

Vorlesung Fortgeschrittene Softwaretechnik

Wintersemester 2024/25

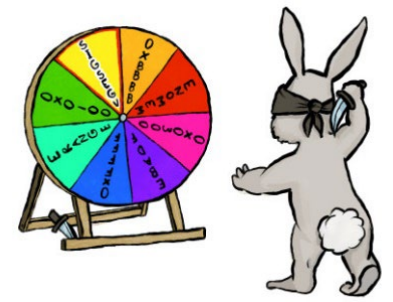
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- **Eingabeschnittstelle** wird mit **zufällig** erzeugten Daten ausgeführt, z.B. Funktion mit Zufallsparametern aufgerufen, Zufallsnachrichten geschickt, Tastendrücke simuliert, etc.
- Konkrete Fuzzing-Methoden unterscheiden sich u.a. darin, welches Vorwissen über die zu testende Software benötigt wird (Blackbox bis Whitebox-Testen):
 - **Mutation-based Fuzzing**: Zufällige Änderungen werden in bekannte, gültige Eingaben eingebaut.
 - **Generation-based Fuzzing**: Eingaben werden aufgrund einer Spezifikation des Eingabeformats erzeugt. Zufällige, nicht der Spezifikation entsprechende Änderungen werden eingebaut.

Änderungen sind auf verschiedenen Ebenen möglich:

- Bits (z.B. Bit-Flipping)
- Operatoren (z.B. * statt +)
- Blöcke (z.B. Vertauschen von Blöcken)

Eingabeformate „entdecken“

- **Coverage-guided Mutation-based Fuzzing:** Sammele Coverage-Informationen während der Ausführung des Programms. Wähle solche Eingaben für die nächste Mutation, die neue Programmzweige ausgeführt haben.

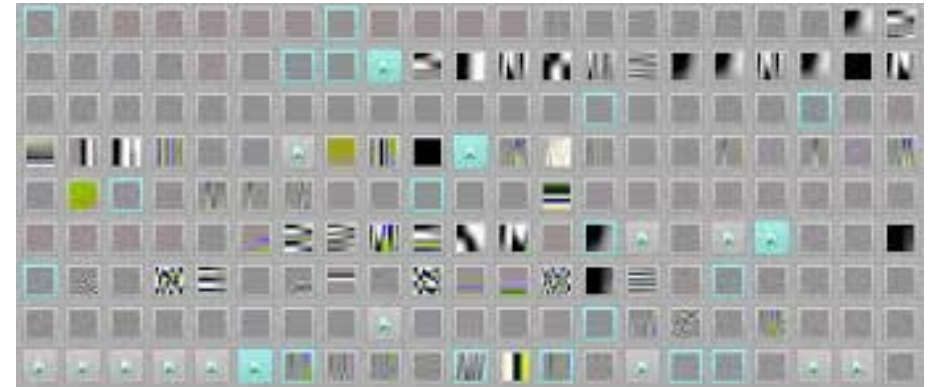
- Beispiel: **afl-fuzz**

- angewandt auf djpeg mit „hello“ als seed erzeugt JPEGs als Eingabe:

```
$ echo 'hello' >in_dir/hello
```

```
$ ./afl-fuzz -i in_dir -o out_dir ./jpeg-9a/djpeg
```

[lcamtuf's old blog: Pulling JPEGs out of thin air](#)



“The first image, hit after about six hours on an 8-core system”

Variante: **PerfFuzz** [Lemieux et al. 2018] entdeckt Eingaben für **Worst-Case Performanz**, indem es Eingaben wiederverwendet, die die Anzahl der Ausführungen eines Programmzweiges maximieren.

Links für den praktischen Teil

- Jazzer
 - <https://github.com/CodeIntelligenceTesting/jazzer>
 - <https://www.code-intelligence.com/blog/java-fuzzing-with-jazzer>
- libFuzzer Tutorial
 - <https://aviii.hashnode.dev/the-art-of-fuzzing-a-step-by-step-guide-to-coverage-guided-fuzzing-with-libfuzzer>
- AFL++
 - <https://github.com/AFLplusplus/AFLplusplus>

JAZZER

- **GitHub releases:** <https://github.com/CodeIntelligenceTesting/jazzer/releases>

You can also use GitHub release archives to run a standalone Jazzer binary that starts its own JVM configured for fuzzing:

- Download and extract the latest release from the GitHub releases page.
- Add a new class to your project with a **public static void fuzzerTestOneInput(FuzzedDataProvider data)** method.
- Compile your fuzz test with **jazzer_standalone.jar** on the classpath.
- Run the jazzer binary (jazzer.exe on Windows), specifying the classpath and fuzz test class:
- `./jazzer --cp=<classpath> --target_class=<fuzz test class>`
- If you see an error saying that libjvm.so has not been found, make sure that JAVA_HOME points to a JDK.
- The examples directory includes both toy and real-world examples of fuzz tests.



