

2. Arduino & Co

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Ordnung im Chaos

- Formfaktor, Stromverbrauch
- CPU
 - Befehlssatz
 - MMU?
- I/O-Anschlüsse
- Systemsoftware
 - Reiner Boot Loader
 - Betriebssystem (Linux)

2.1 Nur Boot Loader

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Arduino Uno

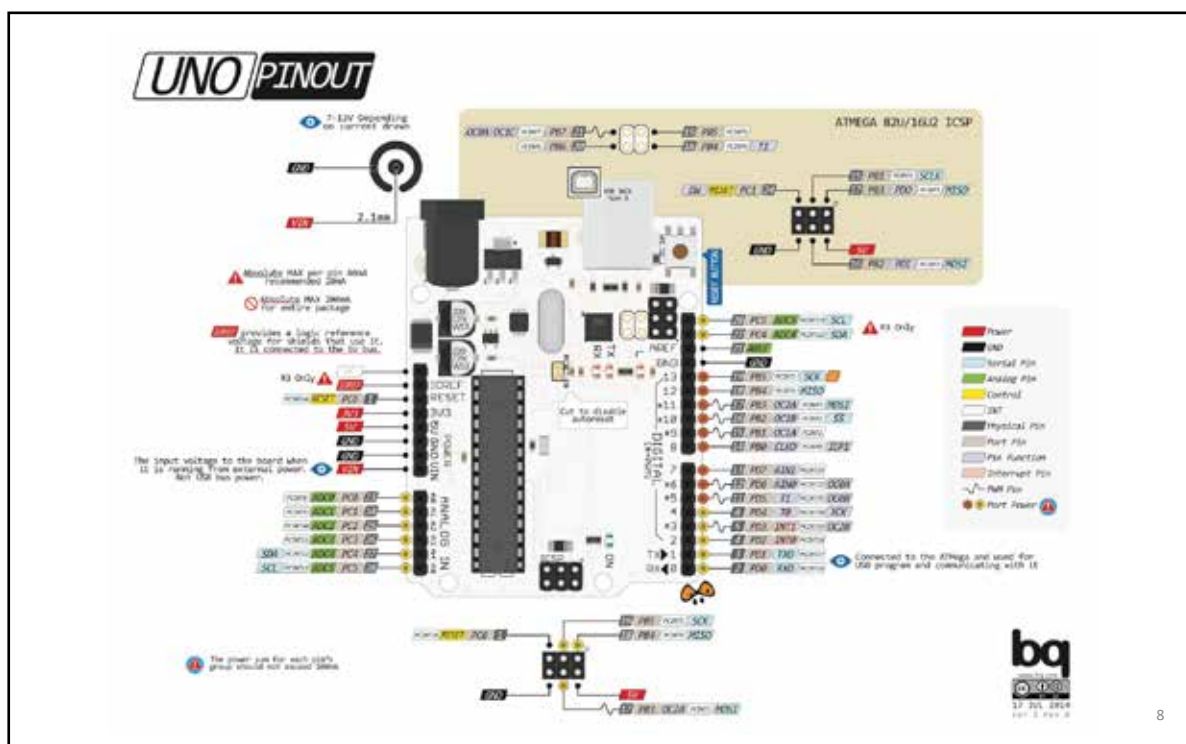


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Specs UNO

Microcontroller	ATmega328P
Operating Voltage	5V
Input Voltage (recommended)	7-12V
Input Voltage (limit)	6-20V
Digital I/O Pins	14 (of which 6 provide PWM output)
PWM Digital I/O Pins	6
Analog Input Pins	6
DC Current per I/O Pin	20 mA
Flash Memory	32 KB (ATmega328P), 0.5 KB for bootloader
SRAM	2 KB (ATmega328P)
EEPROM	1 KB (ATmega328P)
Clock Speed	16 MHz

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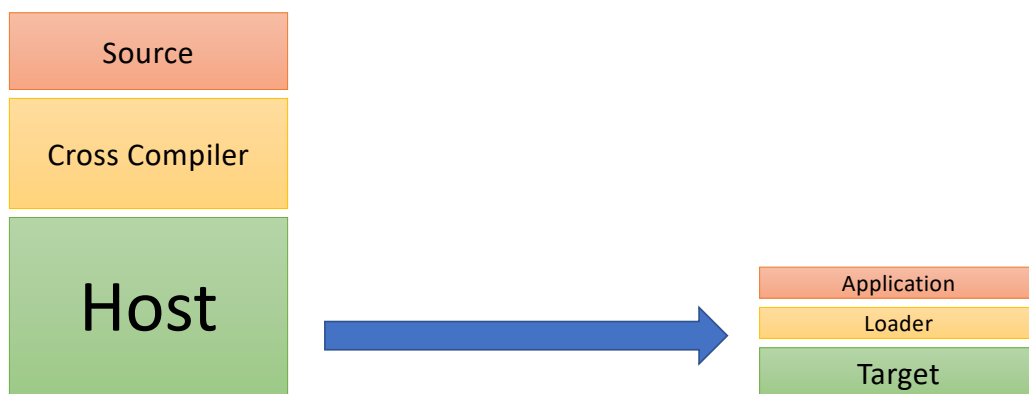


Ein- und Ausgabe

- Digital
 - 0 und 1 = 0V und Vcc
- Analoger Eingang
 - ADC (Analog Digital Converter)
 - Spannung zwischen 0V und einer Referenzspannung
 - Ausgabe uint
 - Präzision (10 Bit und mehr)
 - 10 Bit und Vref=5V: Auflösung $5/1024 = 4.88\text{mV}$
- Analoger Ausgang
 - DAC (Digital Analog Converter)
 - PWM (Pulse Width Modulation)

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Cross Compile



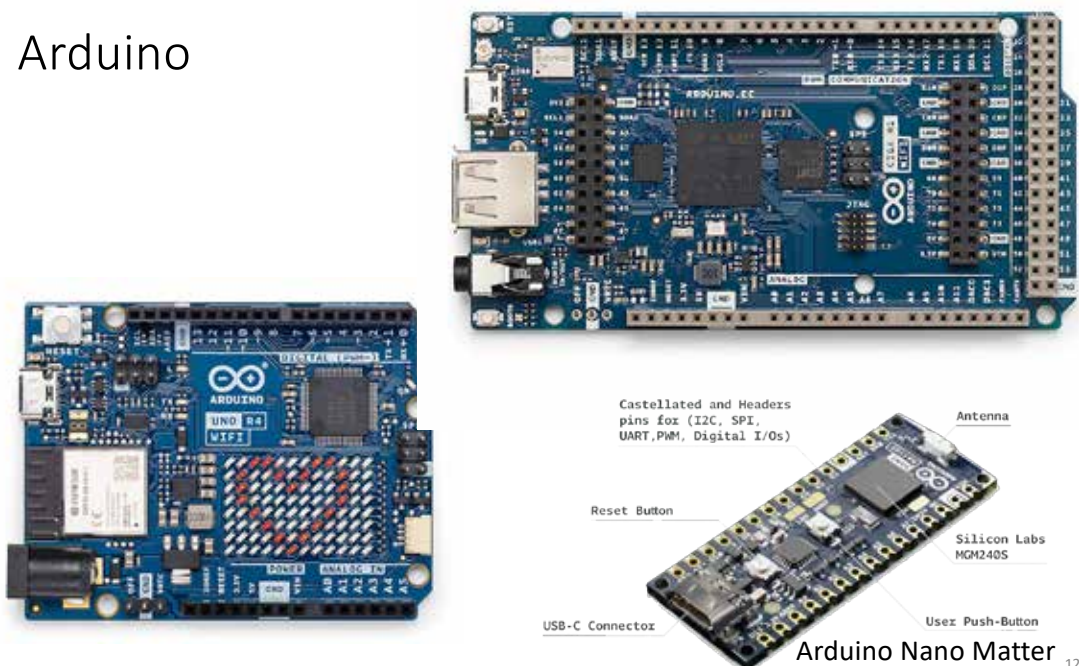
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Arduino Uno: "Hello World"

Blinkende LED

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Arduino



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Arduino Uno R4 Wifi

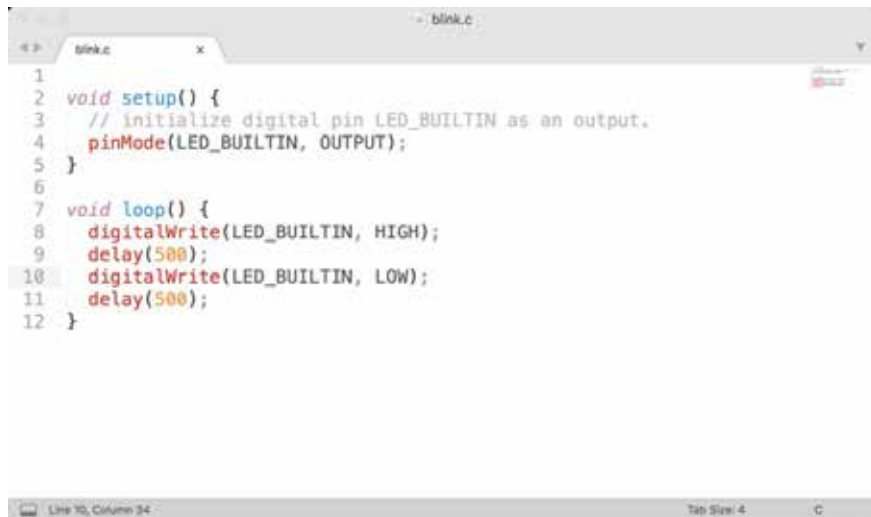
Pins	Digital I/O Pins	14
	Analog input pins	6
	DAC	1
	PWM pins	6
Communication	UART	Yes, 1x
	I2C	Yes, 1x
	SPI	Yes, 1x
	CAN	Yes 1 CAN Bus
Power	Circuit operating voltage	5 V (ESP32-S3 is 3.3 V)
	Input voltage (VIN)	6-24 V
	DC Current per I/O Pin	8 mA
Clock speed	Main core	48 MHz
	ESP32-S3	up to 240 MHz
Memory	RA4M1	256 kB Flash, 32 kB RAM
	ESP32-S3	384 kB ROM, 512 kB SRAM

Arduino Uno



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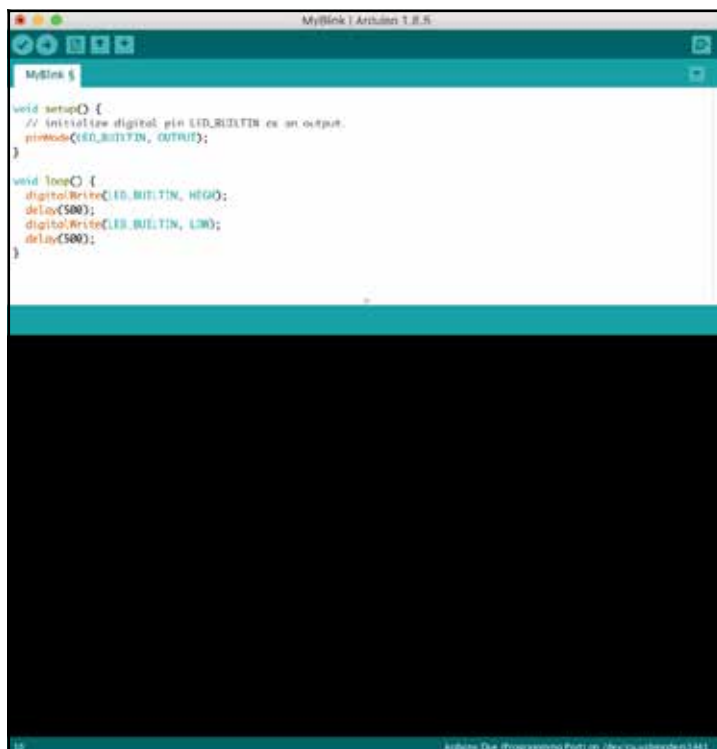
Sketch



```
1
2 void setup() {
3   // initialize digital pin LED_BUILTIN as an output.
4   pinMode(LED_BUILTIN, OUTPUT);
5 }
6
7 void loop() {
8   digitalWrite(LED_BUILTIN, HIGH);
9   delay(500);
10  digitalWrite(LED_BUILTIN, LOW);
11  delay(500);
12 }
```

Line 10, Column 34 Tab Size: 4 C

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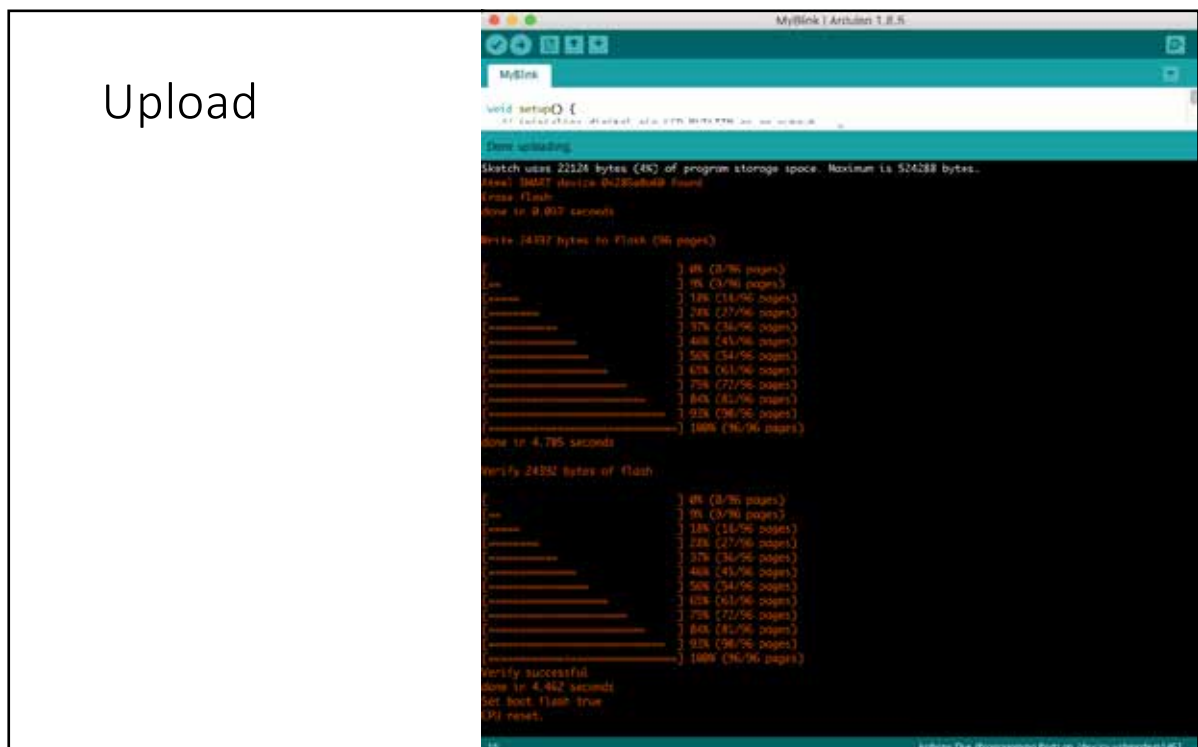
Arduino IDE

