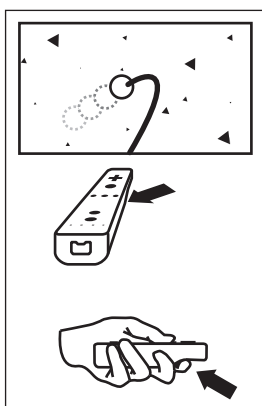
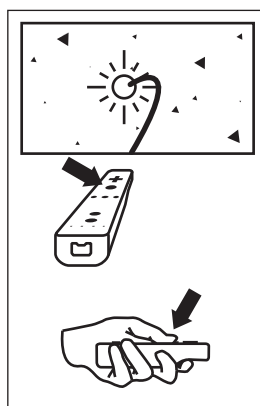


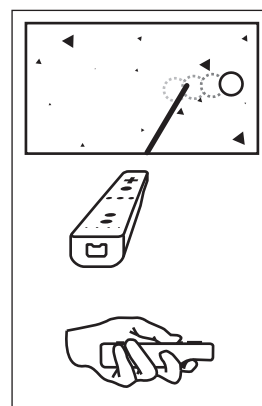
point



grab/drag



interact



release