Since coverage is not the only type of information that is used by libFuzzer to guide its exploration of the fuzz target, Jazzer also instruments other JVM constructs (see `TraceDataFlowInstrumentor.kt`):

- bytecode-level compares, such as the **lcmp**, **if_***, and **if*** opcodes
- higher-level method-based compares, such as **String#equal** or **Arrays#compare**
- switch statements (corresponding to the **lookupswitch** and **tableswitch** opcodes)
- integer divisions (corresponding to the **idiv** and **ldiv** opcodes and the **divideUnsigned** methods)
- constant array indices (corresponding to the ***aload** opcodes and **get*** methods on array-like objects)
- In all these cases, interesting observed values are forwarded to libFuzzer callbacks such as `__sanitizer_cov_trace_cmp4` (for comparisons of 32-bit integral types) and `__sanitizer_weak_hook_strcmp` (for string comparisons). **The values populate libFuzzer's table of recent compares and will be incorporated into the fuzzer input bytes via random mutations.**

Beispiel: ExampleFuzzer.java

```
import com.code_intelligence.jazzer.api.FuzzedDataProvider;
import com.code_intelligence.jazzer.api.FuzzerSecurityIssueMedium;
import java.security.SecureRandom;
```

```
public class ExampleFuzzer {
    public static void fuzzerInitialize() {
        // Optional initialization to be run before the first call to fuzzerTestOneInput.
    }
```

```
    public static void fuzzerTestOneInput(FuzzedDataProvider data) {
        String input = data.consumeRemainingAsString();
        // Without the hook in ExampleFuzzerHooks.java, the value of random would change on every
        // invocation, making it almost impossible to guess for the fuzzer.
        long random = new SecureRandom().nextLong();
        if (input.startsWith("magicstring" + random)
            && input.length() > 30
            && input.charAt(25) == 'C') {
            mustNeverBeCalled();
        }
    }
```

```
    private static void mustNeverBeCalled() {
        throw new FuzzerSecurityIssueMedium("mustNeverBeCalled has been called");
    }
}
```

```
/* Copyright 2024 Code Intelligence GmbH
 * By downloading, you agree to the Code Intelligence Jazzer Terms and Conditions.
 * The Code Intelligence Jazzer Terms and Conditions are provided in LICENSE-JAZZER.txt
 * located in the root directory of the project. */
```


Methoden von FuzzedDataProvider:

- consumeString(int maxLength)
- **consumeRemainingAsString()** turns raw fuzzer input bytes into valid JVM strings by carefully applying the least number of bit changes required to turn the input bytes into valid UTF-8.
- consumeByte()
- consumeBytes(int maxLength) → returns a byte array
- consumeRemainingAsBytes()
- pickValue(T[] array) → returns an element from array based on fuzzer input
- ...