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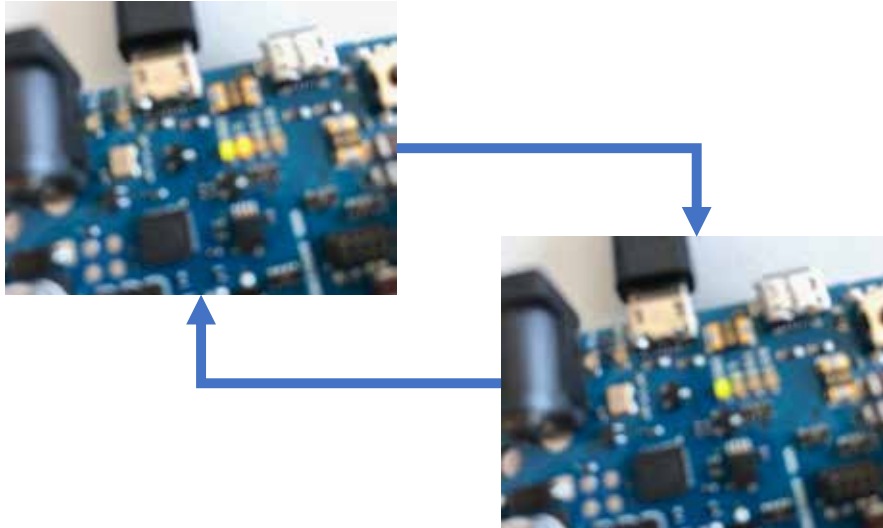
Compile



Upload



Es läuft 😊



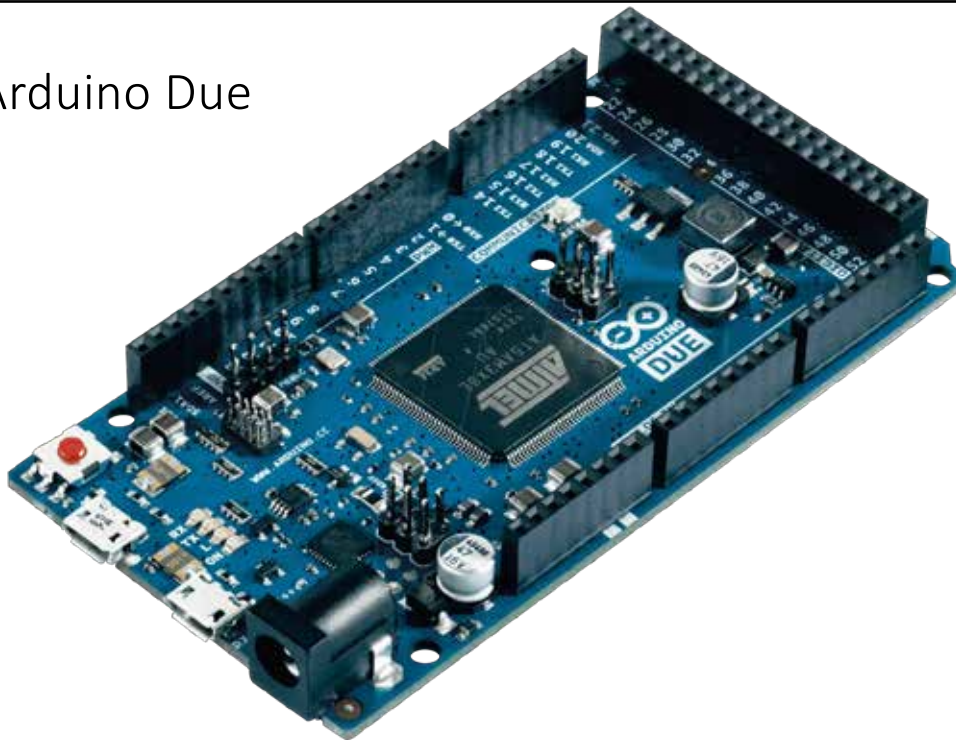
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Arduino Due

Morsecode

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Arduino Due

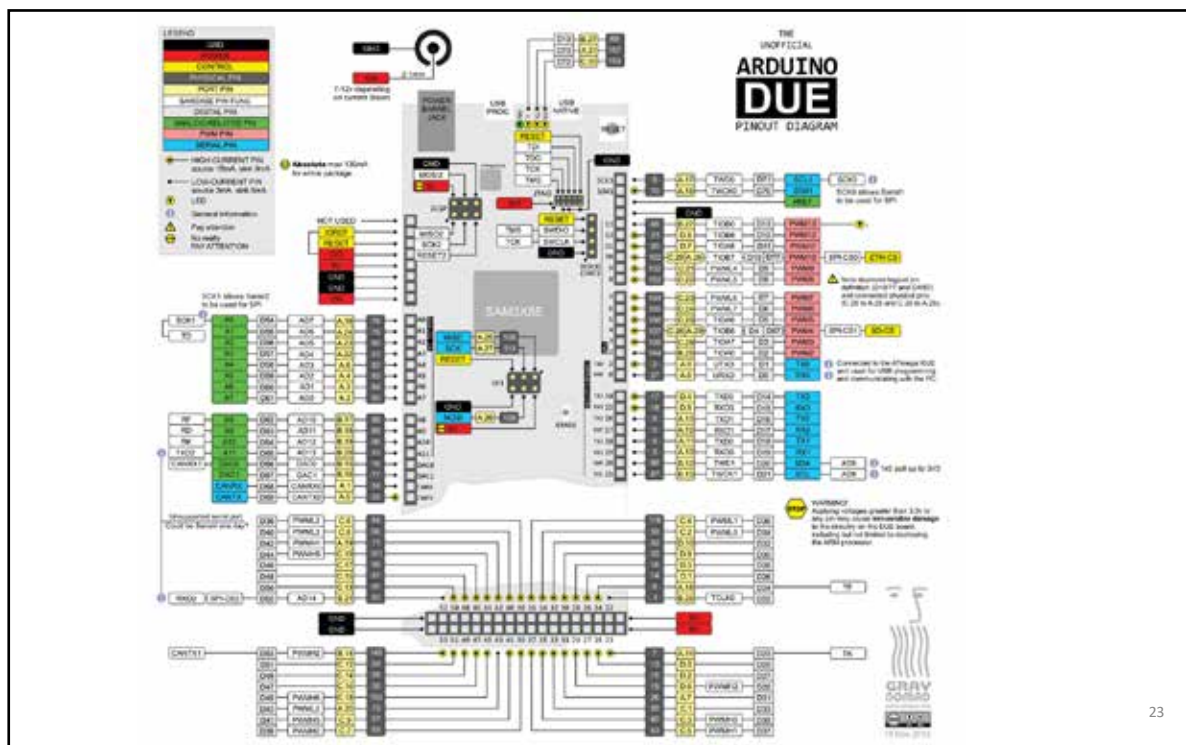


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Specs DUE

Microcontroller	AT91SAM3X8E
Operating Voltage	3.3V
Input Voltage (recommended)	7-12V
Input Voltage (limits)	6-16V
Digital I/O Pins	54 (of which 12 provide PWM output)
Analog Input Pins	12
Analog Output Pins	2 (DAC)
Total DC Output Current on all I/O lines	130 mA
Flash Memory	512 KB all available for the user applications
SRAM	96 KB (two banks: 64KB and 32KB)
Clock Speed	84 MHz

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Sketch

```

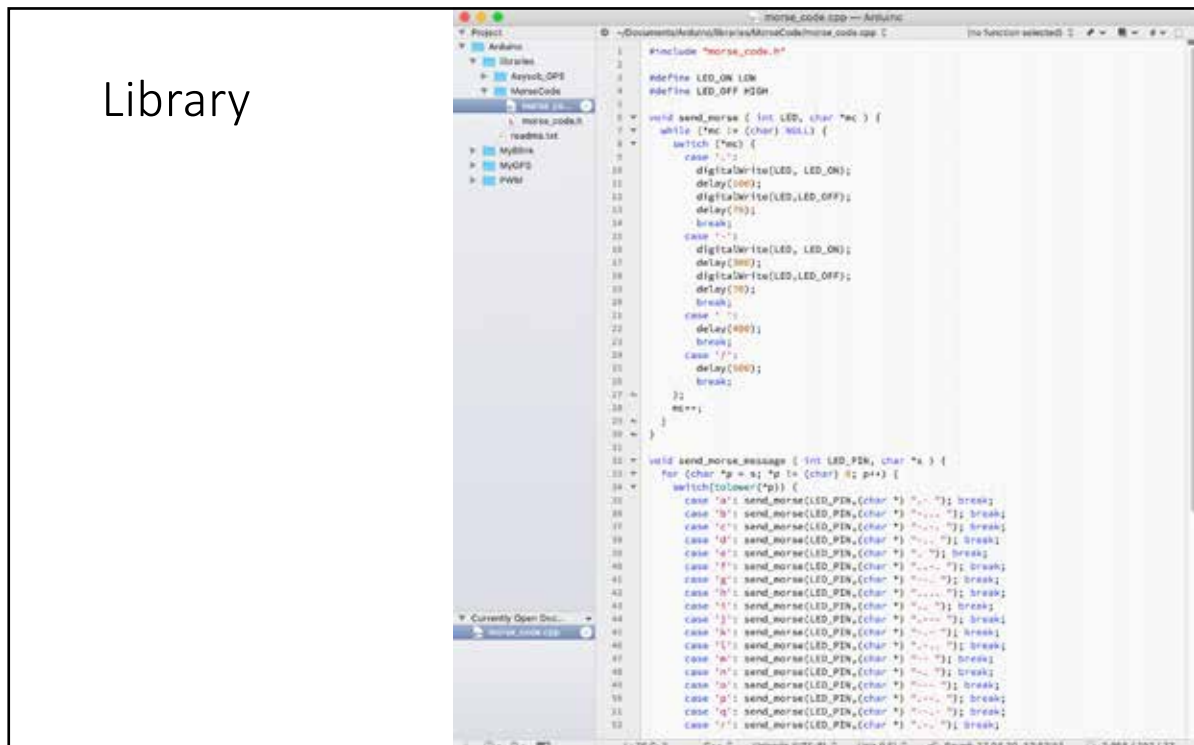
MyBlink | Arduino 1.8.11

MyBlink
1 #include "morse_code.h"
2
3 void setup() {
4   pinMode(LED_BUILTIN, OUTPUT);
5 }
6
7 void loop() {
8   send_morse_message(LED_BUILTIN, "Ash nazg thrakatuluk ogh burzum ishi krimpatur");
9   delay(5000);
10 }

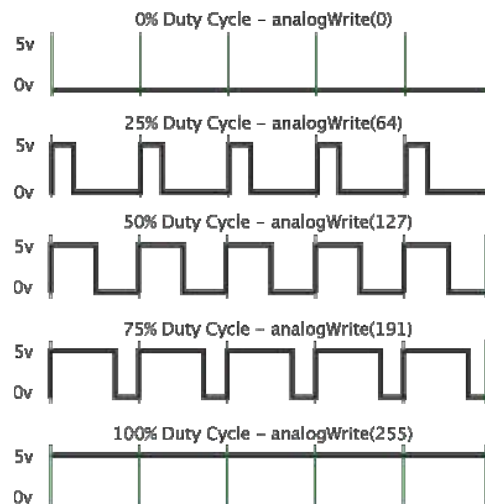
```

Arduino Due (Programming Port) on /dev/cu.usbmodem14401

Library

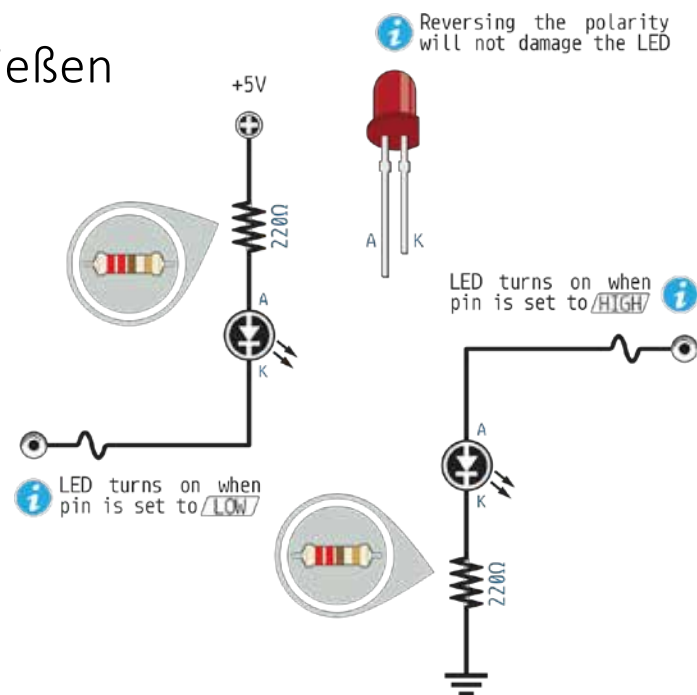


Pulsweitenmodulation (PWM)

