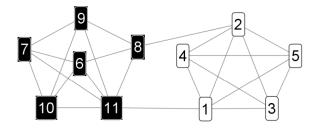
#### Induce word senses for a noun:

- 1 build graph with contexts as nodes:
  - highly similar contexts ⇒ connected, with high weight
  - weight determined by both collocation and word overlap
- 2 clustering on the obtained graph
  - (# of clusters unknown in advance ⇒ choice of clustering algorithm)
  - a node inherits the class of that adjacent node which has the highest sum of edge weights

## 11 contexts, 11 classes



## 11 contexts, 2 classes



## Representing classes. Relevant sense.

- For each class, a prototype is determined
- This is just the centroid vector (mean)
- What are the right classes (senses) for noun compound?
- Senses that are the most similar (cosine)

## Dynamic prototypes I

- No fixed set of senses for a word ⇒ every context yields a slightly different sense
- Sense is built with the help of other constituent:
  - 1 Refine the set of exemplars of one noun based on the other noun
  - 2 Take centroid to obtain the prototype

# Dynamic prototypes II

Refinement is achieved by ranking exemplars based on overlap/similarity:

- between a) exemplar of the first constituent and b) collocates of the second constituent
- between a) exemplar of the first constituent and b) words similar to the second consituent
- Choose top n\% of ranked exemplars to build a prototype
- Same procedure for the second constituent

#### **Evaluation**

- Dataset with human ratings for similarity between pairs of compound nouns
- Model is evaluated by:
  - · calculating similarity between composed vectors
  - correlating with human scores

#### Baselines:

- 1 vector/word: conflates all senses
- 1 vector/compound (no composition)
  - if this should give the best performance, why do we need composition?

#### Outcome

- Costructing dynamic prototypes is simpler than static prototypes
- Yet dynamic prototypes are much better

Poor quality of static prototypes because of

- sense selection?
- cluster granularity?
- verbs adding to noise?
- x?

## Reflection. Discussion.

#### Positive:

- Overall well written
- Nice ideas
- Contrasting static and dynamic sense construction
- "Dynamic prototypes" is very intuitive and well performing!

## Reflection. Discussion.

#### Following could be further improved:

- Comparison to other strong performing methods
- Extrinsic evaluation
- Beyond compound nouns? (in static prototypes, the correct senses of the two nouns are chosen based on their similarity)
- Amount of contribution of one constituent towards the compound
- Is the composition function powerful enough?
- Some compound nouns can hardly be disambiguated without context:

# "Mouse game"

#### Which sense of mouse/game?