Beispiel: ExampleFuzzer.java

- `C:\Users\diehl\Desktop\Fuzzing\JAZZER>java -cp .;"C:\Program Files\Eclipse Adoptium\jdk-21.0.1.12-hotspot\lib;\jazzzer_standalone.jar com.code_intelligence.jazzzer.Jazzzer --target_class=ExampleFuzzer`
- WARNING: A Java agent has been loaded dynamically (C:\Users\diehl\AppData\Local\Temp\byteBuddyAgent6097447167869535372.jar)
- WARNING: If a serviceability tool is in use, please run with -XX:+EnableDynamicAgentLoading to hide this warning
- WARNING: If a serviceability tool is not in use, please run with -Djdk.instrument.traceUsage for more information
- WARNING: Dynamic loading of agents will be disallowed by default in a future release
- OpenJDK 64-Bit Server VM warning: Sharing is only supported for boot loader classes because bootstrap classpath has been appended
- INFO: Loaded 278 hooks from com.code_intelligence.jazzzer.runtime.TraceCmpHooks
- ...
- INFO: Instrumented ExampleFuzzer (took 335 ms, size +45%)
- INFO: found LLVMFuzzerCustomMutator (00007FFD5E6633D0). Disabling -len_control by default.
- INFO: libFuzzer ignores flags that start with '--'
- INFO: Running with entropic power schedule (0xFF, 100).
- INFO: Seed: 4287827936
- INFO: Loaded 1 modules (512 inline 8-bit counters): 512 [000001FCAF36A040, 000001FCAF36A240),
- INFO: Loaded 1 PC tables (512 PCs): 512 [000001FCAA9257E0, 000001FCAA9277E0),
- INFO: -max_len is not provided; libFuzzer will not generate inputs larger than 4096 bytes
- INFO: A corpus is not provided, starting from an empty corpus
- #2 INITED cov: 4 ft: 4 corp: 1/1b exec/s: 0 rss: 1449Mb
- #1048576 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 **exec/s: 349525** rss: 2400Mb
- #2097152 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 349525 rss: 2400Mb
- #4194304 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 381300 rss: 2400Mb
- #8388608 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 381300 rss: 2400Mb
- #16777216 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 372827 rss: 2400Mb
- #33554432 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 372827 rss: 2400Mb
- #67108864 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 370767 rss: 2400Mb
- #134217728 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 371794 rss: 2400Mb
- #268435456 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 371794 rss: 2400Mb
- #536870912 pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 371794 rss: 2400Mb
- **#1073741824** pulse cov: 4 ft: 4 corp: 1/1b lim: 4096 exec/s: 368097 rss: 2400Mb



Abgebrochen, da
die Suche zu lange
dauert.

Beispiel: ExampleFuzzerHooks.java

```
import com.code_intelligence.jazzer.api.HookType;
import com.code_intelligence.jazzer.api.MethodHook;
import java.lang.invoke.MethodHandle;
```

```
public class ExampleFuzzerHooks {
    @MethodHook(
        type = HookType.REPLACE,
        targetClassName = "java.security.SecureRandom",
        targetMethod = "nextLong",
        targetMethodDescriptor = "()J")
    public static long getRandomNumber(
        MethodHandle handle, Object thisObject, Object[] args, int hookId) {
        return 4; // chosen by fair dice roll.
        // guaranteed to be random.
        // https://xkcd.com/221/
    }
}
```

```
/* Copyright 2024 Code Intelligence GmbH
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 * The Code Intelligence Jazzer Terms and Conditions are provided in LICENSE-JAZZER.txt
 * located in the root directory of the project. */
```

```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
             // guaranteed to be random.
}
```