Grundfrequenz $\sim 490\text{Hz}$ 

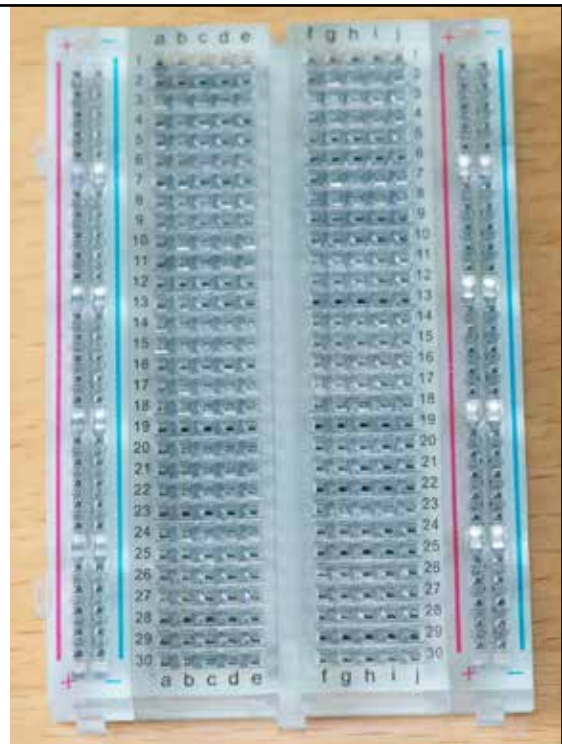
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LED anschließen

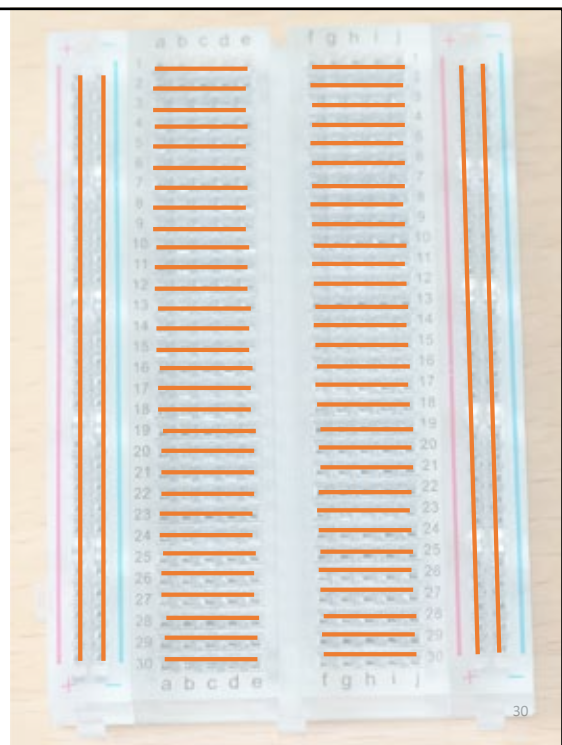


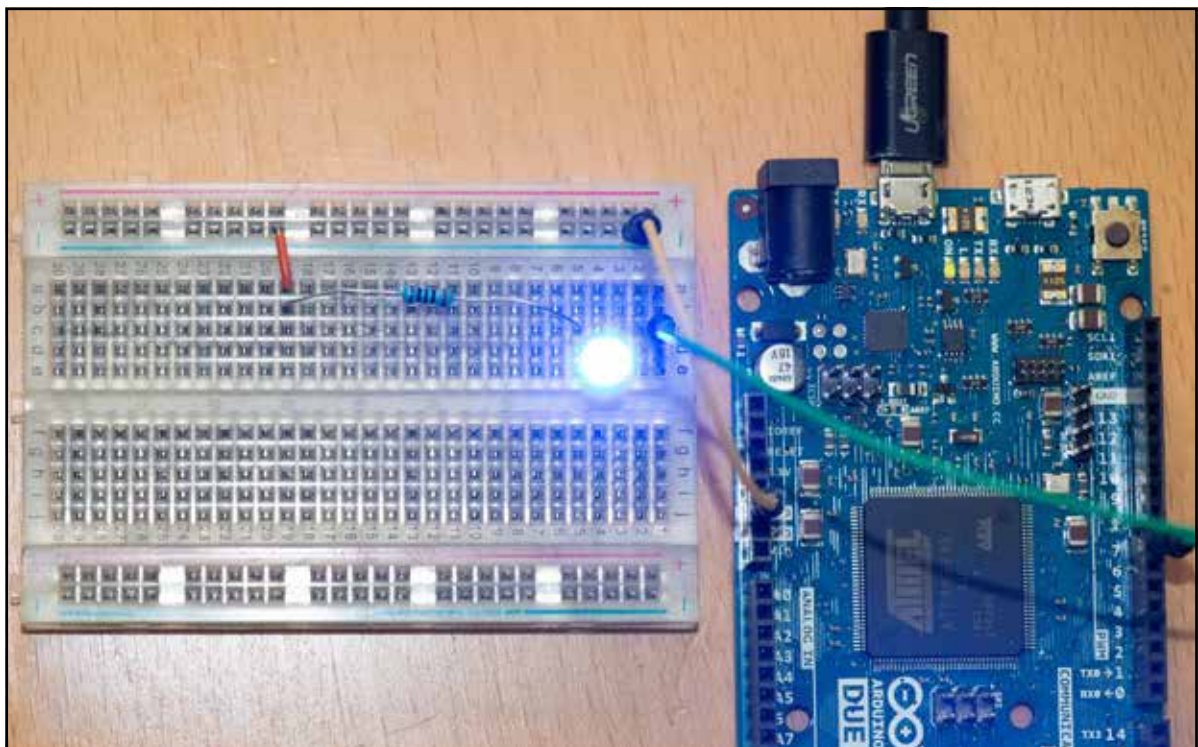
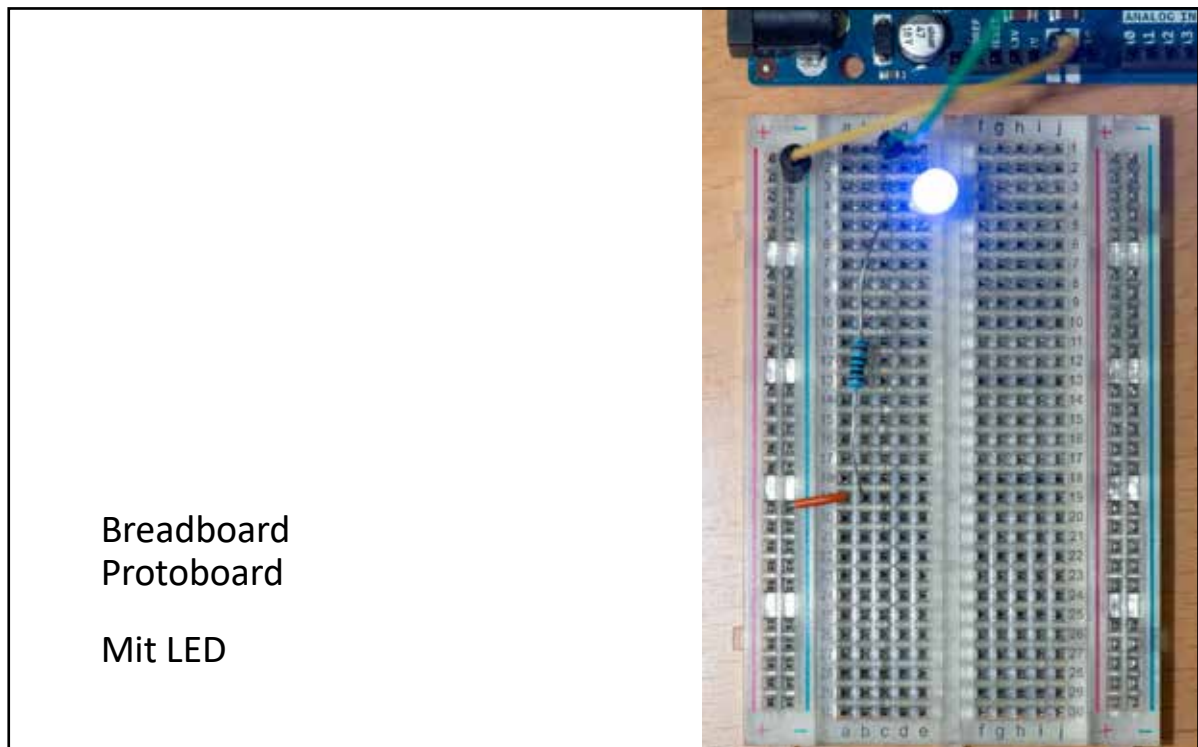
28