- **java -cp .\;"C:\Program Files\Eclipse Adoptium\jdk-21.0.1.12-hotspot"\lib;. \jazzier_standalone.jar com.code_intelligence.jazzier.Jazzier --target_class=ExampleFuzzer --custom_hooks=ExampleFuzzerHooks**
- WARNING: A Java agent has been loaded dynamically (C:\Users\diehl\AppData\Local\Temp\byteBuddyAgent14814129946866390780.jar)
- WARNING: If a serviceability tool is in use, please run with -XX:+EnableDynamicAgentLoading to hide this warning
- WARNING: If a serviceability tool is not in use, please run with -Djdk.instrument.traceUsage for more information
- WARNING: Dynamic loading of agents will be disallowed by default in a future release
- OpenJDK 64-Bit Server VM warning: Sharing is only supported for boot loader classes because bootstrap classpath has been appended
- INFO: Loaded 278 hooks from com.code_intelligence.jazzier.runtime.TraceCmpHooks
- ...
- **INFO: Loaded 1 hooks from ExampleFuzzerHooks**
- INFO: Instrumented ExampleFuzzer (took 102 ms, size +56%)
- INFO: found LLVMFuzzerCustomMutator (00007FFD8B7E33D0). Disabling -len_control by default.
- INFO: libFuzzer ignores flags that start with '--'
- INFO: Running with entropic power schedule (0xFF, 100).
- INFO: Seed: 4185080285
- INFO: Loaded 1 modules (512 inline 8-bit counters): 512 [000002B9D1DD5040, 000002B9D1DD5240),
- INFO: Loaded 1 PC tables (512 PCs): 512 [000002B9FE4E9E50, 000002B9FE4EBE50),
- INFO: -max_len is not provided; libFuzzer will not generate inputs larger than 4096 bytes
- INFO: A corpus is not provided, starting from an empty corpus
- #2 INITED cov: 4 ft: 4 corp: 1/1b exec/s: 0 rss: 1397Mb
- #1308 NEW cov: 6 ft: 6 corp: 2/14b lim: 14 exec/s: 0 rss: 1401Mb L: 13/13 MS: 2 CMP-Custom- DE: "magicstring4"-
- #1402 REDUCE cov: 6 ft: 6 corp: 2/13b lim: 14 exec/s: 0 rss: 1402Mb L: 12/12 MS: 8 ChangeBit-Custom-CMP-Custom-EraseBytes-Custom-CMP-Custom- DE: "magicstring4"- "magicstring4"-
- **#3421 REDUCE cov: 8 ft: 8 corp: 3/44b lim: 33 exec/s: 0 rss: 1404Mb L: 31/31 MS: 8 ShuffleBytes-Custom-ChangeBinInt-Custom-CMP-Custom-CopyPart-Custom- DE: "magicstring4"-**
- == Java Exception: com.code_intelligence.jazzier.api.FuzzerSecurityIssueMedium: mustNeverBeCalled has been called
- at ExampleFuzzer.mustNeverBeCalled(ExampleFuzzer.java:34)
- at ExampleFuzzer.fuzzerTestOneInput(ExampleFuzzer.java:29)
- DEDUP_TOKEN: e3a40a92890b8e76
- == libFuzzer crashing input ==
- MS: 2 ChangeBit-Custom-; base unit: a6f2976a611f0bf6e697cca215146cf8477b7c67
- 0x6d,0x61,0x67,0x69,0x63,0x73,0x74,0x72,0x69,0x6e,0x67,0x34,0x6d,0x67,0x69,0x61,0x63,0x73,0x74,0x72,0x68,0x6e,0x67,0x34,0x61,0x43,0x73,0x74,0x72,0x68,0x6e,
- **magicstring4mgiactrhng4aCstrhn**
- artifact_prefix='./'; Test unit written to ./crash-0c1791fda689001e383e01e24b7dff0a4b372d4
- Base64: bWFnZWZdHjpbmc0bWdpYWZdHjpbmc0YUNzdHJpbG==
- reproducer_path='./; **java reproducer written to .\Crash_0c1791fda689001e383e01e24b7dff0a4b372d4.java**

Beispiel: Crash_0c1791fda689001e383e01e24b7dffc0a4b372d4.java

```
import java.lang.reflect.InvocationTargetException;
import java.lang.reflect.Method;

public class Crash_0c1791fda689001e383e01e24b7dffc0a4b372d4 {
    static final String base64Bytes = String.join("",
        "rO0ABXNyABNqYXZhLnV0aWwuQXJyYXIMaXN0eIHSZHnHYZODAAFJAARzaXple "+
        "HAAAAABdwQAAAABdAAfbWFnaWNzdHJpbmc0bWdpYWNzdHJobmc0YUNzdHJobng=");

    public static void main(String[] args) throws Throwable {
        Crash_0c1791fda689001e383e01e24b7dffc0a4b372d4.class.getClassLoader().setDefaultAssertionStatus(true);
        try {
            Method fuzzerInitialize = ExampleFuzzer.class.getMethod("fuzzerInitialize");
            fuzzerInitialize.invoke(null);
        } catch (NoSuchMethodException ignored) {
            try {
                Method fuzzerInitialize = ExampleFuzzer.class.getMethod("fuzzerInitialize", String[].class);
                fuzzerInitialize.invoke(null, (Object) args);
            } catch (NoSuchMethodException ignored1) {
            } catch (IllegalAccessException | InvocationTargetException e) {
                e.printStackTrace();
                System.exit(1);
            }
        } catch (IllegalAccessException | InvocationTargetException e) {
            e.printStackTrace();
            System.exit(1);
        }
        com.code_intelligence.jazzer.api.CannedFuzzedDataProvider input = new com.code_intelligence.jazzer.api.CannedFuzzedDataProvider(base64Bytes);
        ExampleFuzzer.fuzzerTestOneInput(input);
    }
}
```