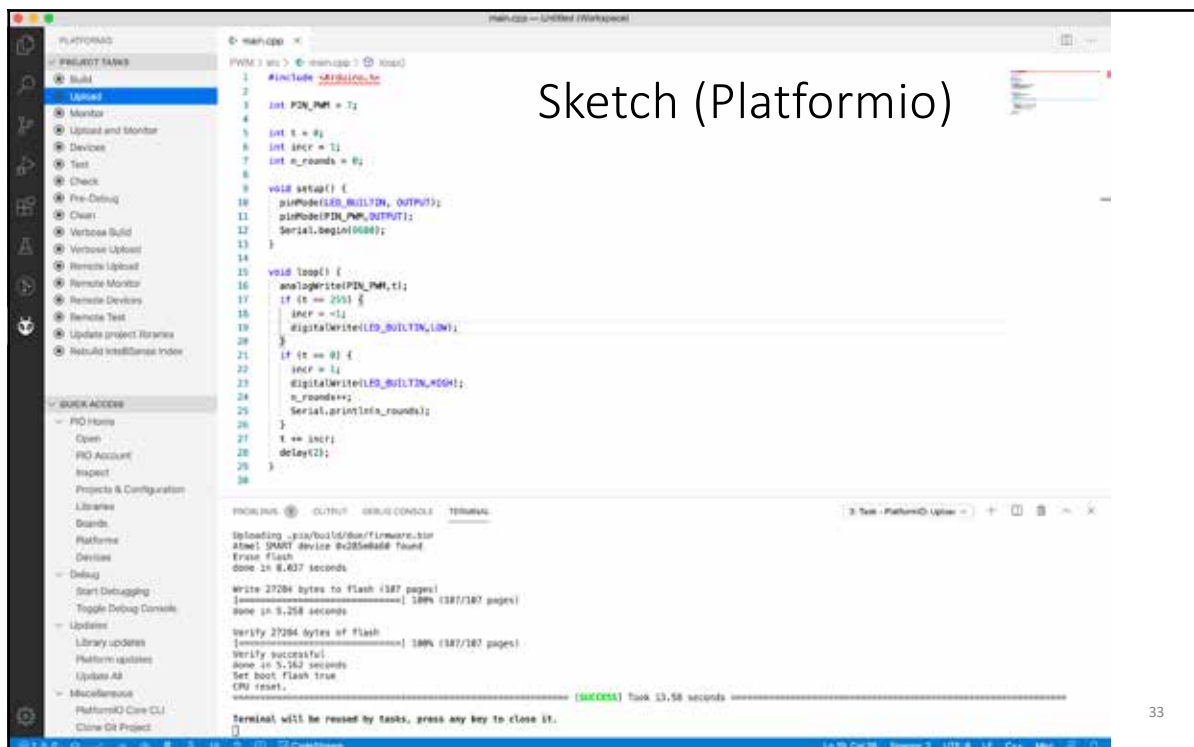
Breadboard
Protoboard
Leer



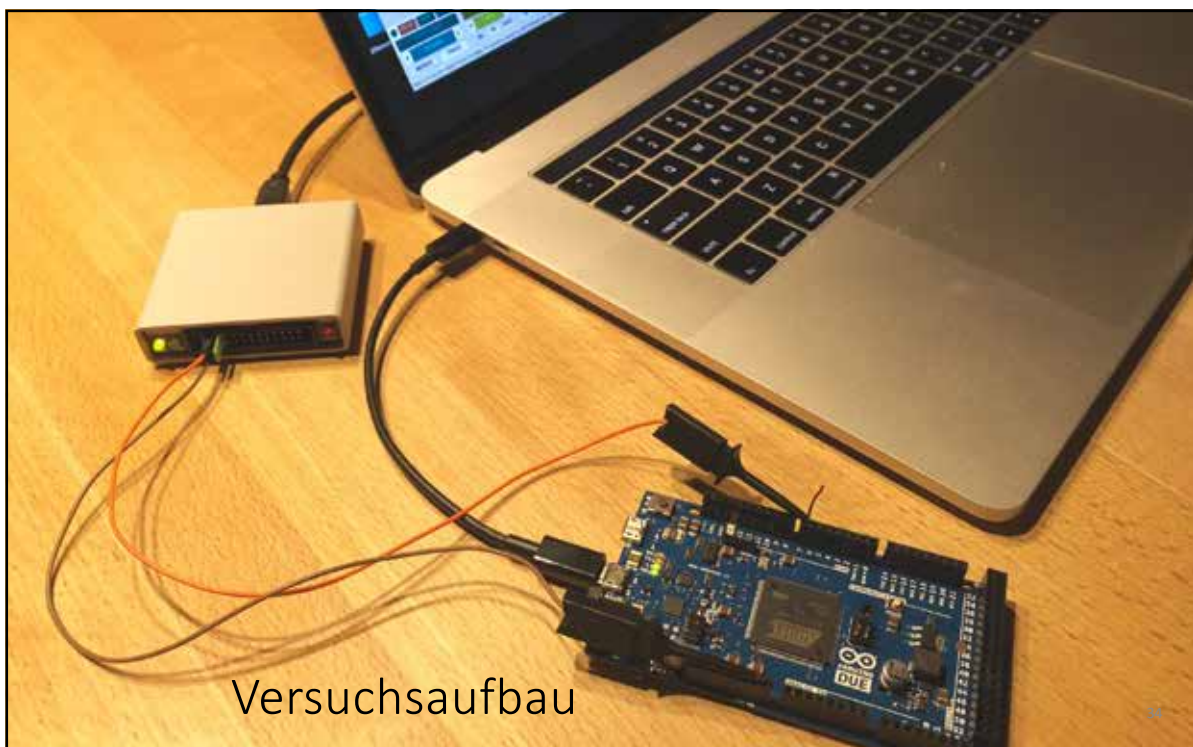
Breadboard
Protoboard
Leer





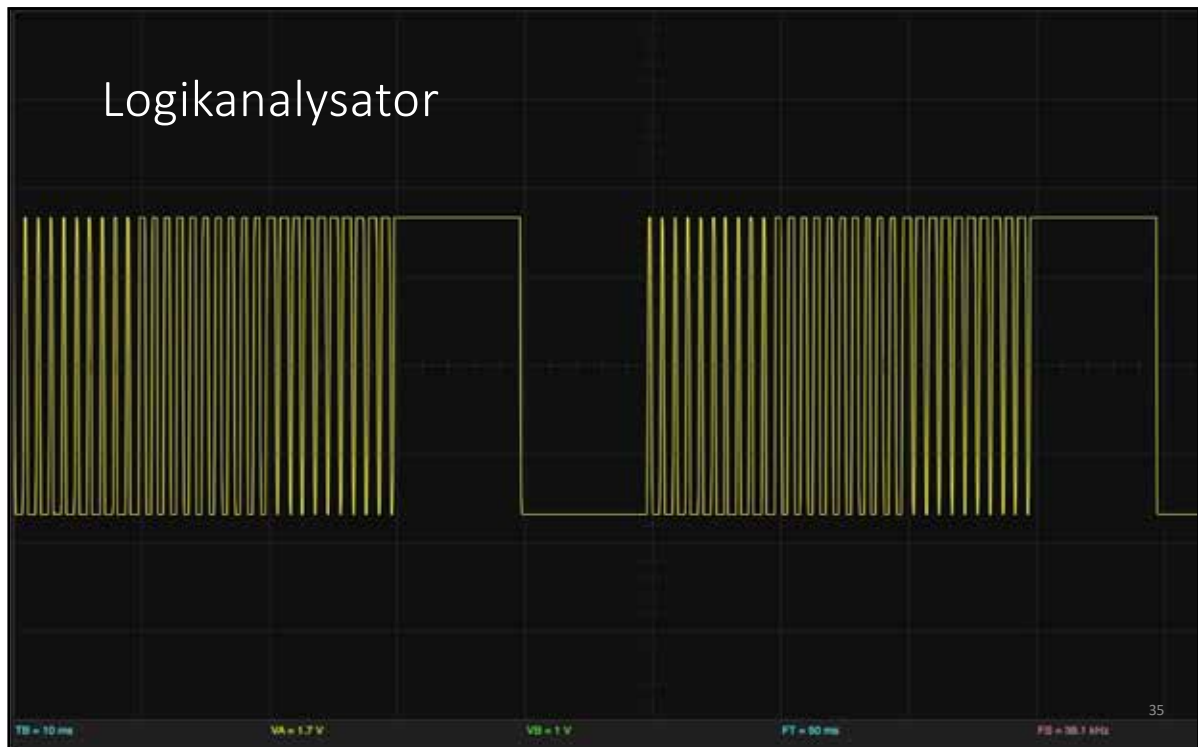


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Versuchsaufbau

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Debugging

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Optionen

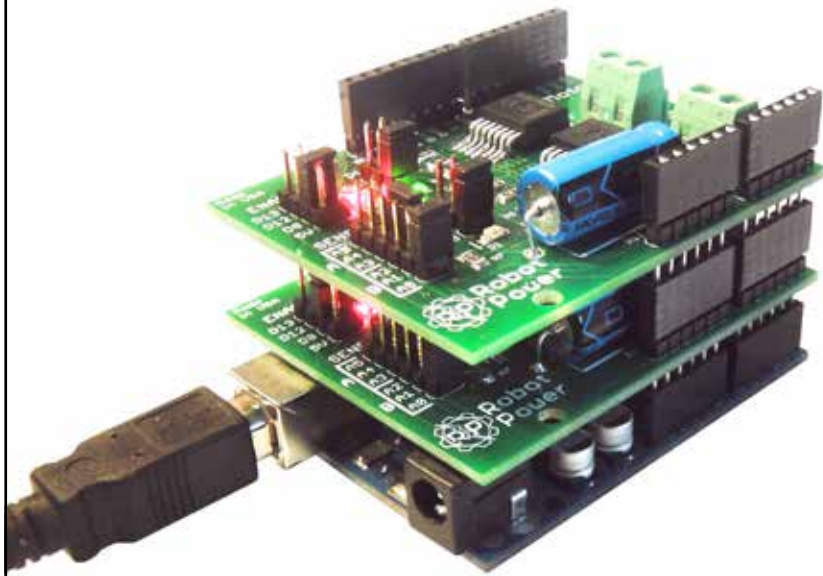
- Logik-Analysatoren, Oszilloskop (Analog und Digital)
- In-Circuit-Emulatoren (ICE)
- Spezielle Low-Level Protokolle
 - JTAG (Joint Test Action Group)
 - SWD (Serial Wire Debug)
- “Printf”-Debugging
 - LED oder anderer Ausgabe-Pin
 - Serielle Konsole
- Remote Debugging
 - Runtime Support
 - JTAG – Moderner ICE

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Erweiterbarkeit

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Speziell Arduino: Shields



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Beispiele

- Kommunikation, Xbee, CAN, GPRS, LTE, ...
- Display, Graphikanschlüsse
- Batterie, USV, ...
- Motorsteuerung, relays
- Radio, Audio, ...
- Leere Shields
- ...

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Kommunikation zwischen Chips

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Aufwand minimieren

- Geringe Leitungszahl
- Serielle Ansätze
- Simple Realisierung
 - Also kein Ethernet o.ä.



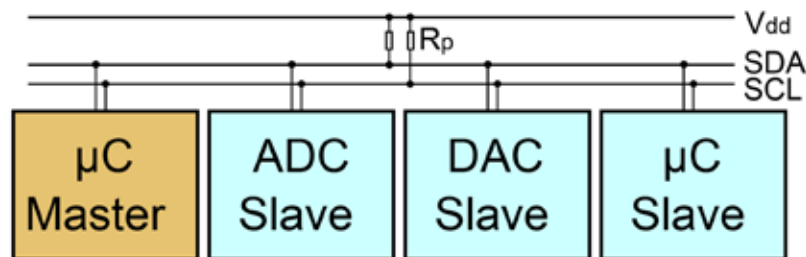
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I2C

- Inter-Integrated Circuit
- Kommunikation zwischen ICs und Schaltungsteilen
- Maximal 1008 Geräte anschließbar
- Taktraten
 - 0.1 – 3.4 Mbit/s (bidirektional)
 - 5 Mbit/s (unidirektional)
- Spielart: 1-Wire (Data, Ground)
 - Master liefert Strom

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Aufbau



- Master initiiert Senden und Empfangen
- Geräte haben Adresse

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Kommunikation

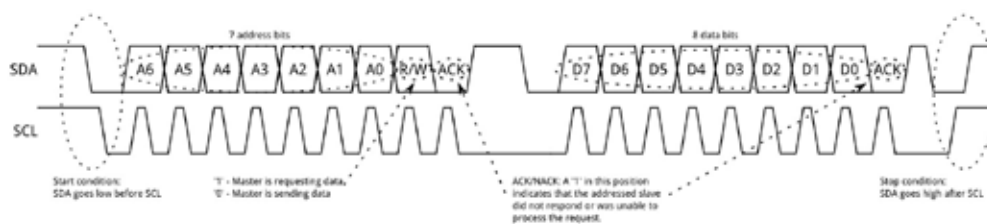


Abbildung: <https://learn.sparkfun.com/tutorials/i2c>

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Multi-Master

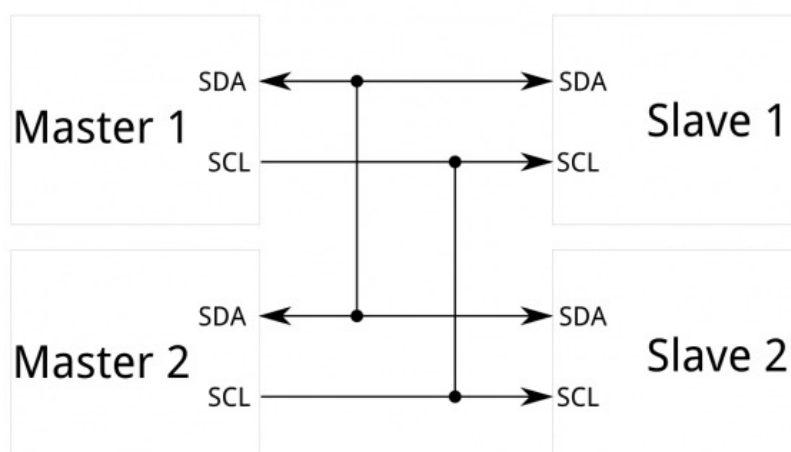


Abbildung: <https://learn.sparkfun.com/tutorials/i2c>

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SPI

- Serial Peripheral Interface
- 4 Leitungen statt 2
- Bidirektional bis 10 MBit/s

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Aufbau

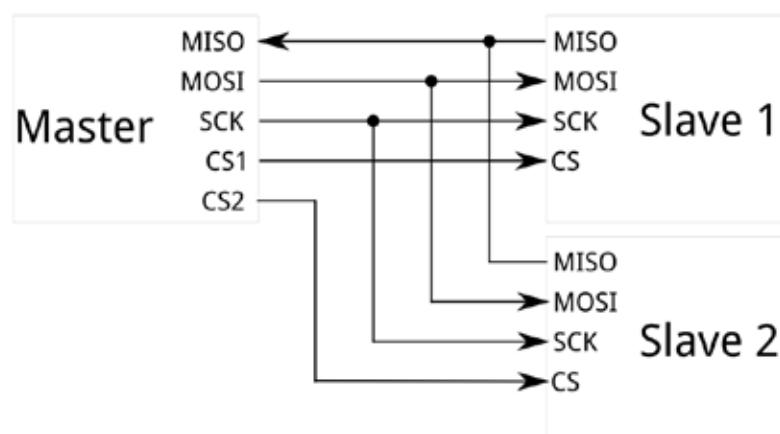
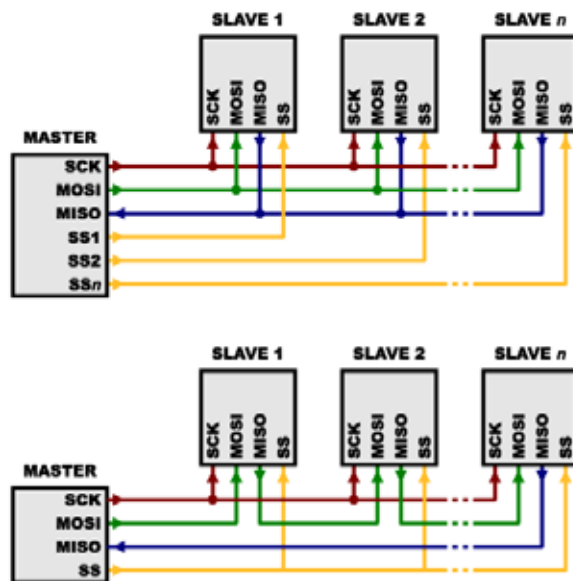


Abbildung: <https://learn.sparkfun.com/tutorials/i2c>

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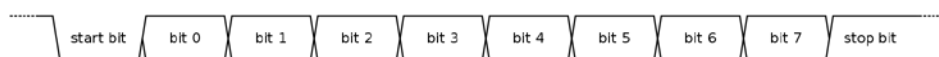
Spielarten



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UART

- Universal Asynchronous Receiver-Transmitter
- Seriell, Asynchron
- Impliziter Takt (Baudrate)
- Start- und Stop-Bits



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UART to USB

- Günstige Wandlerchips
- Häufig auf dem Host Treiber nötig



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Teensy 3.6, GPS

Beispiel: Teensy 3.6, GPS

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GPS-Empfänger



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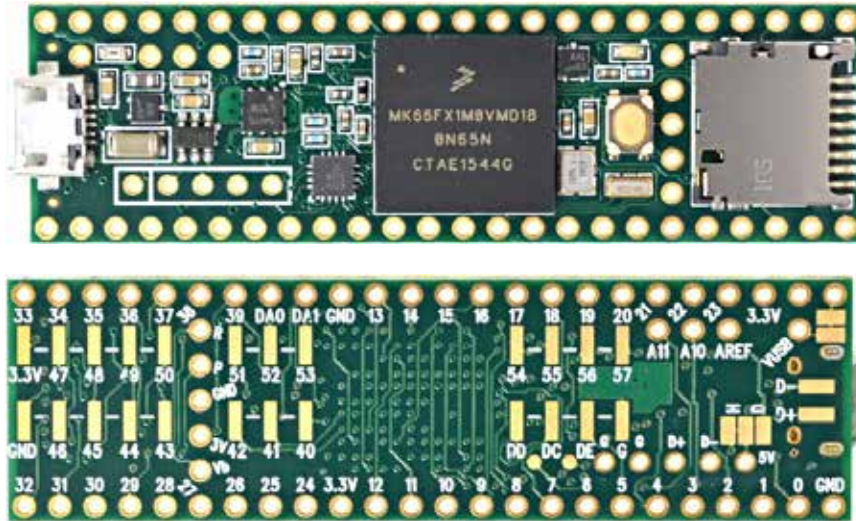
NL-852ETTL