JUNIT

<https://junit.org/junit4/>

<https://github.com/junit-team/junit4/>

- `@Test`
Test-Methode
- `@Before/@After`
Wird vor/nach jedem Test ausgeführt
- `@BeforeClass/@AfterClass`
Wird einmalig vor/nach allen Tests der Klasse ausgeführt
- `@Ignore`
„Auskommentierter“ Test

Konventionen:
Testklassen: ...Test
Testmethoden: test...()
Before/After: setUp(), tearDown()

- Methoden der Klasse `org.junit.Assert`

- `assertEquals(expected, actual)`
- `assertEquals(message, expected, actual)`

- Fließkommazahlen:

- `assertEquals(expected, actual, epsilon)`

- Bedingungen:

- `assertTrue(condition)`

- Beispiele:

```
@Test
public void testAddPositiveNumbers() {
    assertEquals("add positive numbers", 4, m.add(2,2));
}
```

```
@Test
public void testDividePositiveNumbers() {
    assertEquals(0.33333, m.divide(1,3), 0.0001);
}
```


- Variante 1 (**fail(...)-Methode**):

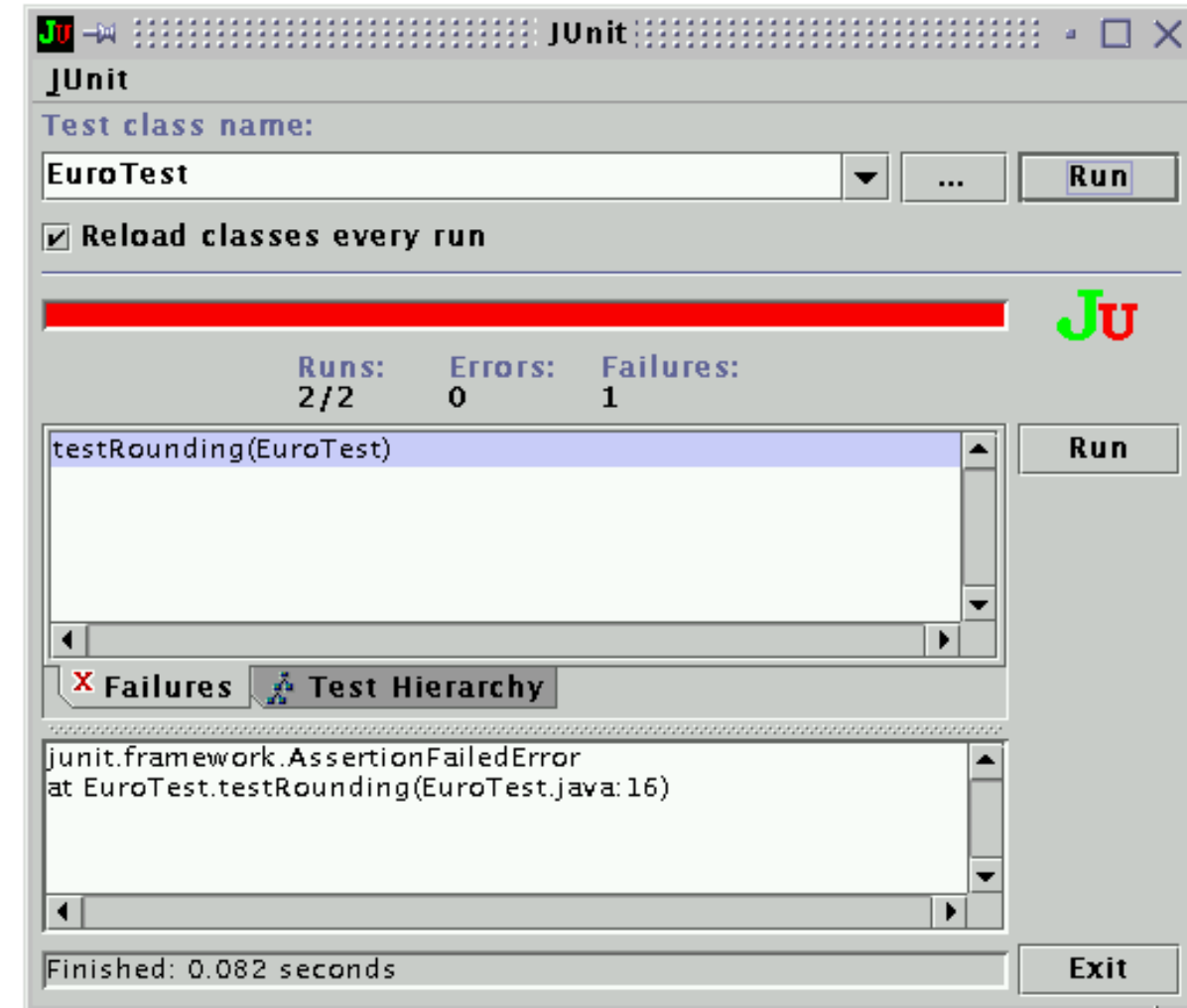
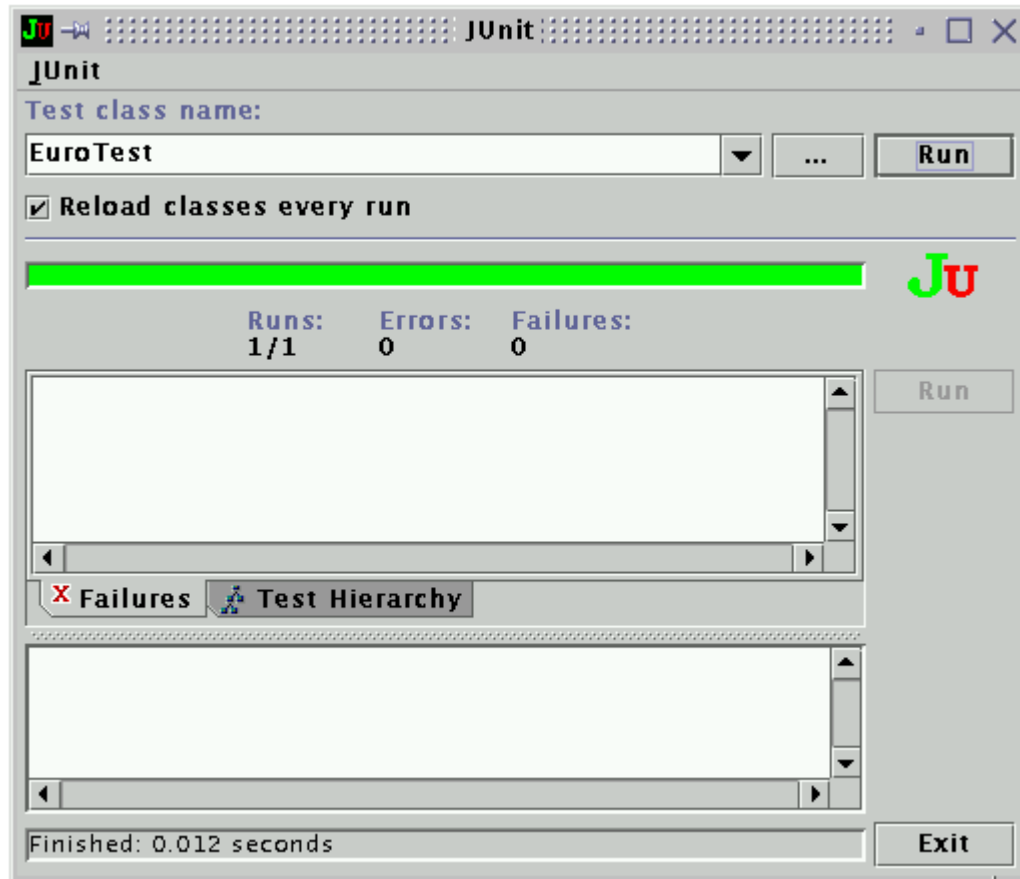
```
@Test
public void testDivideByZero1() {
    try {
        m.divide(1, 0);
        fail("Should not be possible to divide by zero");
    } catch (ArithmeticException e) {
    }
}
```

Wenn das Programm
hier ankommt, wurde
keine Exception
ausgelöst!