Spezifikation

- Anschluss: WTB seriell TTL
- u-blox 8 UBX-M8030-KT Chipsatz
- Frequenzen:
 - GPS: L1, 1575,4200 MHz
 - GLONASS: L1, 1602 (k x 0,5625) MHz
 - BEIDOU COMPASS: B1, 1561,0980 MHz
 - GALILEO E1, 1575,4200 MHz
 - QZSS L1, 1575,4200 MHz
- Verarbeitet die Signale von bis zu 72 Satelliten gleichzeitig
- Unterstützt AssistNow online/offline, SBAS (WAAS, EGNOS, QZSS und MSAS)
- Unterstützt NMEA 0183 Protokolle: GGA, GSA, GSV, RMC, VTG
- Auto Baud Rate bis zu 115200 bps
- Update Rate:
 - einfach GNSS: 18 Hz (z. B. GPS solo)
 - mehrfach GNSS: 10 Hz (z. B. GPS+GLONASS)
- Empfindlichkeit max. -167 dBm
- LED-Anzeige für GPS-Status
- Betriebstemperatur: -40°C ~ 85°C ohne Akku
-20°C ~ 60°C mit Akku
- Spannungsversorgung: 5 V DC
- Stromaufnahme: max. 45 mA
- Kaltstart in ca. 26 Sekunden
- Heißstart in ca. 1 Sekunde
- Positionsgenauigkeit: 2,5 m CEP (Circular Error Probable) und 2 m CEP mit SBAS
- Maße: 30 x30 x 7,90 mm

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Teensy 3.6



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Specs Teensy 3.6

- Microcontroller Chip [MK66FX1M0VMD18](#)
- 180 MHz ARM Cortex-M4 with Floating Point Unit
- 1M Flash, 256K RAM, 4K EEPROM
- 22 PWM Outputs
- 62 I/O Pins (42 breadboard friendly)
- 25 Analog Inputs to 2 ADCs with 13 bits resolution
- 2 Analog Outputs (DACs) with 12 bit resolution
- Ethernet mac, capable of full 100 Mbit/sec speed

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More Teensy 3.6 Specs

- 4 I2C Ports
- 11 Touch Sensing Inputs
- 2 CAN Bus Ports
- 32 General Purpose DMA Channels
- Native (4 bit SDIO) micro SD card port
- I2S Audio Port, 4 Channel Digital Audio Input & Output
- 14 Hardware Timers
- Cryptographic Acceleration Unit
- Random Number Generator
- CRC Computation Unit
- 6 Serial Ports (2 with FIFO & Fast Baud Rates)
- 3 SPI Ports (1 with FIFO)
- 3 I2C Ports (Teensy 3.6 has a 4th I2C port)
- Real Time Clock

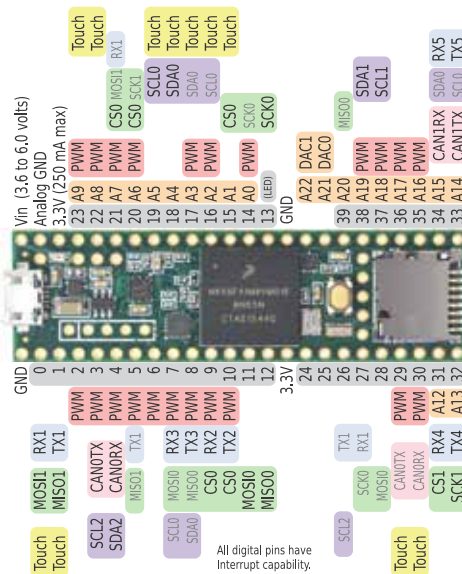
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Welcome to Teensy® 3.6

32 Bit Arduino-Compatible Microcontroller

To begin using Teensy, please visit the website & click [Getting Started](http://www.pjrc.com/teensy).

www.pjrc.com/teensy



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Teensy® 3.6 Back Side

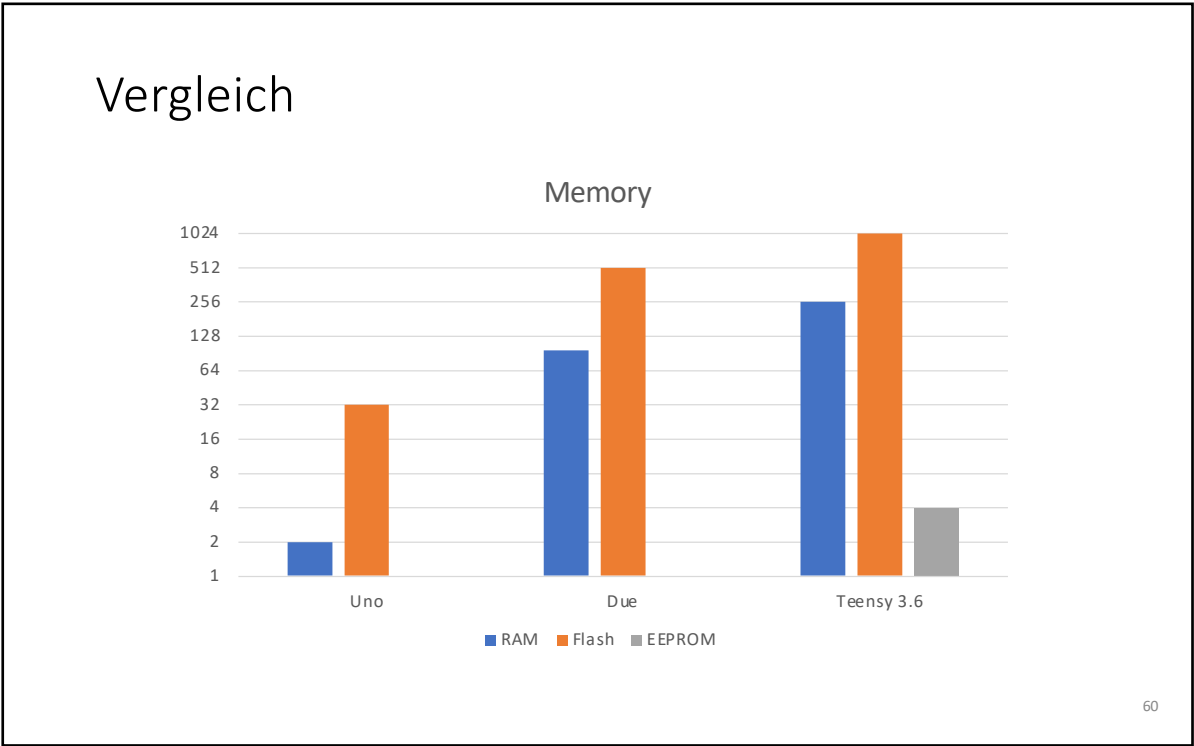
Additional pins and features available on the back side

Teensy 3.6 pins are not 5 volt tolerant. Do not apply more than 3.3 volts.

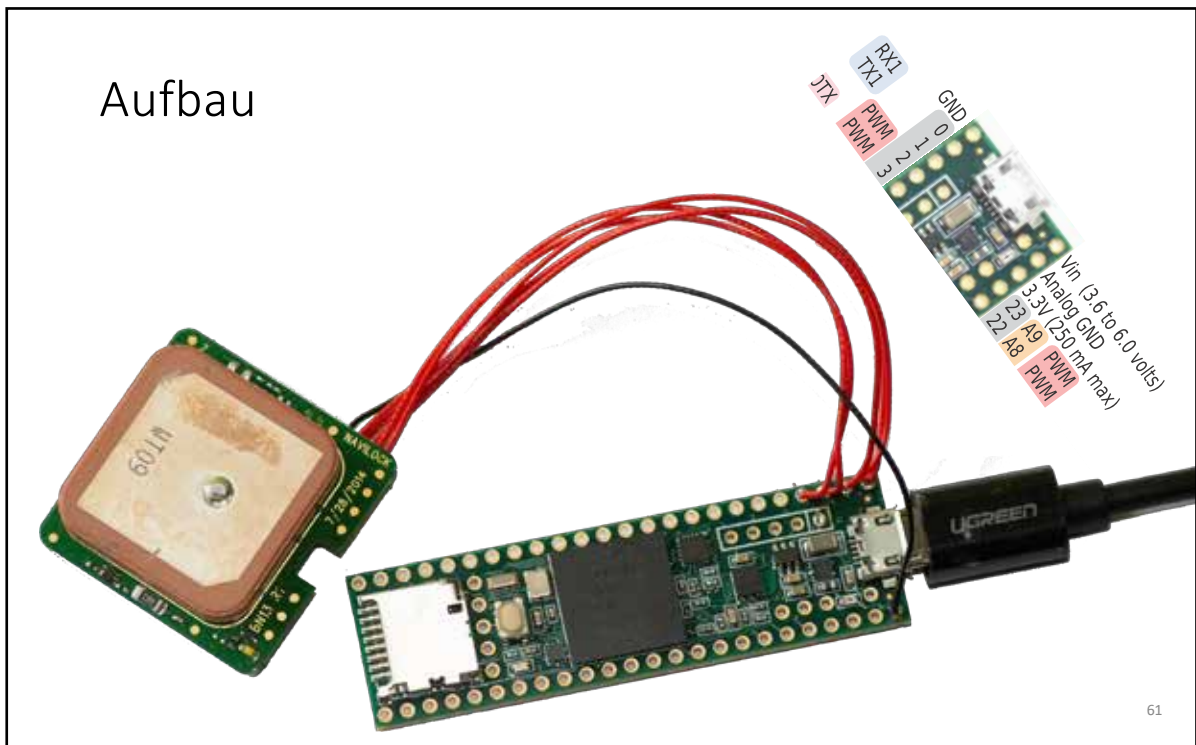
For solutions to the most common issues and technical support, please visit: www.pjrc.com/help

Teensy 3.6 System Requirements:
PC computer with Windows 7, 8, 10 or later
or Ubuntu Linux 12.04 or later
or Macintosh OS-X 10.7 or later
USB Micro-B Cable

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Aufbau



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Sketch

```

1 #include <Arduino.h>
2
3 const int GPS_PPS = 2; // PPS (Pin 2, Pin PTD0 on K66)
4 const int LED_PPS = 13; // Teensy LED for PPS output
5
6 volatile uint32_t epoc = 0; // Counts seconds from program start
7
8 #define LED_PULSE_DURATION 10
9
10 volatile uint32_t led_on_duration = LED_PULSE_DURATION;
11
12 // *****
13 // PPS signal from GPS arrived
14 // *****
15 void isr_pps () {
16     epoc += 1;
17     digitalWrite(LED_PPS,HIGH);
18     led_on_duration = LED_PULSE_DURATION;
19 }
20
21 void setup() {
22     Serial.begin(115200); // USB serial to host
23     Serial1.begin(9600); // UART to GPS
24
25     pinMode(LED_PPS, OUTPUT);
26     pinMode(GPS_PPS, INPUT_PULLUP);
27     attachInterrupt(digitalPinToInterrupt(GPS_PPS), isr_pps, RISING);
28 }
29
30 uint32_t last_loop = millis();
31
32 void loop() {
33     uint32_t now = millis();
34     led_on_duration -= (now-last_loop);
35     if (led_on_duration <= 0) {
36         digitalWrite(LED_PPS,LOW);
37     }
38     last_loop = now;
39
40     uint32_t n_bytes = Serial.available();
41     while (n_bytes-- > 0) Serial1.write(Serial.read());
42     n_bytes = Serial1.available();
43     while (n_bytes-- > 0) Serial.write(Serial1.read());
44 }

```

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NME 0183

RMC

Message	RMC				
Description	Recommended Minimum data				
Type	Output Message				
Comment	The output of this message is dependent on the currently selected datum (Default: WGS84) The Recommended Minimum sentence defined by NMEA for GPS/Transit system data				
Message info	ID for CG-MSG	Number of fields			
	0xF0 0x04	15			
Message Structure:					
\$GPRMC,1805.59,A,47.17,114.37,N,008.33,9.1522,E,0.004,17.32,091202,.,.,A*57					
Example:					
\$GPRMC,180559.00,A,47.17,114.37,N,008.33,9.1522,E,0.004,17.32,091202,.,.,A*57					
Field No	Example	Format	Name	Unit	Description
0	\$GPRMC	string	\$GPRMC	-	Message ID, RMC protocol header
1	083559.00	hhmmss.ss	hhmmss.ss	-	UTC Time, Time of position fix
2	A	character	Status	-	Status, V = Navigation receiver warning, A = Data valid, see Position Fix Flags description
3	47.17,114.37	ddmm.mmm	Latitude	-	Latitude, Degrees + minutes, see Format description
4	N	character	H	-	N/S Indicator, hemisphere N=north or S=south
5	008.33,9.1522	dddmm.mmm	Longitude	-	Longitude, Degrees + minutes, see Format description
6	E	character	E	-	EW indicator, E=East or W=West
7	0.004	numeric	spd	knots	Speed over ground
8	77.52	numeric	Cog	degrees	Course over ground
9	091202	ddmmyy	date	-	Date in day, month, year format
10	.	numeric	svr	degrees	Magnetic variation value, not being output by receiver
11	.	character	svE	-	Magnetic variation EW indicator, not being output by receiver
12	.	character	mode	-	Mode Indicator, see Position Fix Flags description
13	*57	hexadecimal	cs	-	Checksum
14	.	character	<CR><LF>	-	Carriage Return and Line Feed

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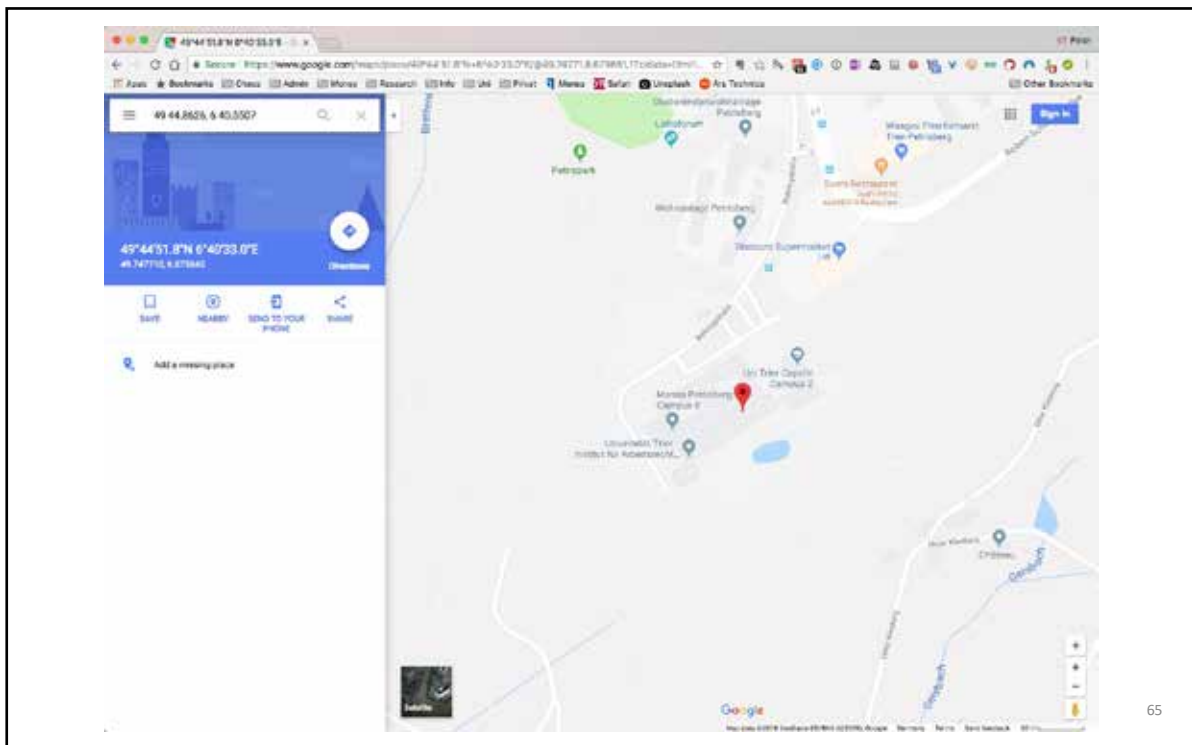
Beispiel

NMEA Sequence:

\$GPRMC,105155.750,A,4944.8626,N,00640.5507,E,0.41,0.00,170418,.,.,A*65

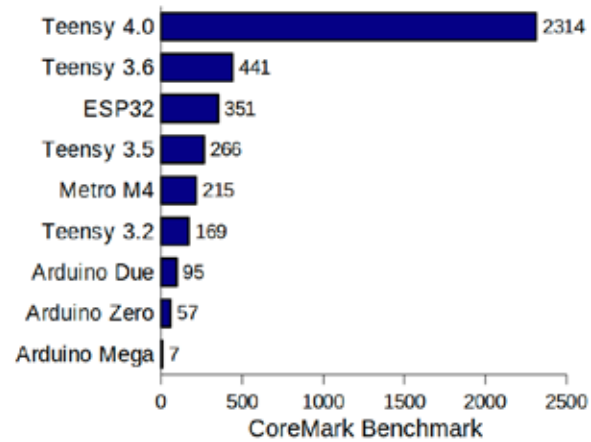
- Uhrzeit 10:51:55 UTC (war 12:51 MESZ)
- Position: 4944.8626,N,00640.5507,E
- Speed over Ground (Knoten): 0.41
- Course over Ground: 0.00
- Datum: 17.4.2018

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Teensy 4.0



<https://www.pjrc.com/store/teensy40.html>

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Technical Specifications

- ARM Cortex-M7 at 600 MHz
- 1024K RAM (512K is tightly coupled)
- 2048K Flash (64K reserved for recovery & EEPROM emulation)
- 2 USB ports, both 480 MBit/sec
- 3 CAN Bus (1 with CAN FD)
- 2 I2S Digital Audio
- 1 S/PDIF Digital Audio
- 1 SDIO (4 bit) native SD
- 3 SPI, all with 16 word FIFO
- 3 I2C, all with 4 byte FIFO
- 7 Serial, all with 4 byte FIFO
- 32 general purpose DMA channels
- 31 PWM pins
- 40 digital pins, all interrupt capable
- 14 analog pins, 2 ADCs on chip
- Cryptographic Acceleration
- Random Number Generator
- RTC for date/time
- Programmable FlexIO
- Pixel Processing Pipeline
- Peripheral cross triggering
- Power On/Off management

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Arduino API

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<https://www.arduino.cc/reference/en>

Arduino API

Digital I/O

`digitalRead()`
`digitalWrite()`
`pinMode()`

Analog I/O

`analogRead()`
`analogReference()`
`analogWrite()`

Zero, Due & MKR Family

`analogReadResolution()`
`analogWriteResolution()`

Advanced I/O

`noTone()`
`pulseIn()`
`pulseInLong()`
`shiftIn()`
`shiftOut()`
`tone()`

Time

`delay()`
`delayMicroseconds()`
`micros()`
`millis()`

Math

`abs()`
`constrain()`
`map()`
`map()`
`min()`
`pow()`
`sq()`
`sqrt()`

Trigonometry

`cos()`
`sin()`
`tan()`

Characters

`isAlpha()`
`isAlphaNumeric()`
`isAscii()`
`isControl()`
`isDigit()`
`isGraph()`
`isHexadecimalDigit()`
`isLowerCase()`
`isPrintable()`
`isPunct()`
`isSpace()`
`isUpperCase()`
`isWhitespace()`

Random Numbers

`random()`
`randomSeed()`

Bits and Bytes

`bit()`
`bitClear()`
`bitRead()`
`bitSet()`
`bitWrite()`
`highByte()`
`lowByte()`

External Interrupts

`attachInterrupt()`
`detachInterrupt()`

Interrupts

`interrupts()`
`noInterrupts()`

Communication

`Serial`
`Stream`

USB

`Keyboard`
`Mouse`

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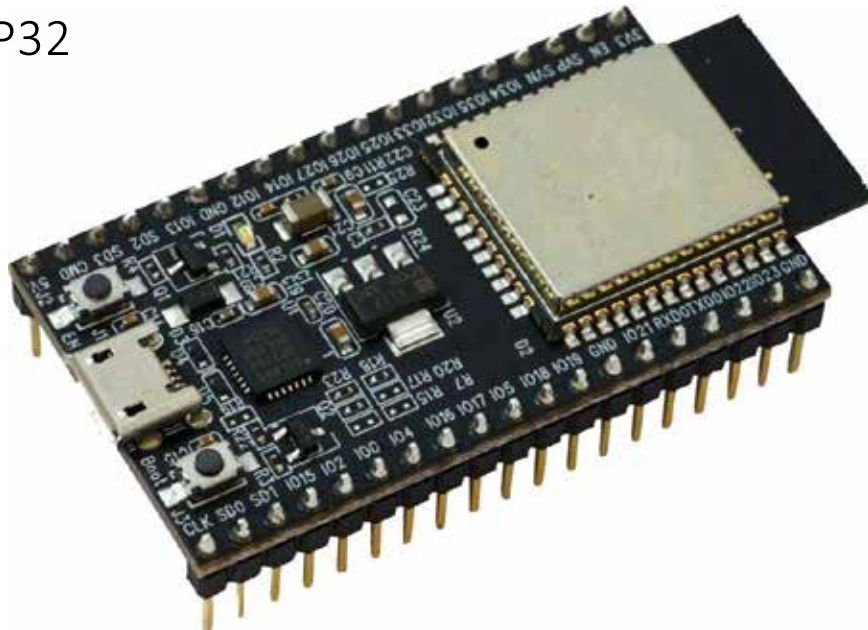
ESP32

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Peter Sturm, University of Trier, 2024

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ESP32



ca. 9 Euro

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Specs

- 2.4 GHz Wifi
- Bluetooth v4.2 BR/EDR and BLE
- Xtensa Dual-Core 32-bit LX6 Mikroprozessor (240 MHz)
- 4 MB Flash
- 520 KB RAM
- 16 KB SRAM in RTC

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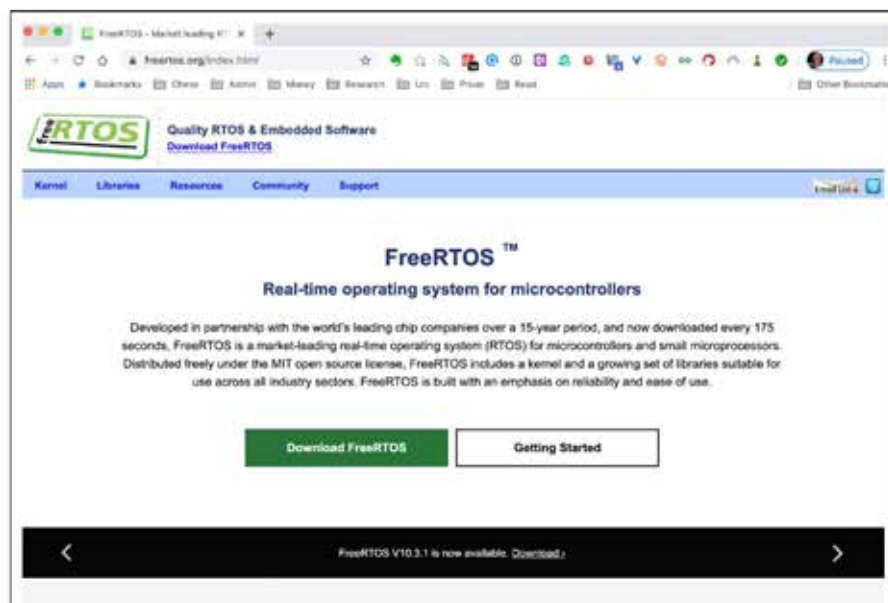
- 34 × programmable GPIOs
- 12-bit SAR ADC up to 18 channels
- 2 × 8-bit DAC
- 10 × touch sensors
- 4 × SPI
- 2 × I²S
- 2 × I²C
- 3 × UART
- 1 host (SD/eMMC/SDIO)
- 1 slave (SDIO/SPI)
- Ethernet MAC interface with dedicated DMA and IEEE 1588 support
- CAN 2.0
- IR (TX/RX)
- Motor PWM
- LED PWM up to 16 channels
- Hall sensor

I/O

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Frameworks

- Arduino
- FreeRTOS

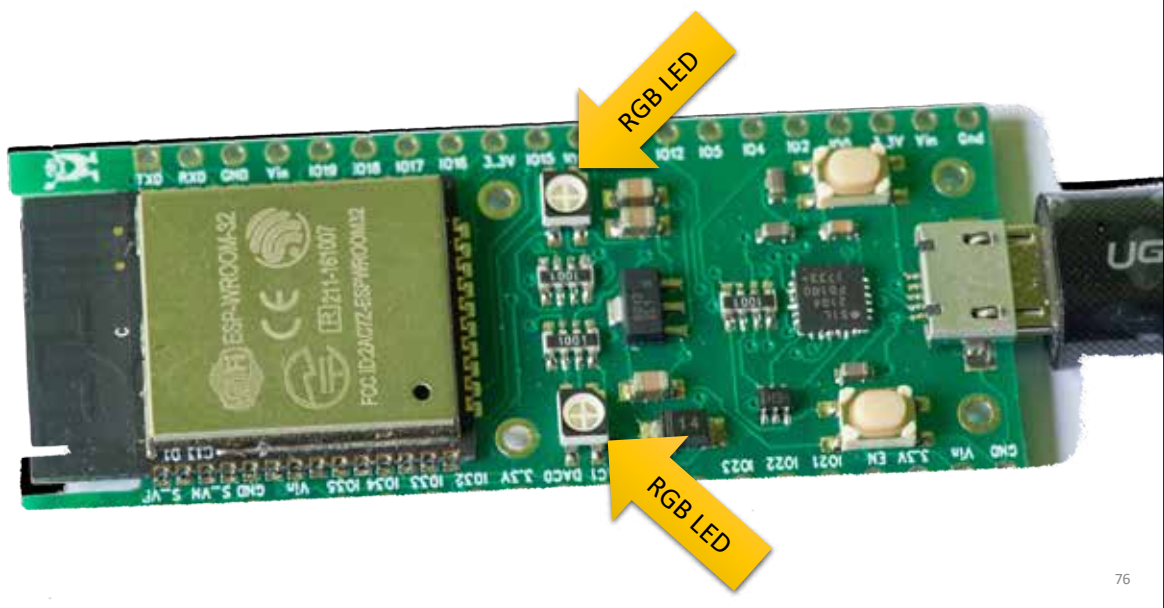


ESP32 (EzSBC)

LEDs über Threads ansteuern

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ESP32 (EzSBC)



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Threads

```

void app_main()
{
    gpio_pad_select_gpio(LED_R);
    gpio_set_direction(LED_R, GPIO_MODE_OUTPUT);
    gpio_pad_select_gpio(LED_G);
    gpio_set_direction(LED_G, GPIO_MODE_OUTPUT);
    gpio_pad_select_gpio(LED_B);
    gpio_set_direction(LED_B, GPIO_MODE_OUTPUT);
    gpio_pad_select_gpio(LED_BLUE);
    gpio_set_direction(LED_BLUE, GPIO_MODE_OUTPUT);

    // Wait 2 secs for console to connect
    sleep_ms(2000);
    printf("FreeRTOS experiments ...!\n");
    print_chip_info();

    BaseType_t ret = xTaskCreate(blinkLED,"LED_R",2048,(void *) LED_R, 5, NULL);
    if (ret != pdPASS) PANIC("create task LED_R");
    ret = xTaskCreate(blinkLED,"LED_G",2048,(void *) LED_G, 5, NULL);
    if (ret != pdPASS) PANIC("create task LED_G");
    ret = xTaskCreate(blinkLED,"LED_B",2048,(void *) LED_B, 5, NULL);
    if (ret != pdPASS) PANIC("create task LED_B");

    while(1) {
        gpio_set_level(LED_BLUE, 0);
        sleep_ms(50);
        gpio_set_level(LED_BLUE, 1);
        sleep_ms(950);
    }
}

void blinkLED ( void *param ) {
    int led = (int) param;

    while (1) {
        gpio_set_level(led, 0);
        sleep_ms(20); // rand()
        gpio_set_level(led, 1);
        sleep_ms(980);
    }
}