- Variante 2 (**Assertion**):

```
@Test (expected = ArithmeticException.class)
public void testDivideByZero2() {
    m.divide(1, 0);
}
```

„Keep the bar green, to keep the code clean.“



JUNIT: Beispiel

```
import java.nio.charset.StandardCharsets;

public class MagicStrings {

    public static void compare(int pos, int len, int offset, String key, String msg) {
        if (len > 10)
            if (key.length() > 5)
                if (key.charAt(4) == '7')
                    if (onlyValidCharacters(key))
                        if (onlyValidCharacters(msg))
                            if (key.substring(pos, pos + len).equals(msg.substring(pos + offset, pos + offset + len))) {
                                System.out.println("pos=" + pos + ", len=" + len + ", offset=" + offset + ", key=" + key + ", msg=" + msg);
                                throw new IllegalStateException("Not reached");
                            }
                    }
            }
    }

    static boolean onlyValidCharacters(String s) {
        byte[] bs = s.getBytes(StandardCharsets.UTF_8);
        for (int i = 0; i < bs.length; i++) {
            byte a = bs[i];
            if ((a < '0') || (a > 'z')) return false;
        }
        return true;
    }
}
```

```
public class Example {  
  
    public static void main(String args[]) {  
        if (args.length<1) {  
            System.out.println("No data provided as command line argument!");  
        } else {  
  
            MagicStrings.compare(1,12,5,args[0],"a7".repeat(50));  
  
        }  
    }  
}
```

```
import org.junit.*;

public class MagicStringsTest {

    @Test (expected=NullPointerException.class)
    public void testNullPointer() {
        MagicStrings.compare(1, 12, 5, "7a7a7a7a7a7a7a7a", null);
    }

    @Test (expected=IllegalStateException.class)
    public void testMagicCombination() {
        MagicStrings.compare(1, 12, 5, "7a7a7a7a7a7a7a7a", "a7".repeat(50));
    }

}
```


JAZZER and JUNIT: Beispiel

```
import com.code_intelligence.jazzer.api.FuzzedDataProvider;
import com.code_intelligence.jazzer.junit.FuzzTest;

public class MagicStringsFuzzTest {

    @FuzzTest
    public static void fuzzerTestOneInput(FuzzedDataProvider data) {

        String key = data.consumeString(100);
        String msg = data.consumeString(100);

        int pos = data.consumeInt();
        int len = data.consumeInt();
        int offset = data.consumeInt();

        try {

            MagicStrings.compare(pos,len,offset,key,msg);

        } catch (StringIndexOutOfBoundsException e) { } // Dieser Fehler soll beim Testen ignoriert werden
    }

}
```

JAZZER and JUNIT: Beispiel

[illegible]

Aufgabe1: EmailMatcher

1. Laden Sie die Dateien aus dem Praxis-Ordner auf ihren Rechner und probieren Sie die Beispiele (für Windows oder Ubuntu-Linux) aus.
2. Erstellen Sie eine Datei EmailMatcherFuzzTest.java
3. Implementieren Sie darin einen Test, mit dem gültige Emailadressen gesucht werden sollen.
4. Passen Sie die Batch-Datei bzw. das Shell-Skript an.
5. Führen Sie ihren FuzzTest mehrfach aus und sammeln Sie die gefundenen gültigen Emailadressen.
6. Weichen die Emailadressen von ihren Erwartungen ab?
7. Beschreiben Sie Ihre Beobachtungen und ihre Vermutungen zur Ursache der Abweichungen.

Als Ausgangspunkt verwenden Sie am besten das Verzeichnis `exampe_unit_jazzer`

Aufgabe 2: UserRegistration

1. Erstellen Sie eine Datei UserRegistrationFuzzTest.java
2. Implementieren Sie darin einen Test, mit dem gültige Kombinationen von Benutzernamen, Passwort und Emailadresse gesucht werden.
3. Passen Sie die Batch-Datei bzw. das Shell-Skript an.
4. Führen Sie ihren FuzzTest aus.
5. Brechen Sie ggf. nach einigen Minuten den Test ab, falls keine Kombination gefunden wird.
6. Um die Suche zu beschleunigen, können Sie für die Email eine feste Adresse, z.B. aus Aufgabe 1, verwenden.
7. Führen Sie ihre FuzzTests mehrfach aus und sammeln Sie die gefundenen gültigen Kombinationen.
8. Weichen die Emailadressen von ihren Erwartungen ab?
9. Beschreiben Sie Ihre Beobachtungen und ihre Vermutungen zur Ursache der Abweichungen.

```
import org.apache.commons.lang3.StringEscapeUtils;
```

```
String euser=StringEscapeUtils.escapeJava(user);
```

- <https://adoptium.net/de/installation/>
- <https://adoptium.net/de/installation/linux/>