```

```

void print_chip_info () {
    esp_chip_info_t chip_info;
    esp_chip_info(&chip_info);
    printf("This is a ESP32 chip with %d CPU cores, WiFi%s, ",
        chip_info.cores,
        (chip_info.features & CHIP_FEATURE_BT) ? "/BT" : "",
        (chip_info.features & CHIP_FEATURE_BLE) ? "/BLE" : "");
    printf("silicon revision %d, ", chip_info.revision);
    printf("%dMB %s flash\n", spi_flash_get_chip_size() / 1024 / 1024,
        (chip_info.features & CHIP_FEATURE_EMB_FLASH) ? "embedded" : "external");
    // printf("portTICK_PERIOD_MS == %d\n",portTICK_PERIOD_MS);
    printf("Version of the ESP-IDF framework: %s\n",esp_get_idf_version());
    printf("FreeRTOS version is %s\n",tskKERNEL_VERSION_NUMBER);
    printf("configMAX_PRIORITIES=%d\n",configMAX_PRIORITIES);
    // printf("configCPU_CLOCK_HZ=%d\n",configCPU_CLOCK_HZ);
    printf("configTICK_RATE_HZ=%d\n",configTICK_RATE_HZ);
    printf("configMINIMAL_STACK_SIZE=%d\n",configMINIMAL_STACK_SIZE);
    // printf("configTOTAL_HEAP_SIZE=%d\n",configTOTAL_HEAP_SIZE);
    printf("Free heap size is %d\n",esp_get_free_heap_size());
    fflush(stdout);
}

```

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```
#include <stdio.h>
#include "freertos/FreeRTOS.h"
#include "freertos/task.h"
#include "freertos/event_groups.h"
#include "esp_system.h"
#include "esp_spi_flash.h"
#include "esp_wifi.h"
#include "esp_event_loop.h"
#include "esp_log.h"
#include "nvs_flash.h"
#include "driver/gpio.h"
#include "time.h"

#include "lwip/err.h"
#include "lwip/sys.h"

#include "sdkconfig.h"

// *****
// Config section
// *****

// ***** Hardware
#define LED_R GPIO_NUM_16
#define LED_G GPIO_NUM_17
#define LED_B GPIO_NUM_18

#define LED_BLUE GPIO_NUM_19
```

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ESP32 (EzSBC)

Stack Overflow

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```

void app_main()
{
    gpio_pad_select_gpio(LED_R);
    gpio_set_direction(LED_R, GPIO_MODE_OUTPUT);
    gpio_pad_select_gpio(LED_G);
    gpio_set_direction(LED_G, GPIO_MODE_OUTPUT);
    gpio_pad_select_gpio(LED_B);
    gpio_set_direction(LED_B, GPIO_MODE_OUTPUT);
    gpio_pad_select_gpio(LED_BLUE);
    gpio_set_direction(LED_BLUE, GPIO_MODE_OUTPUT);

    // Wait 2 secs for console to connect
    sleep_ms(2000);
    printf("FreeRTOS experiments ...!\n");
    print_chip_info();

    BaseType_t ret = xTaskCreate(blinkLED, "LED_R", 2048, (void *) LED_R, 5, NULL);
    if (ret != pdPASS) PANIC("create task LED_R");
    ret = xTaskCreate(blinkLED, "LED_G", 2048, (void *) LED_G, 5, NULL);
    if (ret != pdPASS) PANIC("create task LED_G");
    ret = xTaskCreate(blinkLED, "LED_B", 2048, (void *) LED_B, 5, NULL);
    if (ret != pdPASS) PANIC("create task LED_B");
    // vTaskStartScheduler();

    int seconds = 0;
    while(1) {
        gpio_set_level(LED_BLUE, 0);
        sleep_ms(50);
        gpio_set_level(LED_BLUE, 1);
        sleep_ms(950);
        seconds++;
        if (seconds > 5)
            go_down_stack(1000);
    }
}

int go_down_stack ( int v ) {
    int result = v;
    if (v > 1)
        result += go_down_stack(v-1);
    return result;
}

```

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ESP32

Ultraschall

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Abstandsmessung

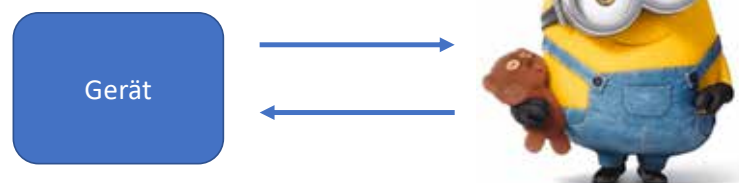
- ... mittels Ultraschall



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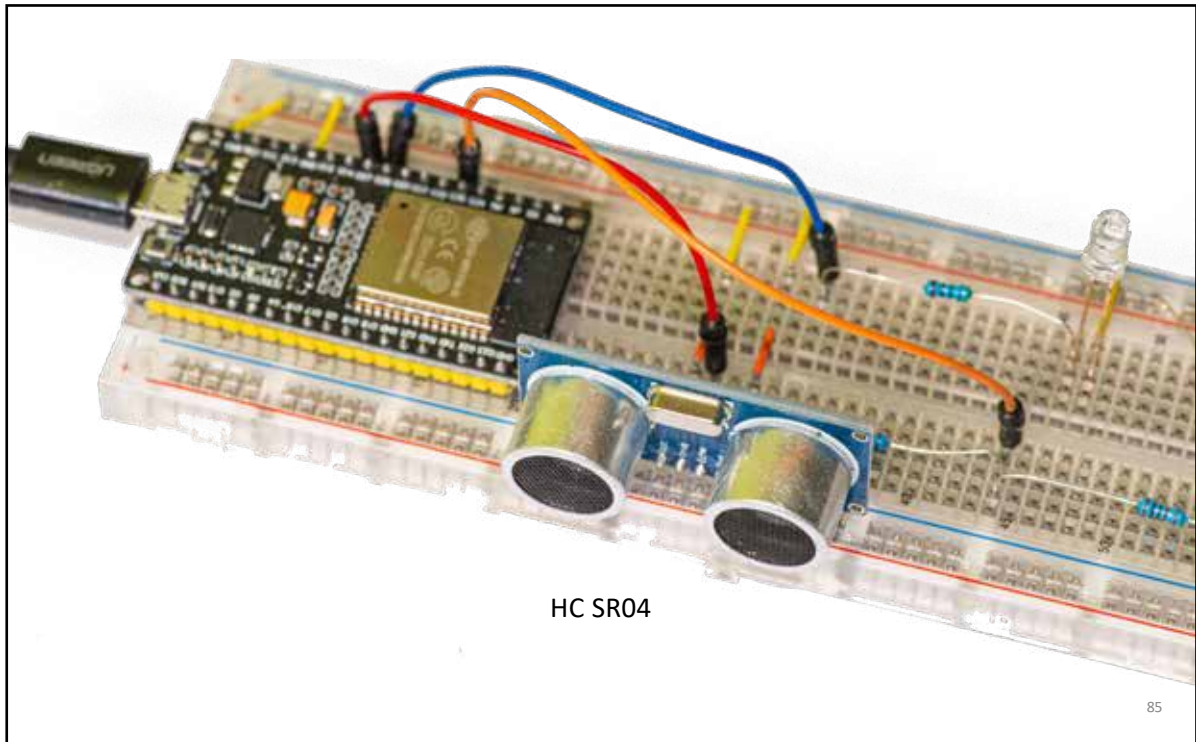
Abstandsmessung

- ... mittels Ultraschall

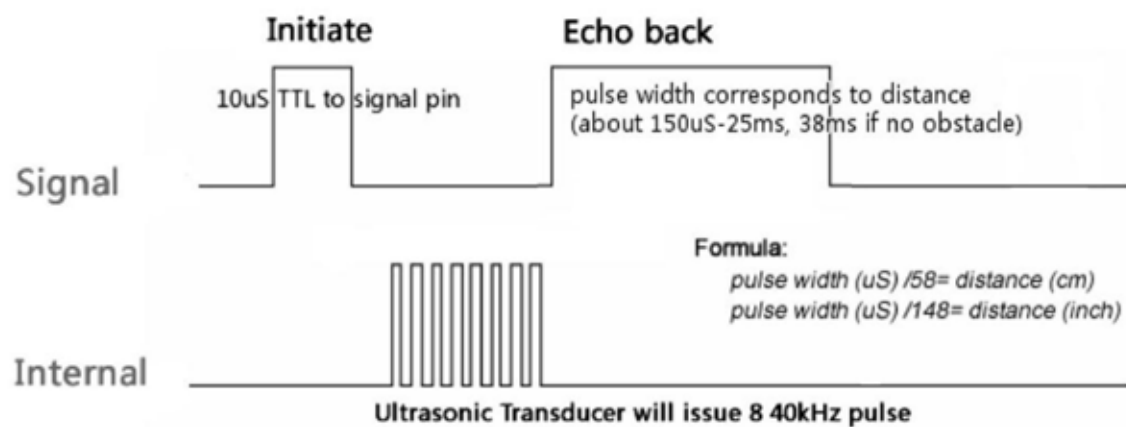


- Zeitmessung
- Schallgeschwindigkeit -> Abstand

84



Verfahren



86

Abstandsmessung

```

int64_t check_distance ( gpio_num_t trigger, gpio_num_t echo ) {
    static int max_count = 100000;
    gpio_set_level(trigger,1);
    ets_delay_us(100);
    gpio_set_level(trigger,0);
    int count_0 = 0;
    while ((gpio_get_level(echo) == 0) && (count_0<max_count))
        count_0++;
    if (count_0 == max_count)
        return -1;
    // printf("count_0 == %d\n",count_0);
    int64_t start = esp_timer_get_time();
    int count_1 = 0;
    while ((gpio_get_level(echo) == 1) && (count_1<max_count))
        count_1++;
    int64_t stop = esp_timer_get_time();
    if (count_1 == max_count)
        return -1;
    // printf("count_1 == %d\n",count_1);
    return stop-start;
}

```

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```

void task_check_distance ( void *params ) {
    double last_distance = 0.0;
    struct timeval now;
    while (true) {
        gettimeofday(&now,NULL);
        time_t seconds_passed = now.tv_sec;
        int samples = 0;
        double echo_usecs = 0.0;
        for (int m=0; m<N_SAMPLES; m++) {
            int64_t usecs = check_distance(HCSR04_TRIGGER,HCSR04_ECHO);
            if (usecs > 0) {
                echo_usecs += ((double) usecs);
                samples += 1;
            }
            sleep_ms(100);
        }
        if (samples == 0)
            printf("%10ld: No object detectable\n",seconds_passed);
        else {
            echo_usecs /= ((double) samples);
            double distance = (echo_usecs * sonicsspeed) / 2.0;
            printf("%10ld: object at distance %f cm\n",seconds_passed,distance);
            double change = absolute(last_distance - distance);
            if (change > 1.0) {
                printf("-----: Distance change > 10mm: %f at time %d\n",distance,(int) now.tv_sec);
            }
            last_distance = distance;
            show_value(LED,1,(int) distance);
        }
        vTaskDelay(SAMPLE_PERIOD_IN_SECS * 1000 / portTICK_PERIOD_MS);
    }
}

```

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Ausgabe ;-)

```

void show_value ( gpio_num_t led, int active, int v ) {
    // printf("Show value: ");
    bool leading_blank = true;
    for (int i=15; i>=0; i--) {
        bool digit = (v >> i) & 0x1;
        if (leading_blank & !digit) continue; else leading_blank = false;
        // if (digit) printf("1"); else printf("0");
        gpio_set_level(led, active);
        sleep_ms(digit ? 400 : 100);
        gpio_set_level(led, 1-active);
        sleep_ms(200);
    }
    // printf("\n");
}

```

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```

void app_main()
{
    // Immediate I/O configuration
    // HC-SR04
    gpio_pad_select_gpio(HCSR04_TRIGGER);
    gpio_set_direction(HCSR04_TRIGGER, GPIO_MODE_OUTPUT);
    gpio_pad_select_gpio(HCSR04_ECHO);
    gpio_set_direction(HCSR04_ECHO, GPIO_MODE_INPUT);

    // RGB LED
    gpio_pad_select_gpio(LED);
    gpio_set_direction(LED, GPIO_MODE_OUTPUT);

    // Wait 2 secs for console to connect
    sleep_ms(2000);
    printf("Cistern Water Level ...!\n");
    print_chip_info();
    printf("sonic speed is %f cm/usec\n",sonicspeed);

    xTaskCreate(&task_check_distance,"Task_Check_Distance",2048,NULL,5,NULL);

    while(1) {
        sleep_ms(5000);
    }
}

```

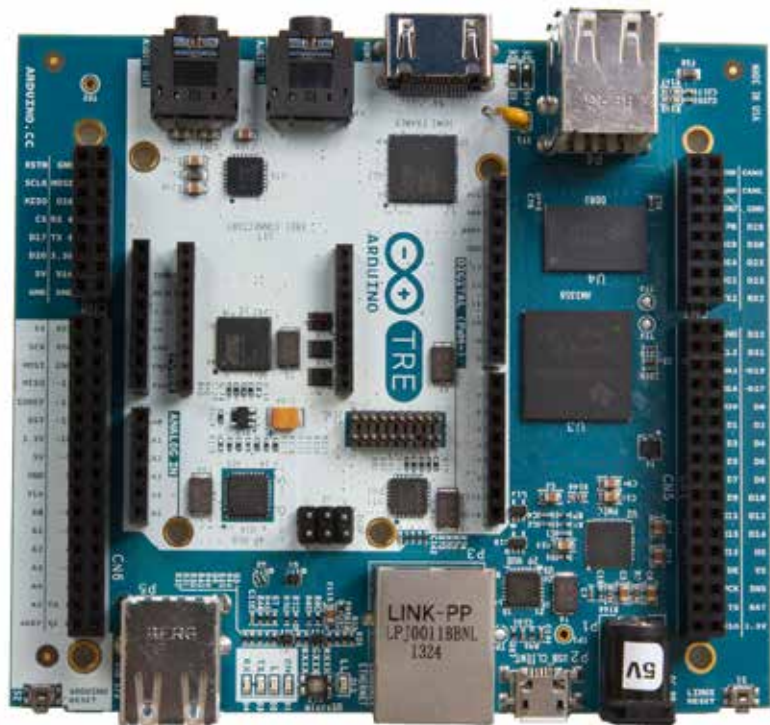
main

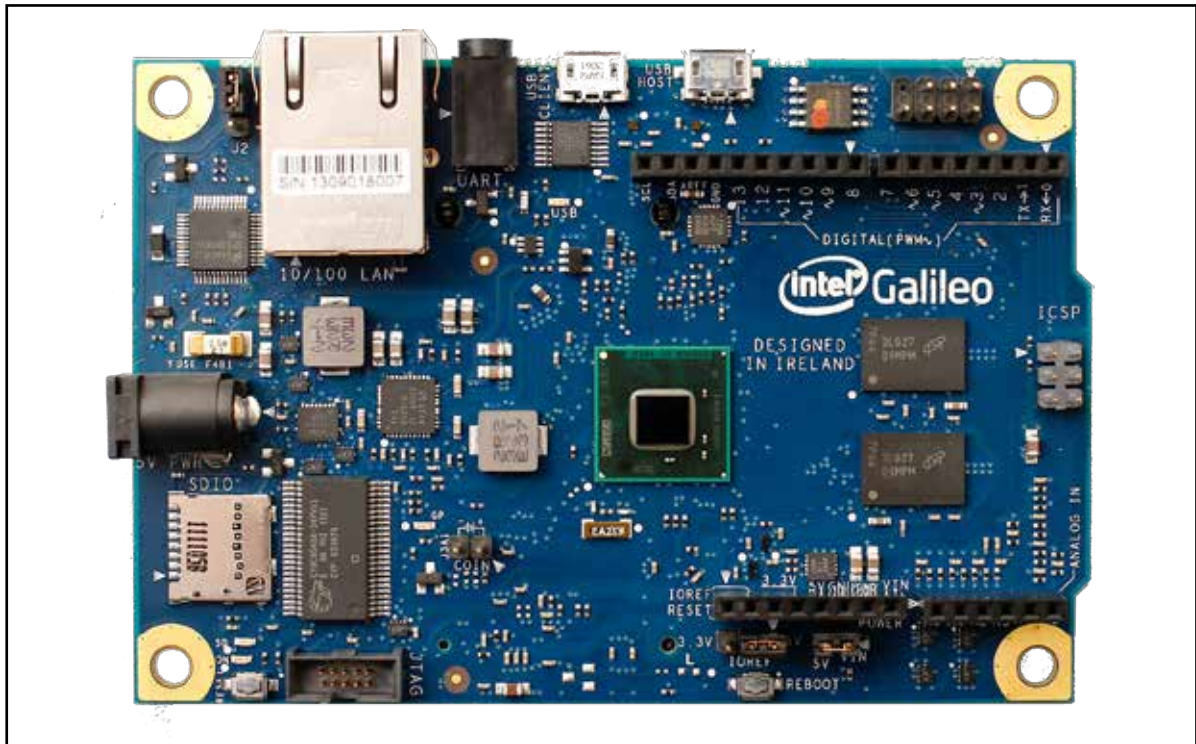
90

Hype?

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Intel und
Arduino





Intel Edison



UDOO (Kickstarter)



Programmierung

- Verschiedene Lager
- C/C++
- Python, Scratch
- C# (.NET Micro Framework)
 - Netduino
- JavaScript
 - Tessel




.NET nanoFramework (auch für ESP32_WROOM_32)

Espruino (Kickstarter)



JavaScript



Tessel 2

TESSEL 2 FEATURES

EVERYTHING YOU NEED TO GET UP AND RUNNING.

2 Tessel Module ports add sensors and actuators to one chip	580MHz Mediatek MT7620n executes your program faster
2 USB ports use peripherals like sensors and Joystick dongles	64 MB DDR2 RAM & 32 MB Flash plenty of space for your code
802.11bgn WiFi connected out of the box and wirelessly programmable	40MHz Atmel SAMD21 coprocessor handles I/O and better power management
Ethernet an ultra-reliable, wired connection	microUSB power and tethered programming

... Und viele viele mehr

- Flashgröße
- RAM-Größe
- EEPROM? Wenn ja, wie groß?
- Taktfrequenz
- Formfaktor
- Softwareumfeld
- ...

100

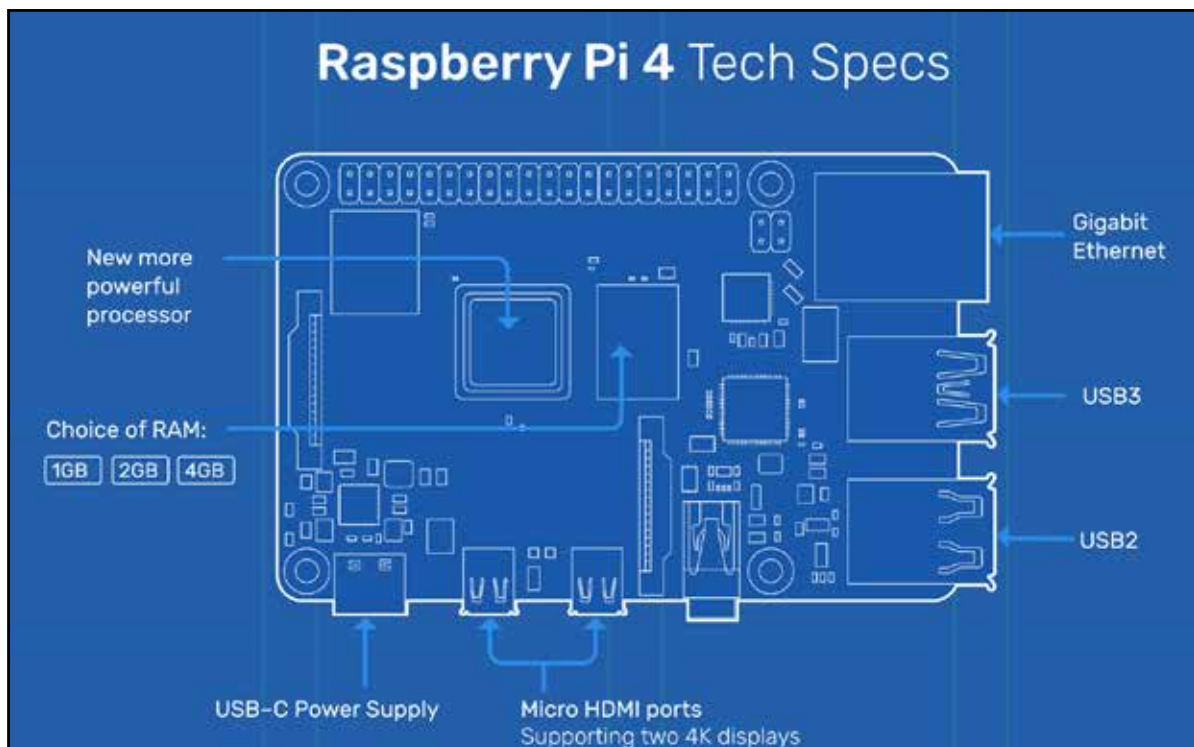
Raspberry Pi

101

Pi 4



102

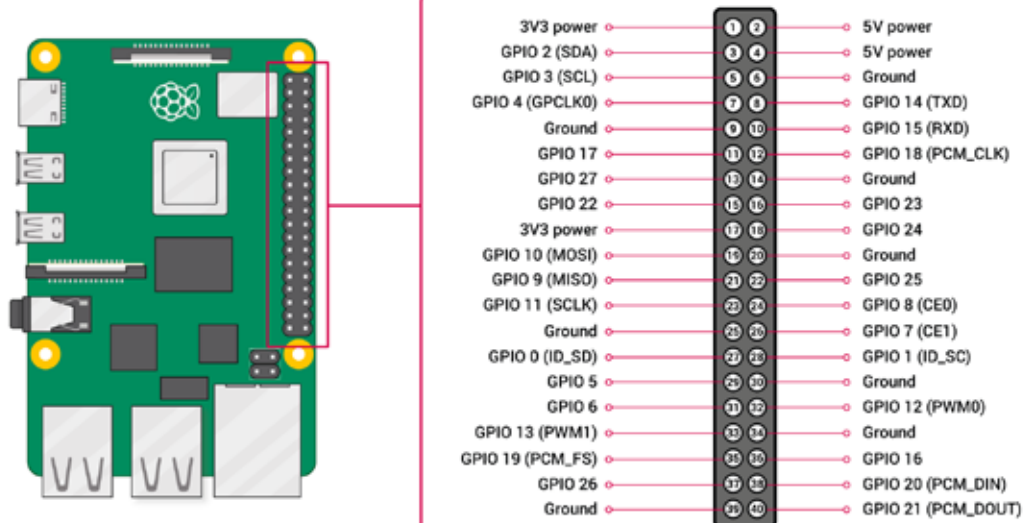


Specs

- Quad Core ARM Cortex-A72 (ARM v8), 1.5 GHz
- 1-4 GB LPDDR4-3200 SDRAM
- 2.4 GHz und 5.0 GHz Wifi
- Bluetooth 5.0
- 1 GBit Ethernet
- HDMI-, Display-, Camera-Ports
- Audio

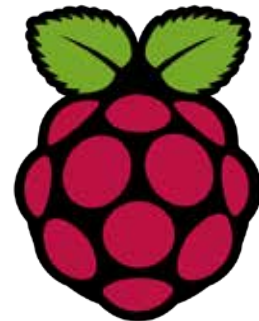
104

Pi GPIO



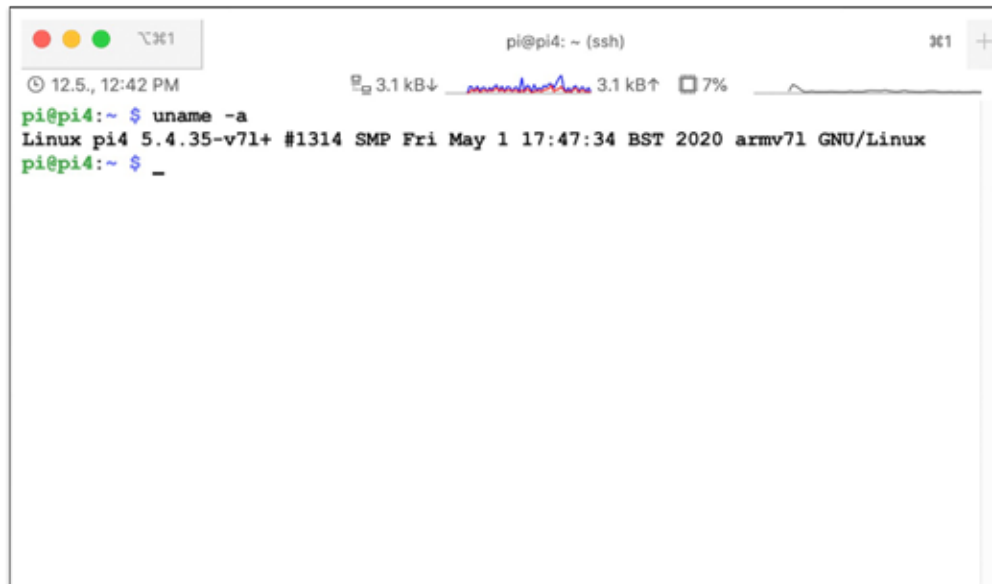
105

Raspberry Pi



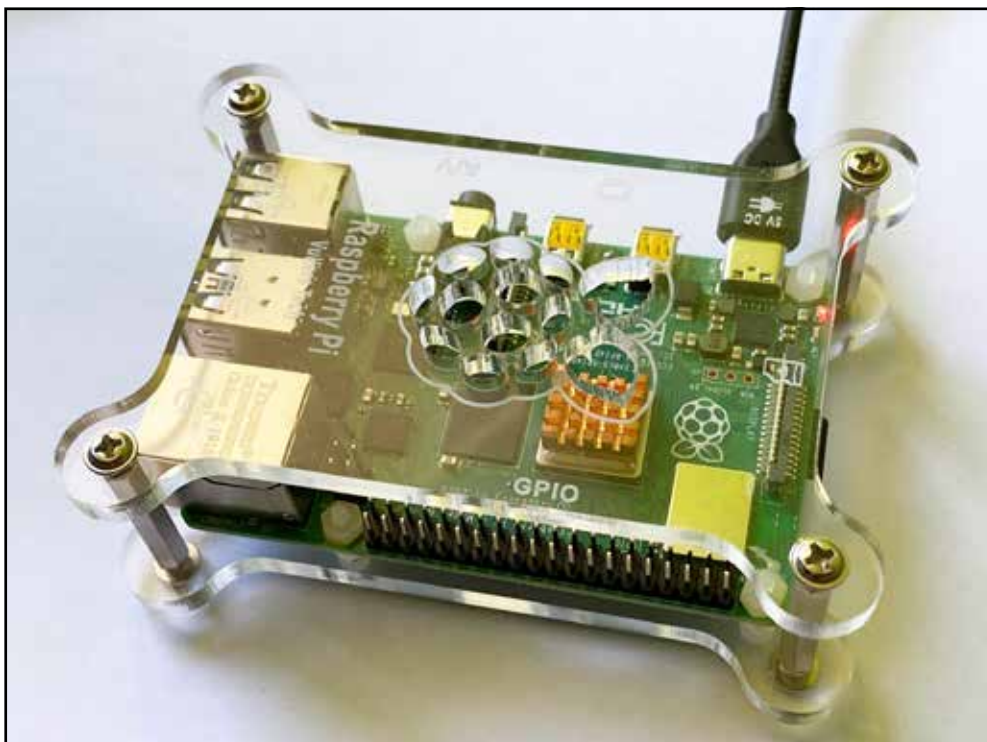
- Raspberry Pi Foundation
- Preisgünstiger Rechner in Cambridge
 - Reaktion auf sinkende Studentenzahlen
- erster Prototyp 2006
- 2000 Geräte erwartet
- > 2 Millionen Geräte (Anfang 2014)

Softwareumfeld: Volles Linux



```
pi@pi4: ~ (ssh)
12.5., 12:42 PM
3.1 kB↓ 3.1 kB↑ 7%
pi@pi4:~ $ uname -a
Linux pi4 5.4.35-v7l+ #1314 SMP Fri May 1 17:47:34 BST 2020 armv7l GNU/Linux
pi@pi4:~ $ _
```

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Headless

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